# FIT1008 Introduction to Computer Science (FIT2085 for Engineers)

Tutorial 12 Semester 1, 2019

# Objectives of this tutorial

• To understand Binary Trees and Binary Search Trees.

## Exercise 1 \*

A binary expression tree is a binary tree used to represent algebraic expressions composed of unary and binary operators. The leaves of a binary expression tree are operands, such as constants or variable names, and the other nodes contain operations.

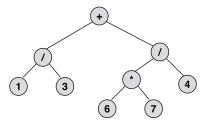


Figure 1: Expression tree

The prefix notation of an algebraic expression results from traversing the corresponding expression tree in pre-order. The infix notation results from traversing the tree in in-order; and the postfix notation (or reverse polish notation) results from traversing the tree in post-order.

Give the unambiguous mathematical expression as well as the prefix, infix and postfix notation of the expression represented by the tree above.

#### Solution

The expression is ((1/3) + ((6\*7)/4)).

```
Prefix: + / 1 3 / * 6 7 4
Infix: 1 / 3 + 6 * 7 / 4
```

• Postfix: 1 3 / 6 7 \* 4 / +

#### Exercise 2 \*

Consider a BinaryTree class which defines a binary tree data type implemented using linked nodes, defined as follows:

```
class TreeNode:
    def __init__(self, new_item=None, left=None, right=None):
        self.item = new_item
        self.left = left
        self.right = right

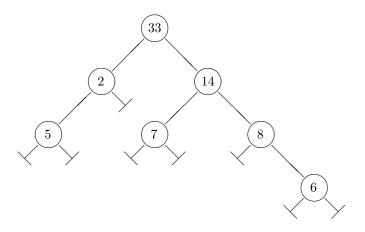
class BinaryTree:
    def __init__(self):
        self.root = None
```

Write down an attribute method for the class that returns the height of the Binary Tree. Solution

```
def __len__(self):
1
            return self._aux_len(self.root)
2
3
   def _aux_len(self, current):
            if current is None:
5
6
                    return 0
            else:
7
                    leftLen = self._aux_len(current.left)
8
                    rightLen = self._aux_len(current.right)
9
                    return 1 + max(leftLen, rightLen)
10
```

# Exercise 3 \*

Add to the class above the method sum\_leaves(self) which returns 0 if the tree is empty and, otherwise, returns the result of adding the value of every leaf in the tree. For example, for a\_tree of the form:



the result of a\_tree.sum\_leaves() would be 5 + 7 + 6 = 18. Solution

```
def sum_leaves(self):
2
           return sum_leaves_aux(root);
3
   def sum_leaves_aux(current):
4
           if current is None:
5
                    return 0
6
            elif current.left is None and current.right is None:
7
                    return current.item
8
            else:
9
                    left = sum_leaves_aux(current.left)
10
                    right = sum_leaves_aux(current.right)
11
                    return left+right
```

## Exercise 4 \*

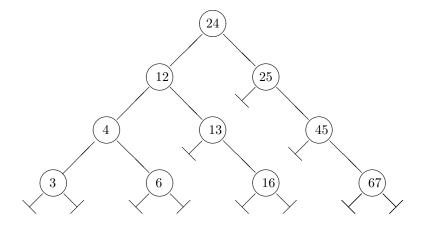
We want to extend the BinarySearchTree class defined in the lectures by adding a method find\_min(). This method returns the minimum key in the tree, or None if the tree is empty. In doing so, it does not modify the tree. The following code shows two failed attempts at an implementation of such method:

```
def find_min_1(self):
    return self.find_min_aux_1(self.root)

def find_min_aux_1(self, current):
```

```
if current is not None:
5
            return self.find_min_aux_1(current.left)
6
       else:
7
            return current
8
9
   def find_min_2(self):
10
       if self.root is None:
11
            return self.root
12
       else:
13
           return self.find_min_aux_2(root)
15
   def find_min_aux_2(self, current):
16
       if current.left is not None:
17
            return current
18
       else:
19
           return self.find_min_aux_2(current.left)
20
```

Consider a tree the\_tree with integer keys with the form:



- 1. Show the value of result after calling result = the\_tree.find\_min() for each definition above.
- 2. Provide a correct definition for the above method.

#### Solution

The first definition goes all the way down the leftmost branch and then returns null. The problem is that the condition for the if-then-else is current is not None rather than current.left is not None. Additionally, it returns current, rather than the key of the node.

The second definition stops right at the root node (since its left child is not empty) and thus returns a reference to the root node. The problem is that the THEN and ELSE branches of the if-then-else are swapped (or the condition negated). It also suffers from the same problem as the one before: it returns current rather than current.key

A correct definition is:

```
def find_min(self):
    if self.root is None:
        return None

def else:
    return self.find_min_aux(self.root)

def find_min_aux(self, current):
    if current.left is None:
        return current.key
else:
```

This method is linear (only one recursive call) and direct (calls itself). It is also tail recursive and can therefore be converted to a simple iteration without the need of a stack.

The value returned by this method for the tree given in the figure would be

### Exercise 5

Given a BST with numeric values and two numbers a and b, write down a function that returns a list with all items between a and b. The idea is to do this without visiting all elements, if possible. Solution

```
def tree_range(self, a, b):
            ans = []
2
            self._range(a, b, self.root, ans)
3
            return ans
5
   def _range(self, a, b, current, a_list):
7
            if current is None:
8
                     return
9
            if a < current.key:</pre>
10
                     self._range(a, b, current.left, a_list)
11
            if a <= current.key <= b:</pre>
12
                     a_list.append(current.key)
13
            if current.key < b:</pre>
14
                     self._range(a, b, current.right, a_list)
15
```

### Exercise 6

Given a BST with numeric values and a number k > 0, write down an algorithm that returns the k-largest element in the BST. For k = 1 it returns the largest element, for k = 2 the second largest, and so on. The idea is to do this without visiting all elements, if possible.

Solution

```
def k_largest(self, k):
           a_list = []
2
           self._k_largest(self.root, k, a_list)
3
           return a_list[-1]
4
   def _k_largest(self, current, k, a_list):
           if current is not None:
7
                    ans = self._k_largest(current.right, k, a_list)
                    if ans is not None:
9
                            return ans
10
                    a_list.append(current.key)
11
                    if len(a_list) == k:
12
                            return a_list
13
                    ans = self._k_largest(current.left, k, a_list)
                    if ans is not None:
15
                            return ans
16
```