

Software Requirements Specification

MTOBridge

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Contents

1	Project Drivers	1
1.1	The Purpose of the Project	1
1.2	The Stakeholders	1
1.2.1	The Client	1
1.2.2	The Customers	1
1.2.3	Other Stakeholders	2
1.2.4	User Characteristics	2
1.3	Mandated Constraints	2
1.4	Naming Conventions and Terminology	3
1.5	Relevant Facts and Assumptions	3
2	Functional Requirements	5
2.1	The Scope of the Work	5
2.1.1	The Context of the Work	5
2.1.2	Work Partitioning	6
2.2	The Scope of the Product	7
2.2.1	Product Boundary	7
2.2.2	Variables	8
2.2.3	Individual Product Use Cases	8
2.3	Functional Requirements/Phase in Plan	13
3	Non-functional Requirements	19
3.1	Look and Feel Requirements	19
3.2	Usability and Humanity Requirements	19
3.3	Performance Requirements	20
3.4	Operational and Environmental Requirements	21
3.5	Maintainability and Support Requirements	22
3.6	Security Requirements	22
3.7	Cultural Requirements	22
3.8	Legal Requirements	22
3.9	Health and Safety Requirements	23
4	Project Issues	23
4.1	Open Issues	23
4.2	Off-the-Shelf Solutions	23
4.3	New Problems	23

4.4	Tasks	23
4.5	Migration to the New Product	23
4.6	Risks	24
4.7	Costs	24
4.8	User Documentation and Training	24
4.9	Waiting Room	24
4.10	Ideas for Solutions	24
5	Appendix	25
5.1	Symbolic Parameters	25
5.2	Likely Changes	27
5.3	Traceability Matrix	28
5.4	Reflection	28

Table 1: Revision History

Date	Developer(s)	Change
October 4	David	Add context/partitioning of work
October 4	Adham	First Draft of FRs
October 4	Darren	Added some Non-functional Requirements
October 4	Victor	Project Issues
October 5	Victor	Added some Non-functional Requirements
October 5	Darren	Refined Non-functional Requirements
October 5	Pedram	Added Individual Product Usecase
October 5	Adham	Finished FRs
October 5	Adham	Added Likely Changes Table
October 5	Farzad	Completed parts of project drivers
October 5	Adham	Added Prio. and Phase in Plan for FRs and Reflection Skeleton
October 5	Darren	Numbered and traced Non-functional Requirements

List of Tables

1	Revision History	iii
2	Business Event List	6
3	Variable List	8
4	Likely Changes	27

List of Figures

1	Context Diagram of MTOBridge	5
2	Use Case Diagram of MTOBridge	7
3	Use Case 1 State Machine	9
4	Use Case 2 State Machine	10
5	Use Case 3 State Machine	11
6	Use Case 4 State Machine	12
7	Use Case 5 State Machine	13

This document describes the requirements for MTOBridge. The template for the Software Requirements Specification (SRS) is a subset of the Volere template ?. In addition, we have added a few sections not in the Volere template: Appendix (and its subsections), Phase in Plan.

1 Project Drivers

1.1 The Purpose of the Project

For years, Bridge Engineers in Ontario have based their bridge analysis on the Canadian Highway Bridge Design Code (CHBDC)(CSA S6-19) which typically features conservatism and adds excessive costs. This project aims to develop an application 'MTOBridge' that leverages prepared MATLAB engines (containing the logic for novel analysis methods) and better visualizes their outputs while enhancing usability. This enables the refined methods of analysis to become routine for bridge design and evaluation. Moreover, A unique feature of 'MTOBridge', which is otherwise unavailable in other bridge design/evaluation software, is that a direct comparison can be obtained between the results obtained from the CHBDC approximate/simplified approach and those from the refined analysis. This endeavor will facilitate confidence in using refined analysis for bridge evaluation and design.

1.2 The Stakeholders

1.2.1 The Client

Ontario Ministry of Transport (MTO) is the sponsor of this project and is making the investment to bring this program to fruition in partnership with the McMaster University Civil Engineering Department.

1.2.2 The Customers

Civil engineering firms in the bridge design industry. They will dictate whether or not they will adopt this new tool depending on whether it has helped them save costs for their clients and how easy it was for their engineers to use the tool.

1.2.3 Other Stakeholders

- Department of Civil Engineering, McMaster
 - The proposed program will be directly developed in collaboration with The Department of Civil Engineering.
- Department of Computing and Software, McMaster
 - The proposed program will be directly developed by Engineers from The Department of Computing and Software.

1.2.4 User Characteristics

The potential users of this product are civil engineers designing and monitoring bridges. Age group is between 22-65 years old and they can be from wide variety of gender and ethnic groups. Civil engineers are not expected to be technology geeks but they have a basic understanding of user interfaces and how to learn to interact with them over time. The majority of the users work on site using workstations, however as a result of the technological advancements there might be engineers that work from home.

1.3 Mandated Constraints

Const 1: The system shall be able to perform the calculations using the prepared MATLAB Engines.

Rationale: Dr. Yang and her team which are one of the main stakeholders are not going to implement their engines in another language again.

Fit Criterion: The system shall be able to call the appropriate functions within the MATLAB engine to perform the commanded analysis.

Const 2: The product shall operate using Windows 10.

Rationale: The client and majority of the customers use Windows 10 and do not wish to change to a later version.

Fit Criterion: The product shall be approved as Windows 10 compliant based on our tests on a windows machine.

Const 3: The product shouldn't require MATLAB to be installed on the end user's machine to run the MATLAB engines.

Rationale: The majority of the customers do not have MATLAB licences and chances are they don't want to purchase them..

Fit Criterion: The product shall be able to use the logic written in MATLAB without needing to install MATLAB.

1.4 Naming Conventions and Terminology

Abutment: A substructure composed of stone, concrete, brick or timber supporting the ends of a single span bridge or the extreme end of a multi-span bridge. Usually, it also supports the approach embankment.

Dead load: The weight of the permanent, nonmoveable parts of a structure, such as the towers, cables, and roadway of a bridge.

Girder: A horizontal main structural member (as in a building or bridge) that supports vertical loads and that consists of a single piece or of more than one piece bound together.

Live load: Refers to traffic that moves across the bridge as well as normal environmental factors such as changes in temperature, precipitation, and winds.

Span: In engineering parlance means the gap between two supports.

1.5 Relevant Facts and Assumptions

Ass 1: The prepared MATLAB engines are reliable and thoroughly tested.

Ass 2: Users have access to computers that runs windows 10 and can handle calculation intensive analysis.

2 Functional Requirements

2.1 The Scope of the Work

2.1.1 The Context of the Work

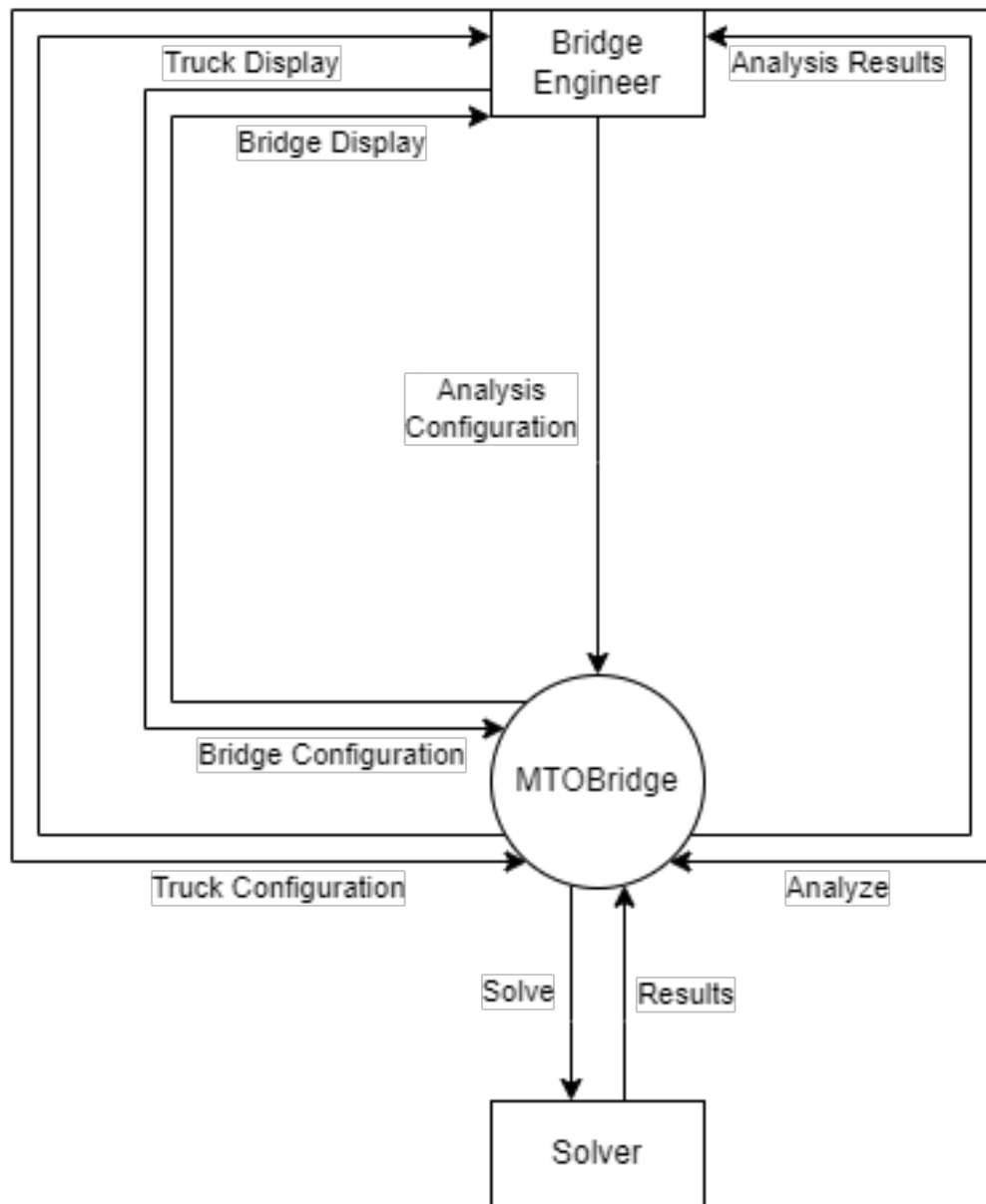


Figure 1: Context Diagram of MTOBridge

2.1.2 Work Partitioning

Table 2: Business Event List

Event Name	Input/Output	Summary
Engineer enters truck configuration	IN: Truck configuration, OUT: Truck display	Record truck configuration, show truck visualization
Engineer enters bridge configuration	IN: Bridge configuration, OUT: Bridge display	Record bridge configuration, show bridge visualization
Engineer enters analysis configuration	IN: Analysis configuration	Record analysis configuration
Engineer requests analysis	IN: Analyze request, OUT: Analysis results	Display analysis results
Time to solve forces	OUT: Solve request, IN: Solver results	Give configurations to solver to get results

2.2 The Scope of the Product

2.2.1 Product Boundary

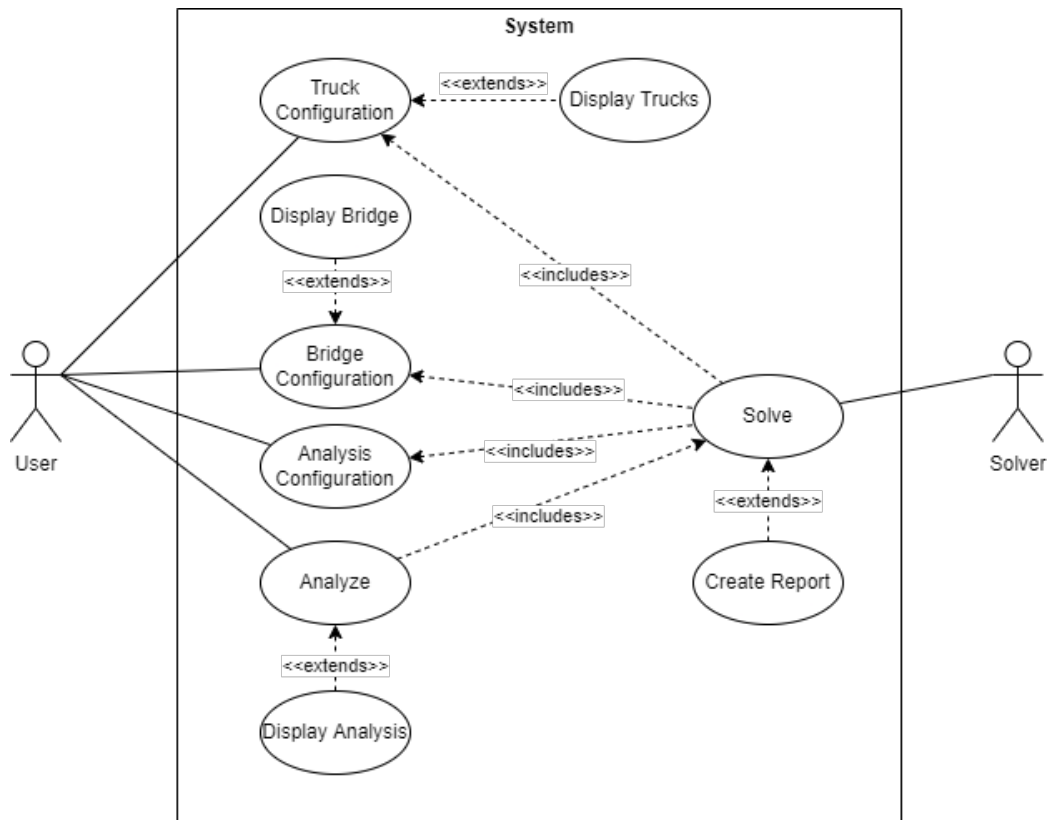


Figure 2: Use Case Diagram of MTOBridge

2.2.2 Variables

Table 3: Variable List

Name	Type	Description
analyze	bool	User has requested analysis?
displayTrucks	bool	Display truck visualization?
displayBridge	bool	Display bridge visualization?
displayResults	bool	Display analysis results?
okPressed	bool	Represents whether or not invalid message was accepted
validateTruck	bool	Is validation done on truck configuration?
validateBridge	bool	Is validation done on bridge configuration?
validateAnalysisConfig	bool	Is validation done on analysis configuration?
writeReport	bool	Write results to a file?
input	string	Text representing user input
config	Config	Abstract representation of configuration, with definable fields and options
analysisConfig	Config	Configuration of analysis
bridgeConfig	Config	Configuration of a bridge
truckConfig	Config	Configuration of truck platoon, contains many fields
results	SolverResults	Abstract representation of output from Solver

2.2.3 Individual Product Use Cases

User navigates to the Truck Configuration Tab

Primary Actors: Engineers

Pre Condition: None

Post Condition: Input values from the user conforms to the valid range required for the calculations.

Basic Flow:

- System asks user to enter a truck parameter.
- User enters truck parameter.
- System checks parameter.

Alternative If the parameter is incorrect, the user is alerted.

Extension:

- User requests an animation of the truck platoon.
- System provides an animation of the truck platoon.
- User interacts with the animation of the trucks.

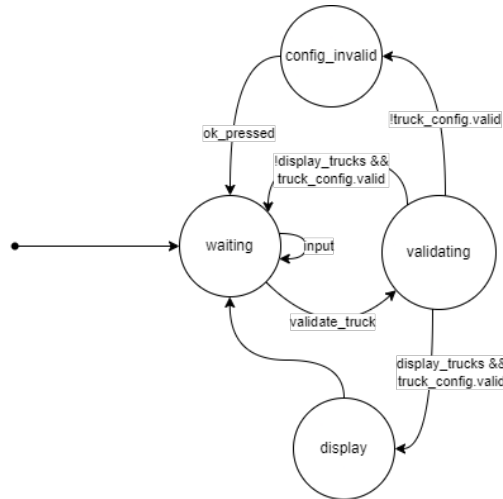


Figure 3: Use Case 1 State Machine

User navigates to the Bridge Configuration Tab

Primary Actors: Engineers

Pre Condition: None

Post Condition: Input values from the user conforms to the valid range

required for the calculations.

Basic Flow:

- System asks the user to enter a bridge parameter.
- User enters the bridge parameters.
- System checks parameter.

Alternative If the parameter is incorrect, the user is alerted.

Extension:

- User requests an animation of the bridge.
- System provides an animation of the bridge.
- User interacts with the animation of the bridge.

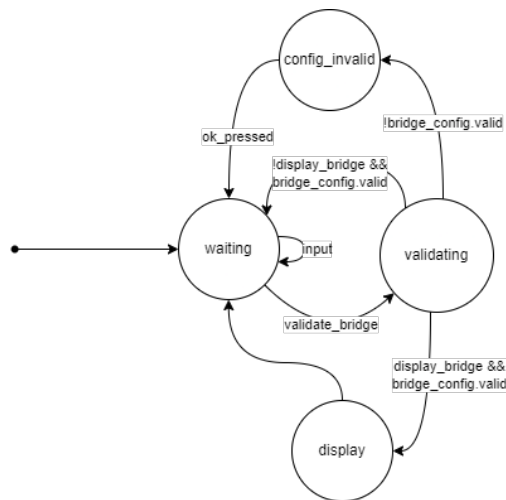


Figure 4: Use Case 2 State Machine

User navigates to the Analysis Configuration Tab

Primary Actors: Engineers

Pre Condition: None

Post Condition: Input values from the user conforms to the valid range required for the calculations.

Basic Flow:

- System asks the user to enter an analysis parameter.
- User enters the analysis parameters.
- System checks parameter.

Alternative If the parameter is incorrect, the user is alerted.

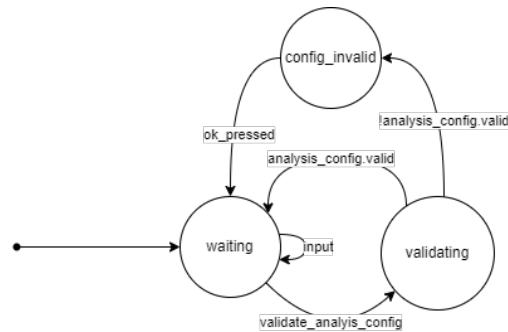


Figure 5: Use Case 3 State Machine

User starts the Analyze process.

Primary Actors: Engineers

Pre Condition: None

Post Condition: None

Basic Flow:

- User selects the Analyze tab and confirms the input data from Truck, Bridge and Analysis configuration.
- The system checks for parameters once submitted.

Alternative If the values are not correct, the user is alerted.

- If correct, parameters are sent to be solved.
- Text-based result in form of a report are returned.

Extension:

- The received results are generated as a report including several graphs and charts.

- An animated, interactable plot is generated along with a visualization of the trucks on the bridge to dynamically highlight different values of force.

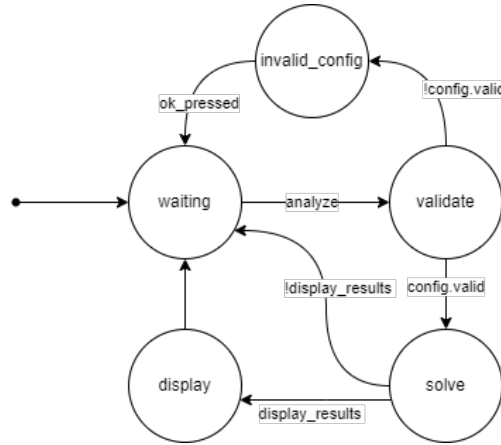


Figure 6: Use Case 4 State Machine

The solver solves the mathematical model using the given inputs from the system.

Primary Actors: Solver

Pre Condition: Truck, Bridge and Analysis Configuration are all valid.

Post Condition: Received results valid based on the testing spec.

Basic Flow:

- The system receives the configuration data from each configurator.
- The system sends the data to the Solver where the equations are solved using the given parameters.
- Solver returns text-based results which are sent back into the system.

Alternative The solver cannot solve the equations using the given input. The user is alerted to check their parameter.

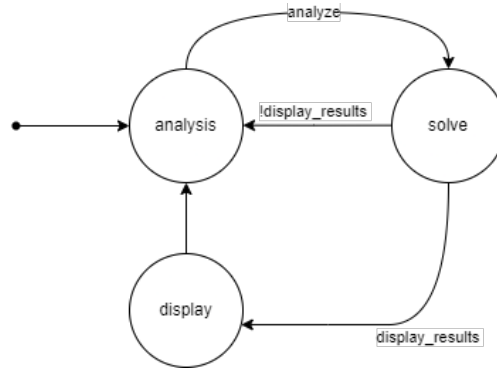


Figure 7: Use Case 5 State Machine

2.3 Functional Requirements/Phase in Plan

FR.1 The Program should be able to call the backend MATLAB functions.

Rationale: To visually display the outputs corresponding to user input, the UI needs to first figure out what those outputs are via the backend MATLAB.

Fit Criterion: Testing will be performed to confirm whether or not the program can successfully call the MATLAB functions.

Priority/Phase in Date: Extremely High/Nov 7th

Phase in Date Rationale: This will be the first functionality implemented as it is necessary for proof of concept.

FR.2 The Program should allow the user to define the characteristics of the truck platoon, including truck configuration, number of trucks, headway, and travel speed.

Rationale: The goal of the program is to determine the forces exerted by a given platoon on a bridge, they can come in many different forms, so flexibility in the characteristics of the platoon are necessary for the relevance of the simulation.

Fit Criterion: At least one method of input(text based, dropdown list, etc) exists that allows users to correctly specify those 4 characteristics of the platoon.

Priority/Phase in Date: High/Dec 20th

Phase in Date Rationale: This will be among the later functionalities as

while it is very important for the finished product, it is not proof of concept level.

FR.3 The Program should allow the user to visualize the effects of their truck platoon characteristic definitions on the final platoon.

Rationale: This is mainly to help the user verify that the inputs they put into the program correspond to the platoon they had in mind. As we are making a GUI, visual feedback is paramount to functionality.

Fit Criterion: There exists some visual representation of the truck platoon that changes to correctly reflect the impact of changes in user input.

Priority/Phase in Date: High/Jan 5th

Phase in Date Rationale: This will be among the last functionalities implemented as it is dependent on FR.2.

FR.4 The Program should allow the user to save their current truck platoon configuration for later use.

Rationale: Users may be interested in testing the demands a particular truck platoon places on bridges disproportionately more often than others, in multiple situations, and over multiple sessions. Making it so they don't have to manually remake it every time is important for the efficient use of The Program.

Fit Criterion: The Program is capable of storing a truck platoon configuration in some form to be retrieved later.

Priority/Phase in Date: Medium/Jan 25th

Phase in Date Rationale: This will be among the last functionalities implemented as it is among the lowest priority requirements.

FR.5 The Program should allow the user to load in their previously saved truck platoon configurations.

Rationale: A companion piece to FR.4, the ability to save a configuration is functionally useless if you can't pull it back out later.

Fit Criterion: The Program is capable of correctly recreating a truck platoon configuration from previously saved data.

Priority/Phase in Date: Medium/Jan 30th

Phase in Date Rationale: This will be among the last functionalities im-

plemented as it is among the lowest priority requirements.

FR.6 The Program should allow the user to define the characteristics of the bridge, including what type of bridge it is and its length.

Rationale: Different bridges will react to the same truck platoon differently, therefore specifying the relevant characteristics of the bridge is necessary for the relevance of the simulation.

Fit Criterion At least one method of input (text based, dropdown list, etc) exists that allows users to correctly specify those 2 characteristics of the bridge.

Priority/Phase in Date: High/Dec 20th

Phase in Date Rationale: This will be among the later functionalities as while it is very important for the finished product, it is not proof of concept level.

FR.7 The Program should allow the user to visualize the effects of their bridge characteristic definitions on the final bridge.

Rationale: This is mainly to help the user verify that the inputs they put into the program correspond to the bridge they had in mind. As we are making a GUI, visual feedback is paramount to functionality.

Fit Criterion: There exists some visual representation of the bridge that changes to correctly reflect the impact of changes in user input.

Priority/Phase in Date: High/Jan 5th

Phase in Date Rationale: This will be among the last functionalities implemented as it is dependent on FR.6.

FR.8 The Program should allow the user to save their current bridge configuration for later use.

Rationale: Users may be interested in testing a particular bridge configuration disproportionately more often than others, in multiple situations and over multiple sessions. Making it so they don't have to manually remake it every time is important for the efficient use of The Program.

Fit Criterion: The Program is capable of storing a bridge configuration in some form to be retrieved later.

Priority/Phase in Date: Medium/Jan 25th

Phase in Date Rationale: This will be among the last functionalities implemented as it is among the lowest priority requirements.

FR.9 The Program should allow the user to load in their previously saved bridge configurations.

Rationale: A companion piece to FR.8, the ability to save a configuration is functionally useless if you can't pull it back out later.

Fit Criterion: The Program is capable of correctly recreating a bridge configuration from previously saved data.

Priority/Phase in Date: Medium/Jan 30th

Phase in Date Rationale: This will be among the last functionalities implemented as it is among the lowest priority requirements.

FR.10 The Program should allow the user to define which of the two solvers they are interested in using.

Rationale: as the MATLAB backend can solve for both the demand on a concerned section as the platoon drives along, as well as for which section has the highest maximum demand over the course of the whole trip, and these are very different pieces of info, allowing the user to determine which they are currently interested in is important.

Fit Criterion: At least one method of input(text based, dropdown list, etc) exists that allows the user to accurately choose which solver they are would like to use.

Priority/Phase in Date: Extremely High/Nov 20th

Phase in Date Rationale: This functionality will be implemented relatively early as it is an important part of the core program.

FR.11 The Program should allow the user to define a section of concern on the bridge.

Rationale: The first solver revolves around calculating the demand on a certain point along the bridge as the truck platoon drives over, specifying what point it is that we care about is necessary for this function.

Fit Criterion: At least one method of input(text based, dropdown list, etc) exists that allows the user to accurately determine a section of concern on the bridge.

Priority/Phase in Date: Extremely High/Nov 25th

Phase in Date Rationale: This functionality will be implemented relatively early as it is an important part of the core program.

FR.12 The Program should allow the user to define a discretization length for their bridge.

Rationale: The second solver finds which section has the maximum demand placed on it over the course of the platoon's trip. The discretization length determines how many sections the bridge is split up into, which is necessary for the functioning of the second solver.

Fit Criterion: At least one method of input(text based, dropdown list, etc) exists that allows the user to accurately define a discretization length for their bridge.

Priority/Phase in Date: Extremely High/Nov 30th

Phase in Date Rationale: This functionality will be implemented relatively early as it is an important part of the core program.

FR.13 The Program should allow the user to define which type of demand placed on the bridge they are interested in, between shear forces and positive/negative moment.

Rationale: There are a variety of different demands placed on the bridge as the platoon drives over, and the MATLAB backend contains calculations for all 3 of the above mentioned demands. Allowing the user to define which of the 3 they are interested in seeing is necessary for the functionality of the simulation.

Fit Criterion: At least one method of input(text based, dropdown list, etc) exists that allows the user to correctly define which of the 3 demands they are interested in simulating.

Priority/Phase in Date: High/Dec 15th

Phase in Date Rationale: This functionality will be implemented somewhere in the middle as it is an important part of the program.

FR.14 The Program should be capable of visualizing the results of the concerned section calculation for the user.

Rationale: This is essentially the main purpose of the GUI; displaying the

results of the MATLAB backend calculations visually to the user. This is one of the two main calculations to be represented, so this functionality is very necessary.

Fit Criterion: There exists an accurate visualization of the mathematical results of the concerned section calculation.

Priority/Phase in Date: Paramount/Dec 10th

Phase in Date Rationale: While this functionality is THE core feature of the program, its proper implementation depends on many other FRs, so it will be fully implemented on the later side.

FR.15 The Program should be capable of visualizing the results of the critical section calculation for the user.

Rationale: This is essentially the main purpose of the GUI; displaying the results of the MATLAB backend calculations visually to the user. This is one of the two main calculations to be represented, so this functionality is very necessary.

Fit Criterion: There exists an accurate visualization of the mathematical results of the critical section calculation.

Priority/Phase in Date: Paramount/Dec 10th

Phase in Date Rationale: While this functionality is THE core feature of the program, its proper implementation depends on many other FRs, so it will be fully implemented on the later side.

FR.16 The Program should be capable of outputting a report summarizing the results of its runtime.

Rationale: Having a long term representation of the data presented in the program after the current session of use is over is helpful for engineers comparing and contrasting different simulations over time. Without this, the information would be lost as soon as the program was exited.

Fit Criterion: There exists an accurate report that contains all the relevant data from simulations run over the course of the runtime in some output format.

Priority/Phase in Date: High/Jan 15th

Phase in Date Rationale: This will be among the last functionalities implemented as it is dependent on many other FRs.

3 Non-functional Requirements

3.1 Look and Feel Requirements

NFR.1 The graphics will be informative.

Rationale: The user should gain value out of the presence of graphics.

Fit Criterion: Civil engineers who use the program will identify and understand the different graphic elements used to represent bridge parts in at least 90% of cases.

Traceability: FR.3, FR.7, FR.14, FR.15.

3.2 Usability and Humanity Requirements

NFR.2 The program will be intuitive to use.

Rationale: The program should be easy to use for its intended audience.

Fit Criterion: Civil engineers can use the program to generate a bridge system analysis within 5 minutes of introduction.

Traceability: N/A; this is an important quality of the program as a whole and so does not map to any individual FR, constraint, or assumption.

NFR.3 The product will appear correctly on different display resolutions.

Rationale: Users of the product may wish to use it on displays of different resolutions.

Fit Criterion: The Program will be viewed and its appearance validated on displays of different resolutions.

Traceability: Const 2.

NFR.4 The product will allow for the resizing of text.

Rationale: Users of the product may wish to increase text size to allow for easier reading of the text.

Fit Criterion: We will ensure that the text size within the program is re-

sizable within a range of at least 8pt to 32pt font, and that the program still functions correctly when the text size is changed.

Traceability: FR.3, FR.7, FR.14, FR.15.

NFR.5 The program will be easy to install and run.

Rationale: The program cannot be difficult to install for the users of our product.

Fit Criterion: We will measure the time it takes to download, install, and run our program.

Traceability: Const 2, Const 3.

NFR.6 UI elements which provide similar functionality will have a similar look.

Rationale: Having UI elements with comparable functionality be visually consistent will help with usability.

Fit Criterion: We will classify UI elements into categories and ensure that all elements within each categories are visually similar. Civil engineers will be able to associate UI elements with their corresponding categories in at least 90% of cases.

Traceability: FR.3, FR.7, FR.14, FR.15.

3.3 Performance Requirements

NFR.7 The program will safely handle unusual user inputs.

Rationale: Program should be robust and not prone to failure due to common misinputs.

Fit Criterion: The program will not freeze or crash as a direct result of a user providing inputs to the system.

Traceability: FR.2, FR.6, FR.11, FR.12, FR.13.

NFR.8 The program will be able to handle missing dependencies.

Rationale: The program should be able to handle and warn of absent files.

Fit Criterion: The program will produce an error message when MATLAB

scripts are absent or unable to run.

Traceability: FR.1.

NFR.9 UI elements will react promptly to user input.

Rationale: The users of the program will want the UI to react quickly to their input.

Fit Criterion: The UI will graphically update to indicate it has acknowledged user inputs within 100ms of the input.

Traceability: FR.3, FR.7, FR.14, FR.15.

NFR.10 UI will not be unreasonably slow.

Rationale: UI should not introduce substantial delay beyond what is needed to calculate results.

Fit Criterion: The program delay when calculating and displaying results will not exceed the underlying MATLAB script's execution time by 10%.

Traceability: FR.3, FR.7, FR.14, FR.15.

NFR.11 The program will be precise.

Rationale: The program must be reasonably precise to provide value for simulating bridges under load.

Fit Criterion: Calculations are accurate to within 1% relative error of similar bridge simulation engines.

Traceability: Const 1, FR.1.

3.4 Operational and Environmental Requirements

NFR.12 The program will run without slowdown on expected users' (MTO engineers) computers.

Rationale: The program must be able to run within requirements on the computers that it is intended to be used on.

Fit Criterion: Performance testing will be done on a computer with the same (or reasonably similar) hardware.

Traceability: Const 1.

3.5 Maintainability and Support Requirements

NFR.13 The product shall be easily maintainable.

Rationale: The code must be easily maintainable to allow for future bug fixes and/or feature additions.

Fit Criterion: We will use file length, method length, and nesting depth as our primary indicators of code maintainability.

Traceability: N/A; this is an important quality of the program as a whole and so does not map to any individual FR, constraint, or assumption..

3.6 Security Requirements

N/A; this project does not involve significant communication of user data.

3.7 Cultural Requirements

NFR.14 The program should be able to be easily translated into other languages.

Rationale: People who don't speak English may wish to use the program, especially French speakers as Canada is a bilingual country.

Fit Criterion: Localization process to support French will not take over one week to complete.

Traceability: N/A; this is an important quality of the program as a whole and so does not map to any individual FR, constraint, or assumption..

3.8 Legal Requirements

NFR.15 Private MTOBridge assets will not be exposed for easy access to users.

Rationale: The client has expressed that their assets should be held confidential.

Fit Criterion: Received assets including MATLAB scripts will be excluded or compiled when in public repositories and distributed.

Traceability: N/A; this is an important quality of the program as a whole and so does not map to any individual FR, constraint, or assumption..

3.9 Health and Safety Requirements

N/A; this project is only concerned with the graphical representation of the underlying bridge calculations.

4 Project Issues

4.1 Open Issues

N/A; there are currently no open issues for our project.

4.2 Off-the-Shelf Solutions

N/A; since we are using novel calculations designed specifically for this project, there are no comparable off-the-shelf solutions to our product.

4.3 New Problems

N/A; there are currently no new problems for our project

4.4 Tasks

N/A; there are currently no required tasks for our project.

4.5 Migration to the New Product

N/A; this product is novel and would not be replacing an existing product.

4.6 Risks

4.7 Costs

No monetary costs are involved in creating this product. The only costs in developing the product are the project team's time, and Dr. Yang's and their graduate students' time.

4.8 User Documentation and Training

An extensive user manual with case study examples will be produced alongside the product. This documentation will allow for bridge engineers to become familiar and comfortable using the software. We will also train Dr. Cancan Yang and their graduate students to use the product so that they can effectively present the product to the MTO.

4.9 Waiting Room

N/A; we don't currently have any requirements in the project waiting room.

4.10 Ideas for Solutions

N/A; we have not currently made any decisions about solution ideas.

5 Appendix

This section has been added to the Volere template. This is where you can place additional information.

5.1 Symbolic Parameters

The definition of the requirements will likely call for `SYMBOLIC_CONSTANTS`. Their values are defined in this section for easy maintenance.

5.2 Likely Changes

Table 4: Likely Changes

Req.	Likelihood of Change		Rationale
FR.1	Nigh	Impos- sible	This is a core feature.
FR.2	Very likely	Un-	Testing different truck platoons is very impor- tant to the simulation's usefulness
FR.3	Very likely	Un-	Visual Feedback is a core part of the usefulness of the UI
FR.4	Possible		This is a "nice to have" feature.
FR.5	Possible		Same Likelihood as FR.4, as if that changes, this changes
FR.6	Very likely	Un-	Testing different types of bridges is very im- portant to the simulation's usefulness
FR.7	Very likely	Un-	Visual Feedback is a core part of the usefulness of the UI
FR.8	Possible		This is a "nice to have" feature.
FR.9	Possible		Same Likelihood as FR.8, as if that changes, this changes
FR.10	Nigh	Impos- sible	This is a core feature.
FR.11	Nigh	Impos- sible	This is a core feature.
FR.12	Nigh	Impos- sible	This is a core feature.
FR.13	Very likely	Un-	Bridge Engineers are very interested in seeing multiple different types of demands on their bridge, not just one
FR.14	Act of God		This is THE core feature.
FR.15	Act of God		This is THE core feature.
FR.16	Very likely	Un-	A Report is important to preserve the simula- tion's findings

5.3 Traceability Matrix

5.4 Reflection

As is the nature of a Capstone course, this project will be a learning experience for all 6 of us. we will all have to learn new skills and improve on old ones to see this through successfully. Below is a detailed breakdown from each Individual on what they feel will be their most important learnings from this project, and how they plan on going about them.

Adham

Most Important Learning(s):

Plan to learn what is needed:

David

Most Important Learning(s): I feel I will need to gather some domain specific knowledge, specifically related to bridge engineering. I feel I will also need to work on my technical writing skills (formal and succinct).

Plan to learn what is needed: We have an amazing resource in Dr. Yang and her students, as they are domain experts in bridge engineering. I think throughout the project, speaking to them about bridge engineering will help me learn a lot. I also think a lot can be learned from Google, since a lot of the simpler concepts can be learned about through various sources. I will mainly rely on speaking to Dr. Yang and her students, since I know they are a reliable source for information, especially in terms of the knowledge required for this project. Technical writing can be improved through gaining valuable feedback from our TA on my writing. This can also be improved by practicing an iterative process on my writing, where I can go back and try to simplify my writing while maintaining its meaning. I will mainly rely on the latter, since I feel I can learn a lot more with the iterative process.

Victor

Most Important Learning(s):

Plan to learn what is needed:

Darren

Most Important Learning(s): I have little knowledge of bridge engineering. Though I have written them before, I also struggle with formalized project documentation such as design documents. Additionally, while I've worked on software engineer project teams in the past, this is the first software project where I expect to be as involved as all of my peers rather than a team with far more or far less experience on the project and interacting with all of them regularly.

Plan to learn what is needed: I will make use of the meetings with Dr. Yang and her students to gain a deeper understanding of why we are building this product, what came before it, and what it will be used for. I will aim to take a more proactive approach to team meetings and not shying away from feedback while also remaining mindful of potential conflict. I will maintain contact "off-hours" and open communications with team members.

Farzad

Most Important Learning(s): I believe success of any project relies on team management the most. Adopting any level of agile methodologies can not only deepen our understanding of what are the best approaches through trial and error and prototyping but also it allows our stakeholders to have a lot more influence on the outcome of the project by providing rapid feedback. Even though the course is enforcing waterfall by having step by step milestones and documentation, I believe we can still add a little bit of agile to the mix to reach a perfect balance as this is usually the case in real life.

Plan to learn what is needed: In order to become more agile everyone in the team including myself needs to get trained on the matter. On top of that we need to have a retrospective meeting after each sprint to see which agile practices were performed well or inadequately. Both approaches are required, however educating myself on the matter has the highest priority since no meaningful retrospective session can be held if at least some people don't have a deep enough understanding of agile.

Pedram

Most Important Learning(s): Personally, the most important learning includes deepening my knowledge of C++ frameworks, specifically Qt which

we will be likely using to create the MTOBridge features. I will take this opportunity to learn deeper about interactions between programming languages and how different programs can be synced. I think this is also a great opportunity to understand design thinking and how it can go beyond the everyday user and be applied to an actual engineer.

Plan to learn what is needed: My plan involves rapidly understanding of the tools through frequent building and testing. This process can be accelerated with the use of proper documentation or even help of the friends. It's also crucial to understand about what's happening in the engine, requiring us to increase our domain knowledge.

1. What knowledge and skills will the team collectively need to acquire to successfully complete this capstone project? Examples of possible knowledge to acquire include domain specific knowledge from the domain of your application, or software engineering knowledge, mechatronics knowledge or computer science knowledge. Skills may be related to technology, or writing, or presentation, or team management, etc. You should look to identify at least one item for each team member.
2. For each of the knowledge areas and skills identified in the previous question, what are at least two approaches to acquiring the knowledge or mastering the skill? Of the identified approaches, which will each team member pursue, and why did they make this choice?