

GODWIN JOEL

FLUTTER DEVELOPER

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EDUCATION

- **BE / EEE**
CGPA - 6.45
AVIT Chennai
2014 - 2018
- **HSC**
82.4 %
Our Lady's Hr Sec School Chennai
2013 - 2014
- **SSLC**
86.2 %
Our Lady's Hr Sec School Chennai
2011 - 2012

FLUTTER SKILLS

- Clean Architecture
- Scalable and Reusable Code
- State Management
- Native Features Integration
- Third party Libraries
- Payment Gateways
- Google APIs and Firebase
- Responsive UI
- Debugging
- Unit Testing
- Performance optimization
- Animations
- Deployment to App Store and Play store

OTHER SKILLS

- **Frameworks & Libraries** - React JS, Ionic, Angular, Node JS
- **Utility Tools** - Jira, Confluence, Kanban, Scrum board
- **Dev Tools** - VS Code, Android Studio, XCode
- **Version Control** - Git, Bitbucket
- **Testing/Code quality Tools** - Postman, SonarQube
- **Programming Languages** - Dart, JavaScript, Python, Kotlin, Swift
- **AI Tools** - ChatGPT, BlackBox, GitHub Copilot,

CAREER OBJECTIVE

As an experienced Flutter Developer with 4 years of hands-on expertise, my primary goal is to excel in a dynamic and innovative work environment. I am dedicated to continually advancing my skills in mobile app development, delivering exceptional user experiences, and contributing to the success of forward-thinking projects.

PROFESSIONAL EXPERIENCE

○ Sagous Software and Solutions Private Limited (HRM)

Mobile Application Developer - Flutter Jan 2023 - Present

As an offshore **Team Lead** for CMS and a **Critical Resource** for HRMS products which are versatile base applications designed to offer comprehensive community management solutions. Its unique strength lies in its adaptability and ease of customization, enabling swift deployment to customers with tailored functionalities.

Responsibilities

- Developing cross-platform mobile applications using Flutter, leveraging the framework's powerful widget-based UI design and Dart programming language.
- Actively engaging in Agile/Scrum development methodologies, encompassing sprint strategizing and daily synchronization meetings.
- Nurturing junior developers through guidance and the dissemination of expertise within the team.
- Playing a pivotal role in the formulation of coding protocols and the fostering of superior practices within the team.

○ Virkoz Private Limited (Logistics)

Front-End Developer May 2021 - Dec 2022

The project entails the development of a comprehensive logistics management system comprising a customer mobile application, a driver app, and a web-based admin portal.

Responsibilities

- Architecting, developing and validating intricate mobile applications for both iOS and Android platforms, employing the Flutter Software Development Kit (SDK).
- Developing and validating administrative web apps using React JS.
- Crafting unblemished, resource-efficient, and reusable business logic components.

○ Agile Health (Healthcare)

Junior Developer Jan 2020 - Apr 2021

A highly adaptable base application specifically designed to support phlebotomists in sample collection procedures. Its core strength lies in its remarkable flexibility and ease of customization, allowing for rapid deployment tailored to each customer's unique requirements.

Responsibilities

- Developing streamlined business logic and user-friendly UI with Angular, Ionic, Node.js, and Rest APIs.
- Proposing and fabricating a user interface (UI) that ensures seamlessness, responsiveness, and user-centricity within the application.
- Conducting debugging procedures and effecting the integration of novel enhancements.

○ Lucas TVS (Automobile)

Planning Engineer Trainee May 2019 - Dec 2019

Responsibilities

- Responsible for formulating, executing, and overseeing the monthly production blueprint across all operational divisions.
- Producing comprehensive reports and conducting data scrutiny through the utilization of MS Excel.