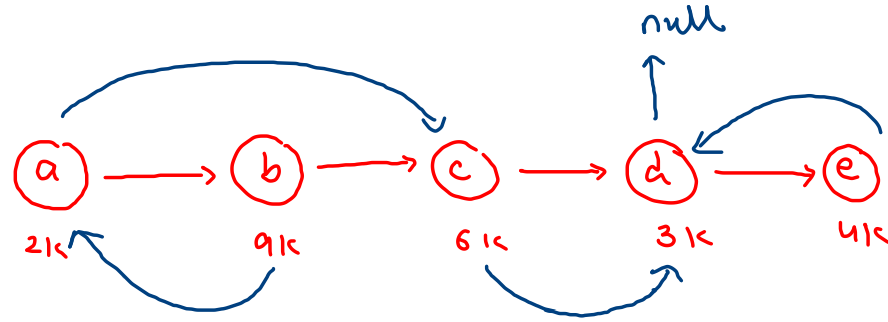


## 138. Copy List with Random Pointer



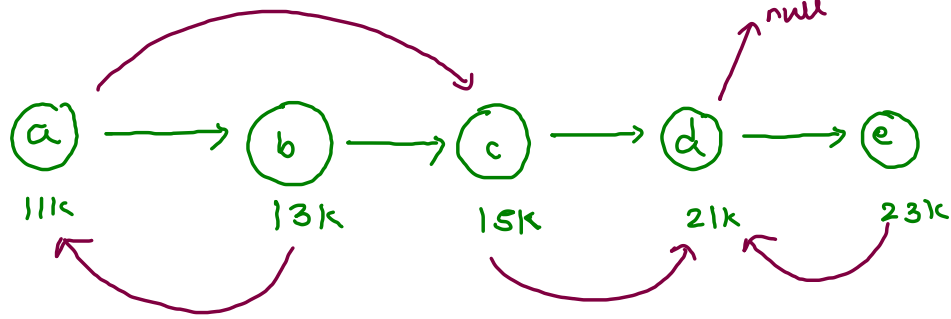
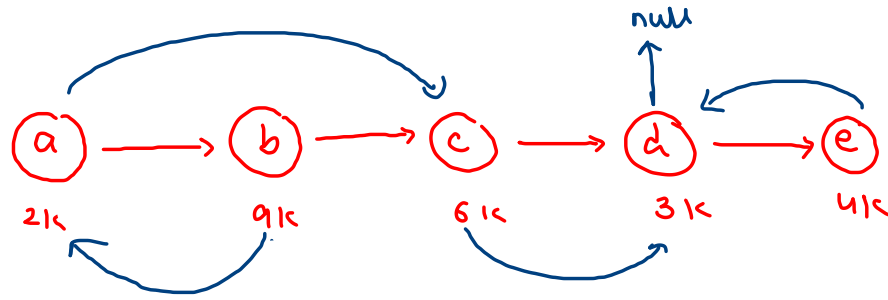
red: next

blue: random

```
Node ?  
int val;  
Node next;  
Node random;  
}
```

$T: O(n)$

$S: O(n)$



$21k \rightarrow 11k$

$91k \rightarrow 13k$

$61k \rightarrow 15k$

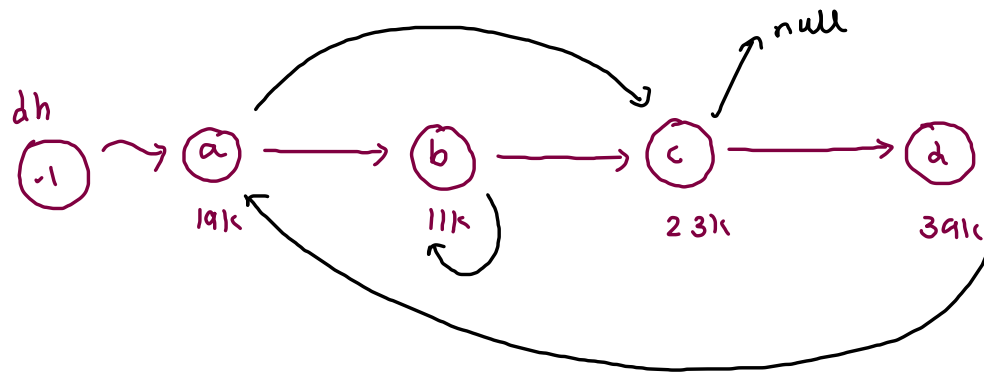
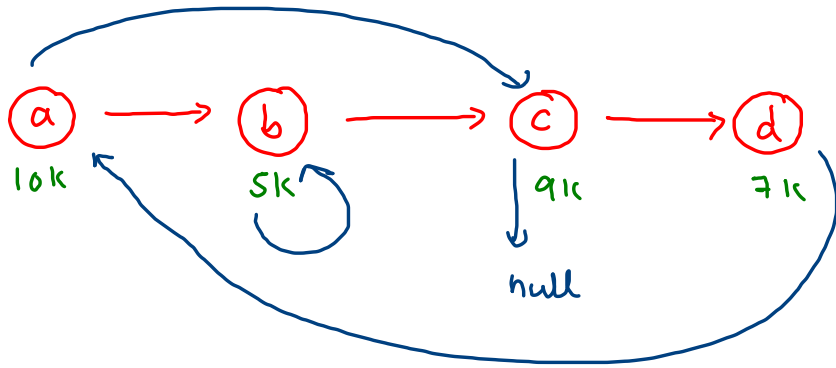
$31k \rightarrow 21k$

$41k \rightarrow 23k$

hashmap

old address vs new address

$t2.random = map.get(t1.random);$



(i) copy value and next, and maintain a HM having key as old node and value as new node

10k → 19k

5k → 11k

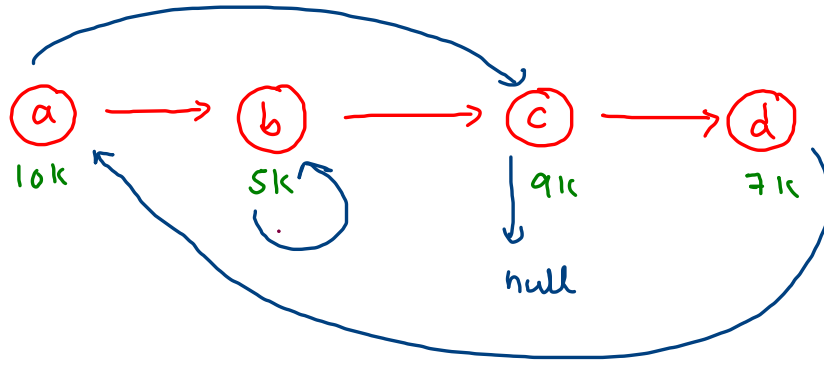
9k → 23k

7k → 39k

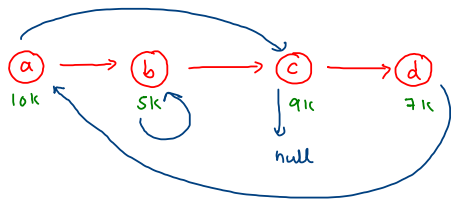
(ii) now set random ptr of copied LL.

$t2.random = map.get(t1.random)$

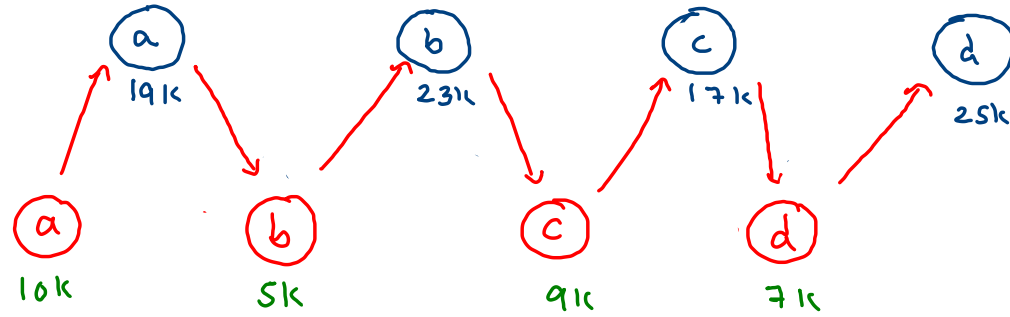
without hashmap?



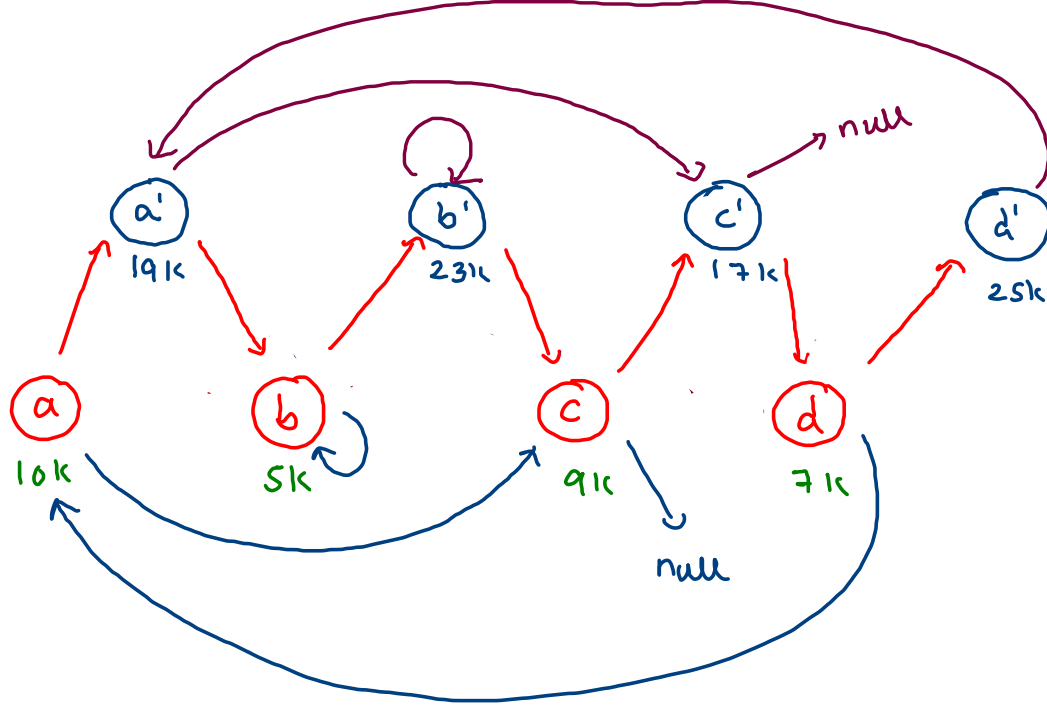
- (i) insert copied nodes between original nodes.  $\overset{\text{curr}}{a} \rightarrow a' \rightarrow b \rightarrow b' \rightarrow c \dots$
- (ii) set random ptr  $\text{curr.next.random} = \text{curr.random.next}$ .
- (iii) segregate original and copied LL.



Step 1.

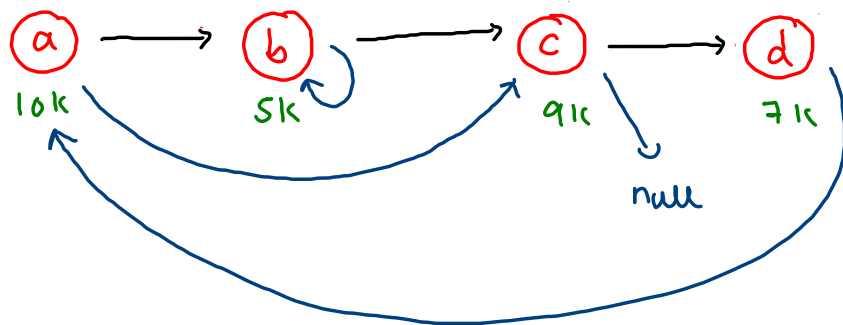
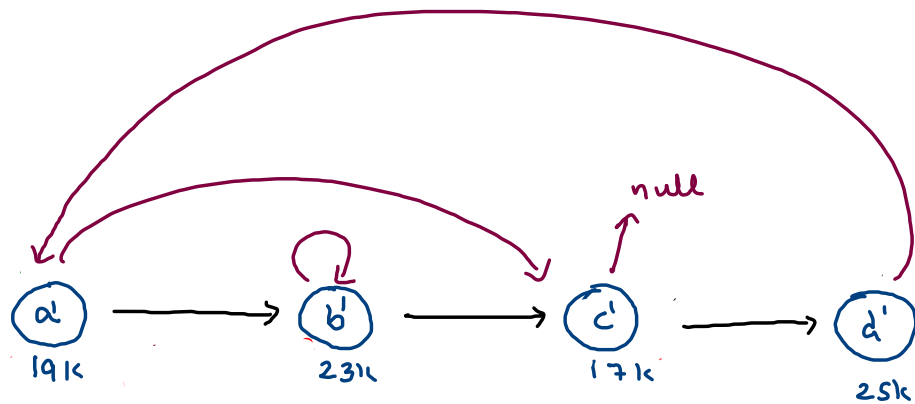


Step 2.



$\text{curr.next.random} = \text{curr.random.next};$

Step 3

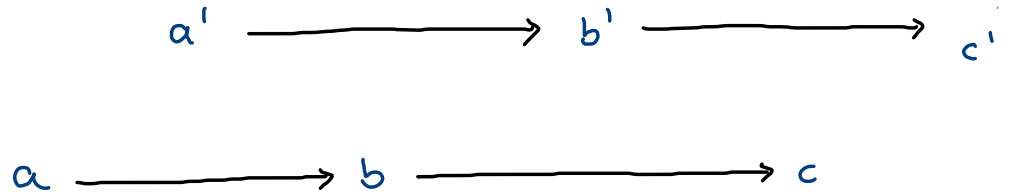


```
//segregate the original and copied LL
Node c1 = head;
Node ans = c1.next;
Node c2 = c1.next;

while(c1 != null && c2 != null) {
    Node n1 = c2.next;
    Node n2 = (n1 == null) ? null : n1.next;

    c1.next = n1;
    c2.next = n2;

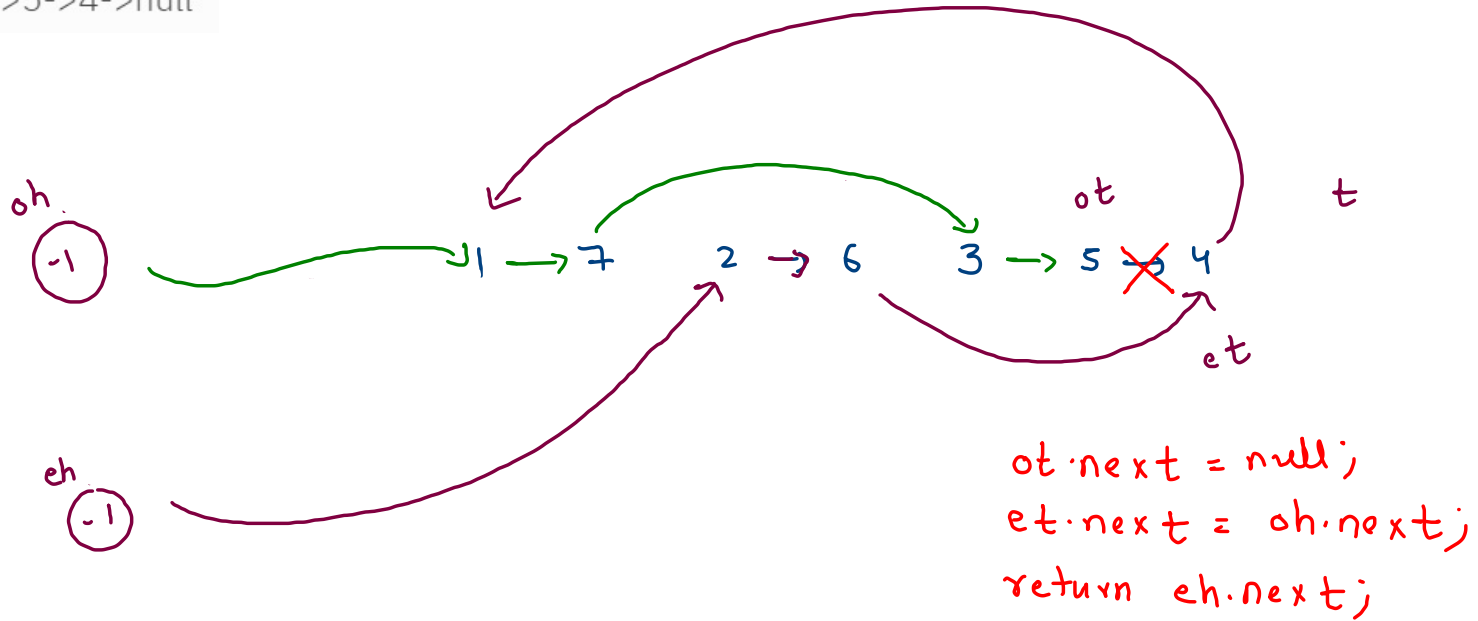
    c1 = n1;
    c2 = n2;
}
```





# Segregate Even And Odd Nodes In A Linkedlist

1->7->2->6->3->5->4->null



## Remove Nth Node From End Of Linkedlist

$k = 3$

