

# Amita Gondi

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## EDUCATION

### STANFORD UNIVERSITY

BS IN COMPUTER SCIENCE

MINOR IN THEATRE

Expected – June 2022

### OAKRIDGE INTERNATIONAL

Grad. May 2018 | Hyderabad, India

## COURSEWORK

Machine Learning

Natural Language Processing

Computer Vision

Computer Systems

Big Data - Tools and Techniques

Computer Graphics

Programming Abstractions

Android App Development

Web Development

## SKILLS

### PROGRAMMING

Over 5000 lines:

Java • C++ • Python

HTML • CSS

Over 1000 lines:

C • MySQL • Javascript

Familiar:

Android • Julia • Django • Matlab

### DESIGN

Adobe xD • Figma • Wireframing

Prototyping • User Interviewing

## ACTIVITIES

• Stanford Women's Varsity Squash

• President, Asha Stanford

## ACHIEVEMENTS

• Winner, Stanford BASES Case

Competition 2020

• Emerson Fellow 2019-20 – Public  
Service Fellowship at Stanford

• One of the only Indians to win the  
Nationals in two sports – 2x Squash, 3x  
Swimming

## EXPERIENCE

### PRATHAM EDUCATION | MACHINE LEARNING INTERN

Nov 2020 - Present

- Developing a knowledge graph to extract educational concepts for Indian School syllabi and use it to create recommender system for relevant material.

### CARTA | BACKEND DEVELOPER

Sep 2020 - Present

- Working on the Product Backend and Data Intake teams on Carta, Stanford's course-planning website and research project.

### GOOGLE | SOFTWARE ENGINEER INTERN

June 2020 - July 2020

- Worked in Google Search team, in Java, to make Google's Translation API compatible with Okapi framework for translating documentation and software
- Adds asynchronous batch requests, glossaries and Google's AutoML model.

### TENOVIA | SOFTWARE ENGINEER INTERN

July 2019 – Sep 2019 | Bangalore, India

- Substantially modernized company's MIS using Python, RESTful APIs, and AWS.
- Automated data ETL for insight generation: reshaped client services, freed up > 20 employee hrs/week.

### KONEXIO | FULL STACK DEVELOPER

Nov 2018 – Apr 2019 | Palo Alto, CA

- Created a mentor matching web application to bridge digital divide by connecting students to mentors in area of interest using full stack.
- Built using the MERN stack: React.js and CSS3 for the front-end, Node.js, and MongoDB for the backend. Used Figma for initial design process.

## RESEARCH

### DESHPANDE FOUNDATION | RESEARCH ASSOCIATE

Jun 2019 – Jul 2019 | Hubli, India

Developed data analytics metrics and monitoring systems to evaluate the cost-effectiveness of Skill in Village education program influencing 1500+ students

### STANFORD GRADUATE SCHOOL OF EDUCATION | RESEARCH ASSISTANT

Jan 2019 – Jun 2019 | Palo Alto, CA

Led data segmentation and analysis for research project - Improving Practise Together - for the Laboratory for Educational Assessment, Research and Innovation

## PROJECTS

Jul 2020 - Present

Apr 2020 - Present

Jul 2020 - Nov 2020

Sep 2019 - Dec 2019

Jun 2019 - Aug 2019

Computational Education in Tier 2 Indian Classrooms

Smart Squash Ball Machine using Machine Vision and ML

Web Developer for South Asian Winter Camp

Using Arduino to visualize water shortage probability in India

Precision Water Management using ML @ Microsoft

[More info on all projects here](#)