Deep Learning Course

Lesson 2 — Feedforward Neural Networks (ANNs)

Andrea Giardina contact@andreagiardina.com https://www.linkedin.com/in/agiardina

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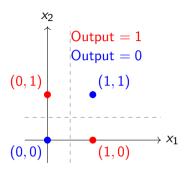
Linear Separability and the Perceptron

- A single perceptron learns **linear** decision boundaries.
- Works when classes are linearly separable.
- Fails when no hyperplane can separate the classes.

The XOR Problem

- XOR truth table: outputs 1 when inputs differ, 0 otherwise.
- The positive and negative points are **not** linearly separable.
- No single line/hyperplane separates XOR classes in \mathbb{R}^2 .

XOR Problem Visualization



XOR (exclusive OR): The output is 1 if exactly one of x_1 or x_2 is 1.

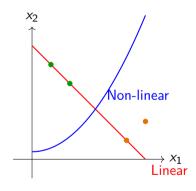
$$y = x_1 \oplus x_2$$

 \rightarrow Not linearly separable with a single perceptron.

Understanding Non-Linearity

- A linear model can only draw straight lines (or hyperplanes) to separate data.
- Some problems (like XOR) cannot be separated by a straight line.
- Adding non-linear activation functions (e.g. ReLU, sigmoid, tanh) allows the network to:
 - combine multiple linear regions,
 - create curved decision boundaries.
 - and learn complex relationships.

Without non-linearity, a neural network behaves like a single linear model.



Why Linear + Linear = Linear

Composing linear functions does not increase expressiveness.

Let
$$f(\mathbf{x}) = W_2(W_1\mathbf{x} + \mathbf{b}_1) + \mathbf{b}_2$$
 then

$$f(\mathbf{x}) = (W_2W_1)\mathbf{x} + (W_2\mathbf{b}_1 + \mathbf{b}_2)$$

Observation:

$$f(\mathbf{x}) = A\mathbf{x} + \mathbf{c}$$
 where $A = W_2W_1$ and $\mathbf{c} = W_2\mathbf{b}_1 + \mathbf{b}_2$.

The result is still linear

Therefore, stacking linear layers without a non-linear activation is equivalent to a single linear transformation.

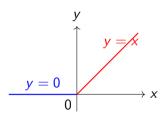
Non-Linear Activation: ReLU

Rectified Linear Unit (ReLU):

$$ReLU(x) = max(0, x)$$

- Introduces non-linearity while keeping computation simple.
- Outputs 0 for negative inputs, and passes positive inputs unchanged.
- Allows neural networks to learn non-linear decision boundaries.

Without ReLU (or any non-linearity), multiple layers would collapse into a single linear transformation.

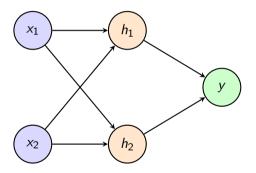


Two-Layer Network Solves XOR

- Hidden layer splits input space into regions.
- Step1: $h = f(W_1x + b_1)$
- Step2: $y = W_2h + b_2$.
- With suitable W_1, b_1, W_2, b_2 and f (e.g., ReLU/sigmoid), XOR is representable.

Neural Network with 2–2–1 Architecture

Input layer Hidden layer Output layer



A simple feedforward neural network with two inputs, two hidden units, and one output.

Back to school: Matrix Multiplication 1/2

Definition:

$$C = A \times B$$

lf

$$A \in \mathbb{R}^{m \times n}$$
, $B \in \mathbb{R}^{n \times p}$

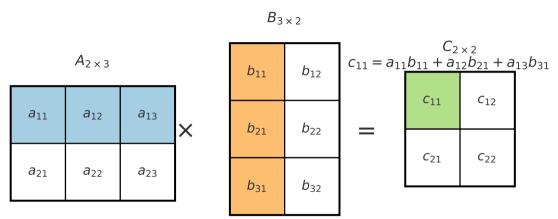
then

$$C \in \mathbb{R}^{m \times p}, \quad c_{ij} = \sum_{k=1}^{n} a_{ik} b_{kj}$$

Example: $A_{2\times3} \times B_{3\times2} = C_{2\times2}$

- Each element c_{ij} is the dot product of row i of A and column j of B.
- Order matters: $A \times B \neq B \times A$ (in general).
- In neural networks: $\mathbf{y} = W\mathbf{x}$ combines inputs linearly.

Back to school: Matrix Multiplication 2/2



Row 1 of $A \cdot \text{Column 1 of } B \rightarrow c_{11}$

Quiz time: XOR Network, what are the shapes?

We use a simple neural network to solve the XOR problem:

$$\mathbf{x} \in \mathbb{R}^2 \quad \xrightarrow{W_1,b_1} \quad \mathsf{Hidden \ layer} \ (2 \ \mathsf{units}) \quad \xrightarrow{W_2,b_2} \quad \mathsf{Output} \ (1 \ \mathsf{unit})$$

Question: Given this 2-2-1 architecture, what are the shapes of each matrix and bias?

Input:
$$\mathbf{x}$$
 (?) W_1 (?), b_1 (?), W_2 (?), b_2 (?)

XOR Network: Parameter Shapes (Answer)

For a 2-2-1 network:

$$\mathbf{x} \in \mathbb{R}^2 \quad \xrightarrow{W_1,b_1} \quad \mathsf{Hidden\ layer}\ \mathbf{h} \in \mathbb{R}^2 \quad \xrightarrow{W_2,b_2} \quad \mathsf{Output}\ y \in \mathbb{R}^1$$

$$W_1 \in \mathbb{R}^{2 imes 2}$$
 (2 hidden units, 2 inputs) $b_1 \in \mathbb{R}^2$ (1 bias per hidden unit) $W_2 \in \mathbb{R}^{2 imes 1}$ (2 hidden units, 1 output) $b_2 \in \mathbb{R}^1$ (1 bias for the output unit)

Quiz time 1/3

Question

x is a single sample, and W has shape equals to (output-size,input-size). Is x in the formula, y = Wx a column vector or a row vector?

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Answer

A column vector: it must have shape equals to (input-size, 1), otherwise the matrix multiplication wouldn't work. y has shape (output-size, 1)

Quiz time 2/3

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Is x in the formula, $y = xW^T$, where W^T is the transpose of the matrix W, a column vector or a row vector?

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Is x in the formula, $y = xW^T$, where W^T is the transpose of the matrix W, a column vector or a row vector?

Answer

A row vector: it must have shape equals to (1,input-size), because W^T has shape (input-size). y has shape (1, output-size)

Quiz time 3/3

Question

If X is a batch of N samples with shape (N, input-size), what is the right formula to use? y = WX or $y = XW^T$?

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If X is a batch of N samples with shape (N, input-size), what is the right formula to use? y = WX or $y = XW^T$?

Answer

 $y = XW^T$ because X has shape (N, input-size) and W^T has shape (input-size,output-size). Y has shape (N,output-size), so, it has one "row" for each input in the batch.

Lab Time: the xor network

Find the weights of the W_2 matrix.

```
import numpy as np
def relu(z): return np.maximum(z, 0.0)
X = np.array([[0, 0],
               [1, 0],
               [0, 1],
               [1, 1]])
y = np.array([0, 1, 1, 0]).reshape(-1,4)
W1 = np.ones((2, 2))
W2 = ???
b1 = \overline{np.array([0,-1])}
h2 = 0
H = relu(X @ W1.T + b1)
y_hat = H @ W2
assert(v_hat.all() == v.all())
```

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Lab Time: the MLP class

Create a MLP class with only the *constructor* and the *forward* method. The constructor takes W_1, b_1, W_2, b_2 and the activation function as input. The forward method takes X as input and return the \hat{y} vector. Test the class with inputs and weights from the xor network example.

My trivial implementation

```
#....
class MLP:
    def __init__(self,W1,b1,W2,b2,activaction):
        self.W1 = W1
        self.W2 = W2
        self.b1 = b1
        self.b2 = b2
        self.activation = activaction
    def forward(self.X):
        H = self.activation(X @ self.W1.T + self.b1)
        y_hat = H @ self.W2.T + self.b2
        return v hat
mlp = MLP(W1.b1.W2.0.relu)
print(mlp.forward(X))
```

A more interesting problem: the MNIST Dataset

MNIST (Modified National Institute of Standards and Technology) is one of the most iconic datasets in machine learning and computer vision. It contains 70,000 grayscale images of handwritten digits (0–9), each of size 28×28 pixels, divided into 60,000 training and 10,000 test samples.

Historical background:

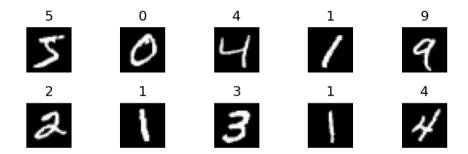
- Created in 1998 by Yann LeCun, Corinna Cortes, and Christopher J.C. Burges.
- Derived from the original **NIST handwritten digit database** from the late 1980s.
- The original dataset used digits written by two groups: U.S. Census Bureau employees and American high school students.
- MNIST combined and normalized samples from both sources, hence the "Modified" in its name.

Why it matters:

- Served as the **benchmark dataset** for early image recognition research.
- Used to test Convolutional Neural Networks (CNNs), including LeCun's famous LeNet-5.
- Though now considered a "**solved problem**", MNIST remains a standard starting point for learning and testing new models.

Examples from the MNIST Dataset

Each image in MNIST is a **28**×**28 grayscale** handwritten digit. The examples below illustrate the natural variation in handwriting across individuals.



- Digits range from **0** to **9**.
- Pixel values range from 0 (white) to 255 (black).

Recreating MNIST .npy Files 1/2

The original MNIST dataset is distributed as four compressed binary files in **IDX** format. We can convert them into easy-to-use **NumPy arrays** by following three main steps:

1. Download the Original Files

- Hosted on: https://ossci-datasets.s3.amazonaws.com/mnist/
- Files:
 - train-images-idx3-ubyte.gz 60,000 images
 - train-labels-idx1-ubyte.gz 60,000 labels
 - t10k-images-idx3-ubyte.gz 10,000 images
 - t10k-labels-idx1-ubyte.gz 10,000 labels

2. Decompress and Parse

- Use gzip to read binary files.
- Skip headers: offset=16 (images), offset=8 (labels).
- Reshape images to (-1, 28×28).

Recreating MNIST .npy Files 2/2

3. Save as .npy

- Save the NumPy arrays:
 - np.save("train_images.npy", np_train_images)
 - np.save("train_labels.npy", np_train_labels)
- Load them later with np.load(...) for instant access.

Result: Four reusable files — train/test_images.npy and train/test_labels.npy.

How a Pixel is Represented in Color Images

In a color image, each pixel is composed of three channels:

- Red (R)
- Green (G)
- Blue (B)

Each channel stores an intensity value between **0** and **255**:

$$Pixel = [R, G, B] = [255, 128, 0]$$

A grayscale image (like MNIST) uses only one channel — a single value per pixel. 8-bit \Rightarrow 256 levels (0–255).

Coordinate Conventions

- Image indices: (row = y, column = x), origin at top-left.
- Zero-based indexing; bounds checking matters.

Using a Trained Neural Network for Inference

Idea

Once the network has been trained, its weights \mathbf{W} and biases \mathbf{b} are fixed. Inference means applying the same transformations learned during training to **new unseen data**.

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Predict the output \hat{y} given a new input \mathbf{x}_{new} using the learned model:

$$\hat{y} = f(\mathbf{x}_{new}; \mathbf{W}, \mathbf{b})$$

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Important

No learning occurs during inference — the model only performs a **forward pass**.

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- Forward pass: Compute activations layer by layer without updating weights.

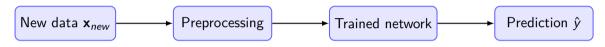
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- Output interpretation:
 - ullet Regression $o \hat{y}$ is a numeric value
 - ullet Classification o choose $\operatorname{arg\,max}(\hat{y})$

Inference Pipeline Overview



The network applies the same learned transformations to the new input without modifying its parameters.

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Model summary

$$\textbf{x} \in \mathbb{R}^{784} \quad \xrightarrow{\textbf{W}_1, \textbf{b}_1} \quad \textbf{h} \in \mathbb{R}^{32} \quad \xrightarrow{\textbf{W}_2, \textbf{b}_2} \quad \hat{\textbf{y}} \in \mathbb{R}^{10}$$

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Training complete

Weights W_1, W_2 and biases b_1, b_2 are now frozen and ready for inference.

What the Network Has Learned

Hidden layer representation

Each hidden neuron combines pixel patterns to detect simple features, like edges, curves, or parts of digits.

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The 10 output neurons represent the probability of each class:

$$\hat{y}_i = P(\text{digit} = i \mid \mathbf{x})$$

and the predicted digit is

Predicted class =
$$\arg \max_{i} (\hat{y}_i)$$

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Example

For an image of "3":

$$\hat{\mathbf{y}} = [0.01, 0.02, 0.05, \mathbf{0.90}, 0.01, 0.00, \dots]$$

The network predicts digit 3.

Normalization Applied Before Training

Goal

Ensure that all input features have comparable ranges, so that the neural network trains stably and converges faster.

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Procedure

- ① The input values has been scaled, so the range is not between 0-255 but between 0-1.
- ② Compute the **mean** and **standard deviation** of each feature using only the training data.
- $oldsymbol{\circ}$ If a standard deviation is extremely small (std $< 10^{-6}$), replace it with 10^{-6} to avoid division by zero.
- Normalize all datasets (training, validation, test) using: $X' = \frac{X \text{mean}}{\text{std}}$

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Key point

The same mean and std values computed on the **training set** must be reused during inference - never recomputed on new data.

Lab Time

- Load W1.npy, b1,npy, W2.npy, b2.npy, mean.npy and std.npy
- Let X the test_images.npy matrix
- 3 Scale X so that all values are between 0 and 1
- **1** Normalize X with the formula $\frac{X-\text{mean}}{\text{std}}$
- **1** Use the previous created MLP class and the loaded weights to predict the labels of X (\hat{Y})
- Let Y the test_labels.npy vector and calculate the model accurancy, where

$$\mathsf{Accuracy} = \frac{1}{N} \sum_{i=1}^{N} \mathbf{1}(\hat{y}_i = y_i)$$

My trivial implementation

```
import numpy as np
def relu(x): return np.maximum(0, x)
class MLP:
   def __init__(self, W1, b1, W2, b2, activation):
        self.W1 = W1.astype(np.float32)
        self.b1 = b1.astype(np.float32).reshape(-1)
        self.W2 = W2.astype(np.float32)
        self.b2 = b2.astvpe(np.float32).reshape(-1)
        self.activation = activation
   def forward(self. X):
       H = self.activation(X @ self.W1.T + self.b1)
       v hat = H @ self.W2.T + self.b2
       return y_hat
W1 = np.load("W1.npy")
b1 = np.load("b1.npy")
```

My trivial implementation

```
W2 = np.load("W2.npv")
b2 = np.load("b2.npv")
mean = np.load("mean.npy").astype(np.float32)
std = np.load("std.npy").astype(np.float32)
X_test = np.load("test_images.npy").astype(np.float32)
v test = np.load("test labels.npy")
X \text{ test } /= 255.0
X_test = (X_test - mean) / std
model = MLP(W1, b1, W2, b2, activation=relu)
logits = model.forward(X_test)
y_pred = np.argmax(logits, axis=1)
num_correct = int((y_pred == y_test).sum())
total = v_test.shape[0]
accuracy = num_correct / total
print(f"Correct predictions: {num correct}/{total} (accuracy = {accuracy: .4%})")
```

Thanks!

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