

Peer Assisted Study Session

FIT2099 - Week 11
Monash University

Objectives

- Creating a Class and Sequence Diagram given a case study
- Explore code smells

Estimated Time

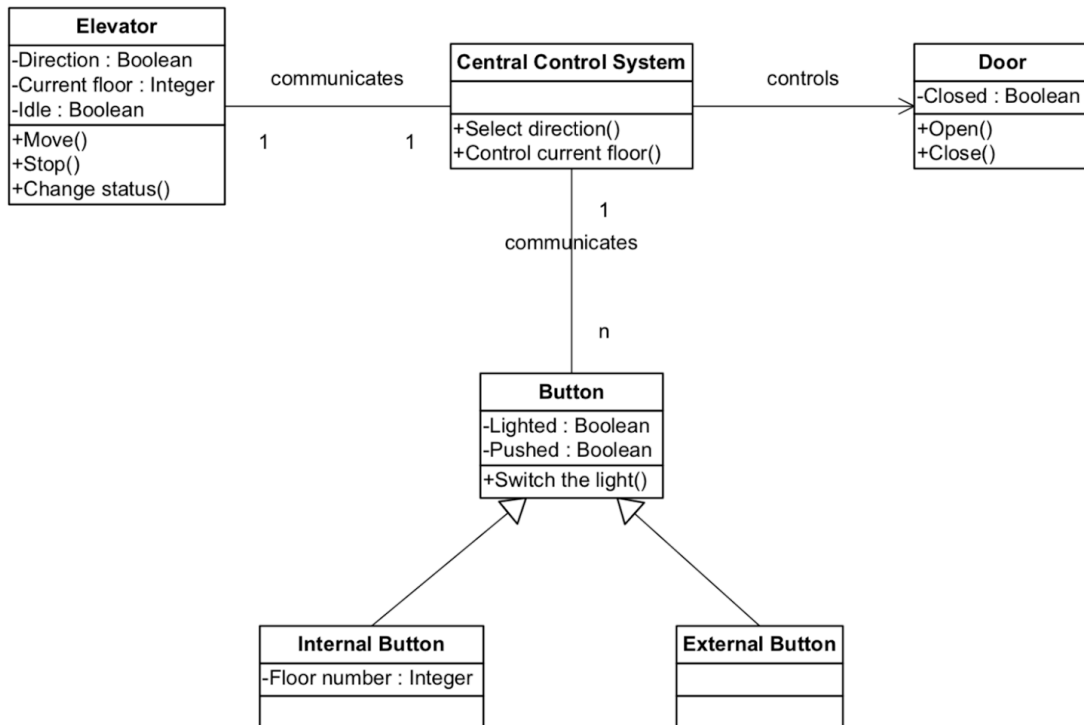
Question 1 (20 Minutes)

Question 2 (20 Minutes)

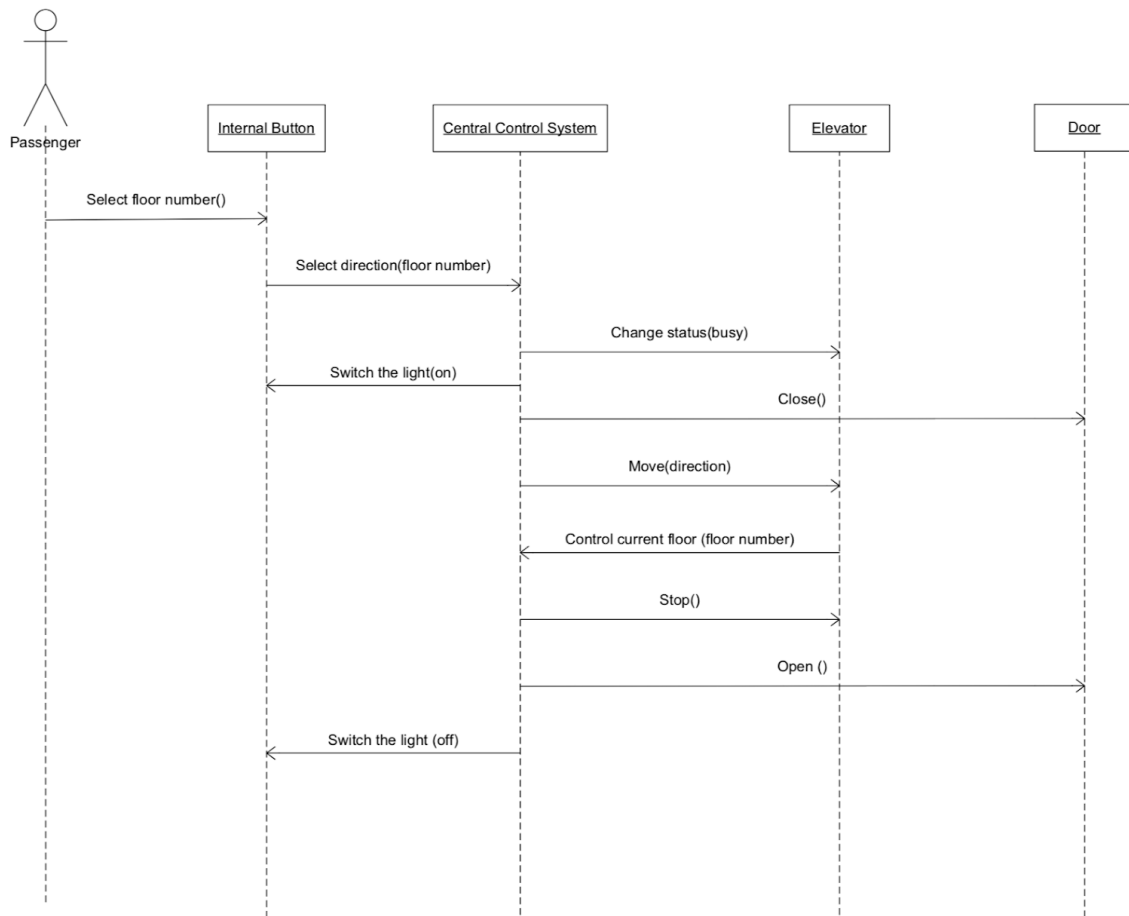
Question 3 (5 Minutes)

Questions

1. Create the **Class diagram** according to the functional requirements of the following elevator control system:
 - a. The elevator control system shall allow the passenger to call the elevator and to select the destination floor;
 - b. When the passenger pushes the external button (to call the elevator), or the internal button (to select the destination floor), the central control system switches the button light on;
 - c. When the passenger calls the elevator or selects the destination floor, the central control system opens/closes the elevator door;
 - d. When the passenger calls the elevator or selects the destination floor, the central control system moves/stops the elevator to/at the passenger call floor or to/at the passenger destination floor.
 - e. When the passenger leaves the elevator, the central control system switches the button light off.



2. According to the following description draw the **Sequence Diagram**
- The passenger pushes the destination floor button (internal button);
 - The internal button sends the system the order to select the direction (up/down);
 - The system changes the elevator status (from idle to busy);
 - The system switches the floor button (internal button) light on;
 - The system closes the elevator door;
 - The system moves the elevator according to the destination floor direction (up/down);
 - The elevator sends the system the order to control if the floor that the elevator is going to get through is the destination one;
 - The system stops the elevator at the destination floor;
 - The system opens the door at the destination floor;
 - The passenger moves outside the elevator;
 - The system switches the internal button off.



3. State which code smells are described by the following definitions
 - a. A method accesses the data of another object more than its own data - Feature Envy
 - b. A class contains many fields/methods/lines of code - Large Class
 - c. When a single change is made to multiple classes simultaneously - Shotgun Surgery
 - d. One class uses the internal fields and methods of another class - Inappropriate Intimacy
 - e. If a class performs only one action, delegating work to another class - Middle Man
 - f. Two code fragments look almost identical - Duplicate Code
 - g. More than three or four parameters for a method - Long Parameter List

- h. A class that contains only fields and crude methods for accessing them (getters and setters) - Data Class
 - i. When many changes are made to a single class - Divergent Change
- 4. Read this article (<https://scotch.io/bar-talk/s-o-l-i-d-the-first-five-principles-of-object-oriented-design>) and write down two points for each of the S.O.L.I.D principles.