# SABITA SHRESTHA

UI / UX DESIGNER

#### CONTACT

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#### **EDUCATION**

#### **APEX COLLEGE, 2019 - 2024**

 Bachelor of Computer Information Systems (BCIS)

# GOLDENGATE INT'L COLLEGE, 2017 - 2019

- Management
- CGPA: 3.46 / 4.0

## SHANTI ADARSHA SEC. SCHOOL

• SEE with 3.60 CGPA

## SKILLS

- Figma
- Wireframing
- Prototyping
- Manual Testing
- Adaptability
- Collaboration and Communication

# LANGUAGES

- English
- Nepali
- Hindi

#### PROFILE SUMMARY

Passionate and results-oriented UI/UX Designer focused on developing user-centered high-fidelity prototypes, translating seamlessly into digital experiences. Proficient in wireframing, prototyping, and solving intricate design problems to meet business objectives. Also, have experience in enhancing usability and driving engagement through intuitive design solutions by collaborating with teams to effectively deliver solutions. I'm looking to apply my expertise in dynamic environments and invent innovative, user-friendly interfaces.

#### **WORK EXPERIENCE**

#### **SMTM Capital Pvt Ltd.**

**DEC 2023** 

UI / UX Design - ClothifyMe & Bus Route App

- Designed and prototyped "ClothifyMe", an online virtual try-on app offering an enhanced online shopping experience to view how outfits fit before buying. Increased customer satisfaction and reduced return rates are achieved.
- Created an intuitive user interface for the "Bus Route App," enabling users to easily track bus routes and arrival times, empowering them to plan their trips and reach destinations on time.
- Focused on user-centric design and functionality, ensuring seamless interactions and improving the overall user experience.

#### **ACADEMIC PROJECTS**

#### UI / UX Designer - Major Project: Pirus

JUN 2024

- Designed high-fidelity wireframes and interactive prototypes for a fully integrated software solution "Pirus" that unified a variety of modules: Employee Management, Attendance, Leaves, Project Management, Sales, and Client Management.
- Focused on streamlining workflows to cut costs and enhance efficiency across various business processes.
- Collaborated closely with team members to ensure user-centered design and seamless functionality.

# TRAININGS AND WORKSHOPS ATTENDED

- Figma Design Course. Your website from start to finish
- Beginners UX/UI Design Workshop II - Virtual
- Car Transport App in Figma
- Work with Components in Figma
- Apex WordPress Workshop

## **ACHIEVEMENTS**

- Apex SMART Program Best
   Performer Awarded for
   outstanding performance in the
   Apex Smart program, an intensive
   professional skills training program.
- Hissan Meritorious Student Award-Recognized for academic excellence with GPA achievements in preboard exams.

#### UI / UX Designer - Minor II Project: ApexHub

JUL 2023

- Designed high-fidelity wireframes and interactive prototypes of "ApexHub," a student-focused platform comprising two main modules, namely, AShop for student marketplace and ACS for job discovery of students.
- Prioritized enhancing student life by creating intuitive and functional interfaces that simplified the task of selling items and finding matching jobs, quite frankly.
- Collaborated with team members and supervisor to ensure a seamless, user-friendly experience that addresses the unique needs of students.

#### UI / UX Designer - Minor I Project: Canteen AUG 2022 Management System (CMS)

- Designed high-fidelity wireframes and interactive prototypes for CMS, a system that allows users to preorder meals remotely and pay via QR code, reducing crowd congestion and enhancing convenience.
- Focused on streamlining the user experience to make ordering and payment effortless, ensuring a smoother and more efficient canteen operation.
- Collaborated with team members to create a user-friendly, intuitive interface that meets both customer and business needs.