GODWIN JOEL
Flutter Developer

Summary / Career Objective

As an experienced Flutter Developer with 4 years of hands-on expertise, my primary goal is to excel in a dynamic and innovative work environment. I am dedicated to continually advancing my skills in mobile app development, delivering exceptional user experiences, and contributing to the success of forward-thinking projects.

Skills

Flutter: Flutter,Clean Architecture,Scalable and Reusable Code,State Management,Native Features Integration,Third party Libraries,Payment Gateways,Google APIs,Firebase

Agile/Scrum: Agile/Scrum development methodologies,Sprint strategizing,Daily synchronization meetings

Programming Languages: Dart,JavaScript,Python,Kotlin,Swift

Frameworks & Libraries: React JS,Ionic,Angular,Node Js

Utility Tools: Jira,Confluence,Kanban,Scrum board

Dev Tools: VS Code,Android Studio,XCode

Version Control: Git,Bitbucket

Testing/Code quality Tools: Testing/Code quality Tools

AI Tools: ChatGPT,BlackBox,GitHub Copilot

Projects

Mobile Application Developer - Flutter

Description: Developing cross-platform mobile applications using Flutter, leveraging the framework's powerful widget-based UI design and Dart programming language.

Roles:

- Mobile Application Developer - Flutter

Tech Stack: Flutter, Dart

Front-End Developer

Description: Developing and validating intricate mobile applications for both iOS and Android platforms, employing the Flutter Software Development Kit (SDK) and developing and validating administrative web

apps using React Js.

Roles:

- Front-End Developer

Tech Stack: Flutter, React Js

Junior Developer

Description: Developing streamlined business logic and user-friendly UI with Angular, Ionic, Androl Nodes, and Rest APs.

Roles:

- Junior Developer

Tech Stack: Angular, Ionic, Androl Nodes, Rest APs

Planning Engineer Trainee

Description: Formulating, executing, and overseeing the monthly production blueprint across all operational divisions.

Roles:

- Planning Engineer Trainee

Tech Stack: Dart, JavaScript, Python, Kotlin, Swift