

# Zinc

# Zn

# WebSockets

- full-duplex single socket connection
- bi-directional asynchronous message exchange
- setup through HTTP upgrade from client
- each party can send message at any time
- low overhead, binary or textual
- notifications, events, updates, ...
- plain ws:// & secure wss://

## Links:

<https://github.com/svenvc/docs/blob/master/zinc/zinc-websockets-paper.md>

<http://websocket.stfx.eu>

<http://en.wikipedia.org/wiki/WebSocket>

<http://tools.ietf.org/html/rfc6455>

<http://www.smalltalkhub.com/#!/~SvenVanCaekenberghe/ZincHTTPComponents>