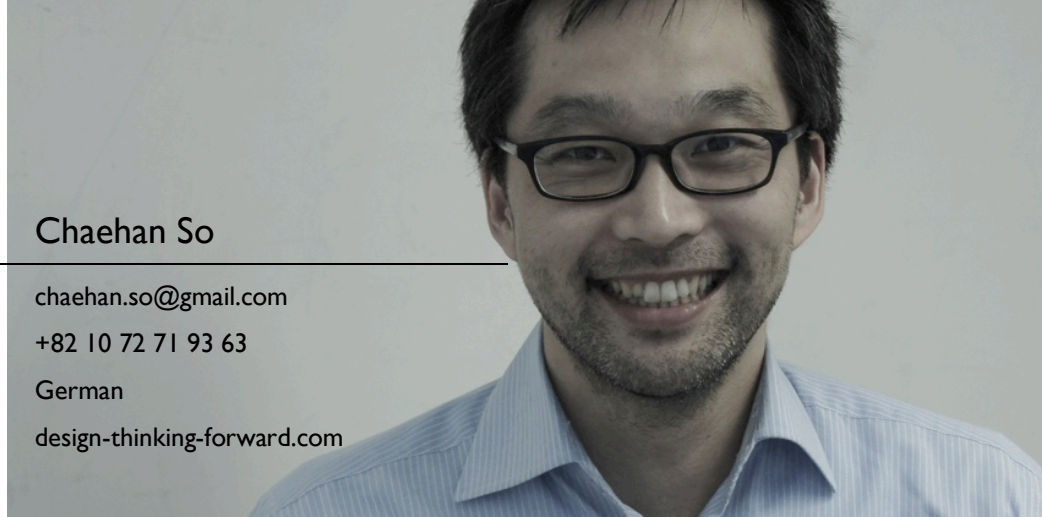


Chaehan So

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ACADEMIC EXPERIENCE

- From 09/2019 **Assistant Professor in Information & Interaction Design**
Techno-Art Division, Underwood International College, Yonsei University, Seoul, South Korea
- 03/2016 – 08/2019 **Assistant Professor of Design & Marketing Research**
International School of Design for Advanced Studies, Hongik University, Seoul, South Korea
Faculty Member of Artificial Intelligence & Big Data
Computer Engineering Department, Hongik University, Seoul, South Korea
- 11/2007 – 12/2009 **Ph.D. in Psychology** (summa cum laude)
Humboldt University Berlin, Institute of Psychology, Organizational and Social Psychology
- 09/1991 – 05/1998 **Master of Science** in Business/Electrical Engineering
Technical University Berlin
- 01/1998 – 04/1998 **Research Project** at Stanford Computer Industry Project (SCIP)
Stanford University, Graduate School of Business, USA
- 09/1996 – 12/1997 **Master of Science** in Business
Ecole Supérieure de Commerce de Paris (ESCP), Paris, France

WORK EXPERIENCE

- 2015 – now **Design Thinking Coach and Consultant** for product discovery and leadership
- 2013 – 2014 **COO** of Axel Springer Ideas Engineering GmbH, an agile software development company for online media business
- 2010 – 2013 **Agile Coach and Consultant** for introducing agile software development methodology in a large German media corporation
- 2004 – 2007 **IT and Management Consultant** for project management, coaching, business process analysis, agile software development, software development methodology.
Clients: O2, HypoVereinsBank, Fox Mobile, Samsung Electronics, YOC, etc.
- 1999 – 2004 **Manager** in Communications & High-Tech Market Unit at Accenture GmbH, Berlin
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PUBLICATIONS

So, Chaehan. 2019. "What Makes Good Design? Revealing the Predictive Power of Emotions and Design Dimensions in Non-Expert Design Vocabulary." *The Design Journal* 22 (33): 325–49.

<https://doi.org/10.1080/14606925.2019.1589204>. [AHCI]

So, Chaehan. 2019 (in print). "Embodied Design: Design Inspiration and Mood Improvement Depend on Perceived Stimulus Sources and Predict Satisfaction with an Immersion Experience." *International Journal of Design Creativity and Innovation*. <https://doi.org/10.1080/21650349.2019.1638835>. [SCOPUS]

So, Chaehan. 2019 (in review). "Rush and Strive for What Others Want - The Role of Judging and Pressure on Designers' Happiness." *Journal of Design Research*, 1–23. [SCOPUS]

So, Chaehan, and Jisu Choi. 2018. "Do Personality Traits of Animation Characters Predict Their Likeability?" *Journal of Integrated Design Research* 17 (2): 21–30. <https://doi.org/10.21195/jidr.2018.17.2.002>. [KCI]

So, Chaehan, and Jaewoo Joo. 2017. "Does a Persona Improve Creativity?" *The Design Journal* 20 (4): 459–75. <https://doi.org/10.1080/14606925.2017.1319672>. [AHCI]

So, Chaehan. 2017. "Intuitive Design: Framing a Software Test System as a Status Reporting Tool for Business." *Journal of Engineering, Design and Technology* 15 (2): 149–65. <https://doi.org/10.1108/JEDT-07-2016-0047>. [SCOPUS]

So, Chaehan, Soojung Jun, and Ken Nah. 2016. "Configuring Time for Creativity: How to Optimize the Ideation Process in Design Thinking Workshops." *International Journal of Design Management and Professional Practice* 10 (4): 25–33. <https://doi.org/10.18848/2325-162X/CGP/v10i04/25-33>. [SCOPUS]

So, Chaehan. 2010. *Making Software Teams Effective: How Agile Practices Lead to Project Success Through Teamwork Mechanisms*. Frankfurt am Main, Berlin, Bern, Bruxelles, New York, Oxford, Wien: Peter Lang.

So, Chaehan, and Wolfgang Scholl. 2009. "Perceptive Agile Measurement: New Instruments for Quantitative Studies in the Pursuit of the Social-Psychological Effect of Agile Practices." In *Agile Processes in Software Engineering and Extreme Programming*, edited by P Abrahamsson, M Marchesi, and F Maurer, 31:83–93. LNBP, Agile Processes in Software Engineering and Extreme Programming. Berlin/Heidelberg: Springer. https://doi.org/10.1007/978-3-642-01853-4_11. [SCOPUS]

AWARDS

Dez 2011	1st Place Science Slam, Bonn. Robert-Bosch-Stiftung, Projekt Denkwerk
Nov 2010	1st Place Science Slam, Berlin. Dr. Julia Offe, ScienceSlam.de
Jan 2009	Best Paper Award at 10th International Conference on Agile Processes, XP2009 published paper (see Publications) on " <i>Perceptive agile measurement: New instruments for quantitative studies in the pursuit of the social-psychological effect of agile practices.</i> "

PROFESSIONAL CERTIFICATIONS

Since 2018	Deep Learning. Organisation: Coursera & deeplearning.ai Deep Learning Specialization in five courses by Stanford professor Andrew Ng <ol style="list-style-type: none">1. Neural Networks and Deep Learning. Certificate2. Improving Deep Neural Networks: Hyperparameter tuning, Regularization and Optimization. Certificate3. Structuring Machine Learning Projects. Certificate4. Convolutional Neural Networks. Certificate5. Sequence Models. Certificate
Since 2015	Designthinkers Bootcamp. Organisation: Design Thinkers Academy Amsterdam
Since 2012	Agile Certified Practitioner (PMI-ACP). Organisation: Project Management Institute
Since 2007	Project Management Professional (PMP). Organisation: Project Management Institute

PUBLIC TALKS

- Nov 2014 **TEDx München, “Why we are wrong when we are right”**, Residence theater Munich
Youtube: https://www.youtube.com/watch?v=nVRco_eLjdc
- 2014-2015 Speaker in 50+ public talks on psychological topics at barcamps on user experience (UXCamp), product management (ProductCamp Berlin), design thinking (DtCamp)
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CONFERENCE CONTRIBUTIONS

- Oct 2016 **KSDS Fall Conference 2016. Busan, South Korea**
Embodied Design and the Immersion Experience: Differences between Self and External Subjective Evaluations
- July 2011 **European Congress of Psychology (ECP) 2011.**
Invited presentation on: “Making Software Teams Effective: How Agile Practices Lead to Project Success Through Teamwork Mechanisms.”
- Jan 2011 **10th International Conference on Agile Processes (XP2009), Pula, Italy.**
Invited presentation in regular paper session (research and education) on published paper (see Publications) on “Perceptive agile measurement: New instruments for quantitative studies in the pursuit of the social-psychological effect of agile practices.”
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CONFERENCE AND ACADEMIC WORKSHOP PARTICIPATIONS

- Oct 2015 **International Design Congress 2015, Kwangju, South Korea**
- July 2011 **International Congress of Psychology (ICP) 2011. Istanbul, Turkey**
- Sep 2010 **Deutsche Gesellschaft der Psychologie (DGP) Congress, Bremen**
- Sep 2010 **European Association for Research on Learning and Instruction (EARLI):
Special Interest Group on Qualitative and Quantitative Approaches to Learning and Instruction (SIG 17) Conference, Jena**
- July 2010 **European Association for Research on Learning and Instruction (EARLI):
JURE 2010 Conference, Frankfurt**
Participation at Workshops on “Longitudinal Data Analysis With Latent Variable Models”, “Introduction Into Item Response Modeling”, “Publishing in Scientific Journals”
- May 2010 **Metacognition 2010 Conference, Münster**
- Apr 2010 **Society of Industrial-Organizational Psychology (SIOP 2010) Conference. Atlanta, USA**
Participation at Junior Faculty Consortium
- Mar 2010 **Tagung Experimentell Arbeitender Psychologen (TEAP 2010), Saarbrücken**
- Jan 2009 **10th International Conference on Agile Processes, (XP2009), Pula, Italy**
- Sep 2008 **SoDoc International Workshop for Ph.D. researchers in Social Psychology, Bielefeld**
Presentation of research-in-progress
- Aug 2008 **Agile Development Conference (Agile 2008), Toronto, Canada**
Presentation of research-in-progress
- July 2008 **International Congress of Psychology (ICP) 2008. Berlin**
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