

A note about games

Research has shown that people have different feelings about different kinds of online games.

Whilst some people enjoy playing games that require you to have quick reaction times, others can find these frustrating.

Similarly, some people find that they gain the biggest sense of achievement or accomplishment from working on puzzle-style games, whilst others can find the slower progress on these types of games discouraging.

However we feel about different kinds of games, it is likely that these kinds of feelings can help **motivate us** if/when we play them.

continue



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We will now ask you to play the game again,
but this time you will be asked to rate how much
you enjoy playing different kinds of games
before starting each 'block' of choices.

start game!

coins: 0

Question time!

This time you play the game, we will ask you rate how much you like different kinds of games before each "block" of choices.

For this block, we will ask you to rate how much you like ACTION games.

Please input your answer using the slider below, where
0 = not at all and 100 = a great deal.

Press the **enter answer** button when you are ready to continue.

enter answer

25

coins: 0

You have a choice!

7 coins
95% POWER

3 coins
35% POWER

route 1

route 2

