

Verification and Validation Report: MTOBridge

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1 Revision History

Date	Version	Notes
Date 1	1.0	Notes
Date 2	1.1	Notes

2 Symbols, Abbreviations and Acronyms

symbol	description
T	Test

[symbols, abbreviations or acronyms – you can reference the SRS tables if needed —SS]

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3 Document Evaluation

3.1 SRS Evaluation

3.2 Design Evaluation

3.3 Verification and Validation Plan Evaluation

4 System Evaluation

4.1 Functional Requirements Evaluation

4.1.1 MATLAB

MATLAB Communication

1. FR1.ST1

Control: Automatic

Initial State: None

Input: None

Output: MATLAB engine started

Test Case Derivation: The first step in the communication is to get the MATLAB engine to start.

How test will be performed: The test will instantiate our MATLAB engine wrapper.

2. FR1.ST2

Control: Automatic

Initial State: None

Input: Truck, Bridge, and Analysis configurations

Output: Any result from standard out or standard error

Test Case Derivation: We just need to confirm that the engine is processing our input in some way, whether it gives an error or not.

How test will be performed: Start the MATLAB engine through our wrapper, create some default truck, bridge, and analysis configurations, and try to run the analysis.

4.1.2 Truck Configuration

Truck Configuration Input

1. FR2.ST1

Control: Automatic

Initial State: GUI exists

Input: Axle load, axle spacing, number of trucks, headway

Output: GUI fields are filled

Test Case Derivation: If the data of the input fields can be entered, then the user should also be able to fill in the fields.

How test will be performed: Input fields will filled, and checked if they have the correct value.

2. FR2.ST2

Control: Automatic

Initial State: GUI exists

Input: Invalid axle load, axle spacing, number of trucks, headway

Output: GUI fields are filled, highlighted as incorrect

Test Case Derivation: The user should be able to enter data, but be informed if the entered information is invalid.

How test will be performed: Input fields will filled with incorrect information, and the fields should be highlighted as incorrect.

Truck Platoon Visualization

1. FR3.ST1

Control: Automatic

Initial State: GUI exists

Input: Valid truck configuration

Output: A valid visualization of the truck platoon shown

Test Case Derivation: If a valid truck configuration is given, the user should be able to visualize the truck platoon.

How test will be performed: Given a valid truck configuration, a visualization will be generated. The visualization will be saved as a picture and compared to the expected visualization.

2. FR3.ST2

Control: Automatic

Initial State: GUI exists

Input: Invalid truck configuration

Output: A message informing the user of an incorrect truck configuration

Test Case Derivation: If an invalid truck configuration is given, the user should be informed that the visualization cannot be created without a valid truck configuration.

How test will be performed: Given an invalid configuration, the program will not show a visualization, but a message informing the user that a visualization cannot be created/shown until the configuration is valid.

Save Truck Configuration

1. FR4.ST1

Control: Automatic

Initial State: GUI exists

Input: A truck configuration

Output: A file with the correctly saved configuration

Test Case Derivation: The program should be able to take the existing truck configuration and save it so that it can be loaded or used later.

How test will be performed: Given a truck configuration, a file will be created. Its contents will be compared with the expected contents.

Load Truck Configuration

1. FR5.ST1

Control: Automatic

Initial State: GUI exists, a truck configuration file exists

Input: Truck configuration file

Output: Truck configuration input fields will be filled correctly

Test Case Derivation: After loading a previously saved truck configuration file, the configuration should apply and fill the input fields for the truck configuration.

How test will be performed: Given a truck configuration, a file will be created. Its contents will be compared with the expected contents.

4.1.3 Bridge Configuration

Bridge Configuration Input

1. FR6.ST1

Control: Automatic

Initial State: GUI exists

Input: Number of spans, bridge length

Output: GUI fields are filled

Test Case Derivation: If the data of the input fields can be entered, then the user should also be able to fill in the fields.

How test will be performed: Input fields will filled, and checked if they have the correct value.

2. FR6.ST2

Control: Automatic

Initial State: GUI exists

Input: Invalid number of spans, bridge length

Output: GUI fields are filled, highlighted as incorrect

Test Case Derivation: The user should be able to enter data, but be informed if the entered information is invalid.

How test will be performed: Input fields will filled with incorrect information, and the fields should be highlighted as incorrect.

Bridge Visualization

1. FR7.ST1

Control: Automatic

Initial State: GUI exists

Input: Valid bridge configuration

Output: A valid visualization of the bridge shown

Test Case Derivation: If a valid bridge configuration is given, the user should be able to visualize the bridge.

How test will be performed: Given a valid bridge configuration, a visualization will be generated. The visualization will be saved as a picture and compared to the expected visualization.

2. FR7.ST2

Control: Automatic

Initial State: GUI exists

Input: Invalid bridge configuration

Output: A message informing the user of an incorrect bridge configuration

Test Case Derivation: If an invalid bridge configuration is given, the user should be informed that the visualization cannot be created without a valid bridge configuration.

How test will be performed: Given an invalid configuration, the program will not show a visualization, but a message informing the user that a visualization cannot be created/shown until the configuration is valid.

Save Bridge Configuration

1. FR8.ST1

Control: Automatic

Initial State: GUI exists

Input: A bridge configuration

Output: A file with the correctly saved configuration

Test Case Derivation: The program should be able to take the existing bridge configuration and save it so that it can be loaded or used later.

How test will be performed: Given a bridge configuration, a file will be created. Its contents will be compared with the expected contents.

Load Bridge Configuration

1. FR9.ST1

Control: Automatic

Initial State: GUI exists, a bridge configuration file exists

Input: Bridge configuration file

Output: Bridge configuration input fields will be filled correctly

Test Case Derivation: After loading a previously saved truck configuration file, the configuration should apply and fill the input fields for the truck configuration.

How test will be performed: Given a bridge configuration, a file will be created. Its contents will be compared with the expected contents.

4.1.4 Solver Setup

Solver Selection

1. FR10.ST1

Control: Automatic

Initial State: None

Input: input to indicate the desired solver

Output: Calculation results based on the selected solver

Test Case Derivation: The current logic allows for calculation of the demand at a concerned section, or at the critical section, and there are separate calculations for each.

How test will be performed: The test involves running a series of pre-determined calculations using both solvers and then comparing with the expected output.

Section of Concern

1. FR11.ST1

Control: Automatic

Initial State: GUI exists

Input: location of concerned section

Output: GUI field is filled

Test Case Derivation: If the data of the input fields can be entered, then the user should also be able to fill in the fields.

How test will be performed: Input fields will be filled, and checked if they have the correct value.

Discretization Length

1. FR12.ST1

Control: Automatic

Initial State: GUI exists

Input: discretization length

Output: GUI field is filled

Test Case Derivation: If the data of the input fields can be entered, then the user should also be able to fill in the fields.

How test will be performed: Input fields will be filled, and checked if they have the correct value.

Force Type

1. FR13.ST1

Control: Automatic

Initial State: GUI exists

Input: force type

Output: GUI field is filled

Test Case Derivation: The user can select the type of force to calculate for. If they select the force type it should reflect in the GUI by filling the field properly.

How test will be performed: Input fields will filled, and checked if they have the correct value.

2. FR13.ST2

Control: Automatic

Initial State: None

Input: text input to indicate the desired moment

Output: Calculation results based on the selected parameters

Test Case Derivation: The current implementation of the engine allows for calculation using positive and negative moment

How test will be performed: The test will be performed by using our pool of pre-determined bridge and truck platoon configs to test for both positive and negative moment given a certain force type.

4.1.5 Result Visualization

Concerned Section Result Visualization

1. FR14.ST1

Control: Automatic

Initial State: None

Input: calculations based on the concerned section

Output: Animation and visualization highlighting the resulting properties on the specified bridge and load

Test Case Derivation: As one of the main purposes of the program, the visualization will be interactive to show various views

How test will be performed: Relying on the pre-determined and validated data, we will graph the visualizations of each through the system as well as manually through the data produced by the engine. We can then compare the the expected and actual result across all available views.

Critical Section Result Visualization

1. FR15.ST1

Control: Automatic

Initial State: None

Input: calculations based on the discretization length

Output: Animation and visualization highlighting the resulting properties on the specified bridge and load

Test Case Derivation: As one of the main purposes of the program, the visualization will be interactive to show various views

How test will be performed: Relying on the pre-determined and validated data, we will graph the visualizations of each through the system as well as manually through the data produced by the engine. We can then compare the the expected and actual result across all available views.

4.1.6 Exectution Flow Logging

Report Generation

1. FR16.ST1

Control: Automatic

Initial State: None

Input: text input to indicate logging flags

Output: text output, "logs"

Test Case Derivation: With the engine built in another framework, its important to log every state change throughout the calculations as triggered by the system

How test will be performed: While running multiple calculations, the system is asked to comprehensively log the flow in the engine. The system will be interrupted at times to test the robustness as well. The resulting logs should be clearly highlighting the steps taken including any errors or warnings.

4.2 Nonfunctional Requirements Evaluation

4.2.1 Look and Feel Requirements

1. NFR1.ST1

Type: Manual, Static

Initial State: Bridge UI mockups containing graphic elements will be prepared

Input/Condition: Civil engineers are presented with a UI mockup as seen in Figure ??

Output/Results: The engineers can correctly identify what part of a bridge each UI element corresponds to in 90% of cases.

How test will be performed: The developers will present a UI mockup to civil engineers and will assess how accurately the engineers can identify the UI elements.

4.2.2 Usability and Humanity Requirements

1. NFR2.ST1

Type: Manual, Dynamic

Initial State: Application is opened with no past data

Input/Condition: Civil engineers are presented with the application and a brief explanation

Output/Results: 90% of the civil engineers are able to perform bridge analysis within 5 minutes of introduction

How test will be performed: Civil engineers will be presented with the application and a brief explanation by the developers, then the amount of time it takes them to complete a bridge analysis will be measured.

2. NFR3.ST1

Type: Manual, Dynamic

Initial State: Application is opened

Input/Condition: Application is running on a computer with 1280x720 display

Output/Results: All buttons and animation window remain visible and accessible

How test will be performed: The application will be manually opened on a 1280x720 display and checked to ensure that all buttons and animation windows are still visible.

3. NFR3.ST2

Repeat test NFR.ST3 for 1366x768 display

4. NFR3.ST3

Repeat test NFR.ST3 for 1920x1080 display

5. NFR3.ST4

Repeat test NFR.ST3 for 2560x1440 display

6. NFR3.ST5

Repeat test NFR.ST3 for 3840x2160 display

7. NFR4.ST1

Type: Manual, Dynamic

Initial State: Application is opened with no past data

Input/Condition: Font size setting is changed to 8pt

Output/Results: All buttons and animation window remain visible and accessible

How test will be performed: The application will be manually opened and set to use 8pt font, then checked to ensure that all buttons and animation windows are still visible.

8. NFR4.ST2

Repeat test NFR.ST8 with font size 16pt

9. NFR4.ST3

Repeat test NFR.ST8 with font size 24pt

10. NFR4.ST4

Repeat test NFR.ST8 with font size 32pt

11. NFR5.ST1

Type: Manual, Dynamic

Initial State: Application is not installed

Input/Condition: Application is downloaded and installed

Output/Results: Application is ready to use within 30 minutes

How test will be performed: The application will be manually downloaded (on an internet connection with at least a 10Mbps download speed), installed, and run. This process will be timed to ensure that it takes less than 30 minutes.

12. NFR6.ST1

Type: Manual, Static

Initial State: Visually similar UI elements are grouped into categories by developers

Input/Condition: Civil engineer are asked to associate UI elements with their respective categories

Output/Results: Civil engineer sorts at least 90% of UI elements into their predefined categories

How test will be performed: The developers will present a UI mockup to civil engineers and will assess how accurately the engineers can correctly group the UI elements.

4.2.3 Performance Requirements

1. NFR7.ST1

Type: Automatic, Dynamic

Initial State: Application is opened with no past data

Input/Condition: The application is run with invalid inputs (zeroes, negative numbers, strings, etc.)

Output/Results: The application does not freeze or crash

How test will be performed: The application will be automatically run with many different invalid inputs, and it will be ensured that the application does not freeze or crash

2. NFR8.ST1

Type: Manual, Dynamic

Initial State: Application is installed but the MATLAB files are not installed

Input/Condition: The application is opened

Output/Results: The application will display an error regarding the missing MATLAB files

How test will be performed: The application will be manually installed without the required MATLAB files, and then it will be opened

3. NFR9.ST1

Type: Automatic, Dynamic

Initial State: Application is opened with no past data

Input/Condition: Various UI elements are interacted with

Output/Results: The UI elements react to the interaction within 100ms

How test will be performed: Various interactions with UI elements will be simulated on a computer with hardware similar to that of an MTO engineer's, and the speed of the UI response will be measured automatically

4. NFR10.ST1

Type: Automatic, Dynamic

Initial State: Application is opened with no past data

Input/Condition: Various valid inputs

Output/Results: Total execution time of calculations will not exceed underlying MATLAB script's execution time by more than 10%

How test will be performed: Many different analyses will be performed and timed on a computer with hardware similar to that of an MTO engineer's.

4.2.4 Maintainability and Support Requirements

1. NFR13.ST1

Type: Automatic, Static

Initial State: The program code is contained in multiple files

Input/Condition: Measure code file length in lines

Output/Results: At least 75% of files will contain 750 lines of code or less

How test will be performed: The clang-tidy linter will be used to automatically measure file length

2. NFR13.ST2

Type: Automatic, Static

Initial State: The program code is contained in multiple files

Input/Condition: Measure method length in lines

Output/Results: At least 75% of methods will contain 75 lines of code or less

How test will be performed: The clang-tidy linter will be used to automatically measure method length

3. NFR13.ST3

Type: Automatic, Static

Initial State: The program code is contained in multiple files

Input/Condition: Measure length of code lines in characters

Output/Results: At least 75% of lines will contain 120 characters or less

How test will be performed: The clang-tidy linter will be used to automatically measure line length

4. NFR13.ST4

Type: Automatic, Static

Initial State: The program code is contained in multiple files

Input/Condition: Measure nesting depth of methods

Output/Results: At least 75% of methods will have a maximum nesting depth of 5 or less

How test will be performed: The clang-tidy linter will be used to automatically measure method nesting depth

5 Unit Testing

6 Comparison to Existing Implementation

This section will not be appropriate for every project.

7 Changes Due to Testing

[This section should highlight how feedback from the users and from the supervisor (when one exists) shaped the final product. In particular the feedback from the Rev 0 demo to the supervisor (or to potential users) should be highlighted. —SS]

- 8 Automated Testing
- 9 Trace to Requirements
- 10 Trace to Modules
- 11 Code Coverage Metrics

Appendix — Reflection

The information in this section will be used to evaluate the team members on the graduate attribute of Reflection. Please answer the following question:

1. In what ways was the Verification and Validation (VnV) Plan different from the activities that were actually conducted for VnV? If there were differences, what changes required the modification in the plan? Why did these changes occur? Would you be able to anticipate these changes in future projects? If there weren't any differences, how was your team able to clearly predict a feasible amount of effort and the right tasks needed to build the evidence that demonstrates the required quality? (It is expected that most teams will have had to deviate from their original VnV Plan.)