# Notepad application

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## 1. Introduction

This document explains what Notepad application is and what it is not. The sections below describe the intentions behind Notepad application, boring technical details and fancy diagrams.

#### 1.1. Goals

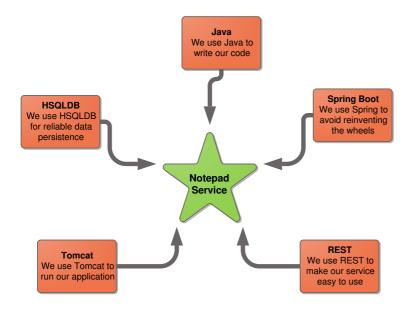
Making notes is crucial. It's a well-known fact that 98.37611% of the people who don't make any notes forget about things and miss opportunities. Notepad application addresses this problem by providing unbelievably ultimate functionality:

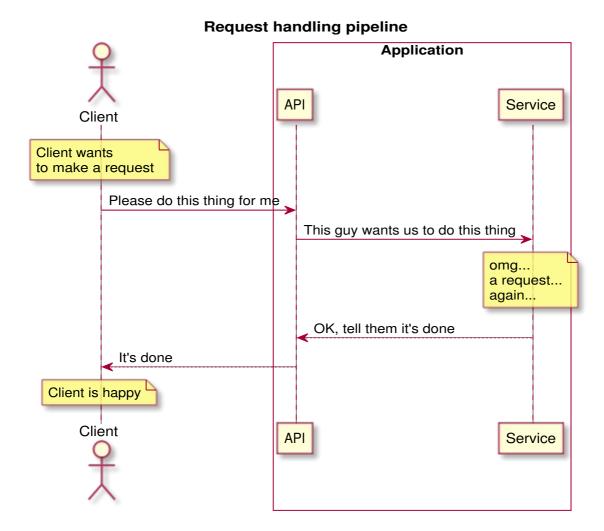
- Creating the notes
- Retrieving the notes
- Updating the notes
- Deleting the notes

The Notepad application team firmly believes that our application makes the world better.

### 1.2. Technical overview

Notepad application is a web application that exposes all its functionality via REST API. It uses Java and Spring as a foundation, and HSQLDB as a reliable production-grade data store.

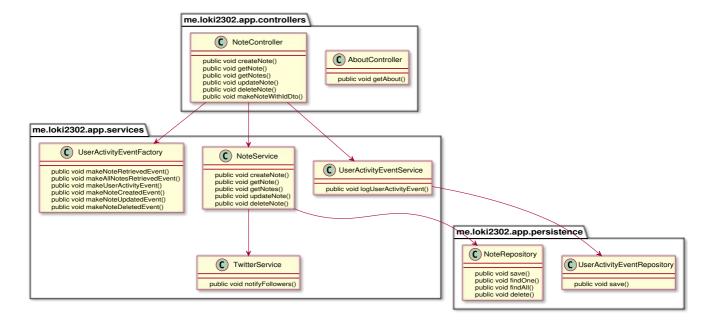




## 2. Classes

This sections describes how Notepad application is organized in terms of packages and classes. All classes are logically organized into packages:

- Controllers API endpoints implementation.
- Services business logic implementation.
- Repositories data access implementation.



See how controllers never depend directly on data access layer.

### 2.1. Controllers

This section describes Notepad application API facade classes.

#### 2.1.1. About Controller

Implements an "about" REST resource. Provides functionality to retrieve API details.

### getAbout

```
public ResponseEntity getAbout()
```

Provides API description and version

Returns: Response entity with API details

#### 2.1.2. NoteController

Implements a "notes" REST resource. Provides functionality to create, retrieve, update and delete notes.

#### createNote

```
public ResponseEntity createNote(
  NoteDto noteDto
)
```

Given all necessary note attributes, create a new note.

Name	Туре	Description
noteDto	NoteDto	an object containing note attributes

Returns: a 201 response with Location header

### getNote

```
public ResponseEntity getNote(
  long noteId
)
```

Given a note ID, provide a note.

Name	Туре	Description
noteId	long	a note ID

Returns: a 200 response with note attributes

### getNotes

```
public ResponseEntity getNotes()
```

Provide all notes.

Returns: a collection of all notes

## updateNote

```
public ResponseEntity updateNote(
  long noteId,
  NoteDto noteDto
)
```

Given a note ID and all necessary attributes, update the note if it exists.

Name	Туре	Description
noteId	long	a note ID
noteDto	NoteDto	an object containing note attributes

Returns: a 204 response

#### deleteNote

```
public ResponseEntity deleteNote(
  long noteId
)
```

Given a note ID, delete a note.

Name	Туре	Description
noteId	long	a note ID

Returns: a 204 response

### 2.2. Services

This section describes Notepad application service layer classes.

#### 2.2.1. TwitterService

Twitter notification service

### notifyFollowers

```
public void notifyFollowers()
```

Notify Twitter followers about a very important event.

Returns: void

#### 2.2.2. NoteService

Implements business logic for Notes.

#### createNote

```
public long createNote(
   String text
)
```

Given note text, create a new note and provide its ID.

Name	Туре	Description
text	String	a note text

Returns: a newly created note ID

### getNote

```
public Note getNote(
  long noteId
)
```

Get an existing note by ID

Name	Туре	Description
noteId	long	a note ID

Returns: an existing note, or null if it does not exist

## getNotes

```
public List getNotes()
```

Get all notes

Returns: a list of all existing notes

## updateNote

```
public Note updateNote(
  long noteId,
  String text
)
```

Update an existing note.

Name	Туре	Description
noteId	long	an ID of note to update
text	String	a new text to update the note with

Returns: an updated note, or null if requested note doesn't exist

#### deleteNote

```
public void deleteNote(
  long noteId
)
```

Delete a note by ID.

Name	Туре	Description
noteId	long	an ID of note to delete

Returns: void

## 2.2.3. UserActivityEventService

A service that handles user activity events

## logUserActivityEvent

```
public void logUserActivityEvent(
  UserActivityEvent userActivityEvent
)
```

Log user activity event

Name	Туре	Description
userActivityEvent	UserActivityEvent	a user activity event to log

Returns: void

## 2.2.4. UserActivityEventFactory

A factory that constructs instances of UserActivityEvent

#### makeNoteRetrievedEvent

```
public UserActivityEvent makeNoteRetrievedEvent(
  long id
)
```

Construct a "note retrieved" event

Name	Туре	Description
id	long	a note ID

Returns: an event instance

#### makeAllNotesRetrievedEvent

```
public UserActivityEvent makeAllNotesRetrievedEvent()
```

Construct an "all notes retrieved" event

Returns: an event instance

#### makeNoteCreatedEvent

```
public UserActivityEvent makeNoteCreatedEvent(
  long id
)
```

Construct a "note created" event

Name	Туре	Description
id	long	a note ID

Returns: an event instance

## makeNoteUpdatedEvent

```
public UserActivityEvent makeNoteUpdatedEvent(
  long id
)
```

Construct a "note updated" event

Name	Туре	Description
id	long	a noteID

Returns: an event instance

```
JAVA
```

```
public UserActivityEvent makeNoteDeletedEvent(
  long id
)
```

## Construct a "note deleted" event

Name	Туре	Description
id	long	a note ID

Returns: an event instance

## 2.3. Repositories

This section describes Notepad application data access layer classes.

### 2.3.1. NoteRepository

A repository for Notes.

#### save

```
public Note save(
  Note entity
)
```

Save or update a note.

Name	Туре	Description
entity	Note	note to be saved

Returns: saved or updated not instance

#### findOne

```
public Note findOne(
  Long id
)
```

Find a note by ID.

Name	Туре	Description
id	Long	a note ID

Returns: a note with given ID or null

#### findAll

```
public List findAll()
```

Find all notes.

Returns: a list of notes

### delete

```
public void delete(
  Long id
)
```

Delete a note by ID.

Name	Туре	Description
id	Long	a note ID

Returns: void

## 2.3.2. UserActivityEventRepository

A repository for user activity events

#### save

```
public UserActivityEvent save(
   UserActivityEvent entity
)
```

Save an instance of UserActivityEvent

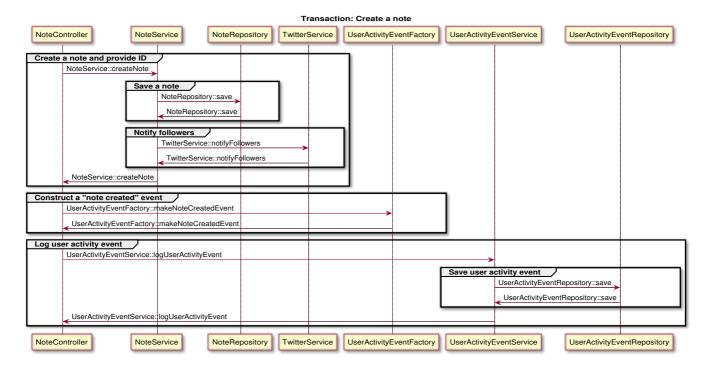
Name	Туре	Description
entity	UserActivityEvent	an event to save

Returns: a saved instance of original event

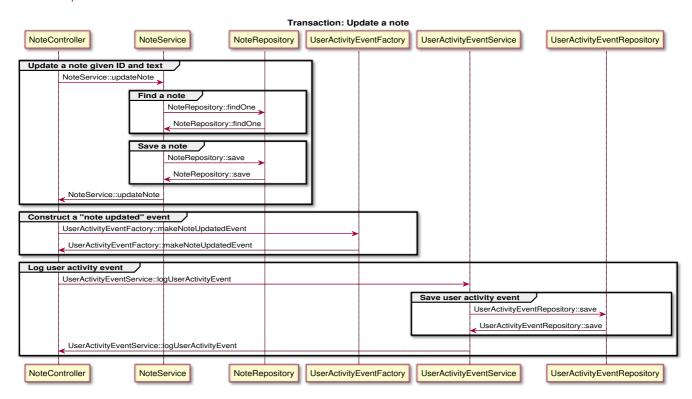
## 3. Transactions

This section describes Notepad application's transactions.

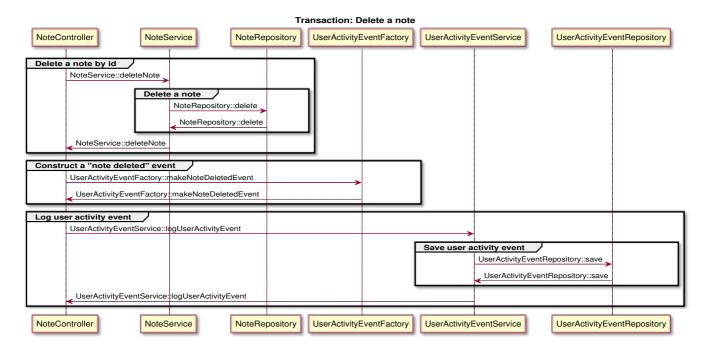
### 3.1. Create note transaction



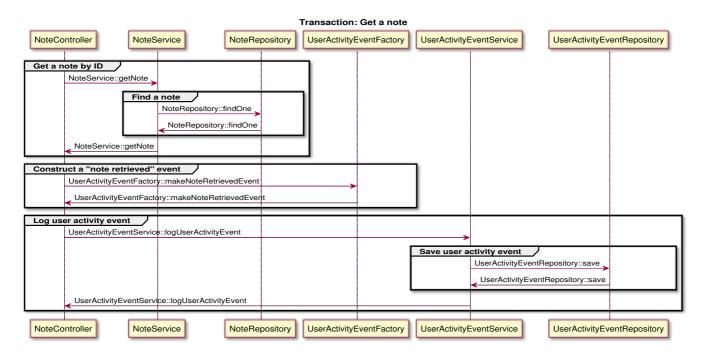
## 3.2. Update note transaction



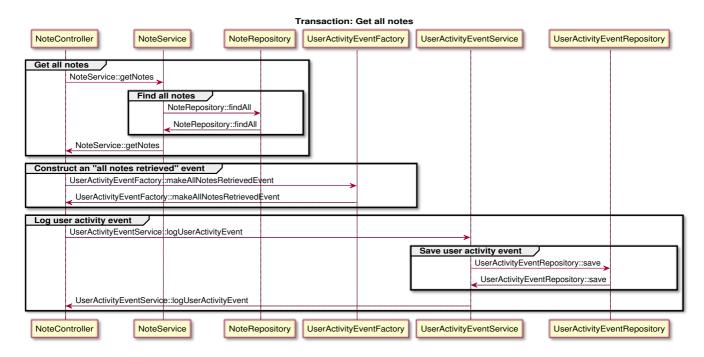
## 3.3. Delete note transaction



### 3.4. Get one note transaction



## 3.5. Get all notes transaction



The end.

# 4. Experimental

## 4.1. Front end classes

## 4.1.1. Class ApiClient

Notepad service API client.

## getNotes

```
getNotes(): Promise<NoteWithIdDto[]>
```

Retrieve a list of all notes.

Returns: a collection of notes

## getNote

```
getNote(
  noteId: number
): Promise<NoteWithIdDto>
```

Get one note by ID.

Name	Туре	Description
noteId	number	an ID of note to retrieve

Returns: a retrieved note

#### createNote

```
createNote(
  noteDto: NoteDto
): Promise<NoteWithIdDto>
```

Create a note.

Name	Туре	Description

noteDto	NoteDto	an object containing all	
		mandatory note attributes	

Returns: a created note

## updateNote

updateNote(
 noteId: number,
 noteDto: NoteDto
): Promise<NoteWithIdDto>

Update an existing note.

Name	Туре	Description
noteId	number	an ID of note to update
noteDto	NoteDto	an object containing updated note attributes

Returns: an updated note

### deleteNote

deleteNote(
 noteId: number
): Promise<void>

Delete an existing note.

Name	Туре	Description
noteId	number	an ID of note to delete

Returns: Promise<void>

## 4.1.2. Class AppComponent

A component that represents the one and only application page.

## ngOnInit

```
ngOnInit(): Promise<void>
```

Initialize - retrieve a collection of all notes.

Returns: Promise<void>

#### createNote

```
createNote(): Promise<void>
```

Create a note based on user input.

Returns: Promise<void>

### updateNote

```
updateNote(
  noteId: number
): Promise<void>
```

Update a note based on user input.

Name	Туре	Description
noteId	number	an ID of note to update

Returns: Promise<void>

#### deleteNote

```
deleteNote(
  noteId: number
): Promise<void>
```

Delete a note based on user input.

Name	Туре	Description
------	------	-------------

	·	0
noteId	number	an ID of note to delete.

Returns: Promise<void>

#### noteFromNoteWithIdDto

noteFromNoteWithIdDto(
 noteWithIdDto: NoteWithIdDto

): Note

Construct a note from note DTO.

Name	Туре	Description
noteWithIdDto	NoteWithIdDto	a note data transfer object

Returns: a constructed note

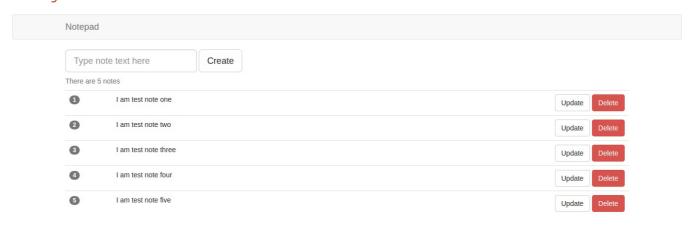
## 4.1.3. Class AppModule

Represent the main application module.

 $App Module\ does\ not\ have\ any\ methods.$ 

JAVASCRIPT

## 4.2. Just a screenshot



## 4.3. Creating a note

Making notes is crucial. Let's get started with an empty Notepad application, where there are no notes at all. See how empty it is. It is up to us to create the very first note.



To do so, we first type note text into a text box:



After it, we click the "Create" button. And once we do that, a new note should appear on the list of notes:



#### Done.

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