

- If the score is between 100 and 200, the player gets 50 bonus points.
- If the total ordering is above \$100.00, shipping costs are \$5.00.
- ...



Let me test it!
I do “**off-by-one**”
mistakes all the time!

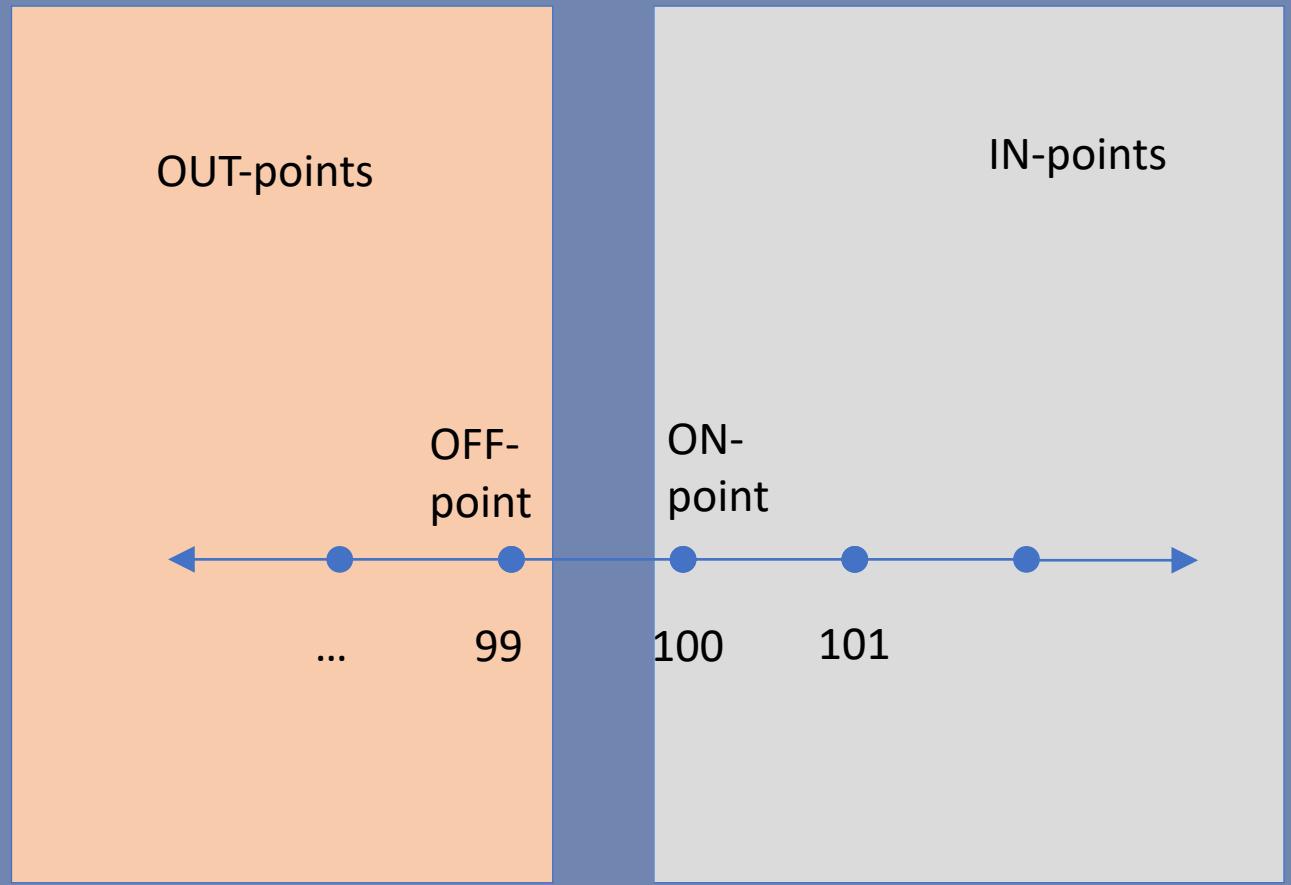


Boundary analysis

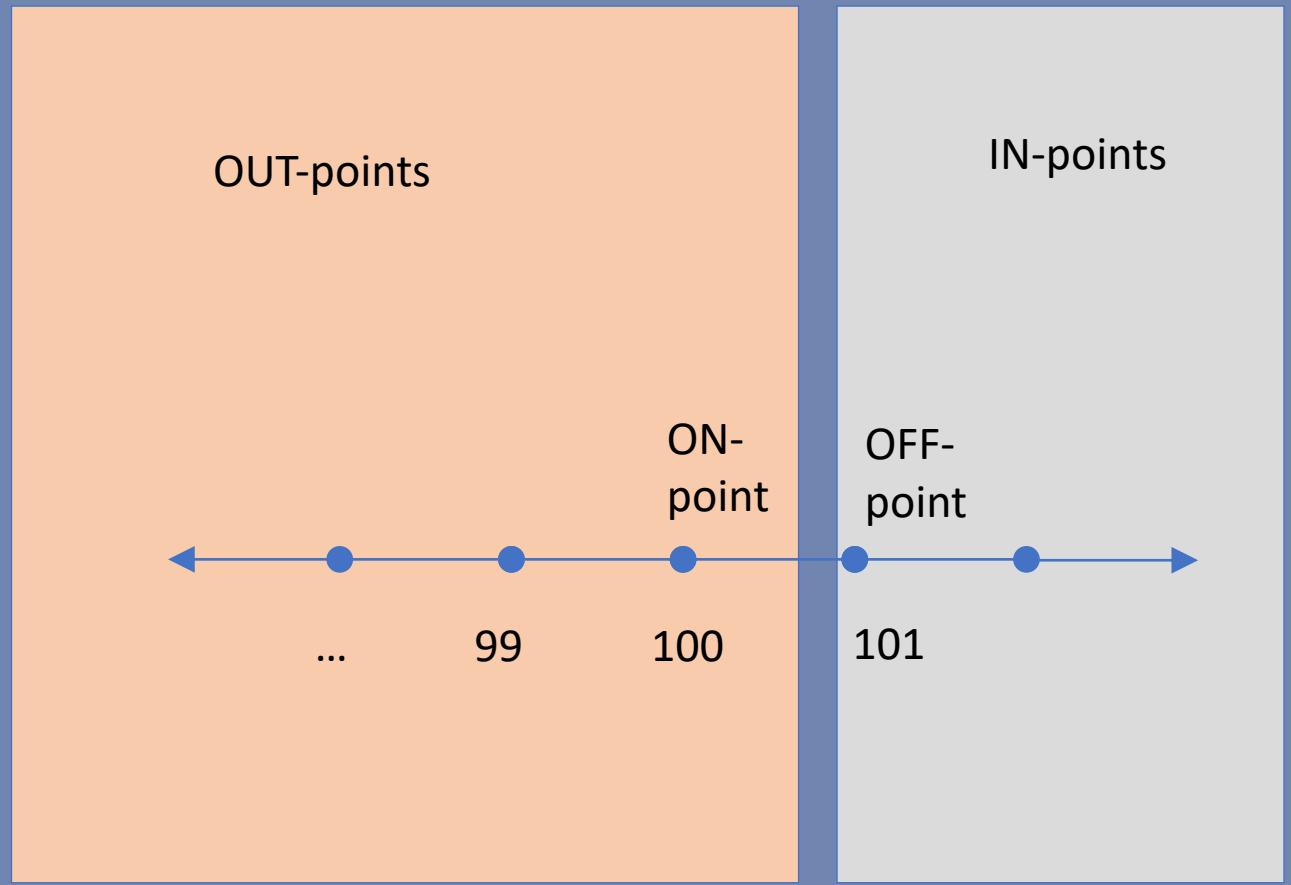
Let me test it.
I do “off-line”
mistakes.



$$X \geq 100$$



$X > 100$



$\text{score} \geq 100$

- **On point:** *Exactly on boundary*
- **In point:** *Makes the condition true*
- **Out point:** *Makes the condition false*
- **Off point:**
 - *Flips the outcome for on point and*
 - *Is as close to boundary as possible*

On is 100; In is e.g. 200;
Out is e.g. 50; Off is 99.

Multiple boundaries?

A Simplified Domain-Testing Strategy

BINGCHIANG JENG
Sun Yat-Sen University
and
ELAINE J. WEYUKER
New York University

A simplified form of domain testing is proposed that is substantially cheaper than previously proposed versions, and is applicable to a much larger class of programs. In particular, the traditional restrictions to programs containing only linear predicates and variables defined over continuous domains are removed. In addition, an approach to path selection is proposed to be used in conjunction with the new strategy.

Categories and Subject Descriptors: D.2.5 [Software Engineering]: Testing and Debugging

General Terms: Reliability, Theory, Verification

Additional Key Words and Phrases: Domain testing, software testing

1. INTRODUCTION

Domain testing is a fault-based software-testing strategy proposed by White and Cohen [1978]. Testers have frequently observed that subdomain boundaries are particularly fault-prone and should therefore be carefully checked. Domain testing was proposed as a relatively sophisticated form of boundary value testing, and is applicable whenever the input domain is subdivided into subdomains by the program's decision statements.

In this paper, a simplified version of domain testing is described which removes several limitations associated with earlier domain-testing strategies. In particular, our strategy is applicable to arbitrary types of predicates, detects both linear and nonlinear errors, for both discrete and continuous variable spaces. In addition, we will show that our new technique requires much smaller test suites than earlier versions, and will argue that its effectiveness is comparable to, and in some cases superior to, the others.



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Simplified domain-testing strategy

- Handle boundaries independently
- For each boundary, *pick on and off point*
- While testing one boundary, use varying *in points* for the remaining boundaries.
- Use *domain matrix*.

Boundary conditions for "x > 0 && x <= 10 && y >= 1.0"

			test cases (x, y)					
Variable	Condition	type	t1	t2	t3	t4	t5	t6
x	> 0	on						
		off						
	<= 10	on						
		off						
	typical	in						
y	>= 1.0	on						
		off						
	typical	in						

Boundary conditions for ' $x > 0 \&\& x \leq 10 \&\& y \geq 1.0$ '

test cases (x, y)

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		off						
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y	>= 1.0	on						
		off						
	typical	in						

Boundary conditions for "x > 0 && x <= 10 && y >= 1.0"

Variable	Condition	type	test cases (x, y)					
			t1	t2	t3	t4	t5	t6
x	> 0	on		0				
		off			1			
	<= 10	on				10		
		off					11	
	typical	in					4	6
y	>= 1.0	on					1.0	
		off						0.9
	typical	in	10.0	16.0	109.3	2390.2		

Boundary conditions for "x > 0 && x <= 10 && y >= 1.0"

			test cases (x, y)					
Variable	Condition	type	t1	t2	t3	t4	t5	t6
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	<= 10	on			10			
		off				11		
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							1.0	
y	>= 1.0	on						
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