

# Strings in Python

Strings: string slices, immutability,  
string functions and methods, string  
module

# Strings

- String is a **sequence of characters**.
- String may contain **alphabets, numbers and special characters**.
- Usually strings are enclosed within a **single quotes and double quotes**.
- Strings is **immutable** in nature.
- **Example:**

```
a='hello world'
```

```
b="Python"
```

# Inbuilt String functions

- Python mainly contains 3 inbuilt string functions.
- They are
  - `len()`
  - `max()`
  - `min()`
- `len()`- Find out the length of characters in string
- `min()`- Smallest value in a string based on ASCII values
- `max()`- Largest value in a string based on ASCII values

# What is ASCII values

L.O :Explain the function of ASCII code.

## ASCII

- HOW ASCII WORKS IN A COMPUTER SYSTEM?



**Step 1.**  
The user presses  
the capital letter **T**  
(shift+T key) on  
the keyboard.



**Step 2.**  
An electronic signal for the  
capital letter **T** is sent to the  
system unit.



**Step 3.**  
The signal for the capital letter **T**  
is converted to its ASCII binary  
code (01010100) and is stored in  
memory for processing.

**Step 4.**  
After processing, the binary  
code for the capital letter **T** is  
converted to an image, and  
displayed on the output device.

Decimal	Character
65	A
66	B
67	C
68	D
69	E
70	F
71	G
72	H
73	I
74	J
75	K
76	L
77	M
78	N
79	O
80	P
81	Q
82	R
83	S
84	T
85	U
86	V
87	W
88	X
89	Y
90	Z

Decimal	Character
97	a
98	b
99	c
100	d
101	e
102	f
103	g
104	h
105	i
106	j
107	k
108	l
109	m
110	n
111	o
112	p
113	q
114	r
115	s
116	t
117	u
118	v
119	w
120	x
121	y
122	z

# Example for Inbuilt string functions

```
name=input("Enter Your name:")  
print("Welcome",name)
```

```
print("Length of your name:",len(name))  
print("Maximum value of character in your name",  
max(name))  
print("Minimum value of character in your name",min(name))
```

# OUTPUT

Enter Your name:PRABHAKARAN

Welcome PRABHAKARAN

Length of your name: 11

Maximum value of chararacter in your name R

Minimum value of character in your name A

# Strings Concatenation

- The **+ operator** used for string concatenation.

**Example:**

a="Hai"

b="how are you"

c=a+b

print(c)

```
Haihow are you
>>> a="Hai"
>>> b=" how are you"
>>> c=a+b
```

```
>>> print(c)
Hai how are you
```

```
>>> a="Hai"
>>> b=' how are you'
>>> c=a+b
>>> print(c)
```

Hai how are you

# Operators on String

- The Concatenate strings with the “\*” operator can create multiple concatenated copies.
- Example:

```
>>> print("Python"*10)
```

```
PythonPythonPythonPythonPythonPython  
PythonPythonPythonPython
```

# String Slicing

- Slicing operation is used to return/select/slice the particular substring based on user requirements.
- A segment of string is called **slice**.
- **Syntax:** `string_variablename [ start:end]`

# String Slice example

s="Hello"

```
>>> s="hello"
>>> s[1:4]
'ell'
>>> s[1:]
'ello'
>>> s[:]
'hello'
>>> s[1:100]
'ello'
>>> s[-1]
'o'
>>> s[::-1]
'olleh'
>>> s[:-3]
'he'
```

H	e	I	I	o
0	1	2	3	4
-5	-4	-3	-2	-1

# Strings are immutable

- Strings are **immutable character sets**.
- Once a string is generated, **you cannot change any character within the string**.

```
>>> a="python program"
>>> a[0]
'p'
>>> a[0]="b"
Traceback (most recent call last):
  File "<pyshell#16>", line 1, in <module>
    a[0]="b"
TypeError: 'str' object does not support item assignment
>>> a[0]
'p'
```

# String Comparison

- We can compare two strings using **comparision operators such as ==, !=, <, <=, >, >=**
- Python compares strings based on their corresponding ASCII values.

# Example of string comparision

```
str1="green"
```

```
str2="black"
```

```
print("Is both Equal:", str1==str2)
```

```
print("Is str1> str2:", str1>str2)
```

```
print("Is str1< str2:", str1<str2)
```

## OUTPUT:

```
Is both Equal: False  
Is str1> str2: True  
Is str1< str2: False
```

# String formatting operator

- String formatting operator `%` is unique to strings.
- Example:

```
print("My name is %s and i secured %d  
marks in python" % ("Arbaz",92))
```

- Output:

My name is Arbaz and i secured 92 marks in python

# String functions and methods

<b>len()</b>	<b>min()</b>	<b>max()</b>	<b>isalnum()</b>	<b>isalpha()</b>
<b>isdigit()</b>	<b>islower()</b>	<b>isupper()</b>	<b>isspace()</b>	<b>isidentifier()</b>
<b>endswith()</b>	<b>startswith()</b>	<b>find()</b>	<b>count()</b>	<b>capitalize()</b>
<b>title()</b>	<b>lower()</b>	<b>upper()</b>	<b>swapcase()</b>	<b>replace()</b>
<b>center()</b>	<b>ljust()</b>	<b>rjust()</b>	<b>center()</b>	<b>lstrip()</b>
<b>rstrip()</b>	<b>strip()</b>			

# i) Converting string functions

capitalize()	Only First character capitalized
lower()	All character converted to lowercase
upper()	All character converted to uppercase
title()	First character capitalized in each word
swapcase()	Lower case letters are converted to Uppercase and Uppercase letters are converted to Lowercase
replace(old,new)	Replaces old string with new string

### **Program:**

```
str=input("Enter any string:")  
print("String Capitalized:", str.capitalize())  
print("String lower case:", str.lower())  
print("String upper case:", str.upper())  
print("String title case:", str.title())  
print("String swap case:", str.swapcase())  
print("String replace case:",str.replace("python","python programming"))
```



### **Output:**

```
Enter any string: Welcome to python  
String Capitalized: Welcome to python  
String lower case: welcome to python  
String upper case: WELCOME TO PYTHON  
String title case: Welcome To Python  
String swap case: wELCOME TO PYTHON  
String replace case: Welcome to python programming
```

## ii)Formatting String functions

center(width)	Returns a string centered in a field of given width
ljust(width)	Returns a string left justified in a field of given width
rjust(width)	Returns a string right justified in a field of given width
format(items)	Formats a string

## Program:

```
a=input("Enter any string:")  
print("Center alignment:", a.center(20))  
print("Left alignment:", a.ljust(20))  
print("Right alignment:", a.rjust(20))
```

## Output:

```
Enter any string:welcome  
Center alignment: welcome  
Left alignment: welcome  
Right alignment: welcome
```

### iii) Removing whitespace characters

lstrip()	Returns a string with leading whitespace characters removed
rstrip()	Returns a string with trailing whitespace characters removed
strip()	Returns a string with leading and trailing whitespace characters removed

A screenshot of a code editor displaying a Ruby script. The code is as follows:

```
1 ENV['BUNDLE_GEMFILE'] ||= File.expand_path '../../../../../Gemfile', __FILE__
2
3 require 'bundler/setup' # Set up gems listed in the Gemfile.
4
5 require 'something'
6
7 def something
8
9 end
10
```

Two red arrows point from the text "Trailing space" to the blank line at the end of the "something" method definition (line 10). A callout box with the text "Leading space should not be visible" points to the blank line at the start of the "something" method definition (line 8).

Trailing space

Leading space should not be visible

# Program

```
a=input("Enter any string:")  
print("Left space trim:",a.lstrip())  
print("Right space trim:",a.rstrip())  
print("Left and right trim:",a.strip())
```

## Output:

```
Enter any string: welcome  
Left space trim: welcome  
Right space trim: welcome  
Left and right trim: welcome
```

## iv) Testing String/Character

isalnum()	Returns true if all characters in string are alphanumeric and there is atleast one character
isalpha()	Returns true if all characters in string are alphabetic
isdigit()	Returns true if string contains only number character
islower()	Returns true if all characters in string are lowercase letters
isupper()	Returns true if all characters in string are uppercase letters
isspace()	Returns true if string contains only whitespace characters.

# Program

```
a=input("Enter any string:")  
print("Alphanumeric:",a.isalnum())  
print("Alphabetic:",a.isalpha())  
print("Digits:",a.isdigit())  
print("Lowecase:",a.islower())  
print("Upper:",a.isupper())
```

Output:

```
Enter any string:python  
Alphanumeric: True  
Alphabetic: True  
Digits: False  
Lowecase: True  
Upper: False
```

## v) Searching for substring

Endswith()	Returns true if the strings ends with the substring
Startswith()	Returns true if the strings starts with the substring
Find()	Returns the lowest index or -1 if substring not found
Count()	Returns the number of occurrences of substring

# Program

```
a=input("Enter any string:")
print("Is string ends with thon:", a.endswith("thon"))
print("Is string starts with good:", a.startswith("good"))
print("Find:", a.find("ython"))
print("Count:", a.count("o"))
```

## Output:

```
Enter any string : welcome to python
Is string ends with thon: True
Is string starts with good: False
Find: 12
Count: 3
```

# String Modules

- String module contains a number of functions to process standard Python strings
- **Mostly used string modules:**
  - string.upper()
  - string.lower()
  - string.split()
  - string.join()
  - string.replace()
  - string.find()
  - string.count()

# Example

```
import string  
text="Monty Python Flying Circus"  
print("Upper:", string.upper(text))  
print("Lower:", string.lower(text))  
print("Split:", string.split(text))  
print("Join:", string.join(string.split(test), "+"))  
print("Replace:", string.replace(text, "Python", "Java"))  
print("Find:", string.find(text, "Python"))  
print("Count", string.count(text, "n"))
```

# Output

Upper: “MONTY PYTHON FLYING CIRCUS”

Lower: “monty python flying circus”

Split: ['Monty', 'Python', 'Flying', 'Circus']

Join : Monty+Python+Flying+Circus

Replace: Monty Java Flying Circus

Find: 7

Count: 3

# Python Tuples

- **Tuples** are very similar to lists, except that they are immutable (they cannot be changed).
- They are created using **parentheses**, rather than square brackets.

# Advantages of Tuple over List

- We generally use tuple for heterogeneous (different) datatypes and list for homogeneous (similar) datatypes.
- Since tuple are immutable, iterating through tuple is faster than with list. So there is a slight performance boost.
- Tuples that contain immutable elements can be used as key for a dictionary. With list, this is not possible.
- If you have data that doesn't change, implementing it as tuple will guarantee that it remains write-protected.

# Creating a Tuple

- A tuple is created by placing all the items (elements) inside a parentheses (), separated by comma.
- The parentheses are optional but is a good practice to write it.
- A tuple can have any number of items and they may be of different types (integer, float, list, string etc.).

```
# empty tuple
my_tuple = ()
print(my_tuple)

# tuple having integers
my_tuple = (1, 2, 3)
print(my_tuple)

# tuple with mixed datatypes
my_tuple = (1, "Hello", 3.4)
print(my_tuple)

# nested tuple
my_tuple = ("mouse", [8, 4, 6], (1, 2, 3))
print(my_tuple)

# tuple can be created without parentheses
# also called tuple packing
my_tuple = 3, 4.6, "dog"
print(my_tuple)|
```

(  
(1, 2, 3)  
(1, 'Hello', 3.4)  
('mouse', [8, 4, 6], (1, 2, 3))  
(3, 4.6, 'dog')

- Creating a tuple with one element is a bit tricky.
- Having one element within parentheses is not enough. We will need a trailing comma to indicate that it is in fact a tuple.

```
# only parentheses is not enough
my_tuple = ("hello")
print(type(my_tuple))

# need a comma at the end
my_tuple = ("hello",)
print(type(my_tuple))

# parentheses is optional
my_tuple = "hello",
print(type(my_tuple))

<class 'str'>
<class 'tuple'>
<class 'tuple'>
```

# Accessing Elements in a Tuple

- You can access the values in the tuple with their index, just as you did with lists:
- nested tuple are accessed using nested indexing
- Negative indexing can be applied to tuples similar to lists.
- We can access a range of items in a tuple by using the slicing operator
- Trying to reassign a value in a tuple causes a `TypeError`.

```
marks = (23,45,32)
print(marks[0])
print(marks[2])
```

23  
32

```
# nested tuple
n_tuple = ("SIKANDER", [8, 4, 6], (1, 2, 3))

print(n_tuple[0])
print(n_tuple[1])

print(n_tuple[0][0])
print(n_tuple[1][0])
```

SIKANDER
[8, 4, 6]
S
8

# Changing a Tuple

- Unlike lists, tuples are immutable.
- This means that elements of a tuple cannot be changed once it has been assigned. But, if the element is itself a mutable datatype like list, its nested items can be changed.

```
n_tuple = ("SIKANDER", [8, 4, 6], (1, 2, 3))
print(n_tuple)
```

```
n_tuple[1][1] = 23
print(n_tuple)
```

```
('SIKANDER', [8, 4, 6], (1, 2, 3))
('SIKANDER', [8, 23, 6], (1, 2, 3))
```

Similar to List,

- We can use + operator to combine two tuples. This is also called **concatenation**.
- We can also **repeat** the elements in a tuple for a given number of times using the \* operator.
- Both + and \* operations result into a new tuple.

```
# Concatenation
print((1, 2, 3) + (4, 5, 6))

# Repeat
print(("Repeat",) * 3)

(1, 2, 3, 4, 5, 6)
('Repeat', 'Repeat', 'Repeat')
```

# Deleting a Tuple

- We cannot change the elements in a tuple. That also means we cannot delete or remove items from a tuple.
- But deleting a tuple entirely is possible using the keyword [del](#).

```
my_tuple = ('p', 'r', 'o', 'g', 'r', 'a', 'm', 'i', 'z')

del my_tuple[3]
# TypeError: 'tuple' object doesn't support item deletion

# can delete entire tuple
del my_tuple

# NameError: name 'my_tuple' is not defined
my_tuple
```

# Python Tuple Methods

- Methods that add items or remove items are not available with tuple.  
Only the following two methods are available.

Method	Description
<a href="#"><u>count(x)</u></a>	Return the number of items that is equal to x
<a href="#"><u>index(x)</u></a>	Return index of first item that is equal to x

```
my_tuple = ('a','p','p','l','e',)

print('Total count of element p is ' , my_tuple.count('p'))

print('Index of l is' , my_tuple.index('l'))
```

Total count of element p is 2  
Index of l is 3

# Tuple Membership Test

- We can test if an item exists in a tuple or not, using the keyword `in`.

```
my_tuple = ('a', 'p', 'p', 'l', 'e',)  
  
print('a' in my_tuple)  
  
print('b' in my_tuple)  
  
print('g' not in my_tuple)
```

True  
False  
True

# Iterating Through a Tuple

- Using a for loop we can iterate through each item in a tuple.

```
names = ('Sikander', 'Sharath', 'John', 'Kate')
for name in names:
    print('Hello ', name)
```

```
Hello Sikander
Hello Sharath
Hello John
Hello Kate
```

# Built-in Functions with Tuple

Function	Description
<a href="#"><u>all()</u></a>	Return True if all elements of the tuple are true (or if the tuple is empty).
<a href="#"><u>any()</u></a>	Return True if any element of the tuple is true. If the tuple is empty, return False.
<a href="#"><u>enumerate()</u></a>	Return an enumerate object. It contains the index and value of all the items of tuple as pairs.
<a href="#"><u>len()</u></a>	Return the length (the number of items) in the tuple.
<a href="#"><u>max()</u></a>	Return the largest item in the tuple.
<a href="#"><u>min()</u></a>	Return the smallest item in the tuple
<a href="#"><u>sorted()</u></a>	Take elements in the tuple and return a new sorted list (does not sort the tuple itself).
<a href="#"><u>sum()</u></a>	Retrun the sum of all elements in the tuple.
<a href="#"><u>tuple()</u></a>	Convert an iterable (list, string, set, dictionary) to a tuple.

# INTRODUCTION

- List is a sequence of values called items or elements.
- The elements can be of any data type.
- The list is a most versatile data type available in Python which can be written as a list of comma-separated values (items) between square brackets.
- List are mutable, meaning, their elements can be changed.

# CREATING A LIST?

- In Python programming, a list is created by placing all the items (elements) inside a square bracket [ ], separated by commas.
- It can have any number of items and they may be of different types (integer, float, string etc.).

## Method -1 without constructor

```
# empty list
```

```
my_list = []
```

```
# list of integers
```

```
my_list = [1, 2, 3]
```

```
# list with mixed datatypes
```

```
my_list = [1, "Hello", 3.4]
```

```
# nested list
```

```
my_list = ["welcome", [8, 4, 6]]
```

## Method-2 using list constructor

```
# empty list
```

```
my_list = list()
```

```
# list of integers
```

```
my_list = list([1, 2, 3])
```

## ACCESS ITEMS FROM A LIST

- It can be accessed in several ways
  - Use the index operator [] to access an item in a list. Index starts from 0. So, a list having 5 elements will have index from 0 to 4.
- ✓ Example:

```
list = ['p','r','o','b','e']
```

```
print(list[2]) #Positive Indexing
```

```
print(list[-2]) #Negative Indexing
```

Output

O

b

# ACCESSING THE ELEMENTS OF A LIST

- Index operator [] is used to access an item in a list. Index starts from 0
- marks=[90,80,50,70,60]
- print(marks[0])

Output: 90

- Nested list:
- my\_list = ["welcome", [8, 4, 6]]
- Print(marks[1][0])

Output: 8

# ACCESSING - NEGATIVE INDEXING

- Python allows negative indexing for its sequences. The index of -1 refers to the last item, -2 to the second last item and so on

```
my_list = ['p','r','o','b','e']
```

```
# Output: e  
print(my_list[-1])
```

```
# Output: p  
print(my_list[-5])
```

# HOW TO CHANGE OR ADD ELEMENTS TO A LIST?

#Change Elements

= operator with index

```
>>> marks=[90,60,80]
```

```
>>> print(marks)
```

[90, 60, 80]

```
>>> marks[1]=100
```

```
>>> print(marks)
```

[90, 100, 80]

#Add Elements

- add one item to a list using `append()` method
- add several items using `extend()`
- insert one item at a desired location by using the method `insert()`

```
>>> marks.append(50)
```

```
>>> print(marks)
```

[90, 100, 80, 50]

```
>>> marks.extend([60,80,70])
```

```
>>> print(marks)
```

[90, 100, 80, 50, 60, 80, 70]

```
>>> marks.insert(3,40)
```

```
>>> print(marks)
```

[90, 100, 80, 40, 50, 60, 80, 70]

# HOW TO DELETE OR REMOVE ELEMENTS FROM A LIST?

- delete one or more items from a list using the keyword `del`.
- It can even delete the list entirely.

```
>>> print(marks)
```

```
[90, 100, 80, 40, 50, 60, 80, 70]
```

```
>>> del marks[6]
```

```
>>> print(marks)
```

```
[90, 100, 80, 40, 50, 60, 70]
```

```
>>> del marks
```

```
>>> print(marks)
```

Name Error: name 'marks' is not defined

- `clear()` method to empty a list.

```
>>> marks.clear()
```

```
>>> print(marks)
```

[]

- `remove()` method to remove the given item

```
>>> marks=[90,60,80]
```

```
>>> marks.remove(80)
```

```
>>> print(marks)
```

```
[90, 60]
```

```
>>> marks.remove(100)
```

Traceback (most recent call last):

```
  File "<pyshell#1>", line 1, in <module>
    marks.remove(100)
```

```
ValueError: list.remove(x): x not in list
```

- `pop()` method to remove an item at the given index.

```
>>> marks=[100,20,30]
```

```
>>> marks.pop()
```

```
30
```

```
>>> print(marks)
```

```
[100, 20]
```

```
>>> >>> marks.pop(0)
```

```
100
```

```
>>> print(marks)
```

```
[20]
```

delete items in a list by assigning an empty list to a slice of elements.

```
marks=[100,20,30]
```

```
>>> marks[1:2]=[]
```

```
>>> print(marks)
```

```
[100, 30]
```



- >>> marks.extend([40,50,60,70])
- >>> marks
- [90, 40, 50, 60, 70]
- >>> marks.pop()
- 70
- >>> marks.pop()
- 60

# LIST OPERATORS

- Slicing [::] (i.e) `list[start:stop:step]`
- Concatenation = `+`
- Repetition= `*`
- Membership = `in`
- Identity = `is`

## SLICE LISTS

- Accessing a range of items in a list by using the slicing operator [ ] using (colon :).
- Slicing can be best visualized by considering the index to be between the elements.
- ✓ Example:

```
list = ['p', 'r', 'o', 'b', 'e']
```

```
print(list[0:4]) #Positive
```

```
print(list[-2:-1]) # Negative
```

Output

```
[p, r, o, b]  
[b]
```

# PYTHON LIST METHODS

`append()` - Add an element to the end of the list

`extend()` - Add all elements of a list to the another list

`insert()` - Insert an item at the defined index

`remove()` - Removes an item from the list

`pop()` - Removes and returns an element at the given index

`clear()` - Removes all items from the list

`index()` - Returns the index of the first matched item

`count()` - Returns the count of number of items passed as an argument

`sort()` - Sort items in a list in ascending order

`reverse()` - Reverse the order of items in the list

`copy()` - Returns a shallow copy of the list

## LIST METHODS

- `append()`    - Add an element to the end of the list.
- `count()`    - Returns the count of number of items passed as an argument.
- `extend()`    - Add all elements of a list to the another list.
- `index()`    - Returns the index of the first matched item.
- `insert()`    - Insert an item at the defined index.
- `pop()`    - Removes and returns an element at the given index.
- `copy()`    - Returns a shallow copy of the list
- `remove()`    - Removes an item from the list.
- `reverse()`    - Reverse the order of items in the list.
- `sort()`    - Sort items in a list in ascending order.

## APPEND() METHODS

- The `append()` method adds a single item to the existing list.
- The `append()` method only modifies the original list. It doesn't return any value.
- The `append()` method takes a single *item* and adds it to the end of the list.
- The *item* can be numbers, strings, another list, dictionary etc.
- Syntax

```
list.append(item)
```

# APPEND() METHODS - PROGRAMS

## Example 1: Adding Element to a List

```
list = ['hi', 'hello']
print('old list: ', list)
list.append('welcome!')
print('Updated list: ', list)
```

### Output

```
old list: ['hi', 'hello']
Updated list: ['hi', 'hello', 'welcome!']
```

## Example 2: Adding List to a List

```
list = ['hi', 'hello']
print('old list: ', list)
list1=['welcome']
list.append(list1)
print('Updated list: ', list)
```

### Output

```
old list: ['hi', 'hello']
Updated list: ['hi', 'hello', ['welcome']]
```

## COUNT() METHODS

- Count() method counts how many times an element has occurred in a list and returns it.
- The count() method takes a single argument:
  - **element** - element whose count is to be found.
- The count() method returns the number of occurrences of an element in a list.
- Syntax

```
list.count(element)
```

# COUNT() METHODS - PROGRAMS

**Example:** Count the occurrence of an element in the list

```
list = ['h','i','h','o','w','y','o','u','!','!']
print('The count of i is:',list.count('i'))
print('The count of o is:',list.count('o'))
```

Output

```
The count of i is: 1
The count of o is: 2
```

**Example 2:** Count the occurrence of tuple and list inside the list

```
list = ['a', ('h', 'i'), ('a', 'b'), [8, 4]]
count = list.count(('a', 'b'))
print("The count of ('a', 'b') is:", count)
count = list.count([3, 4])
print("The count of [3, 4] is:", count)
```

Output

```
The count of ('a', 'b') is: 1
The count of [3, 4] is: 0
```

## EXTEND() METHODS

- The extend() extends the list by adding all items of a list to the end.
- Extend() method takes a single argument (a list) and adds it to the end.
- This method also add elements of other native data\_types ,like tuple and set to the list,
- Syntax

```
list1.extend(list2)
```

Note : The elements of *list2* are added to the end of *list1*.

```
list.extend(list(tuple_type))
```

Note : The elements of *tuple* are added to the end of *list1*.

## **EXTEND() METHODS - PROGRAMS**

### **Example 1: Using extend() Method**

```
language = ['C', 'C++', 'Python']
```

```
language1 = ['JAVA', 'COBOL']
```

```
language.extend(language1)
```

```
print('Language List: ', language)
```

### Output

```
Language List: ['C', 'C++', 'Python', 'JAVA', 'COBOL']
```

## **EXTEND() METHODS - PROGRAMS**

### **Example 2: Add Elements of Tuple and Set to List**

```
language = ['C', 'C++', 'Python']
language_tuple = ['JAVA', 'COBOL']
language_set = {'.Net', 'C##'}
language.extend(language_tuple)
print('New Language List: ', language)
language.extend(language_set)
print('Newest Language List: ', language)
```

#### Output

```
New Language List: ['C', 'C++', 'Python', 'JAVA', 'COBOL'] Newest
Language List: ['C', 'C++', 'Python', 'JAVA', 'COBOL',
                '.Net', 'C##']
```

## INDEX( ) METHODS

- Index() method search and find given element in the list and returns its position.
- However, if the same element is present more than once, index() method returns its smallest/first position.
- Index in Python starts from 0 not 1.
- The index() method returns the index of the element in the list.
- The index method takes a single argument:
  - **element** - element that is to be searched.
- Syntax

list.index(element)

## INDEX( ) METHODS - PROGRAMS

**Example 1: Find position of element present in the list and not present in the list**

```
list = ['h','i','h','o','w','y','o','u','!','!']
```

```
print('The count of i is:',list.index('i'))
```

```
print('The count of o is:',list.index('o'))
```

```
print('The count of o is:',list.index('z'))
```

### Output

The count of i is: 1

The count of o is: 3

ValueError: 'z' is not in list

## INSERT( ) METHODS

- The insert() method inserts the element to the list at the given index.
- The insert() function takes two parameters:
  - **index** - position where element needs to be inserted
  - **element** - this is the element to be inserted in the list
- The insert() method only inserts the element to the list. It doesn't return any value.
- Syntax

```
list.insert(index, element)
```

## INSERT( ) METHODS - PROGRAMS

### Example 1: Inserting Element to List

```
vowels=['a','i','o','u']  
print("old list =",vowels)  
vowels.insert(1,'e')  
print("new list =",vowels)
```

#### Output

```
old list = ['a', 'i', 'o', 'u']  
new list = ['a', 'e', 'i', 'o', 'u']
```

## INSERT( ) METHODS - PROGRAMS

**Example 2: Inserting a Tuple (as an Element) to the List**

```
list = [{1, 2}, [5, 6, 7]]
```

```
print('old List: ', list)
```

```
number_tuple = (3, 4)
```

```
list.insert(1, number_tuple)
```

```
print('Updated List: ', list)
```

### Output

```
old List: [{1, 2}, [5, 6, 7]]
```

```
Updated List: [{1, 2}, (3, 4), [5, 6, 7]]
```

## POP( ) METHODS

- The pop() method takes a single argument (index) and removes the element present at that index from the list.
- If the index passed to the pop() method is not in the range, it throws **IndexError: pop index out of range** exception.
- The parameter passed to the pop() method is optional. If no parameter is passed, the default index **-1** is passed as an argument.
- Also, the pop() method removes and returns the element at the given index and updates the list.
- Syntax

`list.pop(index)`

## POP( ) METHODS - PROGRAMS

**Example 1: Pop Element at the Given Index from the List**

```
list = ['Python', 'Java', 'C++', 'French', 'C']
```

```
return_value = language.pop(3)
```

```
print('Return Value: ', return_value)
```

```
print('Updated List: ', language)
```

### Output

```
old list = ['Python', 'Java', 'C++', 'French', 'C']
```

```
Return Value: French
```

```
Updated List: ['Python', 'Java', 'C++', 'C']
```

## POP( ) METHODS - PROGRAMS

### Example 2: **pop()** when index is not passed

```
language = ['Python', 'Java', 'C++', 'C']
print('Return Value: ', language.pop())
print('Updated List: ', language)
print('Return Value: ', language.pop(-1))
print('Updated List: ', language)
```

#### Output

Return Value: C

Updated List: ['Python', 'Java', 'C++']

Return Value: C++ Updated List:

['Python', 'Java']

## COPY( ) / ALIASING METHODS

- The copy() method returns a shallow copy of the list.
- A list can be copied with = operator.

```
old_list = [1, 2, 3]
```

```
new_list = old_list
```

- The problem with copying the list in this way is that if you modify the *new\_list*, the *old\_list* is also modified.
- Syntax

`new_list = old_list`

## COPY( ) / ALIASING METHODS - PROGRAMS

### Example 1: Copying a List

```
old_list = [1, 2, 3]
```

```
new_list = old_list
```

```
new_list.append('a')
```

```
print('New List:', new_list )
```

```
print('Old List:', old_list )
```

#### Output

```
New List: [1, 2, 3, 'a']
```

```
Old List: [1, 2, 3, 'a']
```

## SHALLOW COPY() / CLONING METHODS

- We need the original list unchanged when the new list is modified, you can use copy() method.
- This is called **shallow copy**.
- The copy() method doesn't take any parameters.
- The copy() function returns a list. It doesn't modify the original list.
- Syntax

```
new_list = list.copy()
```

## SHALLOW COPY( ) / CLONING METHODS - PROGRAMS

### Example 2: Shallow Copy of a List Using Slicing

```
list = [1,2,4]
new_list = list[:]
new_list.append(5)
print('Old List: ', list)
print('New List: ', new_list)
```

#### Output

```
Old List: [1, 2, 4]
New List: [1, 2, 4, 5]
```

## REMOVE( ) METHODS

- The remove() method searches for the given element in the list and removes the first matching element.
- The remove() method takes a single element as an argument and removes it from the list.
- If the element(argument) passed to the remove() method doesn't exist, valueError exception is thrown.
- Syntax

list.remove(element)

## **REMOVE( ) METHODS - PROGRAMS**

### **Example 1 :Remove Element From The List**

```
list = [5,78,12,26,50]
```

```
print('Original list: ', list)
```

```
list.remove(12)
```

```
print('Updated list elements: ', list)
```

#### Output

```
Original list: [5, 78, 12, 26,
```

```
50]Updated list: [5, 78, 26, 50]
```

## REVERSE( ) METHODS

- The reverse() method reverses the elements of a given list.
- The reverse() function doesn't return any value. It only reverses the elements and updates the list.
- Syntax

list.reverse()

## REVERSE( ) METHODS - PROGRAM

### Example 1 :Reverse a List Using Slicing Operator

```
list = [1,5,8,6,11,55]
```

```
print('Original List:', list)
```

```
reversed_list = list[::-1]
```

```
print('Reversed List:', reversed_list)
```

#### Output

```
Original List: [1, 5, 8, 6, 11, 55]
```

```
Reversed List: [55, 11, 6, 8, 5, 1]
```

### Example 2: Reverse a List

```
list = [1,5,8,6,11,55]
```

```
print('Original List:', list)
```

```
list.reverse()
```

```
print('Reversed List:', list)
```

#### Output

```
Original List: [1, 5, 8, 6, 11, 55]
```

```
Reversed List: [55, 11, 6, 8, 5, 1]
```

## SORT( ) METHODS

- The sort() method sorts the elements of a given list.
- The sort() method sorts the elements of a given list in a specific order - Ascending or Descending.
- Syntax

```
list.sort()
```

## REVERSE( ) METHODS - PROGRAM

**Example 1 :Sort a given List in ascending order**

```
list = [1,15,88,6,51,55]
```

```
print('Original List:', list)
```

```
list.sort()
```

```
print('sorted List:', list)
```

Output

Original List: [1, 15, 88, 6, 51, 55]

sorted List: [1, 6, 15, 51, 55, 88]

**Example 2 : Sort the list in Descending order**

```
list = [1,15,88,6,51,55]
```

```
print('Original List:', list)
```

```
list.sort(reverse=True)
```

```
print('sorted List:', list)
```

Output

Original List: [1, 15, 88, 6, 51, 55]

sorted List: [88, 55, 51, 15, 6, 1]

# BUILT-IN FUNCTIONS WITH LIST

Function	Description
<a href="#">all()</a>	Return True if all elements of the list are true (or if the list is empty).
<a href="#">any()</a>	Return True if any element of the list is true. If the list is empty, return False.
<a href="#">enumerate()</a>	Return an enumerate object. It contains the index and value of all the items of list as a tuple.
<a href="#">len()</a>	Return the length (the number of items) in the list.
<a href="#">list()</a>	Convert an iterable (tuple, string, set, dictionary) to a list.
<a href="#">max()</a>	Return the largest item in the list.
<a href="#">min()</a>	Return the smallest item in the list
<a href="#">sorted()</a>	Return a new sorted list (does not sort the list itself).
<a href="#">sum()</a>	Return the sum of all elements in the list.
<a href="#">copy()</a>	
<a href="#">reversed()</a>	

## WHAT IS DICTIONARY?

A dictionary is like a list, but more in general. In a list, index value is an integer, while in a dictionary index value can be any other data type and are called keys. The key will be used as a string as it is easy to recall. A dictionary is an extremely useful data storage construct for storing and retrieving all key value pairs, where each element is accessed (or indexed) by a unique key. However, dictionary keys are not in sequences and hence maintain no left-to right order.

## KEY VALUE PAIR

We can refer to a dictionary as a mapping between a set of indices (which are called keys) and a set of values. Each key maps a value. The association of a key and a value is called a key-value pair.

Syntax:

```
my_dict = {'key1': 'value1','key2': 'value2','key3': 'value3'...'keyn': 'valuen'}
```

## DICTIONARIES

- ✓ Curley brackets are used to represent a dictionary.
- ✓ Each pair in the dictionary is represented by a key and value separated by a colon.
- ✓ Multiple pairs are separated by commas

## DICTIONARIES

- ✓ A dictionary is an unordered collection of key-value pairs.
- ✓ A dictionary has a length, specifically the number of keyvalue pairs.
- ✓ A dictionary provides fast look up by key.
- ✓ The keys must be immutable object types.

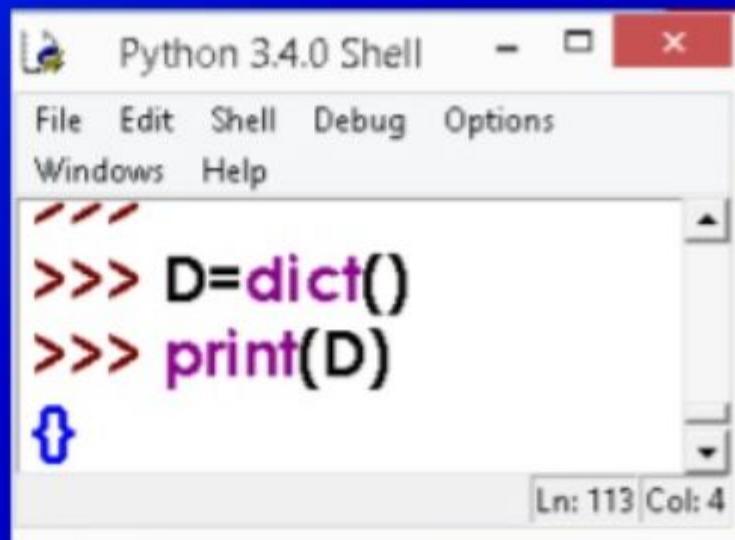
## STATE DIAGRAM

```
>>> A={1:"one",2:"two",3:"three"}
```



## CREATING DICTIONARY – dict()

The function dict( ) is used to create a new dictionary with no items. This function is called built-in function. We can also create dictionary using {}.



A screenshot of the Python 3.4.0 Shell window. The title bar says "Python 3.4.0 Shell". The menu bar includes "File", "Edit", "Shell", "Debug", "Options", "Windows", and "Help". The main window shows the following code:

```
"""
>>> D=dict()
>>> print(D)
{}
```

In the bottom right corner of the shell window, there is a status bar with "Ln: 113 Col: 4".

# CREATING AND TRAVERSING DICTIONARY

The screenshot shows a Python 3.4.0 IDLE window with the following code:

```
def Creating_Dictionary():
    device = {'Four': 'scanner', 'three': 'printer', 'two': 'Mouse', 'one': 'keyboard'}
    for i in device:
        print(device[i])
Creating_Dictionary()
```

The status bar at the bottom right indicates "Ln: 7 Col: 0".

OUT PUT

The screenshot shows a Python 3.4.0 IDLE window with the following output:

```
scanner
keyboard
printer
Mouse
>>> |
```

The status bar at the bottom right indicates "Ln: 129 Col: 4".

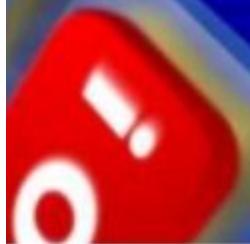
## DICTIONARY – BUILT IN METHODS

Dictionary Method	Meaning
<code>dict.clear()</code>	Removes all the elements of the dictionary
<code>dict.copy()</code>	Returns (shallow)copy of dictionary.
<code>dict.get(key, default=None)</code>	for key key, returns value or default if key not in dictionary <b>(note that default's default is None)</b>
<code>dict.items()</code>	returns a list of dict's (key, value) tuple pairs

## DICTIONARY – BUILT IN METHODS

Dictionary Method	Meaning
<code>dict.keys()</code>	returns list of dictionary dict's keys
<code>dict.setdefault key, default=None</code>	similar to <code>get()</code> , but will set <code>dict[key]=default</code> if key is not already in dict
<code>dict.update(dict2)</code>	adds dictionary dict2's key-values pairs to dict
<code>dict.values()</code>	returns list of dictionary dict's values

## DICTIONARY – BUILT IN METHODS



Dictionary Method	Meaning
<code>dict.pop()</code>	<b>returns list of dictionary dict's keys</b>
<code>dict.popitem()</code>	<b>similar to get(), but will set <code>dict[key]=default</code> if key is not already in dict</b>

https://meet.google.com/oxw-qhhm-jqb

Meenakshi Srinivasan is presenting



Krishnaraj N  
and 2 more



10:4

Terminal Help  
x list.PY self.py init.py inheritance.py  
Employee  
class Employee():  
def say\_hi(self):  
print("hi")  
  
e1 = Employee()  
e1.say\_hi()

TERMINAL ... 2: Python + ☰  
Microsoft Windows [Version 6.2.9200]  
(c) 2012 Microsoft Corporation. All  
(c) 2012 Microsoft Corporation. All  
C:\Users\meena\Desktop\Python session\Python37-32\python.exe "c:/Users/  
hi  
C:\Users\meena\Desktop\Python session>



Class- Collections of objects/Design

Objects-Entities of class

Real world example:

Object- Mobile phone

|| meet.google.com is sharing your screen. Stop sharing Hide

Before creating an object we need to create class.

Ln 1, Col 18 Spaces: 4 UTF-8 CRLF Python ⌂

10:48

02-02-2021



Raise hand

Class List cc  
Turn on captions 6 Meena  
Enter any notes specific to this class  
195 is

to search



## The `_init_` method



- > It is a special method (underscores)
- > To initialize the variables
- > The idea behind `_init_` is it will be getting called automatically.  
In previous example, we have created a method called “config”, but we called this method using object  
But here it is called automatically for each object

The screenshot shows a code editor window with a Python script named 'Employee'. The code defines a class 'Employee' with an \_\_init\_\_ method that prints a message when an instance is created. It also contains a say\_hi method that prints 'hi'. An instance 'meena' is created and its say\_hi method is called.

```
init.py > Employee
1  class Employee():
2      def __init__(self):
3          print("Employee details is initialized")
4
5      def say_hi(self):
6          print("hi")
7
8
9  meena = Employee()
10 meena.say_hi()
11
```

Microsoft Windows [Version 6.2.9200]
(c) 2012 Microsoft Corporation. All rights reserved.
(c) 2012 Microsoft Corporation. All rights reserved.

C:\Users\meena\Desktop\Python session\Python37-32\python.exe "c:/Users/meena/Desktop/Python session\Employee.py"

C:\Users\meena\Desktop\Python session\Employee.py>[ ]