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Education

Carnegie Mellon University

Pittsburgh, Pennsylvania

Expected May 2019

B.S. IN ELECTRICAL AND COMPUTER ENGINEERING

- Overall GPA 3.61/4.00 as of May 2018
- Carnegie Institute of Technology Dean's List Fall 2015, Spring 2017, and Spring 2018
- · One additional semester left for M.S. in Electrical and Computer Engineering if continue education

Selected Coursework

Operating Systems Design & Implementation Structure & Design of Digital Systems Embedded Systems Software Engineering

Intro to Computer Systems

Fund. of Electrical Power Systems Intro to Embedded Systems

Calculus I/II/III Physics I/II

Experience

MITRE Corporation

Bedford, Massachusetts

EMBEDDED SOFTWARE COOP/INTERN

May 2018 - August 2018

- Develop and test a multiple power & clock fault testing suite as Python interfaces for Arbitrary Waveform/Function Generators.
- Profile Dwenguino AVR instructions and develop suite for profiling other hardware implementations.
- · Engineer methods to extract cryptographic information at a distance by means of electromagnetic emissions.
- Alter programmable logic fabric for secure video game console competition to store symmetric keys. Defeat 5 teams to win eCTF.

Robotany Pittsburgh, Pennsylvania

ELECTRICAL ENGINEERING POWER SYSTEMS INTERN

May 2017 - May 2018

- Design 3-phase delta 240V electrical power system for robotic vertical farm, fixture wiring, and control racks.
- · Specify and implement power system including conduits, transformers, and load centers. Manage and direct assembly teams.

Auditory Lab (Profs. Heller and Grover)

Pittsburgh, Pennsylvania

ELECTRICAL AND COMPUTER ENGINEERING RESEARCH & DEVELOPMENT ENGINEER

May 2016 - May 2017

- · Engineer mobile application intended to assist in teaching echolocation skills to visually impaired persons on an interdisciplinary team with the Psychology and ECE departments under Professors Heller and Grover.
- Provide back-end design for and administrate data collection server.

Eberly Teaching Center

Pittsburgh, Pennsylvania

EBERLY TEACHING CENTER DEVELOPER

Sept. 2016 - Dec. 2016 · Design and implement programmatic online course tools with JavaScript and jQuery for the Open Learning Initiative.

• Light system administration work on a Debian Apache 2 system.

Skills & Qualifications

SystemVerilog FPGAs Python Reverse Engineering Power Systems National Electrical Code AutoCAD / SolidWorks C Lab Equipment Git DOD Secret Clearance Rapid Prototyping UNIX Systems x86 Java

Projects & Extracurricular Activities

• Embedded Capture the Flag Participant (June 2018 - July 2018)

Design a secure video game console with a team part time over 8 weeks. Defend it from other teams. Attack the designs of other teams.

• Build 18 Hardware Hackathon Builder (January 2017)

During a week-long Hardware Hackathon, design and implement a protocol for driving a 96 x 64 RGB LED Matrix via an FPGA in SystemVerilog. Use this display to show programmatically derived 3D animations.

Activities Board Technical Committee Core Member & Executive Board (2015 - Present)

Entirely student driven, as a member of the Executive Board, lead, plan and implement event production services for campus events from small events to well known concert performers, implementing complex 3-phase power systems, and high grade audio and lighting rigs.

• CMU Explorers Club Member, Hiking Chair & Treasurer (2016)

CMUX is an outdoors club dedicated to making outside more accessible, and encouraging others. Organize hikes as hiking chair.

• Spring Carnival Committee Head of Electrical (2016 - Present)

Responsible for the power distribution and safety of all building organizations for Spring Carnival