Frequency-Domain Pitch Estimation

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Source: Discrete-Time Speech Signal Processing \ Quatieri, chapter 10

Introduction

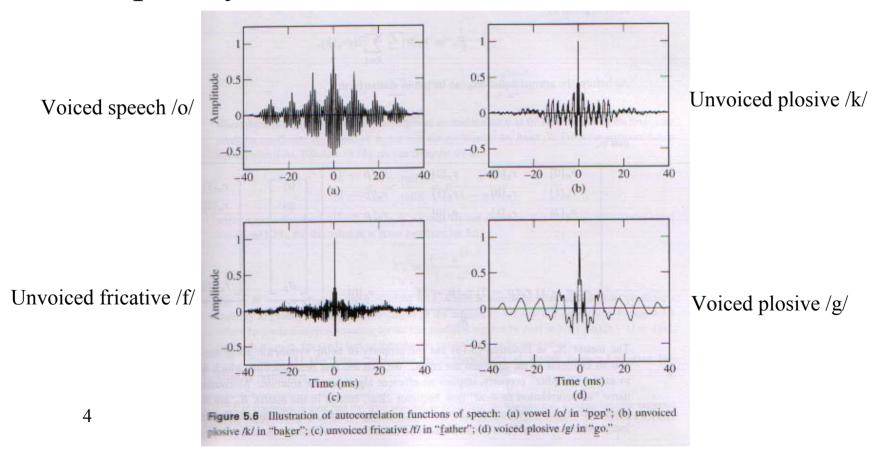
- Reliable estimation of the fundamental frequency is of high importance and has many applications to speech coding, speech synthesis and speech recognition.
- Different approaches to speech analysis/synthesis naturally lead to different methods for pitch and voicing estimation.
- Pitch and voicing estimation algorithms based on the sinusoidal model will be introduced.

Presentation outline

- Background:
 - Common pitch estimation methods.
 - Sinusoidal Speech model.
- Pitch estimation based on sinusoidal model.
- Voicing detection.
- Multi band pitch and voicing estimation.

The pitch

- Duration: 2.5-16msec (20-128 samples at 8Khz).
- Frequency: 62.5-400Hz.



Common pitch estimation methods

• Autocorrelation method:

Define the short-time sequence $S_n[m]$

$$s_{n}[m] \triangleq s[m]w[n-m]$$

$$\left(S_{n}[m] = 0 \quad \forall m \notin \left[n - \frac{N_{w}-1}{2}, n + \frac{N_{w}-1}{2}\right]\right)$$

$$w[n] - Analysis window, length N_{w}(odd)$$

$$s[m] - Speech signal$$

Define the short-time Autocorrelation $r_n[\tau]$

$$r_n[\tau] = S_n[\tau] * S_n[-\tau] = \sum_{m=-\infty}^{\infty} S_n[m] S_n[m+\tau]$$

Autocorrelation method

In order to minimize the MSE:

$$E[P] = \sum_{m=-\infty}^{\infty} (s_n[m] - s_n[m+P])^2$$

We will choose:

$$\hat{P} = \arg\max_{p} \sum_{m=-\infty}^{\infty} s_{n} [m] s_{n} [m+P]$$

$$\hat{P} > \varepsilon$$

$$r_{n}[\tau] > Threshold$$

Common pitch estimation methods

• AMDF (Average Magnitude difference Function)

$$A_{n}[P] = \sum_{k=n-N_{w}+P}^{n} |s[k] - s[k-P]|, \ _{20 \le P \le 128}$$

$$\hat{P} = \underset{P}{\operatorname{arg \, min}} \ A_{n}[P], \ _{(A_{n}[P] < Threshold)}$$

Cepstral Method (CEP)

$$c[n] \triangleq IDFT \{log | DFT \{s[n]\} | \}$$

$$\hat{P} = \arg \max_{P} (Re\{c[P]\}), c_{P} > Threshold; P_{min} < P < P_{max}$$

Common pitch estimation methods

- LPC based pitch detector (SIFT-Simplified Inverse Filtering Technique)
 - 1. Calculate the All-pole filter $\frac{1}{A(Z)}$.
 - 2. Filter the speech with A(z) to produce the residual signal (=excitation) u[n].
 - 3. $\hat{P} = \text{lag between peaks of u[n]}$.

Typical drawbacks of pitch estimators

- Pitch doubling.
- Pitch halving.
- Mixed V/UV segments.
- Adaptive threshold.
- First formant.
- Speech corruption by noise.

Solutions:

- Non-linear transformation of original speech signal.
- Pitch tracking from frame to frame (recursive smoothing, median filter, limit change rate...).

Sinusoidal Speech model

$$s(t) = (\text{Re}) \sum_{k=1}^{K} A_k e^{j(\omega_k t + \theta_k)}$$

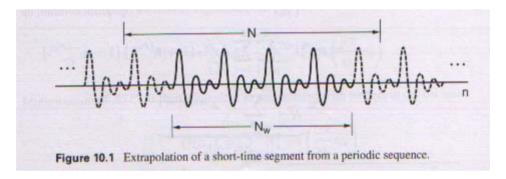
K(t) – Number of frequencies.

$$A_k(t), \omega_k(t), \theta_k(t) - Amp., Freq. phases.$$

- •Model parameters are calculated using STFT.
- •Analysis window length must be at least 2.5 times the average pitch.

Pitch estimation based on sinusoidal model

• The sinusoidal model representation is used to extrapolate the short-time sequence $s_n[m]$.



• The same MSE criterion as in the autocorrelation method is used, but this time with the signal:

$$\tilde{s}[m] = \sum_{k=1}^{K} A_k e^{j(\omega_k m + \theta_k)}$$
 instead of $S_n[m]$.

The MSE:

$$E[P] = \frac{1}{N} \sum_{m=-(N-1)/2}^{(N-1)/2} \left| \sum_{k=1}^{K} A_k \left[e^{j(mw_k + \theta_k)} - e^{j((m+P)w_k + \theta_k)} \right] \right|^2$$

Substituting $\left|\sum_{k=1}^{K}[.]\right|^2$ by $\sum_{k=1}^{K}[.]\sum_{l=1}^{K}[.]$ and letting the extrapolation interval N go to infinity yields:

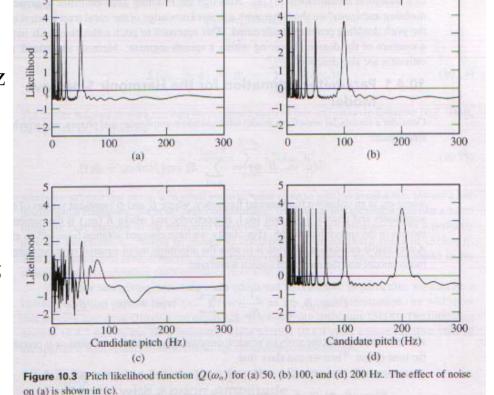
$$E[P] \approx \sum_{k=1}^{K} A_k^2 \left(1 - \cos \left(P \omega_k \right) \right)$$

Define:
$$P \triangleq \frac{2\pi}{\omega_0}$$
 and $Q(\omega_0) \triangleq \sum_{k=1}^K A_k^2 \cos\left(\frac{2\pi}{\omega_0}\omega_k\right)$

 $Q(\omega_0)$ is the *likelihood function* of ω_0 to be the true pitch.

- Algorithm: $\hat{\omega}_0 = \arg \max Q(\omega_0)$
- If the ω_k 's are multiples of a fundamental frequency $\tilde{\omega}_0$, and if $\omega_0 = \tilde{\omega}_0$, then E[P]=0

Pitch freq = 50Hz



Pitch freq = 100Hz

Pitch freq = 200Hz

Pitch freq = 50Hz With noise

Pitch estimation based on sinusoidal model

- Pitch doubling problem is solved.
- Pitch halving problem still exists.

Pitch Estimation Based on a Harmonic Sinewave Model

• Harmonic sinewave model:

$$s[n;\omega_0,\underline{\phi}] = \sum_{k=1}^{K(\omega_0)} \overline{A}(k\omega_0) e^{j(nk\omega_0 + \phi_k)}$$

 $K(\omega_0)$ – Number of harmonics in the speech bandwidth.

$$\overline{A}(\omega) = |H(\omega)| - Vocal tract envelope$$

(for unity excitation magnitude).

 ϕ – Phases of the harmonics

Our goal is to fit the best harmonic model to the speech.

The MSE:

$$E\left(\omega_{0},\underline{\phi}\right) = \frac{1}{N_{w}} \sum_{m=-(N_{w}-1)/2}^{(N_{w}-1)/2} \left| s[n] - \hat{s}[n;\omega_{0},\underline{\phi}] \right|^{2}$$

Using the harmonic model representation leads to:

$$E(\omega_0) = P_s - 2 \underbrace{\left(\sum_{k=1}^{K(\omega_0)} \overline{A}(k\omega_0) \middle| S(k\omega_0) \middle| - \frac{1}{2} \sum_{k=1}^{K(\omega_0)} \overline{A}^2(k\omega_0)\right)}_{\rho(\omega_0)}$$

 P_s – signal average energy

$$S(k\omega_0)$$
 – STFT at frequency $k\omega_0$

Algorithm:
$$\hat{\omega}_0 = \underset{\omega_0}{\operatorname{arg\,max}} \rho(\omega_0)$$

Pitch estimation based on harmonic sinewave model

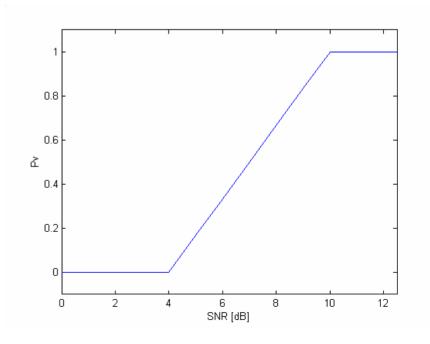
- Pitch doubling problem is solved.
- Pitch halving problem is solved.
- Enhancements:
 - Eliminate formant interaction problem.
 - Adaptive pitch resolution.

Voicing detection

$$SNR = \frac{\sum_{n=-(N-1)/2}^{(N-1)/2} |s[n]|^2}{\sum_{n=-(N-1)/2}^{(N-1)/2} |s[n] - \hat{s}(n;\omega_0)|^2}$$

$$P_{v} = \begin{cases} 1 & SNR > 10dB \\ \frac{1}{6}(SNR - 4) & 4dB < SNR \le 10dB \\ 0 & SNR \le 4dB \end{cases}$$

 P_{v} – probability that speech is voiced



Multi band pitch and voicing estimation

- MBE -Multiband Excitation Model, (Griffin & Lim, 1988).
- Speech model:

$$\hat{S}_{\omega}(\omega) = H_{\omega}(\omega) |E_{\omega}(\omega)|$$

$$H_{\omega}(\omega) - spectral \ envelope$$

$$|E_{\omega}(\omega)| - excitation \ spectrum$$

- Pitch period and Spectral envelope are calculated.
- The bandwidth is divided into ~20 subbands around the pitch harmonics.

Multi band pitch and voicing estimation

• The normalized MSE for subband m is defined by:

$$E_{m}(\hat{\omega}_{0}) = \frac{\int_{\gamma_{m}} \left| S_{\omega}(\omega) - \hat{S}_{\omega}(\omega; \hat{\omega}_{0}) \right|^{2} d\omega}{\int_{\gamma_{m}} \left| S_{\omega}(\omega) \right|^{2} d\omega}$$

$$\gamma_{m} = \left\{ \omega : \omega_{m-1} \le \omega \le \omega_{m} \right\}, \ _{m=1,2,...M}$$

$$\hat{S}_{\omega}(\omega; \omega_{0}) - Harmonic Model$$

if
$$E_m(\hat{\omega}_0) < Threshold \Rightarrow Band$$
 is voiced

MBE example:

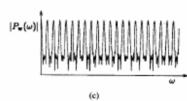
Original spectrum

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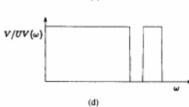
Spectral envelope

H_w(ω)| ω

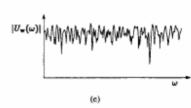
Periodic spectrum



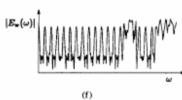
V/UV information



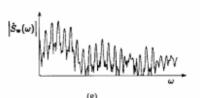
Noise spectrum



Excitation spectrum



Synthetic spectrum



Advantages of the MBE model

- Quality for mixed V+UV speech.
- Robustness for additive acoustic noise.
- Lower bitrate for noiselike subbands.

Summary

- Pitch estimation can be calculated by fitting an harmonic sinewave model to the speech signal.
- The pitch estimate is robust to pitch doubling and pitch halving problems.
- The harmonic model naturally leads to a voicing detection based on the SNR.
- Implementation of voicing detection in sub bands was introduced.
- Pitch estimation under noise conditions remains an open problem.

Biliography

- 1. Discrete-Time Speech Signal Processing \ Quatieri, chapters 9,10
- 2. A comparative Performance Study of Several Pitch Detection Algorithms\ Rabiner, Cheng, IEEE tran. on acoustics, speech and sig. Proc., 1976
- 3. Multiband Excitation Vocider\Griffin, Lim, IEEE tran. on acoustics, speech and sig. Proc., 1988