

Lab 6 Report

By Adrian Gomez, 20119988

Registered Lab Session: 3A

Bo Tsai

EECS 20

Table of Contents:

Code for Lab, Page 2-4

Screenshot for Before, Page 5

Screenshot for After, Page 6

Code for Lab 6

```
/* EECS20 Lab 6
May 27, 2019*/

#include <stdio.h>

int main() {
    int A=98, B=198, C=298,a=99,b=199,c=299,in, Numb_Pass, cost;
    int cap[300]={0};
    int response; /* initializes all the variables for the loop*/

    while(1)
    {
        printf("Please Type 1 for \"Level A, $5/space/passenger\\\"\\n"); /* prints the levels of structure*/
        printf("Please Type 2 for \"Level B, $3/space/passenger\\\"\\n");
        printf("Please Type 3 for \"Level C, $5/space/passenger\\\"\\n");
        scanf("%d", &in);

        if (in==1||in==2||in==3){/*decides what to do with user input. For example pick level 1, 2, or 3*/
            if(in==1){/*picks level A or 1*/
                if(A<100){
                    cap[A]=1; /*changes parking spot to filled*/
                    printf("Please enter the amount of passengers:\\n");
                    scanf(" %d", &Numb_Pass);
                    cost=Numb_Pass*5; /*total passenger cost and calculation*/
                    printf("Level A\\nSpace %d\\nNumber of Passengers %d\\nTotal Cost:$%d\\n", a,Numb_Pass,cost);
                    a++; /*increments a for parking counter*/
                    A++; /*increments A for the array portion*/
                }
                else{/*assigns a different level if full*/
                    printf("Would you like to be assigned to a different level?\\n Enter 1 for YES or 2 for NO\\n");
                    scanf(" %d", &response);
                    if(response==1){
                        if(B<200){
                            cap[B]=1;
                            printf("Please enter the amount of passengers:\\n");
                            scanf(" %d", &Numb_Pass);
                            cost=Numb_Pass*3;
                            printf("Level B\\nSpace %d\\nNumber of Passengers %d\\nTotal Cost:$%d\\n",b,Numb_Pass,cost);
                            b++;
                            B++;
                        }
                        else if(C<300){
                            cap[C]=1;
                            printf("Please enter the amount of passengers:\\n");
                            scanf(" %d", &Numb_Pass);
                            cost=Numb_Pass*2;
                            printf("Level C\\nSpace %d\\nNumber of Passengers %d\\nTotal Cost:$%d\\n",c,Numb_Pass,cost);
```

```

        c++;
        C++;
    }
    else{/*parking lot is full case*/
        printf("Parking Lot is full. Come again soon.\n");
    }
}
if(response==2){/*doesnt want other options*/
    printf("Parking Lot is full. Come again soon.\n");
}
}
}
if(in==2){
    if(B<200){/*picks level B or 2*/
        cap[B]=1;/*changes parking spot to filled*/
        printf("Please enter the amount of passengers:\n");
        scanf(" %d", &Numb_Pass);
        cost=Numb_Pass*3;/*total passenger cost and calculation*/
        printf("Level B\nSpace %d\nNumber of Passengers %d\nTotal Cost:$%d\n",b,Numb_Pass,cost);
        b++;/*increments b for parking counter*/
        B++;/*increments B for the array portion*/
    }
    else{/*assigns a different level if full*/
        printf("Would you like to be assigned to a different level?\n Enter 1 for YES or 2 for NO\n");
        scanf(" %d", &response);
        if(response==1){
            if(A<100){
                cap[A]=1;
                printf("Please enter the amount of passengers:\n");
                scanf(" %d", &Numb_Pass);
                cost=Numb_Pass*5;
                printf("Park on level A at space %d, Number of passengers %d, Cost:$%d\n",a,Numb_Pass,cost);
                a++;
                A++;
            }
            else if (C<300){
                cap[C]=1;
                printf("Please enter the amount of passengers:\n");
                scanf(" %d", &Numb_Pass);
                cost=Numb_Pass*2;/*total passenger cost and calculation*/
                printf("Level C\nSpace %d\nNumber of Passengers %d\nTotal Cost:$%d\n",c,Numb_Pass,cost);
                c++;
                C++;
            }
        }
        else{/*parking lot is full case*/
            printf("Parking Lot is full. Come again soon.\n");
        }
    }
}
if(response==2){/*doesnt want other options*/
    printf("Parking Lot is full. Come again soon.\n");
}
}

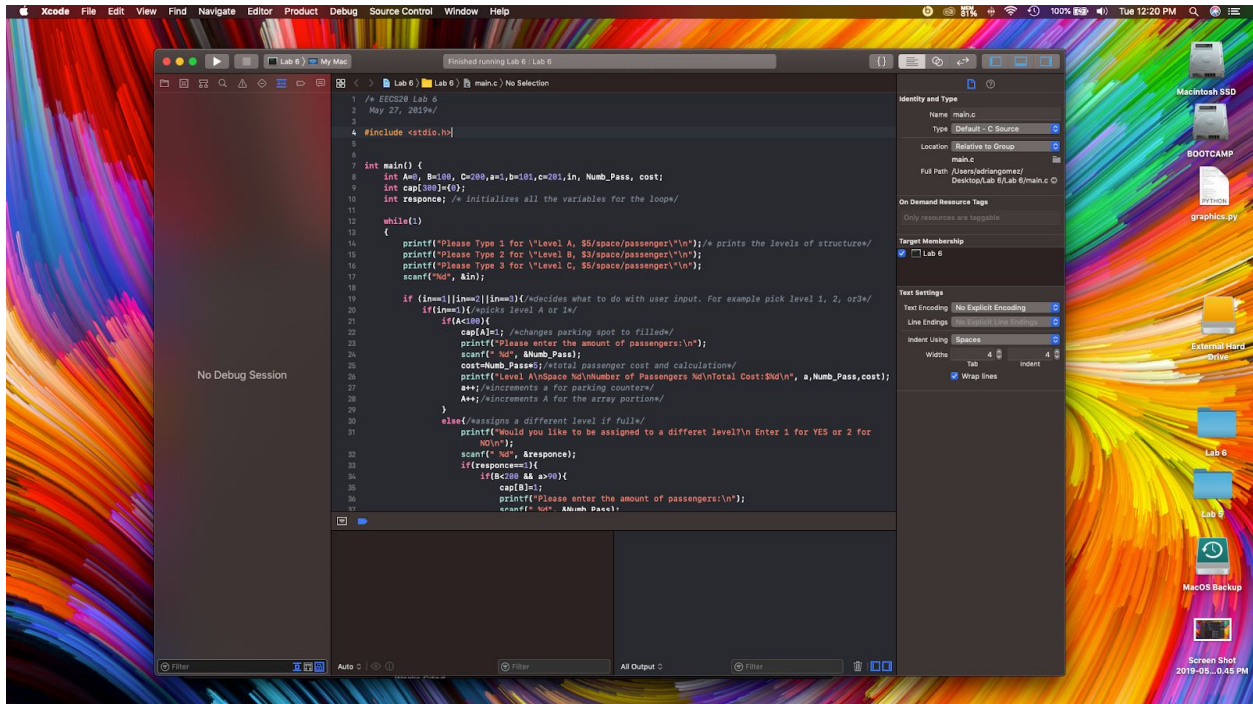
```

```

    }
}
}
if(in==3){
    if(C<300){/*picks level C or 3*/
        cap[C]=1;/*changes parking spot to filled*/
        printf("Please enter the amount of passengers:\n");
        scanf(" %d", &Numb_Pass);
        cost=Numb_Pass*2;/*total passenger cost and calculation*/
        printf("Level C\nSpace %d\nNumber of Passengers %d\nTotal Cost:$%d\n", c,Numb_Pass,cost);
        c++;/*increments c for parking counter*/
        C++;/*increments C for the array portion*/
    }
    else{
        printf("Would you like to be assigned to a different level?\n Enter 1 for YES or 2 for NO\n");
        scanf(" %d", &response);
        if(response==1){
            if(B<200){
                cap[B]=1;
                printf("Please enter the amount of passengers:\n");
                scanf(" %d", &Numb_Pass);
                cost=Numb_Pass*3;
                printf("Level B\nSpace %d\nNumber of Passengers %d\nTotal Cost:$%d\n", b,Numb_Pass,cost);
                b++;
                B++;
            }
            else if(A<100){
                cap[A]=1;
                printf("Please enter the amount of passengers:\n");
                scanf(" %d", &Numb_Pass);
                cost=Numb_Pass*5;
                printf("Level A\nSpace %d\nNumber of Passengers %d\nTotal Cost:$%d\n", a,Numb_Pass,cost);
                a++;
                A++;
            }
        }
        else{/*parking lot is full case*/
            printf("Parking Lot is full. Come again soon.\n");
        }
    }
    if(response==2){/*doesnt want other options*/
        printf("Parking Lot is full. Come again soon.\n");
    }
}
}
}
}
}

```

Screenshot for BEFORE



Screenshot for AFTER

