Christopher Agia

christopher.agia@mail.utoronto.ca | 416.836.5422 agiachris.github.io | linkedin.com/in/agiachris

EDUCATION

B.A.Sc in Engineering Science, University of Toronto

(exp.) May 2021 mGPA: 3.82/4.0

Robotics Major, Artificial Intelligence Minor, Professional Experience Year (2020)

President's Scholarship Program, Dean's Honour List, NSERC USRA Grant

SKILLS

Programming (*Proficient*) Python, Rust, C/C++, MATLAB - (*Working*) Java, Assembly, Bash, Latex **Software Tools** Git, Linux/Unix, Docker, Wasmtime (WebAssembly), Kubernetes **Libraries** PyTorch, TensorFlow, ROS, NumPy, PCL, OpenCV, SciPy, scikit-learn, Pandas, Jupyter

EXPERIENCE

Software Engineering Intern, Google

May 2020 - Aug 2020

Extending service mesh proxy solutions, Istio Networking Team, Google Cloud

- Architected a Proxy-Wasm ABI test harness and simulator to enable proxy extensions written in any language (delivered as WebAssembly modules) to be tested in a safe and controlled environment
- Code will be donated and adopted as the official ABI test harness for WASI serves to benefit the Istio, Envoy and Proxy-Wasm open-source communities for rapid testing of language agnostic plugins

Deep Learning Research Intern, Huawei - Noah's Ark Lab

May 2019 - May 2020

Research and development for Autonomous Vehicles, Perception and Localization Team

- Project lead for a novel sparse CNN based on the Minkowski Engine achieving state-of-the-art performance for 2D/3D Semantic Scene Completion. Patent pending, under review [1], 2020
- Designed an F-CNN model that learns (end-to-end) to segment roads and predict surface elevation from sequential LiDAR scans at real-time speeds with over 95% accuracy. Patent pending, 2020
- Supported the development of a dynamic semantic-enhanced LiDAR localization system that outperforms traditional non-semantic methods by a 20% margin. Patent pending, under review [3], 2020.
- Created a custom PyTorch pipeline to construct, modify and train virtually any encoder/decoder deep CNN on three open source data sets. Used to improve over 10 leading LiDAR segmentation networks

Autonomy Engineer - Object Detection, aUToronto

Aug 2019 - May 2020

UofT Self-Driving Vehicle Group, Object Detection Team, SAE/GM AutoDrive Challenge

- Lead the development of a PointPillars 3D LiDAR detection pipeline (vehicle-pedestrian)
- Worked collaboratively in deploying computer vision systems to reach standard level-4 autonomy

RESEARCH

Machine Learning Researcher | Vector Institute, University of Toronto Advised by Prof. Florian Shkurti, Robot Vision and Learning Group

May 2020 - Present

- Research on task-driven perception; learning map representations suited for downstream control tasks with an attention/affordance operator parameterized by graph neural networks
- Investigated the use of high-level state abstraction (via attention maps) in Deep Reinforcement Learning architectures (DDPG, DQN) for optimal self-driving control. Under review [2], 2020

Machine Learning Researcher | Mila AI Institute, McGill University

Jan 2020 - May 2020

Co-Supervised by Prof. David Meger & Prof. Gregory Dudek, Mobile Robotics Lab

• Explored the benefit of dense depth prediction for direct visual odometry. Paper accepted [4], CRV2020

Robotics Researcher | University of Toronto

May 2018 - Aug 2018

Advised by Prof. Goldie Nejat, Autonomous Systems and Biomechatronics Lab

• Worked with a team of graduate researchers to bridge the Simulation-to-Reality gap in Deep Reinforcement Learning (A3C) for autonomous rough terrain navigation. Under review [5], 2020

PROJECTS

IntelliCare | Ontario Engineering Competition (OEC)

Feb 2019

• Full hospital ER software suite including a deep neural network for prediction of patient triage score, algorithms for allocation of resources to patients, and tracking of key hospital performance metrics

eBotics | University of Toronto Engineering Competition (UTEK)

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• Created a logistics planning algorithm that assigns mobile robots to efficiently retrieve warehouse packages - approximated solution to Travelling Salesman Problem with A* Path Planning, Clustering

Autonomous Packing Robot | Engineering Science Robotics Competition Jan 2018 - May 2018

• Designed, fabricated and programmed a robot that systematically sorts and packs up to 50 pills/minute to assist those suffering from dementia. Features an efficient UI for inputting packing instructions

PUBLICATIONS

- [1] **C. Agia**, R. Cheng, Y. Ren, B. Liu, "S3CNet: A Sparse Semantic Scene Completion Network for LiDAR Point Clouds," *Paper under review*, 2020
- [2] **C. Agia**, R. Cheng, D. Meger, F. Shkurti, G. Dudek, "Abstraction Augmentation: Attention-based Representations for Deep Reinforcement Learning," *Paper under review*, 2020
- [3] Y. Ren, R. Cheng, C. Agia, B. Liu, "Lightweight Semantic-aided Localization with Spinning Li-DAR Sensor," *Manuscript under review*, 2020
- [4] R. Cheng, C. Agia, D. Meger, G. Dudek, "Depth Prediction for Monocular Direct Visual Odometry," *IEEE 2020 17th Conference on Computer and Robot Vision (CRV)*, Ottawa, ON, Canada, 2020, pp. 70-77, doi: 10.1109/CRV50864.2020.00018
- [5] K. Zhang, H. Hu, A.H. Tan, M. Ruan, C. Agia, G. Nejat, "A Sim-to-Real Pipeline for Deep Reinforcement Learning for Autonomous Robot Navigation in Cluttered Rough Terrain," *Manuscript* under review, 2020

AWARDS

Dean's Honour List, 2018-2019.

1st Place Programming, Ontario Engineering Competition (\$2,500), 2019.

1st Place Programming, University of Toronto Engineering Competition, 2019.

NSERC Undergraduate Student Research Award (\$6,000), 2018.

 $3^{rd}/50$ Place, Engineering Science Robotics Competition, 2018.

President's Scholarship Program (\$6,000), 2016.

Patents

- 1. "A Sparse Convolution based Semantic Scene Completion method for LiDAR Point Clouds," 2020.
- 2. "Road Surface Semantic Segmentation from LiDAR Point Clouds," 2020.

Interests

Initiatives ML4Good, Sustainability. Building an open source, machine learning powered tool that provides practitioners with carbon footprint estimates associated with training their ML/AI models

Extracurricular NSight Student Mentorship Program, Academic Teaching/Counselling, Reading (Philosophy & Finance), Varsity Blues Soccer, Health and Fitness, Music (Guitar, Bass, Drums)