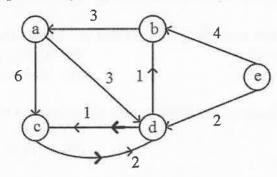
31. a. Compute all pair shortest path using Floyd-Warshall algorithm.



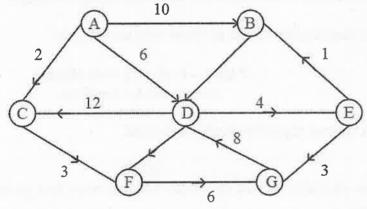
(OR)

b. Using dynamic programming and Knapsack algorithm technique solve for the given data. Capacity of Sack is 18.

Ite	m i	Value vi	Weight wi
	1	15	2
	2	10	1
	3	9	5
	4	5	3
	5	7	4

32. a. Solve subset-sum problem and draw the state space tree. M = 30, $W = \{5,10,12,13,15,18\}$.

b. Solve the given travelling salesman problem



Reg. No.							

B.Tech. DEGREE EXAMINATION, MAY 2019



Third Semester

IT1004 - DESIGN AND ANALYSIS OF ALGORITHMS

(For the candidates admitted during the academic year 2013 – 2014 and 2014 – 2015)

Note:

- Part A should be answered in OMR sheet within first 45 minutes and OMR sheet should be handed over to hall invigilator at the end of 45th minute.
- Part B and Part C should be answered in answer booklet.

Time: Three Hours

Max. Marks: 100

$PART - A (20 \times 1 = 20 Marks)$ Answer ALL Questions

- 1. Consider four for loops, which loop will take less time to complete
 - (A) for (i = 0, i < n; i + +)
- (B) for (i = 0, i < n; i + = 2)
- (C) for (i = 1, i < n; i * = 2)
- (D) for (i = n, i > -1; i / = 2)
- 2. What does algorithmic analysis count?
 - operations that are required to run the program
 - (A) The number of arithmetic and the (B) The number of lines required by the program
 - program
 - (C) The number of variables used in the (D) The number of mathematical expressions used in the program
- 3. Express the formula (n-1)*(n-5) in terms of big oh notation.
 - (A) O(1)

(B) O (log n)

(C) O(n)

- (D) $O(n^2)$
- 4. What does it mean when a algorithm X is asymptotically more efficient than Y?
 - (A) X is better choice for all inputs
- (B) Y is better choice for all inputs
- except small inputs
- (C) X is better choice for all inputs (D) X is better choice for all inputs except large input
- 5. The recurrence relation capturing the optimal time of the tower of Hanoi problem with 'n' disc is
 - (A) T(n) = 2T(n-2) + 2
- (B) T(n) = 2T(n-1) + n
- (C) T(n) = 2T(n/2) + 1
- (D) T(n) = 2T(n-1)+1

6. Let n > = m

int gcd (n,m)

{ if (n% m = 0) return m;

n = n % m;

return gcd (m, n);

How many recursive calls are made?

(A) θ (log n)

(B) π (n)

(C) θ (log log n)

(D) θ (log n²)

7.	which is already sorted?	quired in insertion sort to sort set of in indinoers	(A) Top-down (B) Bottom-up
	(A) N^2	(B) N	(C) Mix of both top-down and bottom-up (D) Inverse approach
	(C) N-1	(D) N/2	approach
	(C) IV I	(D) 14/2	
Q	Choose the parameters used to measure the	afficiency of any algorithm	19. A connected graph contains 'N' nodes and 'N' edges. The graph is called as
0.	-		(A) A cyclic graph (B) Cyclic graph (C) Formet
	(A) Data and space	(B) Time and space	(C) Forest (D) Biconnected graph
	(C) Complexity and capacity	(D) Processor and memory	
_			20. The time complexity of the shortest path algorithm can be bounded by
9.		orted into lexicographic order using the merge sort	(A) O(n2) (B) O(n)
	algorithm. Pick the worst case time comple		(C) $O(n^4)$ (D) $O(n^3)$
	$(A) O(n \log n)$	(B) $O(n^2 \log n)$	
	(C) $O(n^2)$	(D) O (n)	$PART - B (5 \times 4 = 20 Marks)$
			Answer ANY FIVE Questions
10.	The best case time complexity of quick sor	t is	
	(A) O (log n)	(B) $O(n^2)$	21. Write a recursive algorithm to compute factorial of a given number "N"?
	(C) $O(n \log n)$	(D) O (n)	and the second of the second o
			22. Draw the table of comparing orders of growth for asymptotic notations.
11.	The minimum number of comparisons rec	quired to find the minimum and the maximum of	22. Dian the those of companing of dots of grown for asymptotic notations.
	100 numbers is	1,000 00 100 100 100 100 100 100 100 100	[5 6] [1 2] ·
	(A) 146	(B) 147	23. Compute using $\begin{bmatrix} 5 & 6 \\ 4 & 3 \end{bmatrix} \times \begin{bmatrix} 1 & 2 \\ 8 & 9 \end{bmatrix}$ Strassen's matrix multiplication.
	(C) 140	(D) 148	[4 3] [8 9]
	(C) 140	(D) 140	
12	Which plantithm design technique is use	ed in finding all pairs of shortest distances in a	24. Solve 4 Queens problem using backtracking.
14.		ed in finding an pairs of shortest distances in a	
	graph?	(D) D	25. Construct Huffman code for given data {a-25, e-10, i-20, o-6, u-11}.
	(A) Back tracking	(B) Dynamic programming	25. Sometiment votes for given data (a 25, 5 10, 1 20, 5 0, a 11).
	(C) Greedy	(D) Divide and conquer	26. Explain memory function and the algorithm design technique used in it.
			20. Explain memory function and the algorithm design technique used in it.
13.	Which of the following is not a greedy algo		27. Explain Hamiltonian circuit problem with an example.
	(A) Prim's algorithm	(B) Huffman coding	27. Explain Hamiltonian circuit problem with an example.
	(C) Kruskal algorithm	(D) Bellmen ford shortest path algorithm	DIDT COL 40 CONT.
			$PART - C (5 \times 12 = 60 \text{ Marks})$
14.		are labeled with survival probabilities, we can	Answer ALL Questions
	compute the between two nodes with	ith Floyd Warshall	
	(A) Transitive Hull	(B) Minimax distance	28. a. Explain various algorithm design technique.
	(C) Max min distance	(D) Safest path	
		· · ·	(OR)
15.	is the method used by cant sorter.		b. Write an algorithm to find maximum and minimum in a given set of integers. Compute its
	(A) Radix sort	(B) Insertion sort	efficiency.
	(C) Heap	(D) Quick	
	(6) 1100p	(D) Quien	29. a. Explain all asymptotic notations with example.
16	Partition and exchange sort is		
10.	(A) Quick sort	(B) Tree sort	(OR)
	(C) Bubble sort	(D) Heap sort	b. Write both recursive and non-recursive algorithm to compute Fibonacci series. Compare
	(C) Bubble soft	(D) Heap soit	their performance.
17	Which of the following serting almost the in-	o of divide and conquestine?	Pagasana Pag
1/.	Which of the following sorting algorithm is		30. a. Write the algorithm and perform quick sort on the given data:
	(A) Bubble sort	(B) Insertion sort	11, 46, 8, 17, 12, 5, 16, 76, 42, 1
	(C) Merge sort	(D) Selection sort	11, 70, 0, 11, 12, 3, 10, 10, 72, 1
			(OD)
			(OR)
			b. Construct a Binary search tree and perform all traversal techniques on the given data:
0 64			11, 46, 8, 17, 12, 5, 10, 76, 42, 1