

PURDUE UNIVERSITY

RF-Draw Security

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Overview

RF-Draw uses a mesh network powered by Zigbee compatible radio frequency devices. Every “draw” device broadcasts the input received from its touch screen sensor to every other device in the network. The collective input from the draw devices constructs the **diagram**. Devices in the network can be display devices or draw devices.

Draw device: Broadcasts all touch screen device inputs to the network while listening for messages from other display devices.

Display device: Is a listen only device. Listens to all draw devices in the mesh network. *(One display device gets connected to the large display of the classroom/conference room)*

For the security aspects of the network, we consider two adversary models:

Active Adversary:

- Attempts to influence the **diagram** by introduced an unauthorized device into the mesh.
- Flood the mesh with arbitrary messages that and cause the network DoS.

Silent Adversary:

- Listen to network to collect information about the diagram being created by sniffing the packets being exchanged in the mesh.

Solution and Technical Details

For our implementation, we consider an active adversary attempting to influence that diagram as the relevant threat in the primary usage of the system (classroom). The issue can be mitigated by using Message Authentication Codes (MAC).

MACs are cryptographically secure primitives that can authenticate the messages that come from parties in a network that have agreed upon a key prior to their communication. Our implementation is as follows:

- Presenter announces a *pin* the class will use in their devices. And all users with the device enter the key before they begin using the network.
- Each device computes a SHA256 hash of the entered pin and stores it as the session key in memory. *(The hash allows for 256-bit keys that provide higher security than shorter keys)*
- Each packet prepared to be sent to the mesh is concatenated with its MAC.
- Each device checks for a valid MAC when it receives a packet and drops the packet if the check fails.

The protocol above can be represented as follows:

