Universidade do Porto

Faculdade de Engenharia

FEUP

User Manual

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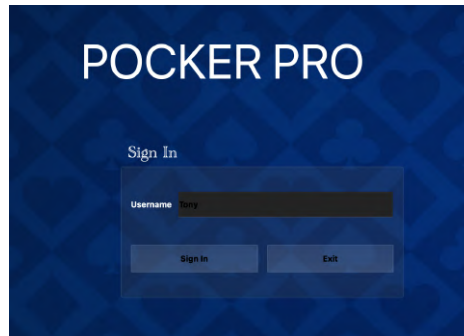Group: Gamblers

User Manual of the Practical Work carried out within the scope of the Curricular Unit
Software Project, of
Masters In Electrical and Computer Engineering
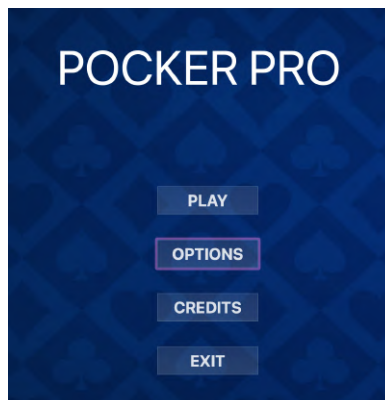
Date: 30-12-2023

1 Poker Pro User Manual

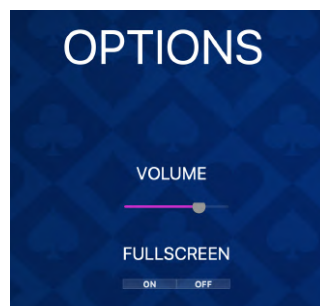## 1.1 Sign In

1. Choose a nickname

1.2 Option Menu
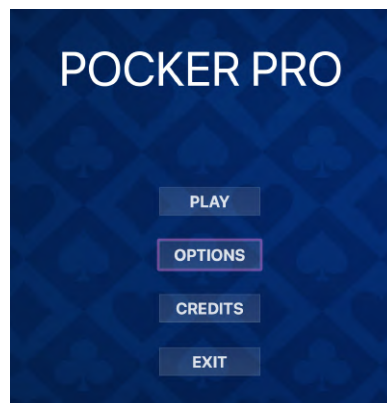
1. Navigate to the *OPTION* Menu

2. The user can adjust the volume and switch to full-screen mode as desired
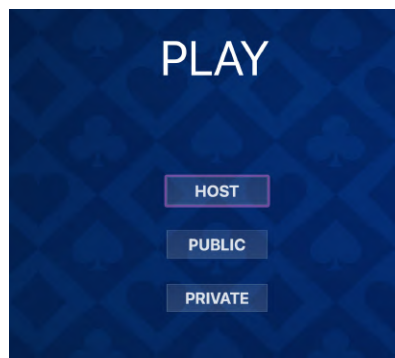
1.3 Playing Poker
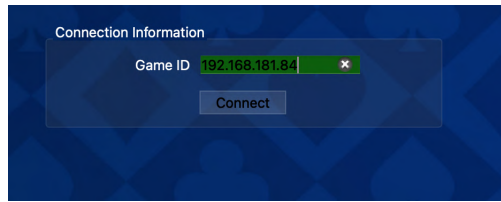
1. **Navigate to the *PLAY* Menu**

2. **The user has the option to create their own game and become the host or join a private lobby**

(a) **If the user decides to choose the *HOST* option, it will transition to the game lobby**

(b) **If the User decides to choose *PRIVATE*, the user must enter the Game ID**

   i. **To acquire the GAME ID from the host, both the host and the user need to operate within the same VPN network. Subsequently, the host should retrieve its IP address. This involves accessing the terminal (MAC) or Command Window (Windows) and entering "ifconfig" (MAC) or "ipconfig" (Windows) to obtain this information**

(c) **Once the User puts the correct *GAME ID*, the user will transition to the Hosts Lobby**

3. **To receive the initial hole cards, players need to tap the *READY* button, triggering the dealing of the hole cards.**

4. **Throughout the poker game round, players have the option to choose between *checking, calling, folding, or raising*. The round progresses only when all players have reached a mutual decision. The following steps will demonstrate this:**

   (a) **User wants to *CHECK***

   (b) **User wants to *CALL***

(c) User wants to **RAISE**

(d) User wants to **FOLD**

5. Should the user opt to exit at any time, they need to access the **LEAVE** button to return to the play menu

1.4   Exit Game

1. **To exit the game one must navigate to the *EXIT* button**