VOLUNTECH

A Project Presented to The Faculty of College of Technology Lyceum of The Philippines University - Manila

"VolunTech: Empowering Communities Through Technology and Innovation

In Partial Fulfillment
Of the requirements for the course of
Bachelor of Science in Information Technology
WSTL31C – Web Systems and Technology

Submitted by:

Gerolaga Rafael Miguel C. Medina, Agather F. Valdoria, John Matthe A.

Submitted to:

Ms. Porsche Amo

Date of submission

Web Development Documentation Outline

1. Title Page

1. Title: Voluntech

2. Members: Rafael Gerolaga, Agather Medina, John Matthew Valdoria

3. Date:

4. Version: V1.0

2. Table of Contents

Contents

3. Project Overview	3
4. Requirements Specification	3
4.1 Functional Requirements	3
4.2 Non-Functional Requirements	5
5. Design Documentation	5
5.1 Wireframes and Mockups	5
5.2 UI/UX Design	13
5.3 Responsive Design	15
5.4 Information Architecture	15
6. Technical Stack	16
6.1 Frontend Technologies	16
6.2 Backend Technologies	16
6.3 Database	16
6.4 APIs and Integrations	16
6.5 Hosting and Deployment	16
7. Development Roadmap	17

3. Project Overview

- 1. **Project Description:** Voluntech is a platform designed to bring volunteers and organizers together for meaningful collaboration. Our mission is to support community-driven initiatives by making it easier to find, manage, and participate in volunteer opportunities that align with Sustainable Development Goals (SDGs). Whether you're looking to volunteer or need help organizing a project, Voluntech provides the tools to make an impact.
- 2. Type of Website: Non-profit
- 3. Target Audience: Lyceum of the Philippines University Students, and Employees. (Volunteers)
- 4. Project Objectives:
 - a. **Facilitate Connections:** Bridge the gap between volunteers and organizers by providing a seamless platform to connect and collaborate.
 - b. **Promote SDG-Aligned Volunteering:** Encourage volunteer activities that support SDG 17 (Partnerships for the Goals) and other related sustainable development objectives.

5. Scope: Features included in the project (and what's excluded)

- a. Home: Overview of the platform featured events, and benefits for both volunteers.
- b. Volunteer Opportunities: A section to browse and apply volunteering events.
- c. **Donate:** A page to browse and donate to chosen foundations fundraising.
- d. **User Dashboard:** Personalized dashboard for volunteers to manage profiles, applications, and project statuses.
- e. **SDG Focus:** Information on SDG 17 and other relevant goals, along with related opportunities and how volunteering contributes to sustainable development.
- f. **Get Started / Login:** Entry points for new users to sign up or existing users to log in to their accounts.

4. Requirements Specification

4.1 Functional Requirements

- 1. Core features and functionality (e.g., login, search, contact forms)
- a) Login
 - Allow users to log in with a username and password.
 - Provide an option for "Forgot Password" functionality.
 - Display error messages for incorrect login credentials.

b) Registration

- Enable users to create an account with necessary fields (e.g., name, email, password).
- Validate inputs to ensure strong passwords and unique email addresses.
- Users can choose their skill areas and causes that they are interested in.

c) Forgot Password

• Allow users to reset their password via email.

d) Home Page

- Display a welcoming interface with navigation to key sections (e.g., Dashboard, Volunteer Page, Donate Page).
- Include highlights of recent activities, news, or updates.

e) **Dashboard**

- Provide a personalized view for logged-in users.
- Include quick links to key actions (e.g., view donations, manage account, sign up for volunteer opportunities).
- Display relevant metrics.

f) Landing Page

- Offer an engaging overview of the platform's purpose and features.
- Highlight call-to-action buttons (e.g., "Donate Now," "Volunteer" "Learn More").

g) Volunteer Page

- Display available volunteer opportunities with descriptions.
- Allow reserve their slot in the volunteering events.
- Include an unjoin button to cancel their participation.

h) Donate Page

- Provide options for one-time donations.
- Offer a confirmation receipt and thank-you message after donation.

2. User interactions and workflows

a) Login Workflow

- User navigates to the Login Page.
- Enter email and password.
- System validates credentials:
- If valid, the user is redirected to the Home page.
- If invalid, an error message is displayed.

b) Registration Workflow

- User navigates to the Registration Page.
- Fills out required fields (e.g., name, email, password).
- System validates inputs
- User is redirected to Home Page

c) Forgot Password Workflow

- User clicks "Forgot Password" on the Login Page.
- Enters registered email address.
- System sends a password reset link.
- User clicks the link and sets a new password:
- If successful, a confirmation message is displayed.
- If unsuccessful, an error message is displayed.

d) Home Page Interaction

- User lands on the Home Page.
- Navigates to key sections via menu or buttons (e.g., Dashboard, Volunteer Page).

e) Dashboard Interaction

• Logged-in user accesses personalized Dashboard.

- Views metrics, recent activities, or update profile.
- Performs actions such as managing accounts.

f) Volunteer Workflow

- Users visit the Volunteer Page.
- Click "Volunteer" for a selected opportunity.
- An overlay will open for user verification
- User can click join event o reserve their slot or cancel to go back to volunteer page
- User can click unjoin button to remove their slot

g) Donation Workflow

- User navigates to the Donate Page.
- User Clicks Donate
- Enter the amount of donation in PHP
- Select Payment method (not implemented)
- System processes the payment:
- If successful, displays a confirmation and display a receipt.
- If unsuccessful, displays an error message.

4.2 Non-Functional Requirements

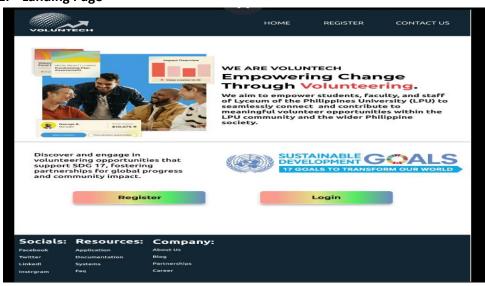
- 1. Performance requirements (e.g., load time, concurrent users)
- 2. Security considerations (e.g., data encryption, authentication)
- 3. Scalability requirements
- 4. Accessibility standards (e.g., WCAG compliance)
- 5. SEO guidelines

5. Design Documentation

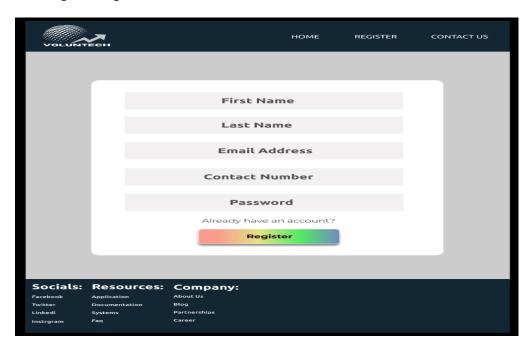
5.1 Wireframes and Mockups

1. Low-fidelity wireframes for page layouts

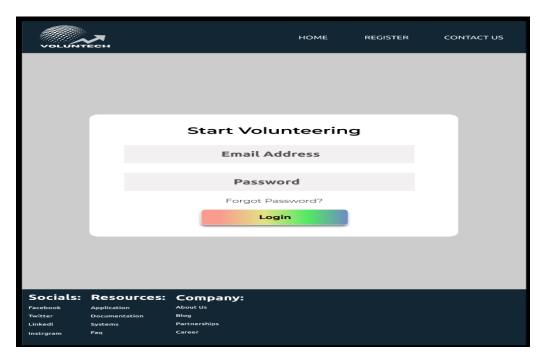
1. Landing Page



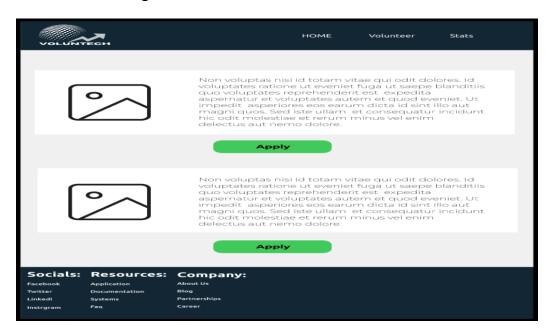
2. Register Page:



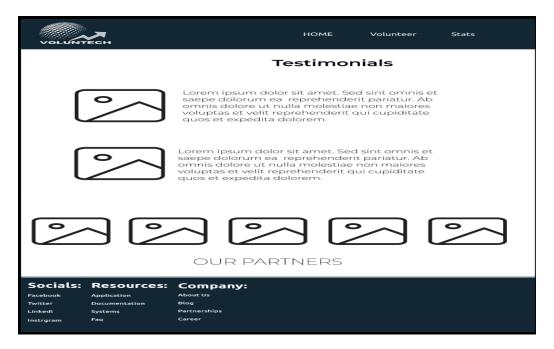
3. Login Page:



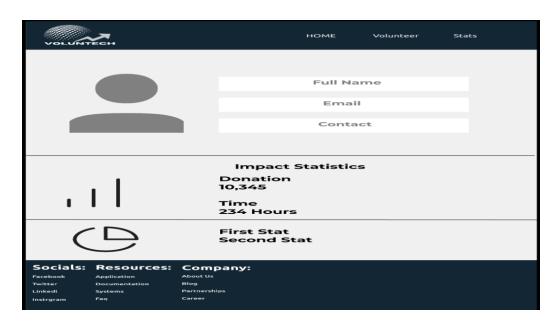
4. Volunteer Page



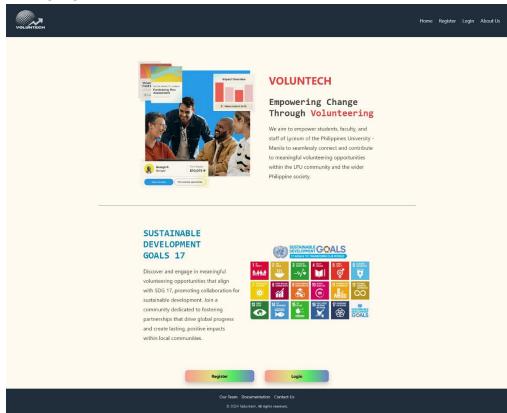
5. Home Page



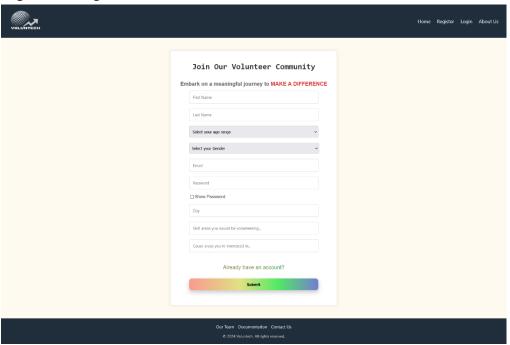
6. Stats/ User Dashboard



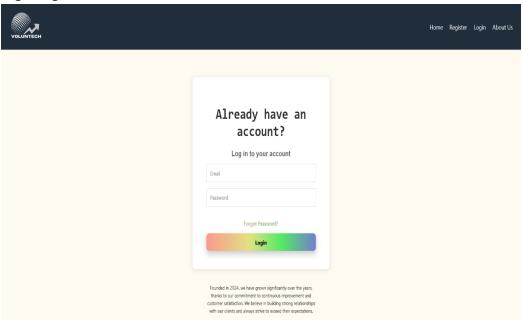
- 2. High-fidelity mockups with design details
 - a. Landing Page



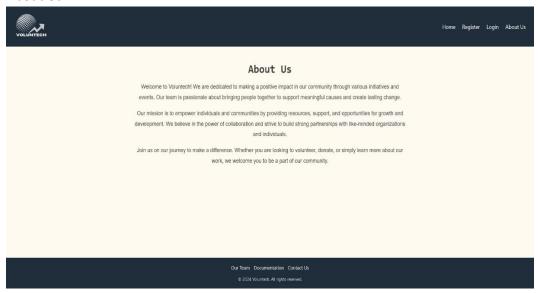
b. Registration Page



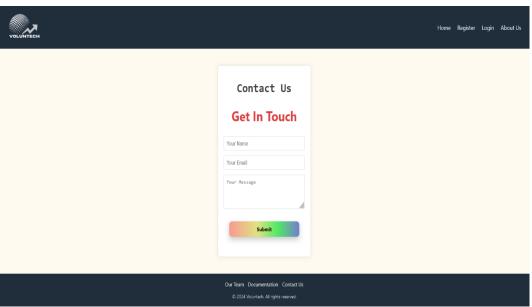
c. Login Page



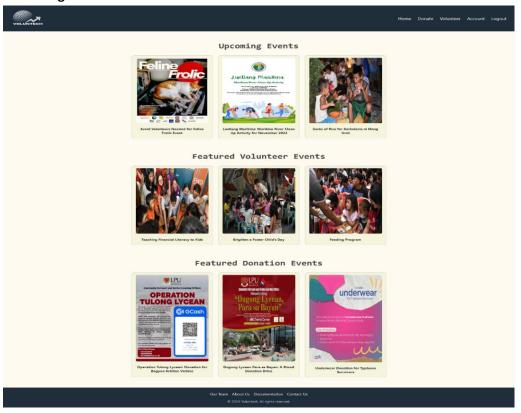
d. About Us



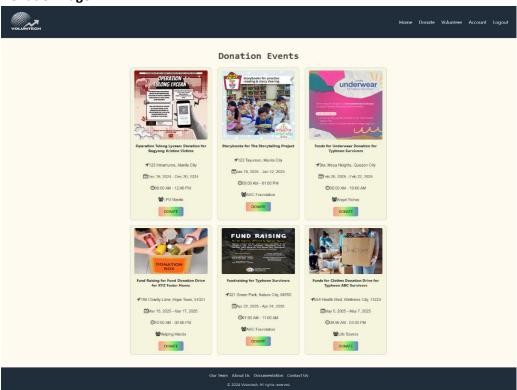
e. Contact Us



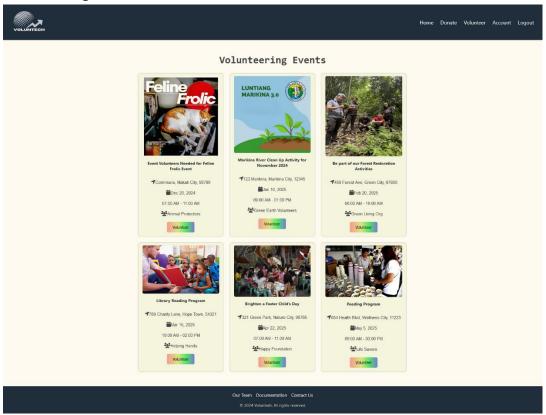
f. Home Page



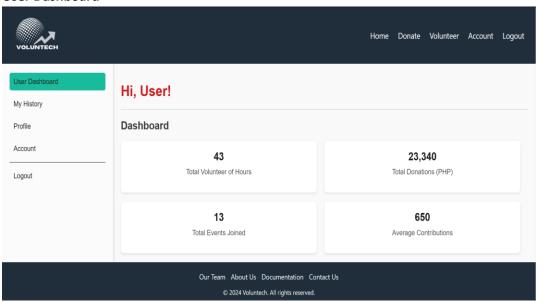
g. Donation Page



h. Volunteer Page



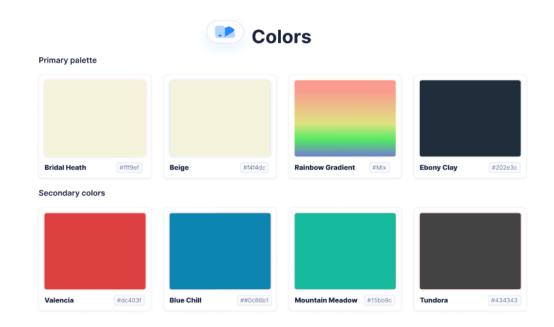
i. User Dashboard



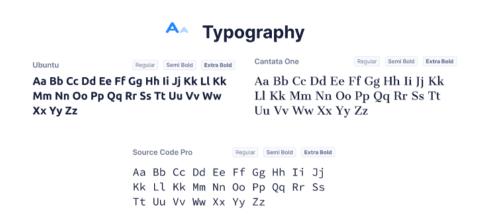
5.2 UI/UX Design

1. Color schemes, typography, and branding guidelines

a. Color Schemes



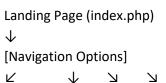
b. Typography







	а	Guest User Flow	
۷.	Users e	xperience flows (e.g., navigation)



Register Login About Us Home

b. Authenticated User Flow

Home (home.php)

↓

[Main Navigation]

∠ ↓ 및 및

Donate Volunteer Account Logout

c. Account Page Flow

Dashboard

↓

[Sidebar Navigation]

∠ ↓ 및 및

History Profile Account Logout

5.3 Responsive Design

1. Layouts for mobile, tablet, and desktop views

a. Mobile View

- Use a single-column layout for easy vertical scrolling.
- Optimize navigation with a collapsible menu (hamburger icon).
- Ensure touch-friendly elements (e.g., larger buttons, appropriate spacing).

b. Tablet View

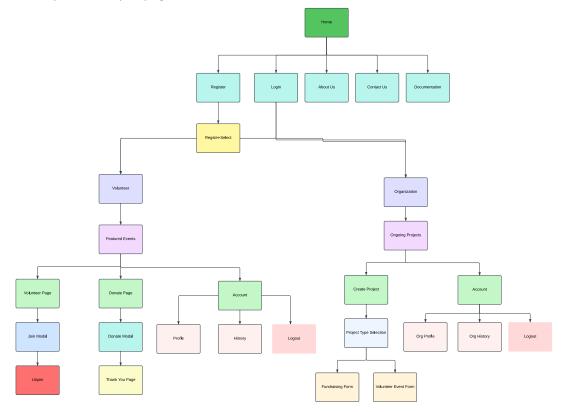
- Use a two-column layout where applicable for better use of screen space.
- Adjust navigation menus to fit wider screens while remaining touch-friendly.
- Optimize images and text sizes for mid-sized displays.

c. Desktop View

- Use a multi-column layout for complex pages (e.g., Dashboard).
- Display full navigation menus with dropdowns where necessary.
- Leverage larger screen real estate for enhanced visuals and information density.

5.4 Information Architecture

2. Sitemap (hierarchy of pages)



3. Content structure and organization

✓ assets	∨ user	∨ admin
> css	😭 about-us2.php	nabout-us3.php
> images	💝 contact2.php	
> js	😭 dashboard.php	entact3.php
> pdf	documentation2.php	💏 create-donate.php
> components	donate.php	💏 create-project.php
> config ✓ pages		dashboard2.php
. 3	events.php	
> admin	nistory.php	documentation3.php
> user	nome.php	😭 history2.php
👫 about-us.php	noops2.php	
💏 contact.php		noops3.php
💏 documentation.php	😭 process_donation.php	💏 org-donate.php
💏 forgot-password.php	💏 profile.php	💏 org-event.php
💏 index.php	💏 register.php	
💏 login-handler.php	💏 team2.php	🕶 org.php
💝 login.php		💏 post.php
📅 oops.php	nthank_you.php	m profile2.php
register-select.php	🗫 vol-donate.php	
reset-password.php	💝 vol-event.php	register-org.php
💏 team.php	💏 volunteer.php	😭 team3.php

6. Technical Stack

6.1 Frontend Technologies

- 1. HTML5, CSS3, JavaScript frameworks (e.g., React, Angular, Vue.js)
 - a. HTML5
 - b. JavaScript

6.2 Backend Technologies

- 2. Server-side languages (e.g., Node.js, Python, PHP)
 - a. PHP
- 3. Frameworks (e.g., Express, Django, Laravel)
 - a. None

6.3 Database

- 1. Type (e.g., SQL, NoSQL)
 - a. NoSQL (MongoDB)
- 2. Schema design

6.4 APIs and Integrations

- 1. Third-party APIs (e.g., payment gateways, social media)
 - a. None
- 2. Custom API endpoints
 - a. None

6.5 Hosting and Deployment

1. Hosting service (e.g., AWS, Netlify, Vercel, GitHub Pages)

- a. None
- 2. Deployment process and CI/CD pipelines
 - a. None

7. Development Roadmap

Milestones and Phases:

- 1. Planning
- 2. Design
- 3. Development
- 4. Testing
- 5. Deployment

Timeline: Gantt chart or milestone schedule