

CENTRAL UNIVERSITY OF RAJASTHAN Department of Computer Science

NAME: AGHIL.M

ENROLLMENT NO.: 2024MSCS021

PROGRAMME NAME: M.Sc. Computer Science.

COURSE NAME: Advance Algorithm Lab

COURSE CODE: CSC-408

SUBMITTED TO: Dr. Abhay Kumar Rai

INDEX

Sl.No	Name of The Experiment	Page No
1	Linear Search	4-5
2	Bubble Sort Without Flag	5-7
3	Bubble Sort with Flag	7-9
4	Binary search	10-12
5	Merge Sort	12-15
6	Quick Sort	15-18
7	Non-Deterministic Linear Search	18-20
8	Counting Sort	20-22
9	Non-Deterministic Primality Checking	23-24
10	Non-Deterministic Knaspack algorithm	25-27
11	Fractional Knapsack Using Greedy Method	27-30
12	8-Queens problem	30-33
13	Randomized Quick Sort	33-36

14	Comparison Between Non-Randomized and Randomized Quick Sort in Worst Case	36-42
15	Sum of Subset using Backtracking	42-44
16	Comparison Between Bubble Sort (Without, With Flag), Quick Sort, Merge Sort	45-52

Write a program to implement linear search algorithm

OBJECTIVE: To find an element in a data set by examining each element in the set, starting at the beginning and continuing until a match is found.

```
#include <stdio.h>
#include <stdlib.h>
int linear_search(int a[],int size ,int search)
{
  int r =-2;
  for(int i = 0;i<size;i++)
    if(search == a[i])
    {
       r=i;
       break;
    }
  return r;
}
int main()
{
  int a[]={3,10,24,59,98};
  int search;
  int size=sizeof(a)/sizeof(a[0]);
```

```
printf("Enter the value you to search :");
scanf("%d",&search);
int result = linear_search(a,size,search);
if(result == -2)
    printf("Element is not present in array");
else
    printf("Element present in the index %d",result);
return 0;
}
```

PROGRAM -2

Write a program to implement bubble sort without flag.

<u>OBJECTIVE</u>: To arrange a list of elements in order, such as from smallest to largest.

```
#include <stdio.h>
#include <stdlib.h>
```

```
void bubbleSort(int arr[], int n) {
  for (int i = 0; i < n - 1; i++) {
     for (int j = 0; j < n - i - 1; j++) {
       if (arr[j] > arr[j + 1]) {
          int temp = arr[j];
          arr[j] = arr[j + 1];
          arr[j + 1] = temp;
       }
    }
  }
}
void printArray(int arr[], int size) {
  for (int i = 0; i < size; i++) {
     printf("%d ", arr[i]);
  }
  printf("\n");
}
int main() {
  int arr[] = {65, 3, 52, 21, 72, 11, 90};
  int n = sizeof(arr) / sizeof(arr[0]);
  printf("Original array: \n");
  printArray(arr, n);
  bubbleSort(arr, n);
```

```
printf("Sorted array: \n");
printArray(arr, n);
return 0;
}
```

PROGRAM -3

Write a program to implement bubble sort with flag.

OBJECTIVE: To avoid unnecessary comparisons and reduce the time complexity of the algorithm.

```
#include <stdio.h>
#include <stdlib.h>
int bubblesort(int a[],int n);
int main()

{
   int a[50],i,n;
   printf("Enter the number of elements in the array: ");
```

```
scanf("%d",&n);
  printf("\ngenerating the random elements of array\n");
  for(i=0;i<n;i++)
  {
    a[i]= rand()%n;
  }
  printf("\nThe array is : \n");
  for(i=0;i<n;i++)
  {
    printf("%d ",a[i]);
  }
  bubblesort(a,n);
  printf("\nThe sorted array is : \n");
  for(i=0;i<n;i++)
  {
    printf("%d ",a[i]);
  }
int bubblesort(int a[],int n)
{
  int i,j,temp,flag;
  for(i=0;i<n-1;i++)
  {
    flag = 0;
    for(j=0;j<n-1-i;j++)
```

}

```
{
    if(a[j]>a[j+1])
    {
        temp=a[j];
        a[j]=a[j+1];
        a[j+1]=temp;
        flag =1;
    }
    if(flag == 0)
    {
        return 0;
    }
    return 0;
}
```

Write a program to implement binary search algorithm.

OBJECTIVE: To find the position of a target value in a sorted array.

```
#include <stdio.h>
#include <stdlib.h>
int binarySearch(int a[], int n, int x)
{
  int low = 0;
  int high = n - 1;
  while (low <= high)
  {
    int mid = (low + high) / 2;
    if (x < a[mid])
       high = mid - 1;
    else if (x > a[mid])
       low = mid + 1;
    }
    else
       return mid;
```

```
}
  }
  return -1;
}
int main(){
  int a[50], n, x;
  printf("Enter the number of array: ");
  scanf("%d", &n);
  printf("Enter elements:\n");
  for (int i = 0; i < n; i++)
  {
    scanf("%d", &a[i]);
  }
  printf("Enter the element to be searched: ");
  scanf("%d", &x);
  int result = binarySearch(a, n, x);
  if (result == -1)
  {
    printf("Element not found\n");
  }
  else
  {
    printf("Element found at index %d\n", result);
  }
  return 0;
}
```

PROGRAM - 5

Write a program to implement merge sort algorithm.

OBJECTIVE: The continuously cuts down a list into multiple sublists until each has only one item, then merges those sublists into a sorted list.

```
#include <stdio.h>
#define MAX 100
int b[MAX];
void merge(int arr[], int low, int mid, int high) {
  int h = low;
  int i = low;
  int j = mid + 1;
  for (; h <= mid && j <= high; i++) {
    if (arr[h] <= arr[j]) {</pre>
```

```
b[i] = arr[h];
       h++;
    } else {
       b[i] = arr[j];
       j++;
    }
  }
  for (; h <= mid; h++, i++) {
     b[i] = arr[h];
  }
  for (; j <= high; j++, i++) {
     b[i] = arr[j];
  }
  for (i = low; i <= high; i++) {
     arr[i] = b[i];
  }
}
void mergeSort(int arr[], int low, int high) {
  if (low < high) {
     int mid = (low + high) / 2;
     mergeSort(arr, low, mid);
     mergeSort(arr, mid + 1, high);
     merge(arr, low, mid, high);
  }
}
```

```
void printArray(int arr[], int n) {
      int i;
  for (i = 0; i < n; i++) {
    printf("%d ", arr[i]);
  }
  printf("\n");
}
int main() {
  int arr[MAX];
  int i,n;
  printf("Enter the number of elements in the array: ");
  scanf("%d", &n);
  FILE* file = fopen("../random_variables.txt", "r");
  if (file == NULL) {
    printf("Error opening file\n");
     return 1;
  }
  for (i = 0; i < n; i++) {
    fscanf(file, "%d", &arr[i]);
  }
  fclose(file);
  printf("Given array is \n");
  printArray(arr, n);
  mergeSort(arr, 0, n - 1);
```

```
printf("\nSorted array is \n");
printArray(arr, n);
return 0;
}
```

PROGRAM-6

Write a program to implement Quick sort algorithm.

OBJECTIVE: To sort an array or list of elements using a divide-and-conquer strategy.

```
#include <stdio.h>
#include <stdlib.h>
void swap(int* a, int* b) {
  int temp = *a;
  *a = *b;
  *b = temp;
```

```
}
void printArray(int arr[], int n) {
       int i;
  for (i = 0; i < n; i++) {
     printf("%d ", arr[i]);
  }
  printf("\n");
}
int partition(int arr[], int low, int high) {
  int pivot = arr[high];
  int i = low - 1;
  int j;
  for (j = low; j < high; j++) {
     if (arr[j] < pivot) {</pre>
       i++;
       swap(&arr[i], &arr[j]);
    }
  }
  swap(&arr[i + 1], &arr[high]);
  return i + 1;
}
void quickSort(int arr[], int low, int high) {
  if (low < high) {
     int pivotIndex = partition(arr, low, high);
```

```
quickSort(arr, low, pivotIndex - 1);
    quickSort(arr, pivotIndex + 1, high);
  }
}
int main() {
  int n,i;
  printf("Enter the number of elements: ");
  scanf("%d", &n);
  int arr[n];
  FILE* file = fopen("random_variables.txt", "r");
  if (file == NULL) {
    printf("Error opening file\n");
    return 1;
  }
  for (i = 0; i < n; i++) {
    fscanf(file, "%d", &arr[i]);
  }
  fclose(file);
  printf("Original array: \n");
  printArray(arr, n);
  quickSort(arr, 0, n - 1);
  printf("Sorted array: \n");
  printArray(arr, n);
  return 0;
}
```

PROGRAM -7

Write a program to implement non deterministic linear search algorithm

```
#include <stdio.h>
#include <stdib.h>
int ndlinear(int arr[], int size, int x) {
  int res = -1;
  int j = rand() % size;
  printf("Randomly generated index is %d\n", j);
  if (arr[j] == x)
```

```
return j + 1;
  return res;
}
int main() {
  int i, n, x, result;
  printf("Enter size of array: ");
  scanf("%d", &n);
  int a[n];
  for (i = 0; i < n; i++) {
    printf("Enter element %d: ", i + 1);
    scanf("%d", &a[i]);
  }
  printf("Enter the element to search in the array: ");
  scanf("%d", &x);
  result = ndlinear(a, n, x);
  if (result != -1)
    printf("Element %d found at %d position.\n", x, result);
  else
    printf("Element not found.\n");
  return 0;
}
```

COUNTING SORT

OBJECTIVE: The aim of the counting sort algorithm is to sort a collection of objects based on keys that are small positive integers.

```
#include <stdio.h>
int findMax(int A[], int n) {
  int max = A[0];
  for (int i = 1; i < n; i++) {
    if (A[i] > max) {
       max = A[i];
    }
  }
  return max;
}
```

```
void countingSort(int A[], int n, int k) {
  int B[n];
  int C[k + 1];
  for (int i = 0; i \le k; i++) {
    C[i] = 0;
  }
  for (int j = 0; j < n; j++) {
     C[A[j]]++;
  }
  for (int i = 1; i \le k; i++) {
    C[i] += C[i - 1];
  }
  for (int j = n - 1; j >= 0; j--) {
     B[C[A[j]] - 1] = A[j];
    C[A[j]]--;
  }
  for (int i = 0; i < n; i++) {
    A[i] = B[i];
  }
}
int main() {
  int n;
  printf("Enter the number of elements in the array: ");
  scanf("%d", &n);
  int A[n];
```

```
printf("Enter the elements in the array: ");
for (int i = 0; i < n; i++) {
    scanf("%d", &A[i]);
}
int k = findMax(A, n);
countingSort(A, n, k);
printf("Sorted array: ");
for (int i = 0; i < n; i++) {
    printf("%d ", A[i]);
}
return 0;
}</pre>
```

WAP Non-Deterministic Primality checking

OBJECTIVE: To determine if a number is prime with a probabilistic method primarily.

```
#include <stdio.h>
#include <stdlib.h>
int ptesting(int n, int k) {
  int i = 1, remainder, r;
  if (n <= 1) {
    printf("The number %d is neither prime nor composite.\n", n);
    return 0;
  }
L:
  r = (rand() \% (n - 2)) + 2;
  remainder = n % r;
  if (remainder == 0)
    goto out;
  else
    i++;
  if (i \le k)
    goto L;
```

```
printf("The number %d is Prime.\n", n);
return 0;

out:
    printf("The number %d is Composite (divisible by %d).\n", n, r);
    return 0;
}

int main() {
    int N, k;
    printf("Enter a number to test for primality:\n");
    scanf("%d", &N);
    printf("Enter the number of iterations:\n");
    scanf("%d", &k);
    ptesting(N, k);
    return 0;
}
```

Write a program to implement non deterministic knapsack algorithm

OBJECTIVE: To determine if a profit of at least a certain amount can be earned while staying within the knapsack's maximum capacity.

```
#include<stdio.h>
#include<stdlib.h>
int main() {
    int n, M, k, i;
    int profit = 0, weight = 0;

printf("Enter the number of elements \n");
    scanf("%d", &n);
    int w[n], p[n], x[n];

printf("Enter the weights of elements\n");
    for (i = 0; i < n; i++)
        scanf("%d", &w[i]);

printf("Enter the profits of elements\n");
    for (i = 0; i < n; i++)</pre>
```

```
scanf("%d", &p[i]);
printf("Enter capacity of knapsack\n");
scanf("%d", &M);
printf("Enter minimum profit value\n");
scanf("%d", &k);
for (i = 0; i < n; i++)
  x[i] = rand() \% 2;
printf("Solution vector is \n[");
for (i = 0; i < n; i++)
  printf("%d ", x[i]);
printf("]\n");
for (i = 0; i < n; i++) {
  profit += x[i] * p[i];
  weight += x[i] * w[i];
}
if (weight > M | | profit < k)
  printf("Not feasible solution\n");
else
  printf("Feasible solution\n");
return 0;
```

}

```
Enter the number of elements
Enter the weights of elements
30
40
50
Enter the profits of elements
30
40
50
60
Enter capacity of knapsack
Enter minimum profit value
60
Solution vector is
[1 1 0 0 ]
Feasible solution
Process exited after 21.3 seconds with return value 0
Press any key to continue . . .
```

PROGRAM-11

FRACTIONAL KNAPSACK USING GREEDY ALGORITHM

OBJECTIVE: To maximize the total value of items placed in a knapsack while staying within the knapsack's weight capacity.

CODE:

#include <stdio.h>

```
void fractionalKnapsack(int W[], int V[], int M, int n) {
  float cost[n], total = 0.0;
  int i, j;
  for (i = 0; i < n; i++) {
    cost[i] = (float)V[i] / W[i];
  }
  for (i = 0; i < n - 1; i++) {
    for (j = 0; j < n - i - 1; j++) {
       if (cost[j] < cost[j + 1]) {
          float temp = cost[j];
          cost[j] = cost[j + 1];
          cost[j + 1] = temp;
          int tempW = W[j];
          W[j] = W[j + 1];
          W[j + 1] = tempW;
          int tempV = V[j];
          V[j] = V[j + 1];
          V[j + 1] = tempV;
       }
    }
  }
  i = 0;
  while (i < n) {
    if (W[i] \leq M) {
       M = W[i];
       total += V[i];
```

```
} else {
       total += (float)V[i] * M / W[i];
       break;
    }
    i++;
}
  printf("Maximum Profit: %.2f\n", total);
}
int main() {
  int n, M;
  printf("Enter the number of items: ");
  scanf("%d", &n);
  printf("Enter the capacity of the knapsack: ");
  scanf("%d", &M);
  int W[n], V[n];
  printf("Enter the weights and values of each item:\n");
  for (int i = 0; i < n; i++) {
    printf("Item %d (Weight, Value): ", i + 1);
    scanf("%d %d", &W[i], &V[i]);
  }
  fractionalKnapsack(W, V, M, n);
      return 0;
}
```

PROGRAM -12

8 – QUEENS PROBLEM

OBJECTIVE: The aim of the 8 Queens Problem using backtracking is to place eight queens on an 8x8 chessboard so that no two queens threaten each other.

```
#include <stdio.h>
#include <stdbool.h>
#define SIZE 8
```

```
bool isSafe(int board[SIZE][SIZE], int row, int col) {
  int i, j;
  for (i = 0; i < col; i++) {
     if (board[row][i]) {
       return false;
    }
  }
  for (i = row, j = col; i >= 0 && j >= 0; i--, j--) {
     if (board[i][j]) {
       return false;
     }
  }
  for (i = row, j = col; i < SIZE && j >= 0; i++, j--) {
     if (board[i][j]) {
       return false;
     }
  }
  return true;
}
bool solve8QueensUtil(int board[SIZE][SIZE], int col) {
  if (col >= SIZE) {
     return true;
  }
  for (int i = 0; i < SIZE; i++) {
     if (isSafe(board, i, col)) {
       board[i][col] = 1;
```

```
if (solve8QueensUtil(board, col + 1)) {
         return true;
       }
       board[i][col] = 0;
    }
  }
 return false;
}
void solve8Queens() {
  int board[SIZE][SIZE] = {0};
      if (solve8QueensUtil(board, 0)) {
    printf("Solution for the 8-Queens problem:\n");
    for (int i = 0; i < SIZE; i++) {
       for (int j = 0; j < SIZE; j++) {
         printf("%c ", board[i][j] ? 'Q' : '.');
       }
       printf("\n");
    }
  } else {
    printf("No solution exists for the 8-Queens problem.\n");
  }
}
int main() {
  solve8Queens();
  return 0;
}
```

PROGRAM-13

RANDOMIZED QUICK SORT

```
#include<stdio.h>
#include <stdlib.h>
#include <time.h>
#define NUM_NUMBERS 5000
void interchange(int a[], int i, int j)
{
    int temp = a[i];
    a[i] = a[j];
    a[j] = temp;
```

```
}
int partition(int a[], int low, int high) {
       int random_index = low + rand() % (high - low);
       interchange(a, low, random_index);
       int pivot = a[low], i = low, j = high;
       do
       {
              do
              {
                     i++;
              } while (a[i] < pivot && i <= high);</pre>
              do
              {
                     j--;
              } while (a[j] > pivot && j >= low);
              if (i < j)
              {
                     interchange(a, i, j);
              }
       } while (i < j);</pre>
       interchange(a, low, j);
       return j;
}
void quicksort(int a[], int low, int high)
{
```

```
if (low < high)
      {
            int j = partition(a, low, high + 1);
            quicksort(a, low, j - 1);
            quicksort(a, j + 1, high);
      }
}
int main()
{
      int i;
      int *arr = (int *)malloc(NUM_NUMBERS * sizeof(int));
      srand(time(0));
      for (i = 0; i < NUM NUMBERS; i++)
      {
            arr[i] = i + 1;
      }
      printf("Last 60 numbers before sorting:\n");
      for (i = NUM NUMBERS - 60; i < NUM NUMBERS; i++)
      {
            printf("%d ", arr[i]);
  }
      printf("\n\n");
      quicksort(arr, 0, NUM NUMBERS - 1);
      printf("Last 60 numbers after sorting:\n");
      for (i = NUM NUMBERS - 60; i < NUM NUMBERS; i++)
      {
```

```
printf("%d ", arr[i]);
       }
       printf("\n");
       free(arr);
       return 0;
}
```

```
4983
                                           4984
                                                       4986
                               5000
Process exited after 0.06434 seconds with return value 0
```

PROGRAM-14

Comparison Between Non-Randomized and Randomized Quick Sort in Worst Case

```
//Header File
#ifndef quick_H
#define quick H
void interchange(int a[],int i,int j);
int partition(int a[], int low, int high);
int randompartition(int a[], int low, int high);
void quicksort(int a[],int low,int high);
```

```
void rquicksort(int a[],int low,int high);
#endif
//Implementation File
#include<stdio.h>
#include<stdlib.h>
#include "quick_H.h"
void interchange(int a[],int i,int j)
{
      int p=a[i];
      a[i]=a[j];
      a[j]=p;
}
int partition(int a[],int low,int high)
{
      int pivot=a[low],i=low,j=high;
      do
      {
             do
             {
                    i++;
             }while(a[i]<pivot && (i<=high));</pre>
             do
             {
                    j--;
             }while(a[j]>pivot && (j>=low));
             if(i<j)
```

```
{
                     interchange(a,i,j);
              }
      }while(i<j);</pre>
      a[low]=a[j];
      a[j]=pivot;
       return j;
}
int randompartition(int a[], int low, int high)
{
      int random_index = low + rand() % (high - low);
      interchange(a, low, random_index);
      int pivot = a[low], i = low, j = high;
       do
      {
       do
              {
                     i++;
              } while (a[i] < pivot && i <= high);</pre>
              do
              {
                     j--;
              } while (a[j] > pivot && j >= low);
              if (i < j)
              {
                     interchange(a, i, j);
```

```
}
      } while (i < j);</pre>
      interchange(a, low, j);
       return j;
}
void quicksort(int a[],int low,int high)
{
      int j;
      if(low<high)
      {
             j=partition(a,low,high+1);
              quicksort(a,low,j-1);
              quicksort(a,j+1,high);
       }
}
void rquicksort(int a[], int low, int high)
{
      if (low < high)
      {
              int j = randompartition(a, low, high + 1);
              rquicksort(a, low, j - 1);
              rquicksort(a, j + 1, high);
       }
}
//Driver Code
#include<stdio.h>
```

```
#include<stdlib.h>
#include "quick H.h"
#define NUM_NUMBERS 10000000
void print_array(int arr[], int n) {
}
  for (int i = n-50; i < n; i++) {
    printf("%d ", arr[i]);
  }
  printf("\n");
}
int main() {
  int i;
      int *arr=(int *)malloc(NUM NUMBERS *sizeof(int));
      const char *file_path="C:\\Users\\Redmi\\OneDrive\\Documents\\VII
th\\Advanced Algorithms\\AA Lab\\random number.txt ";
      FILE *file=fopen(file_path,"r");
      for(i=0;i<NUM_NUMBERS;i++)</pre>
      {
            if(fscanf(file,"%d",&arr[i])!=1)
            {
                   printf("Error\n");
                   fclose(file);
            }
      }
  print_array(arr,NUM_NUMBERS);
  int choice;
  printf("\nChoose a sorting algorithm:\n");
```

```
printf("1. Quick Sort\n");
  printf("2. Randomized Quick Sort\n");
  printf("Enter your choice: ");
  scanf("%d", &choice);
  switch (choice) {
    case 1:
      void quicksort(int a[],int low,int high);
       printf("Sorted array using Quick Sort: ");
       break;
    case 2:
      void rquicksort(int a[], int low, int high);
       printf("Sorted array using Random Quick Sort: ");
       break;
    default:
       printf("Invalid choice.\n");
       return 1;
  }
  print_array(arr, NUM_NUMBERS);
  return 0;
}
```

OUTPUT:

PROGRAM – 15

SUM OF SUBSETS USING BACKTRACKING

OBJECTIVE: The goal of the subset sum algorithm is to determine if a subset of a given set of integers adds up to a target sum.

CODE:

```
#include<stdio.h>
#include<stdlib.h>
int w[6],x[6]={0},m,r=0,n=6;
void print(int x[],int n)
{
int i;
```

```
printf("[");
for(i=0;i<n;i++)
  printf("%d ",x[i]);
  printf("]\n");
  printf("Subsets are [");
  for(int i=0;i<6;i++)
  if(x[i]==1)
   {
    printf("%d ",w[i]);
  }
  printf("]\n");
}
void sumofsubset(int s,int k,int r)
{
int i;
if(k>=n)
return;
  x[k]=1;
if(s+w[k]==m)
{
print(x,n);
}
```

```
else if( k+1 < n \&\& s+w[k]+w[k+1] <= m)
sumofsubset(s+w[k],k+1,r-w[k]);
x[k]=0;
if(s+r-w[k]>=m \&\& k+1 < n \&\& s+w[k+1]<=m)
{
sumofsubset(s,k+1,r-w[k]);
}
}
int main()
{
printf("Enter weights of elements: ");
  for(int i=0;i<6;i++)
  {
    scanf("%d",&w[i]);
    r+=w[i];
  }
  printf("Enter the sum ");
  scanf("%d",&m);
  //print(w,n);
  sumofsubset(0,0,r);
}
```

OUTPUT:

PROGRAM-16

COMPARISON BETWEEN Bubble Sort(without ,with flag),Quick Sort,Merge Sort

CODE:

```
//Header File

#ifndef sortings_H

#define sortings_H

void merge(int a[],int low,int mid,int high);

void mergesort(int A[],int low,int high);

void interchange(int a[],int i,int j);

int partition(int a[],int low,int high);

void quicksort(int a[],int low,int high);
```

```
void bubbleSort_noflag(int arr[], int n);
void bubbleSort_flag(int arr[], int n);
#endif
//Implementation File
#include<stdio.h>
#include <stdlib.h>
#include "sortings_H.h"
#define NUM_NUMBERS 10000
void merge(int a[],int low,int mid,int high)
{
      int *b=(int *)malloc(NUM_NUMBERS *sizeof(int));
      if(b == NULL)
      printf("Memory not allocated");
      int k=low,i=low,j=mid+1;
      while(i \le mid \&\& j \le high)
      {
            if(a[i] \le a[j])
            {
                   b[k++]=a[i++];
            }
            else
                   b[k++]=a[j++];
      }
      while(i <= mid)
```

```
b[k++]=a[i++];
      while(j <= high)
      b[k++]=a[j++];
      for(i = low;i <= high; i++)</pre>
       a[i]=b[i];
      free(b);
}
void mergesort(int A[],int low,int high)
{
      if(low < high)
      {
             int mid=(low + high) / 2;
             mergesort(A,low,mid);
             mergesort(A,mid + 1,high);
             merge(A,low,mid,high);
      }
}
void interchange(int a[],int i,int j)
{
      int p=a[i];
      a[i]=a[j];
      a[j]=p;
}
int partition(int a[],int low,int high)
{
      int pivot=a[low],i=low,j=high;
```

```
do
      {
              do
              {
                     i++;
              }while(a[i]<pivot && (i<=high));</pre>
              do
              {
                     j--;
              }while(a[j]>pivot && (j>=low));
              if(i<j)
              {
                     interchange(a,i,j);
              }
      }while(i<j);</pre>
      a[low]=a[j];
      a[j]=pivot;
      return j;
}
void quicksort(int a[],int low,int high)
{
      int j;
      if(low<high)
       {
              j=partition(a,low,high+1);
              quicksort(a,low,j-1);
```

```
quicksort(a,j+1,high);
      }
}
void bubbleSort_noflag(int arr[], int n) {
      int i,j;
  for (i = 0; i < NUM NUMBERS-1; i++) {
    for (j = 0; j < NUM_NUMBERS-i-1; j++) {
       if (arr[j] > arr[j + 1])
         interchange(arr, j, j + 1);
    }
  }
}
void bubbleSort_flag(int arr[], int n) {
      int i,j,flag;
  for (i = 0; i < NUM_NUMBERS-1; i++) {
      flag=0;
    for (j = 0; j < NUM_NUMBERS- i-1; j++) {
       if (arr[j] > arr[j + 1])
         {
             interchange(arr, j, j + 1);
            flag=1;
         }
    }
    if (flag == 0)
       break;
             }
```

```
}
//Driver Code
#include <stdio.h>
#include <stdlib.h>
#include "sortings H.h"
#define NUM NUMBERS 1000000
void print_array(int arr[], int n) {
      int i;
  for (i = n-50; i < n; i++) {
    printf("%d ", arr[i]);
  }
  printf("\n");
}
int main()
{
      int i;
      int *arr=(int *)malloc(NUM_NUMBERS *sizeof(int));
      const char *file_path="D:\\7th semester\\rand_nm.txt";
      FILE *file=fopen(file_path,"r");
      for(i=0;i<NUM_NUMBERS;i++)</pre>
      {
             if(fscanf(file,"%d",&arr[i])!=1)
             {
                   printf("Error\n");
                   fclose(file);
             }
```

```
}
    for(i=NUM NUMBERS-50;i<NUM NUMBERS;i++)</pre>
    {
          printf("%d ",arr[i]);
    }
int choice;
printf("\nChoose a sorting algorithm:\n");
printf("1. Bubble Sort with flag\n");
printf("2. Bubble Sort without flag\n");
printf("3. Merge Sort\n");
printf("4. Quick Sort\n");
printf("Enter your choice: ");
scanf("%d", &choice);
switch (choice) {
  case 1:
    bubbleSort flag(arr, NUM NUMBERS);
    printf("Sorted array using Bubble Sort with flag: ");
    break;
  case 2:
    bubbleSort_noflag(arr,NUM_NUMBERS);
    printf("Sorted array using Bubble Sort without flag: ");
    break;
  case 3:
    mergesort(arr,0,NUM_NUMBERS-1);
    printf("Sorted array using Merge Sort: ");
    break;
```

```
case 4:
      quicksort(arr,0,NUM NUMBERS-1);
      printf("Sorted array using Quick Sort: ");
      break;
    default:
      printf("Invalid choice.\n");
      return 1;
  }
  print array(arr,NUM NUMBERS);
  return 0;
}
```

```
68740 8883 6520 62531 87425 89408 60845 86539 80207 54817 66425 65931 59990 25169 94346 94104 31641 885 88 26838 16288 37989 33532 13989 1851 32586 46349 50578 81619 72647 63411 44690 44496 75180 33752 7168 36587 99391 90409 81459 53628 90437 90097 75499 65940 74502 72777 44872 17634 4723 76818 Choose a sorting algorithm:
1. Bubble Sort with flag
2. Bubble Sort without flag
3. Merge Sort
4. Quick Sort
Enter your choice: 2
 Enter your choice: 2
Sorted array using Bubble Sort without flag: 68740 8883 6520 62531 87425 89408 60845 86539 80207 54817 66425 65931 59990 25169 94346 94104 31641 88588 26838 16288 37989 33532 13989 1851 32586 46349 50578 81619 72647 63411 44690 44496 75180 33752 7168 36587 99391 90409 81459 53628 90437 90097 75499 65940 74502 72777 44872 17634 4723 76818
  Process exited after 2.755 seconds with return value 0
  Press any key to continue .
```

```
68740 8883 6520 62531 87425 89408 60845 86539 80207 54817 66425 65931 59990 25169 94346 94104 31641 885
88 26838 16288 37989 33532 13989 1851 32586 46349 50578 81619 72647 63411 44690 44496 75180 33752 7168
36587 99391 90409 81459 53628 90437 90097 75499 65940 74502 72777 44872 17634 4723 76818
99996 99996 99996 99996 99996 99996 99996 99997 99997 99997 99997 99997 99998 99998 99998 99998 9
999 100000 100000 100000 100000 100000 100000 100000 100000 100000 100000 100000 100000 100000 100000 100000 100
000
Process exited after 7.633 seconds with return value 0
Press any key to continue . . .
```