

Mapping

Mapping

Introduction to MATLAB mapping Toolbox

Map projection

MATLAB mapping Toolbox and georeferencing

Laboratory exercises:

Romà Tauler (IDAEA, CSIC, Barcelona)

Maps

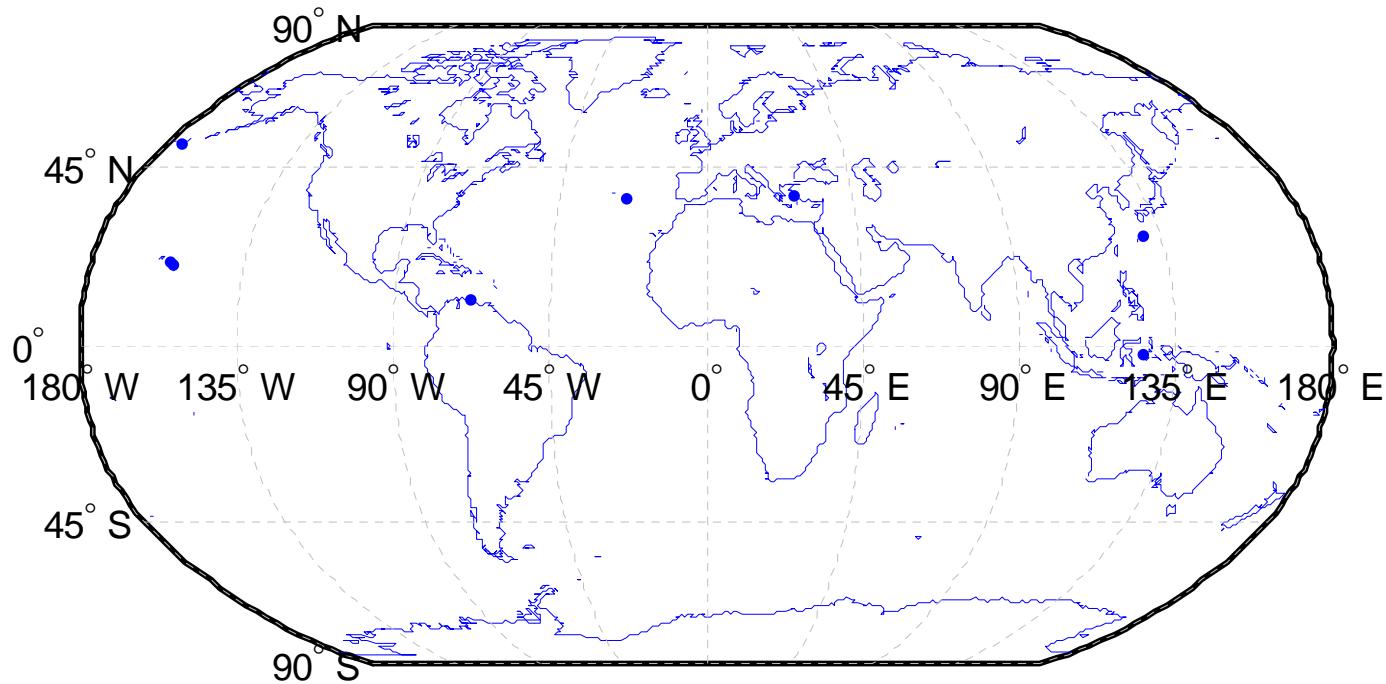
The simplest (although perhaps not the most general) definition of a map is a representation of geographic data.

Map data is any variable or set of variables representing a set of **geographic locations**, properties of a region, or features on a planet's surface, regardless of how large or complex the data is, or how it is formatted.

Geospatial data are spatial data (data where things are within a given coordinate system) that are absolutely or relatively positioned on a planet, or **georeferenced** (it has a terrestrial coordinate system that can be shared by other geospatial data)

Geodata is coded for computer storage and applications in two principal ways: **vector and raster representations**. It has been said that “raster is faster but vector is corrector

Map examples

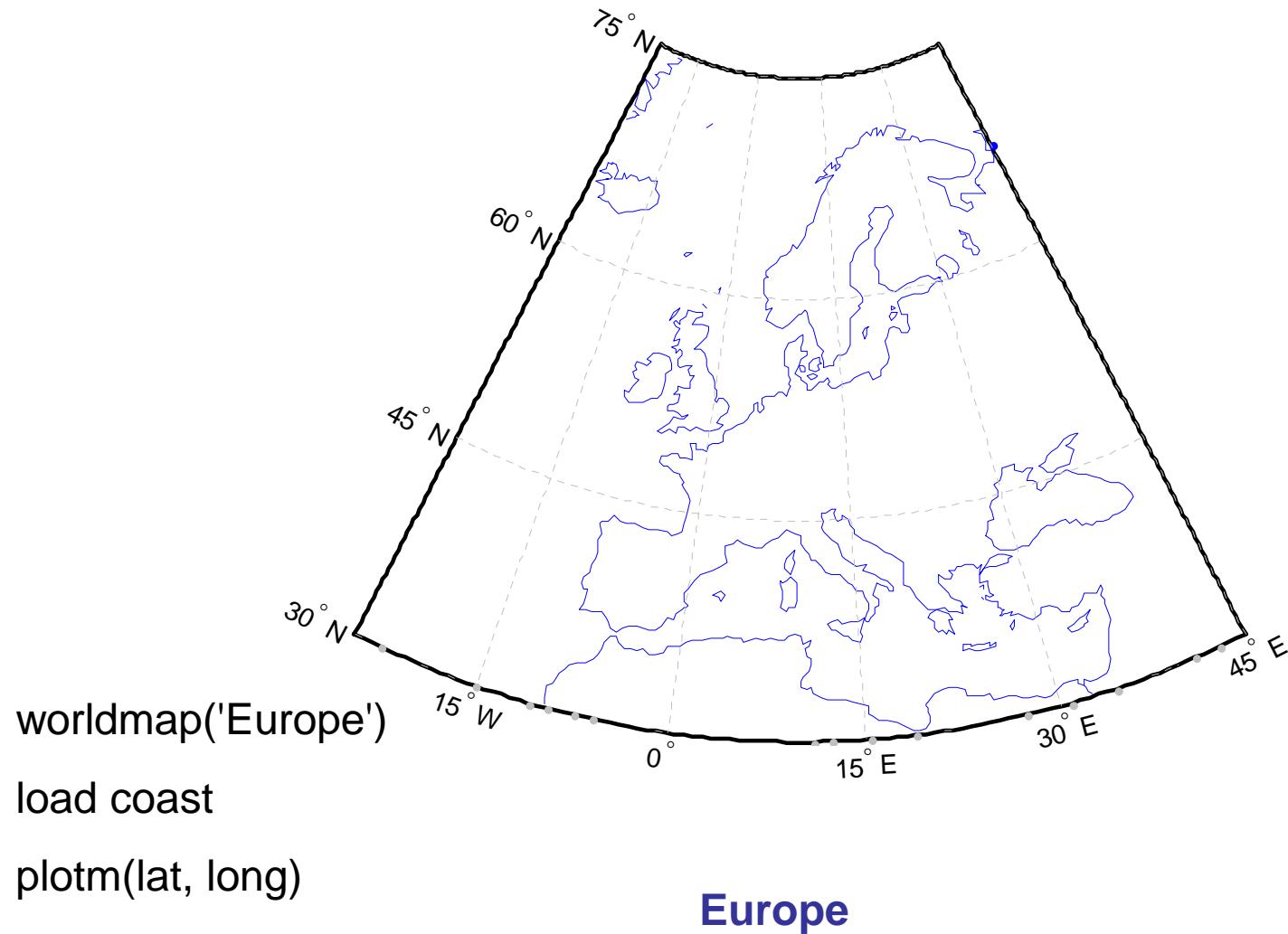


Example 1

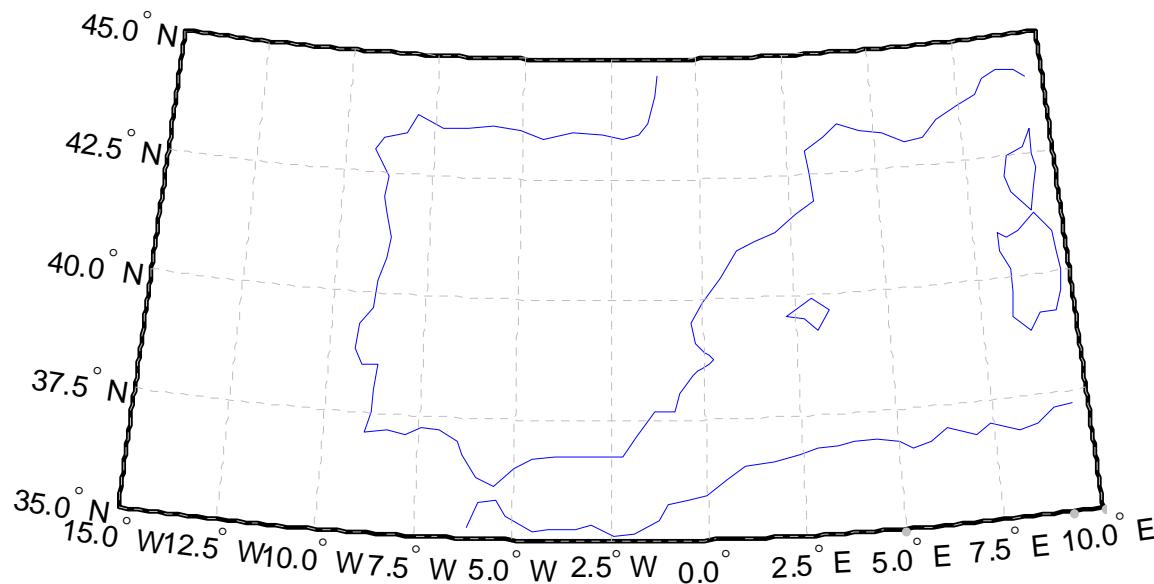
```
% World map with coarse coastlines  
worldmap('World')  
load coast  
plotm(lat, long)
```

World

Map examples



Map examples



```
worldmap('Spain')
```

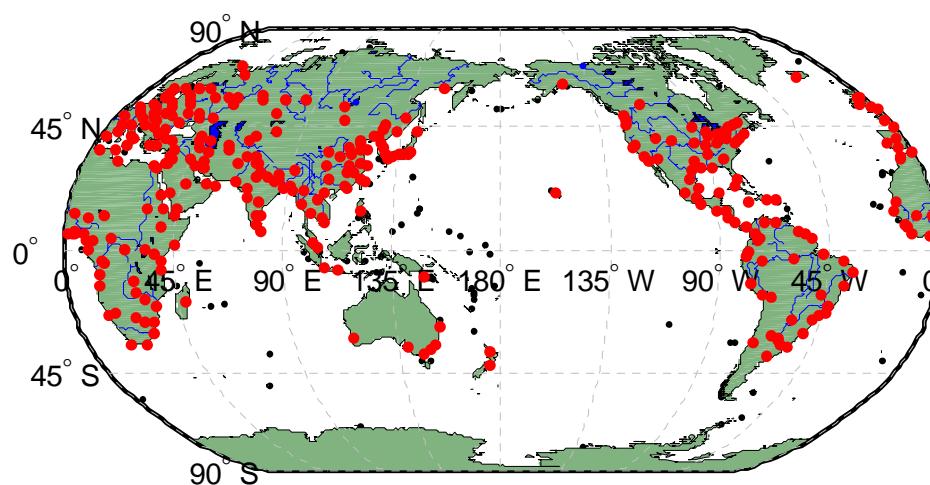
```
load coast
```

```
plotm(lat, long)
```

Spain

Example 2

```
% Worldmap with land areas, major lakes and rivers, and cities and  
% populated places  
ax = worldmap('World');  
setm(ax, 'Origin', [0 180 0])  
land = shaperead('landareas', 'UseGeoCoords', true);  
geoshow(ax, land, 'FaceColor', [0.5 0.7 0.5])  
lakes = shaperead('worldlakes', 'UseGeoCoords', true);  
geoshow(lakes, 'FaceColor', 'blue')  
rivers = shaperead('worldrivers', 'UseGeoCoords', true);  
geoshow(rivers, 'Color', 'blue')  
cities = shaperead('worldcities', 'UseGeoCoords', true);  
geoshow(cities, 'Marker', '.', 'Color', 'red')
```



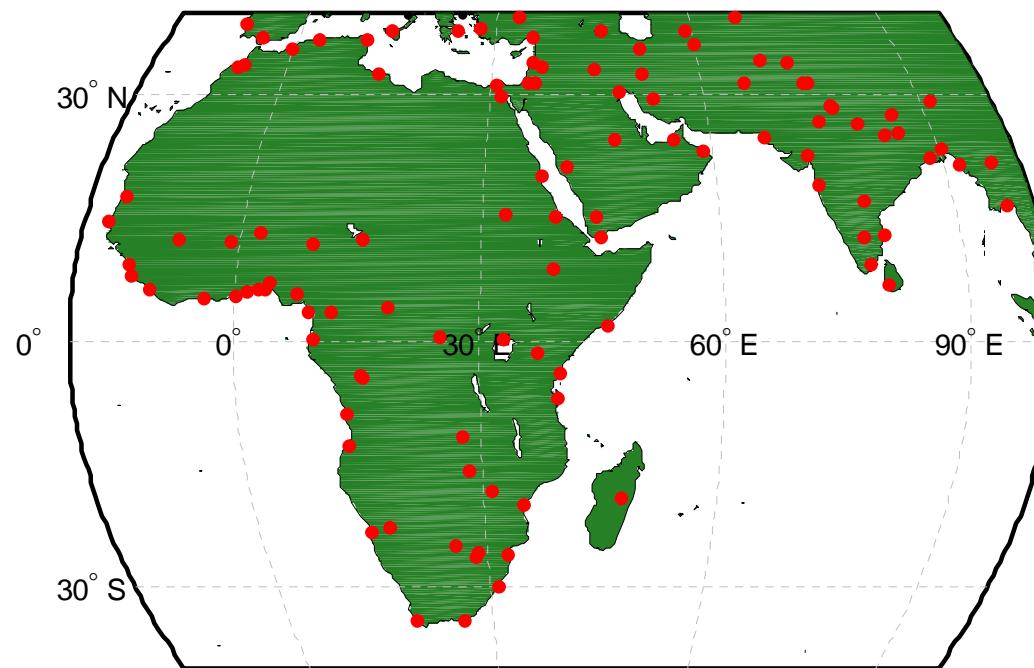
Example 3

```
-----  
% Map of Antarctica  
worldmap('antarctica')  
antarctica = shaperead('landareas', 'UseGeoCoords', true,...  
    'Selector',{@(name) strcmp(name,'Antarctica'), 'Name'});  
patchm(antarctica.Lat, antarctica.Lon, [0.5 1 0.5])
```



Example 4

```
% Map of Africa and India with major cities and populated places  
worldmap({'Africa','India'})  
land = shaperead('landareas.shp', 'UseGeoCoords', true);  
geoshow(land, 'FaceColor', [0.15 0.5 0.15])  
cities = shaperead('worldcities', 'UseGeoCoords', true);  
geoshow(cities, 'Marker', '.', 'Color', 'blue')
```



Example 5 -----

```
% Map of the geoid over South America and the central Pacific
```

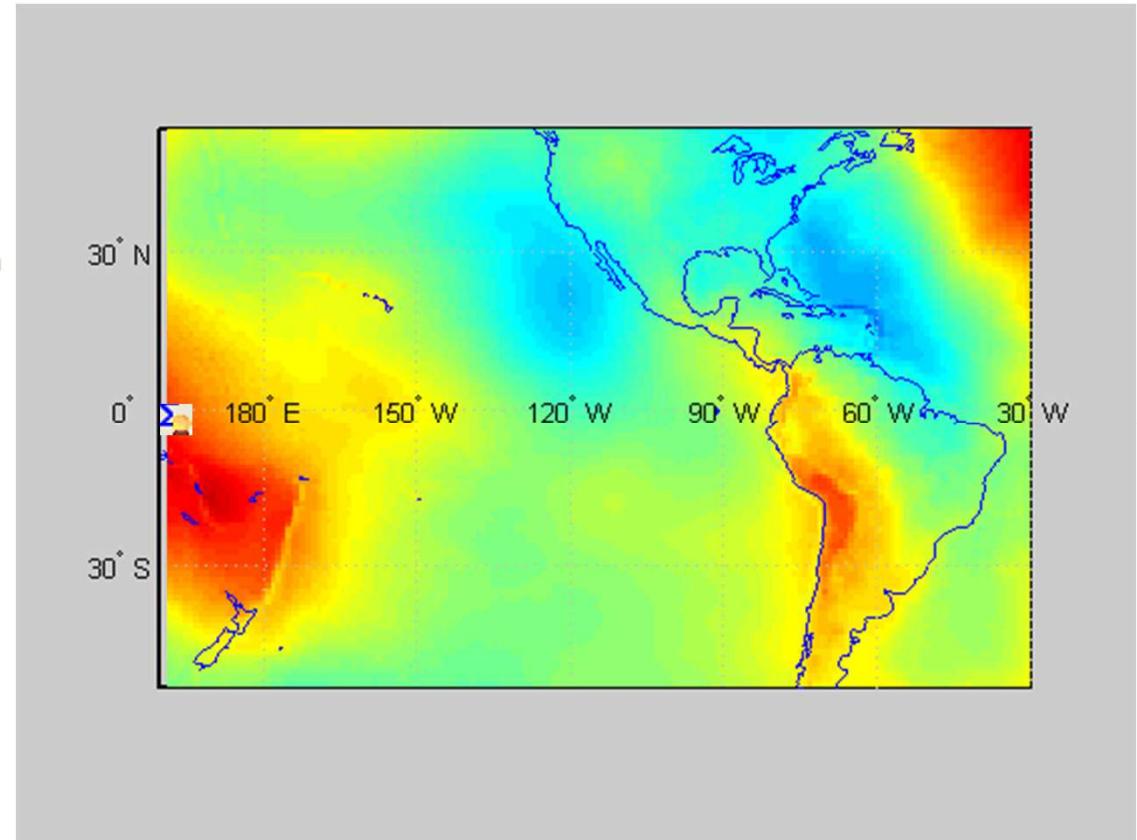
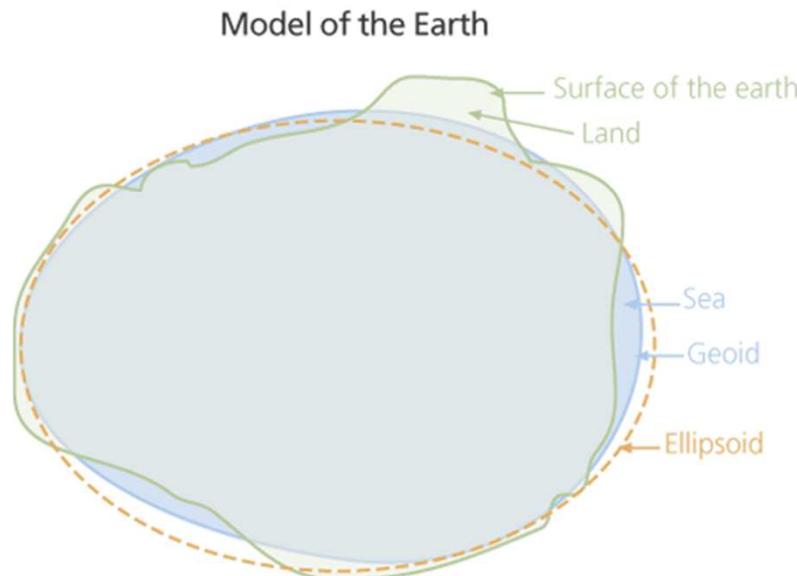
```
worldmap([-50 50],[160 -30])
```

```
load geoid
```

```
geoshow(geoid, geoidrefvec, 'DisplayType', 'texturemap');
```

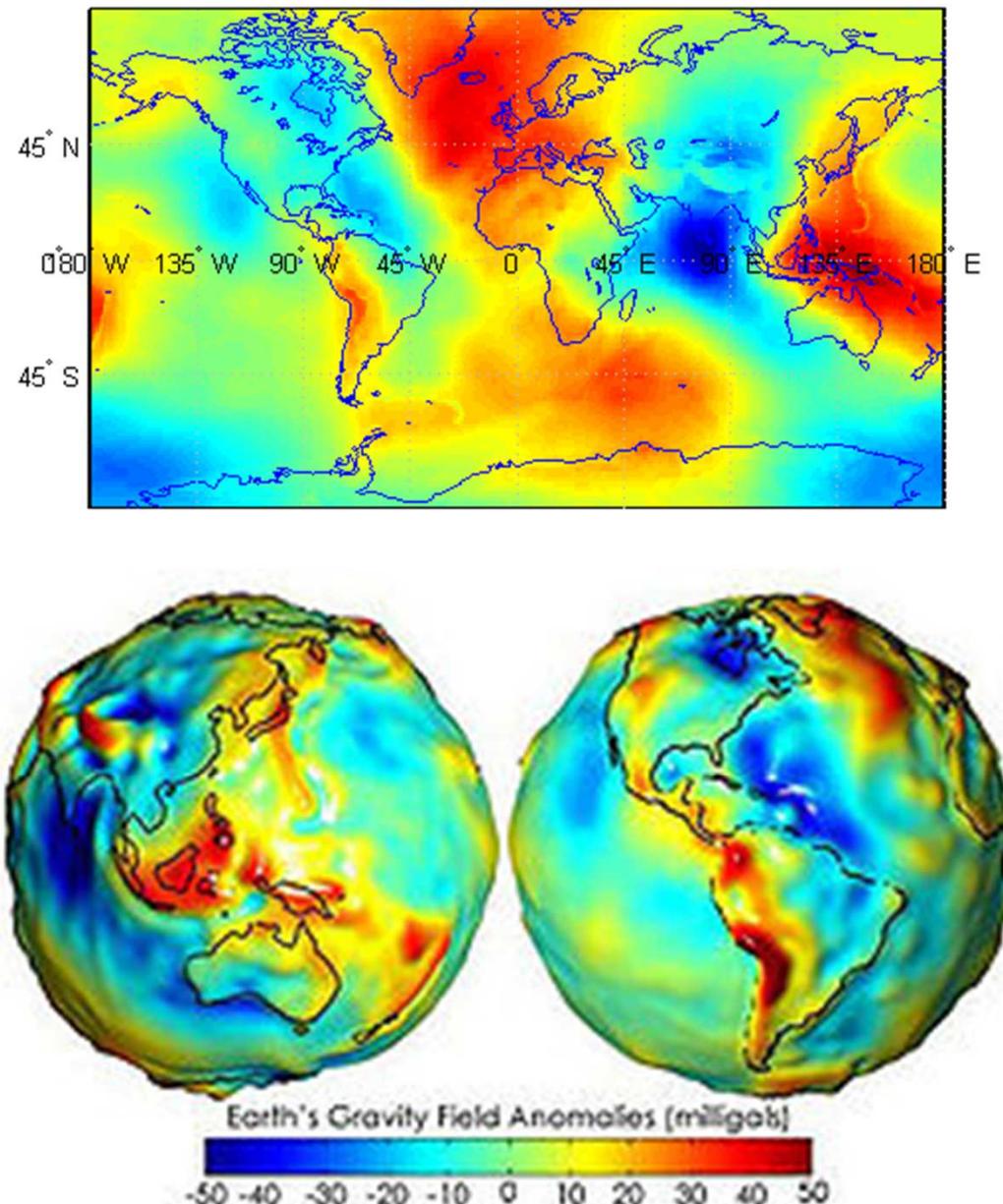
```
load coast
```

```
geoshow(lat, long)
```



The **geoid approximates mean sea level**. The shape of the ellipsoid was calculated based on the hypothetical equipotential gravitational surface. A significant difference exists between this mathematical model and the real object. However, even the most mathematically sophisticated geoid can only approximate the real shape of the earth.

geoid, model of the figure of the Earth—i.e., of the planet's size and shape—that coincides with mean sea level over the oceans and continues in continental areas as an imaginary sea-level surface defined by spirit level. It serves as a reference surface from which topographic heights and ocean depths are measured. The scientific discipline concerned with the precise figure of the Earth and its determination and significance is known as geodesy.



Example 6

```
% Map of terrain elevations in Korea  
load korea  
h = worldmap(map, refvec);  
set(h, 'Visible', 'off')  
geoshow(h, map, refvec, 'DisplayType', 'texturemap')  
colormap(demcmap(map))
```

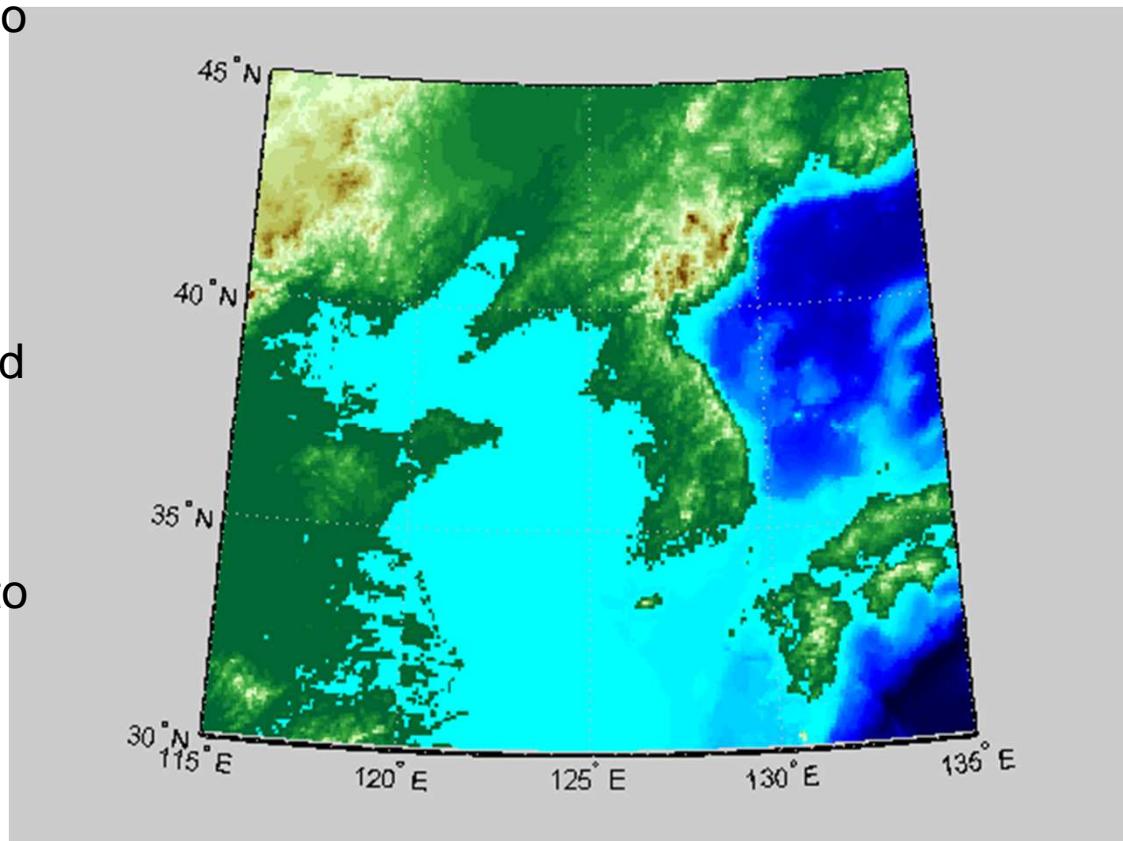
not display the
outside of the
projection

DEMCMAP Colormaps appropriate to
terrain elevation data

DEMCMAP(map) creates and
assigns a colormap appropriate for
elevation data.

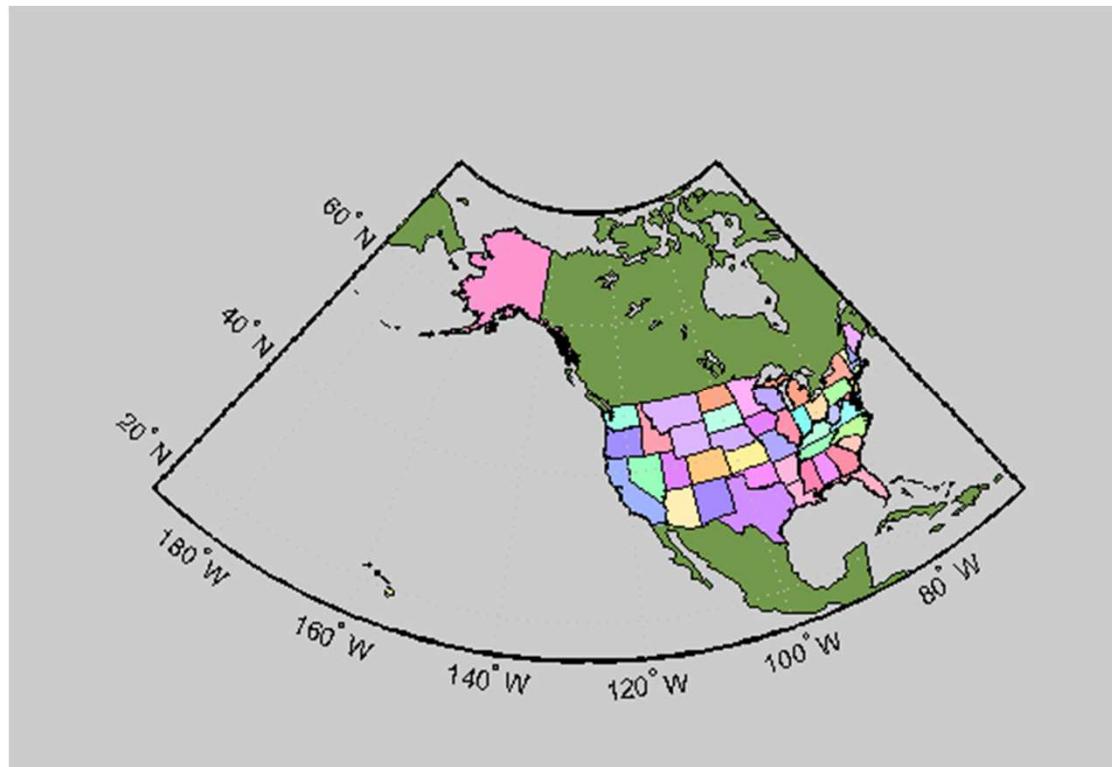
The colormap has the number of land
and sea colors in proportion to the
maximum elevations and depths in
the matrix map. With no output
arguments, the colormap is applied to
the current figure and the axes

CLim property is set so that the
interface between the land and sea
is correct.



Example 7

```
% Map of the United States of America  
ax = worldmap('USA');  
load coast  
geoshow(ax, lat, long,...  
    'DisplayType', 'polygon', 'FaceColor', [.45 .60 .30])  
states = shaperead('usastatelo', 'UseGeoCoords', true);  
faceColors = makesymbolspec('Polygon',...  
    {'INDEX', [1 numel(states)], 'FaceColor', polcmap(numel(states))});  
geoshow(ax, states, 'DisplayType', 'polygon', 'SymbolSpec', faceColors)
```



GEOSHOW Display map latitude and longitude data

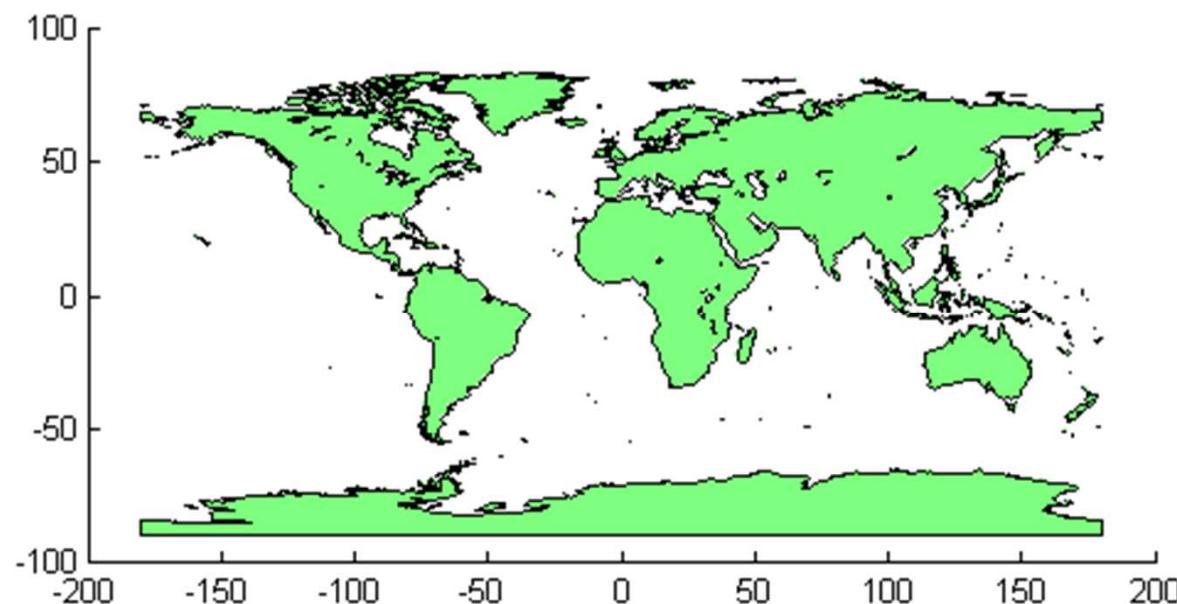
GEOSHOW(LAT, LON) or
GEOSHOW(LAT, LON, ..., 'DisplayType', DISPLAYTYPE, ...)
GEOSHOW(LAT,LON,Z, ..., 'DisplayType', DISPLAYTYPE, ...)
GEOSHOW(Z,R, ..., 'DisplayType', DISPLAYTYPE,...)
GEOSHOW(LAT,LON,I)
GEOSHOW(LAT,LON,BW)
GEOSHOW(LAT,LON,X,CMAP)
GEOSHOW(LAT,LON,RGB)
GEOSHOW(..., 'DisplayType', DISPLAYTYPE, ...)
GEOSHOW(I,R)
GEOSHOW(BW,R)
GEOSHOW(RGB,R)
GEOSHOW(A,CMAP,R)
GEOSHOW(..., 'DisplayType', DISPLAYTYPE, ...)
GEOSHOW(S) or GEOSHOW(S, ..., 'SymbolSpec', SYMSPEC, ...)
GEOSHOW(FILENAME)
.....

Look at HELP GEOSHOW, a very powerful MATLAB command

Example 1

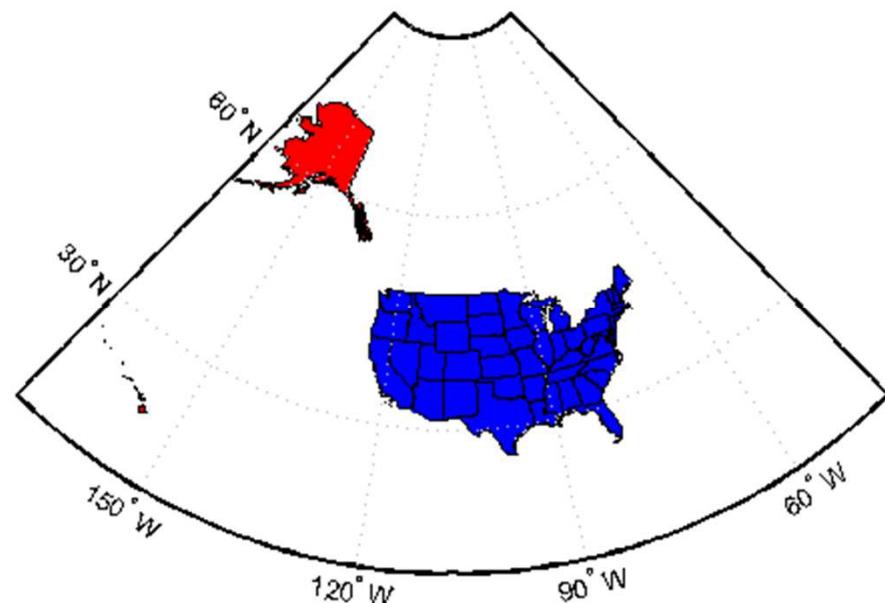
```
% Display world land areas using a default Plate Carree  
projection.
```

```
figure  
geoshow('landareas.shp', 'FaceColor', [0.5 1.0 0.5]);
```



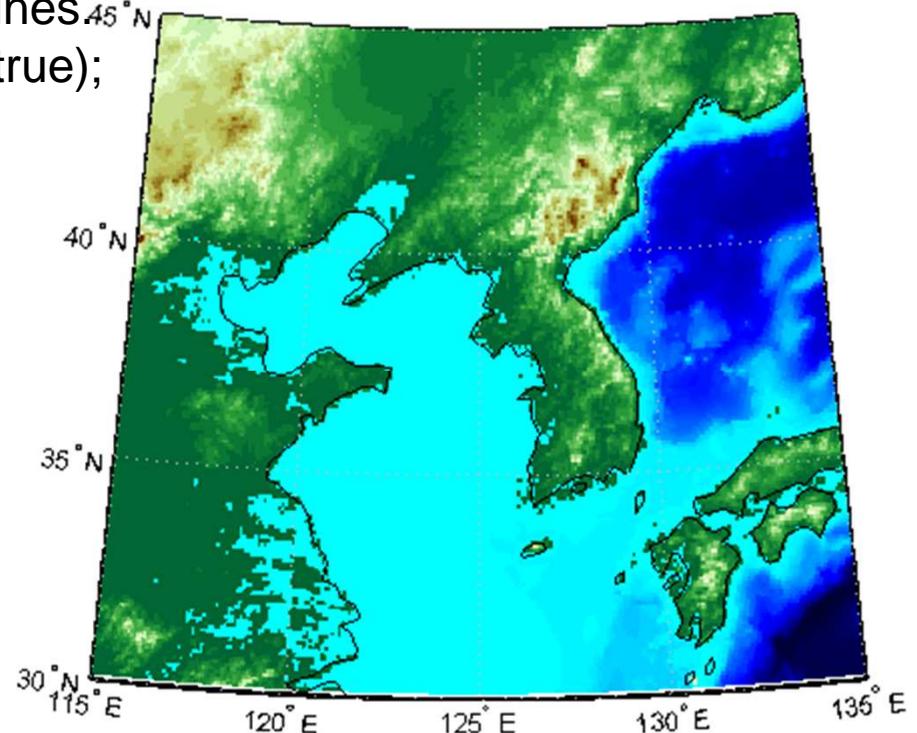
Example 2

```
% Create a worldmap of North America, and  
% override default polygon properties.  
figure  
worldmap('na');  
% Read the USA high resolution data.  
states = shaperead('usastatehi', 'UseGeoCoords', true);  
% Create a SymbolSpec to display Alaska and Hawaii as red polygons.  
symbols = makesymbolspec('Polygon', ...  
    {'Name', 'Alaska', 'FaceColor', 'red'}, ...  
    {'Name', 'Hawaii', 'FaceColor', 'red'});  
% Display all the other states in blue.  
geoshow(states, 'SymbolSpec', symbols, ...  
    'DefaultFaceColor', 'blue', ...  
    'DefaultEdgeColor', 'black');
```



Example 3

```
% Create a worldmap of the Korean data grid  
% and display as a texture map.  
load korea  
figure  
worldmap(map, refvec)  
% Display the Korean data grid as a texture map.  
geoshow(gca, map, refvec, 'DisplayType', 'texturemap');  
colormap(demcmap(map))  
% Display the land area boundary as black lines.  
S = shaperead('landareas', 'UseGeoCoords', true);  
geoshow([S.Lat], [S.Lon], 'Color', 'black');
```



Example 4

```
% Display the EGM96 geoid heights as a texture map  
% using the Eckert projection.
```

```
load geoid
```

```
% Create a figure with an Eckert projection.
```

```
figure
```

```
axesm eckert4;
```

```
framem; gridm;
```

```
axis off
```

```
% Display the geoid as a texture map.
```

```
geoshow(geoid, geoidrefvec, 'DisplayType', 'texturemap');
```

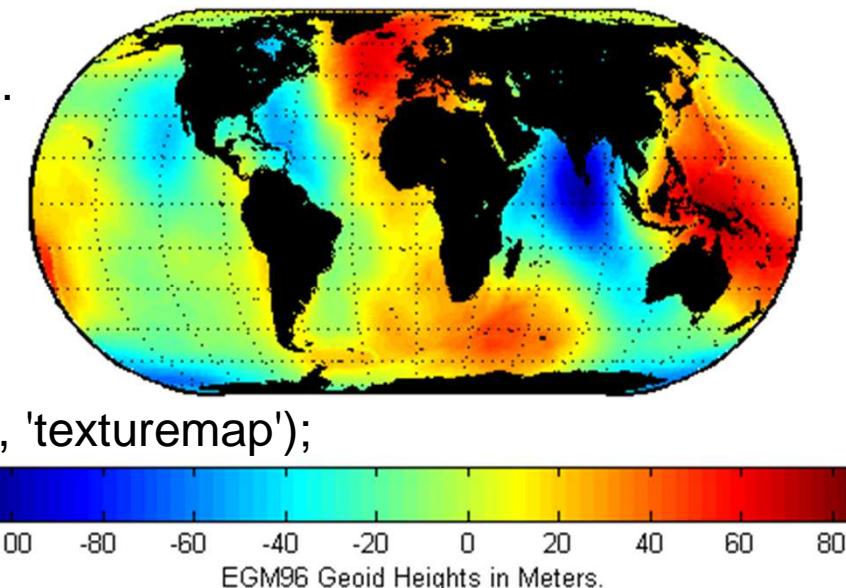
```
% Create a colorbar and title.
```

```
hcb = colorbar('horiz');
```

```
set(get(hcb,'Xlabel'),'String','EGM96 Geoid Heights in Meters.')
```

```
% Mask out all the land.
```

```
geoshow('landareas.shp', 'FaceColor', 'black');
```

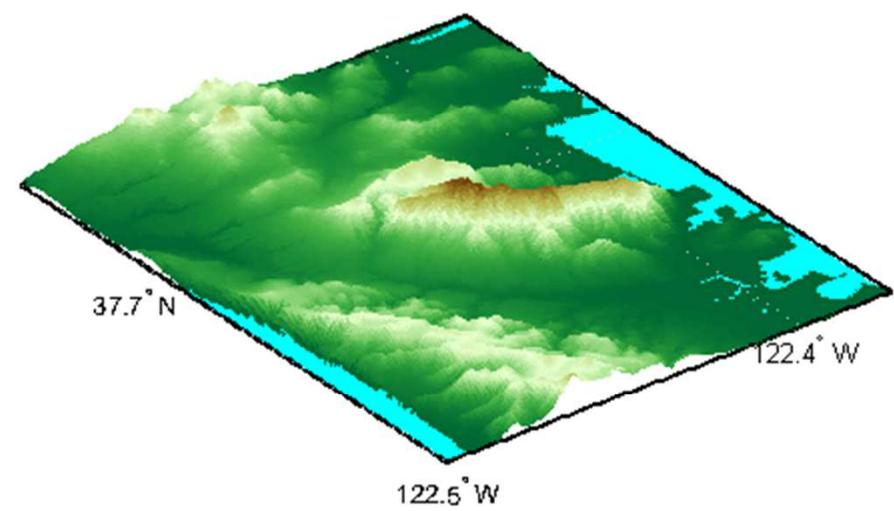
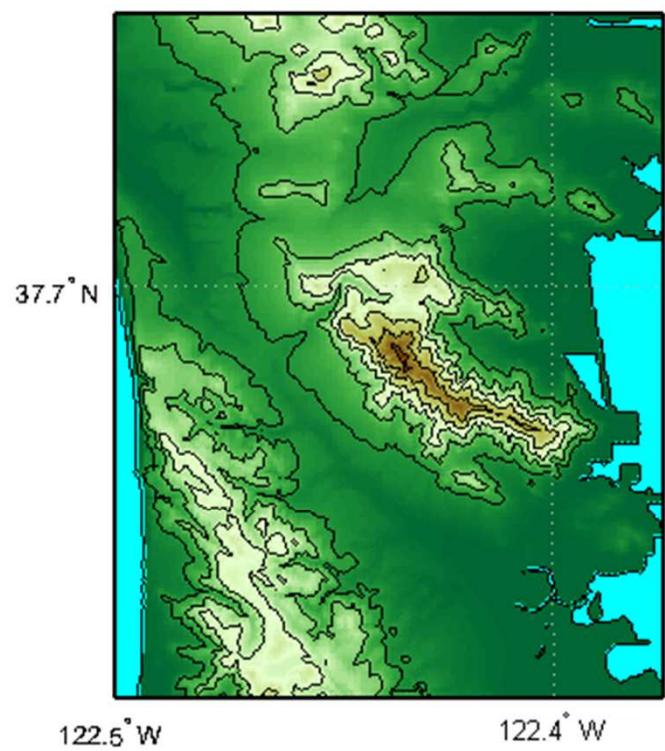


Example 6

```
% Display the moon albedo image using a default Plate Carree projection  
% and an orthographic projection.  
load moonalb  
% Plate Carree projection.  
figure  
geoshow(moonalb,moonalbrefvec)  
% Orthographic projection.  
figure  
axesm ortho  
geoshow(moonalb, moonalbrefvec, 'DisplayType', 'texturemap')  
colormap(gray(256))  
axis off
```



```
% Example 7 Read and display the San Francisco South 24K DEM data.  
filenames = gunzip('sanfranciscos.dem.gz', tempdir);  
demFilename = filenames{1};  
% Read every point of the 1:24,000 DEM file.  
[lat, lon,Z] = usgs24kdem(demFilename,2);  
% Delete the temporary gunzipped file.  
delete(demFilename);  
% Move all points at sea level to -1 to color them blue.  
Z(Z==0) = -1;  
% Compute the latitude and longitude limits for the DEM.  
latlim = [min(lat(:)) max(lat(:))];  
lonlim = [min(lon(:)) max(lon(:))];  
% Display the DEM values as a texture map.  
figure  
usamap(latlim, lonlim)  
geoshow(lat, lon, Z, 'DisplayType','texturemap')  
demcmap(Z)  
daspectm('m',1)  
% Overlay black contour lines onto the texturemap.  
geoshow(lat, lon, Z, 'DisplayType', 'contour', 'LineColor', 'black');  
% View the DEM values in 3-D.  
figure  
usamap(latlim, lonlim)  
geoshow(lat, lon, Z, 'DisplayType', 'surface')  
demcmap(Z)  
daspectm('m',1)  
view(3)
```



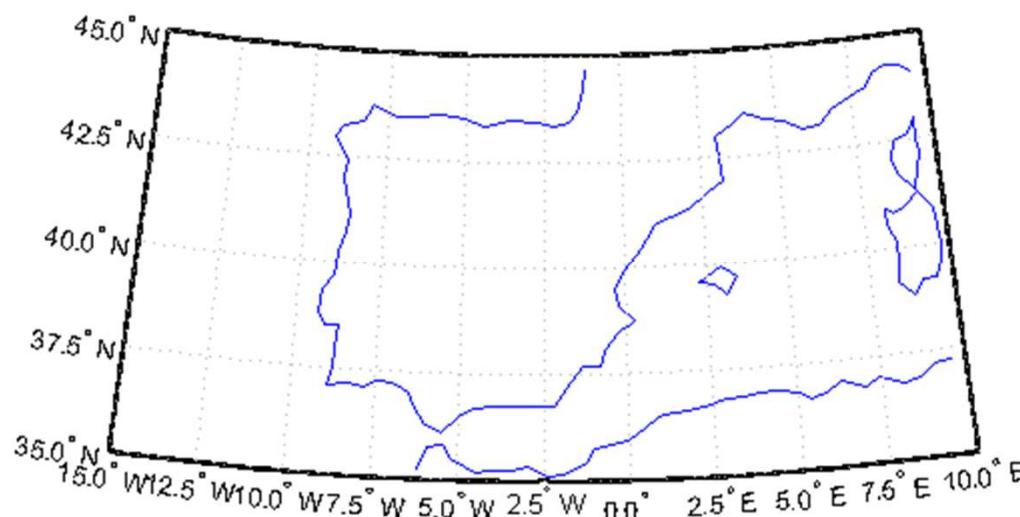
Other Examples

Try: worldmap command (mapping Toolbox) and select region...

```
>> worldmap ---> Spain or worldmap('Spain')
```

```
>> load coast
```

```
>> plotm(lat,long)
```



Geographic coordinates

Map coordinate systems - geographic and geomagnetic.

Latitude/Longitude is the usual coordinate system for maps.

In some cases **UTM coords** are also used, but these are really just a simple transformation based on the location of the equator and certain lines of longitude.

On the other hand, there are occasions when a coordinate system based on some other set of axes is useful. For example, in space physics data is often projected in coordinates based on the magnetic poles

Notice that longitudes are specified using a *signed* notation

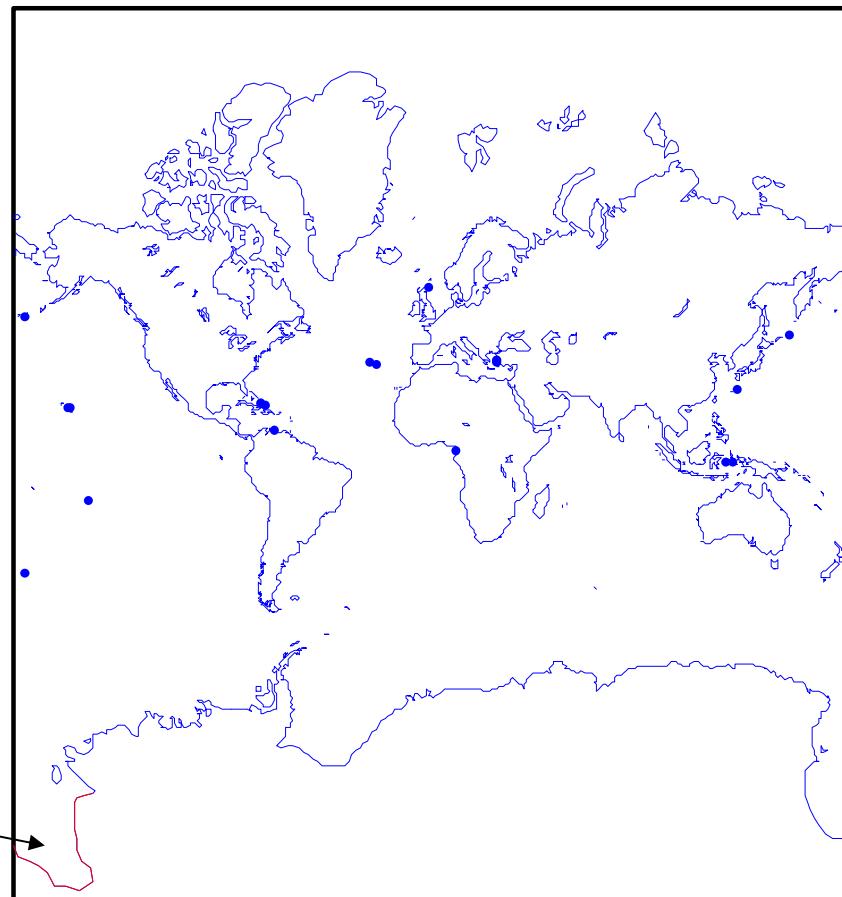
East longitudes are positive, whereas West longitudes are negative !!!
Nord latitudes are positive, whereas Sud latitudes are negative!!!

Also note that a decimal degree notation is used, so that a longitude of 120°30'W is specified as -120.5°.

MATLAB mapping toolbox

Plotting vector geodata

```
>>clear  
>> load coast  
>> axesm mercator  
>> framem  
>> plotm(lat,long)  
whos  
    lat  9589x1    76712  double  
    long 9589x1    76712  double  
  
plotm(lat(1:20),long(1:20),'r')
```



Plotting raster (grid) data in MATLAB

```
>> load topo
```

```
>> whos
```

Name	Size	Bytes	Class	Attributes
topo	180x360	518400	double	
topolegend	1x3	24	double	
topomap1	64x3	1536	double	
topomap2	128x3	3072	double	

```
>> axesm sinusoid
```

```
>> geoshow(topo,topolegend,'DisplayType','texturemap')
```

```
>> demcmap(topo)
```

```
>> topolegend
```

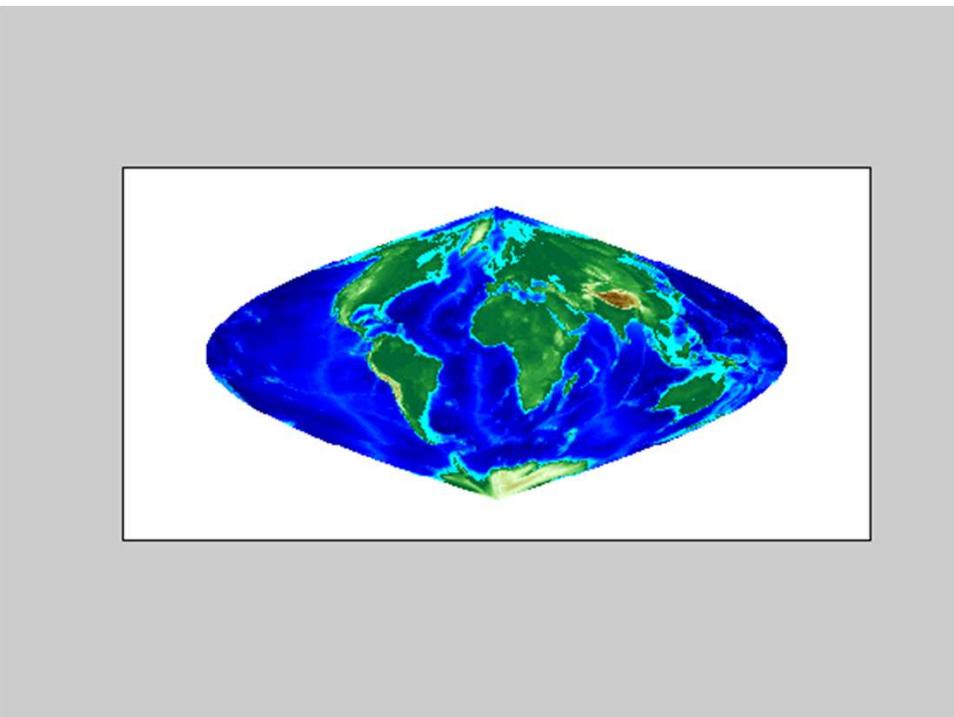
```
>> topolegend
```

```
topolegend =
```

```
1 90 0
```

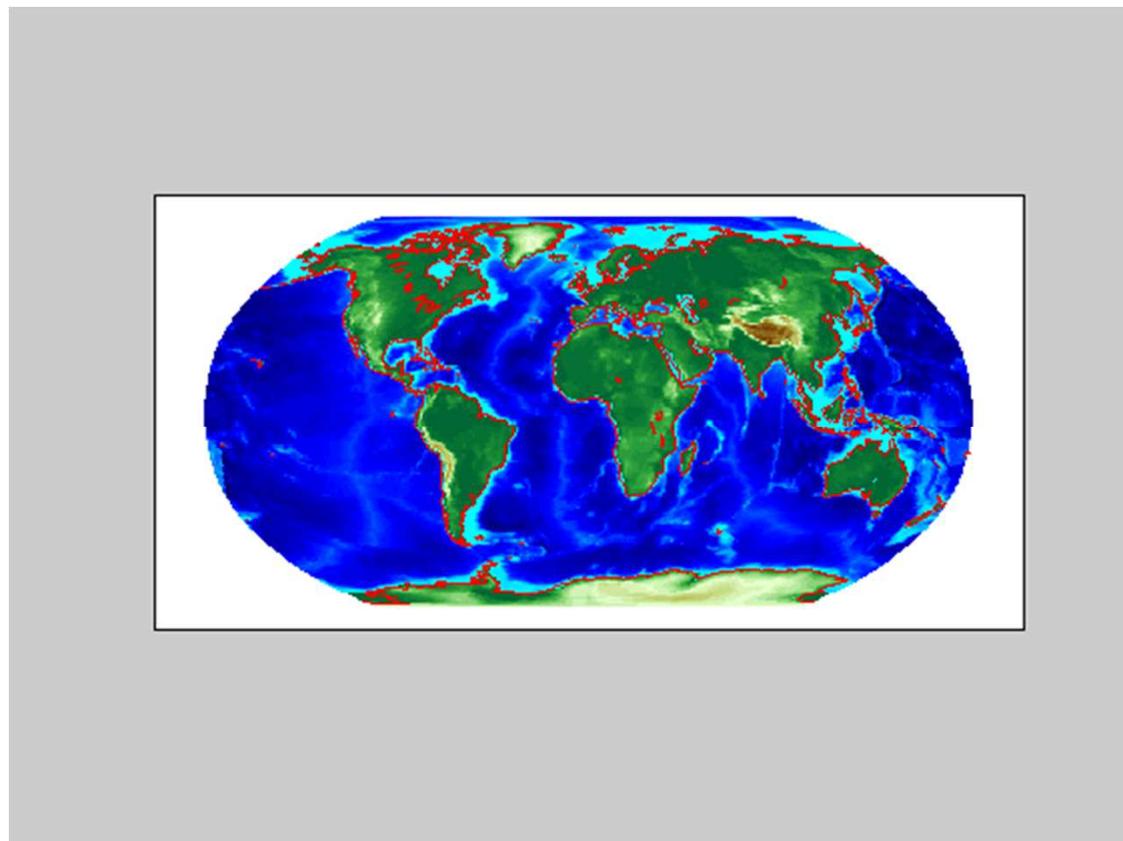
geoshow shows geodata in geographic unprojected coordinates

demcmap creates and assigns a colormap appropriate for elevation data.



Combining vector and raster data in the same plot

```
>> clma  
>> clear  
>> load coast  
>> load topo  
>> axesm robinson  
>> geoshow(topo,topolegend,'Displaytype','texturemap')  
>> demcmap(topo)  
>> geoshow(lat,long,'Color','r')
```



From vectors to raster (grids)

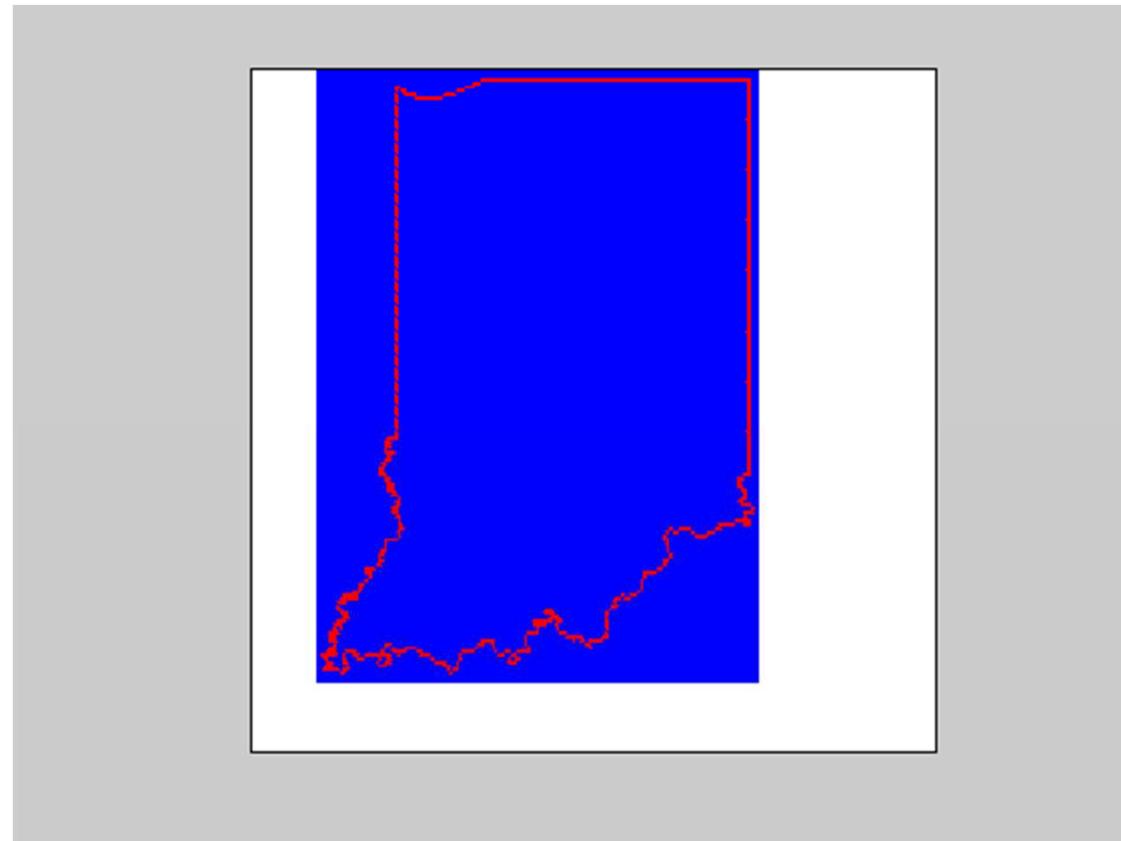
```
>> indiana=shaperead('usastatehi.shp','UseGeoCoords',true,'Selector',...
{ @(name)strcmpi('Indiana',name),'Name'});  
>> inLat=indiana.Lat;  
>> inLon=indiana.Lon;  
>> gridDensity=40;  
>> [inGrid,inRefVec]=vec2mtx(inLat,inLon,gridDensity);  
>> whos
```

Convert vector
information to
a raster grid image

Name	Size	Bytes	Class	Attributes
gridDensity	1x1	8	double	
inGrid	164x137	179744	double	
inLat	1x626	5008	double	
inLon	1x626	5008	double	
inRefVec	1x3	24	double	
indiana	1x1	10960	struct	

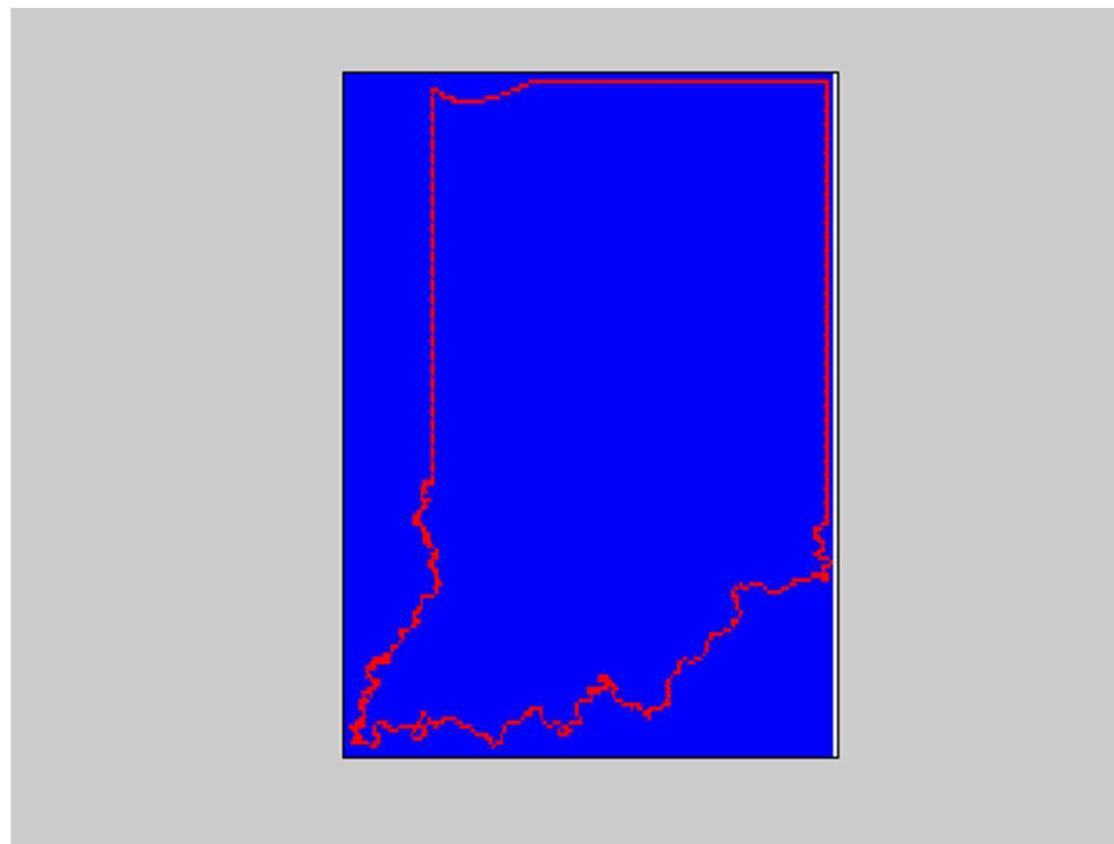
From vectors to raster (grids)

```
>> figure  
>> axesm eqdcyl  
>> meshm(inGrid,inRefVec)  
>> colormap jet(4)
```



From vectors to raster (grids)

```
>> [latlim,lonlim]=limitm(inGrid,inRefVec)
latlim =
    37.7107  41.8107
lonlim =
   -88.1479  -84.7229
>> setm(gca,'Flatlimit',latlim,'Flonlimit',lonlim)
>> tightmap
```



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Map Projections

All geospatial data must be flattened onto a display surface in order to visually portray what exists where. The mathematics and craft of map projection are central to this process. Although there is no limit to the ways geodata can be projected, conventions, constraints, standards, and applications generally prescribe its usage.

To represent a curved surface such as the Earth in two dimensions, you must geometrically transform (literally, and in the mathematical sense, “map”) that surface to a plane. Such a transformation is called a map projection.

map projection consists of constructing points on geometric objects such as cylinders, cones, and circles that correspond to homologous points on the surface of the planet being mapped according to certain rules and formulas.

Map Projections

But what projection should I use?

This depends really on how large an area you are mapping.

Usually, maps of the whole world are Mercator, although often the Miller Cylindrical projection looks better because it doesn't emphasize the polar areas as much.

Another choice is the Hammer-Aitoff or Mollweide (which has meridians curving together near the poles). Both are equal-area. It's probably not a good idea to use these projections for maps that don't have the equator somewhere near the middle.

The Robinson projection is not equal-area or conformal, but was the choice of National Geographic (for a while, anyway), and also appears in the IPCC reports.

If you are plotting something with a large north/south extent, but not very wide (say, North and South America, or the North and South Atlantic), then the Sinusoidal or Mollweide projections will look pretty good.

Another choice is the Transverse Mercator, although that is usually used only for very large-scale maps.

Map Projections

MATLAB mapping toolbox

Projection Name	Map Projection ID
Transverse Mercator	tranmerc
Mercator	mercator
Lambert Conformal Conic (2SP)	lambert
Lambert Conformal Conic (1SP)	lambert
Lambert Azimuthal Equal Area	eaaazim
Albers Equal-Area Conic	eqaconic
Azimuthal Equidistant	eqdazim
Equidistant Conic	eqdconic
Polar Stereographic	ups
Oblique Stereographic	stereo
Equirectangular	eqdcylin
Cassini-Soldner	cassini
Gnomonic	gnomonic
Miller Cylindrical	miller
Orthographic	ortho
Polyconic	polycon
Robinson	robinson
Sinusoidal	sinusoid
Van der Grinten	vgrint1

Map Projections

But what projection should I use?

For smaller areas within one hemisphere or other (say, Australia, the United States, the Mediterranean, the North Atlantic) you might pick a [conic projection](#). The differences between the two available conic projections are subtle, and if you don't know much about projections it probably won't make much difference which one you use.

If you get smaller than that, it doesn't matter a whole lot which projection you use. One projection useful in many cases is the [Oblique Mercator](#), since you can align it along a long (but narrow) coastal area.

If map limits along lines of longitude/latitude are OK, use a [Transverse Mercator](#) or [Conic Projection](#). The [UTM projection](#) is also useful.

Polar areas are traditionally mapped using a [Stereographic projection](#), since for some reason it looks nice to have a "bullseye" pattern of latitude lines.

If you want to get a quick idea of what any projection looks like, default parameters for all functions are set for a "typical" usage, i.e. to get a quick idea of what any projection looks like, you can do so without having to figure out a lot of numerical values:

How to specify map projections in MATLAB mapping Toolbox?

axesm Define map axes and set map properties
displaym Display geographic data from display structure
geoshow Display map latitude and longitude data
grid2image Display regular data grid as image
mapview Interactive map viewer
usamap Construct map axes for United States of America
worldmap Construct map axes for given region of world

MAPPING GUIs

AXESM GUI

AXESM activates a GUI to define a map projection for the current axes.

AXESM(PROPERTYNAME, PROPERTYVALUE,...)

AXESM(MSTRUCT,...)

AXESM(PROJFCN,...)

MAPVIEW Interactive map viewer

Use the Map Viewer to work with vector, image, and raster data grids in a map coordinate system: load data, pan and zoom on the map, control the map scale of your screen display, control the order, visibility, and symbolization of map layers, annotate your map, and click to learn more about individual vector features.

MAPVIEW complements MAPSHOW and GEOSHOW, which are for constructing maps in ordinary figure windows in a less interactive, script-oriented way.

MAPVIEW (with no arguments) starts a new Map Viewer in an empty state.

MAPSHOW Display map data without projection

MAKESYMBOLSPEC Construct vector symbolization specification

HELP for Mapping MATLAB Toolbox

- help map for computational functions
- mapdemos for a list of Mapping Toolbox demos
- maps lists all Mapping Toolbox map projections by class, name, and ID string.
- maplist returns a structure describing all Mapping Toolbox map projections.
- projlist to list map projections supported by projfwd and projinv
- help *functionname* for help on a specific function, often including examples
- helpwin *functionname* to see the output of help displayed in the Help browser window instead of the Command Window
- doc *functionname* to read a function's reference page in the Help browser, including examples and illustrations

MAPPING DEMOS

- `mapexkmlexport` — Exporting Vector Point Data to KML
- `mapexfindcity` — Interactive Global City Finder
- `mapexgeo` — Creating Maps Using `geoshow` (for latitude, longitude data)
- `mapexmap` — Creating Maps Using `mapshow` (for x, y data)
- `mapexrefmat` — Creating and Using Referencing Matrices
- `mapexreg` — Georeferencing an Image to an Orthotile Base Layer
- `mapex3ddome` — Plotting a 3-D Dome as a Mesh Over a Globe
- `mapexunprojectdem` — Un-Projecting a Digital Elevation Model (DEM)
- `mapexgshhs` — Converting Coastline Data (GSHHS) to Shapefile Format

MATLAB Functions that Access Internet Data Directly

The MATLAB functions in the table below read files from URLs. Then you can write the files to a local directory or load them into your MATLAB Workspace. With the exception of `urlread` and `urlwrite`, all the functions can read files on local and network file systems using path syntax as well.

[**geotiffread**](#) **Read a georeferenced image from GeoTIFF file**

[**gunzip**](#) **Uncompress files in the GNU-Zip format**

[**imread**](#) **Read image from graphics file**

[**untar**](#) **Extract the contents of a Tar-file**

[**unzip**](#) **Extract the contents of a Zip-file**

[**urlread**](#) **Returns the contents of a URL as a string**

[**urlwrite**](#) **Save the contents of a URL to a file**

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Georeferencing

Raster geodata consists of georeferenced data grids and images that in MATLAB are stored as matrices. Raster geodata looks like any other matrix in MATLAB

Georeferencing can be done to the earth globe or to a specified map projection, so that each pixel of data occupies a known patch of territory of the planet. Whether a raster geodata set covers the entire planet or not, its placement and resolution must be specified.

Referencing vectors

In many instances (when the data grid or image is based on latitude and longitude and is aligned with the geographic graticule), a referencing matrix has more degrees of freedom than the data requires. In such cases, you can use a more compact representation, a three-element *referencing vector*.

A referencing vector defines the pixel size and northwest origin for a regular, rectangular data grid:

`refvec= [cells-per-degree, north lat, west long]`

refvec= [cells-per-degree, north lat, west long]

In MAT-files, this variable is often called refvec or maplegend. The first element, cells-per-degree, describes the angular extent of each grid cell (e.g., if each cell covers five degrees of latitude and longitude, cells-per-degree would be specified as 0.2).

Note that if the latitude extent of cells differs from their longitude extent you cannot use a referencing vector, and instead must specify a referencing matrix.

The second element, north-lat, specifies the northern limit of the data grid (as a latitude), and the third element, west-lon, specifies the western extent of the data grid (as a longitude). In other words, north-lat, west-lon is the northwest corner of the data grid.

Note, however, that cell (1,1) is always in the southwest corner of the grid. This need not be the case for grids or images described by referencing matrices, as opposed to referencing vectors.

Regular data grids

Data matrices that contain double values.

southermost edge is the first row

nothermost edge is the last row

westernmost edge is the first column

eastermnost edge is the last column

cell(1,1) is southwest corner of the grid

**East longitudes are positive, whereas West longitudes
are negative !!!!**

**Nord latitudes are positive, whereas Sud latitudes are
negative!!!**

Building a global data grid

Build a coarse world map where each cell represents 60°

1) Built a data minigrid:

minigrid=[1,2,3,4,5,6;7,8,9,10,11,12;13,14,15,16,17,18]

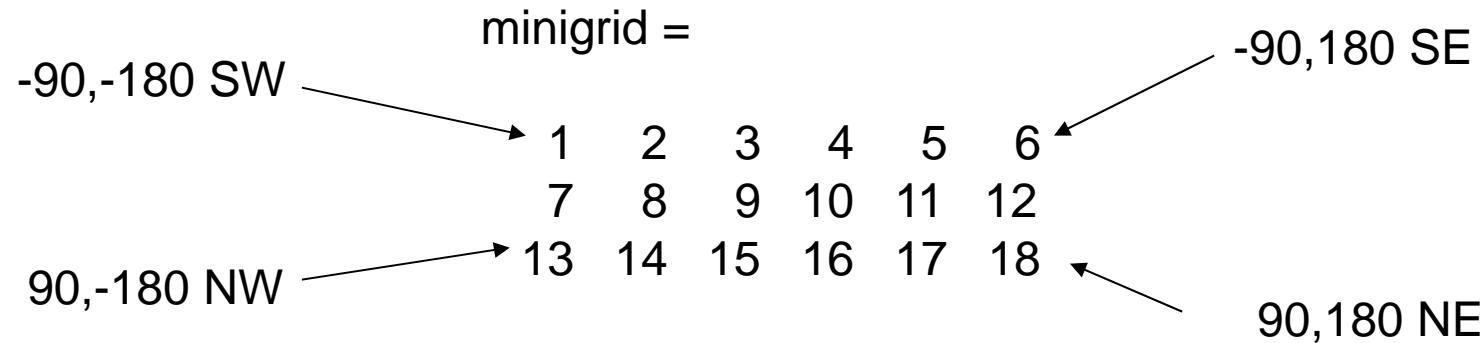
2) Make a referencing vector *refvec= [cells-per-degree, north lat, west long]*

minivec=[1/60,90,-180]

Building and georeferencing a global data grid

$\text{minigrid} = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18]$

$\text{minivec} = [1/60, 90, -180]$



Remember!

East longitudes are positive.
West longitudes are negative.
North latitudes are positive.
South latitudes are negative.

3) Set up an equidistant cylindrical map projection

```
axesm('MapProjection','eqdcylin')
```

```
setm(gca,'GlineStyle','-','Grid','on','Frame','on')
```

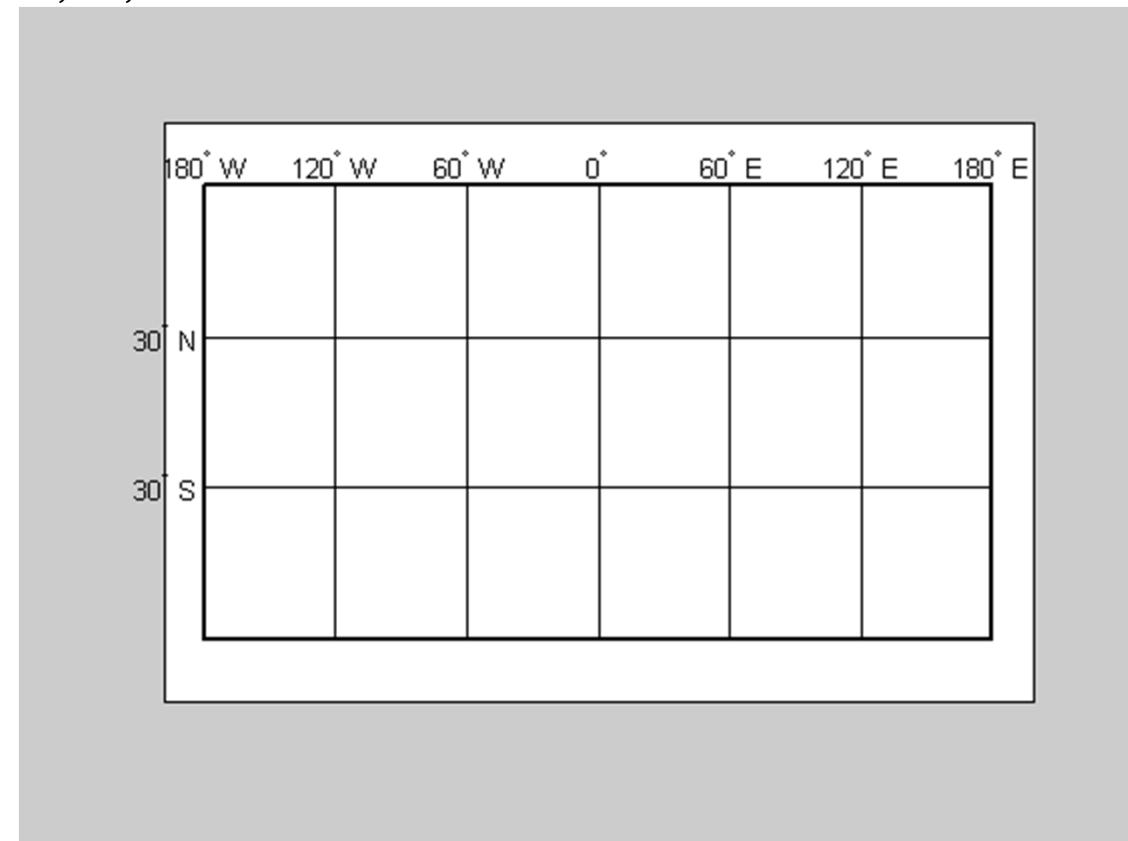
4) Draw a graticule with parallel and meridian labels at 60° intervals

```
setm(gca, 'MlabelLocation', 60,'PlabelLocation',[-30,30],...)
```

```
'MlabelParallel','north','MeridianLabel','on',...
```

```
'ParallelLabel','on','MlineLocation',60,...
```

```
'PlineLocation',[-30,30])
```



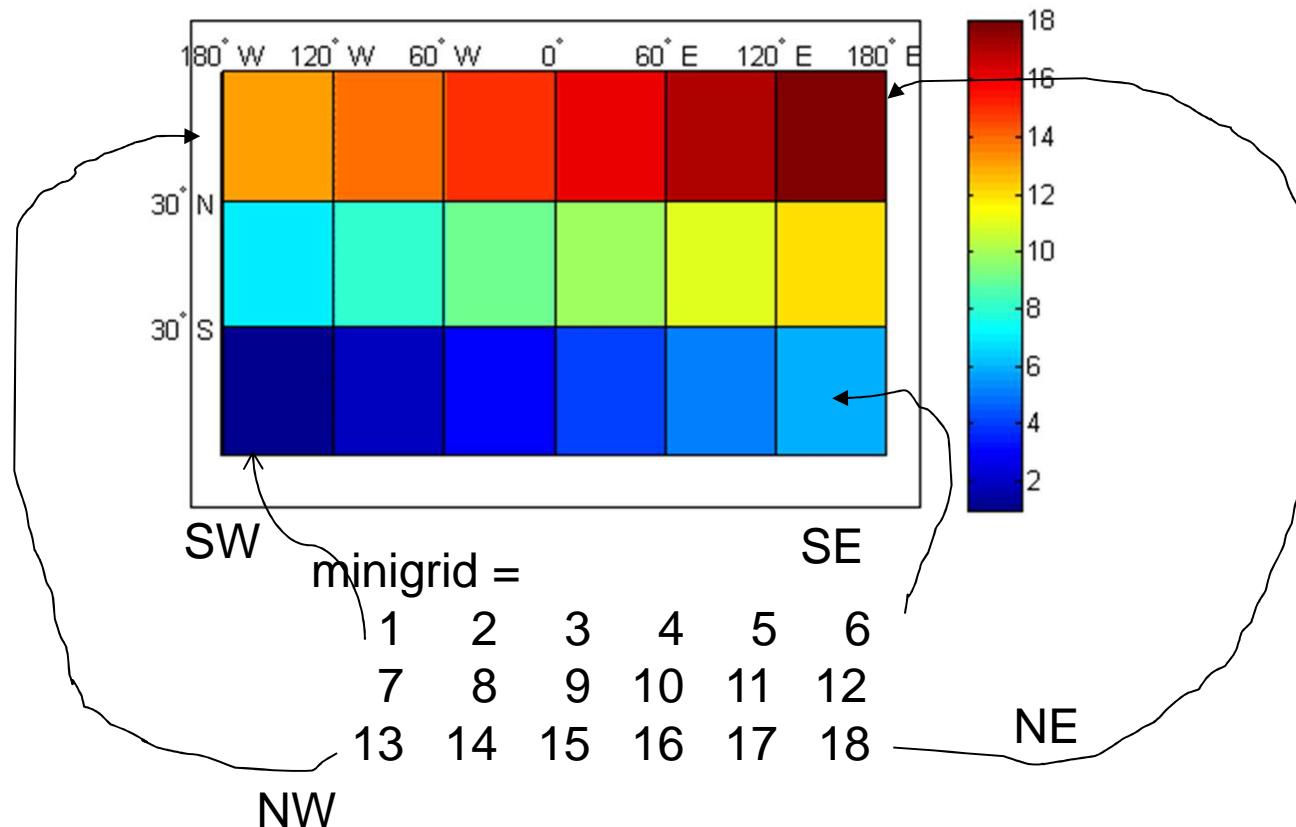
5) Map de data using mesm and display with a color map legend

`minigrid=[1,2,3,4,5,6;7,8,9,10,11,12;13,14,15,16,17,18]`

`minivec=[1/60,90,-180]`

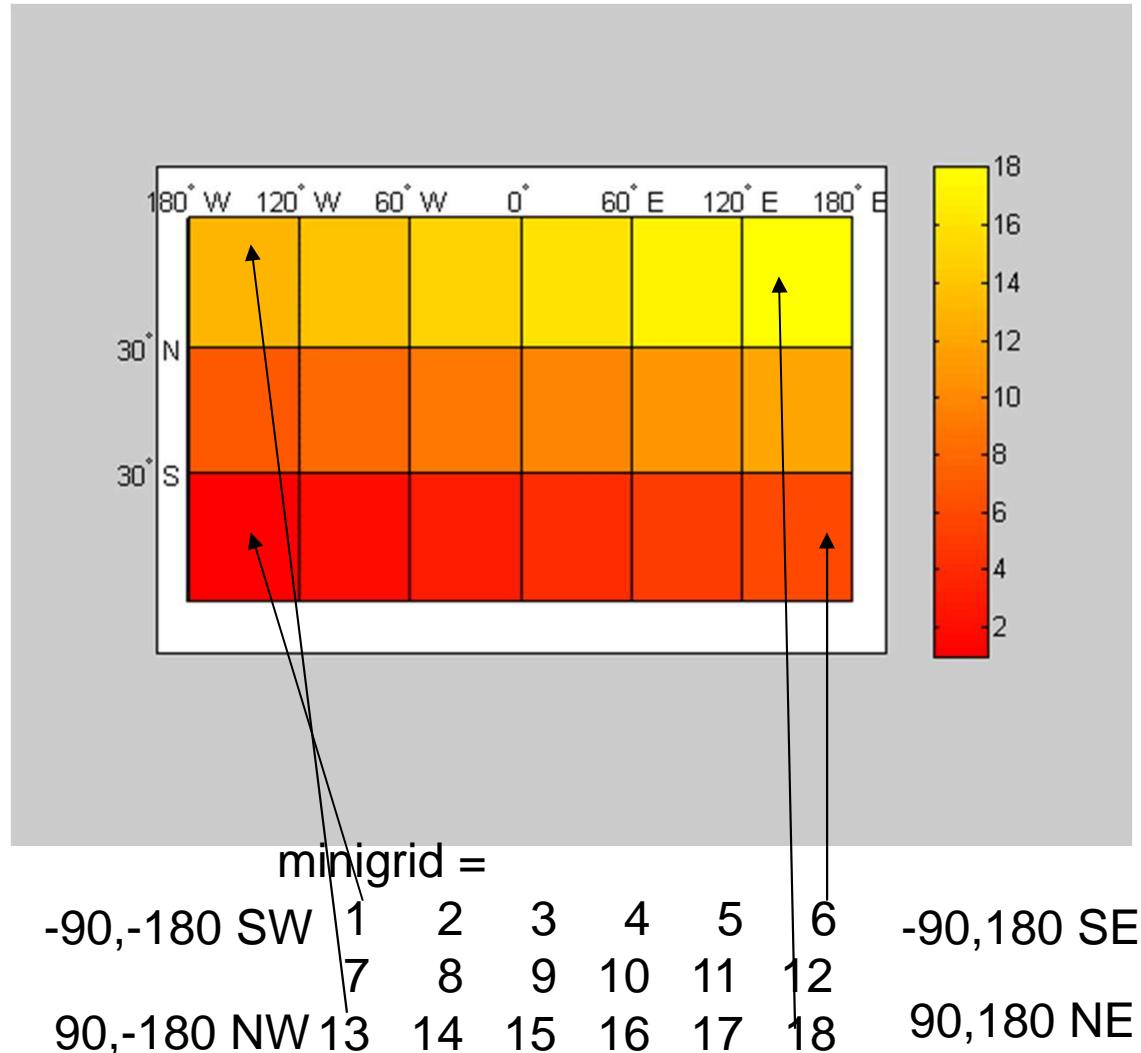
`>> meshm(minigrid,minivec);`

`>> colorbar`



5) Map de data using mesm and display with a color map legend

```
meshm(mingrid,minivec);  
colormap('autumn');colorbar
```



Computing Map limits from reference vectors

```
load korea
refvec = 12.0000 45.0000 115.0000
[latlimits, longlimits]=limitm(map, refvec)
latlimits =
    30 45
longlimits =
    115 135
```

This means that korea region extends from 30°N to 45°N and 115°E to 135°E

```
>> [rows,cols]=size(map)
rows =
    180
cols =
    240
>> southlat=refvec(2)-rows/refvec(1)
southlat =
    30.0000
>> eastlon=refvec(3)+cols/refvec(1)
eastlon =
    135.0000
latitudes decrease southwards, longitudes increase eastwards
```

Geographic interpretation of matrix elements

```
>> load russia
>> [latlim,longlim]=limitm(map,refvec)
latlim =
    35  80
longlim =
    15  190
>> row=23;col=79;
[lat,long]=setltn(map,refvec,row,col)
lat =
    39.5000
long =
    30.7000
```

This means that the element row,column = 23,79 has this lat and long

```
>> [r,c]=setpostn(map,refvec,lat,long)
r =
    23
c =
    79
```

This means that this lat,long is in the 23,79 row column

BUILDING A GEOREFERENCE MATRIX, R

Raster geodata is georeferenced in the toolbox through a companion data structure called a referencing matrix. This 3-by-2 matrix of doubles describes the scaling, orientation, and placement of the data grid on the globe. For a given referencing matrix, R, one of the following relations holds between rows and columns and coordinates (depending on whether the grid is based on map coordinates or geographic coordinates, respectively):

$$[x \ y] = [\text{row} \ \text{col}] * R \text{ or } [\text{long} \ \text{lat}] = [\text{row} \ \text{col}] * R$$

MAKEREFMAT Construct affine spatial-referencing matrix

A spatial referencing matrix R ties the row and column subscripts of an image or regular data grid to 2-D map coordinates or to geographic coordinates (longitude and geodetic latitude). R is a 3-by-2 affine transformation matrix. R either transforms pixel subscripts (row, column) to/from map coordinates (x,y) according to

$$[x \ y] = [\text{row} \ \text{col}] * R$$

or transforms pixel subscripts to/from geographic coordinates according to

$$[\text{lon} \ \text{lat}] = [\text{row} \ \text{col}] * R.$$

BUILDING A GEOREFERENCE MATRIX, R

To construct a referencing matrix for use with geographic coordinates, use longitude in place of X and latitude in place of Y, as shown in the third syntax below. This is one of the few places where longitude precedes latitude in a function call.

$R = \text{MAKEREFMAT}(X_{11}, Y_{11}, DX, DY)$ with scalar DX and DY constructs a referencing matrix that aligns image/data grid rows to map X and columns to map Y. X_{11} and Y_{11} are scalars that specify the map location of the center of the first (1,1) pixel in the image or first element of the data grid, so that

$$[X_{11} \ Y_{11}] = \text{pix2map}(R, 1, 1).$$

DX is the difference in X (or longitude) between pixels in successive columns and DY is the difference in Y (or latitude) between pixels in successive rows. More abstractly, R is defined such that

$$[X_{11} + (\text{col}-1) * DX, Y_{11} + (\text{row}-1) * DY] = \text{pix2map}(R, \text{row}, \text{col}).$$

Mapping (MATLAB) georeferencing: makerefmat

Construct spatial referencing matrix of raster/grid files using command
makerefmat.m

Example 1

Create a referencing matrix for an image with square, four-meter pixels and with its upper left corner (in a map coordinate system) at $x = 207000$ meters, $y = 913000$ meters. The image follows the typical orientation: x increasing from column to column and y decreasing from row to row.

```
x11 = 207002; % Two meters east of the upper left corner
y11 = 912998; % Two meters south of the upper left corner
dx = 4;
dy = -4;
R = makerefmat(x11, y11, dx, dy)
x11 = 207002; % Two meters east of the upper left corner
y11 = 912998; % Two meters south of the upper left corner
dx = 4;
dy = -4;
R = makerefmat(x11, y11, dx, dy)
```

R =

0	-4
4	0
206998	913002

Example 2

Create a referencing matrix for a global geoid grid.

```
load geoid % Adds array 'geoid' to the workspace
```

```
% 'geoid' contains a model of the Earth's geoid sampled in  
% one-degree-by-one-degree cells. Each column of 'geoid' contains  
% geoid heights in meters for 180 cells starting at latitude  
% -90 degrees and extending to +90 degrees, for a given latitude.  
% Each row contains geoid heights for 360 cells starting at  
% longitude 0 and extending 360 degrees.
```

```
lat11 = -89.5; % Cell-center latitude corresponding to geoid(1,1)  
lon11 = 0.5; % Cell-center longitude corresponding to geoid(1,1)  
dLat = 1; % From row to row moving north by one degree  
dLon = 1; % From column to column moving east by one degree
```

```
geoidR = makerefmat(lon11, lat11, dLon, dLat)
```

```
% It's well known that at its most extreme the geoid reaches a  
% minimum of slightly less than -100 meters, and that the minimum  
% occurs in the Indian Ocean at approximately 4.5 degrees latitude,  
% 78.5 degrees longitude. Check the geoid height at this location  
% by using LATLON2PIX with the new referencing matrix:
```

```
[row, col] = latlon2pix(geoidR, 4.5, 78.5)  
geoid(round(row),round(col))
```

```
geoidR =
```

```
0 1.0000  
1.0000 0  
-0.5000 -90.5000
```

```
row =
```

```
95
```

```
col =
```

```
79
```

```
ans =
```

```
-106.9260
```

Example 3

Create a half-resolution version of a georeferenced TIFF image, using Image Processing Toolbox functions IND2GRAY and IMRESIZE.

```
% Read the indexed-color TIFF image and convert it to grayscale.  
% The size of the image is 2000-by-2000.  
[X, cmap] = imread('concord_ortho_w.tif');  
I_orig = ind2gray(X, cmap);  
  
% Read the corresponding worldfile. Each image pixel covers a  
% one-meter square on the map.  
R_orig = worldfileread('concord_ortho_w.tfw')  
  
% Halve the resolution, creating a smaller (1000-by-1000) image.  
I_half = imresize(I_orig, size(I_orig)/2, 'bicubic');  
  
% Find the map coordinates of the center of pixel (1,1) in the  
% resized image: halfway between the centers of pixels (1,1) and  
% (2,2) in the original image.  
[x11_orig, y11_orig] = pix2map(R_orig, 1, 1)  
[x22_orig, y22_orig] = pix2map(R_orig, 2, 2)
```

```

% Average these to determine the center of pixel (1,1) in the new
% image.
x11_half = (x11_orig + x22_orig) / 2
y11_half = (y11_orig + y22_orig) / 2
% Construct a referencing matrix for the new image, noting that its
% pixels are each two meters square.
R_half = makerefmat(x11_half, y11_half, 2, -2)
% Display each image in map coordinates.
figure;
subplot(2,1,1); h1 = mapshow(l_orig,R_orig); ax1 = get(h1,'Parent');
subplot(2,1,2); h2 = mapshow(l_half,R_half); ax2 = get(h2,'Parent');
set(ax1, 'XLim', [208000 208250], 'YLim', [911800 911950])
set(ax2, 'XLim', [208000 208250], 'YLim', [911800 911950])
% Mark the same map location on top of each image.
x = 208202.21;
y = 911862.70;
line(x, y, 'Parent', ax1, 'Marker', '+', 'MarkerEdgeColor', 'r');
line(x, y, 'Parent', ax2, 'Marker', '+', 'MarkerEdgeColor', 'r');
% Graphically, they coincide, even though the same map location
% corresponds to two different pixel coordinates.
[row1, col1] = map2pix(R_orig, x, y)
[row2, col2] = map2pix(R_half, x, y)

```

Mapping

Mapping

Introduction to MATLAB mapping Toolbox

Map projections

MATLAB mapping Toolbox and georeferencing

Laboratory exercises:

Plotting images and maps

Google map loader

Getting satellite data from internet

Representing results of a monitoring campaign

Romà Tauler (IDAEA, CSIC, Barcelona)

Reading images

IMREAD Read image from graphics file.

`A = IMREAD(FILENAME,FMT)` reads a grayscale or color image from the file specified by the string FILENAME. If the file is not in the current directory, or in a directory on the MATLAB path, specify the full pathname.

The text string FMT specifies the format of the file by its standard file extension. For example, specify 'gif' for Graphics Interchange Format files. To see a list of supported formats, with their file extensions, use the IMFORMATS function. If IMREAD cannot find a file named FILENAME, it looks for a file named FILENAME.FMT.

The return value A is an array containing the image data. If the file contains a grayscale image, A is an M-by-N array. If the file contains a truecolor image, A is an M-by-N-by-3 array. For TIFF files containing color images that use the CMYK color space, A is an M-by-N-by-4 array. See TIFF in the Format-Specific Information section for more information.

Look at C:\Archivos de programa\MATLAB\R2007a\toolbox\images\imdemos for images and demos

.....

imformats

EXT	ISA	INFO	READ	WRITE	ALPHA	DESCRIPTION
bmp	isbmp	imbmpinfo	readbmp	writebmp	0	Windows Bitmap (BMP)
cur	iscur	imcurinfo	readcur		1	Windows Cursor resources (CUR)
fts fits	isfits	imfitsinfo	readfits		0	Flexible Image Transport System (FITS)
gif	isgif	imgifinfo	readgif	writegif	0	Graphics Interchange Format (GIF)
hdf	ishdf	imhdfinfo	readhdf	writehdf	0	Hierarchical Data Format (HDF)
ico	isico	imicoinfo	readico		1	Windows Icon resources (ICO)
jpg jpeg	isjpg	imjpginfo	readjpg	writejpg	0	Joint Photographic Experts Group (JPEG)
pbm	ispbm	impnminfo	readpnm	writepnm	0	Portable Bitmap (PBM)
pcx	ispcx	impcxinfo	readpcx	writepcx	0	Windows Paintbrush (PCX)
pgm	ispgm	impnminfo	readpnm	writepnm	0	Portable Graymap (PGM)
png	ispng	impnginfo	readpng	writepng	1	Portable Network Graphics (PNG)
pnm	ispnm	impnminfo	readpnm	writepnm	0	Portable Any Map (PNM)
ppm	isppm	impnminfo	readpnm	writepnm	0	Portable Pixmap (PPM)
ras	isras	imrasinfo	readras	writeras	1	Sun Raster (RAS)
tif tiff	istif	imtifinfo	readtif	writetif	0	Tagged Image File Format (TIFF)
xwd	isxwd	imxwdinfo	readxwd	writexwd	0	X Window Dump (XWD)

```
A=imread('moon.tif')  
image(A)  
imagesc(A)  
;
```

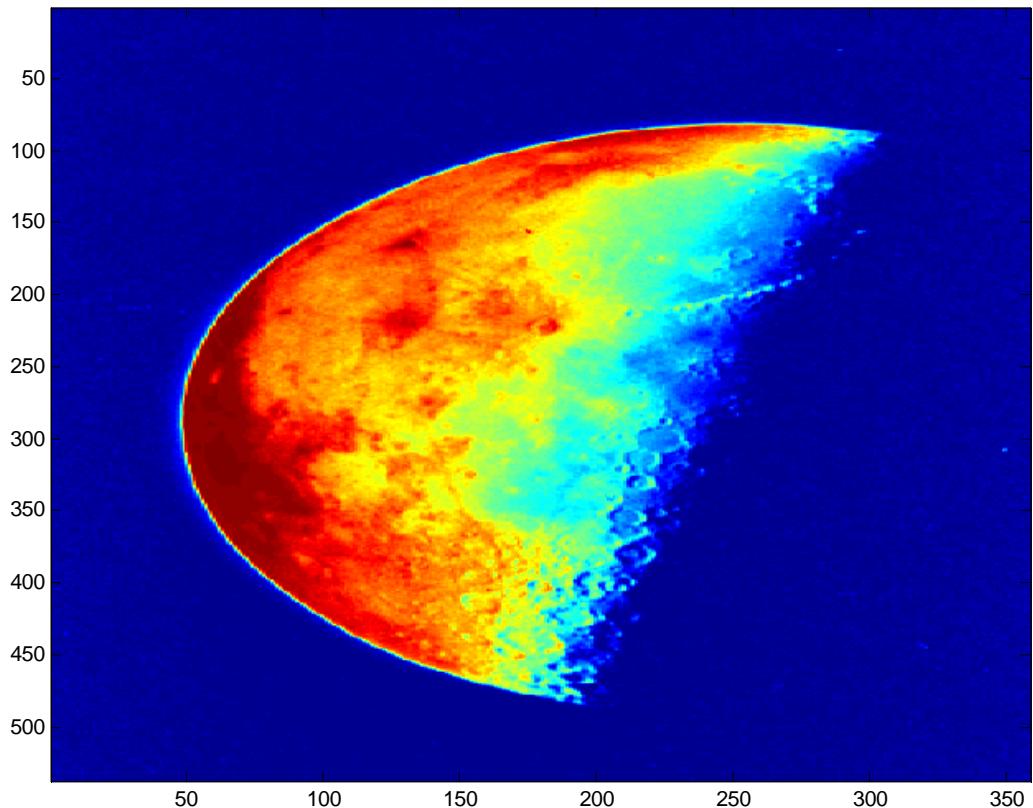


Table: summary of supported image types

BMP	1-bit, 8-bit and 24-bit uncompressed images
GIF	8-bit images
HDF	8-bit raster image datasets, with or without associated colormap; 24-bit raster image datasets; uncompressed or with RLE or JPEG compression
JPEG	8-bit, 12-bit, and 16-bit Baseline JPEG images
PBM	Any 1-bit PBM image, ASCII (plain) or raw (binary) encoding.
PCX	8-bit images
PGM	Any standard PGM image. ASCII (plain) encoded with arbitrary color depth. Raw (binary) encoded with up to 16 bits per gray value.
PNG	1-bit, 2-bit, 4-bit, 8-bit, and 16-bit grayscale images; 8-bit and 16-bit grayscale images with alpha channels; 1-bit, 2-bit, 4-bit, and 8-bit indexed images; 24-bit and 48-bit truecolor images; 24-bit and 48-bit truecolor images with alpha channels
PNM	Any of PPM/PGM/PBM (see above) chosen automatically
PPM	Any standard PPM image. ASCII (plain) encoded with arbitrary color depth. Raw (binary) encoded with up to 16 bits per color component.
RAS	Any RAS image, including 1-bit bitmap, 8-bit indexed, 24-bit truecolor and 32-bit truecolor with alpha
TIFF	Baseline TIFF images, including 1-bit, 8-bit, 16-bit, and 24-bit uncompressed images; 1-bit, 8-bit, 16-bit, and 24-bit images with packbits compression; 1-bit images with CCITT 1D, Group 3, and Group 4 compression; CIELAB, ICCLAB, and CMYK images
XWD	8-bit ZPixmaps

imwrite(x,filename,fmt)

```
>> A=imread('moon.tif');
```

```
>> imagesc(A)
```

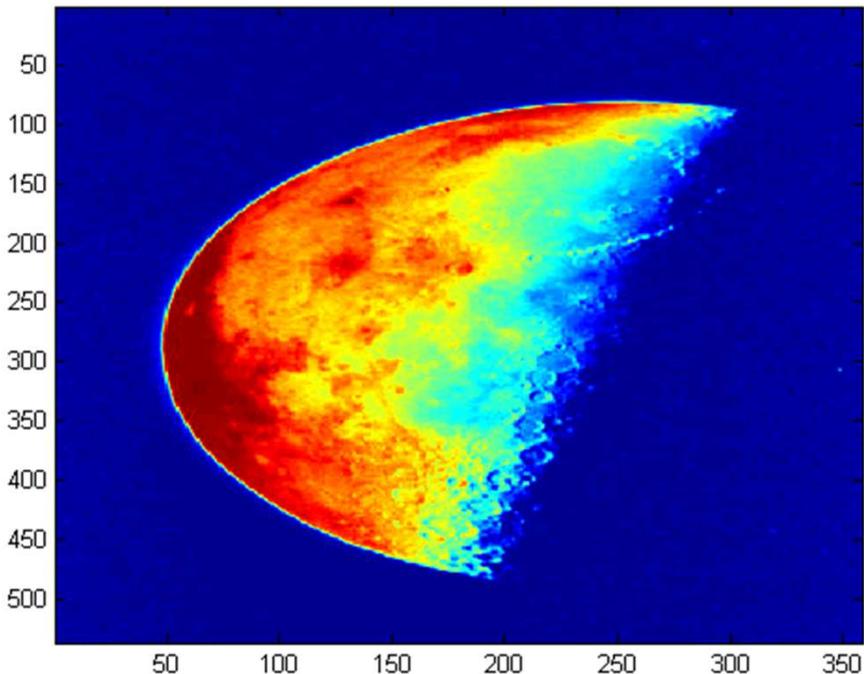
```
>>
```

```
imwrite(A,'moon.jpeg','jpeg');
```

```
>> clear
```

```
>> A=imread('moon.jpeg');
```

```
>> imagesc(A)
```

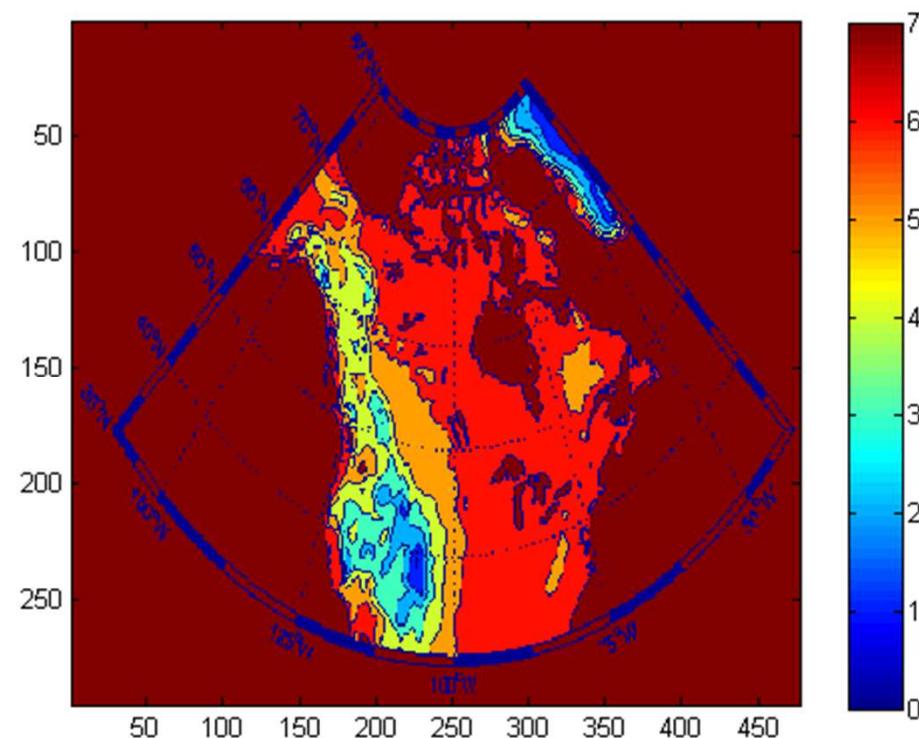


```
...\\m_map\\private
```

```
A=imread('exlamber.gif');
```

```
image(A)
```

```
imagesc(A)
```



Mapping

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LOADING A MAP AS AN IMAGE FROM GOOGLE MAPS GEOREFERENCING IT AND PLOTTING VALUES

PLOTTING SYMBOLS ACCORDING THE SIZE OF A VARIABLE (E.G.
FLUORESCENCE)

EXAMPLE

Google map of the river region was read as a '7.tif' file
GPS limits of the map are in `gpslimit` (aprox. from Google)
GPS positions of sampling pointys are in `gpsxy`
Values to represent are in variable `z`
All these variables have been stored in `mapex.mat`

```
>> load('mapex.mat')
```

```
>> whos
```

Name	Size	Bytes	Class	Attributes
<code>gpslimit</code>	2x2	32	double	
<code>gpsxy</code>	62x2	992	double	
<code>sampnumbers</code>	1x62	496	double	
<code>z</code>	122x1	976	double	

```
function mapdatagsRT(gpslimit,gpsxy,sampnumbers,z)

% function mapdatags(gpslimit);

% INPUT

% gpslimit=[lat1,long1;lat2,long2]

% lat1,long1 is right down corner

% lat2,long2 is left up corner

% example

gpslimit=[42.020003,2.426382;41.940318,2.217402];

% gpsxy are the GPS values where the representation
has to be performed

% gpsxy(lat,long)

% sampnumbers are sample numbers used for
representation
```

```
>> mapdatagpsRT(gpslimit,gpsxy,sampnumbers,z)
```



```
% scatter(y(i),x(i),(z(i)-min(z)+0.1)*100,[a,b,c],'.')
```

```
% scatter(y(i),x(i),(z(i)-min(z)+0.1)*20,'o','MarkerEdgeColor','k','MarkerFaceColor','c')
```

Test with different symbols, sizes and color....

Program plot_google_map

```
function varargout = plot_google_map(varargin)
% function h = plot_google_map(varargin)

% Plots a google map on the current axes using the Google Static Maps
API

%
% USAGE:
%
% h = plot_google_map(Property, Value,...)
%
% Plots the map on the given axes. Used also if no output is specified
%
%
% Or:
%
% [lonVec latVec imag] = plot_google_map(Property, Value,...)
%
% Returns the map without plotting it
%
```

% PROPERTIES:

- % Height (640) - Height of the image in pixels (max 640)
- % Width (640) - Width of the image in pixels (max 640)
- % Scale (2) - (1/2) Resolution scale factor . using Scale=2 will
 - % double the resolution of the downloaded image (up
 - % to 1280x1280) and will result in finer rendering,
 - % but processing time will be longer.
- % MapType - ('roadmap') Type of map to return. Any of [roadmap,
 - % satellite, terrain, hybrid] See the Google Maps API for
 - % more information.
- % Alpha (1) - (0-1) Transparency level of the map (0 is fully
 - % transparent). While the map is always
 - % moved to the bottom of the plot (i.e. will
 - % not hide previously drawn items), this can
 - % be useful in order to increase readability
 - % if many colors are plotted (using SCATTER
 - % for example).

% Language - (string) A 2 letter ISO 639-1 language code for displaying labels in a local language instead of English (where available).

% For example, for Chinese use:

% `plot_google_map('language','zh')`

% For the list of codes, see:

% http://en.wikipedia.org/wiki/List_of_ISO_639-1_codes

% Marker - The marker argument is a text string with fields conforming to the Google Maps API. The following are valid examples:

% '`43.0738740,-70.713993`' (default midsize orange marker)

% '`43.0738740,-70.713993,blue`' (midsize blue marker)

% '`43.0738740,-70.713993,yellowa`' (midsize yellow marker with label "A")

% '`43.0738740,-70.713993,tinyredb`' (tiny red marker with label "B")

% Refresh (1) - (0/1) defines whether to automatically refresh the map upon zoom/pan action on the figure.

% OUTPUT:

% h - Handle to the plotted map
% lonVect - Vector of Longitude coordinates (WGS84) of the image
% latVect - Vector of Latitude coordinates (WGS84) of the image
% imag - Image matrix (height,width,3) of the map

% EXAMPLE - plot a map showing some capitals in Europe:

% lat = [48.8708 51.5188 41.9260 40.4312 52.523 37.982];
% lon = [2.4131 -0.1300 12.4951 -3.6788 13.415 23.715];
% plot(lon,lat,'r','MarkerSize',20)
% plot_google_map

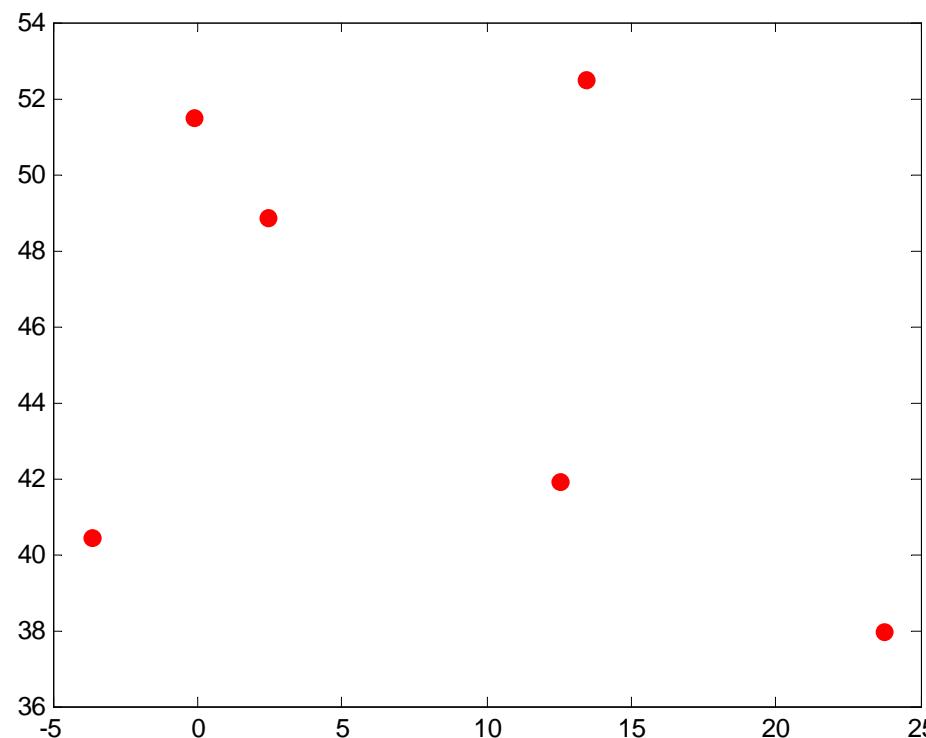
% References:

% <http://www.mathworks.com/matlabcentral/fileexchange/24113>
% <http://www.maptiler.org/google-maps-coordinates-tile-bounds-projection/>
% <http://developers.google.com/maps/documentation/staticmaps/>
% Acknowledgement to Val Schmidt for his submission of
get_google_map.m

```
plot_google_map
```

```
% EXAMPLE - plot a map showing some capitals in Europe:
```

```
% lat = [48.8708 51.5188 41.9260 40.4312 52.523 37.982];  
% lon = [2.4131 -0.1300 12.4951 -3.6788 13.415 23.715];  
% plot(lon,lat,'.r','MarkerSize',20)
```



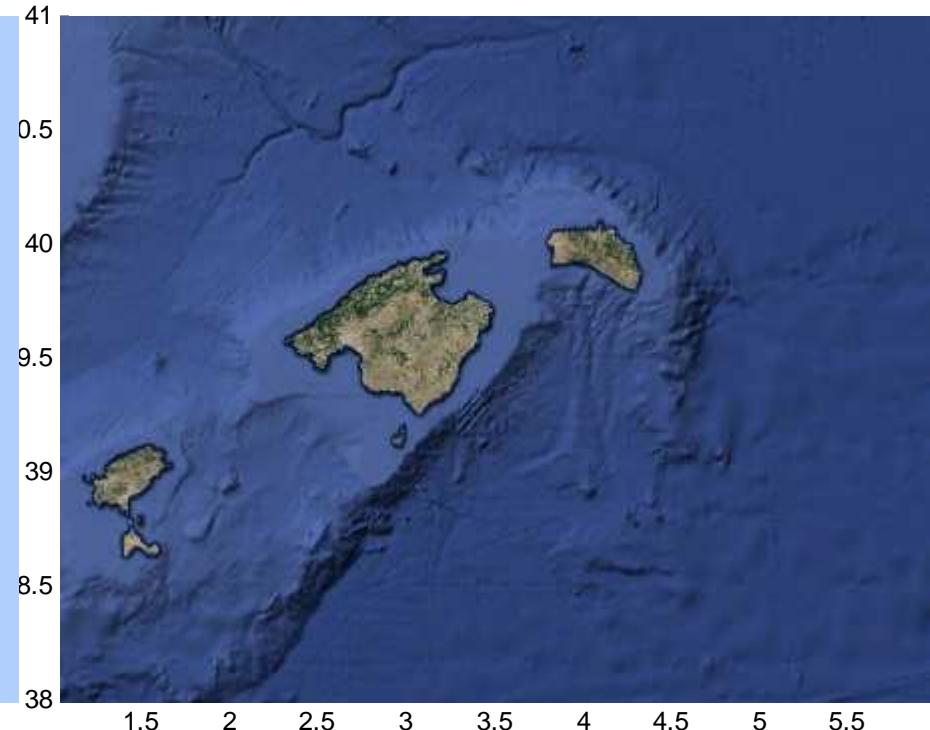
plot_google_map



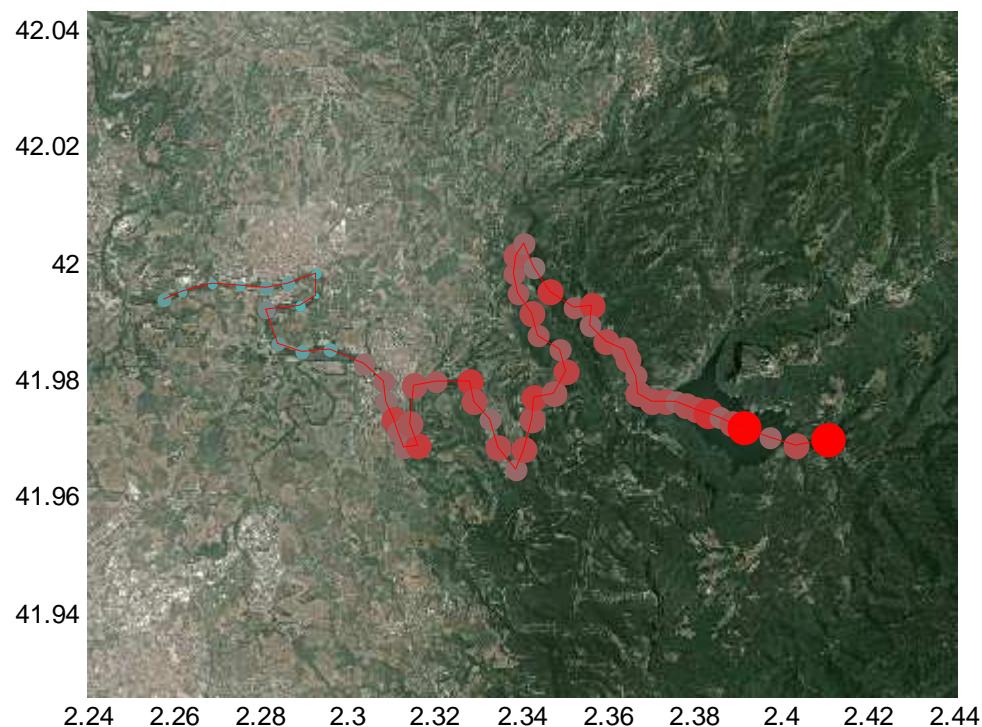
```
>> axis([0,5,40,44]);  
>> plot_google_map
```



```
>> axis([2,5,38,41]);  
>> plot_google_map('maptype','roadmap');  
>> plot_google_map('maptype','satellite');
```



```
>> load mapex  
>> mapgoogle(gpsxy,sampnumbers,z)
```



Other possibilities???

Simple Google Map Loader in MATLAB.

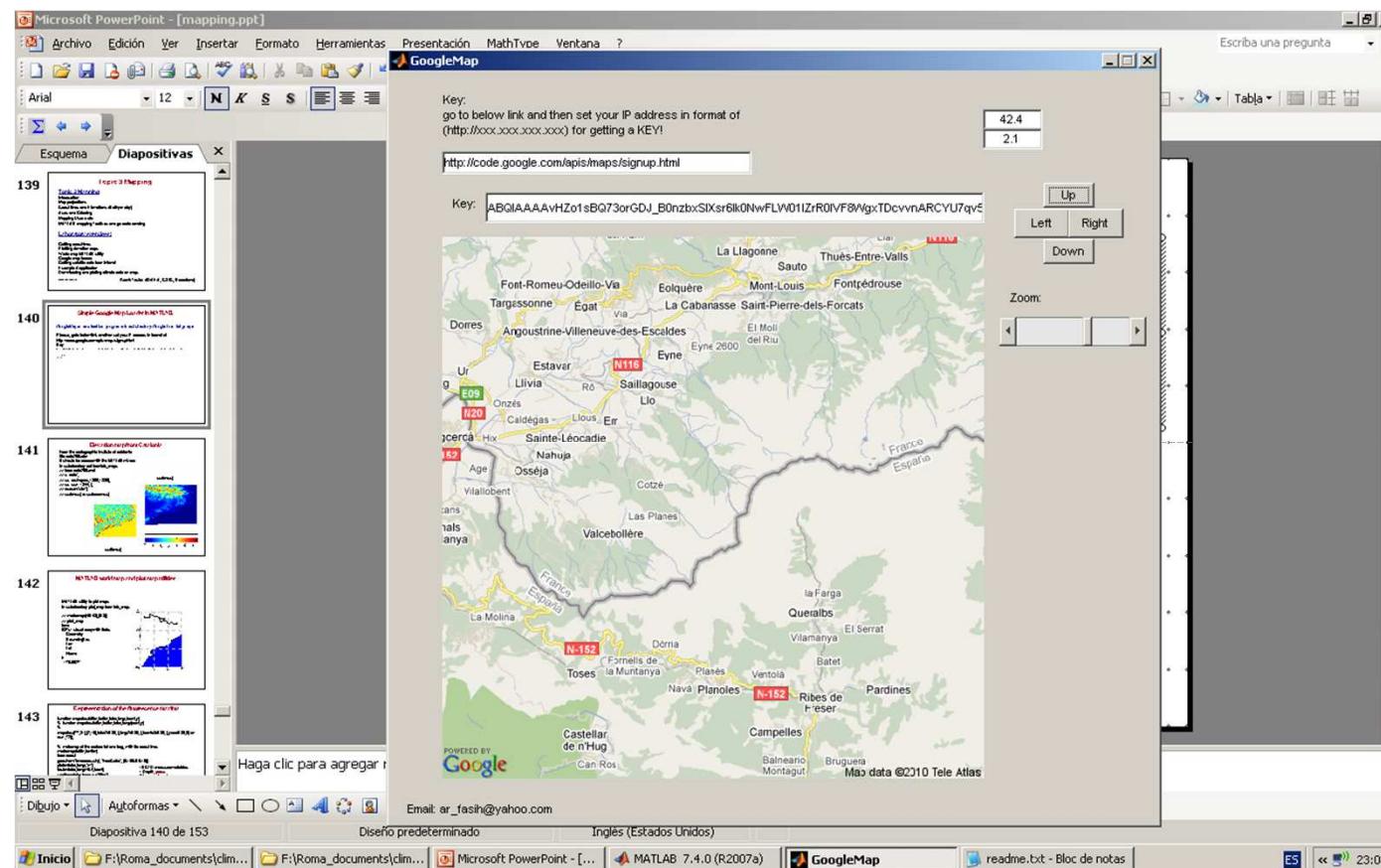
GoogleMap.m and test1.m programs in subdirectory Google from lab_maps

Please, go to below link and then set your IP address in format of
<http://code.google.com/apis/maps/signup.html>

Key:

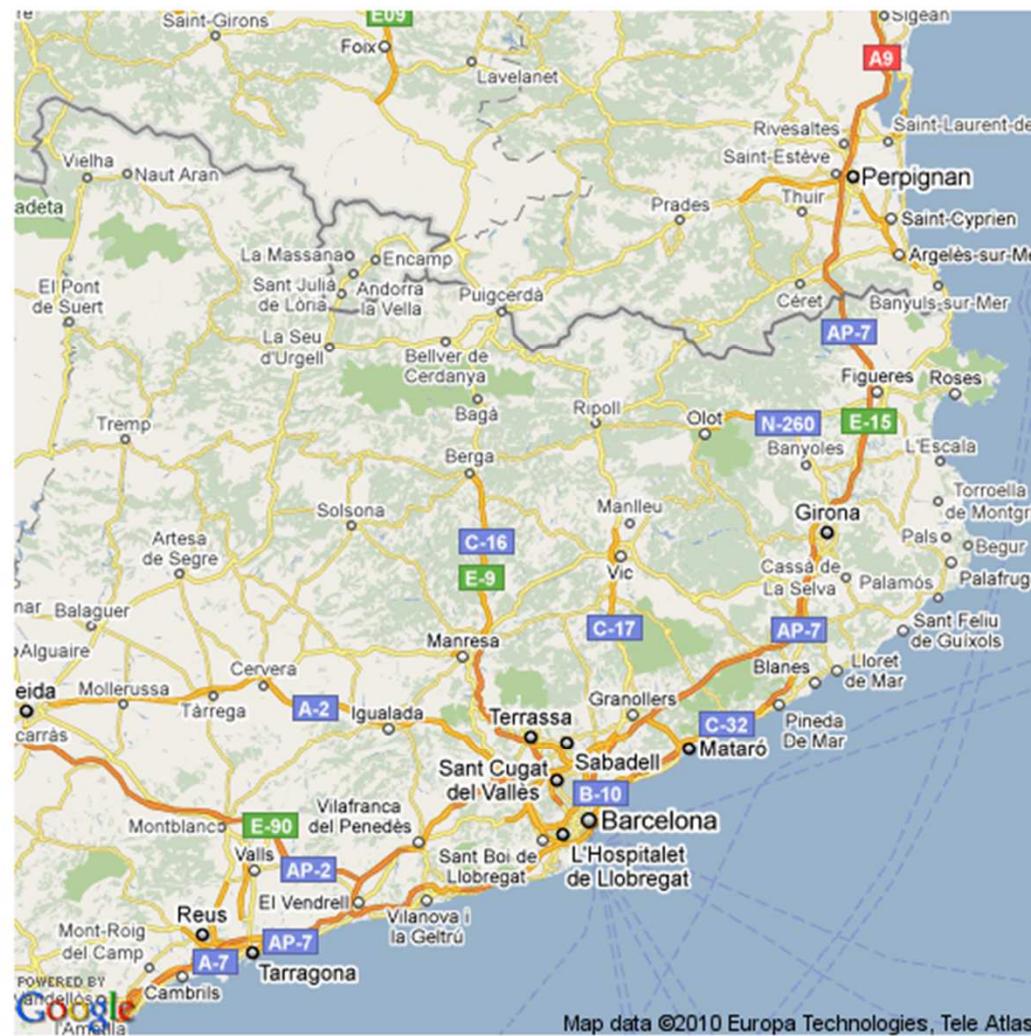
ABQIAAAvHZe1sBQ73orGDJ_B0nzbxSIXsr6Ik0NwFLW01IzrR0IVF8WgxTDcvvnARCYU7qv5P59bACbpikqdw

Nord 42
Est 2.0



Simple Google Map Loader in MATLAB.

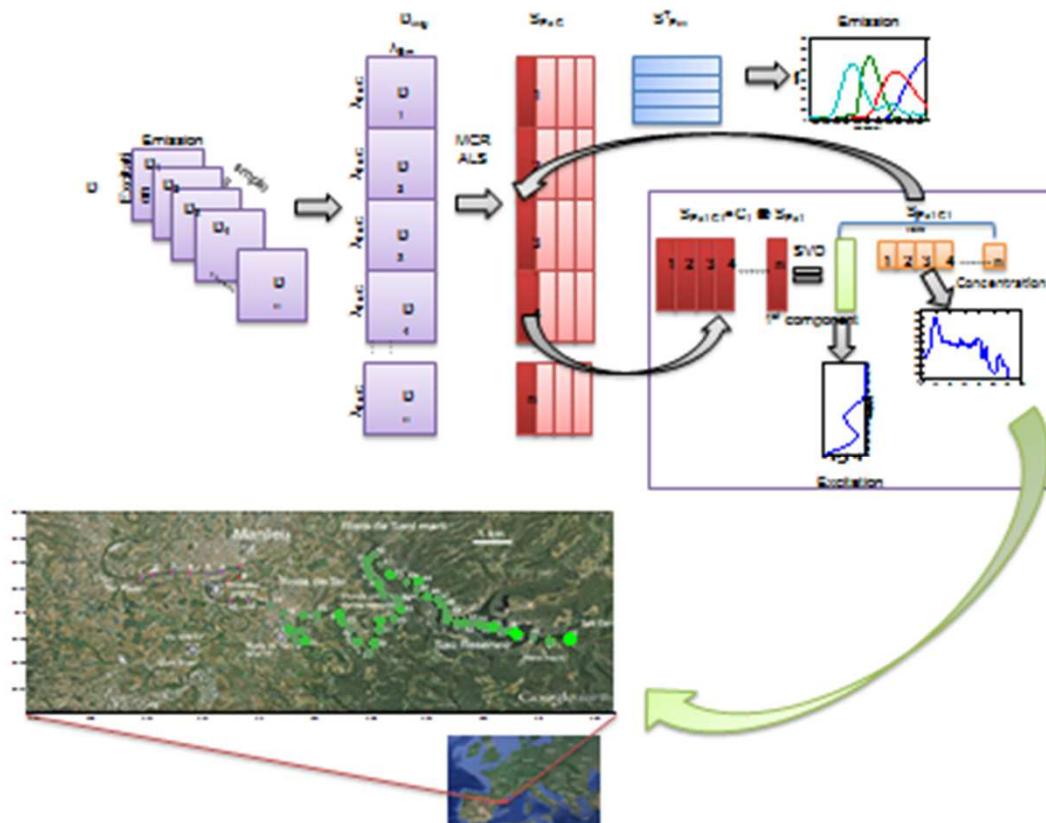
```
% Simple Google Map Loader in  
MATLAB.  
  
% Key:  
  
% Please, go to below link and then set  
your IP address in format of  
  
% (http://xxx.xxx.xxx.xxx) for getting a  
KEY!  
  
%  
http://code.google.com/apis/maps/signu  
p.html  
  
clc  
  
clear all  
  
key='ABQIAAAAtHND9YP6ctZEpcJs  
GZpWxRQWo9-  
sWXbVvdU2wQSDpuKctuXhBQYpf8M  
m2875572Jwd2ge0XshBKBg';  
  
pos='http://maps.google.com/staticmap  
?center=42.0,2.0&zoom=8&size=512x5  
12';  
  
address= strcat(pos,'&key=',key);  
  
[I map]=imread(address,'gif');  
  
RGB=ind2rgb(I,map);  
  
imshow(RGB);
```



Distribution of dissolved organic matter in freshwaters using excitation emission fluorescence and Multivariate Curve Resolution

Xin Zhang, Rafael Marcé, Joan Armengol, Romà Tauler

Chemosphere 111 (2014) 120–128



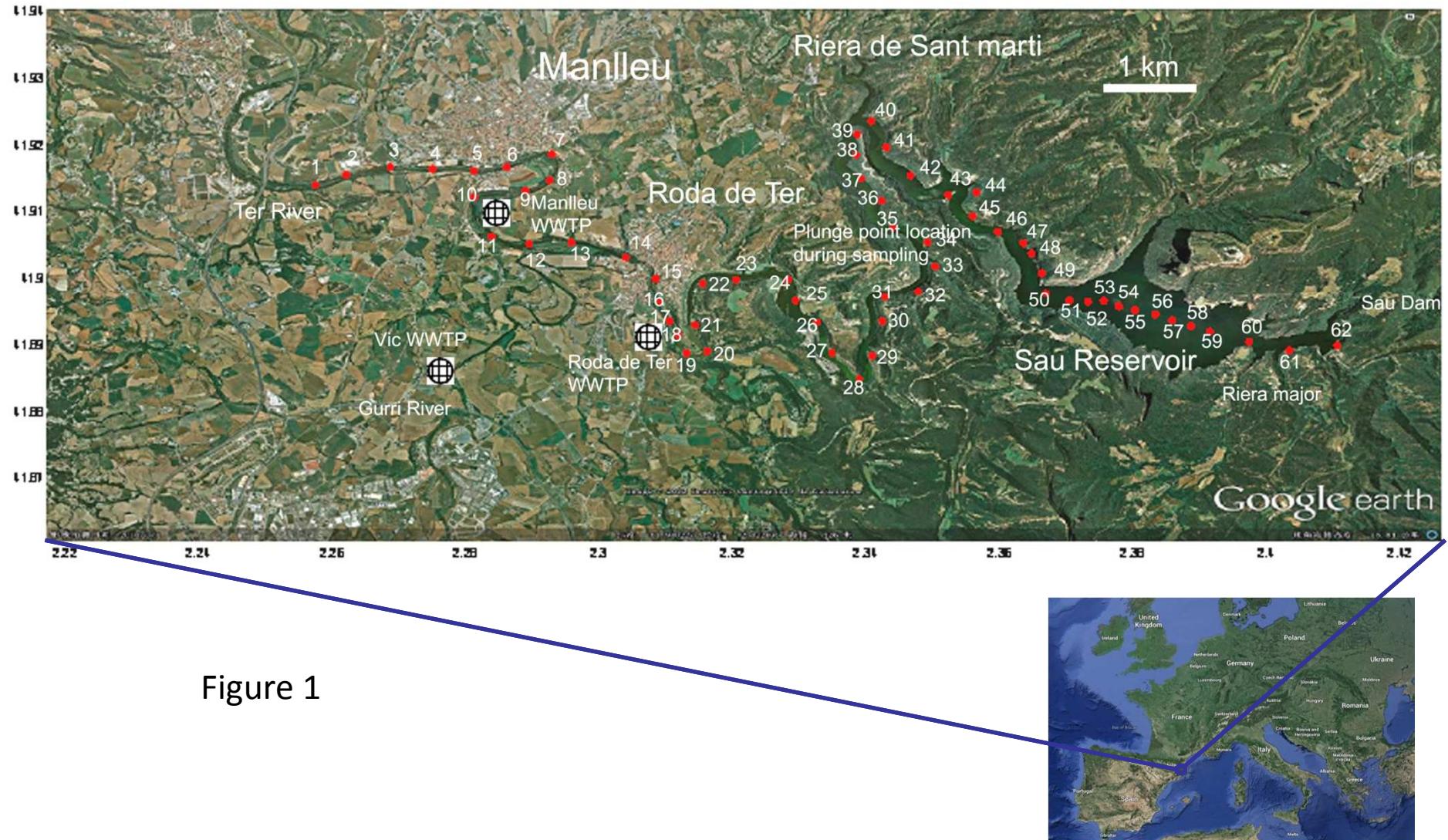
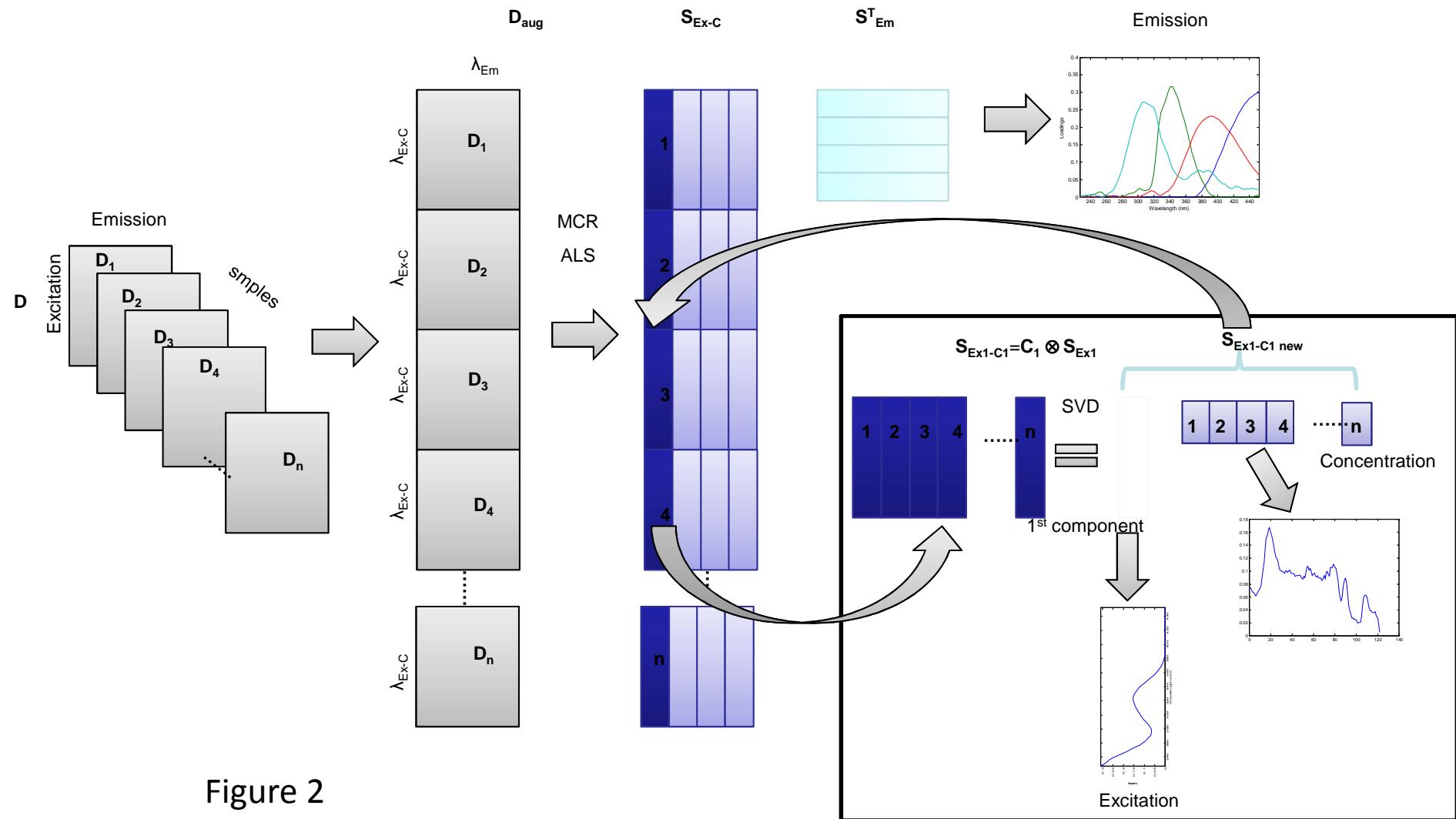
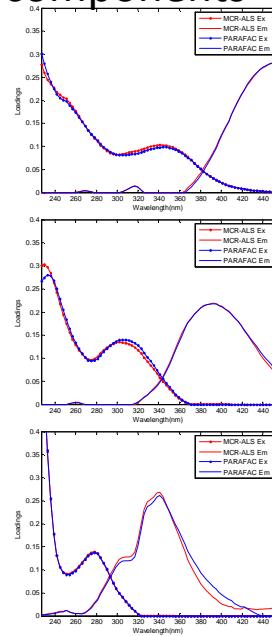


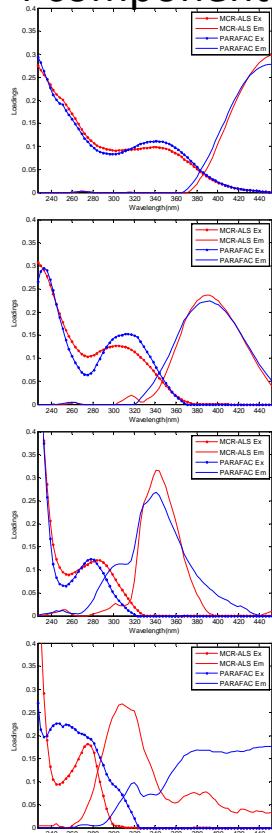
Figure 1



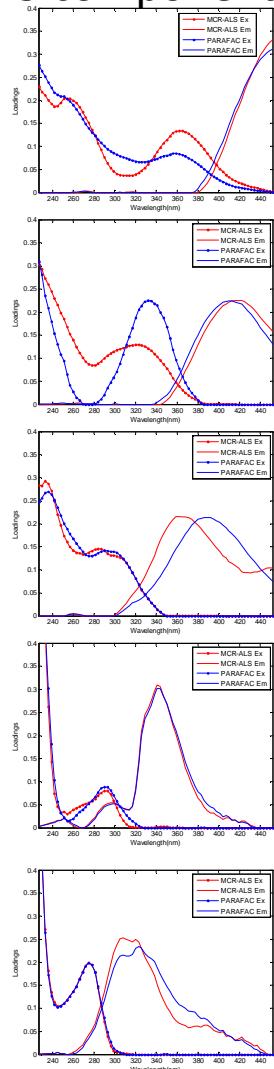
3 components



4 components



5 components



6 components

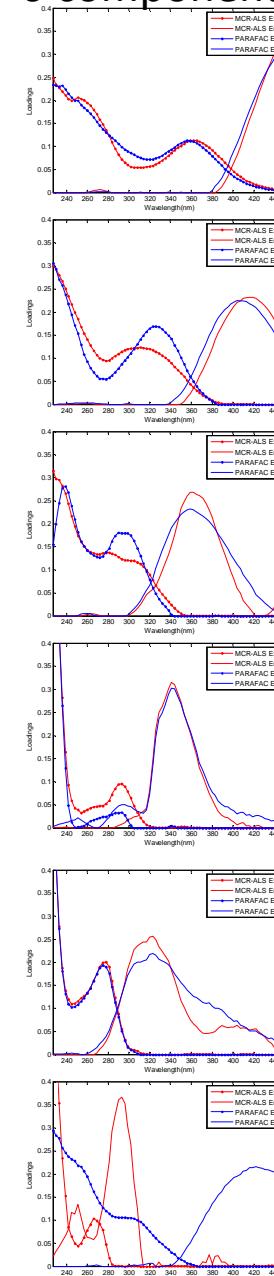


Figure 3

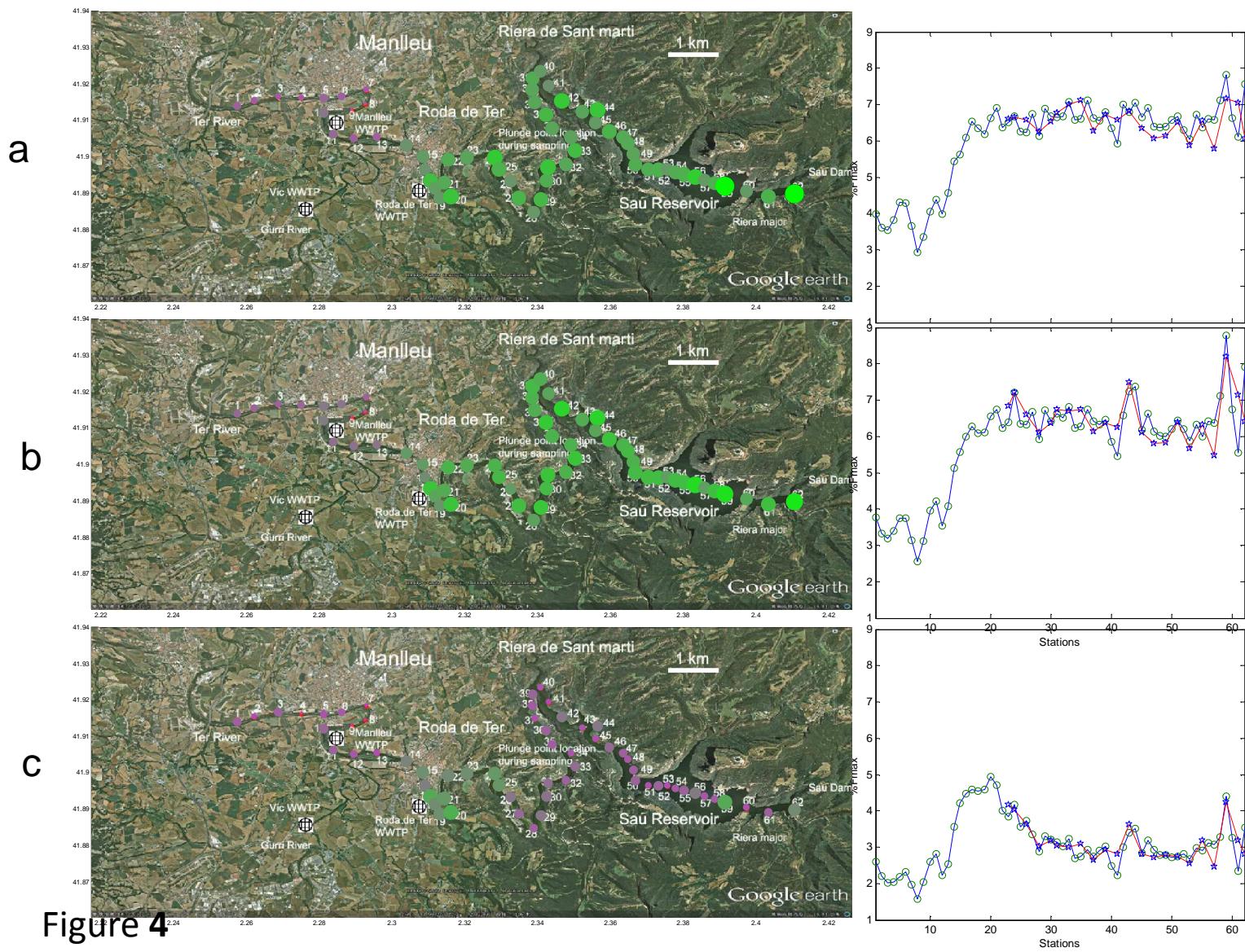
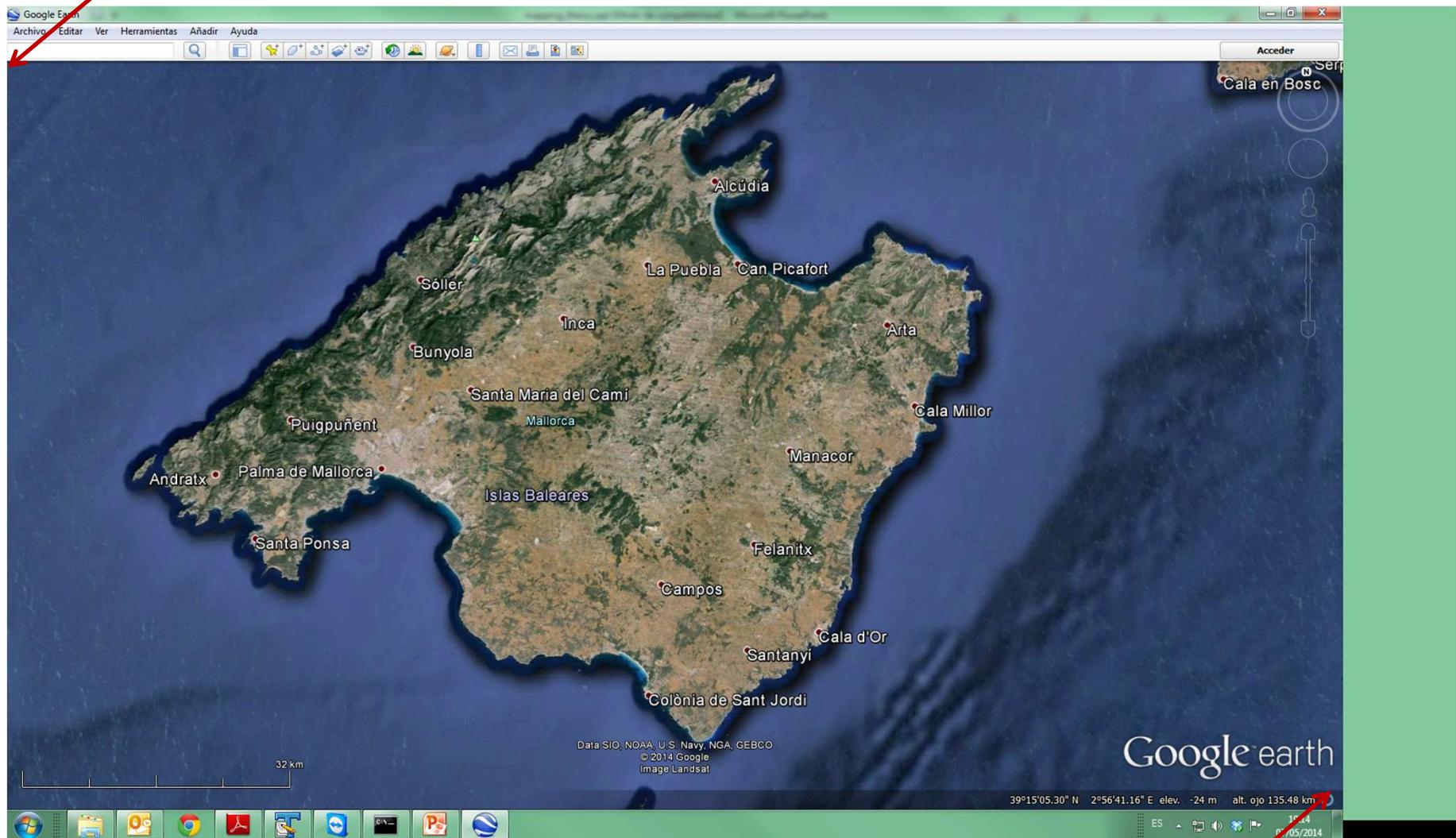


Figure 4

Lat 40.01 N, Lon 2.09 E



Lat 39.09 N, Lon 3.56 E

Producing map images (ex. from google earth) and georefencing them

Make a map of Cap Salines in Mallorca using Google Earth and store in an image jpg file capsalines.jpg

```
>> A=imread('capsalines2.jpg','jpg');
>> size(A)
ans =
    758      1280       3

>> latmin=39.1538
>> latmax=39.1612
>> lonmin=3.0221
>> lonmax=3.0327
>> dlon=(lonmax-lonmin)/1280
>> dlat=(latmax-latmin)/758

refvec=[1/dlon,39.1612,3.0327]
refvec =
    1.0e+005 *
    1.2075   0.0004   0.0000
```

```
>> R = MAKEREFMAT(39.15, 3.02,
dlon, dlat)
```

```
R =
```

0	0.0000
0.0000	0
39.1500	3.0200

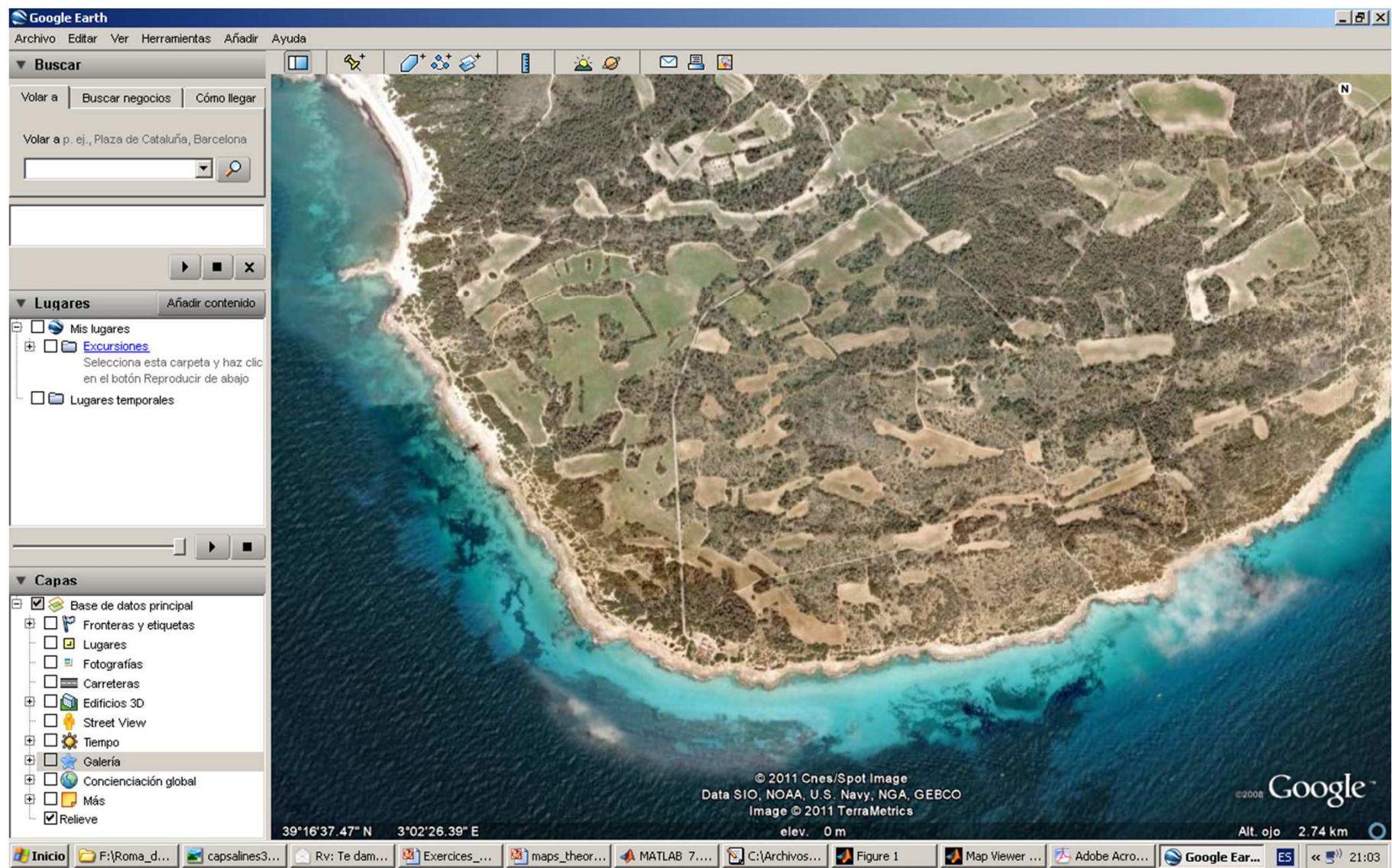
```
AI=A(end:-1:1,:,:);
```

mapview

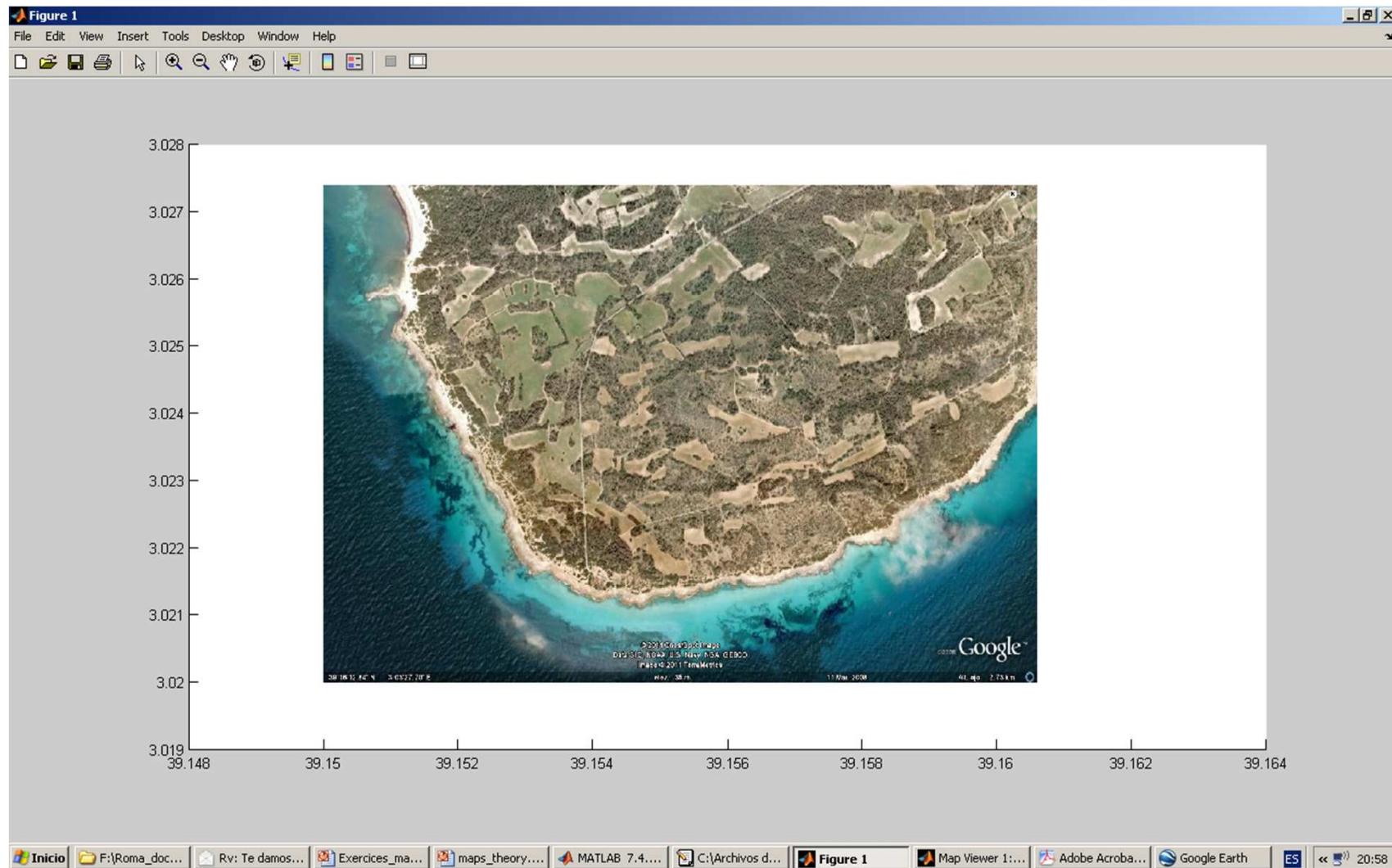
Check for the correct georeferences

Save image as a GeoTiff
It creates two files:
one .tiff and another .tfw

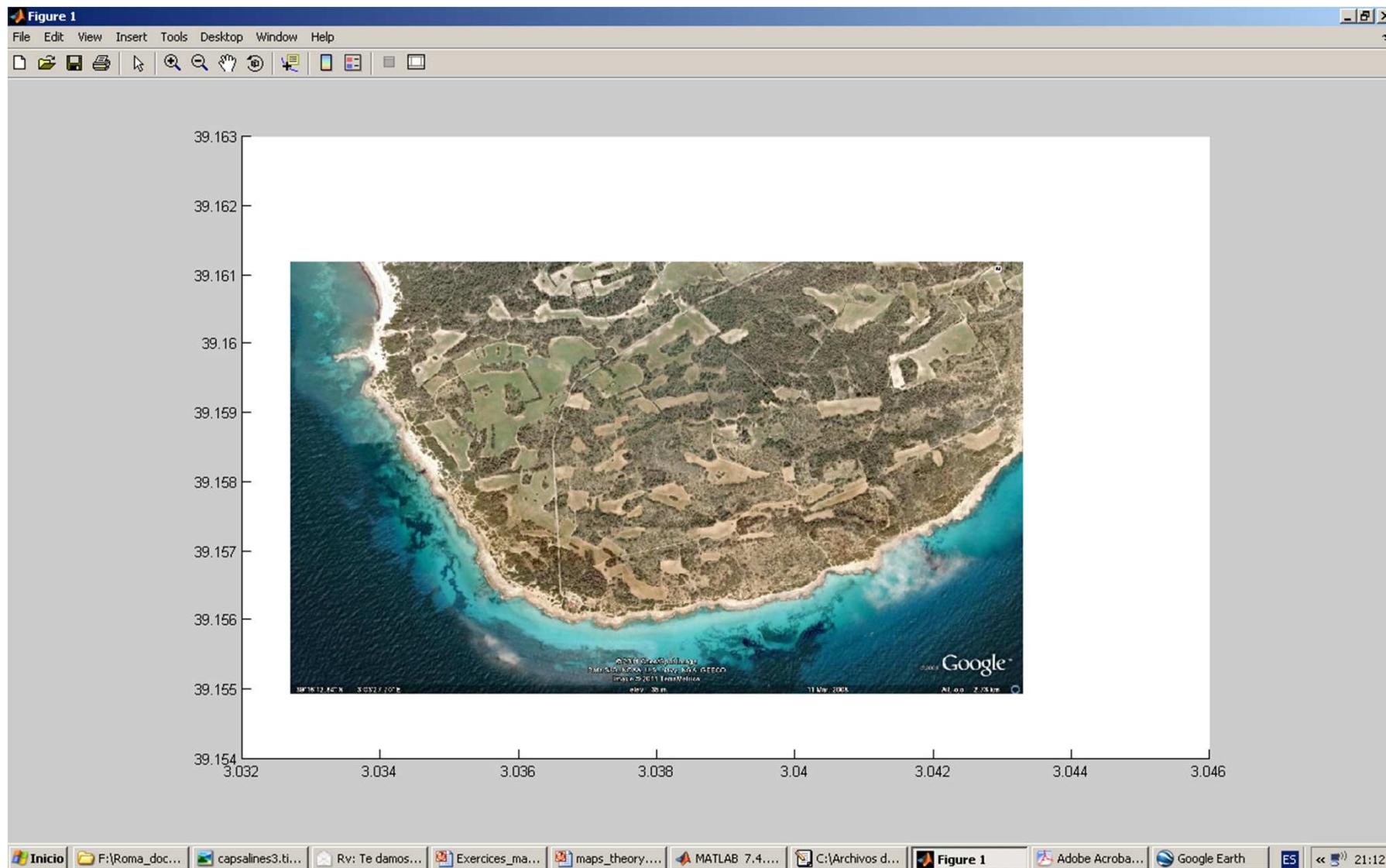
Now it can already be read directly as a GeoTiff referenced image for further work



Google Earth

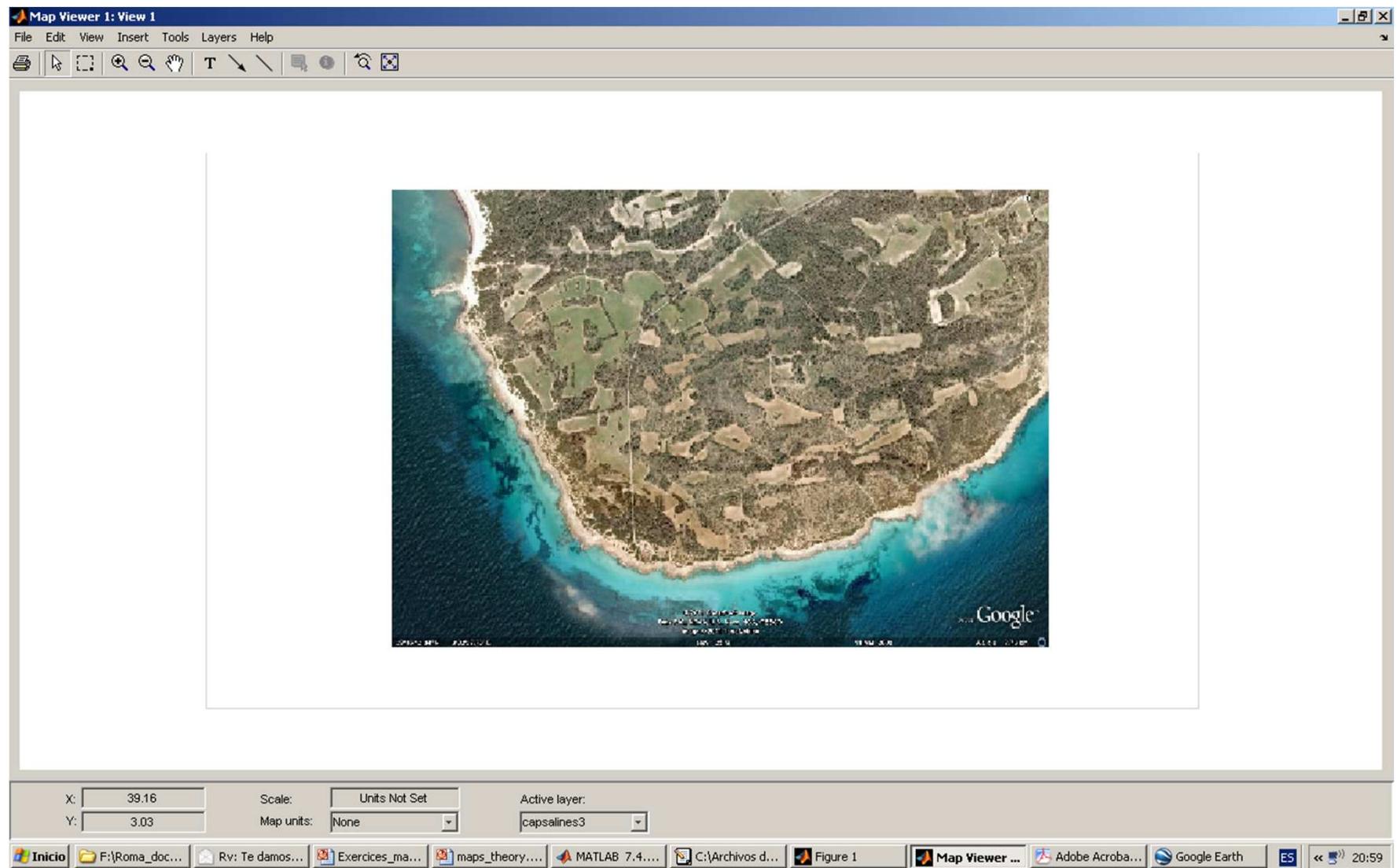


geoshow(AI,R)

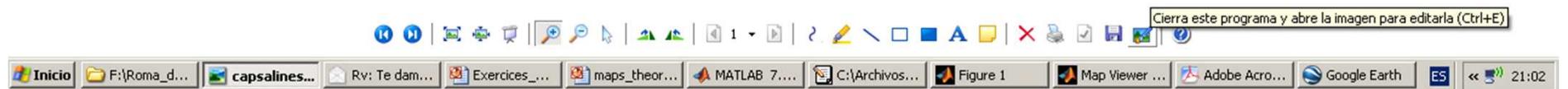
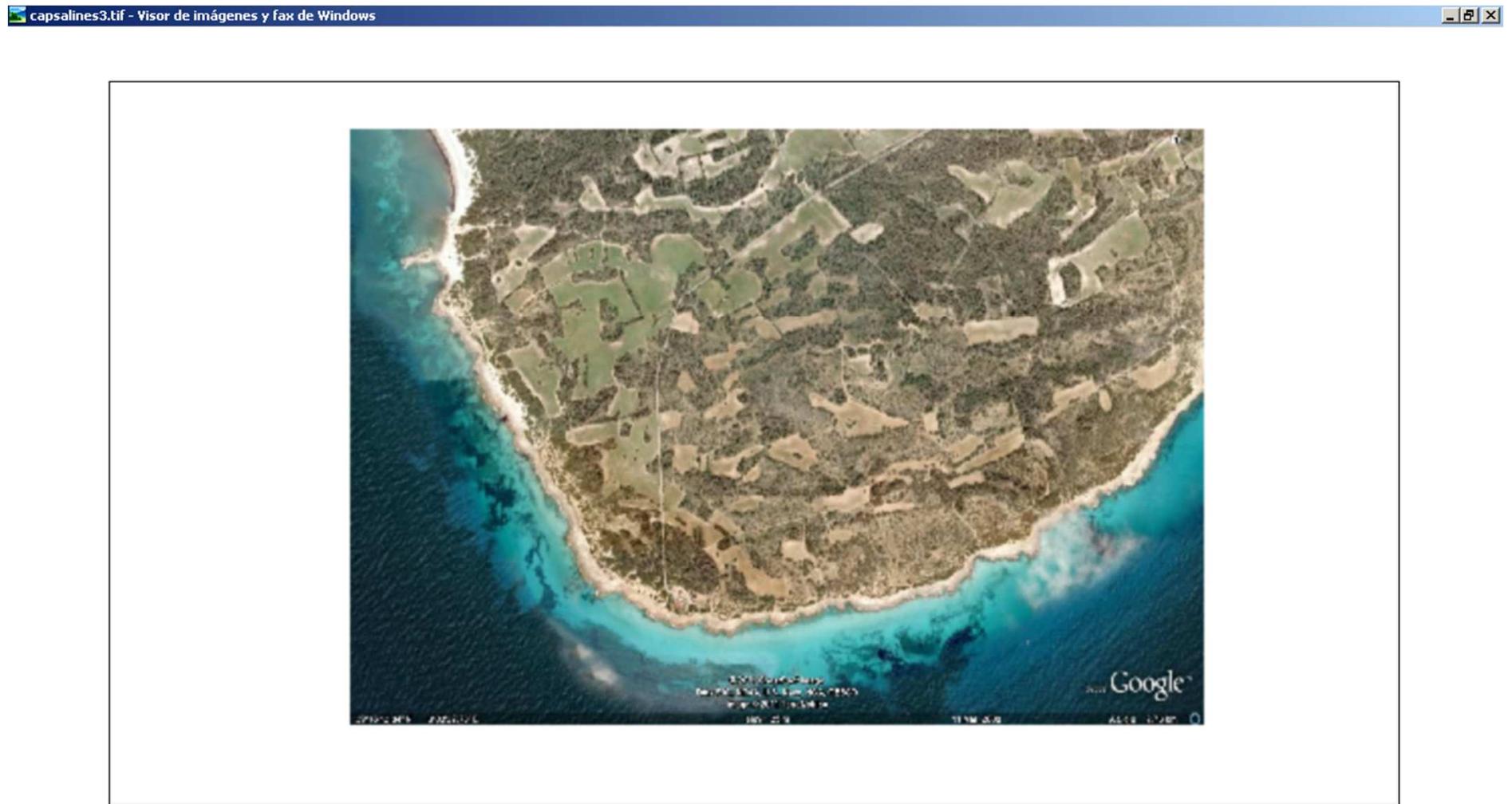


Inicio F:\Roma_doc... capsalines3.ti... Rv: Te damos... Exercices_ma... maps_theory.... MATLAB 7.4.... C:\Archivos d... Figure 1 Adobe Acrobat... Google Earth ES << 21:12

```
>> refvec=[1/dlon,39.1612,3.0327]
refvec = 1.0e+005 * 1.2075  0.0004  0.0000
>> geoshow(AI,refvec)
```



Map Viewer



capsalines.tif, capsalines.tfw

Mapping

Mapping

Introduction to MATLAB mapping Toolbox

Data Models

Map projections

MATLAB mapping Toolbox and georeferencing

Introduction to M_map Toolbox

Laboratory exercises:

Plotting images

Google map loader

Getting satellite data from internet

Representing results from a monitoring campaign

Romà Tauler (IDAEA, CSIC, Barcelona)

Getting satellite data from internet

Examples of satellite data manipulation

1. Global SST (or any variable on a global Lat/Long grid)

% NOAA/NASA Pathfinder AVHRR SST product

% <http://podaac.jpl.nasa.gov/sst/>

For example:

in subdirectory nasa from lab_maps
bsst2007.hdf

Use import wizard of MATLAB

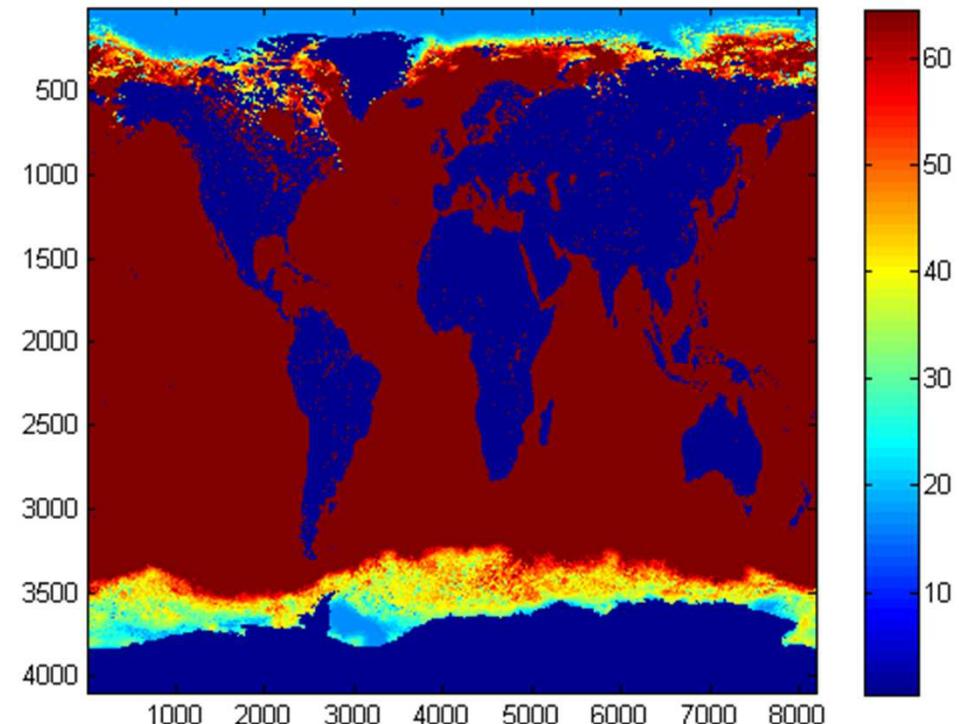
Choose bsst

It is a matrix of dimensions 4096 819

It can be represented directly using ir

image(bsst)

But the units are not correct!



Georeferencing the map

To calculate the geographic location of a specific pixel use the following equations for 9 km equal-angle imagery (other resolutions will be similar):

$$\begin{aligned}\text{longitude} &= (-180. + (x * dx)) + (dx/2) \\ \text{latitude} &= (90. - (y * dy)) - (dy/2)\end{aligned}$$

where for 9km resolution: x = grid point in x-direction (0-4095); dx = grid x-direction spacing (360 deg / 4096); y = grid point in y-direction (0-2047); and dy = grid y-direction spacing (180 deg / 2048.)

for 5.0 4 km resolution: x = grid point in x-direction (0-8191); dx = grid x-direction spacing (360 deg / 8192.); y = grid point in y-direction (0-4095); and dy = grid y-direction spacing (180 deg / 4096.)

```
>> x=0:8192;
>> y=0:4095;
>> dx=360/8192;
>> dy=180/4096;
>> latitude = (90. - (y * dy)) - (dy/2);
>> longitude = (-180. + (x * dx)) + (dx/2);
```

Data Characteristics:

Parameter/Variable:

Sea Surface Temperature **Variable Description/Definition:**

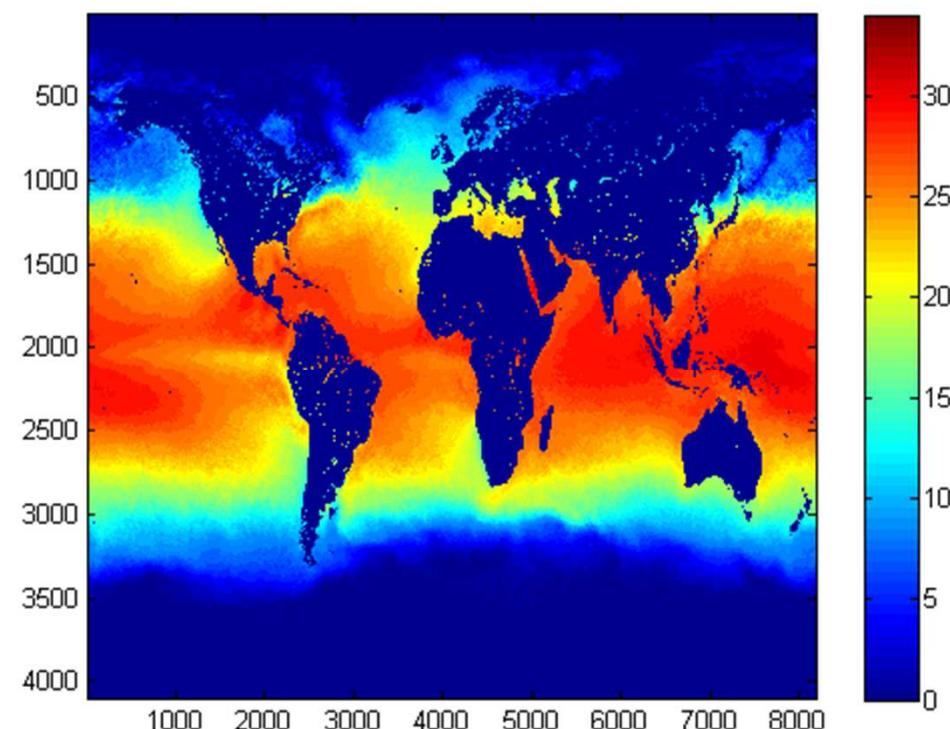
SST - temperature of the sea surface.

Units of Measurement:

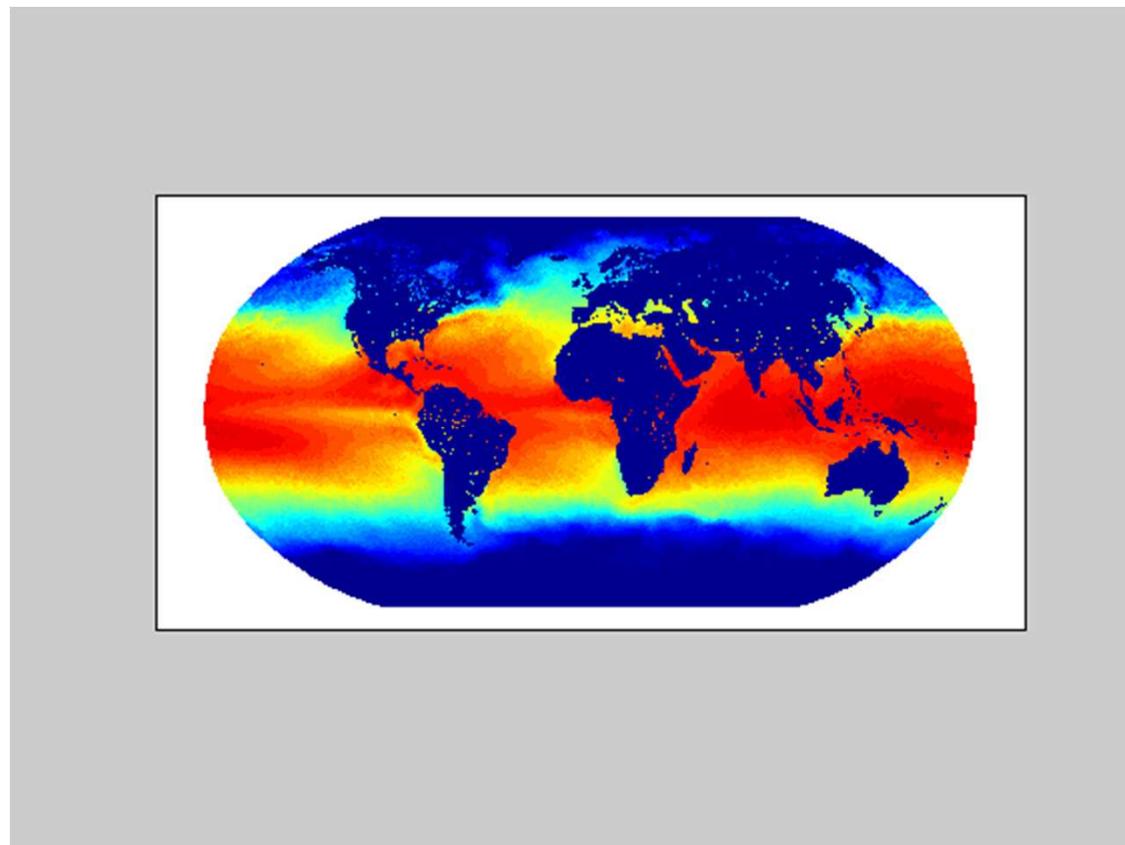
for version 4.1 and below pixel value with slope of 0.15 and y-intercept of -3.0 to convert to °C.

for version 5.0 pixel value with slope of 0.075 and y-intercept of -3.0 to convert to °C.

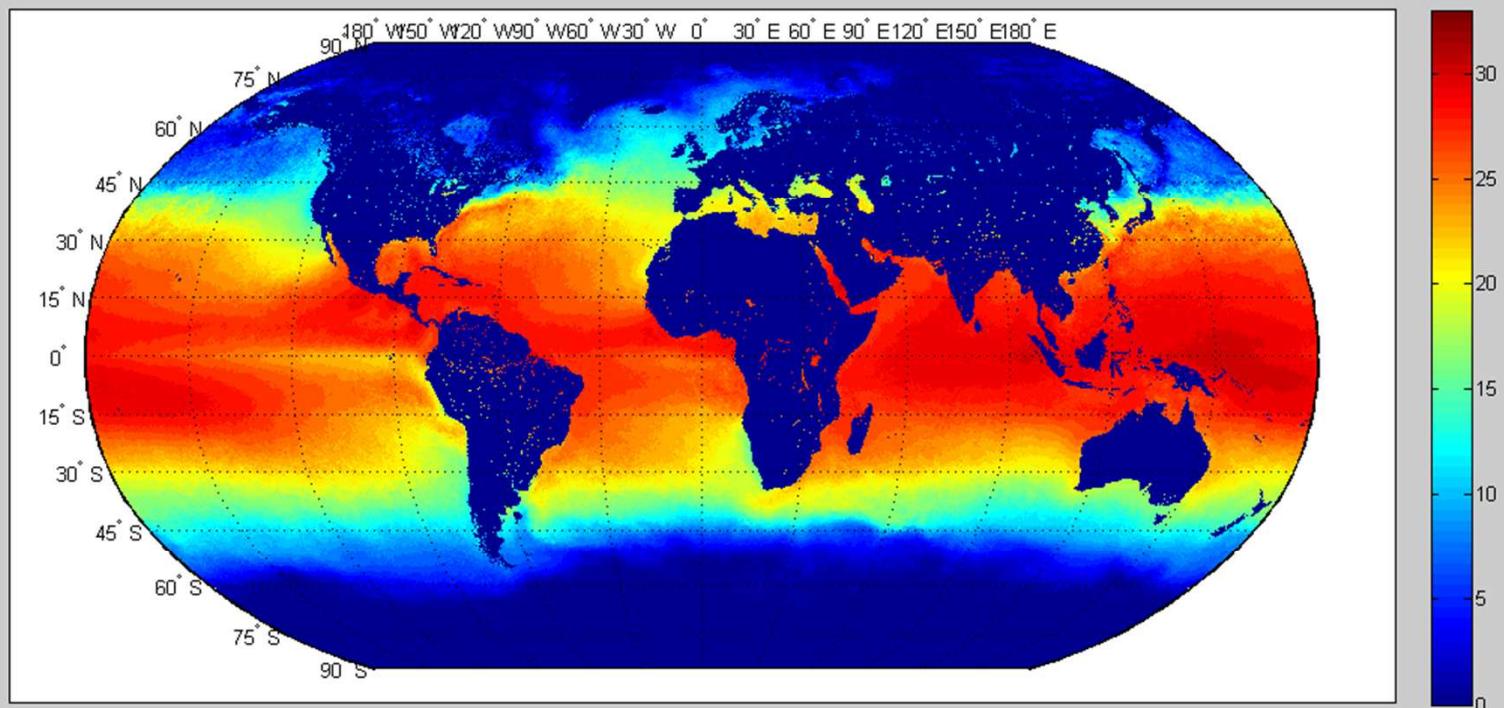
```
>> temp=bsst.*0.075-3;  
>> imagesc(temp)
```



```
temp2=temp(1:4:4096,1:4:8192);
dx=360/8192
dy=180/4096
axesm Robinson
temp2=temp(1:4:4096,1:4:8192);
refmat2=makerefmat(-180,90,dx*4,-dy*4)
geoshow(temp2,refmat2,'DisplayType','texturemap')
```



gridm



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Laboratory exercises:

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Google map loader

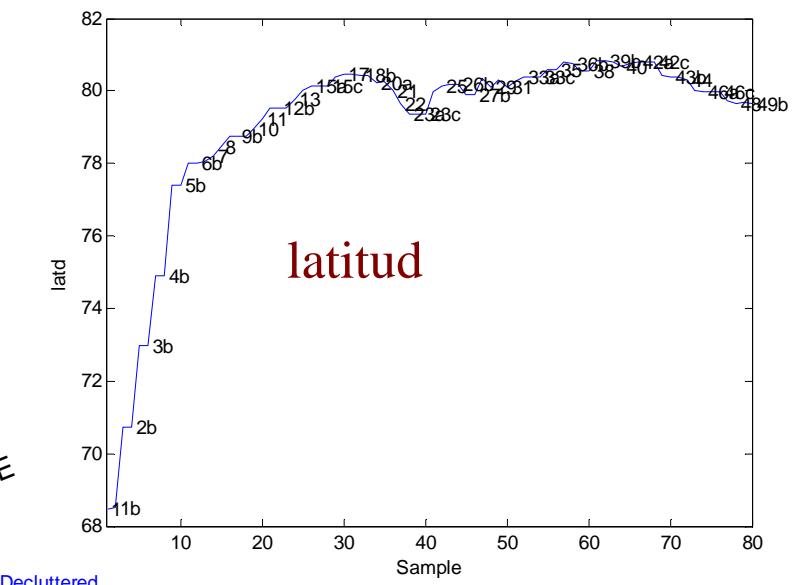
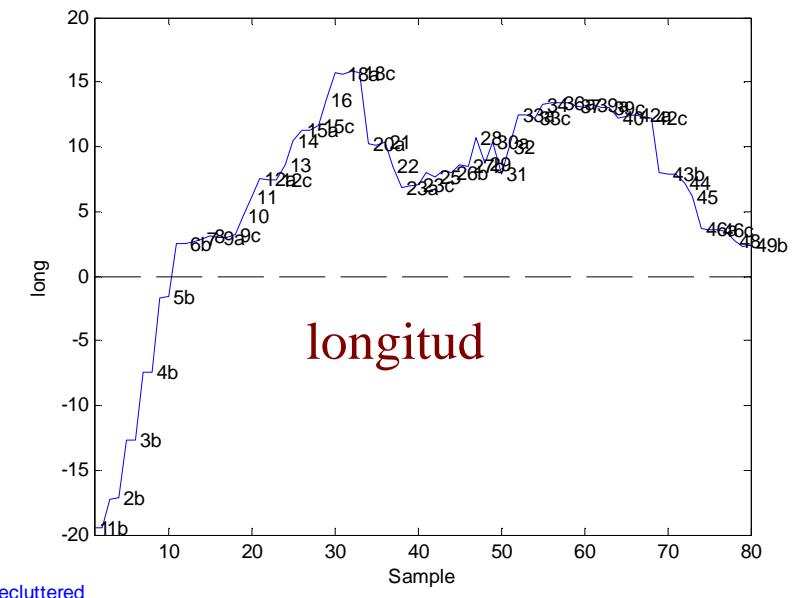
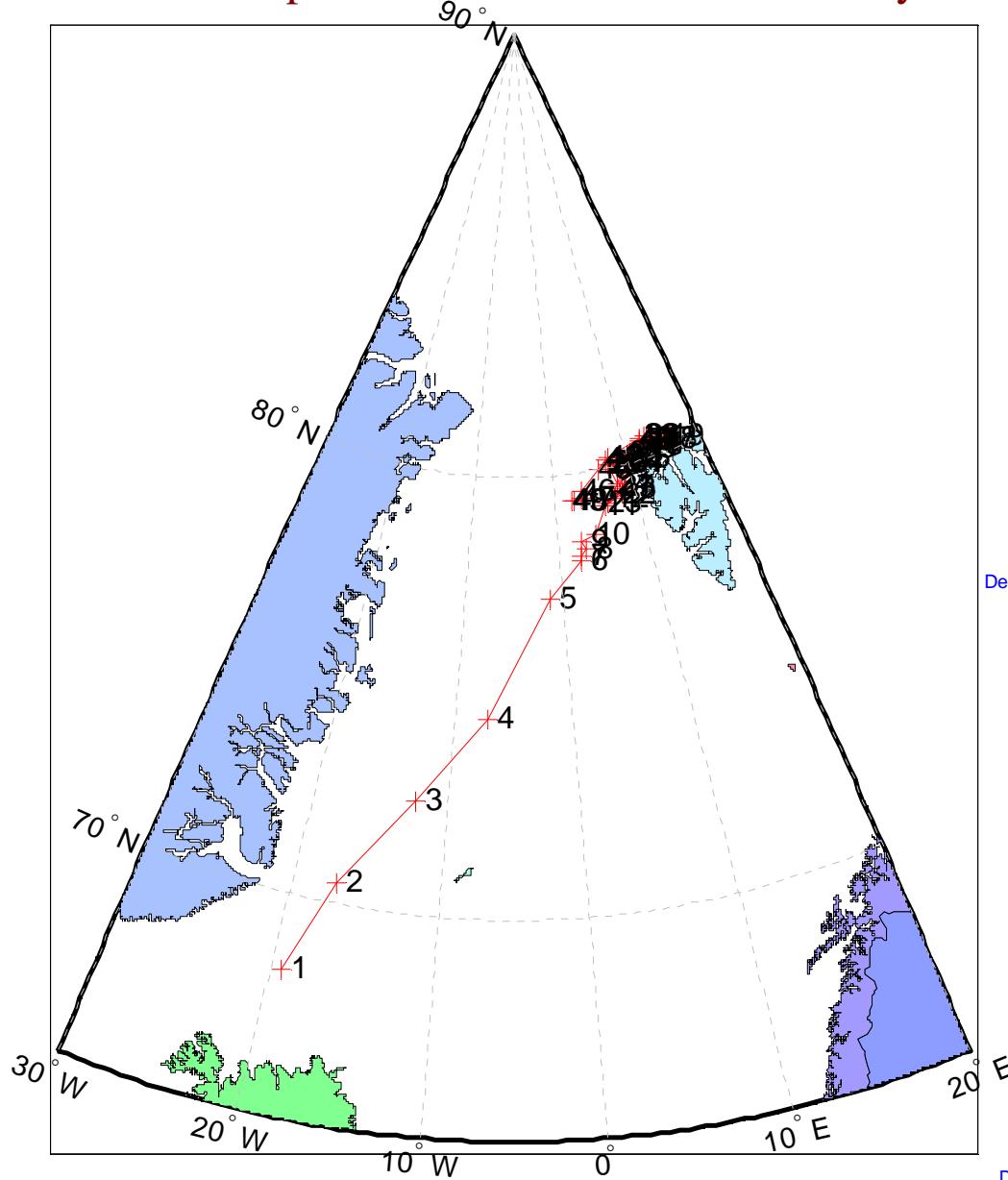
Getting satellite data from internet

Representing results from a monitoring campaign

Romà Tauler (IDAEA, CSIC, Barcelona)

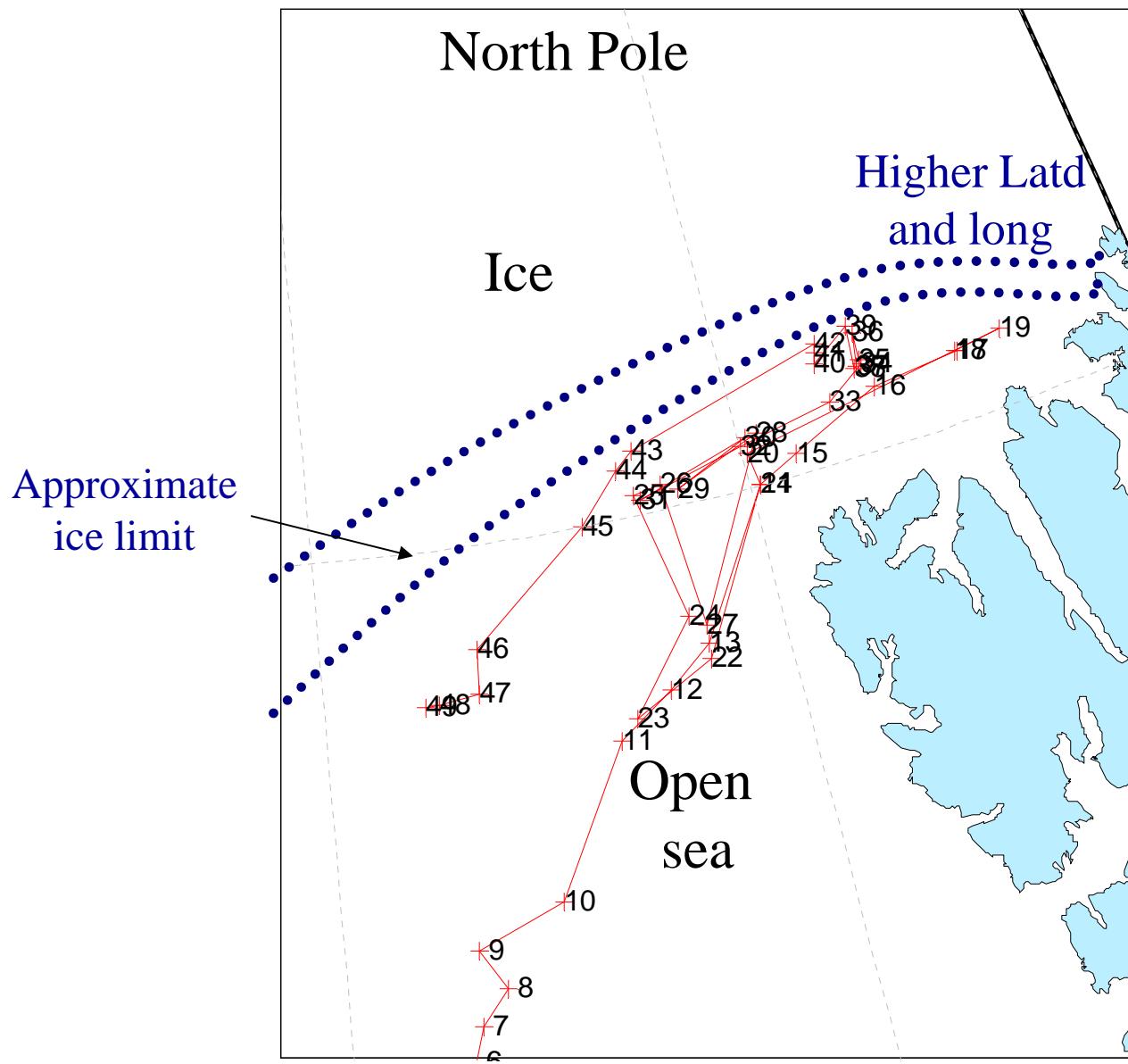
PROYECTO ATOS (Julio 2007)

Deposición atmosférica de carbono y contaminantes a los ecosistemas polares



PROYECTO ATOS (Julio 2007)

Deposición atmosférica de carbono y contaminantes a los ecosistemas polares



group tasks:

POP analysis in samples:

- air and aerosols
- sea-water
- Ice
- Fito- and zooplankton

Experiments:

- fotodegradation
- biodegradation (zoo)
- accumulation
- toxicity

Method Implementation

- SBSE+TD+GC-MS

Data evaluation and Integration

Example: CTD data evaluation and Integration



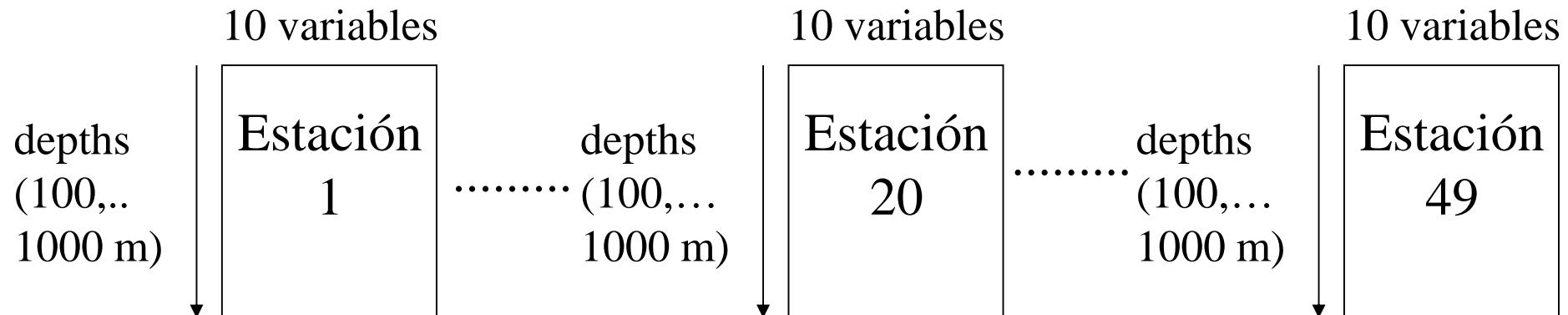
Buque Hespérides

CTD= Conductivity, Temperature, Depth
and other sensors: salt and dissolved O₂
conc., beam light transmission,
fluorescence, turbidimetry



Example: CTD data evaluation and Integration

El CTD proporciona medidas de 10 variables a diferentes profundidades en cada una de las estaciones de parada del buque



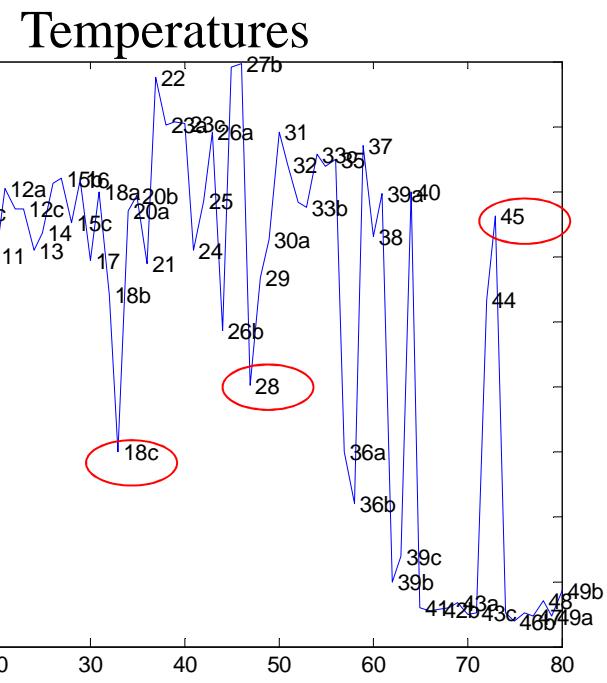
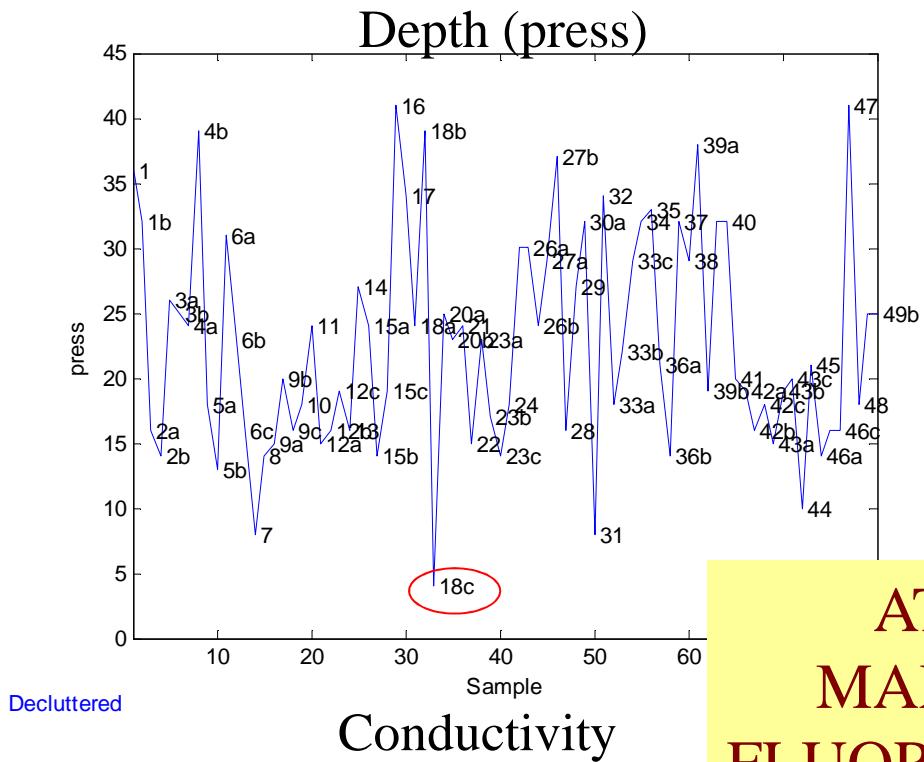
1 'press' or
depths
2 'temp'
3 'cond'
4 'salt'
5 'oxyg'
6 'btra'
7 'fluo'
8 'turb'
9 'long'
10 'latd'

La adquisición de datos se realiza muy rápidamente de forma continua por lo que se requiere realizar un **promediado y filtrado** previo de los datos.

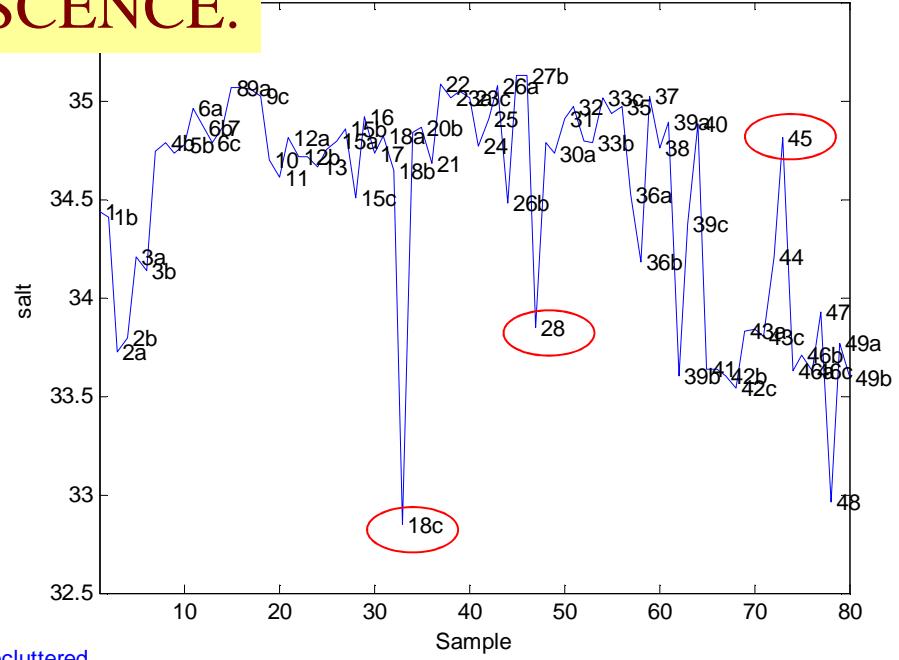
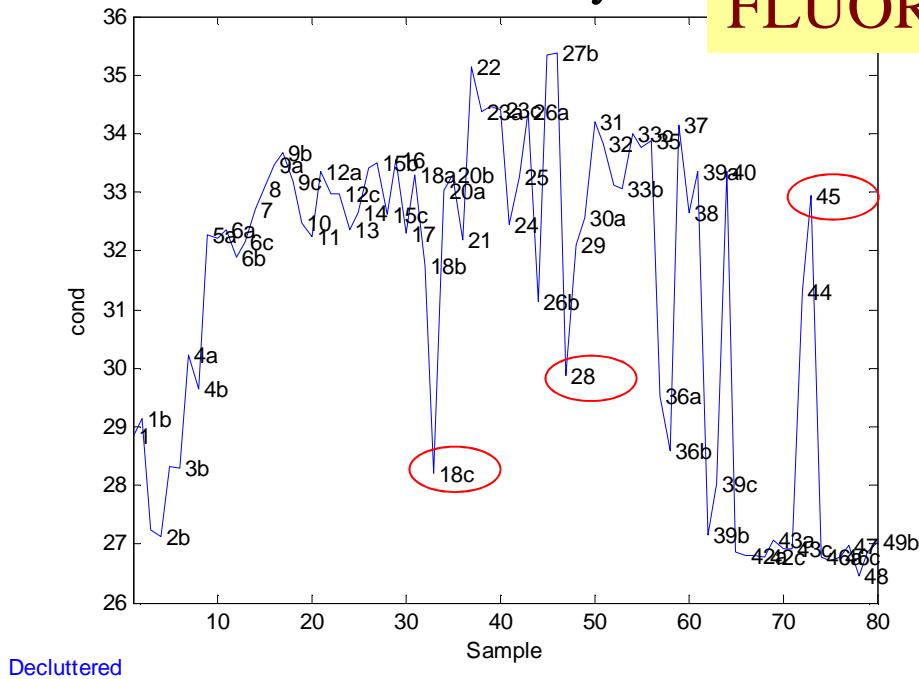
Tabla o Matriz final de datos a procesar : **X(53367x10)** provenientes de 81 experimentos CTD (49 estaciones con algunas réplicas y profundidades diferentes, total 80 estac.)

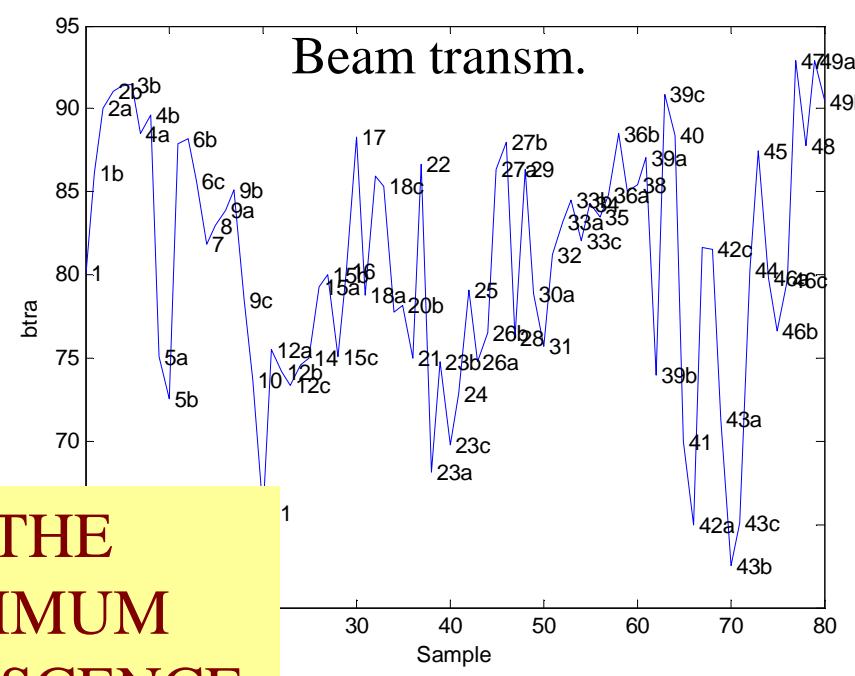
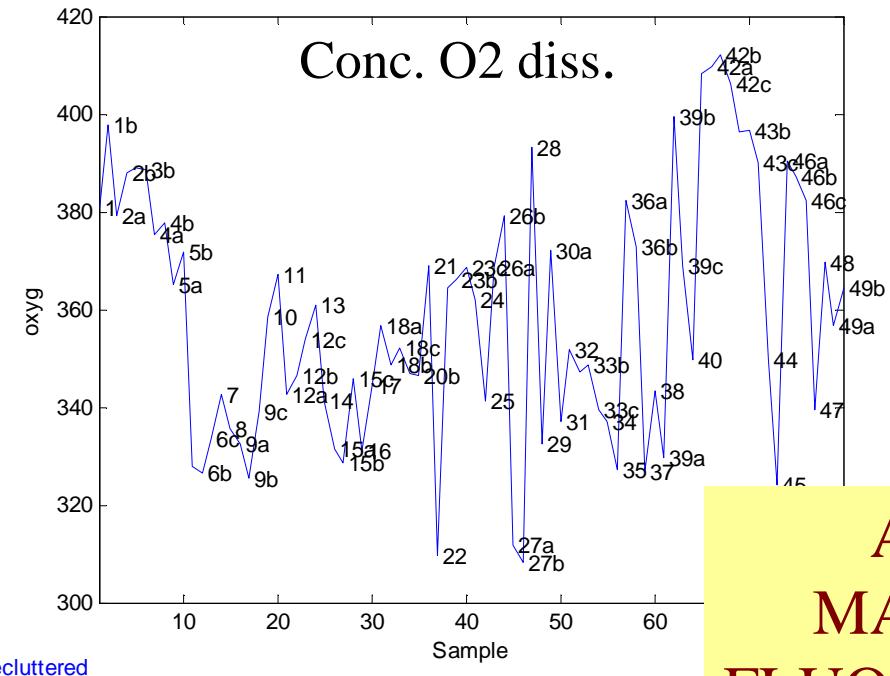
Se seleccionan algunos casos de interés:

- 1) Matrices $X_1(80,10)$ **X_{DCM}(80,10)**, $X_{100}(80,10)$ respectivamente en superficie, al máximo fluor y a 100m prof.)
- 2) Matrices de fluorescencia **X_{fluor}(80,200)**

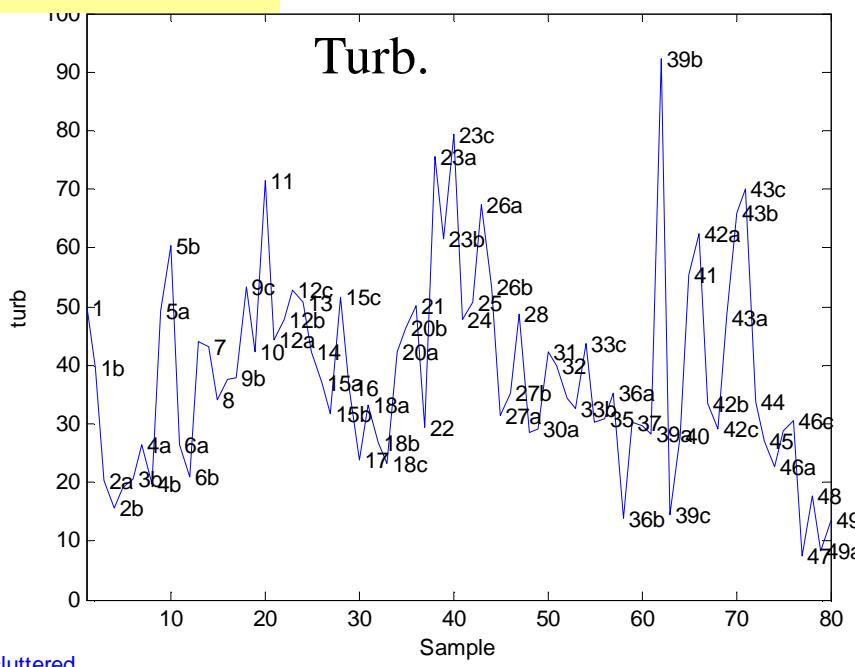
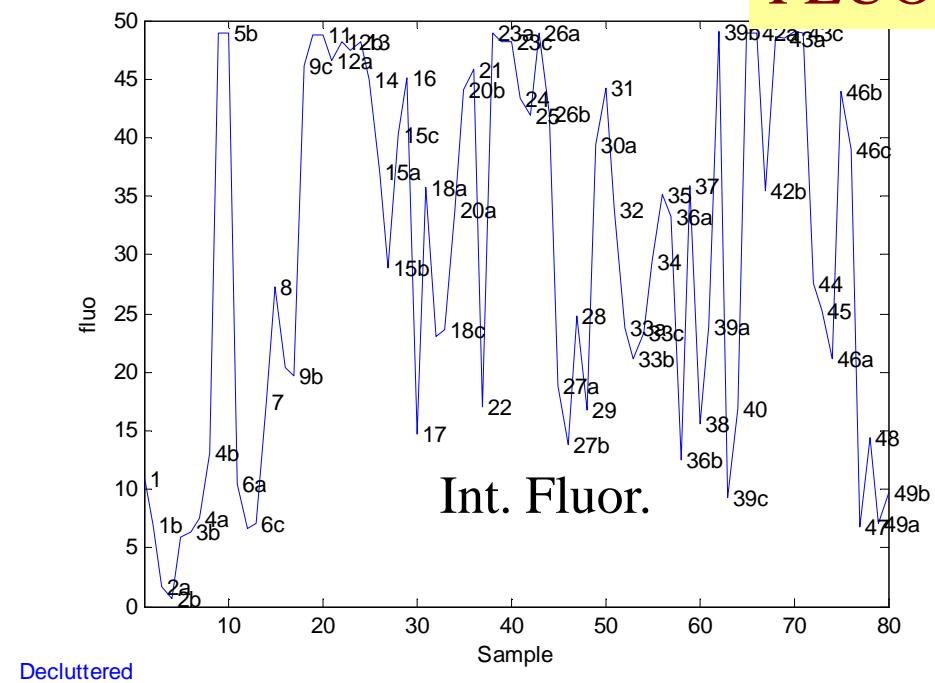


AT THE
MAXIMUM
FLUORESCENCE.





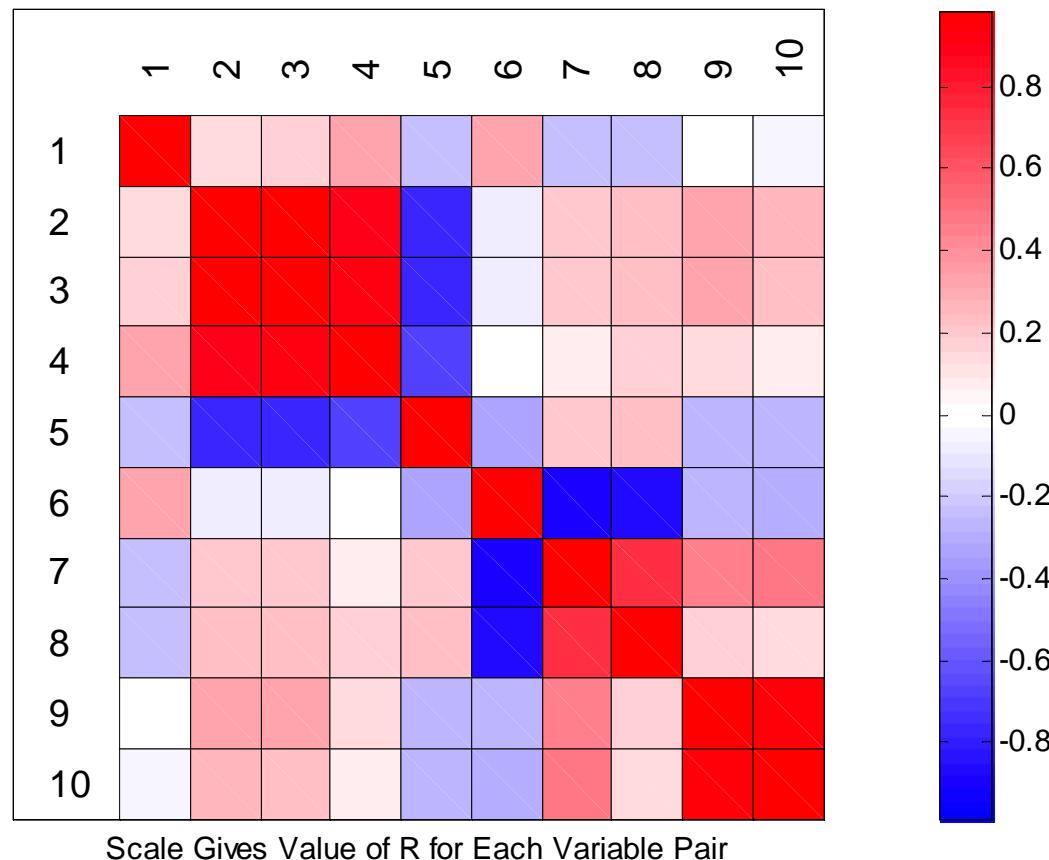
AT THE
MAXIMUM
FLUORESCENCE.

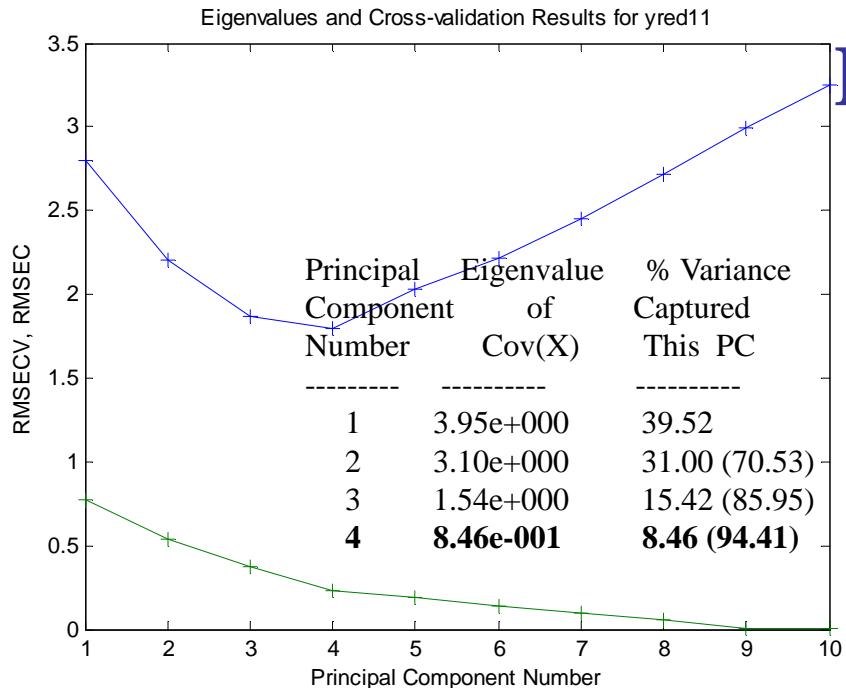


correlation in dcm (máximo de clorofila máximo de fluorescencia)

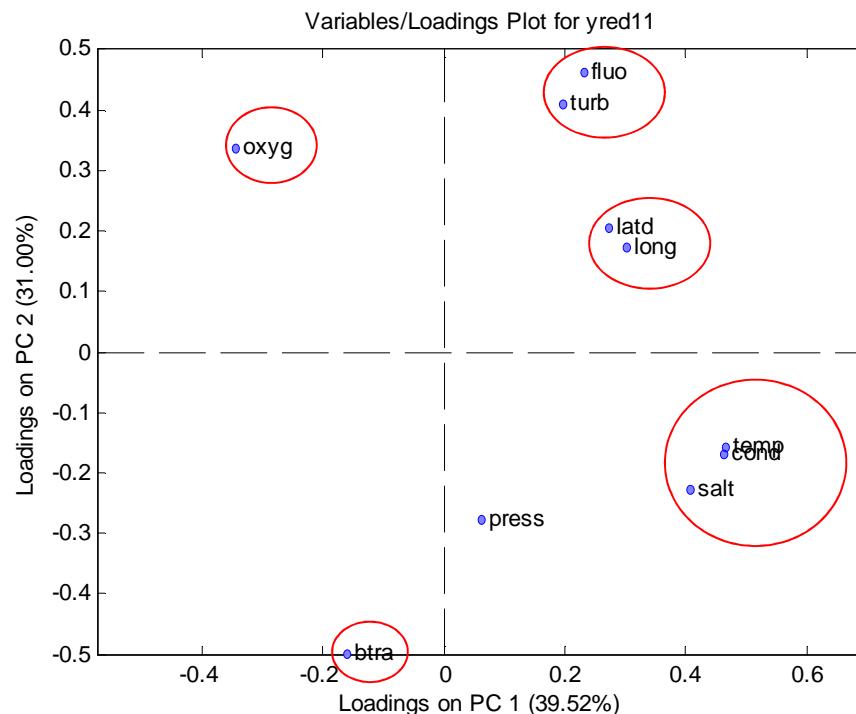
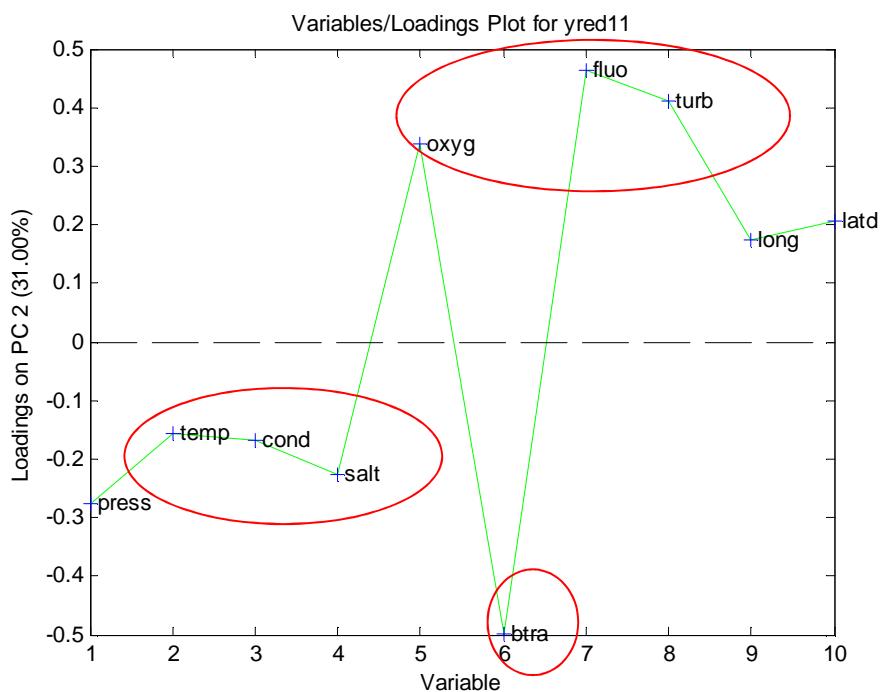
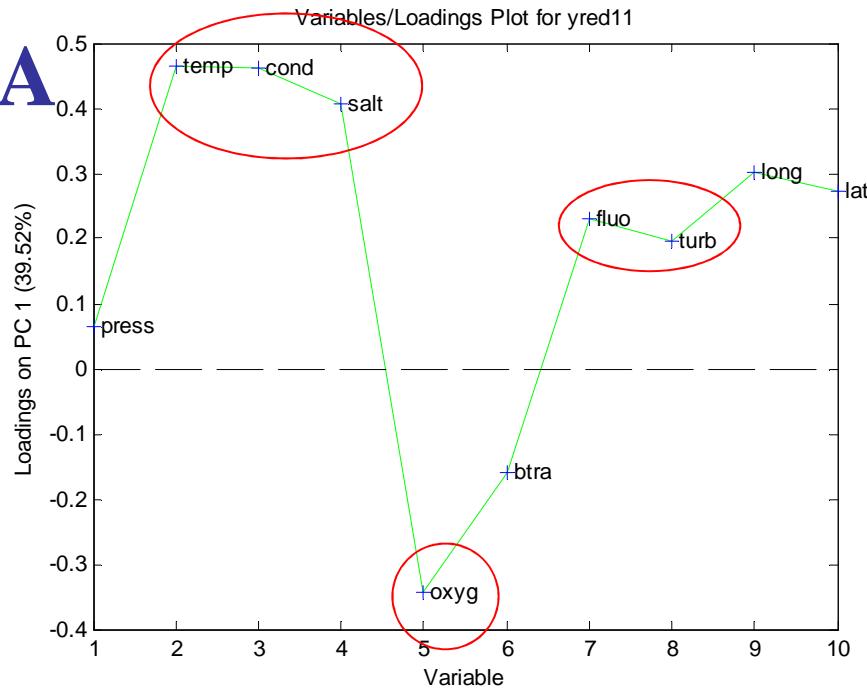
Correlation Map, Variables in Original Order

1	'press'
2	'temp'
3	'cond'
4	'salt'
5	'oxyg'
6	'btra'
7	'fluo'
8	'turb'
9	'long'
10	'latd'

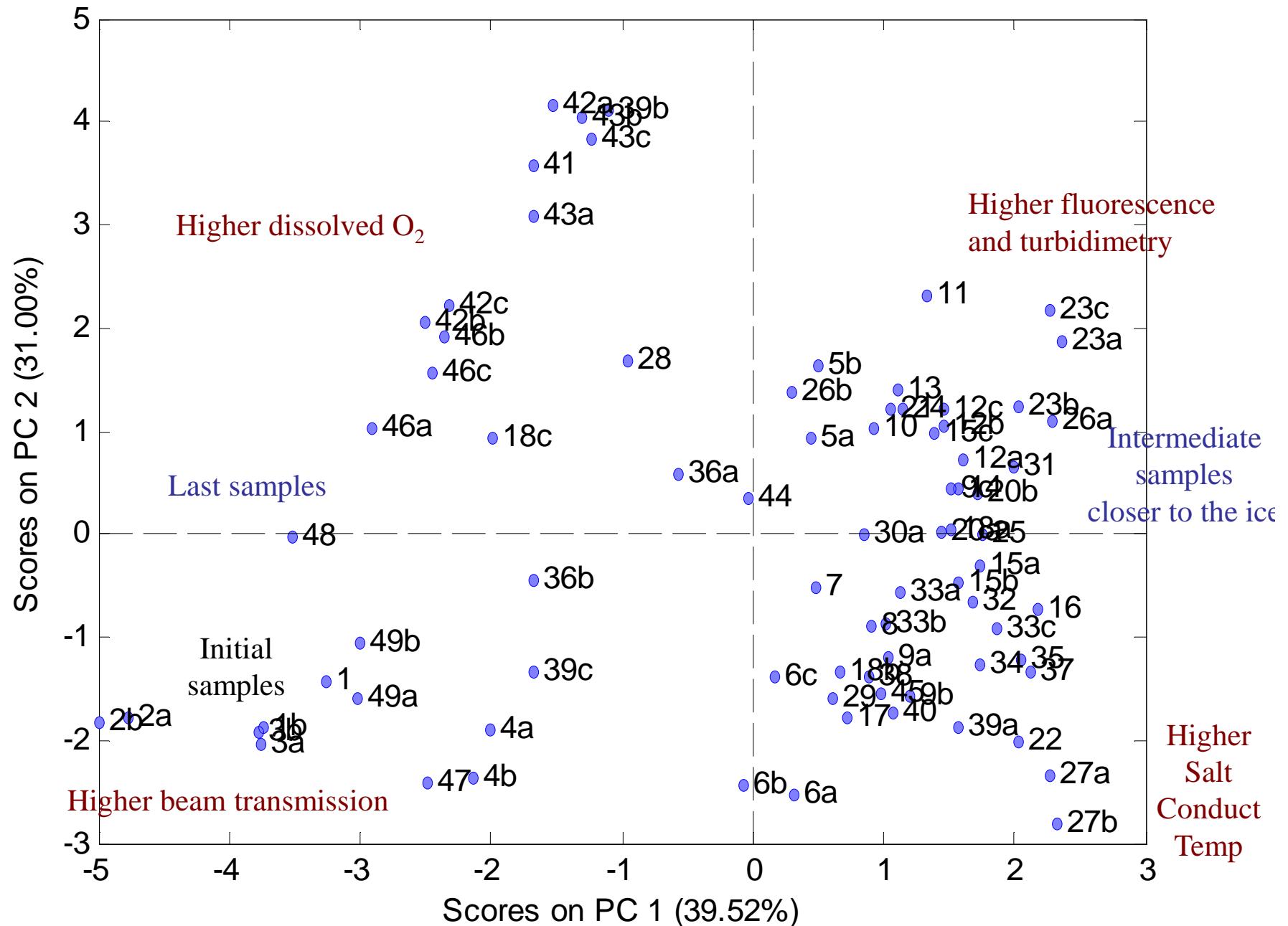




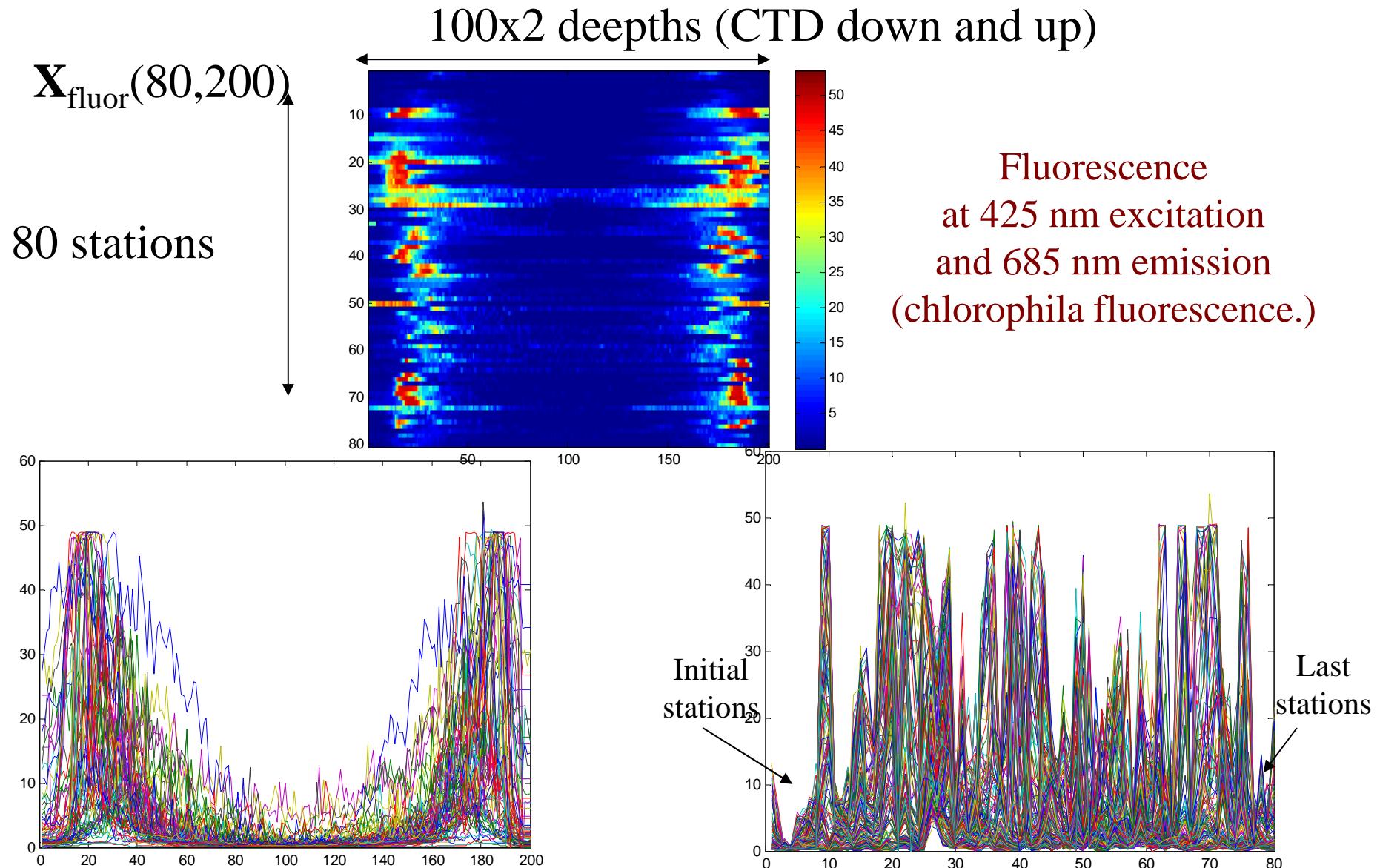
PCA



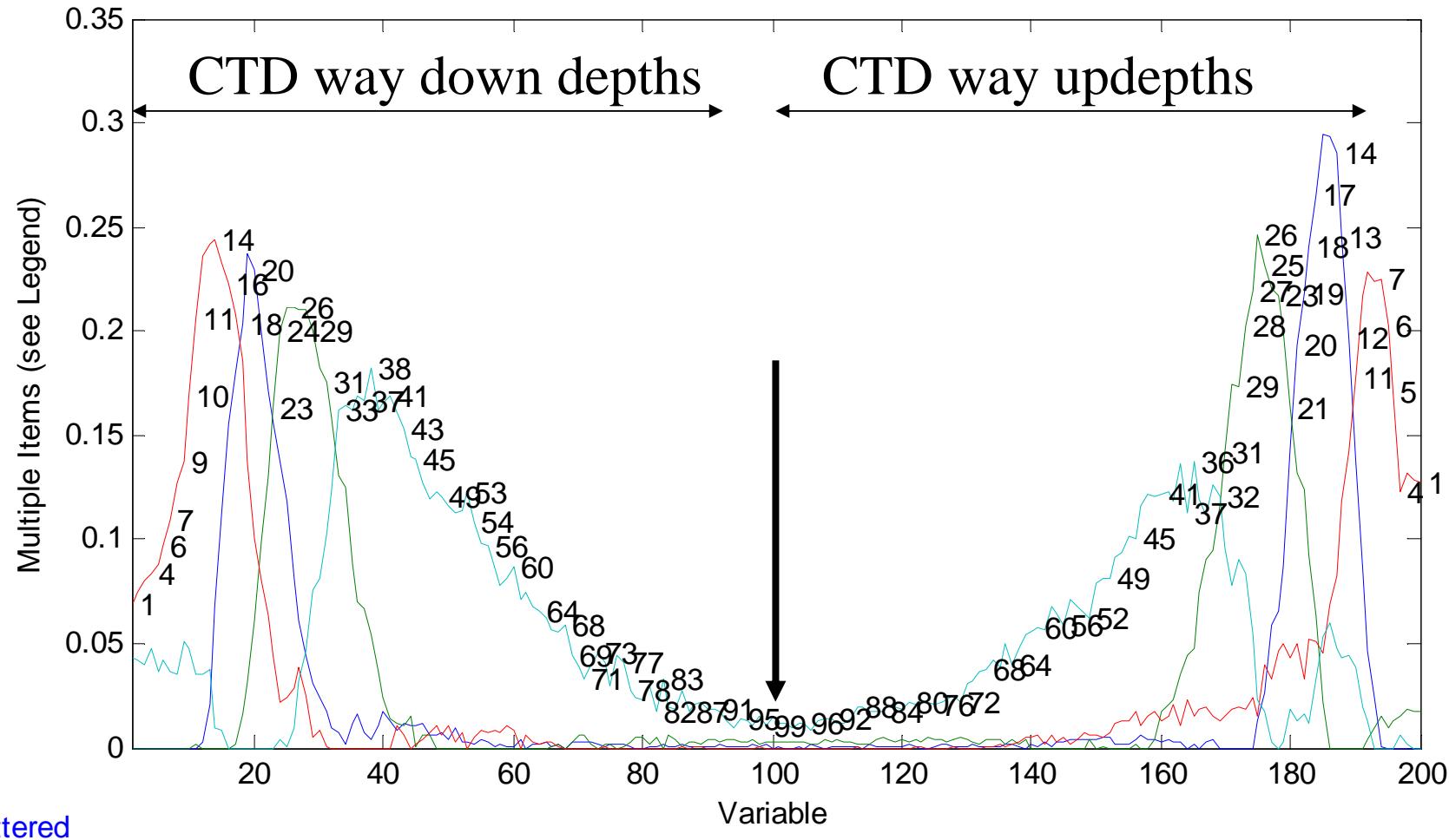
Samples/Scores Plot of yred11



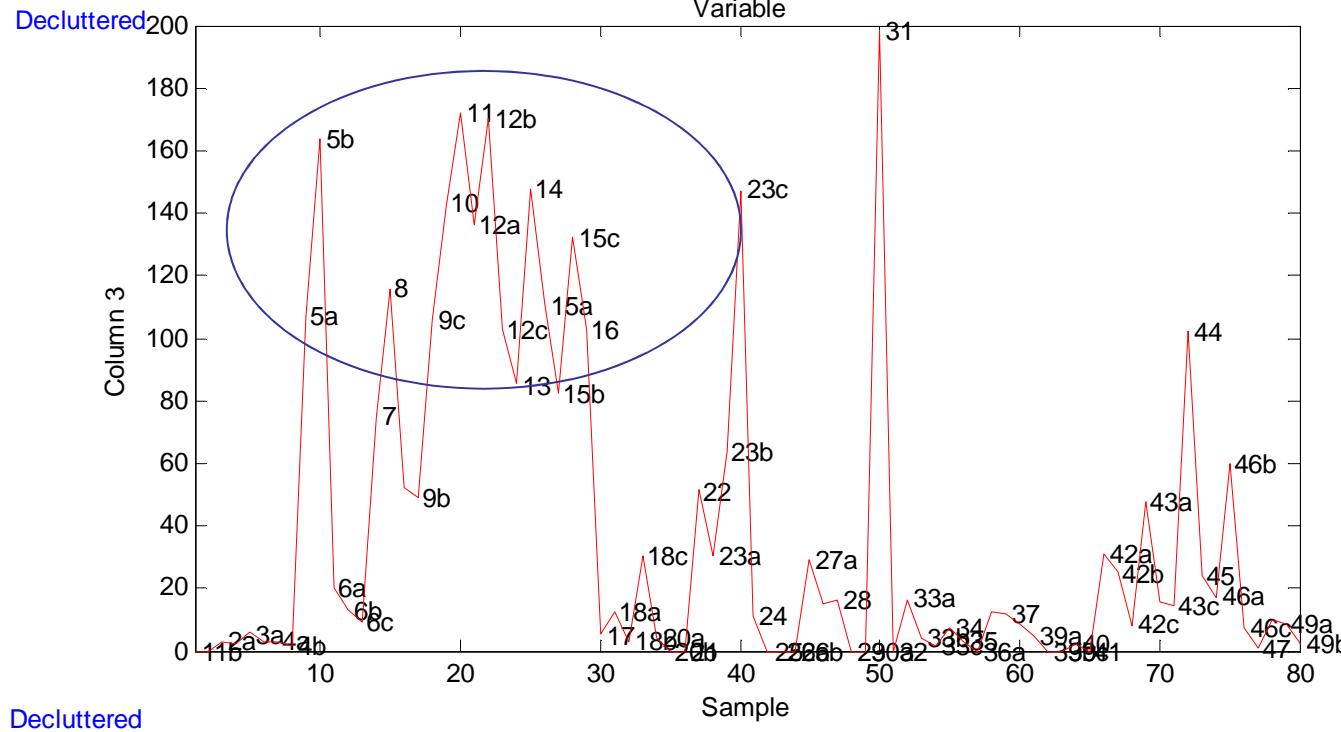
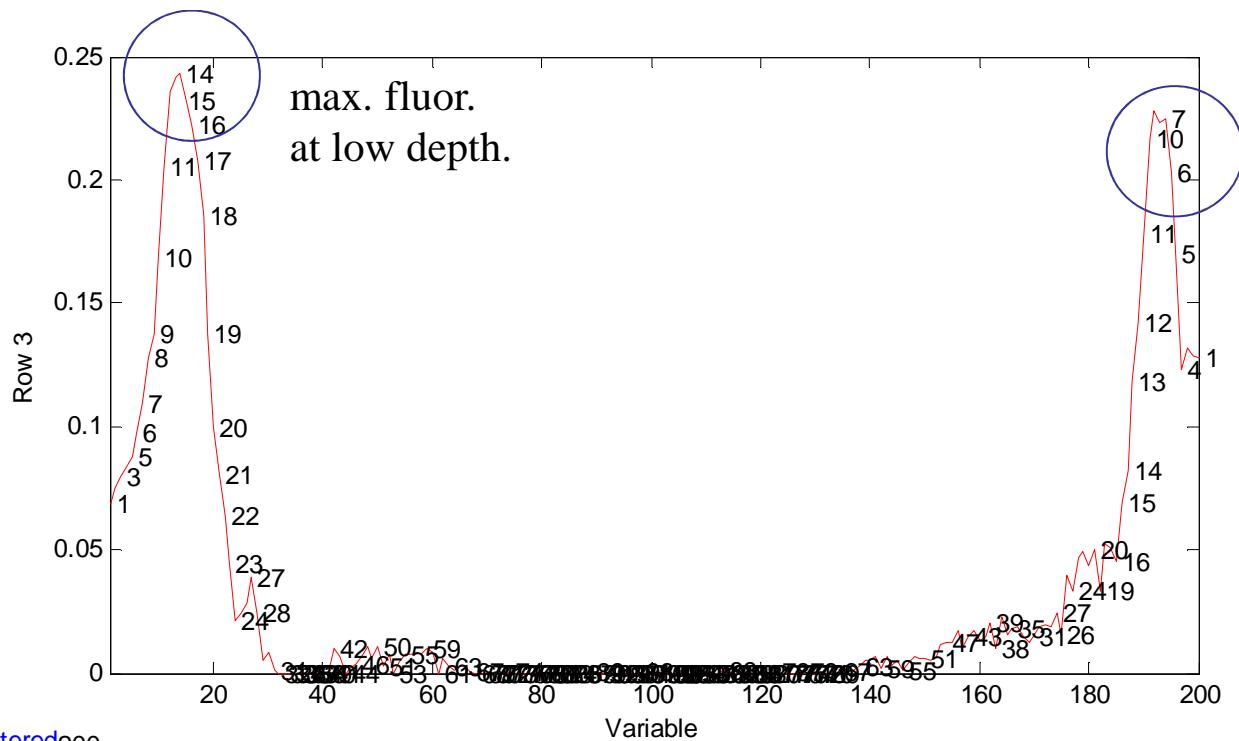
Study of the fluorescence at different depths for multiple samples



MCR-ALS resolution of 4 fluorescence patterns



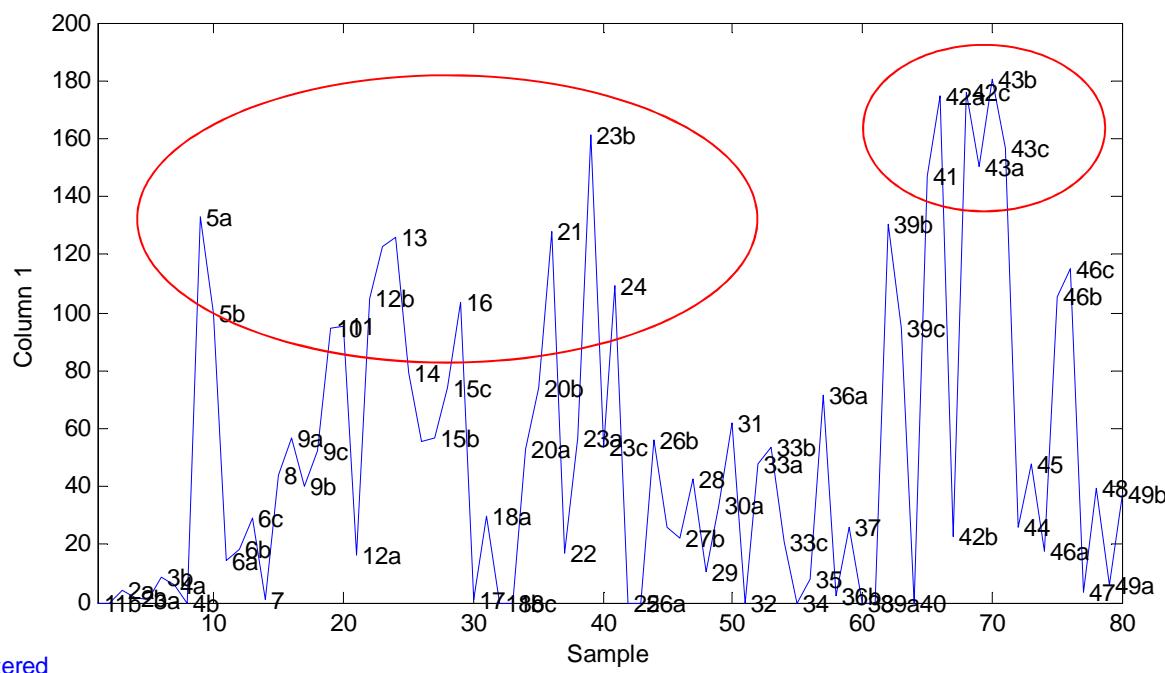
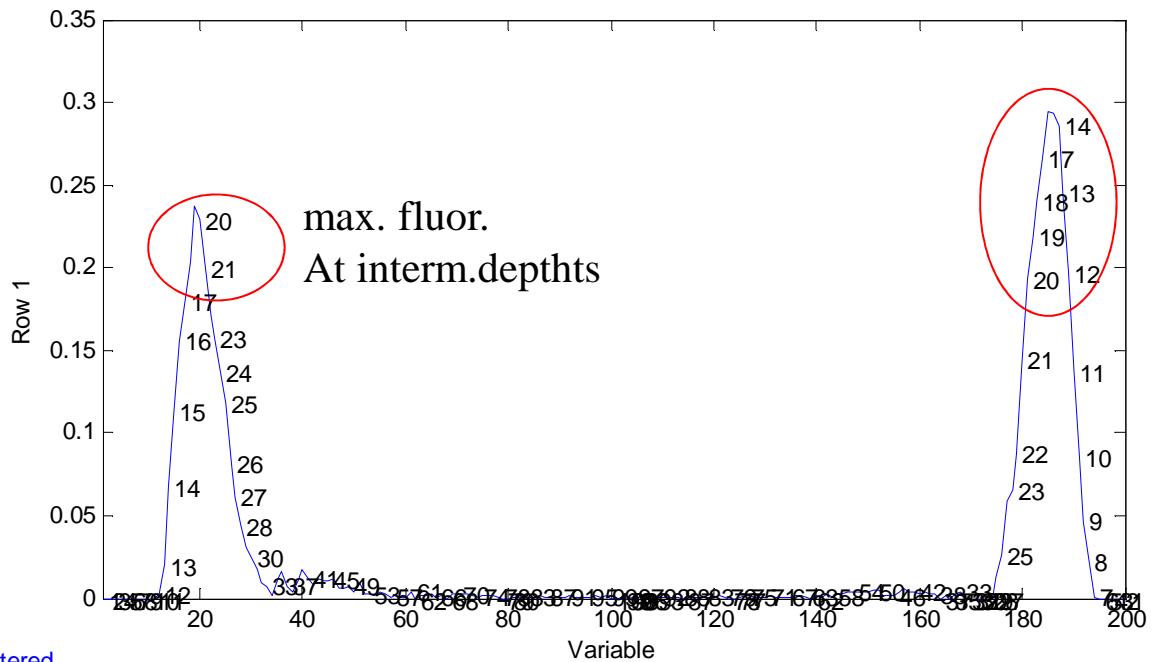
MCR-ALS C1



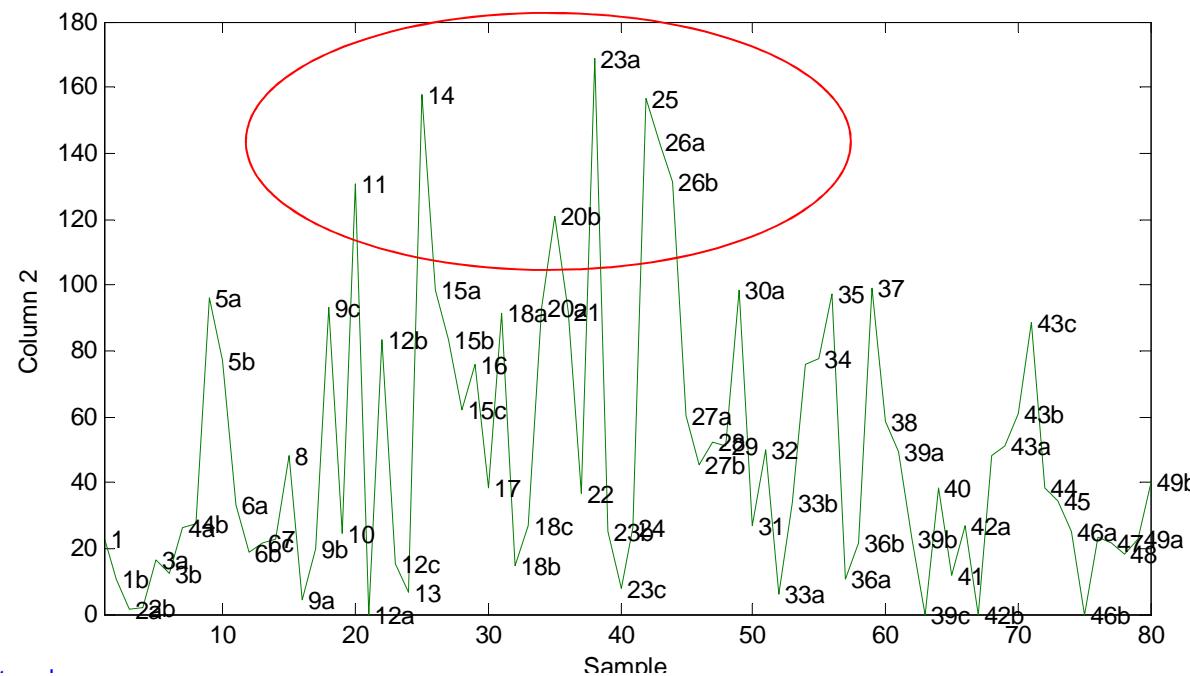
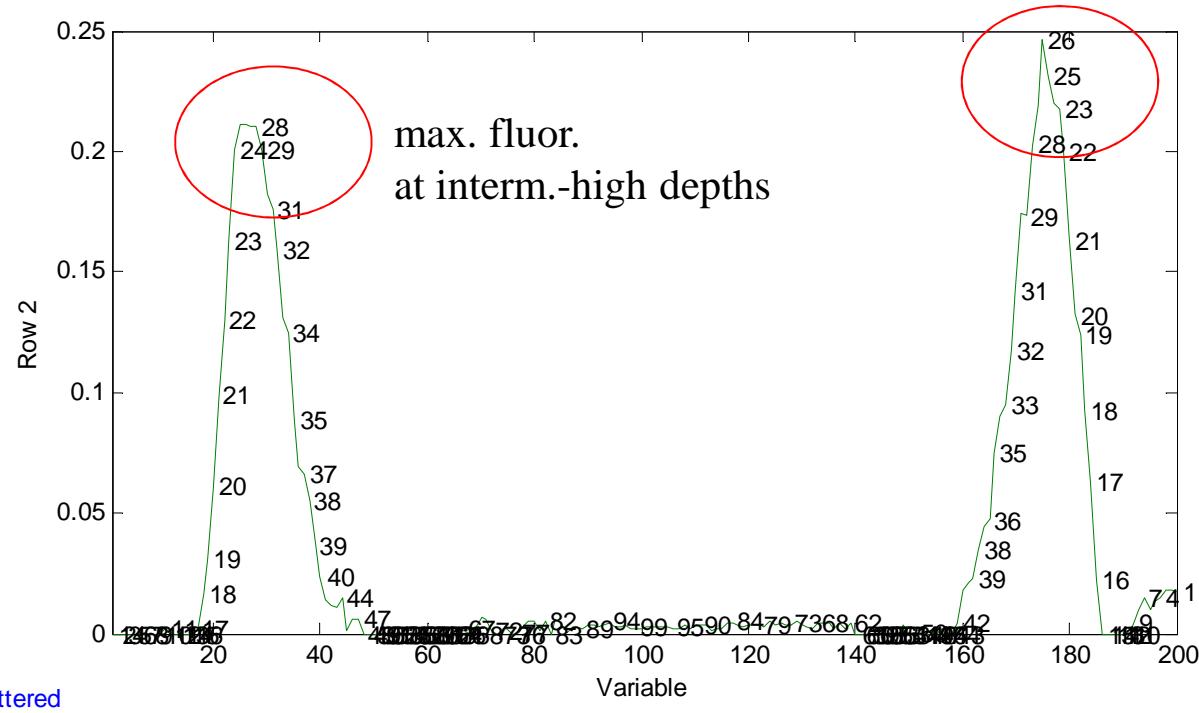
MCR-ALS

C1

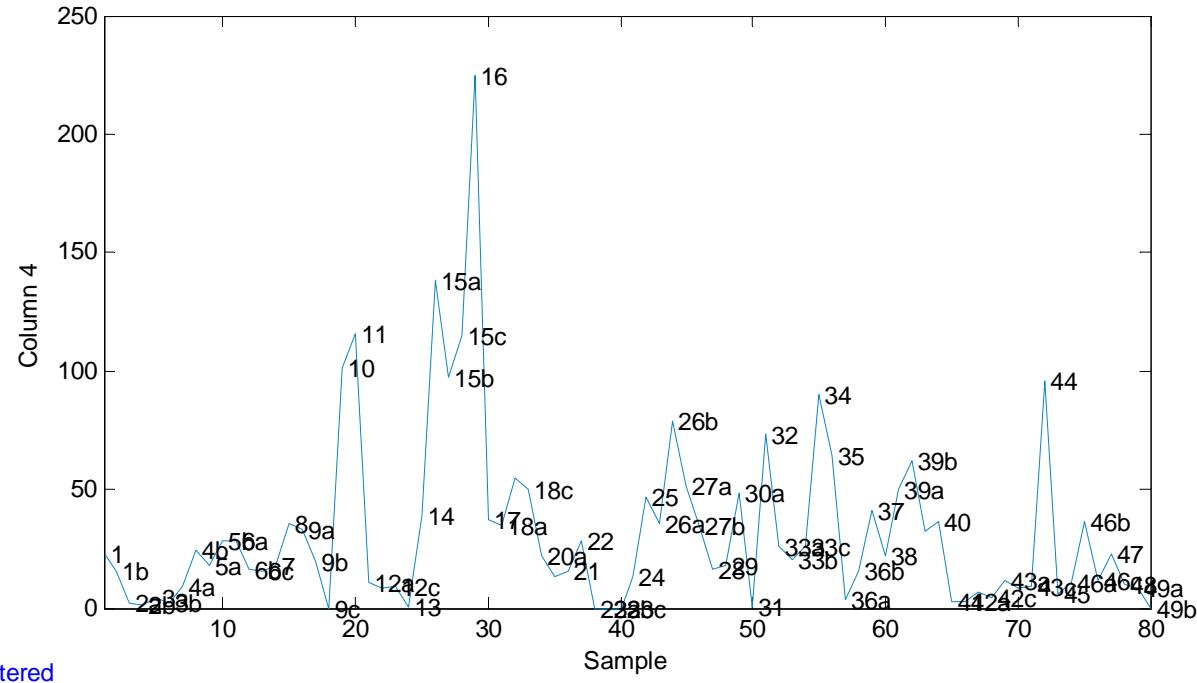
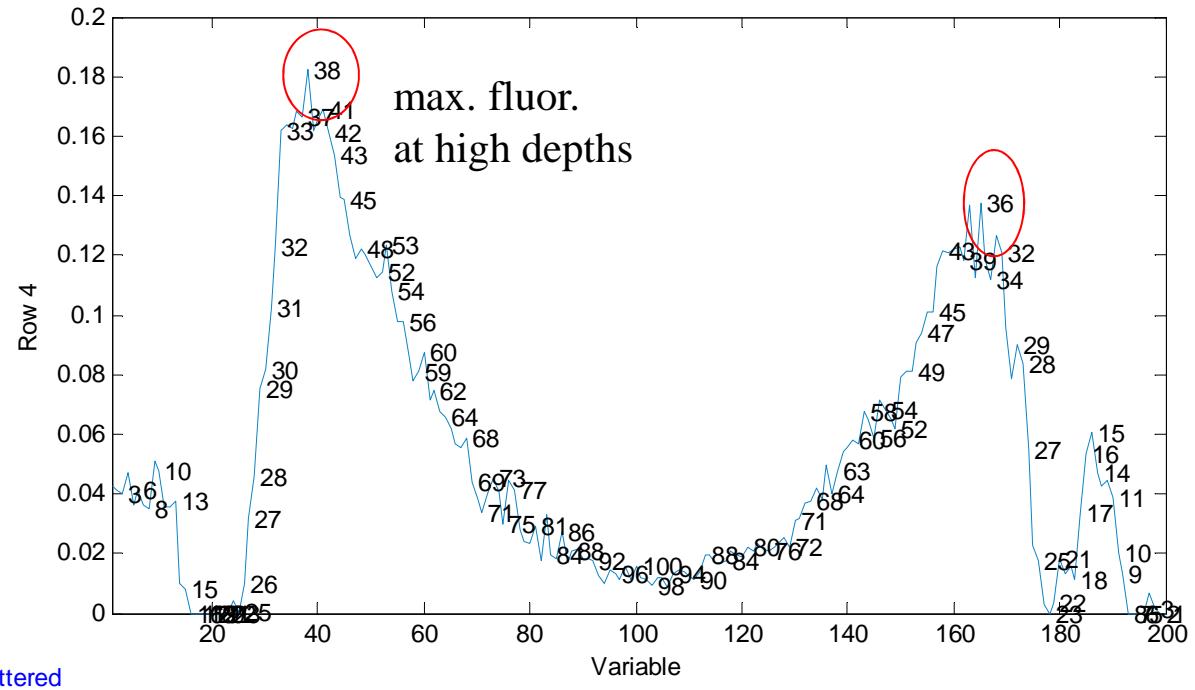
Decluttered



MCR-ALS C3



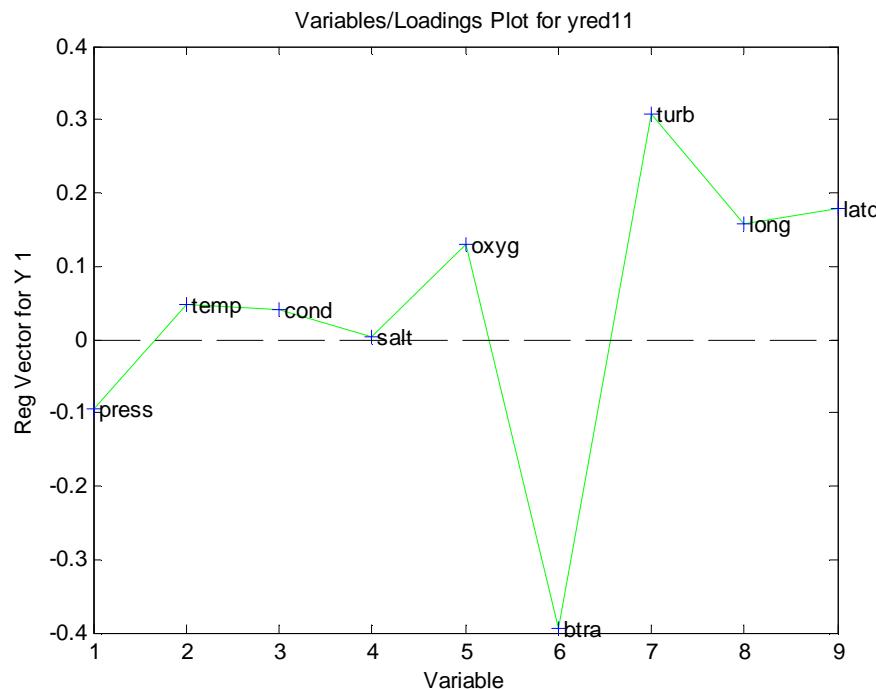
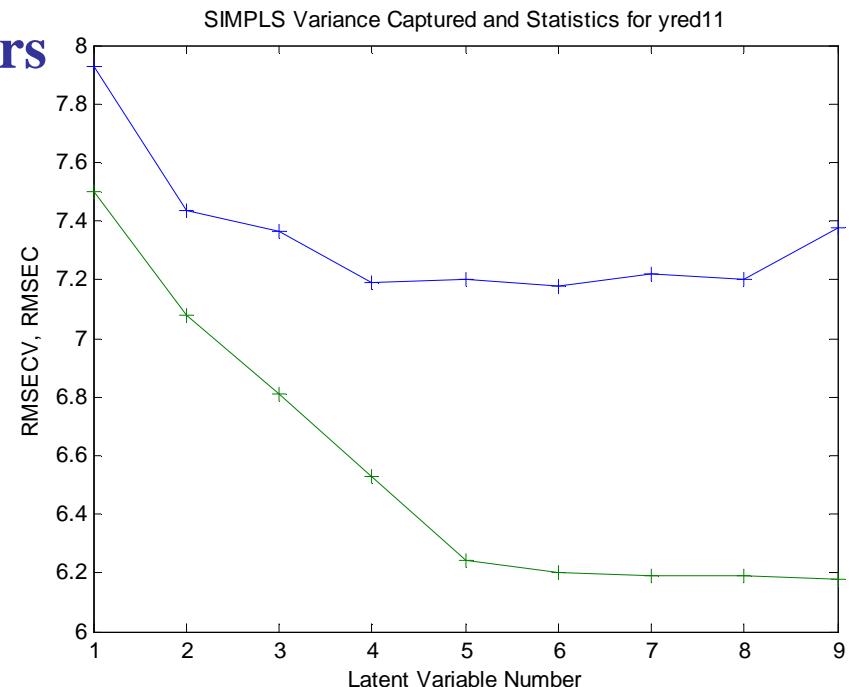
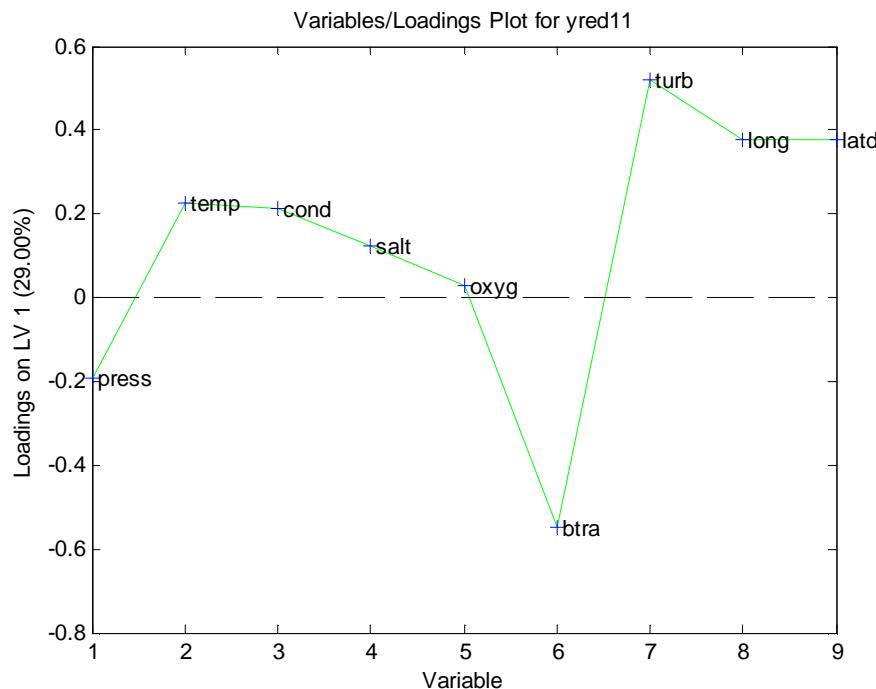
MCR-ALS
C4



Fluorescence PLS prediction from others

Linear regression model using
 Partial Least Squares calculated with SIMPLS
 Cross validation: random samples w/ 8 splits
 Percent Variance Captured by Regression Model

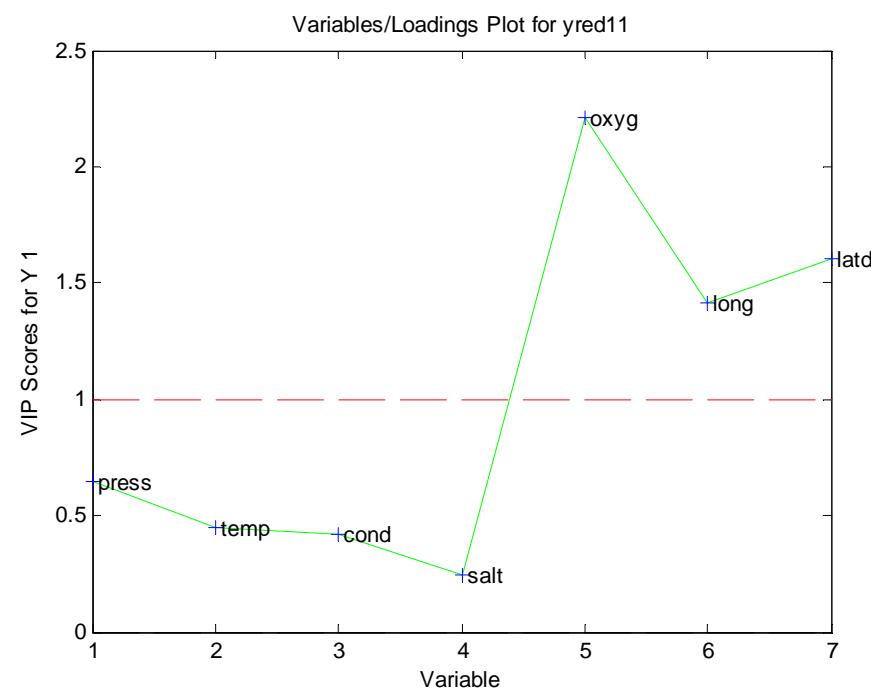
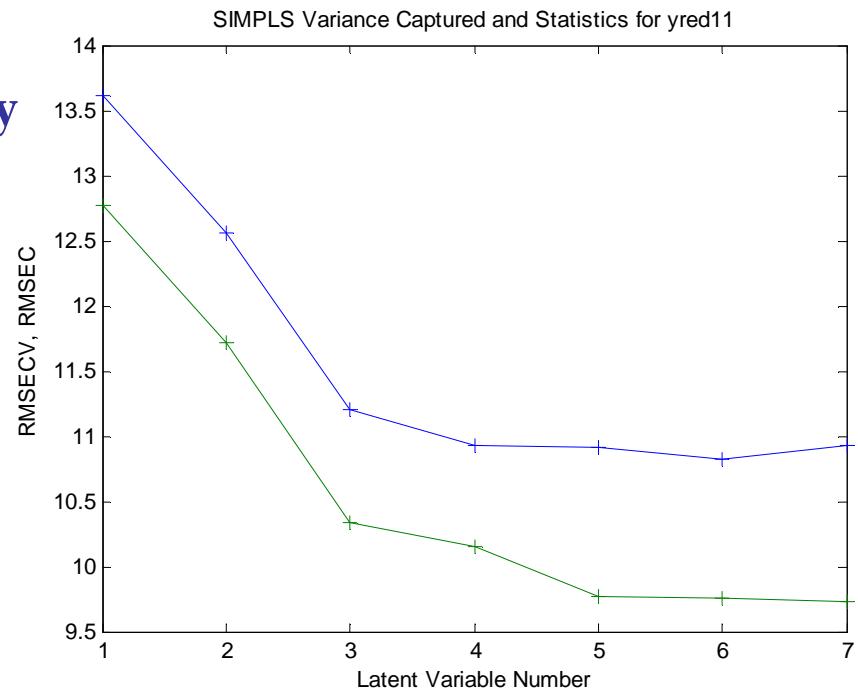
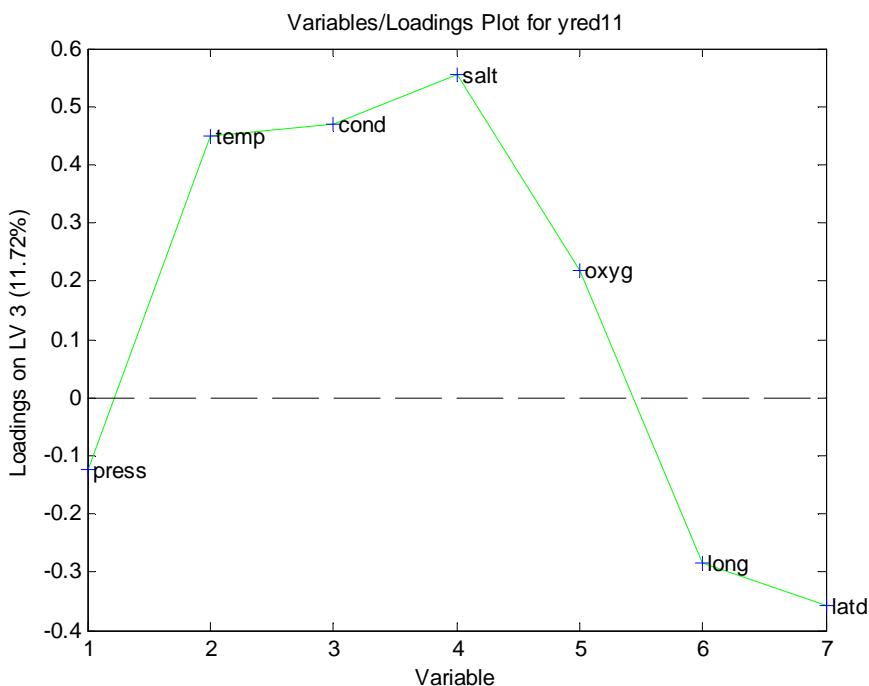
-----X-Block-----	-----Y-Block-----			
Comp	This	Total	This	Total
---	-----	-----	-----	-----
1	29.00	29.00	76.95	76.95
2	38.72	67.72	2.51	79.46



Fluorescence PLS prediction from others Excluding beam transmission and turbidity

Linear regression model using
Partial Least Squares calculated with the SIMPLS
Cross validation: random samples w/ 8 splits
Percent Variance Captured by Regression Model

	X-Block		Y-Block	
Comp	This	Total	This	Total
1	34.94	34.94	33.23	33.23
2	39.55	74.49	10.53	43.76
3	11.72	86.21	12.44	56.20



Representation of the fluorescence maxima

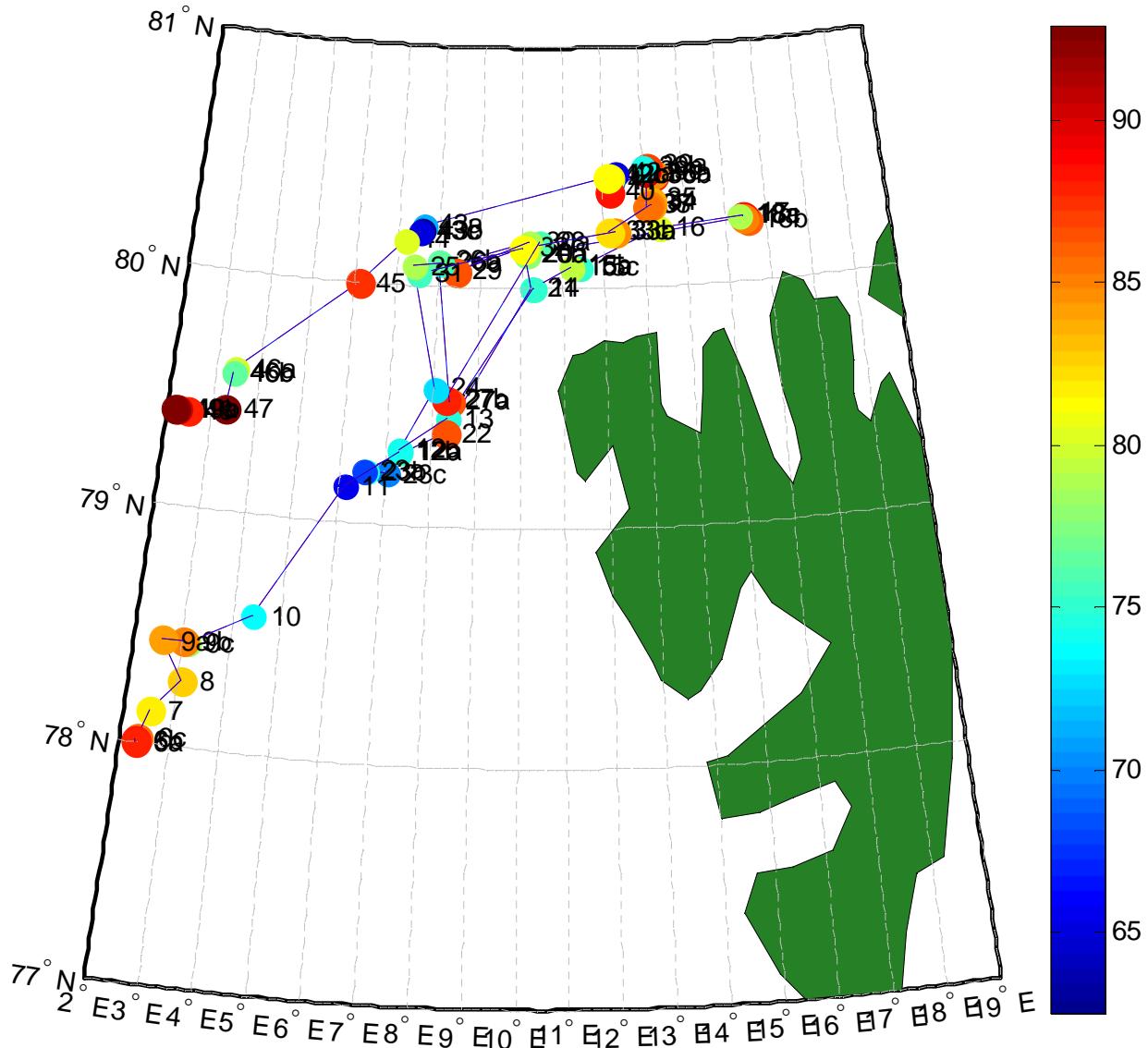
```
function mapatos(latlim,lonlim,latdr,longr,ident,y)
% function mapatos(latlim,lonlim,latdr,longr,ident,y)
%
mapatos([77,81],[2,19],latdr2(9:80,:),longr2(9:80,:),identc3(9:80,:),yred(9:80,6));

% worldmap of the desired lat and long, with the coast lines
worldmap(latlim,lonlim)
load coast
geoshow('landareas.shp', 'FaceColor', [0.15 0.5 0.15])
plotm(latdr,longr,'r--')
textm(latdr,longr+0.4,ident)
scatterm(latdr,longr,y,y,'filled');
gridm on

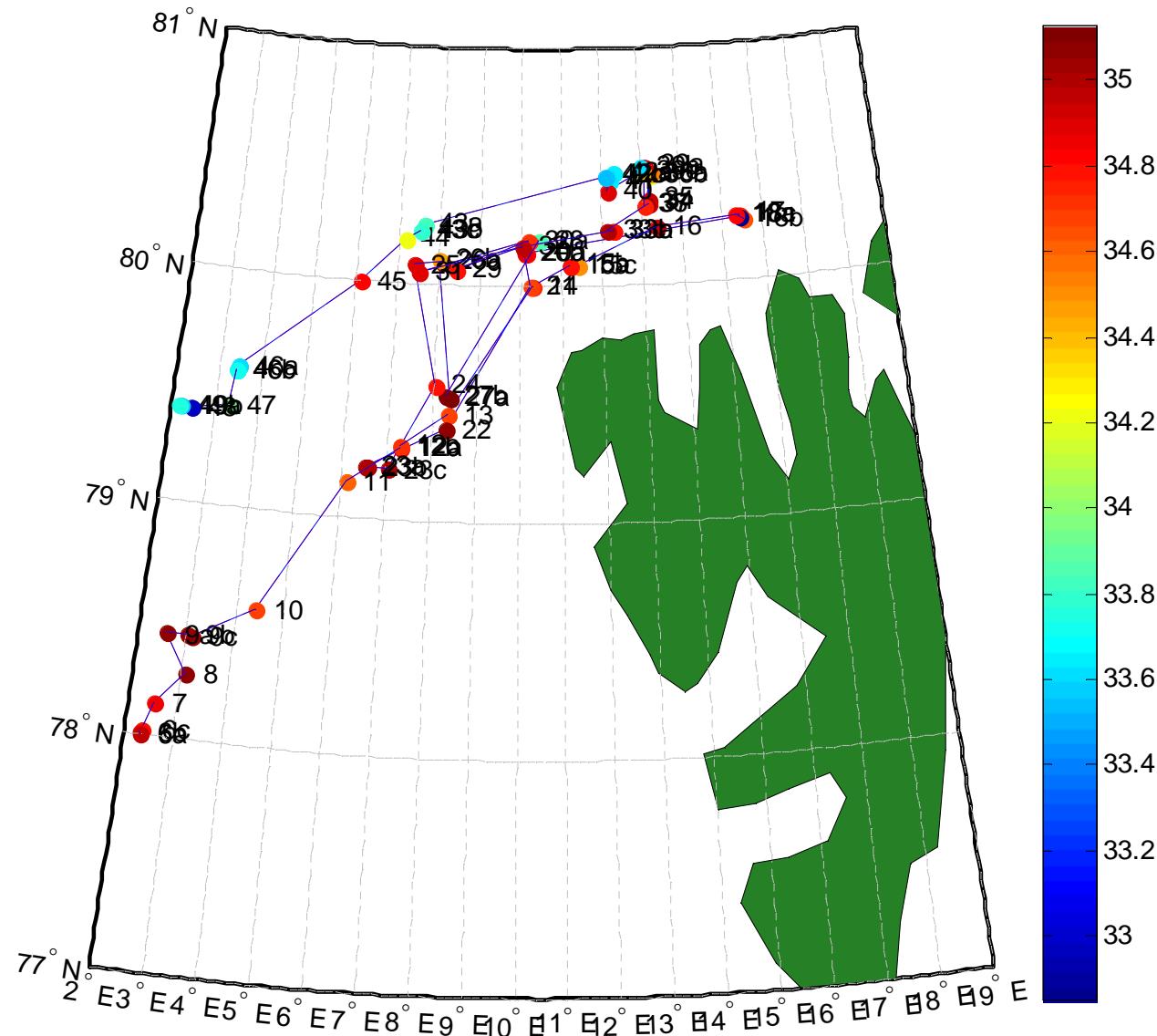
linem(latdr,longr,y);
```

10 CTD measured variables:
1 Depth, **press**
2 Temperature, **temp**
3 Conductivity, **cond**
4 Salt concentration, **salt**
5 Oxygen dissolved, **oxyg**
6 beam light transmission, **btrm**
7 fluorescence, **fluor**
8 turbidimetry, **turb**
9 latitude, **latd**
10 longitude, **long**

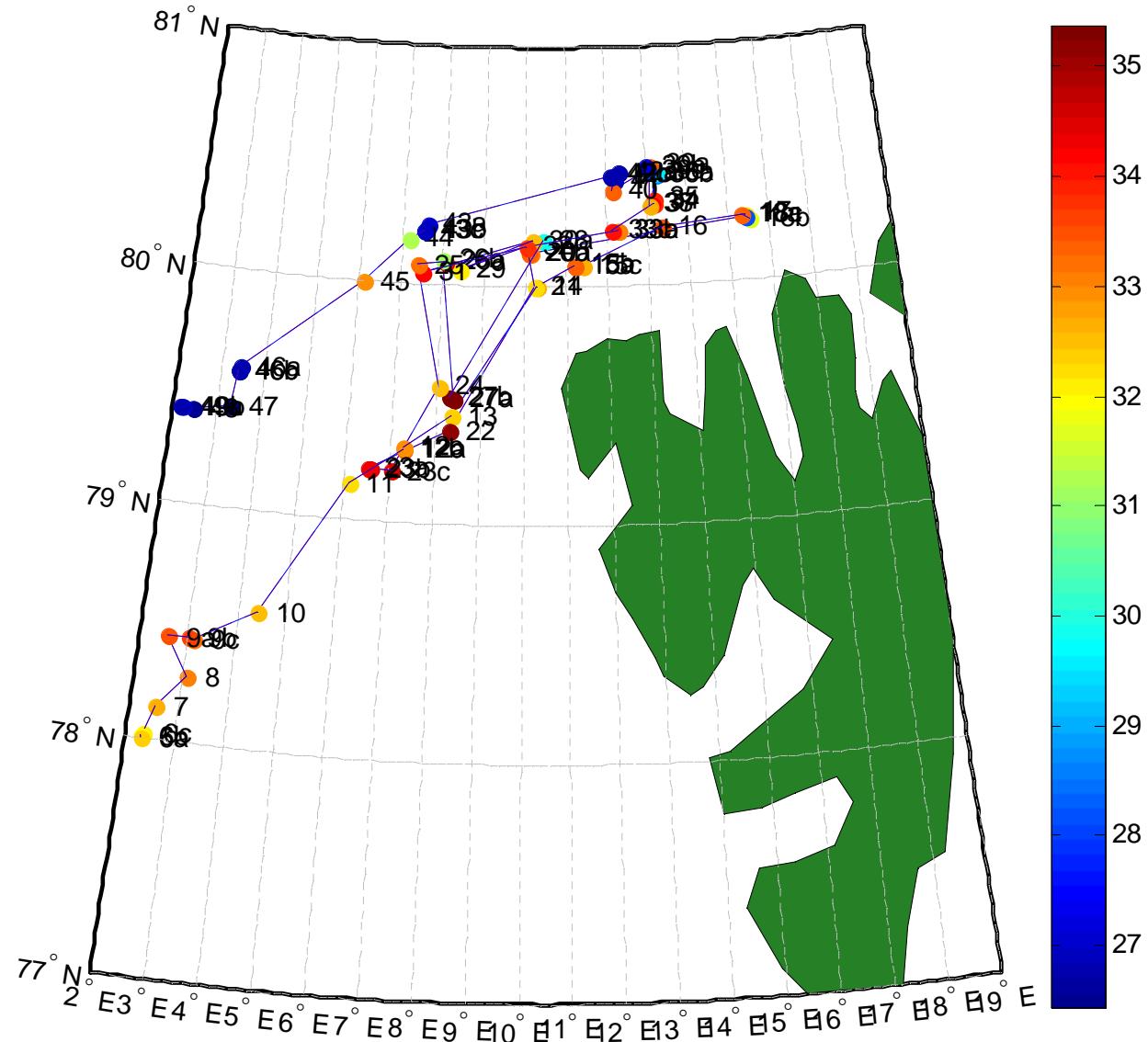
Fluoresc in dcm



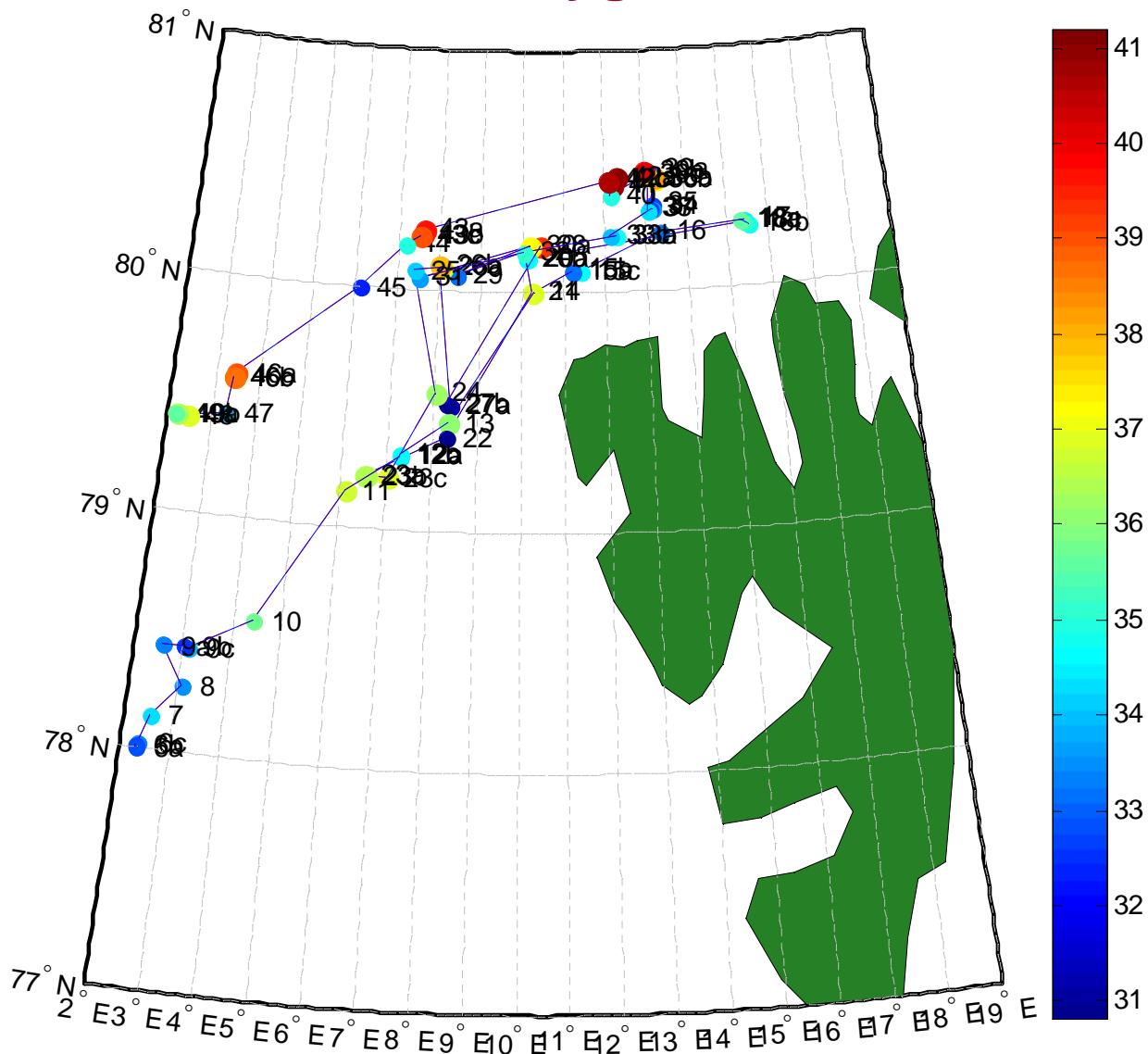
Salt conc in dcm



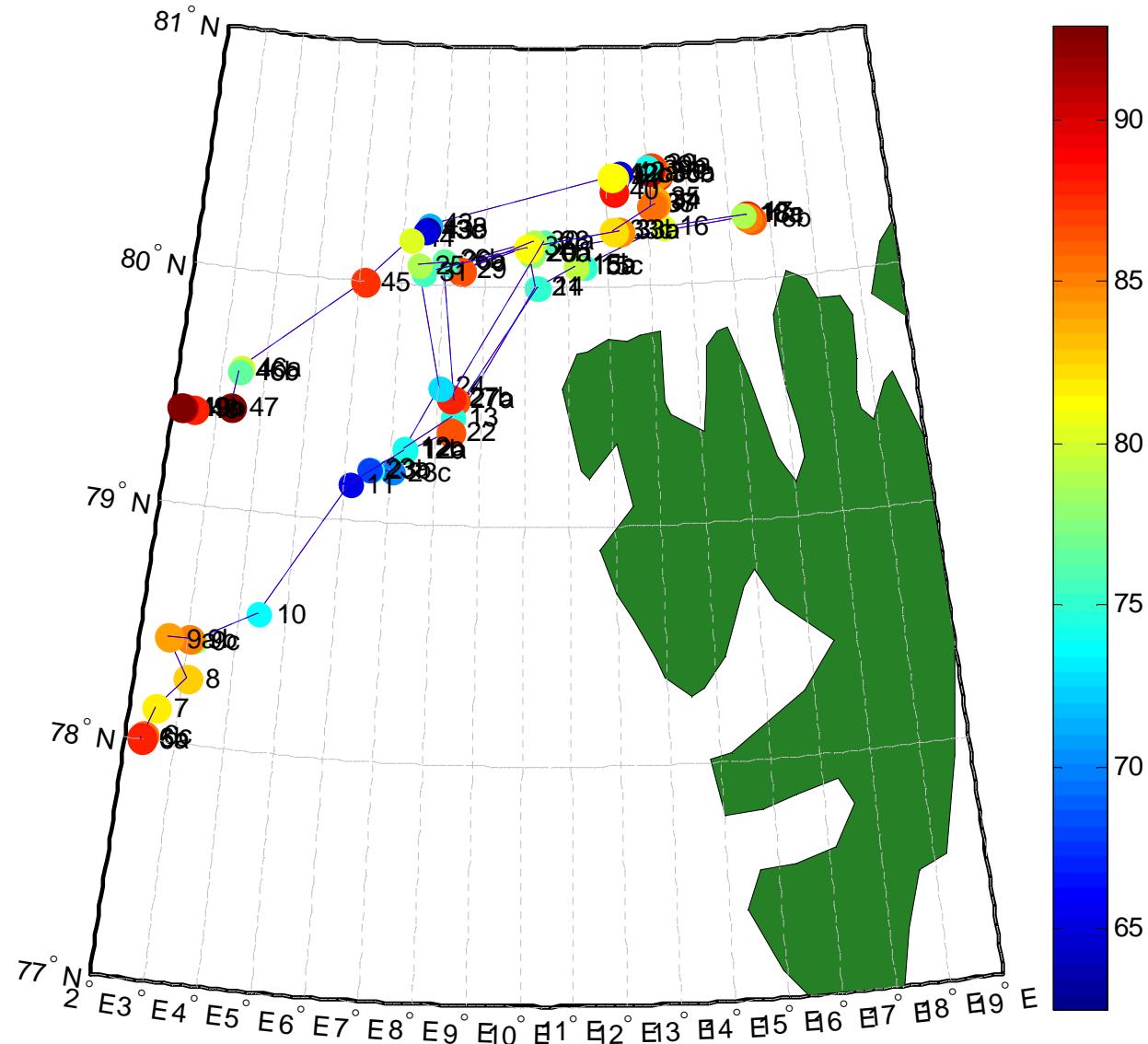
conduct in dcm



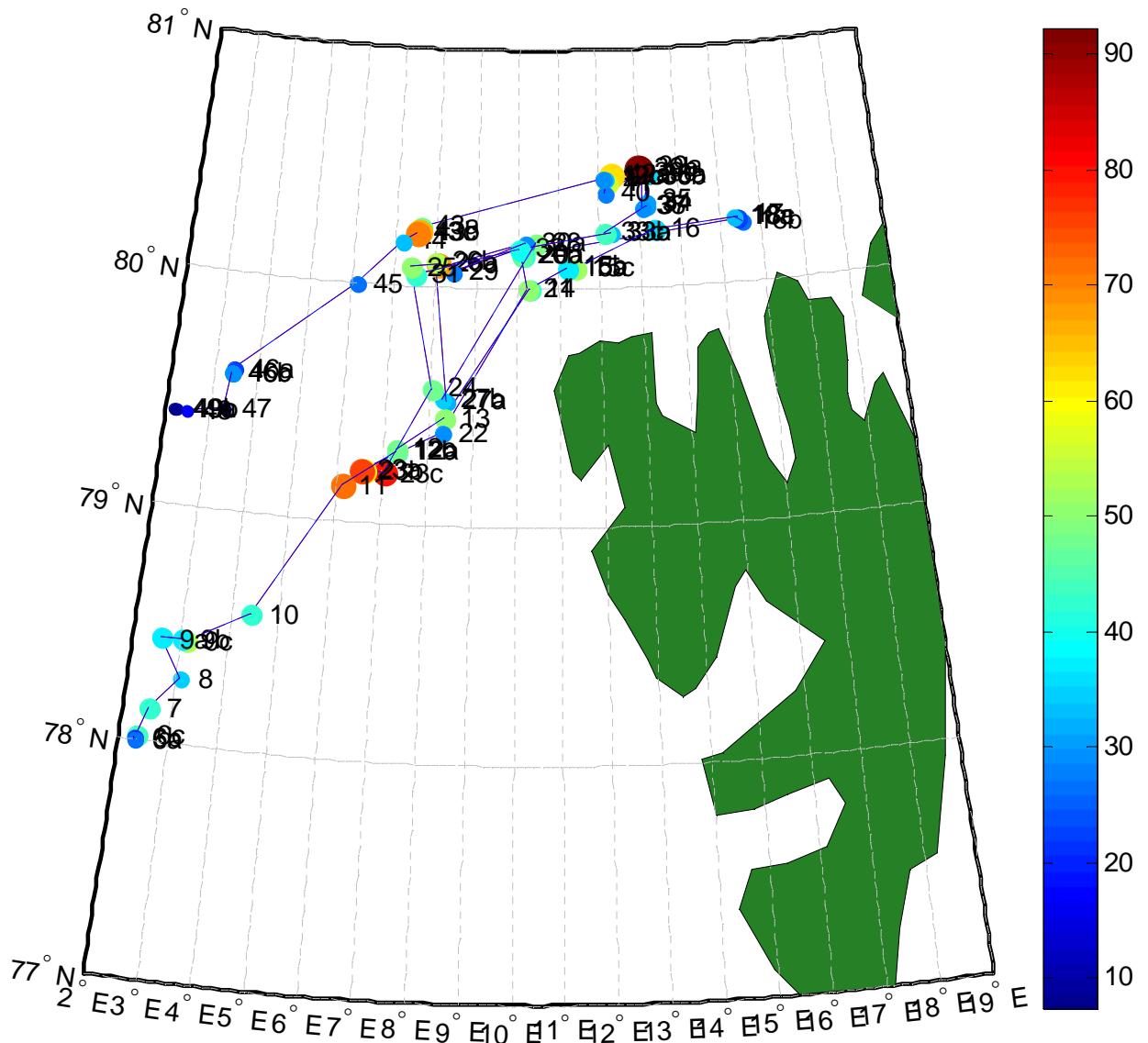
diss oxyg in dcm



beam transm in dcm



turbidimetry in dcm

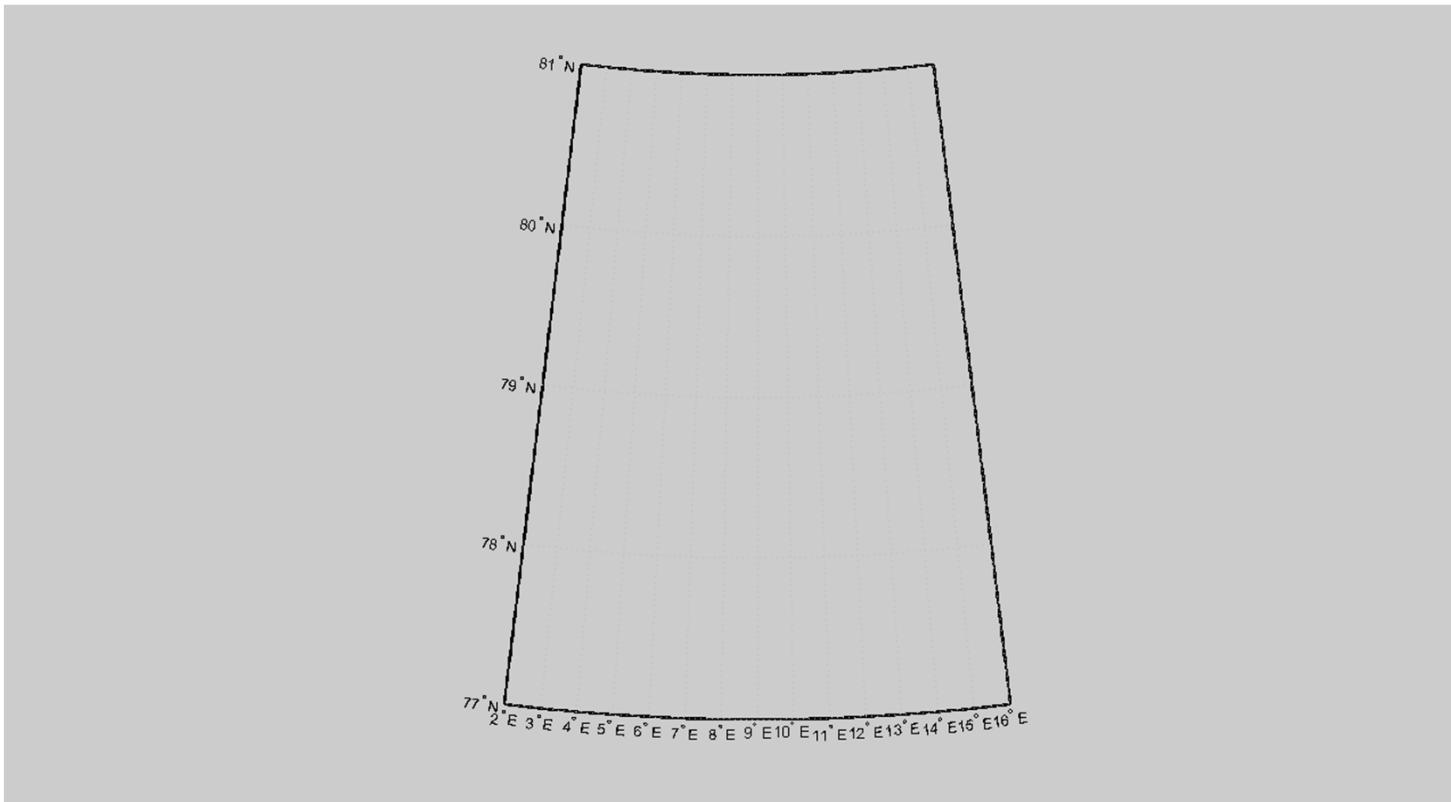


From vectors to raster (grids)

```
[Z, refvec] = geoloc2grid(latdr2(9:80,:),longr2(9:80,:),yred(9:80,7),cellsize);
```

load atosmaps

```
[Z, refvec] = geoloc2grid(latdr2(9:80,:),longr2(9:80,:),yred(9:80,7),0.1);  
worldmap([77,81],[2,16])
```

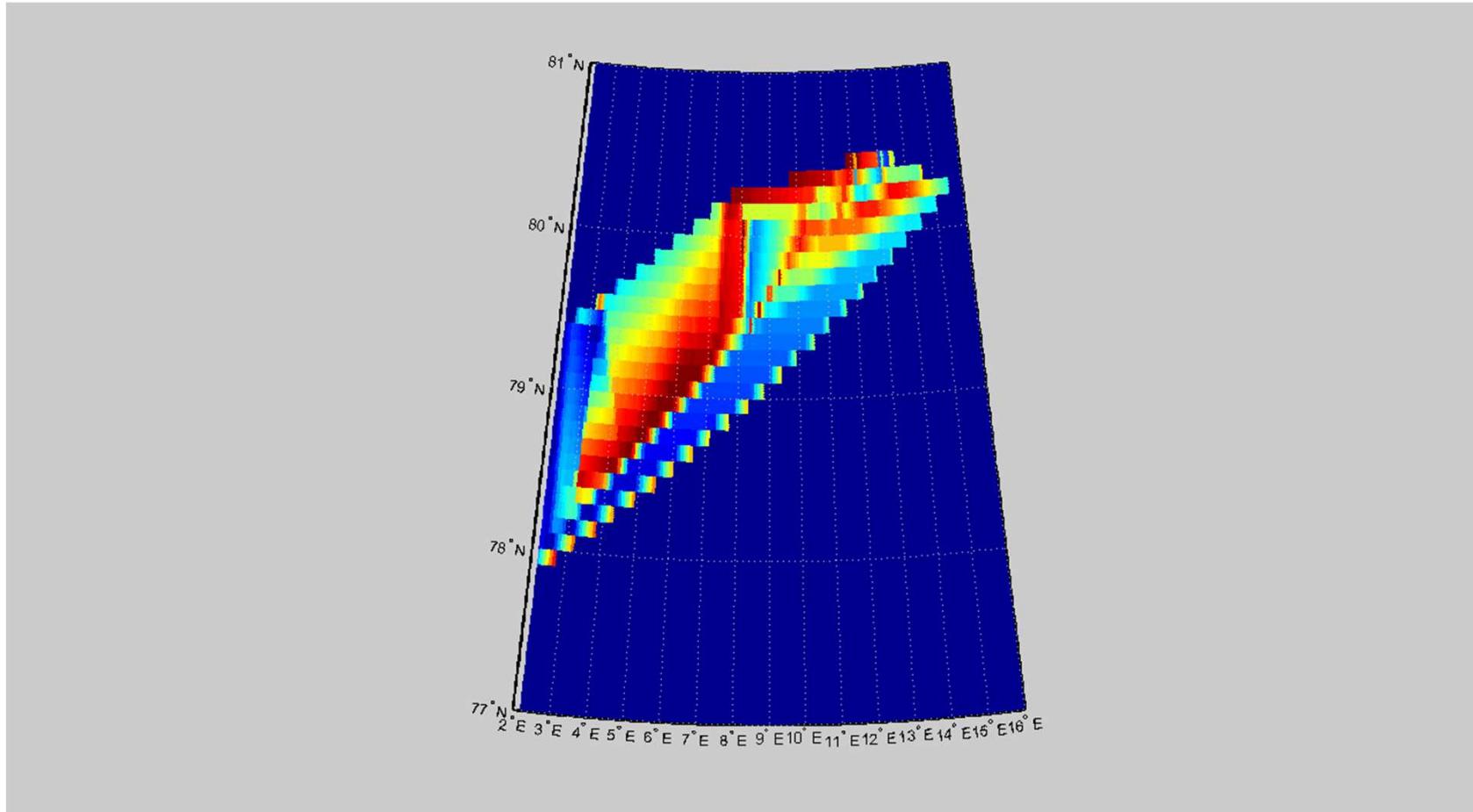


From vectors to raster (grids)

```
function [Z,refvec]=mapgridatos(latlim,longlim,latw,longw,y,cellsize)
% function [Z,refvec]=mapgridatos(latlim,longlim,lat,lon,y,cellsize)
close
[Z, refvec] = geoloc2grid(latw,longw,y,cellsize);
worldmap(latlim,longlim)
meshm(Z,refvec)
load coast
geoshow('landareas.shp', 'FaceColor', [0.15 0.5 0.15])
plotm(latw,longw,'k+','LineWidth',1)
linem([79.5,80.5],[2,18],'w--','LineWidth',3)
colorbar
```

From vectors to raster (grids)

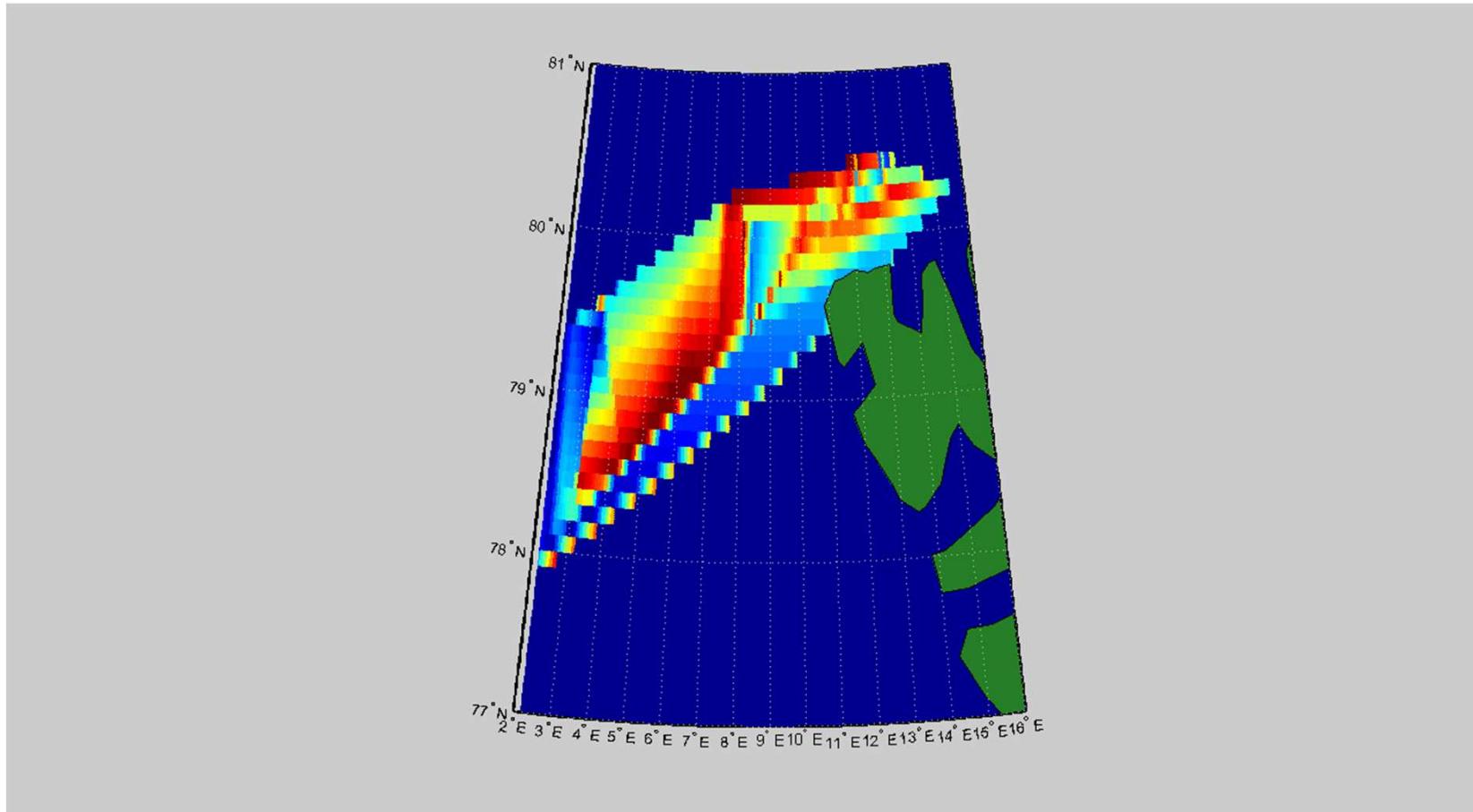
meshm(Z,refvec)



From vectors to raster (grids)

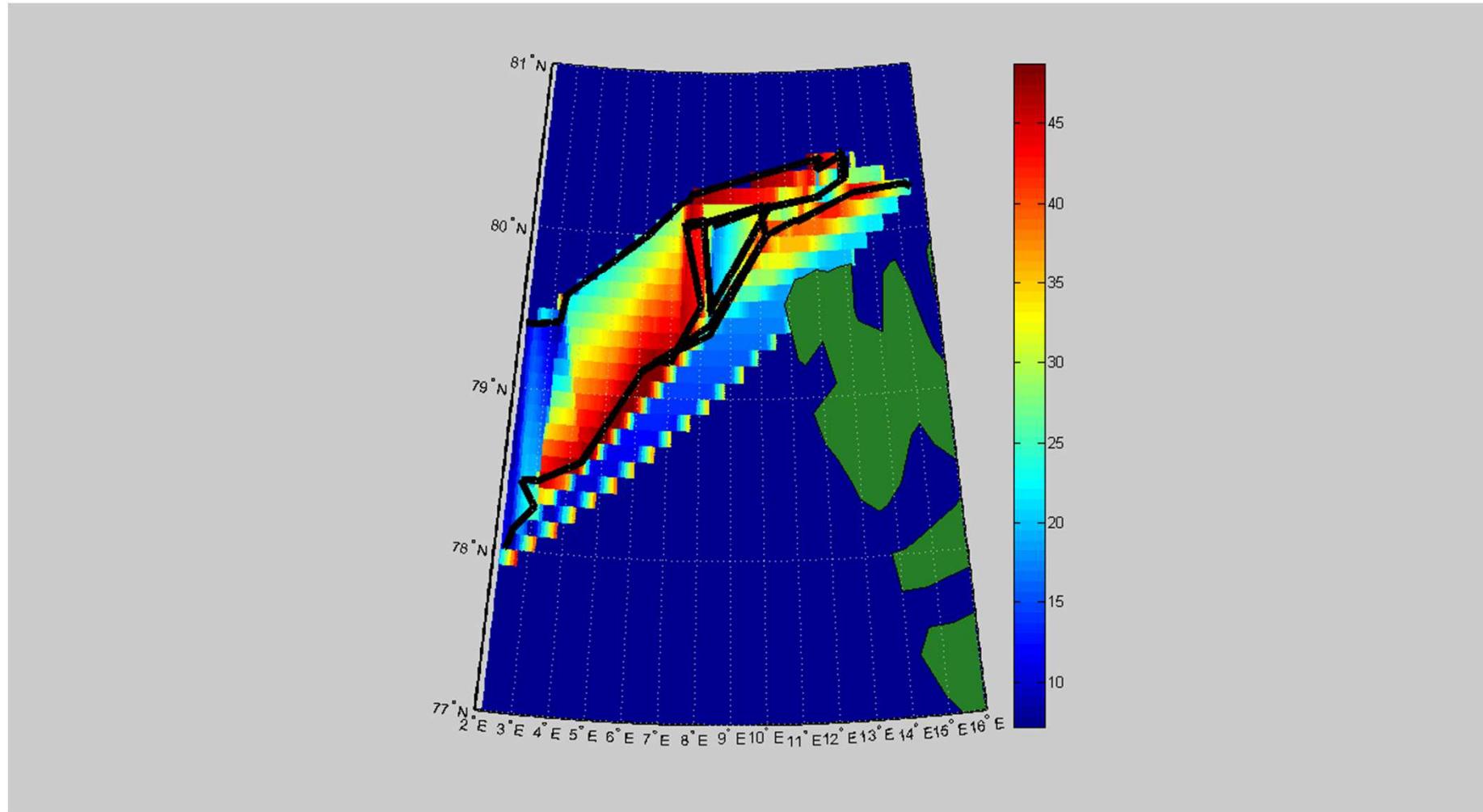
```
>> load coast
```

```
>> geoshow('landareas.shp', 'FaceColor', [0.15 0.5 0.15])
```



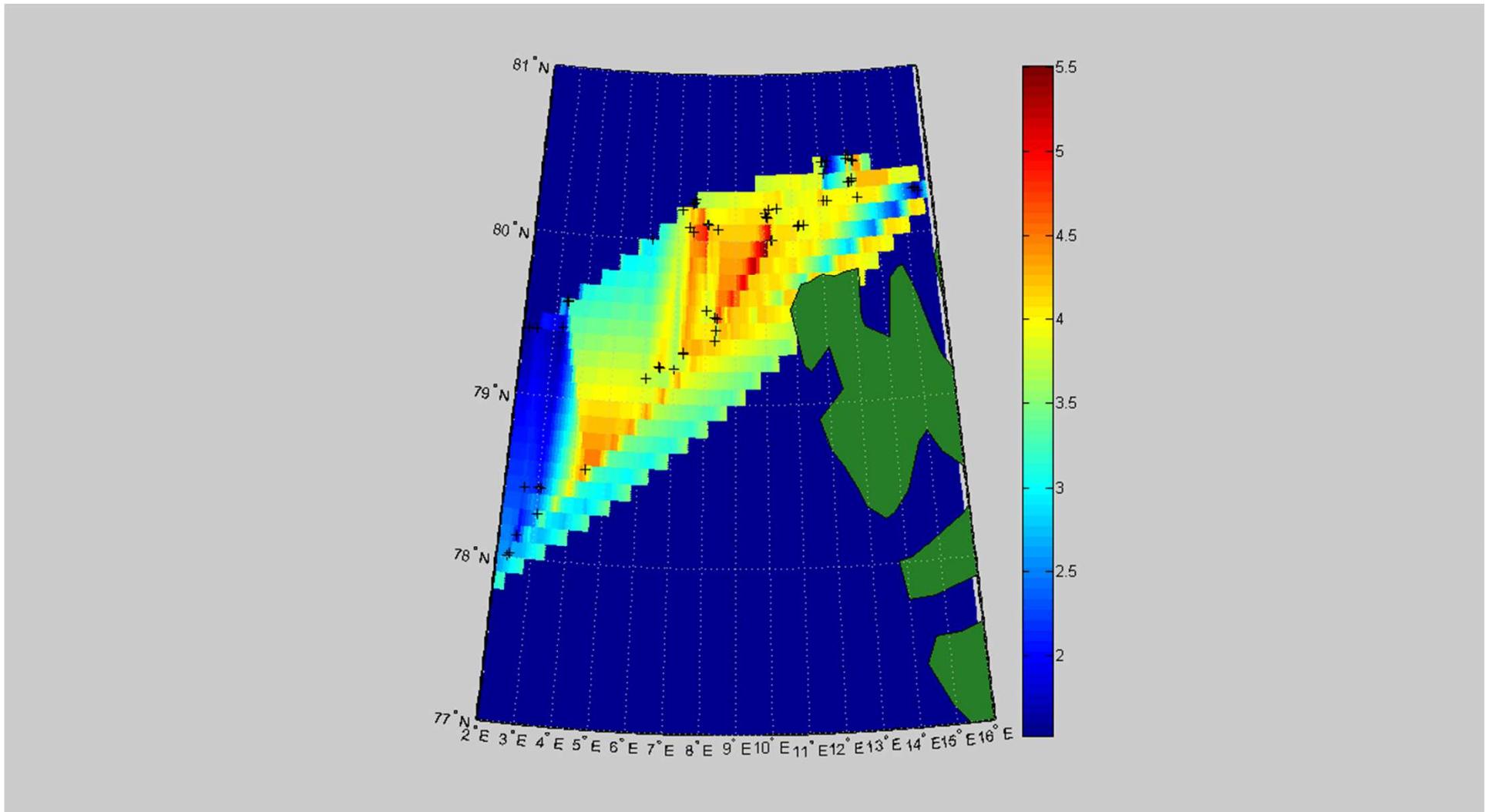
From vectors to raster (grids)

```
plotm(latdr2(9:80,:),longr2(9:80,:),'k-','LineWidth',5)  
colorbar
```



From vectors to raster (grids)

```
[Z,refvec]=mapgridatos([77,81],[2,16],latdr(9:80,:),longr(9:80,:),ydeep(9:80,2),0.1);
```



Investigation of Arctic and Antarctica spatial and depth patterns of sea water in CTD profiles using chemometric data analysis.

Ewelina Kotwa, Silvia Lacorte, Carlos Duarte, Roma Tauler

Polar Science, in press

In this paper a comparative study of CTD (Conductivity-Temperature-Depth) sensor using 2- and 3-way chemometric methods was performed for exploratory analysis and spatial patterns discovery from two distinct polar geographical areas: Arctic and Antarctic Seas. Results from the two oceanographic expeditions taking place in July 2007 (Arctic) and February 2009 (Antarctica), spanning the areas of 68°N-81°N, 20°W-20°E and 60°S-70°S, 50°W-77°50'W respectively, will be presented

CTD data is obtained by standard sensor devices frequently used in oceanographic research type of studies. These data sets can be arranged in 3-way data structures (according to sea water depth, measured variables and geographical sample location modes). Measured variables were collected within the total number of 174 locations. Special importance was given to correlation and possible prediction of fluorescence (mostly related to biological activity), from other physical variables.

Data pre-processing together with outliers and missing values detection and elimination strategies were applied before the actual exploratory data analysis was performed. Classical and robust versions of common chemometric tools such as PCA, PARAFAC, PLS and nPLS were applied for data exploration and calibration, and MATLAB's mapping toolbox was used for results geo-referencing and visualization.

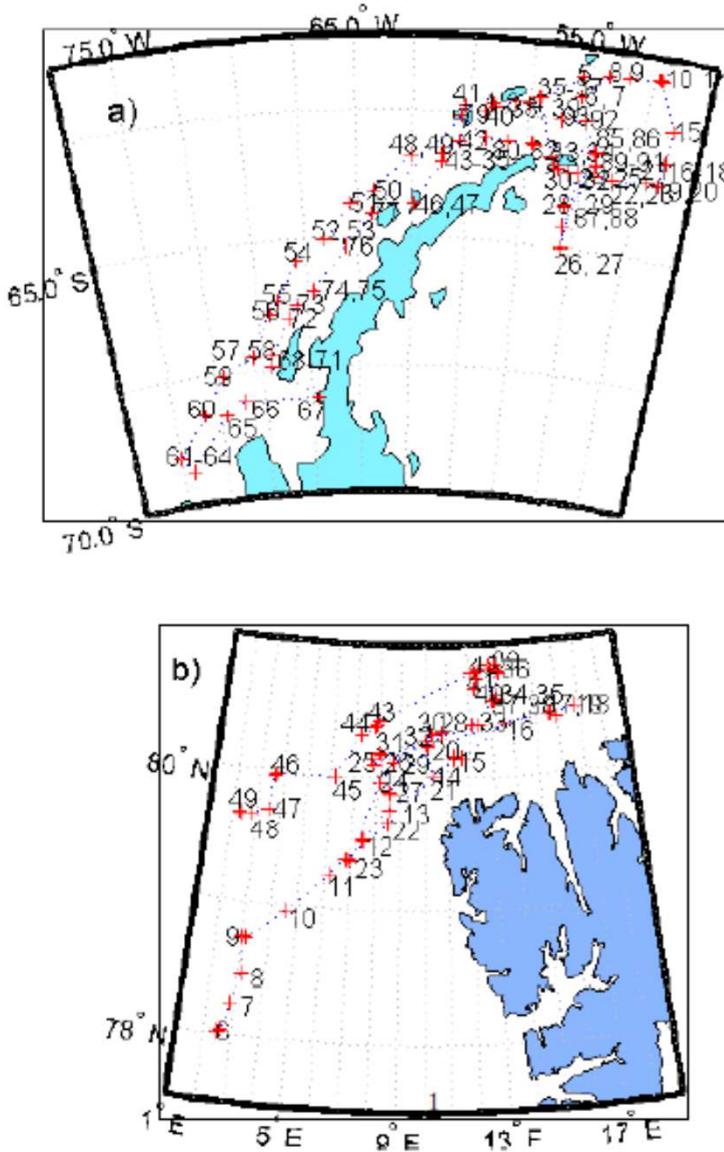


Figure 1: Locations of CTD measurement stations in the Antarctica (a) and in the Arctic Sea (b).

Measured variables.

Table 1: Variables measured at every station in both, the Arctic Sea and the Antarctica.

No.	Variable	Unit
1	Temperature	[ITS-68, deg C]
2	Conductivity	[mS/cm]
3	Salinity	[PSU]
4	Oxygen	SBE 43 [ml/l]
5	Beam Transmission	[%]
6	Fluorescence	arbitrary units [AU]
7	Sea-point Turbidity	[FTU]

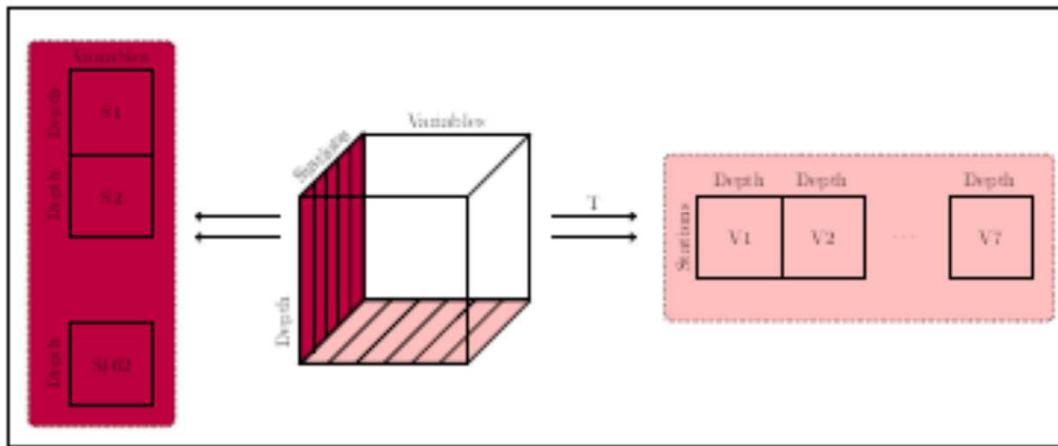


Figure 2. Arrangement of the CTD data in a cubic structure according to three modes: depth, variables and stations. Two unfolding directions, variable- and station-wise were adapted to fit the 2-way workframe.

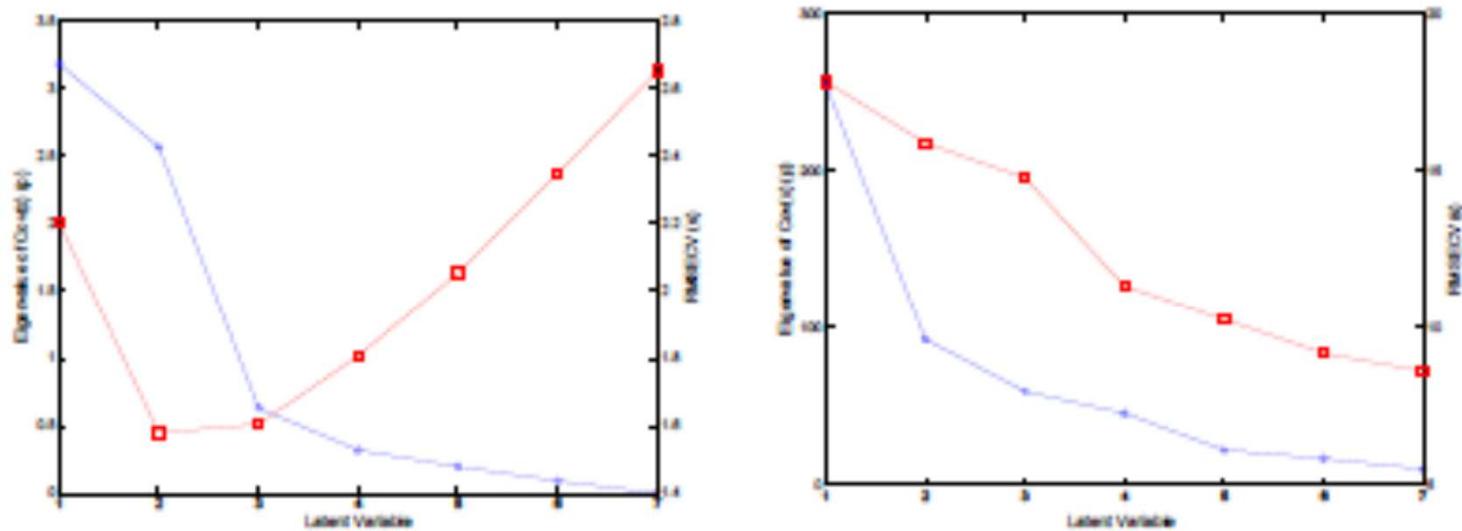


Figure 3. Cross-Validated Root Mean Square Error (red squares) and eigenvalues of the covariance matrix X for the PCA model, for X being a) variable-wise unfolded data; b) station-wise unfolded data.

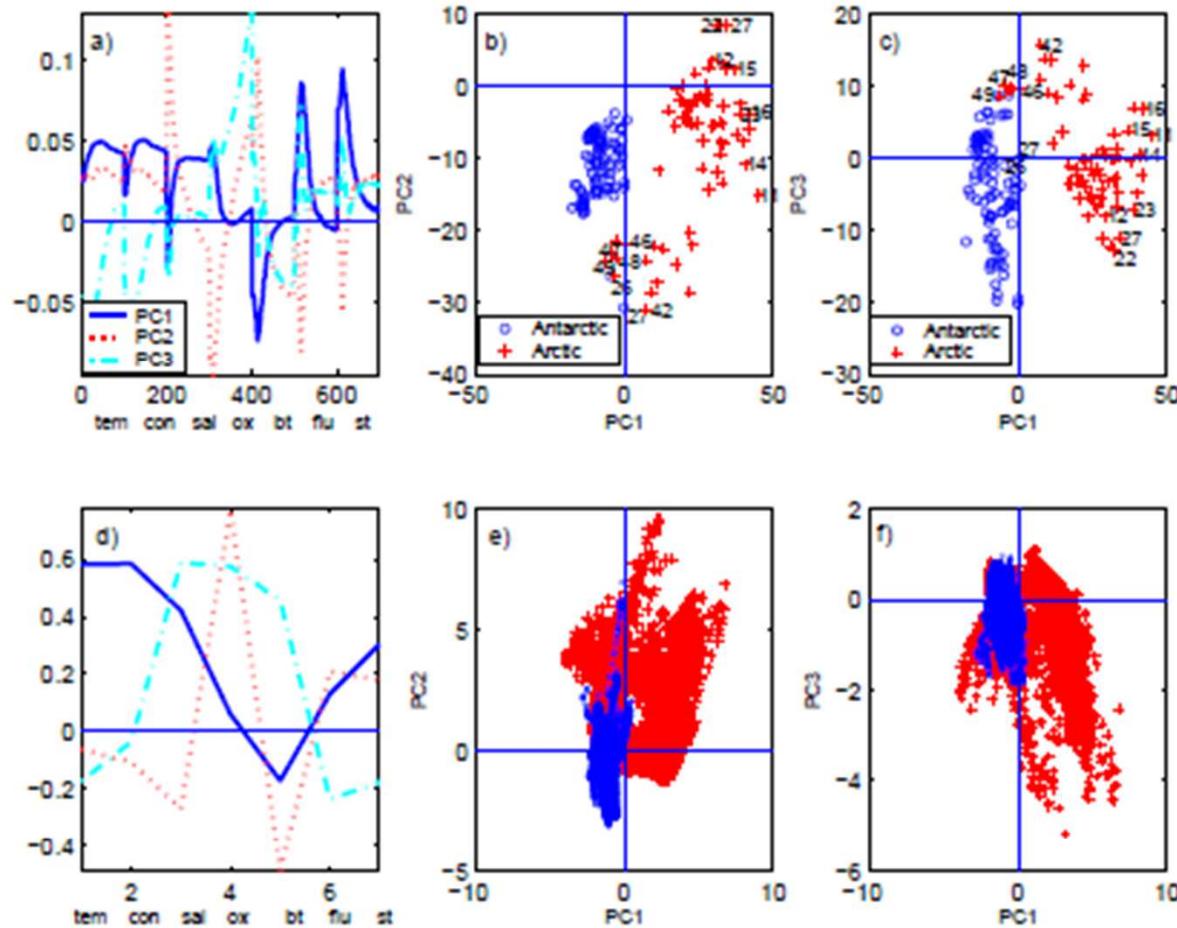


Figure 1: Loadings (panels a) and d)) and scores (panels b), c), e) and f)) for PCA models on station- (up) and variable-wise (down) unfolded data.

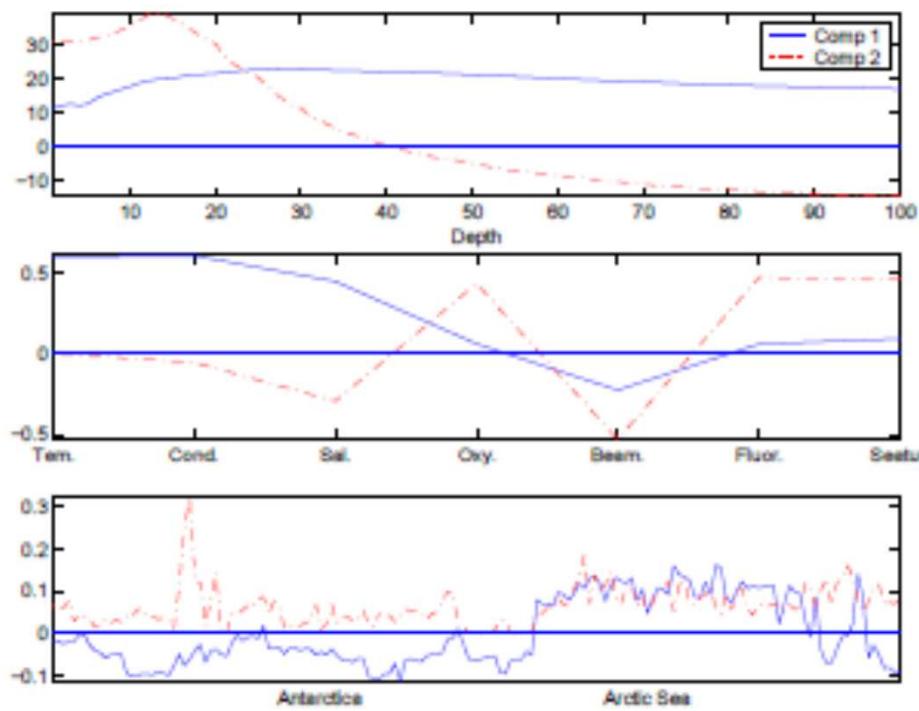
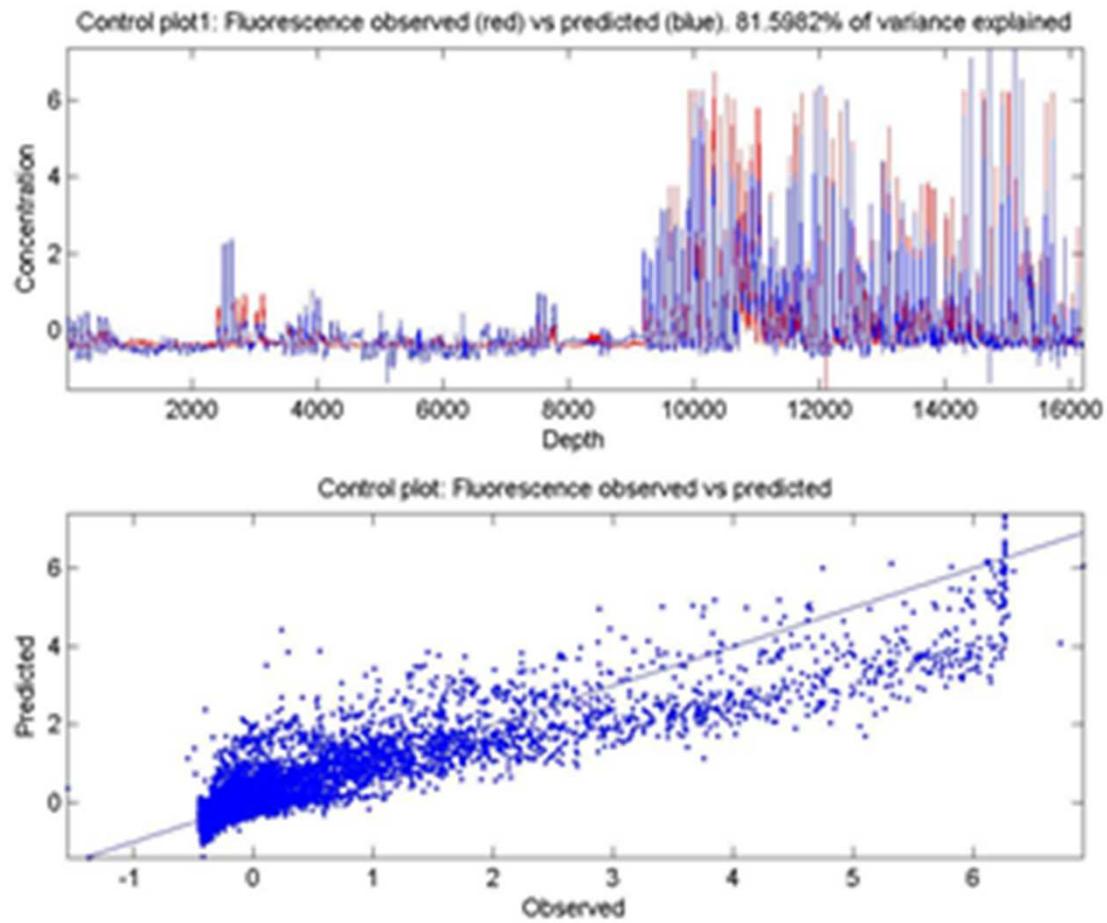


Figure 5. Resolved profiles by 2-component PARAFAC model according to
a) depth, b) variable, c) station mode.

Table 2. Choosing amount of components in PARAFAC model according to four indices: explained variance, core consistancy, number of iterations and total calculation time.

No.	Variance explained	Core consistancy	Iteration	Time
1	30.32	100	5	0.56
2	63.46	100	5	0.41
3	73.70	-481	24	1.06



Control plots for predicted Fluorescence
values;

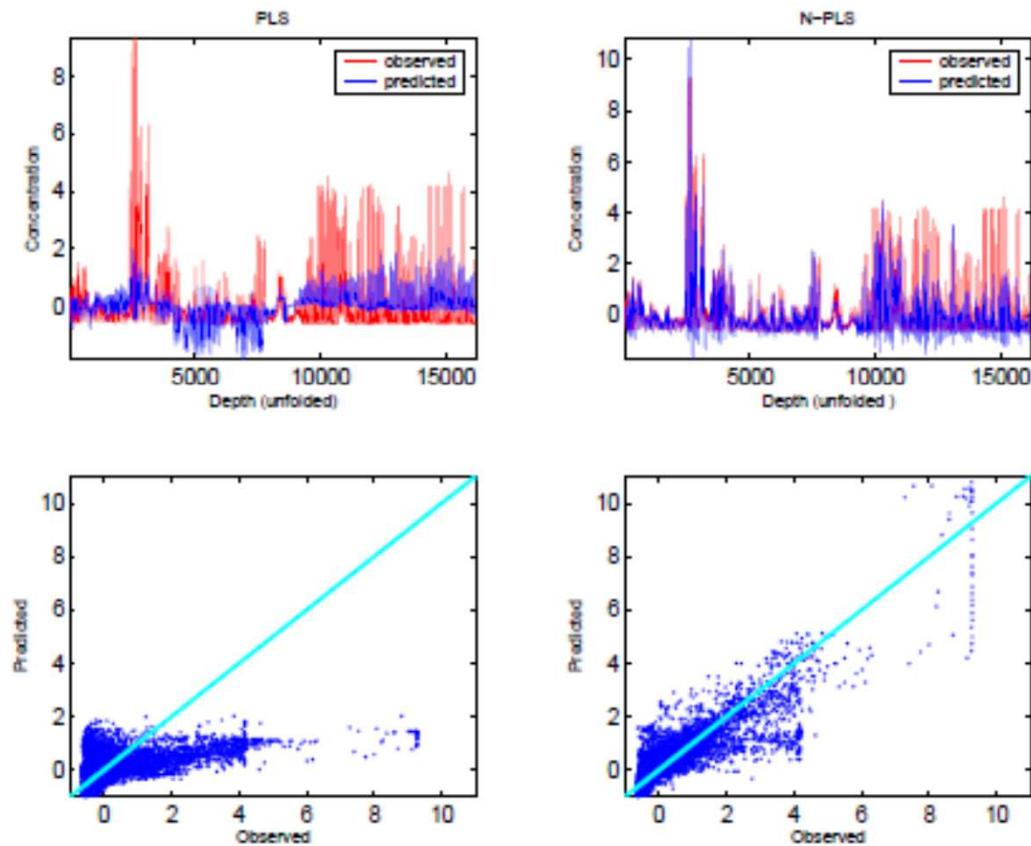


Figure 7. Predicted versus observed values for PLS (left) and N-PLS (right) models, with only physico-chemical variables entering X-block.

Table 3. Explained variance of PLS and N-PLS models for two variants of predictive block: 1. with all CTD variables; 2. with physico-chemical variables only.

	all variables		physico-chemical		
	No.	X block	Y block	X block	Y block
<i>PLS</i>	1	40.54	65.01	27.26	22.36
	2	70.30	70.47	81.42	22.64
<i>nPLS</i>	3	92.32	74.08	100	23.05
	1	26.66	60.40	46.00	31.56
	2	65.56	76.88	72.04	69.73
	3	72.55	85.50	83.42	79.13

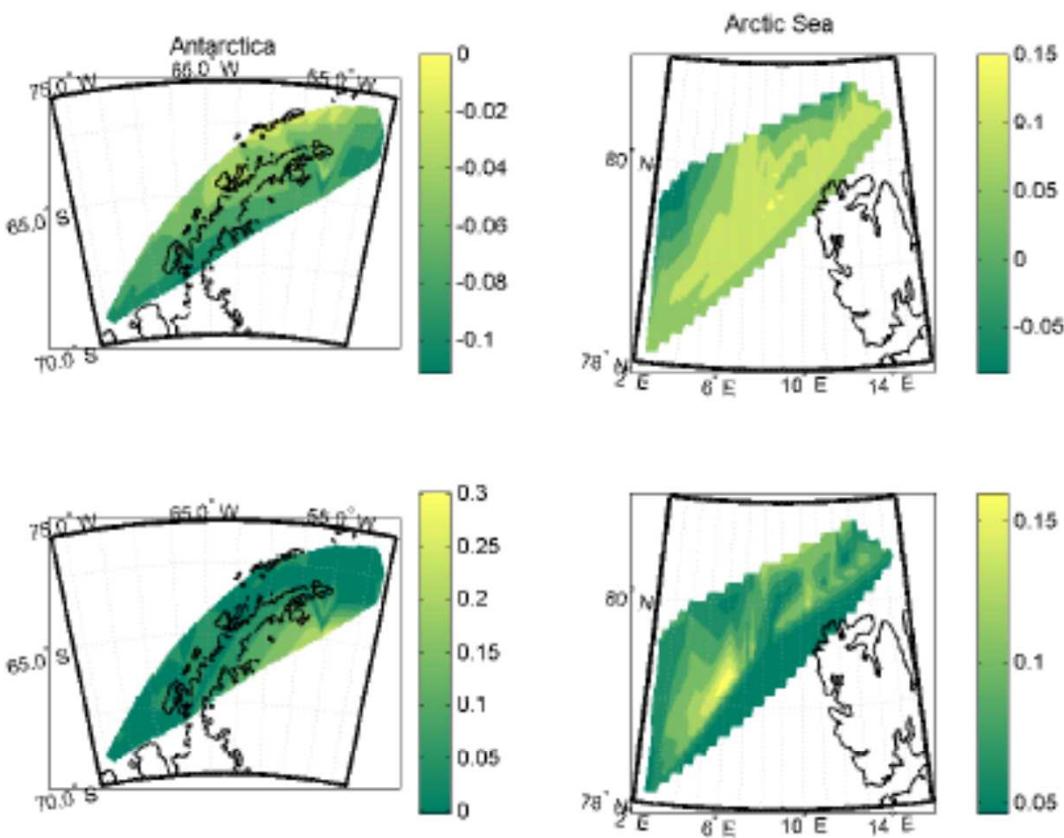


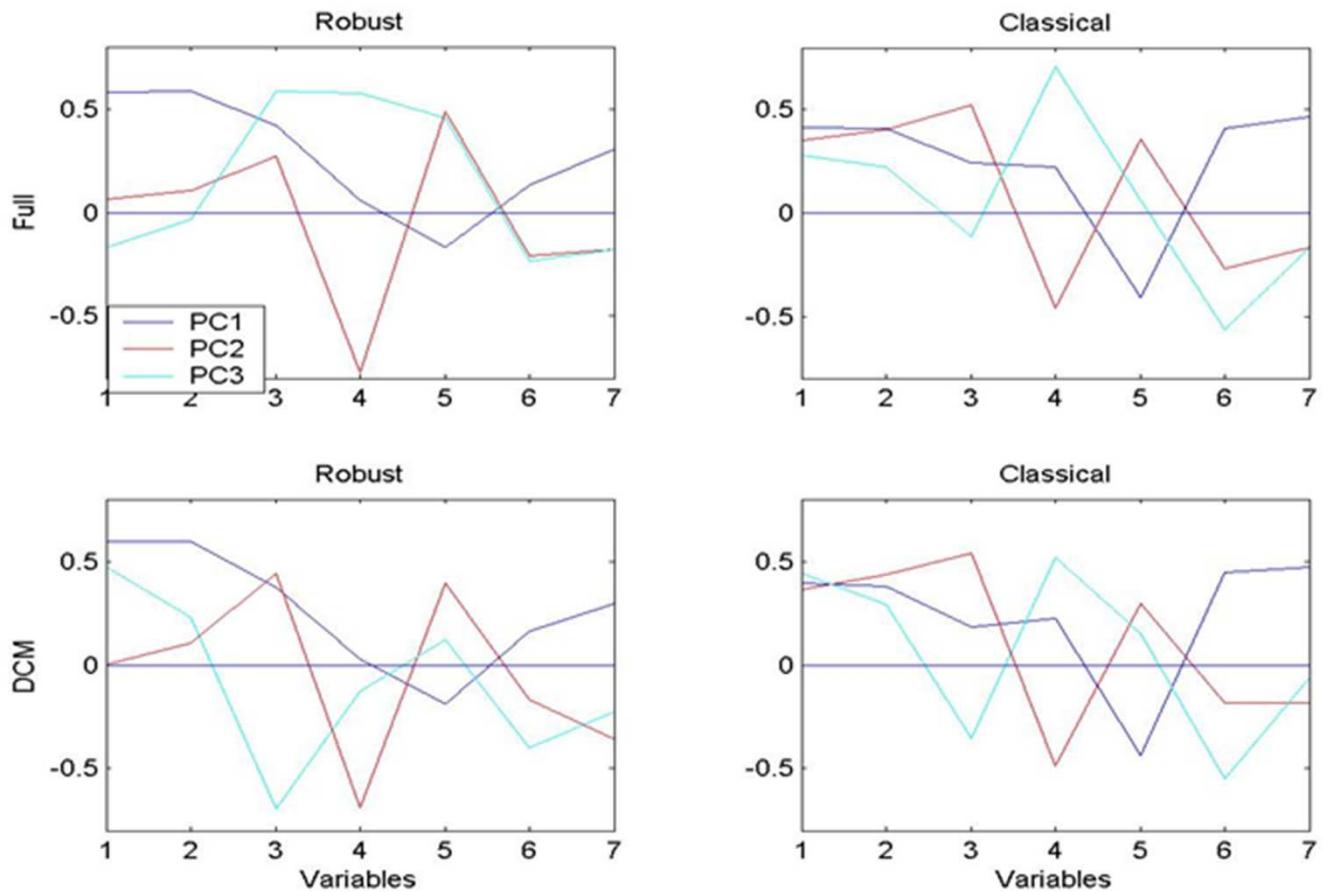
Figure 6. Map representation of the Components 1 (up) and 2 (down) for the PARAFAC model for Antarctica (left) and the Artctic Sea (right).

No of PC	"full data"				"5,10,25,50,100m data"			
	ROBPCA		Classical PCA		ROBPCA		Classical PCA	
	This PC	Total	This PC	Total	This PC	Total	This PC	Total
1	61,26	61,26	62,92	62,92	59.78	59.78	55.67	55.67
2	17,02	78,28	14,26	77,18	19.67	79.46	20.78	76.45
3	8,33	86,61	6,56	83,74	7.04	86.49	8.37	84.81

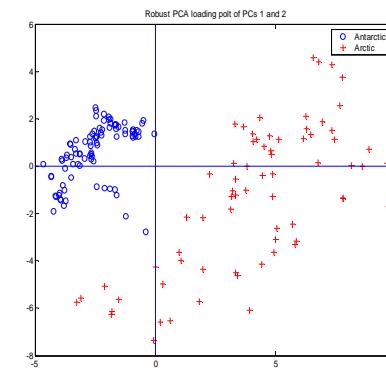
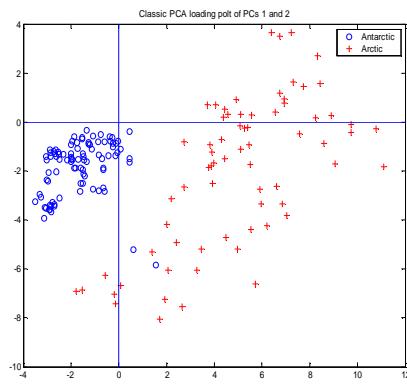
Variance explained (%) by different number of PCs for station-wise unfolded "full" and "selected depth" data;

No. of PC s	"Full data"				"5,10,25,50,100m"				"5,10,DCM,50,100m"			
	ROBPCA		Classical PCA		ROBPCA		Classical PCA		ROBPCA		Classical PCA	
	This PC	Total	This PC	Total	This PC	Total	This PC	Total	This PC	Total	This PC	Total
1	61,64	61,64	52,2	52,2	50.98	50.98	50,04	50,04	50.07	50.07	50,10	50,10
2	23,44	85,09	30,96	83,16	34.33	85.31	32,30	82,34	34.43	84.51	33,03	83,13
3	7,11	92,19	8,29	91,46	6.29	91.60	8,79	91,13	5.95	90.46	8,80	91,93

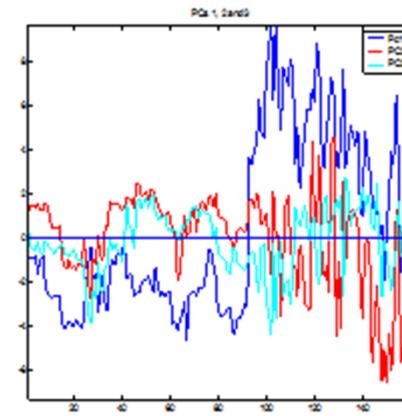
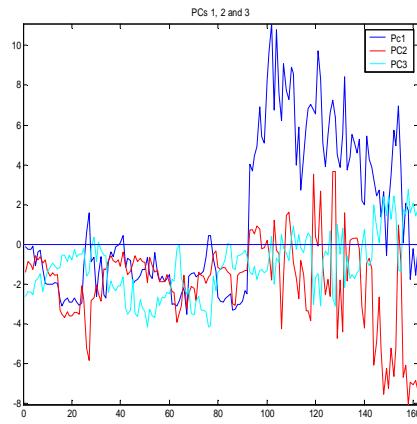
Variance explained (%) by different number of PCs for 3 data sets: "full", "selected data" and "DCM";



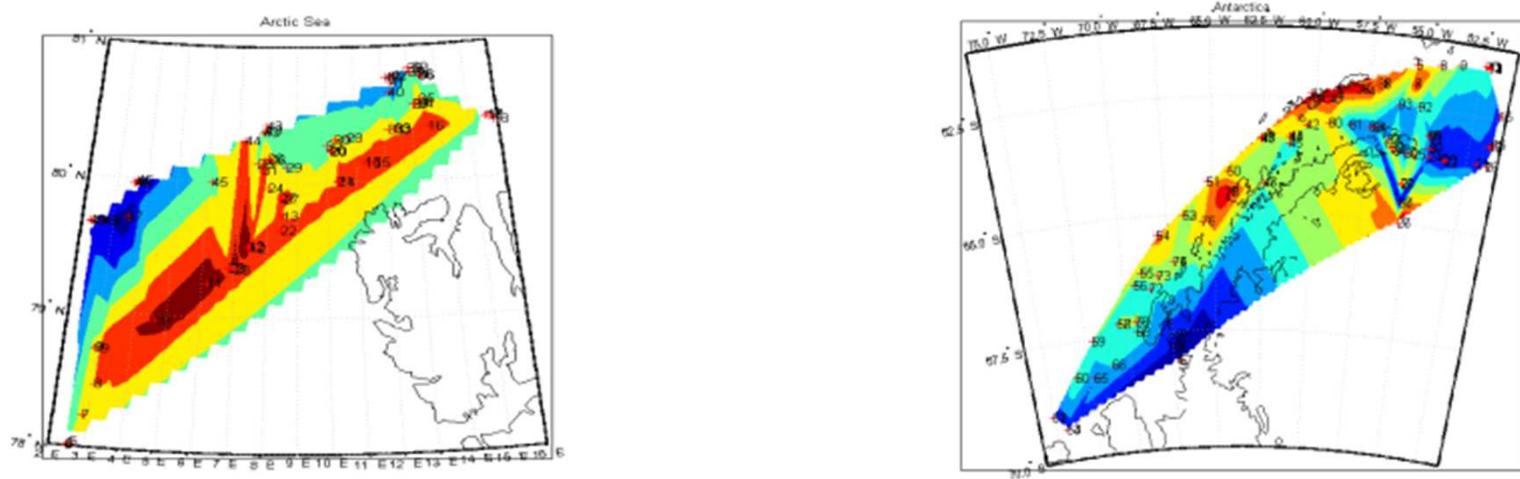
Robust and Classical scores for full and DMC data sets for 3 component PCA model..



PCA loadings 1 vs 2 for a) classical and b)
robust “depth” data;



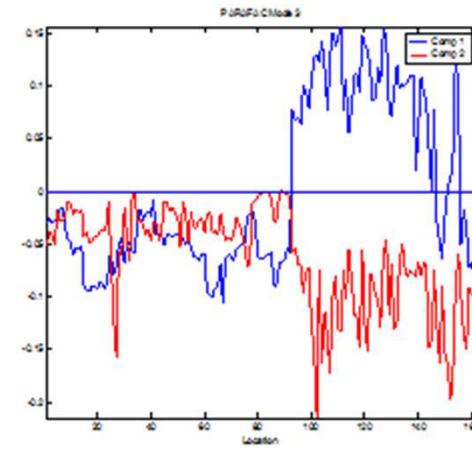
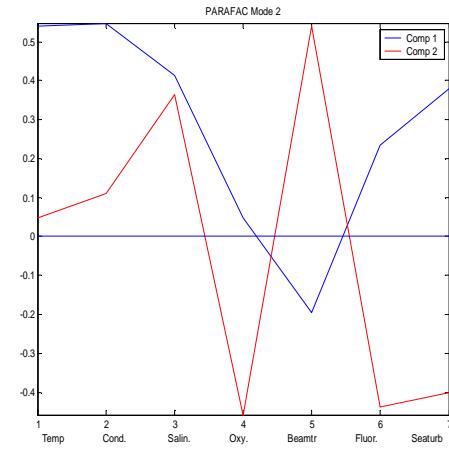
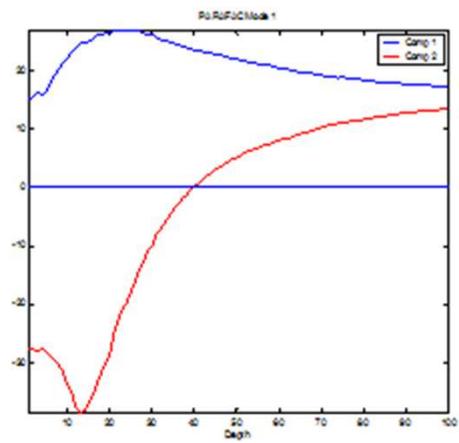
PCA loadings 1, 2 and 3 for a) classical and b)
robust “depth” data;



Geo-map of 1st PC for a) Arctic Sea, b)
Antarctica

No. of com	"full" dta				"depth"-data			
	Var. expl.	Core cons.	Iter.	Time	Var. expl.	Core cons.	Iter.	Time
1	42,05	100	11	1,52	39,49	100	11	0,3
2	68,01	100	6	0,42	64,22	100	9	0,2
3	76,33	41,17	35	1,42	73,9	-194	9	2,8

Chosing amount of components in
PARAFAC model



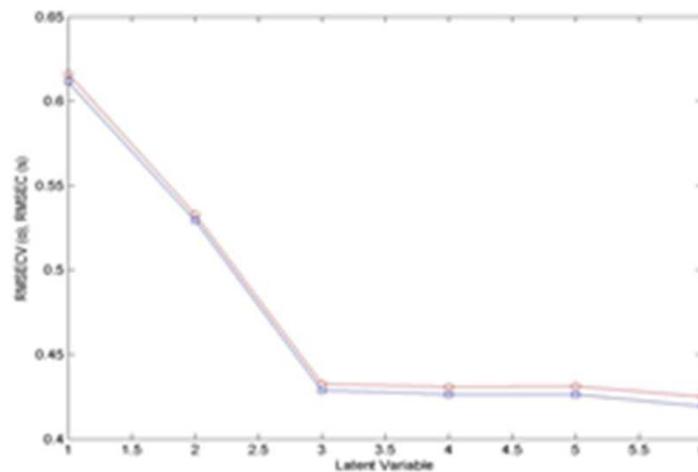
Resolved PARAFAC modes: a) depth, b)
variables, c) locations



Geo-map of 2nd component for a) Arctic Sea, b) Antarctica

L V.	All variables				Only phisical variables			
	X-Block		Y-Block		X-Block		Y-Block	
	This	Total	This	Total	This	Total	This	Total
1	48,55	48,55	62,60	62,60	52,48	52,48	20,83	20,83
2	32,50	81,05	9,37	71,97	39,91	92,40	4,27	25,10
3	10,47	91,52	9,62	81,60	7,60	100	0,07	25,17

Variance coverage by 3 components PLS



RMSEC and RMSECV for PLS model.