EXPRESSION CONVERSION

ROLL NUMBER: 2002 BATCH: E-10

MAIN

```
#include <iostream>
#include<string>
#include "stack.h"
#include "inpost.h"
#include "inpre.h"
#include <stdexcept>
#include "stack_int.h"
#include<stdlib.h>
using namespace std;
int isoperator(char x)
{
    if( ((x=='+') || (x=='-') || (x=='*') || (x=='/') || (x=='/') || (x=='/') ||
        return 1;
    else
        return 0;
}
int read(string s)
    int len=s.length();
    for(int i=0;i<len-1;i++)
    {
        if(s[i]=='(')
            if (! (s[i+1] != '(' || !isalnum(s[i+1]) ))
                cout<<"Invalid !!!\n\n";</pre>
                return 0;
        }
        else if( isalnum(s[i]) )
            if(! (s[i+1] == ')' || isoperator(s[i+1]) ))
                cout<<"Invalid !!!\n\n";</pre>
                return 0;
        }
        else if( isoperator(s[i]) )
```

```
if (! (s[i+1] == '(' || isalnum(s[i+1]) ))
                cout<<"Invalid !!!\n\n";</pre>
                return 0;
        }
        else if( s[i]==')')
            if(! (isoperator(s[i+1]) || s[i+1]==')'))
                return 0;
    }
    return 1;
}
int main()
{
        stacks s;
        stack_int p;
        inpost post;
        inpre pre;
        string arr, arr1;
        string ans;
        do
                int ch;
                cout<<"\n\tMENU\n";</pre>
                cout<<"\t\t1.Enter Expression\n\t\t2.Infix To Postfix\n\t\t"</pre>
                                "3.Infix To Prefix\n\t\t4.Postfix Evaluation\n\t\t"
                                "5.Prefix Evaluation\n\t\t6.Re_Enter\n\t\t7.Exit\n";
                cout<<"Enter Choice : ";</pre>
                cin>>ch;
                cout<<endl;</pre>
                switch(ch)
                                         case 1:
                                                 cout<<"\n\t\tEnter String in infix form :";</pre>
                                                 cin>>arr;
                                                 cout<<endl;
                                                 int check= read(arr);
```

```
while(check==0)
                                                       cout<<"\n\t\tEnter String in infix form :";</pre>
                                                       cin>>arr;
                                                       cout<<endl;</pre>
                                                       check=read(arr);
                                                }
                                               break;
                                       }
                                       case 2:
                                               cout<<"\n\t\tPostfix Version of Given Expression is : ";</pre>
                                               post.infix_to_postfix(arr,s);
                                               break;
                                       }
                                       case 3:
                                               cout<<"\n\t\tPrefix Version of Given Expression is : ";</pre>
                                               pre.infix_to_prefix(arr,s);
                                               break;
                                       }
                                       case 4:
                                               cout<<"\n\t\tEnter String in postfix Form(With Single</pre>
Digits as operands):";
                                               cin>>arr1;
                                               cout<<endl;</pre>
                                               cout<<"\n\t\tAnswer of Given Expression is :</pre>
"<<post.postfix_eval(arr1,p)<<endl;
                                               break;
                                       }
                                       case 5:
                                               cout<<"\n\t\tEnter String in prefix Form(With Single</pre>
Digits as operands):";
                                               cin>>arr1;
                                               cout<<endl;</pre>
                                               cout<<"\n\t\tAnswer of Given Expression is :</pre>
"<<pre>"<<pre>endl;
                                               break;
                                       }
                                       case 6:
```

```
main();
break;
}

case 7:
{
exit(0);
break;
}

while(1);
return 0;
```

INPOST.cpp

```
* inpost.cpp
* Created on: 27-Dec-2017
      Author: e2002
#include "inpost.h"
#include "stack.h"
#include <string>
#include<math.h>
#include <stdexcept>
#include <iostream>
#include "stack_int.h"
using namespace std;
int inpost :: priority(char x)
        if(x=='\wedge')
               return 4;
        else if(x=='/' || x=='*')
               return 3;
        else if(x=='+' || x=='-')
               return 2;
        else return -1;
}
int inpost :: right_assosciativity(char x)
       if(x=='\wedge')
               return 1;
        else
               return 0;
}
void inpost :: infix_to_postfix(string arr, stacks s)
       int len=arr.length(),k=0;
               for(int i=0;i<len;i++)</pre>
                       char x=arr[i];
```

```
if( (x>='A' && x<='Z') || (x>='a' && x<='z') )
               cout<<""<<x;
       }
       else if(x=='(')
                              s.push(x);
       else if(x==')')
               while(s.tope() != '(')
                      cout<<""<<s.pop();
               s.pop();
       }
       else
               if(s.isempty())
                      s.push(x);
               else
               {
                      if(right_assosciativity(x))
                              while(priority(s.tope()) > priority(x) )
                                     cout<<""<<s.pop();
                              }
                      }
                      else
                              while(priority(s.tope()) >= priority(x) )
                                     cout<<""<<s.pop();
                              }
                      }
                      s.push(x);
               }
       }
}
while(!s.isempty())
```

```
cout<<""<<s.pop();
                               }
               cout<<endl;</pre>
}
int inpost :: postfix_eval(string arr,stack_int s)
{
       int len=arr.length();
       for(int i=0;i<len;i++)</pre>
               char x=arr[i];
               if(x>='0' \&\& x<='9')
                       s.push(x-'0');
               else
               {
                       int op2=s.pop();
                       int op1=s.pop();
                       int res=0;
                       switch(x)
                               case '*':
                                      res=op1*op2;
                                       break;
                               case '+':
                                      res=op1+op2;
                                       break;
                               case '-':
                                       res=op1-op2;
                                       break;
                               case '/':
                                       res=op1/op2;
                                       break;
                               case '^':
                                       res=pow(op1,op2);
                                       break;
                       }
                       s.push(res);
               }
        }
       return s.pop();
```

INPOST.h

```
* inpost.h
* Created on: 27-Dec-2017
     Author: e2002
*/
#ifndef INPOST_H_
#define INPOST_H_
#include "stack.h"
#include <string>
#include <iostream>
#include <stdexcept>
#include "stack_int.h"
using namespace std;
class inpost
public:
              int isoperator(char x);
              int priority(char x);
              int right_assosciativity(char x);
              void infix_to_postfix(string arr,stacks s);
              int postfix_eval(string arr,stack_int p);
};
#endif /* INPOST_H_ */
```

INPRE.h

```
* inpre.h
* Created on: 27-Dec-2017
     Author: e2002
*/
#ifndef INPRE_H_
#define INPRE_H_
#include <string>
#include "stack.h"
#include <iostream>
#include <stdexcept>
#include "stack_int.h"
using namespace std;
class inpre
public:
       void infix_to_prefix(string arr,stacks s);
       int prefix_eval(string arr,stack_int p);
};
#endif /* INPRE_H_ */
```

INPRE.cpp

```
* inpre.cpp
* Created on: 27-Dec-2017
     Author: e2002
#include "inpre.h"
#include "inpost.h"
#include "stack.h"
#include <string>
#include <stdexcept>
#include <iostream>
#include "stack_int.h"
#include<math.h>
using namespace std;
void inpre :: infix_to_prefix(string arr,stacks s)
{
       int len=arr.length(),k=0;
       string ans;
       inpost post;
       for(int i=len-1;i>=0;i--)
         char x=arr[i];
               if( (x>='A' \&\& x<='Z') \parallel (x>='a' \&\& x<='z') )
               {
                       ans[k++]=x;
               else if(x==')')
                       s.push(x);
               else if(x=='(')
                       while(s.tope() != ')')
                              ans[k++]=s.pop();
                       s.pop();
               }
               else
```

```
{
                       //cout << "IGI \n";
                       if(s.isempty())
                               s.push(x);
                       }
                       else
                               if(post.right_assosciativity(x))
                                       while(post.priority(s.tope()) >= post.priority(x) )
                                              ans[k++]=s.pop();
                                       }
                               }
                               else
                                       while(post.priority(s.tope()) > post.priority(x) )
                                               ans[k++]=s.pop();
                                       }
                               }
                               s.push(x);
                       }
               }
       }
        while(!s.isempty())
               ans[k++]=s.pop();
        for(int i=k-1;i>=0;i--)
               cout<<""<<ans[i];
       cout<<endl;</pre>
}
int inpre :: prefix_eval(string arr,stack_int s)
       int len=arr.length();
        for(int i=len-1;i>=0;i--)
               char x=arr[i];
```

```
if(x>='0' \&\& x<='9')
                      s.push(x-'0');
              else
              {
                      int op1=s.pop();
                      int op2=s.pop();
                      int res=0;
                      switch(x)
                             case '*':
                                     res=op1*op2;
                                     break;
                             case '+':
                                     res=op1+op2;
                                     break;
                             case '-':
                                     res=op1-op2;
                                     break;
                             case '/':
                                     res=op1/op2;
                                     break;
                             case '^':
                                     res=pow(op1,op2);
                                     break;
                      }
                      s.push(res);
              }
       }
       return s.pop();
}
```

STACKS.h

```
* stacks.h
* Created on: 27-Dec-2017
     Author: e2002
#ifndef stacks_H_
#define stacks_H_
#include <stdexcept>
#include <stdexcept>
typedef struct node
              char data;
              struct node *link;
}node;
//using node= node<T>
class stacks
       int max=50;
       node *Top;
public:
       stacks();
       int isempty();
       int isfull();
       void push(int x);
       char tope();
       char pop();
};
#endif /* stacks_H_ */
```

STACK.cpp

```
* stacks.cpp
* Created on: 27-Dec-2017
     Author: e2002
*/
#include "stack.h"
#include<malloc.h>
#include<iostream>
#include <stdexcept>
using namespace std;
stacks::stacks()
       Top=NULL;
}
int stacks:: isempty()
       if( Top==NULL)
              return 1;
       else
              return 0;
}
int stacks:: isfull()
       int count=0;
       node *p;
       p=Top;
       while(p!=NULL)
              count++;
              p=p->link;
       }
       if(count==max)
              return 1;
       else
              return 0;
}
void stacks:: push(int x)
       if(!isfull())
```

```
{
               node *n;
               n=(node*)malloc(sizeof(node));
               n->data=x;
               n->link=Top;
               Top=n;
       }
       else
               cout<<"stacks is Full!!\n";</pre>
               return;
       }
}
char stacks:: tope()
       if(!isempty())
               return Top->data;
       else
                              return'';
}
char stacks :: pop()
       if(!isempty())
               int n;
               n=Top->data;
               Top=Top->link;
               return n;
       }
       else
               return ' ';
}
```

STACK_INT.h

```
* stack_int.h
* Created on: 01-Jan-2018
     Author: e2002
#ifndef STACK_INT_H_
#define STACK_INT_H_
typedef struct node1
              int data;
              struct node1 *link;
}node1;
class stack_int
       int max=50;
              node1 *Top;
       public:
              stack_int();
              int isempty();
              int isfull();
              void push(int x);
              int tope();
              int pop();
};
#endif /* STACK_INT_H_ */
```

STACK_INT.cpp

```
* stack_int.cpp
* Created on: 01-Jan-2018
     Author: e2002
#include "stack_int.h"
#include<malloc.h>
#include<iostream>
#include <stdexcept>
using namespace std;
stack_int::stack_int()
{
       Top=NULL;
}
int stack_int:: isempty()
       if( Top==NULL)
              return 1;
       else
              return 0;
}
int stack_int:: isfull()
{
       int count=0;
       node1 *p;
       p=Top;
       while(p!=NULL)
              count++;
              p=p->link;
       }
       if(count==max)
              return 1;
       else
              return 0;
}
void stack_int:: push(int x)
```

```
if(!isfull())
               node1 *n;
               n=(node1*)malloc(sizeof(node1));
               n->data=x;
               n->link=Top;
               Top=n;
       }
       else
       {
               cout<<"Stack is Full!!\n";</pre>
               return;
       }
}
int stack_int:: tope()
{
       if(!isempty())
               return Top->data;
       else
                      return -999;
}
int stack_int:: pop()
{
       if(!isempty())
               int n;
               n=Top->data;
               Top=Top->link;
               return n;
       }
       else
                              return -999;
}
```