

## 2D Barcodes

### QR Barcode



Input Type : Eight Bit Binary

Encoded Data : Syncfusion Essential Studio Enterprise edition \$995

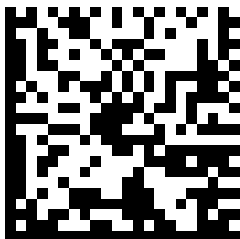
---

### DataMatrix Barcode



Symbol Type : Rectangle

Encoded Data : TYPE 3523 - ETWS/N FE- SDFHW 06/08

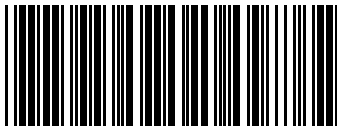


Symbol Type : Square

Encoded Data : 5575235 Win7 4GB 64bit 7Jun2010

---

# 1D/Linear Barcodes

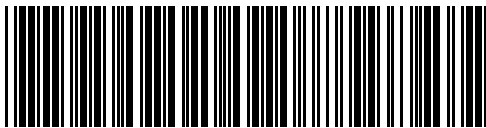


CODE39\$

Type : Code39

Allowed Characters : 0-9, A-Z,a dash(-),a dot(.),\$/,+,% , SPACE

---

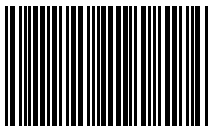


CODE39Ext

Type : Code39Ext

Allowed Characters : 0-9 A-Z a-z

---

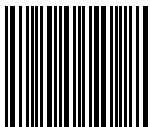


012345678

Type : Code 11

Allowed Characters : 0-9, a dash(-)

---

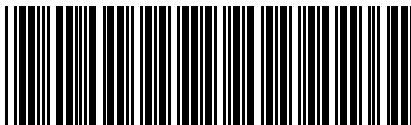


0123

Type : Codabar

Allowed Characters : A,B,C,D,0-9,-\$,:/,a dot(.),+

---

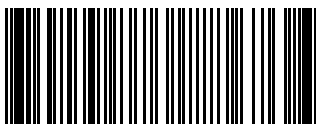


A012345676

Type : Code32

Allowed Characters : 1 2 3 4 5 6 7 8 9 0

---

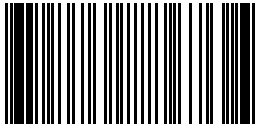


ABC 123456789

Type : Code93

Allowed Characters : 1 2 3 4 5 6 7 8 9 0 A B C D E F G H I J K L M N O P Q R S  
T U V W X Y Z - . \$ / + % SPACE

---

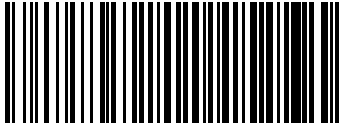


(abc) 123456789

Type : Code93 Extended

Allowed Characters : All 128 ASCII characters

---

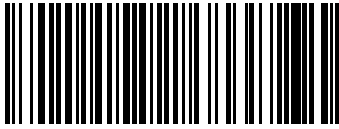


ABCD 12345

Type : Code128 A

Allowed Characters : NUL (0x00) SOH (0x01) STX (0x02) ETX (0x03) EOT (0x04) ENQ (0x05) ACK (0x06) BEL (0x07) BS (0x08) HT (0x09) LF (0x0A) VT (0x0B) FF (0x0C) CR (0x0D) SO (0x0E) SI (0x0F) DLE (0x10) DC1 (0x11) DC2 (0x12) DC3 (0x13) DC4 (0x14) NAK (0x15) SYN (0x16) ETB (0x17) CAN (0x18) EM (0x19) SUB (0x1A) ESC (0x1B) FS (0x1C) GS (0x1D) RS (0x1E) US (0x1F) SPACE (0x20) " ! # \$ % & ' ( ) \* + , - . / 0 1 2 3 4 5 6 7 8 9 : ; < = > ? @ A B C D E F G H I J K L M N O P Q R S T U V W X Y Z [ \ ] ^ \_

---

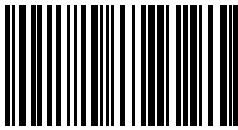


12345 abcdz

Type : Code128 B

Allowed Characters : SPACE (0x20) " ! # \$ % & ' ( ) \* + , - . / 0 1 2 3 4 5 6 7 8 9 : ; < = > ? @ A B C D E F G H I J K L M N O P Q R S T U V W X Y Z [ \ ] ^ \_ ` a b c d e f g h i j k l m n o p q r s t u v w x y z { | } ~ DEL (•)

---

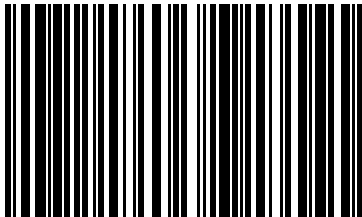


0011223344553

Type : Code128 C

Allowed Characters : 0 1 2 3 4 5 6 7 8 9

---

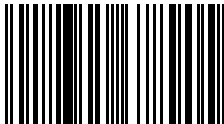


(01)12345678901234

Type : GS1Code128

Allowed Characters : SPACE (0x20) 0 1 2 3 4 5 6 7 8 9 A B C D E F G H I J K L M N O P Q R S T U V W X Y Z a b c d e f g h i j k l m n o p q r s t u v w x y z

---



012345678905

Type : UPC-A

Allowed Characters : 0-9

---