* Character 1 “Lobster Hands”
  + Average Arm Length
  + Average Extend Speed
  + Slightly above average Hand Size
    - Small random chance to grab an additional item when successfully making contact with one.
* Character 2 “Speed Hands”
  + Above Average Arm Length
  + Above Average Extend Speed
    - Never accurate. Always slightly off center from target.
  + Small Hand Size
* Character 3 “Octodad”
  + Above Average Arm Length
  + Average Extend Speed
  + Below Average Hand Size
* Character 4 “Robo-Grandma”
  + Below Average Arm Length
  + Below Average Extend Speed
  + Average Hand Size
    - Objects are slightly magnetized to character’s hand.
* Character 5 “Polearms”
  + Above Average Arm Length
  + Instant Extend Speed
    - Can miss often.
  + Below Average Hand Size
* Character 6 “Goldfinger”
  + Below Average Arm Length
  + Below Average Extend Speed
  + Below Average Hand Size
    - Items grabbed are worth more points.
* Character 7
  + Above Average Arm Length
    - Has Multiple Arms - Can extend arms without needing to retract first arm. Limit (variable)
  + Below Average Extend Speed
  + Average Hand Size