



UNIVERSITÀ  
DEGLI STUDI  
DELL'AQUILA



Dipartimento di Ingegneria e Scienze  
dell'Informazione e Matematica

Università degli Studi dell'Aquila

# Cognitive Robotics Systems Engineering

A PILOT PROJECT OF AN EMPATHIC ROBOT

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Università degli Studi dell'Aquila - DISIM - Ingegneria Informatica e Automatica

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# BlocksBot

Many different  
robots working  
with people:

BlocksBot  
solution to  
easily design  
and program  
them all

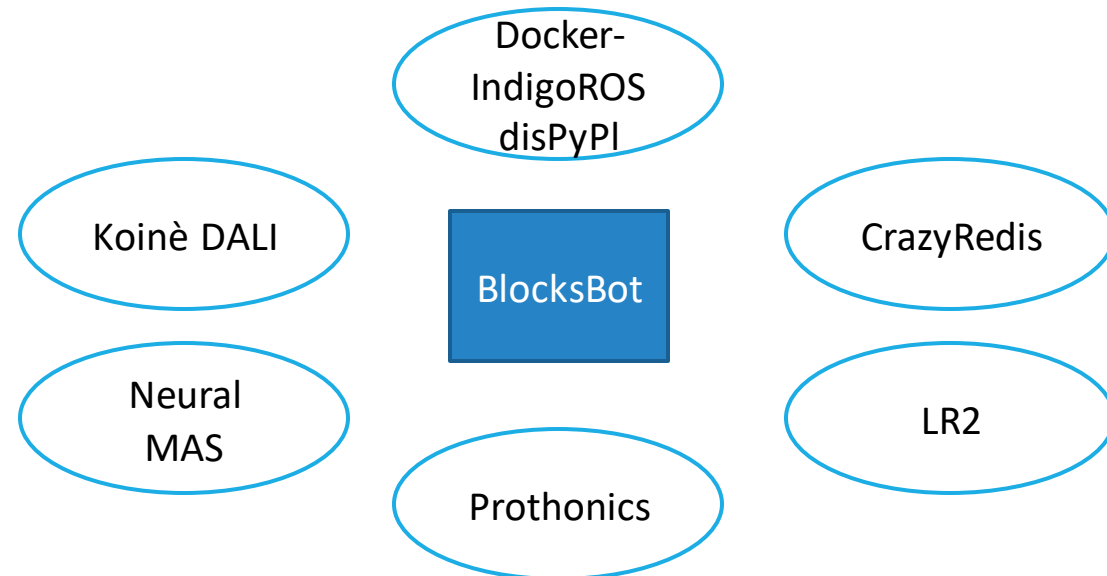


# What is BlocksBot?

BlocksBot is a pilot project of an Empathic Robot:

- A Robot is Empathic when it can recognize human emotions and properly reacts
- Reaction can comprise some action and the simulation of an emotion
- Empathic Robotics is now spreading fast

BlocksBot works for both real world and simulation robots.



# Why BlocksBot?

BlocksBot provides common and easy to use tools for building Empathic Robots as hybrid distributed systems in simulations and real world. It is:

- Portable
- Modular
- General
- Highly compatible

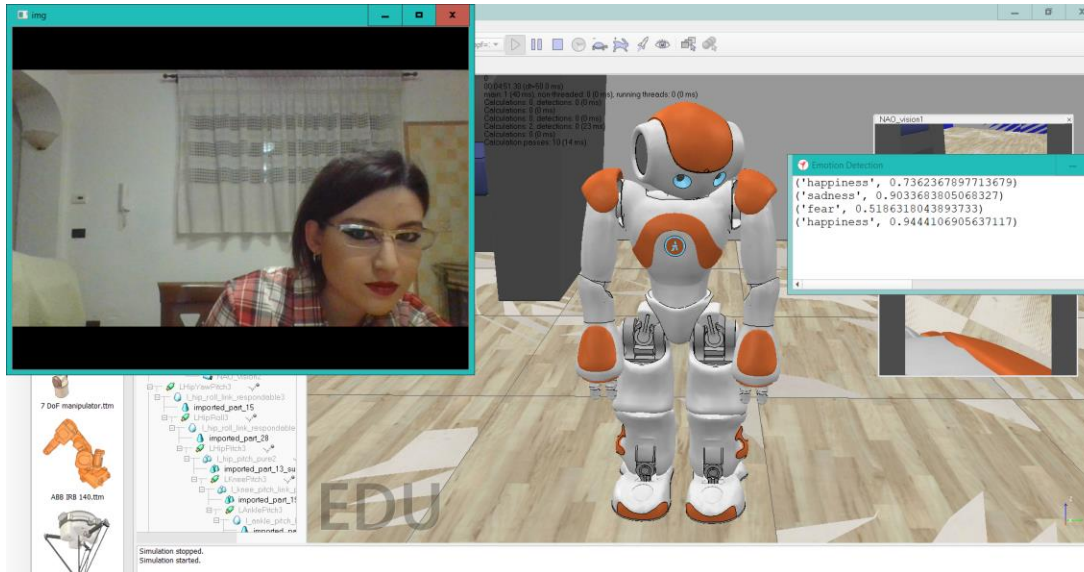
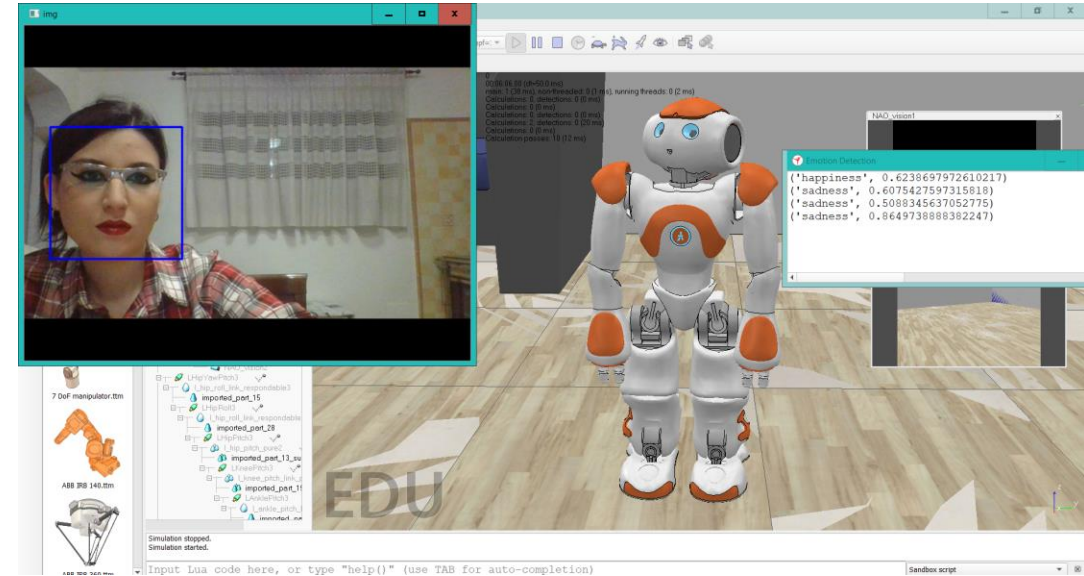
# What can a BlocksBot Robot do?

## Robot detects emotions from:

- Facial expressions
- Pose
- Voice

Combines them getting the most probable one.

Then reacts as configured.



# BlocksBot in action

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[Video](#)



# Hybrid Approach

Procedural Programming:

- Specifying the process step by step

+

Logic Programming:

- Describing the start state, the wanted state and the rules that can determine the change between adjacent states

+

Machine Learning (for example neural networks):

- Creating the module and training it





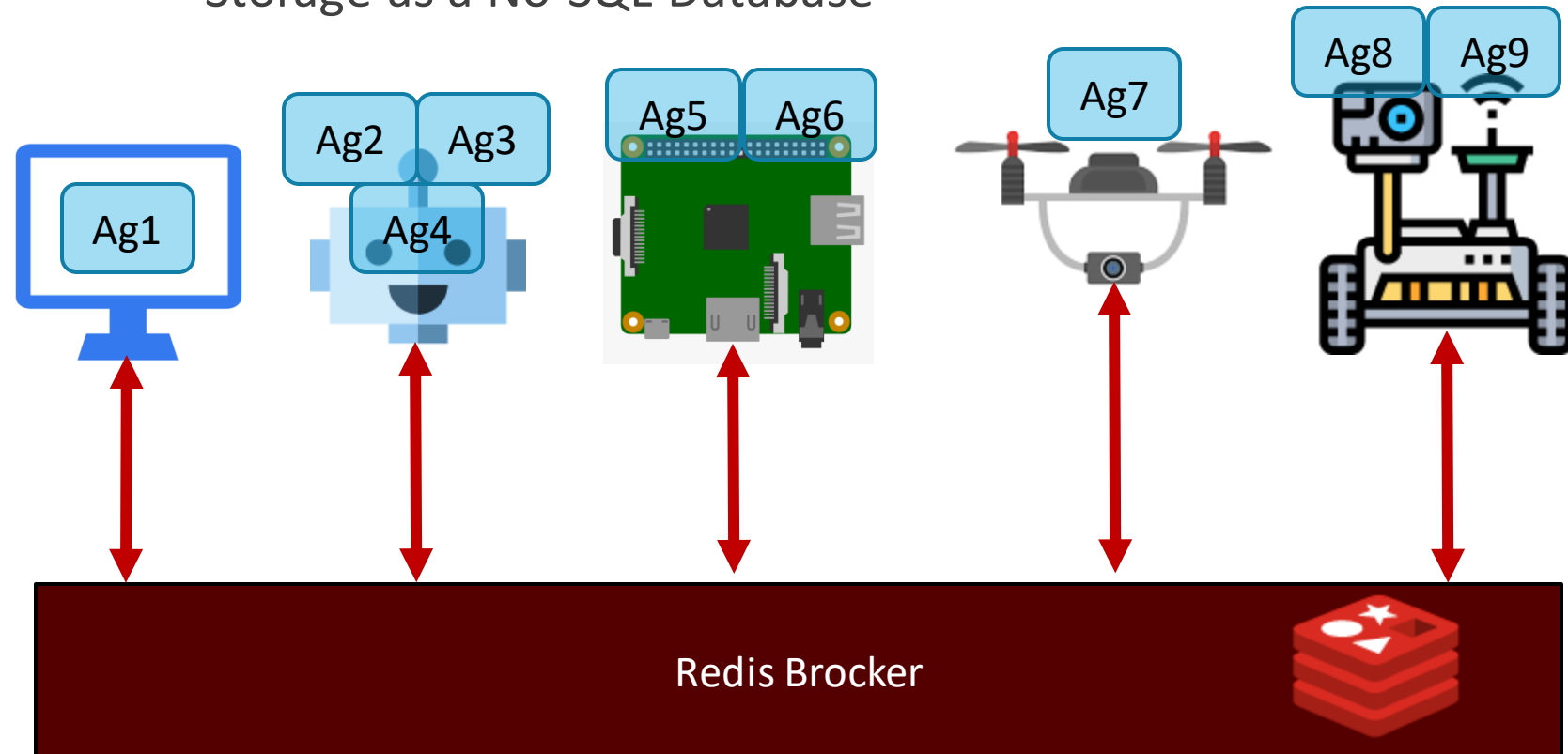
# Distributed Approach

BlocksBot is a Distributed Hybrid System:

- It is a set of processes, agents, running on different machines
- Each agent can be based on a different technology

Redis is used as a broker:

- Publish/Subscribe on Channels
- Storage as a No-SQL Database



# Technologies for Emotion Detection

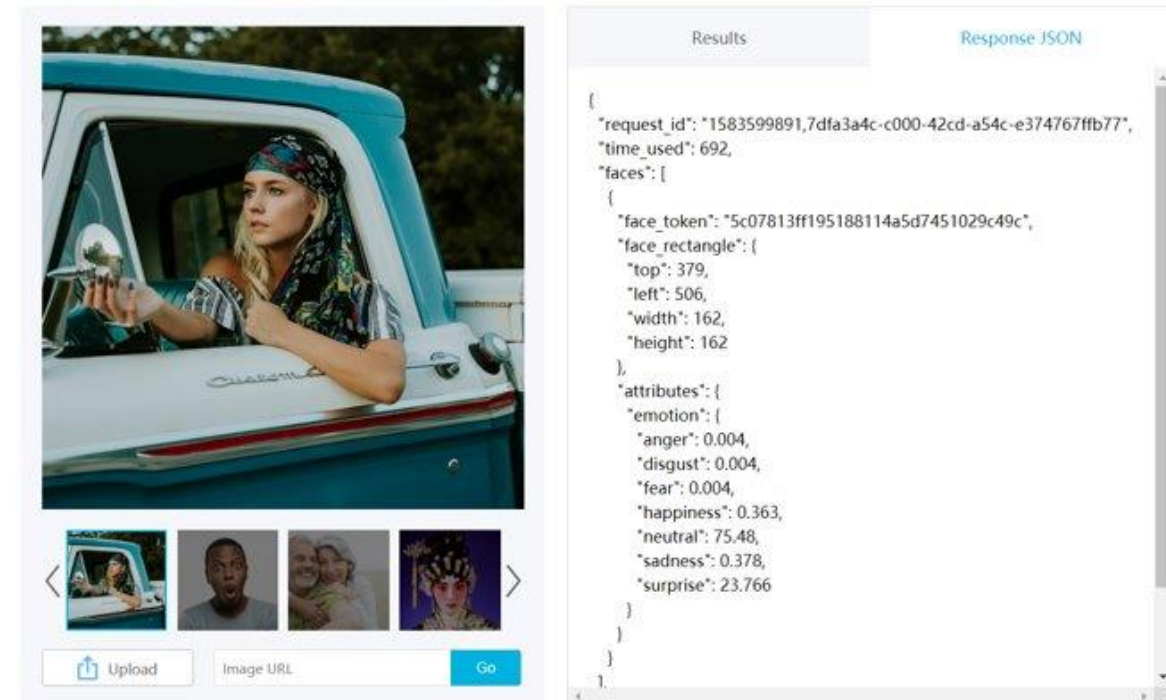
## Face++:

- Face and facial emotion detection (anger, disgust, fear, happiness, neutral, sadness, surprise)
- Body and posture detection

## Vokaturi:

- Vocal emotion detection (neutrality, happiness, sadness, anger, fear)

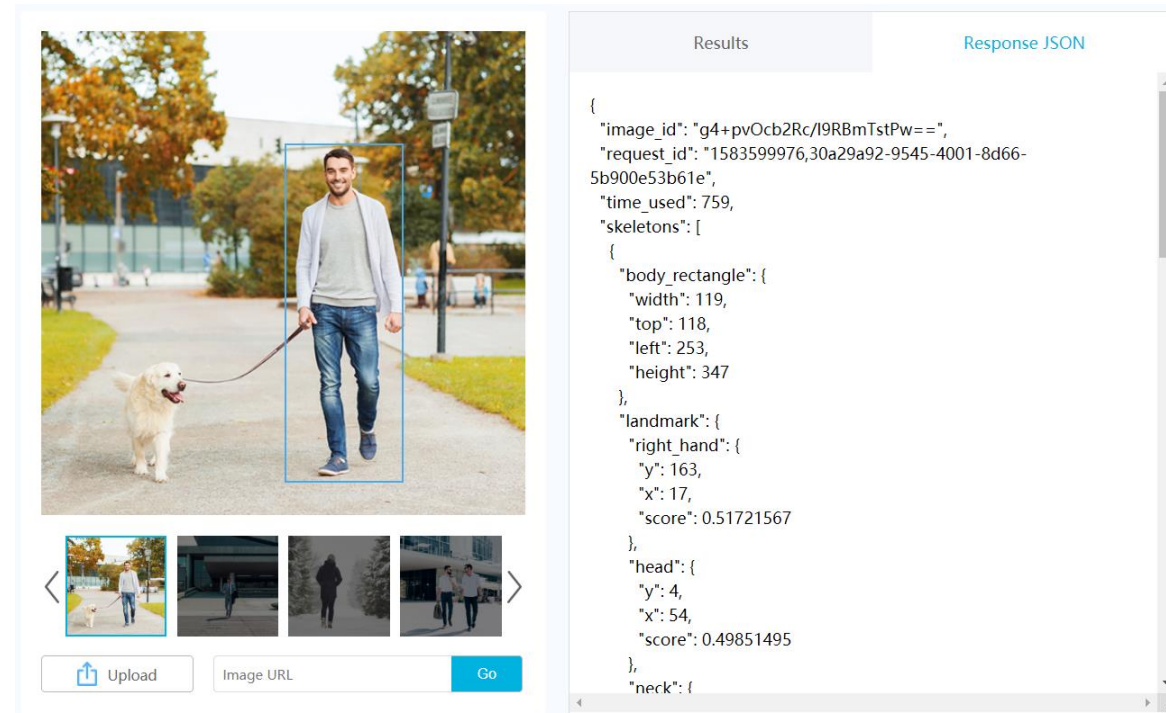
## Face++ face detection



The interface displays a photo of a woman in a car. Below the photo are four smaller thumbnails and navigation arrows. At the bottom are 'Upload' and 'Image URL' buttons, and a 'Go' button. To the right, the 'Response JSON' is shown:

```
{
  "request_id": "1583599891,7dfa3a4c-c000-42cd-a54c-e374767ffb77",
  "time_used": 692,
  "faces": [
    {
      "face_token": "5c07813ff195188114a5d7451029c49c",
      "face_rectangle": {
        "top": 379,
        "left": 506,
        "width": 162,
        "height": 162
      },
      "attributes": {
        "emotion": {
          "anger": 0.004,
          "disgust": 0.004,
          "fear": 0.004,
          "happiness": 0.363,
          "neutral": 75.48,
          "sadness": 0.378,
          "surprise": 23.766
        }
      }
    }
  ]
}
```

## Face++ body detection



The interface displays a photo of a man walking a dog. Below the photo are four smaller thumbnails and navigation arrows. At the bottom are 'Upload' and 'Image URL' buttons, and a 'Go' button. To the right, the 'Response JSON' is shown:

```
{
  "image_id": "g4+pvOcb2Rc/I9RBmTstPw==",
  "request_id": "1583599976,30a29a92-9545-4001-8d66-5b900e53b61e",
  "time_used": 759,
  "skeletons": [
    {
      "body_rectangle": {
        "width": 119,
        "top": 118,
        "left": 253,
        "height": 347
      },
      "landmark": {
        "right_hand": {
          "y": 163,
          "x": 17,
          "score": 0.51721567
        },
        "head": {
          "y": 4,
          "x": 54,
          "score": 0.49851495
        },
        "neck": {

```

# My BlocksBot Agents

(available on  
GitHub)

## Emotion detection and decision:

- FacialEmotionsAgent
- PoseEmotionsAgent
- VocalEmotionsAgent
- DecisionMakerAgent

## Images and audio capturing and reacting for simulations:

- AudioSimulationManagerAgent
- VideoSimulationManagerAgent

## Images and audio capturing and reacting for real robot:

- AudioNaoBotManager
- VideoNaoBotManager
- ReactionNaoBotManager

## Configurable System Starters:

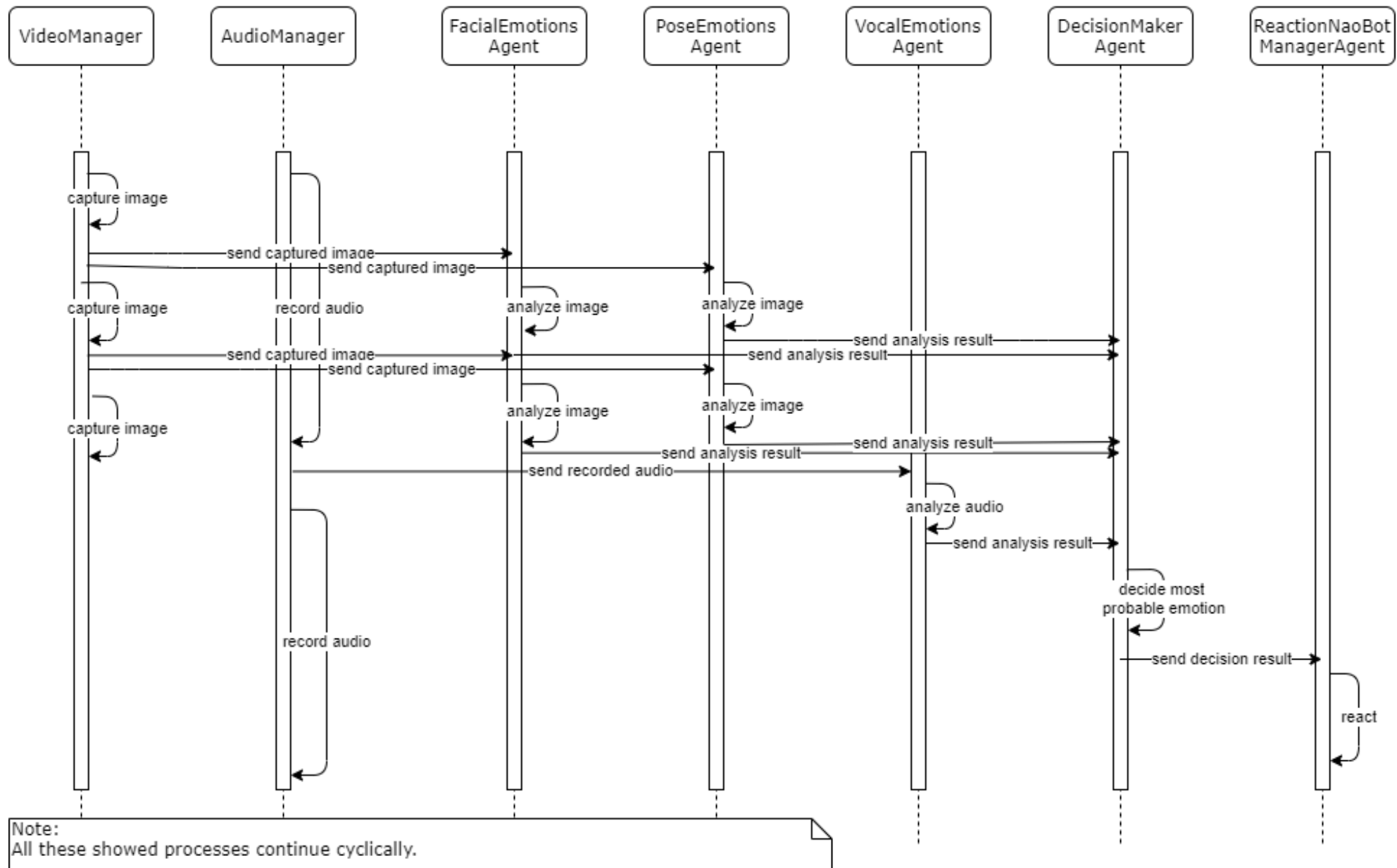
- Python 2 Runner for real Nao
- Python 3 Runner

NAOqi

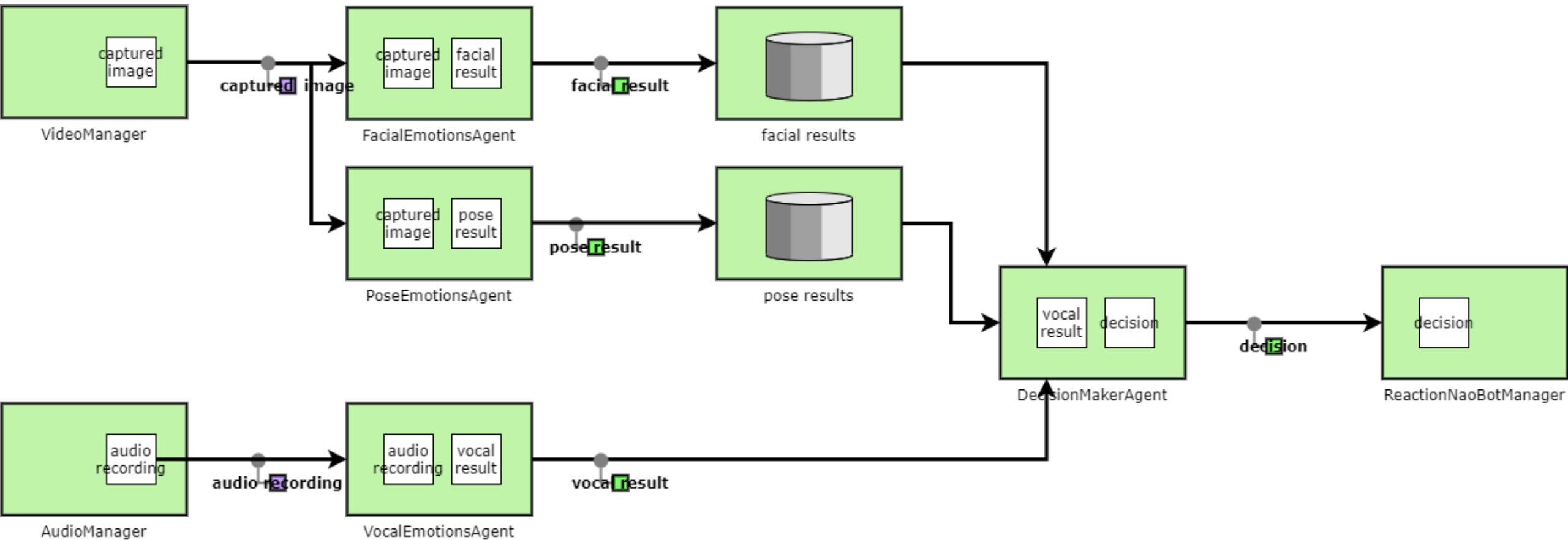


# Sequence Diagram

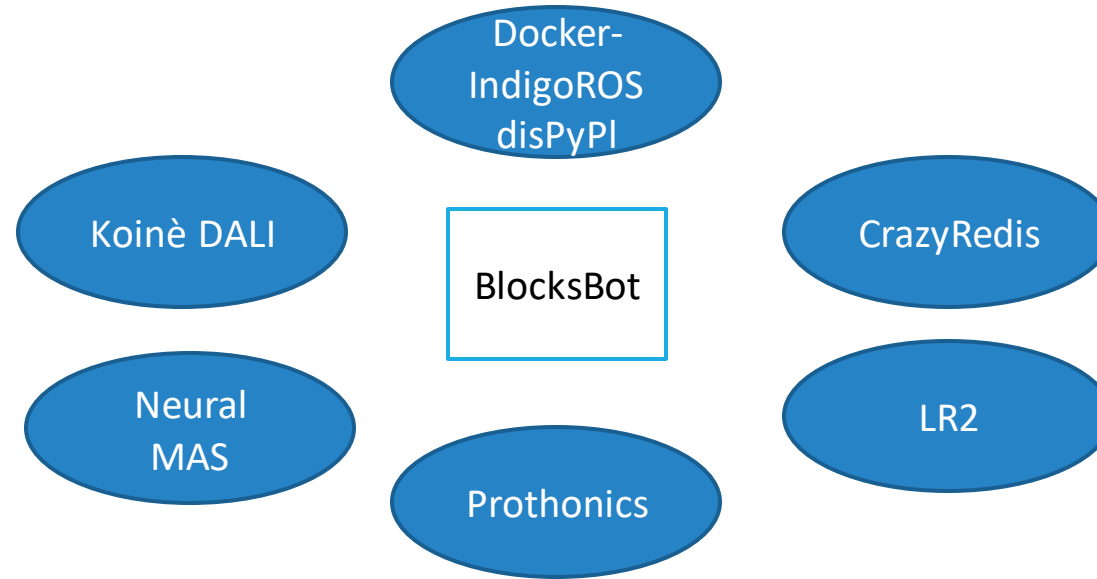
Note:  
Arrows consist of Redis operations. This is a simplification to make diagram easier to read.



# Enterprise Integration Patterns Diagram



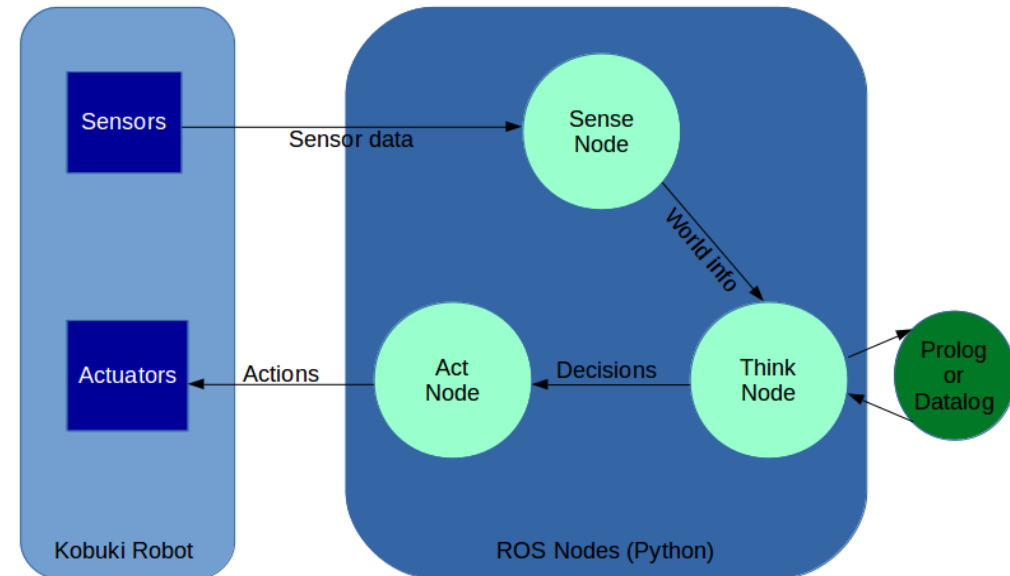
# My Pluggable Robotics Projects



(available on GitHub)

# Docker-IndigoROSdisPyPI & KobukiROSIndigo

- Docker-IndigoROSdisPyPI is a Docker container with all the needed tools to create Python, Python/SICStus-Prolog, Python/SWI-Prolog and Python/Datalog agents in a ROS environment
- KobukiROSIndigo is an example of such a system





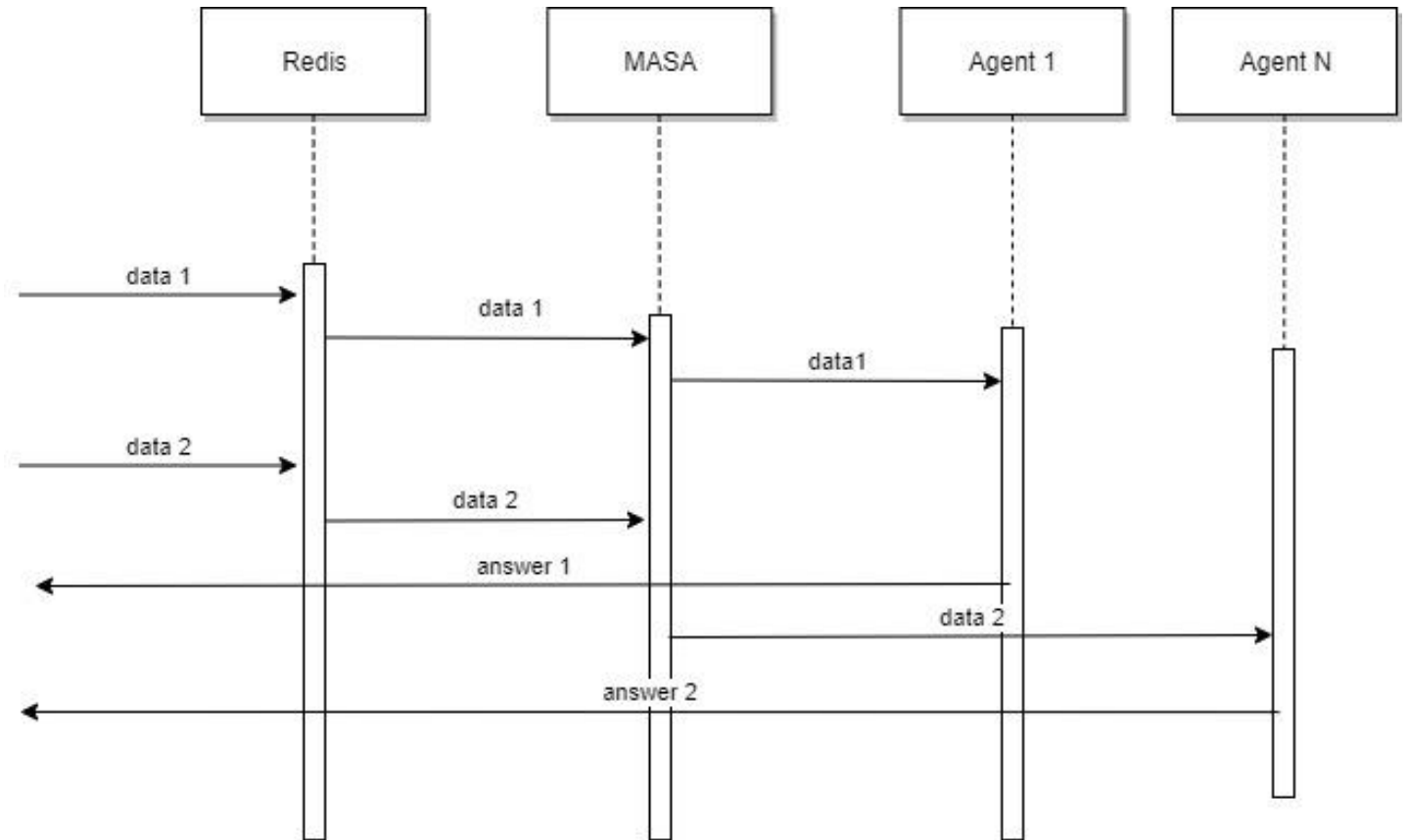
# Koinè DALI

My extension of DALI framework.

Distributed system with:

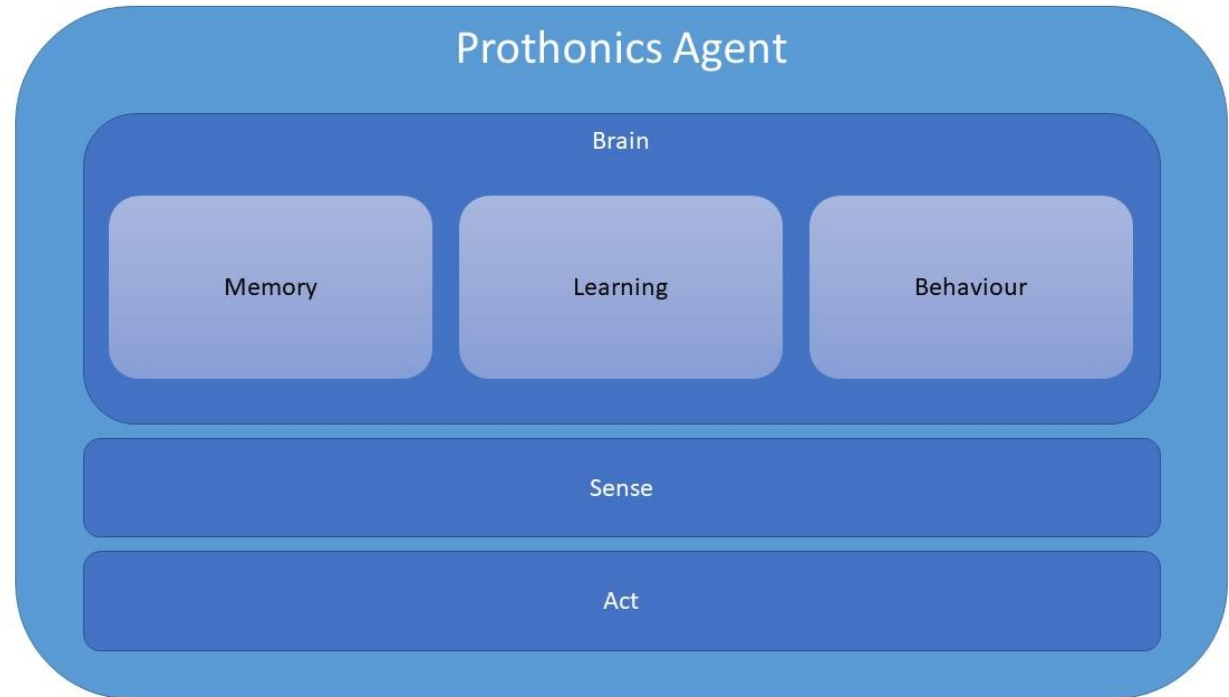
- Different MASs
- Object Oriented modules

connected together via Redis.



# Prothonics

Prothonics allows to create agents that can perform reasoning using SWI-Prolog in V-REP or CoppeliaSim simulations.

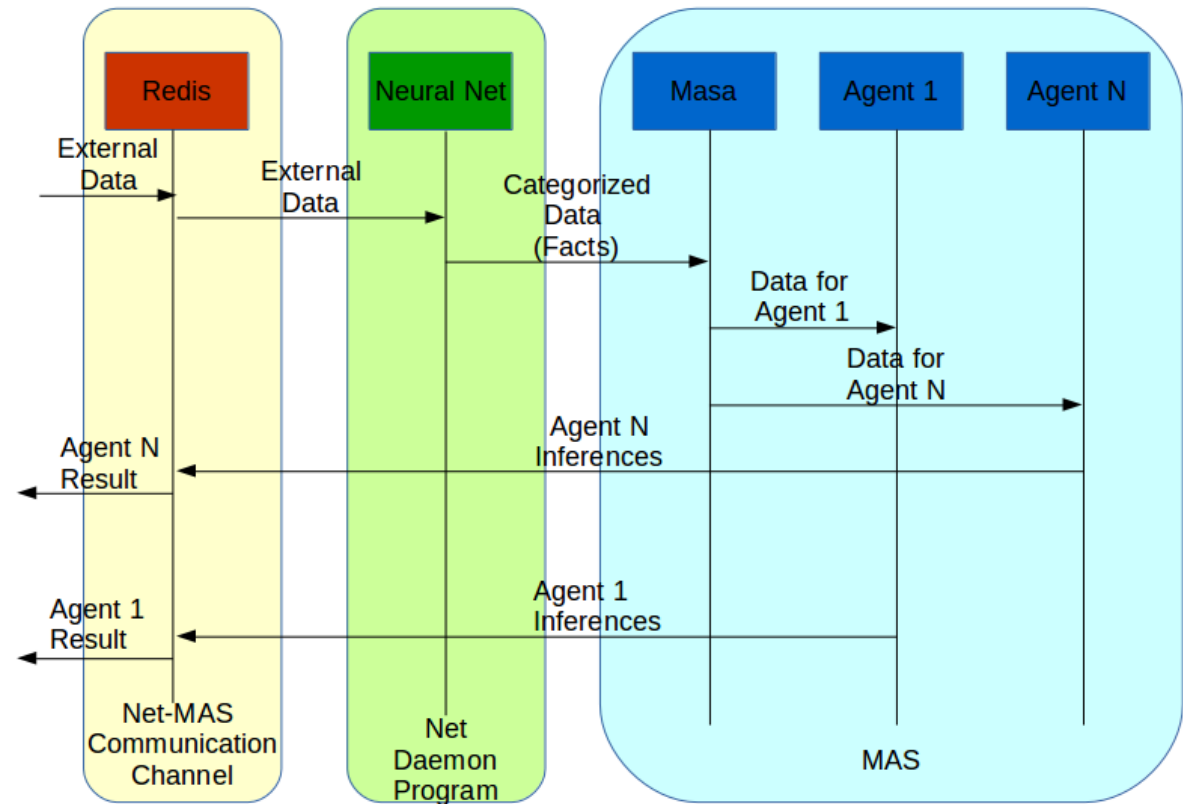


# NeuralMAS

It allows to work with both MASs and Neural Networks.

It includes:

- A Keras Neural Net
- A Koinè DALI MAS
- A Redis broker



# CrazyRedis

Python 3 library  
to easily manage Crazyflie 2  
drones API  
with callbacks and  
to receive log data via Redis.

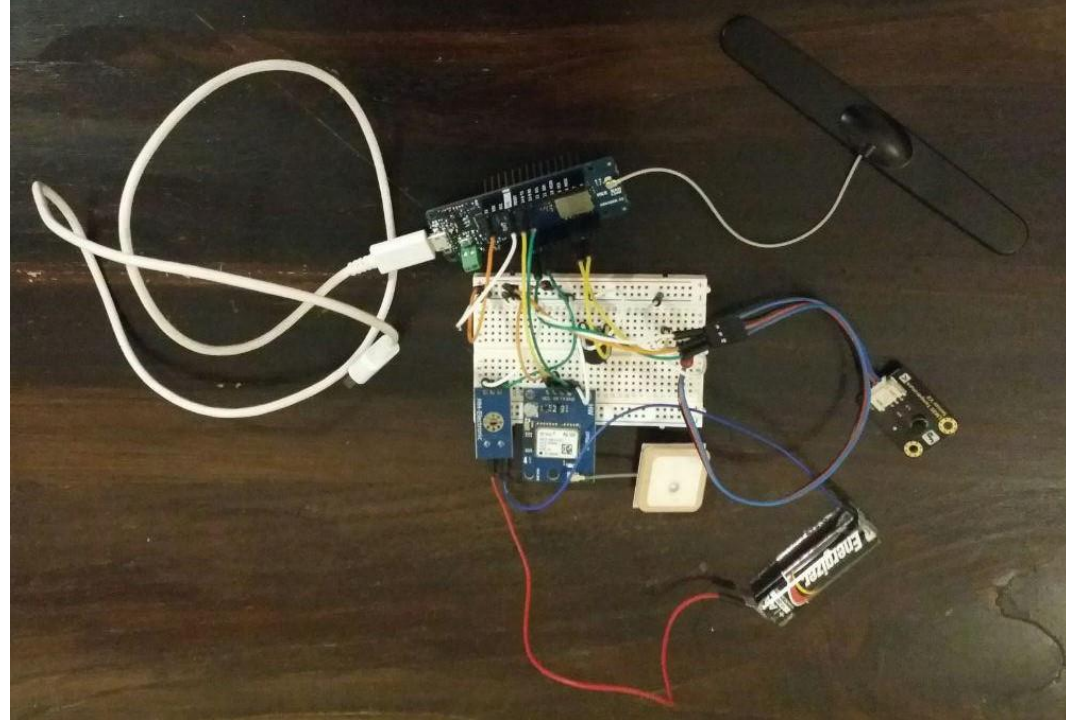
It can be used by a robot.



# Lora Robot Rescue

Hardware/Software module to:

- Periodically send GPS location, battery level and temperature via a LoRaWAN connection
- Eventually send an alert and signal the robot to enter in powersafe mode
- Make the robot more evident, when robot owner is looking for it



# Future developments

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- Perform more tests on real Nao
- Improve pose emotion detection
- Improve logic
- Expand BlocksBot library
- Work on Python 3 robots



# Acknowledgements

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