

1 TODAY

CLEAN CODE



Clean some "dead" or "crappy" code.

1 TODAY

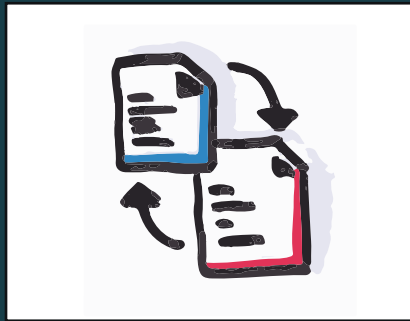
UNIT TESTS



Write 5 unit tests.

SPRINT

LEGACY CODE



Identify and refactor legacy code.

SPRINT

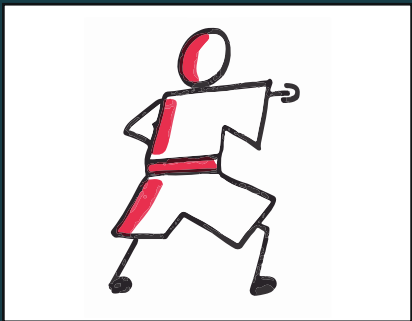
BDD



Write 3 BDD scenarios.

SPRINT

CODE KATA



Organize a code kata session.

SPRINT

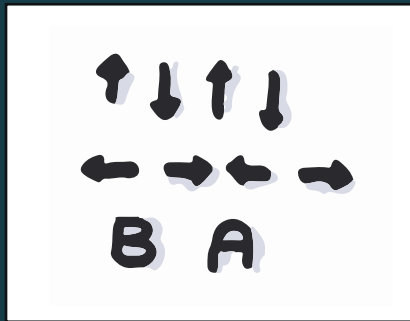
AUTOMATE



Automate an actual manual task.

SPRINT

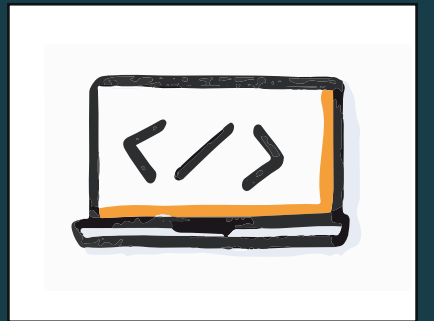
KONAMI CODE



Implement a konami code into your current project.

1 TODAY

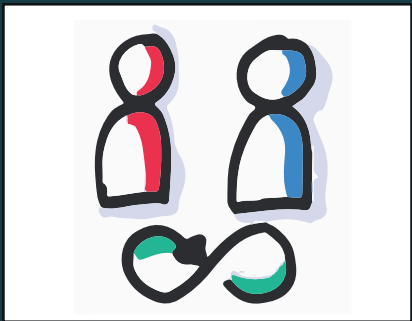
CODING GAME



Do an exercise on the coding game web site.

SPRINT

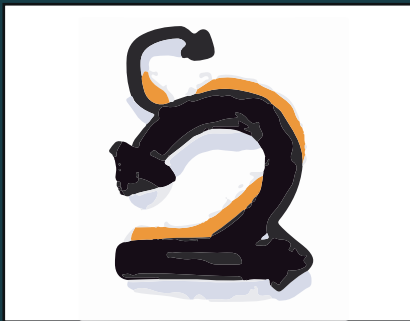
PAIR-OP



Create a deployment pipeline with an operator.

SPRINT

AGILE SWARMING



Start a user story development in an "agile swarming" way.

1 TODAY

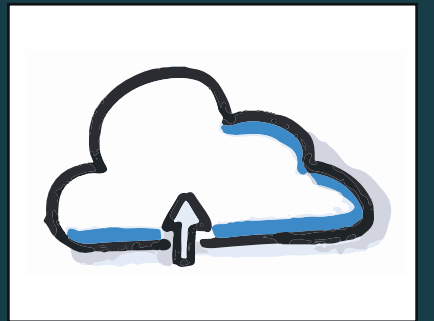
OPEN SOURCE



Contribute to an open source project.

SPRINT

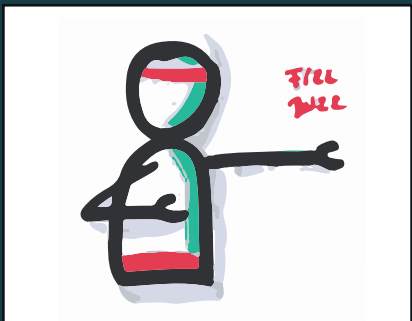
CLOUD



Deploy an application in the cloud.

1 TODAY

FIZZBUZZ



Write a "Fizzbuzz" game program in an unknown language.