

## Problem Set 1

This problem set is divided into two parts: Part A problems are theory questions, and Part B problems are programming tasks.

**Part A questions** are due **Monday, 6 October** at **09:00AM**.

**Part B questions** are due **Monday, 6 October** at **09:00AM**.

Solutions should be turned in through the Tutor website. Your solution to Part A should be in PDF form or scanned handwritten solutions. Your solution to Part B should be a valid Python file which runs on Tutor.

Remember, your goal is to communicate. Full credit will be given only to the correct solution which is described clearly. Convoluted and obtuse descriptions might receive low marks, even when they are correct. Also, aim for concise solutions, as it will save you time spent on write-ups, and also help you conceptualize the key idea of the problem.

### Part A: Due Monday, 6 October

#### 1. (18 points) Asymptotic Growth

For each group of four functions below, rank the functions by increasing order of growth; that is, find an arrangement  $g_1, g_2, g_3, g_4$  of the functions satisfying  $g_1 = O(g_2)$ ,  $g_2 = O(g_3)$ ,  $g_3 = O(g_4)$ . (For example, the correct ordering of  $n, n^2, n^3, n^4$  is  $n, n^2, n^3, n^4$ .)

(a) (6 points) Group 1:

$$f_1(n) = n2^n \quad f_2(n) = 2^{n/2} \quad f_3(n) = n! \quad f_4(n) = (n/e)^n$$

(b) (6 points) Group 2:

$$f_1 = (\log n)^{1000} \quad f_2 = n^{1/2} \quad f_3 = 1/n \quad f_4 = n^{6.006}$$

(c) (6 points) Group 3:

$$f_1(n) = n^{100} \quad f_2(n) = n \log n \quad f_3(n) = \frac{1}{n} \binom{n}{100} \quad f_4(n) = \log(\log(n))$$

#### 2. (12 points) Binary Search

Binary search is a fast algorithm used for finding membership of an element in a sorted list. The recursive version of the algorithm is given below. The function takes a sorted list of numbers, `alist`, and a query, `item`, and returns true if and only if `item ∈ alist`. Let  $n$  denote the length of the list `alist`.

```

def binarySearch(alist, item):
    if len(alist) == 0:
        return False
    else:
        midpoint = len(alist)/2
        if alist[midpoint]==item:
            return True
        else:
            if item<alist[midpoint]:
                return binarySearch(alist[:midpoint],item)
            else:
                return binarySearch(alist[midpoint+1:],item)

```

- (a) **(5 points)** What is the runtime of the recursive version in terms of  $n$ , and why?
- (b) **(7 points)** Write a concise proof of correctness for the algorithm. (Note: you may wish to use a loop invariant for your proof. See section 2.1 of CLRS for an example.)

### 3. **(20 points)** Uncoordinated Peak Finding

Recall the 2-dimensional Peak finding problem discussed in lecture. Consider the following algorithm for solving the problem, given a 2-dimensional integer matrix  $B$  of size  $n \times n$ :

- 1 Let  $n = \text{len}(\text{row}(B))$ . Find the maximum element of the  $(n/2)^{\text{th}}$  column and call it  $c_{\max} = B[i][n/2]$
- 2 **If**  $c_{\max} \geq B[i][n/2 - 1]$  **and**  $c_{\max} \geq B[i][n/2 + 1]$  **return**  $c_{\max}$
- 3 **If**  $c_{\max} < B[i][n/2 - 1]$  **then**  $B = B[0..(n-1)][0..n/2-1]$  **else**  $B = B[0..(n-1)][n/2+1..(n-1)]$
- 4 Find the maximum element of the  $(n/2)^{\text{th}}$  row of  $B$  and call it  $r_{\max} = B[n/2][j]$
- 5 **If**  $r_{\max} \geq B[n/2 - 1][j]$  **and**  $r_{\max} \geq B[n/2 + 1][j]$  **return**  $r_{\max}$
- 6 **If**  $r_{\max} < B[n/2 - 1][j]$  **then**  $B = B[0..n/2-1][0..n/2-1]$  **else**  $B = B[n/2+1..(n-1)][0..n/2-1]$
- 7 **goto** Step 1.

- (a) **(10 points)** Give a counterexample (an instance of  $B$  of size no larger than  $7 \times 7$ ) where the above algorithm fails to find a peak in  $B$  even though it exists. (If your example is smaller than  $7 \times 7$  and does not have a well-defined middle row or middle column, state which rows/columns you use as the middle rows/columns.)
- (b) **(10 points)** We can fix the above algorithm by keeping track of the running maximum  $run_{\max}$  as below. Explain how it solves the problem in the previous counterexample.

- 1  $run_{\max} = -\infty$
- 2 Let  $n = \text{len}(\text{row}(B))$ . Find the maximum element of the  $(n/2)^{\text{th}}$  column and call it  $c_{\max} = B[i][n/2]$

```

3 If  $c_{max} \geq run_{max}$  then
4   If  $c_{max} \geq B[i][n/2 - 1]$  and  $c_{max} \geq B[i][n/2 + 1]$  then return  $c_{max}$ 
5   If  $c_{max} < B[i][n/2 - 1]$  then  $run_{max} = B[i][n/2 - 1]$  else  $run_{max} = B[i][n/2 + 1]$ 
6   If  $c_{max} < B[i][n/2 - 1]$  then  $B = B[0..(n-1)][0..n/2 - 1]$  else  $B = B[0..(n-1)][n/2 + 1..(n-1)]$ 
7 Else /* Update B to be the partition of B containing  $run_{max}$  */
8   If  $run_{max} \in B[0..(n-1)][0..n/2 - 1]$  then  $B = B[0..(n-1)][0..n/2 - 1]$  else  $B = B[0..(n-1)][n/2 + 1..(n-1)]$ 
9 Find the maximum element of the  $(n/2)^{th}$  row of B and call it  $r_{max} = B[n/2][j]$ 
10 If  $r_{max} \geq run_{max}$  then
11   If  $r_{max} \geq B[n/2 - 1][j]$  and  $r_{max} \geq B[n/2 + 1][j]$  return  $r_{max}$ 
12   If  $r_{max} < B[n/2 - 1][j]$  then  $run_{max} = B[n/2 - 1][j]$  else  $run_{max} = B[n/2 + 1][j]$ 
13   If  $r_{max} < B[n/2 - 1][j]$  then  $B = B[0..n/2 - 1][0..n/2]$  else  $B = B[n/2 + 1..(n-1)][0..n/2]$ 
14 Else /* Update B to be the partition of B containing  $run_{max}$  */
15   If  $run_{max} \in B[0..n/2 - 1][0..n/2 - 1]$  then  $B = B[0..n/2 - 1][0..n/2 - 1]$ 
    else  $B = B[n/2 + 1..(n-1)][0..n/2 - 1]$ 
16 goto Step 2.

```

## Part B: Due Monday, 6 October

### 1. (20 points) Peak Finding

Consider an array  $A$  containing  $n$  integers. We define a *peak* of  $A$  to be an  $x$  such that  $x = A[i]$ , for some  $0 \leq i < n$ , with  $A[i - 1] \leq A[i]$  and  $A[i] \geq A[i + 1]$ . In other words, a peak  $x$  is greater than or equal to its neighbors in  $A$  (for boundary elements, there is only one neighbor). Note that  $A$  might have multiple peaks.

As an example, suppose  $A = [10, 6, 4, 3, 12, 19, 18]$ . Then  $A$  has two peaks: 10 and 19.

Note that the absolute maximum of  $A$  is always a peak, but it requires  $\Omega(n)$  time to compute.

Todo: Write `quick_find_1d_peak` to compute any peak of array  $A$ .