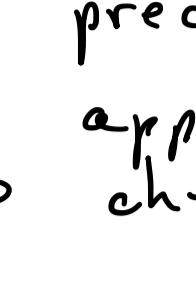


Section 1-5 Binary Codes

Thursday, January 21, 2021 12:52 PM

Suppose you want to inventory the contents of your fridge, and there are four things in there you want to track. You have an old computer that has 2-bit registers (memory) so you can store

00 → you decide this represents milk 
01 → eggs 00 
10 → rotting leftovers 
→ ketchup 

It's your code. If you write "00" to memory, you know it "means" milk. In this situation, "00" is not a number, it is "code" for milk.

If you buy more groceries, you need more memory.

000	→ milk	100	whipping cream
001	eggs	101	precious jewels
010	rotting leftovers	110	apples
011	ketchup	110	cheese
↙ not numbers			

We will examine some common codes

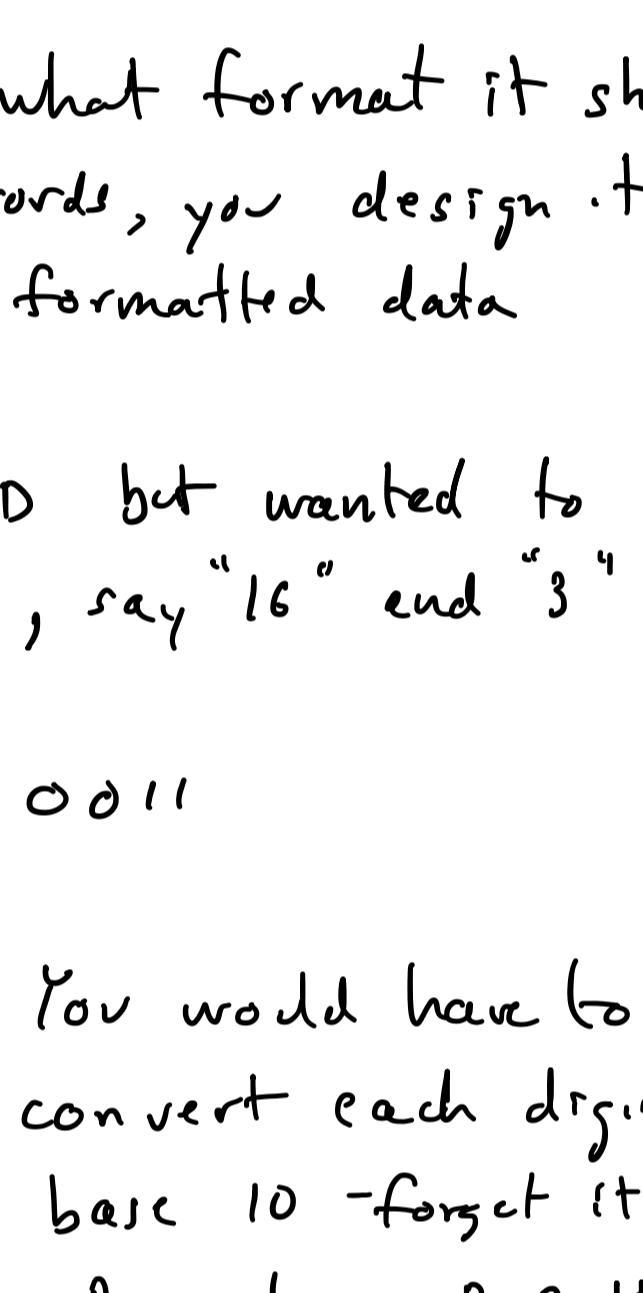
Computers: do everything in binary

Humans: used to base 10 and also letters

Consider the number pad on your device

We have 10 buttons
to represent - we'll send a "code"
for any button that's pressed

How many bits will we need?



Let's choose a code for when we press "3"
how about 0011, why not?

Binary Coded Decimal (BCD)

Pick a code for each number key

key	code	These are digital codes for each key, not binary numbers.
0:	0000	
1:	0001	If you press 2 5 7
2:	0010	Keypad sends: 0010 0101 0111
3:	0011	they are binary-coded digits, not numbers - they mean "someone just pressed the "2" key," etc
4:	0100	
5:	0101	
6:	0110	
7:	0111	
8:	1000	
9:	1001	
	1010	
	1011	
	1100	
	1101	
	1110	
	1111	

$$(001001010111)_2 = 599_{10}$$

it is NOT 257

Your circuitry has to "know" what format it should be expecting - in other words, you design + to decode and act on BCD formatted data

Say you were transmitting BCD but wanted to add the numbers you receive, say "16" and "3"

$$16 = 0001\ 0110 \quad 3 = 0011$$

$$\begin{array}{r} 0001 \quad 0110 \\ + \quad \quad \quad 0011 \\ \hline \quad \quad \quad ?? \end{array}$$

Computers do math in base 2!

You would have to convert each digit to base 10 - forget it
Remember, in BCD these are not numbers anyway!

OK, so, maybe you have an entire keyboard.

Now you need a "code" for each key

26 uppercase letters + 26 lowercase letters + 9 digits + assorted punctuation

We have a standard code for this: 7-bit ASCII (American Standard Code for Information Interchange)

$2^7 = 128$ So can represent 128 unique symbols

punctuation

cartoon cuss-words (@#!&)

some are non-printing like

form feed

space

bell

etc from days of paper

From wikipedia

ASCII TABLE

Decimal Hex Char Decimal Hex Char Decimal Hex Char Decimal Hex Char

0 0 20 20 40 40 60 60 [NULL]

1 1 21 21 41 41 61 61 [START OF HEADING]

2 2 22 22 42 42 62 62 [START OF TEXT]

3 3 23 23 43 43 63 63 [END OF TEXT]

4 4 24 24 44 44 64 64 [ENQ]

5 5 25 25 45 45 65 65 [INQUIRY]

6 6 26 26 46 46 66 66 [ACKNOWLEDGE]

7 7 27 27 47 47 67 67 [BEL]

8 8 28 28 48 48 68 68 [BS]

9 9 29 29 49 49 69 69 [HORIZONTAL TAB]

10 A 2A 2A 4A 4A 6A 6A [LINE FEED]

11 B 2B 2B 4B 4B 6B 6B [VERTICAL TAB]

12 C 2C 2C 4C 4C 6C 6C [FORM FEED]

13 D 2D 2D 4D 4D 6D 6D [CARRIAGE RETURN]

14 E 2E 2E 4E 4E 6E 6E [SHIFT OUT]

15 F 2F 2F 4F 4F 6F 6F [SHIFT IN]

16 10 30 30 50 50 70 70 [DATA LINK ESCAPE]

17 11 31 31 51 51 71 71 [DEVICE CONTROL 1]

18 12 32 32 52 52 72 72 [DEVICE CONTROL 2]

19 13 33 33 53 53 73 73 [DEVICE CONTROL 3]

20 14 34 34 54 54 74 74 [DEVICE CONTROL 4]

21 15 35 35 55 55 75 75 [NEWLINE]

22 16 36 36 56 56 76 76 [SYNCHRONOUS IDLE]

23 17 37 37 57 57 77 77 [END OF TRANS. BLOCK]

24 18 38 38 58 58 78 78 [CANCELL]

25 19 39 39 59 59 79 79 [END OF MEDIUM]

26 1A 3A 3A 5A 5A 7A 7A [SUSPENSION]

27 1B 3B 3B 5B 5B 7B 7B [ESCAPE]

28 1C 3C 3C 5C 5C 7C 7C [FILE SEPARATOR]

29 1D 3D 3D 5D 5D 7D 7D [GROUP SEPARATOR]

30 1E 3E 3E 5E 5E 7E 7E [RECORD SEPARATOR]

31 1F 3F 3F 5F 5F 7F 7F [UNIT SEPARATOR]

Done ASCII-Table-wide.svg

1:26 PM Thu Jan 21 100% 

OK, suppose you want to include Chinese characters?

UNICODE → enough bits to represent every character in every language, including emojis

Other codes

Some codes are designed to have certain mathematical properties.

Example "2 out of 5" this code represents numbers but each code only has two "1's" in 5 bits:

0 0 0 0 1 1 Use for error-checking

1 0 0 1 0 1

2 0 0 1 1 0

3 0 1 0 0 1

etc

Example Gray Code

Represents numbers, but only one bit changes from one number to the next.

0 0 0 0 0 0 Why? CMOS transistors

1 0 0 0 0 1

2 0 0 0 1 1

3 0 0 1 0 0

4 0 0 1 0 1

5 0 1 1 1 0

6 1 0 1 1 0

7 1 0 1 1 1

8 1 0 0 1 1

9 1 0 0 0 0

Counting from 0 to 7: binary (14 bits have to flip)

Gray code (7 bits have to flip)

From wikipedia