Chennai, Tmil Nat u, Inclia



**EDUCATION**

* BE / EEE

CGPA - 6.45

AVIT Chennai 2014 - 2018

* HSC

82.4 %

Our Lady's Hr Sec School Chennai 2013 — 2014

* SSLC

86.2 %

Our Lady's Hr Sec School Chennai 2011 - 2012

**FLUTTER SKILLS**

* Clean Architecture
* Scalable ancl Reusable Cocle
* State Management
* Native Features lntegration
* T3ircl party Libraries
* Payment Gateways
* Google APIs ancl Firebase
* Responsive UI
* Debugging
* Unit Testing
* Performance optimization
* Animations
* Deployment to App Store ancl Play store

OTHER SKILLS

# Frameworks b Libraries - React JS, Ionic, Angular, Node JS

* + **Utility Tools** - Jira, Confluence, Kanban, Scrum boarcl
  + Dev Tools - VS Cocle, Anclroicl Stuclio, XCocle
  + **Version Control** - Git,

Bitbucl‹et

* + **Testing/Code** quality **Tools** - Postman, SonarQube
  + **Programming L«ngu«ges** - Dart, JavaScript, Python, Kotlin,



# Al Tools - CkatGPT, BlackBox, GitHub Copilot,

CAREER OBJECTIVE

As an experiences! FIutter Develo per with 4 years of Panels—on expertise, my primary goal is to excel in a c!yn amic ancl innovative work environment. I am c!eclicatecl to continually ac!van cing my skills in mob ile app c!eve lopment, c!elivering exceptional user experien ces, ancl contributing to the success of forwarcl—t/ inking projects.

PROFESSIONAL EXPERIENCE

0 Sogous Software and Solutions Private Limited (HRM) Mobile Application Developer - Flutter Jan 2023 - Present

As an offshore Team Lead for CMS and a **Critical** Resource for HRMS products wb ice are ve rsatile base applications desig ned to offer comprehensive community man agement soIutions. Its unique stre ngtb lies in its ad aptability and ease of custom ization, enabli ng swift deployment to customers with tailored functionalities.

Responsibilities

* Developing cross—platform mobile applications using Flutter, leveraging the fram ewor\’s powe rful widget—based UI desig n ance Dart programm ing Ianguage.
* Actively engag ing in Agile/Scrum development methodologies, encompassing sprint strategizing ancl claily synck ronizatio n meet ings.
* Nurturi ng junio r deveIopers tk roug k guidance ancl the dissem inatio n of expertise within the team.
* Playi ng a p ivotal role in the formulation of coding protocols and the fostering of superior practices withi n the team.

Virkoz Private Lim1ted (Log istic s)

Front-End Developer May 2021 - Dec 2022

The project entaiIs tñe c!eve lopment of a compreñensive logistics manag ement system comp risin g a custom er mob iIe applicatio n, a clriver app, ancl a we b—basecl acl min portal.

Responsibilities

* Architecting, developing ancl validating intricat e mobile applications for both iOS and And roid platforms, employing the Flutter Software Development Kit (SDK).
* Develop ing anCl valiclatin g aclministrative web apps using React 3S.
* Crafting un blem isbed, resource-efficient, and reusable busi ness logic components.

Agile Health (H eal I hcare)

3unior Developer Jan 2020 - Apr 2021

A highly adaptable base application specifically desig ned to support pt lebotomist s in sample collection procedures. Its core strength lies in its remarkable flexibility and ease of custom ization, allowi ng for rapid deployment tailored to each customer's unique requirements.

Responsibilities

* Developing streamlined business logie and user-friendly UI with Angular, Ionic, Node.js, and Rest APIs.
* Pro posi ng and fabricating a user interface GUI) that ensures seam Iessness, respo nsiven ess, and use r-centric ity wit k in tk e applicat ion.
* Conducti ng debugg ing procedures and effecting the integ ration of novel enk ancem ents.

Lucas TVS (Auto mo bi Ie)

Planning Engineer Trainee May 2019 - Dec 2019

Responsibilities

* Responsible for formulating, executing, and overseeing the month ly production blueprint across all operational divisions.
* Producing compreb ensive reports and conducting data scruti ny throug b the utilization of MS Excel.