

CS499 Second Examination

INSTRUCTIONS:

Email me (alex.groce@nau.edu) with subject: 499 SECOND TEST

And a message where the body has the format:

<login> answer1 answer2 answer3 answer4 answer5 answer6 answer7
answer8 answer9 answer10

e.g., I might send, if I were taking the test:

adg326 a a a a a a a a a

Not following these instructions (wrong subject, wrong format of the message) will result in a 5 point penalty.

Now, the questions!

1. Which of the following is NOT TRUE?

- a. Symbolic execution involves running a program with more "abstract" or algebraic values.
- b. Symbolic execution requires programs to declare a loop bound, specifying how many times each loop can be run.
- c. Symbolic execution has trouble scaling to long/complex program executions.
- d. Symbolic execution is supported by DeepState.

2. A weakness of static analysis, relative to dynamic analysis (testing) is:

- a. It can never declare that a certain bug cannot happen.
- b. It usually runs much, much, more slowly.
- c. You have to build and execute the code for static analysis.
- d. Static analysis tends to produce false positives, claiming a bug might exist when it really can't.

3. Which of these is true?

- a. Some static analysis is applied every time you compile a program.
- b. There are free static analysis tools available for various programming languages.
- c. Static analysis is heavily applied to widely-used open source systems.
- d. All of the above

4. Code coverage

- a. Is an inherent measure of test goodness: tests with higher coverage always find more bugs.
- b. Is not possible to compute for C and C++ programs, due to pointers.
- c. Is an approximate, rough measure of test suite quality; but not covering important code is always bad.
- d. Is the most useful output of a static analysis tool.

5. Mutation testing

- a. Randomly selects some tests to run to see how many of your tests are needed to find a bug
- b. Injects fake bugs into programs to see if a test suite can spot them
- c. Is not applicable when you use a fuzzer to test a program
- d. Is generally cheaper and easier to apply than measuring code coverage

6. CBMC expands to:

- a. COBOL Businessman's Money Club
- b. Complete Basic Model Checker
- c. C Bounded Measurement Code
- d. C Bounded Model Checker

7. Checking timing properties is often important for embedded code, but

- a. It can be hard to fuzz for, because it means the thing under test may take a long time to run.
- b. Whether a test passes or fails can be hard to predict
- c. Can usually be ignored, because in practice bad inputs causing deadline misses are too rare to worry about
- d. a and b

8. Embedded systems

- a. Are probably unlikely to still be around in 2030, since they are being replaced by the Internet of Things
- b. Are all around us, and can be safety critical or economically important
- c. Are seldom written in anything but Java
- d. Do not have particular problems with memory and pointer safety issues

9. DeepState has built-in interfaces to

- a. AFL, libFuzzer, and symbolic execution tools
- b. AFL, CBMC, and Amazon Web Services
- c. AFL and VirtualBox
- d. libFuzzer and the post office

10. Which of the following describes a desirable practice in testing a very critical embedded system?

- a. Run lots of tests with sanitizers enabled to detect memory, thread, or other issues that may not normally cause a crash
- b. Use a fuzzer to generate large numbers of potentially unexpected inputs, to make sure the system can handle unusual data
- c. Apply good static analysis tools to look for bugs where fuzzers may have trouble generating the right inputs
- d. All of the above