

ApplicationModule

```
classDiagram
    class ApplicationModule
    class MainMenu
    class MonsterGeneratorDemo
    class World
    ApplicationModule <|-- MainMenu
    ApplicationModule <|-- MonsterGeneratorDemo
    ApplicationModule <|-- World
```

A UML class diagram showing a hierarchy. At the top is a box labeled 'ApplicationModule'. Below it are three boxes: 'MainMenu', 'MonsterGeneratorDemo', and 'World'. A horizontal line connects the three bottom boxes. From the center of this line, a vertical arrow points upwards to the bottom of the 'ApplicationModule' box, indicating that all three bottom classes inherit from 'ApplicationModule'.

MainMenu

MonsterGeneratorDemo

World