



Purdue University
CS 40800

Advanced Submission System

Seeded Defect Log

Team 15

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Seeded Defects

| Defect Number | Defect | Output Before Seeding | Output After Seeding | Suggested Corrections | Severity |
|---------------|---|---|---|--|----------|
| 1 | Allows (maxSubmissions + 1) submissions | "You have already submitted the max number of attempts" | "Goodbye!" | Change the comparator "<=" to just "<" | 3 |
| 2 | Files moved only to cs180 path | Files moved to correct location | All files moved to cs180 location | Change the path variable so it isn't hard coded as the cs180 path | 1 |
| 3 | Students allowed to submit to classes they aren't a part of | "You are not a part of that class" | "GoodBye!" | Add if statement to check groups | 2 |
| 4 | Some files get added multiple times | All files only allowed to be zipped once | Some files zipped multiple times | Add check to see if the file already exists in the zipped file | 3 |
| 5 | Can select unlimited courses at a time in the Student Interface. | It displays the assignments for the respective course selected. | It displays the assignments for the first course selected. | Set max_select to 1. | 1 |
| 6 | The total grade is rounded down to the closest integer instead of using an accurate float value in the Student Interface. | The total grade would accurately sum the bonus and score. | The total grade will round the total score down to the closest integer. | Change the total variable from typecast from int to float. | 2 |
| 7 | Some files are not submitted if they are multiple folders deep | Files are correctly submitted | Some files are not added to the file | Add check to confirm validity of the file list passed to submission manager | 1 |
| 8 | If there is no grade, the total grade incorrectly displays 0, rather than informing that the assignment has not | Total Score would say "Not Yet." | Total Score says "0" | Check if the configuration file is returning "false" for a certain assignment's score. | 2 |

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| | been graded yet in the Student Interface. | | | | |
| 9 | The assignment feedback will always display "Well Done!", no matter what the actual feedback is in the Student Interface. | The Feedback would correctly display what is given in the configuration files. | The feedback will always display the string "Well Done!" | Change the feedback string to retrieve the correct information from the configuration file. | 2 |
| 10 | Can select unlimited assignments at a time in the Student Interface. | It displays the grade for the respective assignment selected. | It displays the grade for the first assignment selected. | Set max_select to 1. | 1 |
| 11 | Create Assignment text inputs remain in the UI after saving changes | Removes them from the UI | Remain in the UI | Make a method to remove unnecessary elements from the UI | 2 |
| 12 | Grade entry inputs remain in UI after saving changes | Removes them from the UI | Remain in the UI | Make a method to remove unnecessary elements from the UI | 2 |
| 13 | When grabbing grades to display to the instructor "80" is always returned | Returns the score of the student | Displays 80 for the score | Ensure that the correct score is returned from the config file | 2 |
| 14 | After one of the selection lists is updated (e.g., when a course is selected and the assignment list is populated), the selected item is incorrect or invalid. | After changing the list of items, no item is selected. | After changing the list of items, a random item is selected, or the cursor is in an invalid position. | Reset the cursor and selection after updating the list of items. | 3 |
| 15 | Only half of the feedback entered is returned when grabbing it from | Returns the entry string of feedback | Only returns half the string of feedback | Ensure that the entire feedback string is returned | 2 |

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| | the grade config file | | | | |
| 16 | Once the maximum number of items in a selection list have been selected, no items can be selected or deselected. | Once the maximum number of selections have been made, items can still be deselected. | Once the maximum number of items have been selected, no items can be deselected. | Ensure that items can always be deselected, regardless of the number of items currently selected. | 2 |
| 17 | Pressing "Enter" while editing a text field causes the program to crash. | Input will be directed to the next element in the UI. | The program will crash. | Use the Button class's callback system to properly handle "Enter" keypress. | 1 |
| 18 | A space is appended to the end of all text field input. | A space is appended to all values typed into text edit fields in the GUIs. | Text edit fields properly set values as entered, with no trailing space. | Trim trailing spaces that are appended to input by the underlying Curses graphics library. | 2 |
| 19 | "----" is added to the end of an assignment name when being created | Assignment name is what was entered in the UI | Assignment name is what was entered in the UI + "--" | Ensure that only the string entered in the UI is saved as the assignment name | 2 |
| 20 | When a message is displayed at the bottom of the grade interface after a shorter message has been displayed, the original message beyond the end of the new message will still be visible. | Previous message is cleared before new message is displayed. | Previous message is not cleared before new message is displayed. | Clear the old message before displaying new message. | 3 |
| 21 | Add project method uses late_days setting instead of "late days" | The submission is checked for late days and whether the student is | The assignment is created with incorrect field name for late days. | Compare the field names for settings in config files. | 2 |

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| | | submitting within the time limit when submitting. | When submitting, the file will not be submitted. | | |
| 22 | Add grade uses a settting named "comment" when the program expects a field named "comments" | The method returns a value indicating a failure to find a config file. | A failure in passing a valid config file when updating a setting crashes the program | Return Boolean instead of an object. | 2 |
| 23 | Update_setting returns an object instead of returning a Boolean that can be tested | The method returns a value indicating a failure to find a config file. | A failure in passing a valid config file when updating a setting crashes the program | Return Boolean instead of an object. | 2 |
| 24 | addCourse uses field usergroup instead of user_group when adding a new course to the config file. | Courses are successfully added to the global config file. | The field is unreadable by the program. | Use field name "user_group" | 3 |
| 25 | getCourseGrades fails to return the dictionary that the method builds | The grades are shown successfully in the grades portal | No grades are shown | Return the dictionary after building it | 2 |