Lab 5 Report

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Code for Lab 5

```
EECS20 Lab5
#include <stdio.h>
#include <math.h>
int main(void)
  char a,b,c,d,e,f,g,h,i; /*input variables*/
  int color_code1 = 0,color_code2 = 0,color_code3 = 0,R0,R1,R2,z,TR; /*variables for calculation*/
  float RT,x,y,n; /*Numbers for float calculation*/
  printf("Please enter the color code 1 of the resistor R0:\n"); /* Gets Inputs for R0 */
  scanf("%c", &a);
  printf("Please enter the color code 2 of the resistor R0:\n");
  scanf(" %c", &b);
  printf("Please enter the color code 3 of the resistor R0:\n");
  scanf(" %c", &c);
  switch(a){
    case 'B':
       color code1=0;
       break:
    case 'b':
       color code1=1;
       break;
    case 'R':
       color code1=2;
       break:
    case 'O':
       color code1=3;
       break;
    case 'Y':
       color code1=4;
       break;
       color code1=5;
       break;
       color_code1=7;
       break;
    case 'g':
       color code1=8;
       break;
       color code1=9;
       break;
```

```
switch(b){
  case 'B':
    color code2=0;
    break;
  case 'b':
    color code2=1;
    break;
  case 'R':
    color_code2=2;
    break;
    color_code2=3;
    break;
  case 'Y':
    color code2=4;
    break;
    color_code2=5;
    break;
    color_code2=7;
    break;
  case 'g':
    color_code2=8;
    break;
  case 'W':
    color code2=9;
    break;
switch(c){
  case 'B':
    color code3=0;
    break;
  case 'b':
    color code3=1;
    break;
    color code3=2;
    break;
    color code3=3;
    break;
    color code3=4;
    break;
    color code3=5;
    break;
```

```
color code3=7;
    break;
  case 'g':
    color code3=8;
    break;
    color code3=9;
    break;
z=pow(10,color_code3);
R0=(10*color code1+color code2)*z;/* calculates ohms*/
printf("R0 = %d Ohms\n", R0);/* prints the result*/
printf("Please enter the color code 1 of the resistor R1:\n"); /* Gets Inputs for R1 */
scanf(" %c", &d);
printf("Please enter the color code 2 of the resistor R1:\n");
scanf(" %c", &e);
printf("Please enter the color code 3 of the resistor R1:\n");
scanf(" %c", &f);
switch(d){
  case 'B':
    color code1=0;
    break;
  case 'b':
    color_code1=1;
    break;
  case 'R':
    color code1=2;
    break;
  case 'O':
    color code1=3;
    break;
  case 'Y':
    color code1=4;
    break;
    color code1=5;
    break;
  case 'V':
    color code1=7;
    break;
  case 'g':
    color code1=8;
    break;
    color code1=9;
    break;
switch(e){
```

```
color code2=0;
    break;
  case 'b':
    color code2=1;
    break;
  case 'R':
    color code2=2;
    break;
  case 'O':
    color_code2=3;
    break;
    color_code2=4;
    break;
  case 'G':
    color code2=5;
    break;
    color_code2=7;
    break;
  case 'g':
    color_code2=8;
    break;
    color_code2=9;
    break;
switch(f){
  case 'B':
    color code3=0;
    break;
  case 'b':
    color_code3=1;
    break;
  case 'R':
    color code3=2;
    break;
    color code3=3;
    break;
    color code3=4;
    break;
    color code3=5;
    break;
    color code3=7;
    break;
```

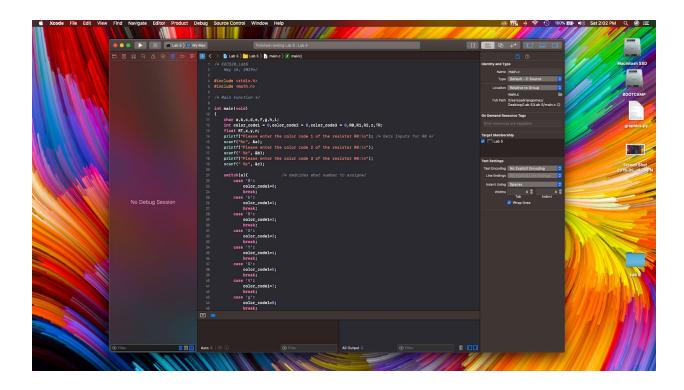
```
color code3=8;
    break;
    color code3=9;
    break;
z=pow(10,color code3);
R1=(10*color_code1+color_code2)*z;/* calculates ohms*/
printf("R1 = %d Ohms\n", R1);/* prints the result*/
printf("Please enter the color code 1 of the resistor R2:\n"); /* Gets Inputs for R2 */
scanf(" %c", &g);
printf("Please enter the color code 2 of the resistor R2:\n");
scanf(" %c", &h);
printf("Please enter the color code 3 of the resistor R2:\n");
scanf(" %c", &i);
switch(g){
  case 'B':
    color code1=0;
    break;
  case 'b':
    color code1=1;
    break;
  case 'R':
    color code1=2;
    break;
    color code1=3;
    break;
  case 'Y':
    color code1=4;
    break;
    color code1=5;
    break;
    color code1=7;
    break;
  case 'g':
    color code1=8;
    break;
    color code1=9;
    break;
switch(h){
  case 'B':
    color_code2=0;
```

```
break;
  case 'b':
    color_code2=1;
    break;
  case 'R':
    color code2=2;
    break;
    color_code2=3;
    break;
    color code2=4;
    break;
    color_code2=5;
    break;
  case 'V':
    color code2=7;
  case 'g':
    color code2=8;
    break;
    color code2=9;
    break;
switch(i){
  case 'B':
    color code3=0;
    break;
    color_code3=1;
    break;
    color_code3=2;
    break;
    color_code3=3;
    break;
    color_code3=4;
    break;
    color_code3=5;
    break;
    color code3=7;
    break;
  case 'g':
    color_code3=8;
```

```
break;
case 'W':
color_code3=9;
break;
}
z=pow(10,color_code3);
R2=(10*color_code1+color_code2)*z;/* calculates ohms*/
printf("R2 = %d Ohms\n", R2);/* prints the result*/

TR=R0+R1+R2;/*calculation for series*/
printf("Total resistance for a series circuit=RT=R0+R1+R2= %d Ohms\n", TR);
x=R0+0.0;
y=R1+0.0;
n=R2+0.0;
RT=1/((1/x)+(1/y)+(1/n)); /*Calculation for parallel*/
printf("Total resistance for a parallel circuit=RT=1/[(1/R0)+(1/R1)+(1/R2)]= %f Ohms\n", RT);
return 0;
}
```

Screenshot for BEFORE



Screenshot for AFTER

