```
> # acm.mpl (version 1.4, 27 Sept 2015)
> # - minor improvements over version 1.3 (details at end of file).
########
> # This code implements the ACM version of the Bohr model of the
> # atomic nucleus. The manuscript
> #
      "A computer code for calculations in the algebraic collective
> #
      model of the atomic nucleus"
> # by T.A. Welsh and D.J. Rowe [WR2015],
> # describes the mathematical foundations of the code, and also
> # serves as a manual. The manuscript (version 1.2) is available
  from
     http://arxiv.org/abs/1408.3824 (v2).
    (A slightly improved version 1.3 was submitted for publication;
> #
    this is being updated to version 1.4 following referees'
  comments.)
> # In brief, the code makes use of the SU(1,1) x SO(5) dynamical
> # group of the model, which enables the factorisation of states
> # into a direct product of radial states (with parameters anorm
> # and lambda) labelled by (nu), and SO(5) spherical harmonics,
> # labelled by (v,alpha,L,M).
> # We ignore the M throughout by dealing with reduced matrix
 elements.
> # The equation numbers, section numbers and tables referred to in
> # this file are those of the manuscript (version 1.4).
> # Note that the code makes use of Clebsch-Gordan coefficients
> # that are supplied in three zip archives. The files contained
 # in these archives should be unzipped and placed in a specific
> # directory stucture, as detailed in the manuscript.
> # Most of the calculations for the following paper [RWC2009] were
> # carried out using an earlier version of this code:
> #
      "Bohr model as an algebraic collective model"
     by D.J. Rowe, T.A. Welsh and M.A. Caprio,
     Phys. Rev. C79 (2009) 054304.
 # The model was formulated in previous publications:
> # A pretty full explanation in Chapter 4 of the book [RowanWood]
      Fundamentals of Nuclear Models: Foundational Models"
> #
> #
      by D.J. Rowe and J.L. Wood,
     World Scientific (Singapore), 2010.
 # An important precursor to this is the paper [Rowe2004]
      "A computationally tractable version of the collective model"
      by D.J. Rowe, Nucl. Phys. A 735 (2004) 372-392.
########
> # The code below is separated into eight parts:
> #
      1. Specification of global constants, and procedures that
> #
        can be used to set their values;
> #
      2. Procedures that pertain only to the radial (beta) space;
     3. Procedures that access the SO(5)>SO(3) Clebsch-Gordon
 coefficients;
     4. Procedures that pertain only to the spherical (gamma, Omega)
  space;
```

```
5. Procedures that obtain the internal representation of
 operators;
     6. Procedures that represent operators on the full (cross-
 product)
       Hilbert space;
> #
     7. Procedures that perform calculations on the full Hilbert
 space:
        diagonalisating, basis transforming, and data displaying.
>
> #
     8. Procedures that aid the production of the data for the
> #
       particular Hamiltonians considered in [RWC2009].
> # Note that in the few occasions that I've used Maple's 'simplify'
> # function (usually to simplify expressions containing surds or
 GAMMA),
> # I've explicitly used the 'sqrt' or 'GAMMA' argument.
> # This has been necessary for some combinations of Maple version
 with
> # linux kernel (e.g. incompatibility between Maple15 and linux
 kernel 3.4.6).
########
> # Extensive use is made of the LinearAlgebra library.
> # In particular, this provides the diagonalisation procedure that
 we use.
> with(LinearAlgebra):
#######
> ####----
                ----- Global Constants ---------
 ---####
########
> # Here are specified various constants.
> # They should not be altered by the user.
> # They are mainly used to signify certain operators.
> # Hamiltonians and other operators will be expressed in terms of
> # these values.
> ACM version:=1.4:
> # The following is a list containg the symbolic names for ten
> # that are the "basic" radial operators.
> # The way that they alter lambda is not fixed, but is determined
> # automatically.
> Radial_Operators:=[Radial_Sm, Radial_S0, Radial_Sp,
                  Radial b2, Radial bm2, Radial D2b, Radial bDb,
>
>
                  Radial b, Radial bm, Radial Db]:
> # They will eventually be exchanged for operators in which the
 shift
> # is specific. The first seven keep their names (for zero shift),
> # but each instance of the final three will be exchanged for a
> # symbolic name that indicates a shift by a shift of -1,0 or +1.
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> # The following lists will be used to achieve that.
> Radial pl:=[Radial b=Radial b pl,Radial bm=Radial bm pl,
               Radial Db=Radia Db_pl]:
>
 Radial ml:=[Radial b=Radial b ml, Radial bm=Radial bm ml,
>
               Radial Db=Radial Db ml]:
 Radial zl:=[Radial b=Radial b zl, Radial bm=Radial bm zl,
>
               Radial Db=Radial Db zl]:
 # The following indicates the SO(5) spherical harmonics for which
> # SO(5)>SO(3) Clebsch-Gordon coefficients are available,
> # and enables the v,alpha,L quantum numbers to be readily
> # obtained from the symbolic names.
 SpHarm Table:=table([
    SpHarm_010=[0,1,0],
>
    SpHarm 112=[1,1,2],
    SpHarm_212=[2,1,2], SpHarm_214=[2,1,4],
SpHarm_310=[3,1,0], SpHarm_313=[3,1,3], SpHarm_314=[3,1,4],
SpHarm_316=[3,1,6],
>>>>>>>>
    SpHarm_412=[4,1,2], SpHarm_414=[4,1,4], SpHarm_415=[4,1,5],
    SpHarm_416=[4,1,6], SpHarm_418=[4,1,8],
    SpHarm_512=[5,1,2], SpHarm_514=[5,1,4], SpHarm_515=[5,1,5],
    SpHarm_516=[5,1,6], SpHarm_517=[5,1,7], SpHarm_518=[5,1,8],
    SpHarm 51A=[5,1,10],
    SpHarm_{610}=[6,1,0], SpHarm_{613}=[6,1,3], SpHarm_{614}=[6,1,4],
    SpHarm_{616}=[6,1,6], SpHarm_{626}=[6,2,6], SpHarm_{617}=[6,1,7],
    SpHarm_618=[6,1,8], SpHarm_619=[6,1,9], SpHarm_61A=[6,1,10],
>
    SpHarm_61C=[6,1,12]
> 1):
> # Form a list of the available symbolic names in this table.
> SpHarm_Operators:=map(op,[indices(SpHarm_Table)]):
> # We also make use of SpDiag sqLdim and SpDiag sqLdiv which
> # denote operators represented by diagonal matrices with entries
> # (-1)^{L_i}*sqrt(2L_i+1)
> # and (-1)^{L_i}/sqrt(2L_i+1) respectively.
> Spherical_Operators:=[op(SpHarm_Operators),SpDiag_sqLdim,
  SpDiag sqLdiv]:
> # The four operators
          pi, [pi x pi]_{v=2,L=2}, [pi x pi]_{v=2,L=L}, [q x pi x pi]
   \{v=3, L=\bar{0}\}
> # intrinsically affect the whole product space:
> Xspace_Operators:=[ Xspace_Pi, Xspace_PiPi2, Xspace_PiPi4,
  Xspace PiqPi ]:
> # The following quad op specifies, in internal format, the
  quadrupole
> # operator. quadRigid op is more appropriate for rigid-beta models.
> quad op:=[ [Convert 112, [Radial b,SpHarm 112]] ]:
> quadRigid_op:=[ [Convert_112, [SpHarm_112]] ]:
```

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> # The following provide useful conversion factors from the SO(5)
> # spherical harmonics to more physically relevant operators;
> # see Table IV.
> # (Note that often (e.g. by RepSO5 Y rem), the operator will be
  represented
> # with the 4*Pi already incorporated - and the FourPi should be
  cancelled).
> # Note that evalf will need to be used somewhere further down the
  line
> # to convert from these symbolic values to actual floating point
  values.
> FourPi:=4*Pi;
> Convert 112:=FourPi/sqrt(15);
                                     # multiplies Y112 to get Q
> Convert 212:=-FourPi*sqrt(2/105);
                                    # multiplies Y212 to get [QxQ]_
  (L=4)
> Convert_310:=FourPi/3;
                                     # multiplies Y310 to get cos(3*
  gamma)
> Convert 316:=FourPi/3*sqrt(2/35);
                                    # multiplies Y316 to get
[QxQxQ]_(L=6)
> Convert_610:=2*FourPi/sqrt(15);  # multiplies Y610 to get [3*cos
  (3*gamma)+1
> Convert_red:=1/FourPi;
                          # converts ME SO5red to
  < v3 | | | v2 | | | v1 >
#######
> # The following procedure definitions determine functions used for
  displaying
> # the transition rates and amplitudes (the particular procedures in
  force at
> # a given time are stored in the global variables glb rat fun &
  glb_amp_fun).
> # These are as listed in Table V.
> # In addition to the matrix element Mel, they make use of the
  angular
> # momenta of the intitial state Li, and final state Lf.
> # (Maple doesn't allow me to specify a delimiting fourth argument $
  here!)
> # In the first of these procedures, the value of glb rat TRopAM
  (default 2),
> # is used to access the appropriate SO(3) CG coefficient:
> # glb rat TRopAM is the known angular momentum of the transition
  operator.
> quad amp fun:=proc(Li,Lf,Mel)
    global glb rat TRopAM;
    Mel*CG_SO3(Li,Li,glb_rat_TRopAM,Lf-Li,Lf,Lf)
> end;
> mel amp fun:=proc(Li,Lf,Mel)
   Mel*sqrt(2*Lf+1)
> end;
> unit_amp_fun:=proc(Li,Lf,Mel)
   MeI
> end;
> quad rat fun:=proc(Li,Lf,Mel)
```

```
Mel^2*dimSO3(Lf)/dimSO3(Li)
> end;
> mel rat fun:=proc(Li,Lf,Mel)
   Mel^2*dimSO3(Lf)
> end;
> unit rat fun:=proc(Li,Lf,Mel)
    Me1^2
> end;
> # The following was described in a previous version
> mix amp fun:=proc(Li,Lf,Mel)
    global glb rat TRopAM;
    Mel*gen amp mul(Li,Lf,glb rat TRopAM)
> end;
> gen amp mul:=proc(Li,Lf,Lt,$)
    if Li=Lf then CG SO3(Lf,Lf,Lt,O,Lf,Lf)
>
>
    else sqrt(2*Lf+1)
>
    fi:
> end;
> # The following procedure definitions determine functions used for
> # determining lambda as a function of seniority v
> # (the particular procedure in force at a given time is stored
     in the global variable glb lam fun: this is only accessed
     in the functions RepXspace Twin, RepXspace Pi, RepXspace PiPi,
> #
     RepXspace PiqPi).
> \# The first \overline{t}hree are as listed in Table VI.
> # These functions return lambda_v-lambda_0 which must be an
  integer.
> # Analytic matrix elements result if the returned integer is of the
> # same parity as v (see Section 5.1).
> lambda fix fun:=proc(v::nonnegint)
                                        # for fixed lambda
>
    0
> end;
                                        # for SHO lambda variation
> lambda sho fun:=proc(v::nonnegint)
>
> end;
> lambda_acm_fun:=proc(v::nonnegint)
                                      # for lambda varying with
 parity of v
    irem(v,2)
> end;
> lambda_jig_fun:=proc(v::nonnegint)
                                      # A little mixture, used for
  testing
    if v=0 then
>
      0
>
    else
>
      2-irem(v,2)
>
> end;
> # Further procedures of a similar nature may be obtained using the
> # following procedure, which returns the name of a procedure that
>
 # itself returns the nearest integer to
       sqrt((v+3/2)^2 + C) - sqrt(9/4 + C)
```

```
> # of the same partity as v.
> # This is described in Appendix B.3.
> lambda davi fun:=proc(C::constant)
    local difffun:
      difffun:=proc(v::nonnegint) option operator,arrow;
>
>
         local diffint:
> > > >
         diffint:=floor(sqrt((v+1.5)^2+C)-sqrt(2.25+C)):
         if type(diffint-v,odd) then
           diffint+1:
         else
           diffint:
>
         fi:
      end:
     difffun:
> end:
> # We supply our own version of the square root that has `procedure`
> # It is necessary to use such a procedure to pass as an argument
> # when the type is being tested, because sqrt itself is not a
   procedure`!
> # glb amp sft fun:=sqrt:
> sqrt fun:=proc(sft)
   sqrt(evalf(sft)):
> end;
########
> # The SO(5)>SO(3) CG coefficients are initially obtained from
  external files.
> # The value of the Maple variable SO5CG directory determines the
  directory
> # below which are to be found files containing SO(5)>SO(3) CG
  coefficients.
> # It may be specified at the start of a worksheet.
> # Or, if a acm-user.mpl file is used, it may be specified there.
> # A sample definition is (the final "/" is necessary):
        SO5CG_directory:="/home/username/maple/acm/so5cg-data/": #
> #
  sample
> # The procedure call
        show CG file(2,3,1,0,5):
                                   # test
> # would test the directory specified in S05CG directory
> # (it is used by the procedure show CG file), and, somewhat, the
  data
> # therein (it should return two values: 0.522,0.431).
> # The following defines a table wherein the SO(5)>SO(3) Clebsch-
  Gordon
> # coefficients will be stored in memory. This table is intially
  empty.
> # The table is loaded from external files, as required.
> # For a particular (v1, v2, a2, L2, v3), this is done by calling
> # load CG table(v1, v2, a2, L2, v3).
> # When present, the SO(5)>SO(3) CG coefficient is given by
```

```
> # CG coeffs[v1,v2,a2,L2,v3][a1,L1,a3,L3].
> CG coeffs:=table():
> # To examine which (v1,v2,a2,L2,v3) have been loaded, we can use:
      indices(CG coeffs);
> # Intially, of course, this table will be empty.
########
> # The following determine values used to set the defaults for how
 the
> # transition rates and amplitudes of the quadrupole operator are
> # displayed by the procedures Show Rats and Show Amps.
> def rat desg:="transition rates":
> def_rat_format:=" B(E2: %s) = %s":
> def_amp_desg:="transition amplitudes":
> def amp format:=" Amp( %s ) = %s":
> # If the Show_Mels procedure is used directly (Show_Rats and
> # Show_Amps call Show_Mels), the following two values can be used
> # (in fact, they are used by default).
> # These can also be used for the rates and amplitudes of other
 operators,
> # if the user hasn't defined anything else.
> def_mel_desg:="matrix elements":
> def mel format:=" ME( %s ) = %s":
#######
> # The data that is produced by the main procedures is displayed
> # according to the values of various global parameters.
> # These are listed here, along with some initial values.
> # The values here should not be set directly, but by using the
> # ACM_set_ routines below.
 # Below, we use the ACM_set_defaults procedure which calls all
 # of the ACM_set_ procedures to set default values, overriding
> # the values given here.
 # (it may also be convenient to call ACM_set_ procedures from
     a file (acm-user.mpl) and read that into a Maple session.)
> # The following store the current factors used to divide
> # eigenvalues, transition rates and amplitudes displayed
> # respectively by the procedures Show_Eigs(), Show_Rats() and
> # Show Amps(); and via these, by the procedures ACM Scale()
> # and \( \overline{A}CM \) Adapt():
> glb eig sft:=1.0:
> glb rat sft:=1.0:
> glb amp sft:=1.0:
> # The following store the precision for floating point values that
> # are displayed by the procedures Show_Eigs(), Show_Rats() and
> # Show_Amps(); and via these, by the procedures ACM_Scale()
> # and \( \overline{A}CM \) Adapt():
> glb rel pre:=2:
> glb_rel_wid:=7:
```

```
> glb low pre:=4:
> # The following store the maximal number of entries for horizontal
> # lists of eigenvalues, transition rates and amplitudes that are
> # respectively displayed by the procedures Show_Eigs(), Show_Rats()
> # and Show_Amps(); and via these, by the procedures ACM Scale()
> # and ACM Adapt():
> glb_eig_num:=4:
> glb_rat_num:=4:
> glb amp num:=4:
> # The following specify how ACM Adapt() determines the scale factor
> # glb eig sft. This factor is determined such that the energy of
> # the (glb_eig_idx)th state of AM glb_eig_L comes out to be
  glb_eig_fit.
> glb_eig_fit:=6.0:
> glb eig L:=2:
> glb_eig_idx:=1:
> # The following specify how ACM_Adapt() determines the scale factor
> # glb rat sft. This factor is determined such that the transition
  rate
> # from the (glb rat 1dx)th state of AM glb eig L1 to the
> # (glb_rat_2dx)th state of AM glb_eig_L2 comes out to be
  glb_rat_fit.
> glb rat fit:=100.0:
> glb_rat_L1:=2:
> glb rat L2:=0:
> glb_rat_1dx:=1:
> glb_rat_2dx:=1:
> # The following specifies a procedure which determines the basis
  type.
> # This is a function which gives the value of lambda_v-lambda_0.
> glb lam fun:=lambda acm fun:
> # The following store the current transition operator and its
> # angular momentum.
> # The former is the operator for which transition rates and
> # amplitudes are calculated in the procedures ACM_Scale() and
  ACM Adapt().
> # The latter is used in two (minor) ways:
      1. by Show Mels() (via Show_Rats & Show_Amps) so that only
  those
> #
         lists for which |Lf-Li| <= glb rat TRopAM are
> #
         output, for otherwise the MEs are zero;
>
      2. in a couple of the predefined procedures above
         (mix_amp_fun & quad amp fun).
> glb rat TRop:=quad op:
> glb rat TRopAM:=2:
> # The following determine how "transition rates" are displayed in
 the
> # procedure Show_Rats (which is called by ACM_Scale and ACM_Adapt).
> # The first specifies the formula used, the second the format used
  to
> # display each value, the third the phrase used to designate the
```

```
values.
> # (e.g. "transition rates")
> qlb rat fun:=quad rat fun:
> glb rat format:=def rat format:
> glb_rat_desg:=def_rat_desg:
> # The following determine how "transition rates" are displayed in
 the
> # procedure Show_Amps (which is called by ACM_Scale and ACM Adapt).
> # The first specifies the formula used, the second the format used
> # display each value, the third the phrase used to designate the
> # (e.g. "transition amplitudes")
> glb_amp_fun:=quad_amp_fun:
> glb_amp_format:=def_amp_format:
> glb amp desg:=def amp desg:
> # The following specifies the function by which the scaling factor
> # for transition amplitudes (glb_amp_sft) is obtained from that
> # (glb_rat_sft) for transition rates:
> glb amp sft fun:=sqrt:
> # The following determines how the matrix element labels are
  displayed:
> glb tran format:="%s(%s) -> %s(%s)":
> glb tran fill:="#":
> # The following store the lists of transition rate and transition
  amplitude
> # designators (each initially empty):
> glb rat lst:=[]:
> glb amp lst:=[]:
> # The following flag indicates whether, in ACM Scale, ACM Adapt
* and Show Eigs, eigenvalues are displayed relative to their
> # lowest value (true), or absolute (false).
> glb eig rel:=true:
> # The following parameter, if positive, specifies a temporary
> # increase to the size of the radial space, to improve accuracy
> # of radial reps.
> # It is used only by the procedure RepXspace Twin (which is called
> # by RepXspace).
> glb_nu_lap:=0:
########
> # We now give a set of procedures that specify values of the above
> # parameters. The last of these, ACM_set_defaults, uses the others
> # to set values for all of the above parameters.
> # In each of these procedures, if the final passed argument is 1
> # then the procedure prints out a brief description of its effect.
```

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> # The return value contains the now current values of all the
> # parameters that the procedure can set.
> # The following sets the values of glb eig sft, glb rat sft,
  glb amp sft
> # Note that the scaling factor qlb amp sft is obtained from
  glb rat sft
> # using the procedure given by glb amp sft fun.
 ACM_set_scales:=proc(eig_sft::constant,rat_sft::constant,
                         show::integer:=1,$)
>
        global glb_eig_sft,glb_rat_sft,glb_amp_sft,glb amp sft fun;
>
        npassed>0 then
>
      glb_eig_sft:=evalf(eig_sft);
>
    fi:
>
        npassed>1 then
>
      glb_rat_sft:=evalf(rat_sft);
    fi:
    glb_amp_sft:=glb_amp_sft_fun(glb_rat_sft); #default is square
  root
    ACM_show_scales(show):
> end;
> # The following displays and returns the values of the scaling
> # glb_eig_sft, glb_rat_sft, glb_amp_sft.
> ACM show scales:=proc(show::integer:=1,$)
        global glb_eig_sft,glb_rat_sft,glb_amp_sft,
>
>
                glb_rat_desg,glb_amp_desg:
>
    if show>0 then
>>>>>>
      printf("Relative eigenenergies to be multiplied by %f;\n",
                    evalf(1/glb eig sft));
      printf("\"%s\" to be multiplied by %f;\n",
      glb_rat_desg,evalf(1/glb_rat_sft));
printf("\"%s\" to be multiplied by %f.\n",
                    glb_amp_desg,evalf(1/glb_amp_sft));
    fi:
    [glb_eig_sft,glb_rat_sft,glb_amp_sft]:
> end;
> # The following sets glb_amp_sft_fun, and returns NULL:
 ACM set sft fun:=proc(amp fun::procedure:=glb amp sft fun,
>
                            show::integer:=1,$)
>
      global glb_amp_sft_fun,glb_amp_desg;
>
    glb_amp_sft_fun:=amp_fun;
    if show>0 then
>>>>>
        printf("\"%s\" scaling factor calculated"
                      using the procedure: \"%a\".\n",
                       glb_amp_desg,
                       glb_amp_sft_fun):
    fi:
    glb_amp_sft_fun:
```

```
> end;
> # The following sets the values of glb_rel_pre, glb_rel_wid, and
  glb_low_pre
> ACM_set_output:=proc(rel_pre::nonnegint,rel_wid::nonnegint,
  low pre::nonnegint,
                         show::integer:=1,$)
>
      global glb_low_pre,glb_rel_wid,glb_rel_pre;
>
       _npassed>0 then
>
      glb_rel_pre:=rel_pre;
>
    fi:
>
>
>
>
    if
        npassed>1 then
      glb rel_wid:=rel_wid;
        _npassed>2 then
>
      glb_low_pre:=low_pre;
>
    fi:
>
    if show>0 then
    printf("%d decimal places for each displayed value, \n",
  glb_rel_pre);
    printf("%d total digits for each displayed value, \n", glb rel wid)
    printf("except %d decimal places for lowest (absolute)
  eigenvalue.\n",
                                                            glb_low_pre)
    fi:
    [glb_rel_pre, glb_rel_wid, glb_low_pre]:
 # The following sets the values of glb_eig_num, glb_rat_num, and
> # glb_amp_num. For simplicity, the latter two are set equal.
 ACM set listln:=proc(eig num::nonnegint,rat num::nonnegint,
                         show::integer:=1,$)
>
        global glb_eig_num,glb_rat_num,glb_amp_num;
    if npassed>0 then
>
      glb eig num:=eig num;
>
    fi:
>
        npassed>1 then
>
      glb_rat_num:=rat_num;
>
      glb_amp_num:=rat_num;
>
    fi:
>
    if show>0 then
    printf("Display lowest %d eigenvalue(s) at each L.\n",
  glb_eig_num);
    \overline{printf}("Display lowest %d rate/amplitude(s) in each list.\n",
  glb rat num);
    fī:
    [glb_eig_num, glb_rat_num, glb_amp_num]:
 end;
  # The following sets the boolean value of glb_eig_rel.
 ACM set datum:=proc(datflag::nonnegint:=1,
```

```
>
                         show::integer:=1,$)
        qlobal glb eig_rel:
>
>
    glb eig rel:=evalb(datflag>0):
    if show>0 then
>
>>>>>
      if glb eig rel then
        printf("Eigenvalues displayed relative to minimal value.\n")
        printf("Absolute eigenvalues displayed.\n")
>
    fi:
    glb_eig_rel:
> end;
> # The following sets the values of glb_eig_fit, glb_eig_L,
  glb_eig_idx,
> # which are used by ACM Adapt to determine the factor glb eig sft.
 ACM_set_eig_fit:=proc(eig_fit::constant:=glb_eig_fit,
                         eig_L::nonnegint:=glb_eig_L,
>
                         eig_idx::posint:=1, show::integer:=1,$)
>
        global glb_eig_fit, glb_eig_L, glb_eig_idx;
>
    glb eig fit:=evalf(eig fit);
    glb_eig_L:=eig_L;
>
    glb_eig_idx:=eig_idx;
    if show>0 then
>
      printf("In ACM_Adapt, the scaling factor for relative
  eigenvalues
             "is chosen such that \ for the \d(\d) state is
  %f\n",
                                          glb_eig_L,glb_eig_idx,
  glb_eig_fit);
    [glb_eig_fit, glb_eig_L, glb_eig_idx]:
> end;
> # Similarly, the following sets the values of
         glb rat fit, glb rat L1, glb rat 1dx, glb rat L2,
  glb_rat_2dx:
> # which are used by ACM Adapt to scale the transition rates output.
 ACM_set_rat_fit:=proc(rat_fit::constant:=glb_rat_fit,
>
                         rat L1::nonnegint:=glb rat L1,
>>>>>
                         rat L2::nonnegint:=glb rat L2,
                         rat ldx::posint:=1,
                         rat 2dx::posint:=1,
                         show::integer:=1,$)
        local tran_fmat,rat_fmat,rat_this:
>
        global glb rat fit, glb rat L1, glb rat 1dx, glb rat L2,
  glb rat 2dx,
>
               glb_rat_format, glb_rat_desg, glb_tran_format:
      glb_rat_fit:=evalf(rat_fit);
      glb_rat_L1:=rat_L1;
>
      glb_rat_L2:=rat_L2;
>
      glb_rat_1dx:=rat_1dx;
```

```
>
      glb rat 2dx:=rat 2dx;
>
    if show>0 then
    # Change the %s specifications in glb_tran_fmat to "%d" for
  integers.
      tran_fmat:=sprintf(glb_tran_format,"%d","%d","%d","%d"):
      rat_fmat:=sprintf(glb_rat_format,tran_fmat,"%f"):
>
>
      rat_this:=sprintf(rat_fmat,glb_rat_L1,glb_rat_ldx,
>
                                glb_rat_L2,glb_rat_2dx,glb_rat_fit):
>
      printf("In ACM Adapt, the scaling factor for \"%s\" "
>
                                  "is chosen such that \n%s \n",
>
             glb_rat_desg,rat_this);
    fi:
    [glb_rat_fit, glb_rat_L1, glb_rat_L2, glb_rat_ldx, glb_rat_2dx]:
> end;
> # The following three functions respectively set, augment or
  display the
> # list rat_lst, which determines which transition rates are flagged
> # for display. If no argument is given for the first two, an empty
  list
> # is assumed.
> ACM_set_rat_lst:=proc(rat_lst::list(list(integer)):=[],$)
      global glb_rat_lst;
    glb rat lst:=[];
    ACM add rat lst(rat lst):
> end;
> #
> ACM add rat lst:=proc(rat lst::list(list(integer)):=[],$)
      local rat ent;
>
      global glb rat lst;
>
    for rat ent in rat 1st do
>
      if nops(rat_ent)>5 then
  printf(" Bad transition rate specification: %a\n",rat_ent):
>
>
      else
>
        glb_rat_lst:=[op(glb_rat_lst),rat_ent]:
>
      fi:
>
    od:
    return nops(glb_rat_lst);
> end;
> #
> ACM show rat lst:=proc(show::integer:=1,$)
        local rate_ent,rat_format4,rat_format5;
>
>
        global glb rat lst,glb tran format,glb rat desg;
>
    if show>0 then
>
      if nops(glb rat lst)>0 then
        rat format4:=sprintf(glb tran format, "%d", "%d", "%d", "%d"):
>
```

```
printf("Following \"%s\" are set to be displayed:\n",
  glb rat desg):
        for rate ent in glb_rat_lst do
          if nops(rate_ent)=4 or (nops(rate_ent)=5 and rate_ent[5]=0)
  then
              printf("
>
>>>>>
              printf(rat format4,
              rate_ent[1], rate_ent[3], rate_ent[2], rate_ent[4]):
printf("\n"):
          elif nops(rate_ent)=5 then
    printf(" "):
              >
>
              printf(rat_format5, rate_ent[1], rate_ent[5], rate_ent
  [3],
                                   rate_ent[2], rate_ent[5], rate_ent
  [4]):
              printf("\n"):
>
>
          elif nops(rate ent)=3 then
              rat_format5:=sprintf(glb_tran_format, "%d", "j_i", "%d",
  "%d"):
              printf("
>
>
              printf(rat_format5, rate_ent[1], rate_ent[2], rate_ent
  [3]):
>
              printf("\n"):
>
          elif nops(rate_ent)=2 then
    printf(" "):
>
              printf("
>
              rat_format5:=sprintf(glb_tran_format, "%d","j_i","%d",
  "j_f"):
              printf(rat_format5, rate_ent[1], rate_ent[2]):
printf("\n"):
> > >
          printf("
                          ):
              rat_format5:=sprintf(glb_tran_format, "L_i","j_i","%d",
>
  "j_f"):
>
              printf(rat format5, rate ent[1]):
>
          elif nops(rate_ent)=0 then
>
              printf("
>
              printf(glb_tran_format, "L_i","j_i","L_f","j_f"):
>
              printf("\n"):
>
          fi
>
        od
>
      else
        printf("Currently, no \"%s\" are set to be displayed.\n",
  glb_rat_desg):
      fi:
    fi:
    return glb_rat_lst;
 end;
> # The following three functions respectively set, augment or
  display the
> # list amp_lst, which determines which transition amplitudes are
  flagged
> # for display. If no argument is given for the first two, an empty
  list
 # is assumed.
 ACM_set_amp_lst:=proc(amp_lst::list(list(integer)):=[],$)
```

```
>
      global glb amp lst;
>
    glb amp lst:=[];
    ACM_add_amp_lst(amp_lst):
  end;
> #
 ACM_add_amp_lst:=proc(amp_lst::list(list(integer)):=[],$)
>
      local amp ent;
>
      global glb_amp_lst;
>
    for amp ent in amp 1st do
>
      if nops(amp_ent)>5 then
        printf(" Bad amplitude specification: %a\n",amp ent):
>
>
>
        glb_amp_lst:=[op(glb_amp_lst),amp_ent]:
>
      fi:
    od:
    return nops(glb_amp_lst);
  end;
> #
 ACM show amp lst:=proc(show::integer:=1,$)
        local amp ent,amp format4,amp format5;
>
        global glb_amp_lst,glb_tran_format,glb_amp_desg;
    if show>0 then
>
      if nops(glb amp lst)>0 then
        amp_format4:=sprintf(glb_tran_format,"%d","%d","%d","%d"):
>
        printf("Following \"%s\" are set to be displayed:\n",
  glb_amp_desg):
        for amp ent in glb amp lst do
          if nops(amp_ent)=4 or (nops(amp_ent)=5 and amp_ent[5]=0)
  then
              printf("
>
                        "):
>>>>>>
              printf(amp format4,
              amp_ent[1], amp_ent[3], amp_ent[2], amp_ent[4]):
printf("\n"):
          elif nops(amp_ent)=5 then
    printf(" "):
              printf(amp format5, amp_ent[1], amp_ent[5], amp_ent[3],
>
                                  amp_ent[2], amp_ent[5], amp_ent[4])
              printf("\n"):
> > > >
          elif nops(amp_ent)=3 then
              printf("
                        "):
              >
              printf(amp_format5, amp_ent[1], amp_ent[2], amp_ent[3])
>
              printf("\n"):
>
          elif nops(amp_ent)=2 then
                        "):
>
              printf("
              amp_format5:=sprintf(glb_tran_format,
```

```
>
                                "%d","j i","%d","j f"):
               printf(amp_format5, amp_ent[1], amp_ent[2]):
               printf("\n"):
>>>>>>>>>
          elif nops(amp_ent)=1 then
              printf("
                         "):
               printf(amp_format5, amp_ent[1]):
          elif nops(amp_ent)=0 then
    printf(" "):
               printf(glb_tran_format, "L_i", "j_i", "L_f", "j f"):
               printf("\n"):
>
           fi
>
        od
>
      else
        printf("Currently, no \"%s\" are set to be displayed.\n",
  glb_amp_desg):
      fi:
>
    fi:
    return glb_amp_lst;
 end;
> # The following specifies the transition rate operator
  glb_rat TRop.
 # It also attempts to determine its angular momentum
  glb_rat_TRopAM.
 ACM set transition:=proc(TR op::list(list):=glb rat TRop,
>
                             show::integer:=1,$)
>
      local rat AM:
>
      global glb_rat_TRop,glb_rat_TRopAM,glb_rat_desg;
    glb_rat_TRop:=TR_op;
>
>
    rat AM:=Op AM(TR op):
>
    qlb rat TRopAM:=abs(rat AM): # this is largest value of AM, if
  LC.
    if show>0 then
        printf("In ACM_Scale and ACM_Adapt, \"%s\" "
printf("In ACM_Scale and ACM_Adapt, transition matrix
>
>
  elements
                    "now calculated for the operator:\n",glb_rat_desg)
>
        print( glb_rat_TRop):
>
        if rat AM>=0 then
>
          printf("(This has angular momentum %a).\n\n",rat AM):
>
>
>
          printf("(This has indeterminate angular momentum: "
                                      "maximum %a).\n\n",-rat_AM):
>
        fi:
    fi:
    [glb_rat_TRop,glb_rat_TRopAM]:
  end;
  # The following sets glb_rat_fun, glb_rat_format, and glb_rat_desg
  # which determine how "transition rates" are displayed in the
```

```
> # procedure Show_Rats (which is called by ACM_Scale and ACM_Adapt).
> # These values are displayed if the final fourth argument is 1
  (default).
 ACM_set_rat_form:=proc(rat_fun::procedure:=glb_rat_fun,
                             rat format::string:=qlb rat format,
>
                             rat desg::string:=glb_rat_desg,
>
>
                             show::integer:=1,$)
        global glb rat fun, glb rat format, glb rat desg,
  glb_tran_format;
        local tran fmat1;
    glb rat fun:=rat fun:
    glb rat format:=rat format:
    glb rat desg:=rat desg:
    if show>0 then
>
      printf("ACM Scale and ACM Adapt now set to display \"%s\"
  first.\n",
>
                   glb_rat_desg):
      printf("These are calculated from the (alternative reduced)
  transition'
                  matrix elements\nusing the procedure: \"%a\".\n",
>
>
                   glb rat fun):
      tran_fmat1:=sprintf(glb_tran_format,"L_i","j_i","L_f","j_f");
      printf("Each will be output using the format:\n
printf(glb_rat_format, tran_fmat1, "*"):
printf("\n");
>
>
>
>
    fi:
    [glb_rat_fun,glb_rat_format,glb_rat_desg]:
 end;
> # The following sets glb_amp_fun, glb_amp_format, and glb_amp_desg
> # which determine how "transition amplitudes" are displayed in the
> # procedure Show_Amps (which is called by ACM_Scale and ACM_Adapt).
> # These values are displayed if the final fourth argument is 1
  (default).
 ACM set amp form:=proc(amp fun::procedure:=glb amp fun,
>
                             amp_format::string:=glb_amp format,
>
                             amp desg::string:=glb amp desg,
>
                             show::integer:=1,$)
        global glb_amp_fun,glb_amp_format,glb_amp_desg,
  glb_tran_format;
        local tran fmat1;
    glb amp fun:=amp fun:
    glb_amp_format:=amp_format:
>
    glb amp desg:=amp desg:
>
    if show>0 then
      printf("ACM_Scale and ACM_Adapt now set to display \"%s\"
>
  second. \n",
>
                   glb_amp_desg):
      printf("These are calculated from the (alternative reduced)
  transition'
                " matrix elements\nusing the procedure: \"%a\".\n",
```

```
>
                    glb amp fun):
      tran_fmat1:=sprintf(glb_tran_format,"L_i","j_i","L_f","j_f");
printf("Each will be output using the format:\n ");
printf(glb_amp_format,tran_fmat1,"*"):
printf("\n");
>
>
>
>
     [glb_amp_fun,glb_amp_format,glb_amp_desg]:
> # The following specfies the "basis type" procedure glb lam fun.
> # (see also next procedure).
 ACM set lambda fun:=proc(lambda fun::procedure, show::integer:=1,$)
       global glb lam fun;
>
    glb lam fun:=lambda fun:
>
    if show>0 then
>
         printf("lambda values calculated from v using the "
>
                        'procedure: \"%a\",\n", glb_lam_fun):
    fi:
    glb lam fun:
> end;
> # The following uses the above procedure to set glb lam fun to one
  of
> # four particular basis types, using procedures defined elsewhere.
> # These basis types are those specified in (63), (61), (62), (B17)
  # For choice=0, lambda_v=lambda_0,
         choice=1, lambda_v=lambda_0 + v,
choice=2, lambda_v=lambda_0 + (v mod 2),
choice=3, lambda_v=lambda_0 + "integer Davidson variation",
>
>
>
>
  # the latter obtained using lambda davi fun().
 # The second argument is used only if the first is 3.
  ACM_set_basis_type:=proc(choice::nonnegint, abeta0::constant:=0.0,
                                                            show::integer:=1,
  $)
>
    local new fun:
>
    global glb lam_fun, lambda_fix_fun, lambda_sho_fun,
lambda acm fun, lambda jig fun:
    if choice=0 then
       if show>0 then
         printf("Using the constant lambda basis.\n"):
       ACM set lambda fun(lambda fix fun,0):
    elif choice=1 then
       if show>0 then
         printf("Using the harmonic oscillator basis with "
                     "lambda v = lambda 0 + v.\n"):
       ACM set lambda_fun(lambda_sho_fun,0):
    elif choice=2 then
       if show>0 then
         printf("Using the ACM parity basis.\n"):
       ACM set lambda fun(lambda acm fun,0):
    elif choice=3 then
```

```
>
      if show>0 then
        printf("Using integer Davidson basis for potential with "
>>>>>>
                "minimum at %a (dimensionless).\n",abeta0):
      new_fun:=lambda_davi_fun(abeta0^4):
      ACM set lambda fun(new fun,0):
      error "There is no basis %1 defined!", choice:
>
> end;
> # For the currently defined basis stored in glb lam fun, the
  following
> # returns lambda v-lambda 0 for v=vmin...vmax.
> ACM show lambda fun:=proc(vmin::nonnegint:=0,vmax::nonnegint:=10)
    global glb lam fun;
>
    [seq(glb_lam_fun(v), v=vmin..vmax)]:
> end;
> # Following tests that lambda only shifts by +/-1 as we change v,
> # returning boolean true if so, false if not.
> # (This procedure is not used elsewhere.)
    ACM_test_lambda_fun:=proc(vmin::nonnegint,vmax::nonnegint)
>
>
      local \overline{v}, lam, lamv:
> > > > > >
      global glb lam fun:
      lam:=glb lam fun(vmin):
      for v from vmin+1 to vmax do
        lamv:=glb_lam_fun(v):
        if lamv-lam=1 or lamv-lam=-1 then
          lam:=lamv:
>
        else
>
          return false:
>
        fi:
>
      od:
>
      true:
 # end;
> # The following procedure calls the above procedures to set the
> # default values for all of the global parameters described above.
> # Note that the location of the SO(5)>SO(3) Clebsch-Gordon
  coefficients
> # must also be specified somewhere by setting the variable
  SO5CG directory.
> ACM set defaults:=proc(show::integer:=1)
>
    ACM_set_output(2,7,4,show):
    ACM_set_listln(4,4,show):
>
>
    ACM_set_datum(1, show):
>
    ACM_set_basis_type(2,0.0,show):
>
    ACM_set_transition(quad_op,show):
    ACM_set_rat_form(quad_rat_fun,def_rat_format,def_rat_desg,show):
>
>
    ACM set amp form (quad amp fun, def amp format, def amp desg, show):
>
    ACM set sft fun(sqrt fun, show):
```

```
>
   ACM set eig fit(6.0,2,1,\text{show}):
>
   ACM_set_rat_fit(100.0,2,0,1,1,show):
>
   ACM set_rat_lst([]):
>
   ACM_set_amp_lst([]):
>
   ACM_show_rat_lst(show):
>
   ACM show amp lst(show):
   ACM set scales(1.0,1.0,show):
>
>
   if show>0 then
     printf("\n"):
>
>
 end:
 > ####----- Representations on the radial space ------
########
> # The next set of routines deal with representing operators in the
> # radial (beta) space. The bases for the radial Hilbert space are
> # dependent on two parameters (a,lambda). For each such pair,
> # the basis states are labelled by a single index nu=0,1,2,....
> # A truncated Hilbert space is indexed by states labelled
> #
       nu_min, nu_min+1, nu_min+2, ... nu_max
> # (usualTy we would use nu min=0).
> # The following two functions each take arguments nu_min and
 nu max;
> # The first returns the dimension of the truncated space,
> # the second returns a list of all the labels.
> dimRadial:=(nu min::nonnegint,nu_max::nonnegint)
   -> `if` (nu max>=nu min,nu max-nu min+1,0):
 lbsRadial:=proc(nu_min::nonnegint,nu max::nonnegint)
>
   if nu min>nu max then
>
     error("Radial range invalid");
>
   else
>
     [seq(i,i=nu_min..nu_max)];
>
   fi:
> end:
########
> # The functions that follow calculate single matrix elements
> # F^{(a)}_{lambda',mu_f}{lambda,mu_i}(Op),
> # as defined by (13), for various operators Op between two
> # radial space states labelled by non-negative integers mu_i and
 mu f.
> # Note that lambda and lambda' might not be equal, and thus the
 states
> # belong to different bases (in each of the following procedures,
> # lambda'-lambda is a certain fixed value (mostly 0,+1 or -1);
> # also note that we require both lambda>1 and lambda'>1).
```

```
> # These routines return the matrix elements for a=1 (more general
> # values are obtained later by multiplying by a power of a).
> # The type of the return value is float only if that of lambda is.
> # The following three give matrix elements of the SU(1,1) operators
  S0,S+,S-.
> # These use eqns. (16)-(18).
> ME Radial S0:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
    if mu f=mu i then
      lambda/2 + mu i;
>
>
    else
>
      0;
>
    fi;
 end:
> ME Radial Sp:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
    if mu f=mu i+1 then
>
      sqrt( (lambda + mu_i)*(mu_i+1) );
>
    else
>
      0;
>
    fi;
>
 end:
> ME Radial Sm:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
    if mu f=mu i-1 then
>
      sqrt( (lambda + mu_i - 1)*mu_i );
>
    else
>
      0;
>
    fi;
 end:
> # The following give matrix elements of beta^2 for lambda'=lambda
> # using (21).
> ME Radial b2:=proc(lambda::algebraic,mu f::nonnegint,
  mu_i::nonnegint)
    if mu f=mu i-1 then
    sqrt( (lambda + mu_i - 1)*mu_i );
elif mu_f=mu_i then
>
>
      lambda + 2 + 2 + mu_i;
>
>
    elif mu_f = mu_i + \overline{1} then
>
      sqrt( (lambda + mu_i)*(mu_i+1) );
>
    else
>
      0;
>
    fi;
 # The following gives matrix elements of 1/beta^2 for lambda'=
  lambda
> # using (22). It uses the subsequent procedure for which mu f >=
  mu i.
> # (restriction to lambda>1).
> ME Radial bm2:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
    if lambda=-1 then
      error "Singular 1/beta^2 for lambda=1";
>
```

```
>
    fi:
>
    if frac(lambda)=0 and (lambda <= -mu i or lambda <= -mu f) then
>
      error "cannot evaluate Gamma function at non-positive integer":
>
    if mu f>=mu i then
>
>
      ME Radial pt(lambda, mu f, mu i);
>
    else
>
      ME_Radial_pt(lambda,mu_i,mu_f);
>
    fi:
 end:
> ME Radial pt:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
    (-1)^(mu_f-mu_i) * sqrt( (factorial(mu_f)*GAMMA(lambda+mu_i))
                                   /(factorial(mu i)*GAMMA(lambda+mu f)
  ) )
                     / (lambda-1);
> end:
 # The following gives matrix elements of d^2/d(beta)^2 for lambda'=
  lambda
> # using (23).
> ME Radial D2b:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
    local stuff:
>
    if mu f=mu i-1 then
>>>>>>
      stuff:=sqrt( (lambda + mu_i - 1)*mu_i );
    elif mu f=mu i then
      stuff:=-lambda - 2*mu i;
    elif mu_f=mu_i+1 then
      stuff:=sqrt( (lambda + mu_i)*(mu_i+1) );
    else
      stuff:=0;
>
    fi;
>
    if mu f>=mu i then
>
      stuff+(lambda-(3/2))*(lambda-(1/2))*ME_Radial_pt(lambda,mu_f,
  mu i);
>
    else
      stuff+(lambda-(3/2))*(lambda-(1/2))*ME_Radial_pt(lambda,mu_i,
>
  mu f);
    fi:
 end:
> # The following gives matrix elements of beta*d/d(beta) for
  lambda '=lambda
> # using (24).
> ME Radial bDb:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
    if mu f=mu i-1 then
>
      sqrt( (lambda + mu_i - 1)*mu_i );
    elif mu f=mu i then
> > > >
       -(1/2);
    elif mu_f=mu_i+1 then
      -sqrt( (lambda + mu_i)*(mu_i+1) );
    else
>
      0;
>
    fi;
  end:
```

```
> # The following gives matrix elements of beta for lambda'=lambda+1
>  # using (26).
> ME Radial b pl:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
    if mu f=mu i-1 then
    sqrt( mu_i );
elif mu_f=mu_i then
>
>
>
      sqrt(lambda + mu_i);
>
    else
>
      0;
>
    fi;
 end:
> # The following gives matrix elements of 1/beta for lambda'=
  lambda+1
> # using (28).
> ME Radial bm pl:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
    if frac(lambda)=0 and lambda <= -mu_i then</pre>
>
      error "cannot evaluate Gamma function at non-positive integer":
>
    fi:
    if mu f<mu i then
>
>
      0;
>
    else
>
      (-1)^(mu_f-mu_i)*sqrt( (factorial(mu_f)*GAMMA(lambda+mu_i))
>
                               /(factorial(mu_i)*GAMMA(lambda+mu_f+1))
  );
>
    fi:
> end:
> # The following gives matrix elements of d/d(beta) for lambda'=
  lambda+1
> # using (30).
> ME Radial Db pl:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
    local res:
>
    if mu f=mu i-1 then
>>>>>>
      res:=sqrt( mu i );
    elif mu f=mu i then
      res:=-sqrt( lambda + mu_i );
    else
      res:=0;
    fi;
>
    if mu f>=mu i then
>
      res:=res+(-1)^(mu f-mu i) * (lambda-1/2)
>
                  * sqrt( (factorial(mu f)*GAMMA(lambda+mu i))
>
                             /(factorial(mu i) * GAMMA(lambda+mu f+1))
  );
>
    fi:
    res:
>
> end:
 # The following gives matrix elements of beta for lambda'=lambda-1
> # using (27).
> ME Radial b ml:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
```

```
>
    if mu f=mu i+1 then
>
      sqrt( mu_f );
>
    elif mu f=mu i then
>
      sqrt(lambda + mu_i - 1);
>
    else
>
      0;
>
    fi;
> end:
> # The following gives matrix elements of 1/beta for lambda'=
  lambda-1
> # using (29).
> ME Radial bm ml:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint)
    if frac(lambda)=0 and lambda <= -mu i then</pre>
      error "cannot evaluate Gamma function at non-positive integer":
>
    fi:
>
    if mu f>mu i then
>
      0;
>
    else
>
      (-1)^(mu_f-mu_i)*sqrt( (factorial(mu_i)*GAMMA(lambda+mu_f-1))
>
                              /(factorial(mu_f)*GAMMA(lambda+mu_i)) );
>
    fi:
 end:
> # The following gives matrix elements of d/d(beta) for lambda'=
  lambda-1
> # using (31).
> ME_Radial_Db_ml:=proc(lambda::algebraic,mu_f::nonnegint,
  mu_i::nonnegint) local res:
    if mu_f=mu_i+1 then
>
>
      res:=-sqrt( mu_f );
>
    elif mu_f=mu_i then
>
      res:=sqrt(lambda + mu i - 1);
>
    else
>
      res:=0;
>
    fi;
>
    if mu f<=mu i then
>
>
      res:=res+(-1)^(mu f-mu i) * (3/2-lambda)
                  * sqrt( (factorial(mu i)*GAMMA(lambda+mu f-1))
>
                             /(factorial(mu f)*GAMMA(lambda+mu i)) );
>
    fi:
>
    res:
 end:
> # The following gives matrix elements of the identity operator
> # for lambda'=lambda+2r, for nonnegative r, using (33).
> # It makes use of MF_Radial_id_poly below.
> ME_Radial_id_pl:=proc(lambda::algebraic,mu_f::nonnegint,
  mu i::nonnegint,
>
                                      r::nonnegint)
>
    if frac(lambda)=0 and lambda <= -mu i then
>
      error "cannot evaluate Gamma function at non-positive integer":
>
    fi:
>
    if mu i<=mu f+r then
>
      eval(MF Radial id poly(mu f,mu i,r),lamvar=lambda)
```

```
>
              *sqrt( (factorial(mu f)*GAMMA(lambda+mu i))
>
                          /(factorial(mu i)*GAMMA(lambda+mu f+2*r)) )
>
    else
      0
>
    fi:
>
 end:
 # The following gives matrix elements of the identity operator
    for lambda'=lambda-2r, for nonnegative r, using (33).
> # It makes use of MF_Radial_id_poly below.
> ME Radial id ml:=proc(lambda::algebraic,mu f::nonnegint,
  mu i::nonnegint,
>
                                     r::nonnegint)
>
    if frac(lambda)=0 and lambda <= -mu f+2*r then
>
      error "cannot evaluate Gamma function at non-positive integer":
>
    fi:
>
    if mu f<=mu i+r then
      eval(MF_Radial_id_poly(mu_i,mu_f,r),lamvar=lambda-2*r)
>
>
              *sqrt( (factorial(mu_i)*GAMMA(lambda+mu_f-2*r))
>
>
                          /(factorial(mu f)*GAMMA(lambda+mu i)) )
    else
>
      0
>
    fi:
  end:
> # The following, used by the above two procedures, calculates (33)
> # for all non-negative integer r. It returns a polynomial in
  lamvar.
> # Note that this works for r=0 (giving delta {mu,nu}, as required).
> MF_Radial_id_poly:=proc(mu::nonnegint,nu::nonnegint,r::nonnegint)
    Tocal res:
    if nu>mu+r then
>
>
      return(0):
>
    fi:
    res:=add((-1)^j * binomial(r,j) * binomial(r+mu-nu+j-1,r-1)
>
>
                 * GAMMA(lamvar+mu+2*r)/GAMMA(lamvar+mu+r+j)
>
                * GAMMA(mu+j+1)/GAMMA(mu+1),
                                                 j=max(0,nu-mu)..r):
    simplify(res,GAMMA)*(-1)^(mu+nu):
  end;
> # Old version of above, which evaluates at the particular value
> # of lambda.
> MF Radial id pl:=proc(lambda::algebraic,mu::nonnegint,
  nu::nonnegint,
>
                                     r::nonnegint)
    local res:
>
>
    if nu>mu+r then
>
      return(0):
>
    res:=add( (-1)^j * binomial(r,j) * binomial(r+mu-nu+j-1,r-1)
>
>
                 * GAMMA(lambda+mu+2*r)/GAMMA(lambda+mu+r+j)
>
                * GAMMA(mu+j+1)/GAMMA(mu+1),
```

```
>
                                                 j=max(0,nu-mu)..r):
    simplify(res,GAMMA)*(-1)^(mu+nu):
 end;
> # Same result, but done in a different way.
> MF Radial id pl2:=proc(lambda::algebraic,mu::nonnegint,
  nu::nonnegint,
                                      r::nonnegint)
    local res:
>
    if nu>mu+r then
      return(0):
>
    fi:
    res:=add( (-1)^j * binomial(r,j) * binomial(2*r+mu-nu-j-1,r+mu-
  nu)
                * GAMMA(lambda+2*r+mu)/GAMMA(lambda+r-1)
>
>
                * GAMMA(lambda+2*r-j-1)/GAMMA(lambda+2*r+mu-j),
>
                                                 j=0..k-1):
    if nu=mu+r then
      res:=res+ (-1)^r * GAMMA(lambda+2*r+mu)/GAMMA(lambda+r+mu):
>
    fi:
    simplify(res,GAMMA)*(-1)^(mu+nu):
 end;
> # The following procedure returns a single matrix element
        F^{(anorm)}_{lambda_var,mu_f}{lambda,mu_i}(Op),
> # for Op one of the operators from Table I with symbolic name
  radial_op.
> # The Identity operator is also available using symbolic name
  Radial id.
 # If possible, the matrix element is obtained using one of the
> # above procedures. If not, it is obtained by matrix multiplication
> # where one matrix is obtained non-analytically.
> # This procedure is not used elsewhere.
 ME_Radial:=proc(radial_op::algebraic, anorm::algebraic,
>
                      lambda::algebraic, lambda var::integer,
>
                     mu f::nonnegint, mu i::nonnegint)
>
    local MM:
>
    if radial_op=Radial_b2 and lambda_var=0 then
>>>>>>
      ME_Radial_b2(lambda,mu_f,mu_i)/anorm^2;
    elif radial op=Radial bm2 and lambda var=0 then
      ME_Radial_bm2(lambda,mu_f,mu_i)*anorm^2;
    elif radial op=Radial D2b and lambda var=0 then
      ME_Radial_D2b(lambda,mu_f,mu_i)*anorm^2;
    elif radial op=Radial bDb and lambda var=0 then
      ME_Radial_bDb(lambda,mu_f,mu_i);
>
    elif radial op=Radial b and lambda var=1 then
>
>
>
      ME_Radial_b_pl(lambda,mu_f,mu_i)7anorm;
    elif radial_op=Radial_bm and lambda_var=1 then
      ME_Radial_bm_pl(lambda,mu_f,mu_i)*anorm;
>
    elif radial_op=Radial_Db and lambda_var=1 then
>
      ME Radial Db pl(lambda, mu f, mu i) *anorm;
```

```
elif radial op=Radial b and lambda var=-1 then
>
      ME_Radial_b_ml(lambda,mu_f,mu_i)/anorm;
>
    elif radial_op=Radial_bm and lambda_var=-1 then
>
      ME_Radial_bm_ml(lambda,mu_f,mu_i)*anorm;
    elif radial op=Radial Db and lambda var=-1 then
>
      ME Radial Db ml(lambda, mu f, mu i) *anorm;
>
    elif radial op=Radial SO and lambda var=0 then
> >
    ME_Radial_S0(lambda,mu_f,mu_i);
elif radial_op=Radial_Sp and lambda_var=0 then
      ME_Radial_Sp(lambda,mu_f,mu_i);
>
    elif radial_op=Radial_Sm and lambda_var=0 then
>
      ME Radial Sm(lambda, mu f, mu i);
    elif radial op=Radial id and type(lambda var, even) then
> > > >
      if lambda var>=0 then
        ME Radial id pl(lambda, mu f, mu i, lambda var/2):
      else
         ME_Radial_id_ml(lambda,mu_f,mu_i,-lambda_var/2):
>
      fi:
>
    else # form a matrix
>
           # might be a good idea to check that we have a valid radial
  operator
>
         if radial op=Radial id then
>
           MM:=RepRadial_Prod([],_passed[2..4],0,max(mu_f,mu_i),
>
>
                                           iquo(abs(lambda \overline{var}) +3,2)):
         else
>
           MM:=RepRadial_Prod([radial_op],_passed[2..4],0,max(mu_f,
  mu i),
>
                                           iquo(abs(lambda var)+3,2)):
>
         fi:
>
        MM[mu f+1,mu i+1]: # matrices start at mu=nu=0!
    fi:
 end:
>
 ########
  # The following uses one of the above procedures
       ME_Radial_S0, ME_Radial_Sp, ME_Radial_Sm, ME_Radial_b2, ME_Radial_bm2, ME_Radial_D2b, ME_Radial_bDb,
>
>
  # ME_Radial_b_pl, ME_Radial_bm_pl, ME_Radial_Db_pl,
# ME_Radial_b_ml, ME_Radial_bm_ml, ME_Radial_Db_ml
# above, this being specified in the first argument, to construct
>
>
  an
  # explicit representation matrix from the elements
         F^{(a)}_{lambda',mu_f}{lambda,mu_i}(Op),
 # nu min <= mu i, mu f <= nu max, where Op is the corresponding
  operator,
 # and lambda'-lambda is as above. This is for a=1: the general a
  case
> # is obtained later by multiplying by some power of a.
> # Note that the datatype of the resulting matrix is not fixed:
>
  # Maple chooses it depending on the type of lambda
>
    (e.g. lambda=5/2 gives algebraic, lambda=2.5 gives floats;
>
     these may be tested for using the Maple commands
              type(MM, 'Matrix' (datatype=anything));
>
>
              type(MM, 'Matrix' (datatype=float));
```

```
> # It'd thus be a good idea to apply evalf to all the matrix
> # obtained before diagonalisation etc.
> # Typically, this procedure and the two that follow will get called
> # many times during the construction of an operator (Hamiltonian)
  for
> # various values of lambda, but the same range of nu_min & nu_max.
> # Each use the remember option, and these remember tables are
  cleared
> # at the end of the procedures RepXspace and RepRadial Prod.
> RepRadial:=proc(ME::procedure,lambda::algebraic,
                                  nu_min::nonnegint,nu_max::nonnegint)
>
      option remember;
    simplify(Matrix(nu_max-nu_min+1,(i,j)->ME(lambda,nu_min-1+i,
  nu min-1+j)),
         GAMMA, radical):
> end:
> # The following works similarly to RepRadial above, but takes an
  additional
> # parameter which is passed to the procedure ME which calculates
  the
> # matrix elements. This enables the construction of representations
  of
> # the identity operator using the procedures ME_Radial id pl and
> # ME Radial id ml.
> RepRadial param:=proc(ME::procedure,lambda::algebraic,
>
                              nu min::nonnegint,nu max::nonnegint,
  param::integer)
      option remember;
    simplify(Matrix(nu max-nu min+1,
>
                     (i,j)->ME(lambda,nu_min-1+i,nu_min-1+j,param)),
>
>
         GAMMA, radical):
> end:
> # The following returns the square root of the matrix obtained
  above.
> # The arguments are as above, and the return matrix contain float
  entries.
> # (This has severe problems dealing with Matrices larger than about
  20x20 -
> # the problem is in Maple's MatrixPower).
> # This has now been replaced by Matrix_sqrt below
> #RepRadial sq:=proc(ME::procedure,lambda::algebraic,
                                      nu min::nonnegint,
 nu max::nonnegint)
> #
       option remember;
> #
    MatrixPower(evalf(RepRadial(ME,lambda,nu min,nu max)),1/2):
> #end:
 # The following returns the positive definite square root of a
> # symmetric Matrix, using my Eigenfiddle procedure (defined later)
```

```
> # which provides a convenient interface to Maple's Eigenvectors
 procedure.
> Matrix sqrt:=proc(Amatrix::Matrix,$)
      option remember;
>
      local Edata, Diag sq:
>
      # first obtain (real) eigenvalues and eigenvectors
      Edata:=Eigenfiddle(evalf(Amatrix)):
      # then form diagonal Matrix from square roots of eigenvalues
      Diag sq:=Matrix(map(sqrt,Edata[1]),scan=diagonal);
      # transform back into the original (non eigen) basis
      Edata[2].Diag_sq.MatrixInverse(Edata[2])
> end:
> # The following is similar to the above to produce the inverse of
> # the square root of a Matrix.
> Matrix sqrtInv:=proc(Amatrix::Matrix,$)
>
      option remember;
>
      local Edata, Diag sq:
      # first obtain (real) eigenvalues and eigenvectors
>
>
      Edata:=Eigenfiddle(evalf(Amatrix)):
>
      # then form diagonal Matrix from square roots of eigenvalues
      Diag sq:=Matrix(map(x->1/sqrt(x),Edata[1]),scan=diagonal);
      # transform back into the original (non eigen) basis
      Edata[2].Diag sq.MatrixInverse(Edata[2])
> end:
#######
> # The following represents the radial operator beta^K * d^T/d(beta)
> # with a specific lambda shift (for K integer, T nonneg integer, R
  integer).
> # It returns the explicit matrix of elements
       F^{(anorm)}_{lambda+R,mu_f}{lambda,mu_i}(beta^K * d^T/d(beta)
 ^T),
> # nu min <= mu i, mu f <= nu max. It is only used by
 RepRadialshfs_Prod().
> # The values lambda and lambda+R should be positive (an error
> # results if this is not the case).
> # This is implemented by forming a product between matrices for
> # the terms beta and d/d(beta) (some are paired, e.g. beta^2),
> # and splitting R amongst these terms in a certain judicious way,
> # with each getting a lambda shift of +1,0,-1,
>
 # and also using the identity operator with a shift if required
> # (this splitting is determined by the procedure Lambda_Splits
```

```
below).
> # The matrix elements of the result are analytic (exact expressions
> # involving surds) unless anorm or lambda are floats, or K+T+R is
> # in which cases the matrix elements might be a mix of floats and
  surds.
 RepRadial_bS_DS:=proc(K::integer, T::nonnegint, anorm::algebraic,
>
                             lambda::algebraic, R::integer,
>
                             nu_min::nonnegint, nu_max::nonnegint)
>
    option remember;
>
    local i,n,imm,Mat,Mat product,lambda run,lamX,lam splits;
>
    if evalf(lambda)<=0 or evalf(lambda+R)<=0 then</pre>
>
       error("Non-positive lambda shift for operator [%1,%2]",K,T):
>
    fi:
>
    # deal first with the special case that K=T=0 and R is odd:
>
    if K=0 and T=0 and type(R,odd) then
>
      if R<0 then # beta[0] * (1/beta)[-1] * id[-even]
        Mat product:=RepRadial(ME Radial b2,lambda+R,nu min,nu max):
>
>
        Mat product:=Matrix sqrt(Mat product):
        Mat:=RepRadial(ME Radial bm ml,lambda+R+1,nu min,nu max);
>
        Mat product:=MatrixMatrixMultiply(Mat product, Mat):
        if R<-1 then
>
>
          Mat:=RepRadial param(ME Radial id ml,lambda,nu min,nu max,-
  (R+1)/2);
>
          Mat product:=MatrixMatrixMultiply(Mat product,Mat):
>
        fi:
      else # id[even] * (1/beta)[-1] * beta[0]
>
        Mat product:=RepRadial(ME Radial b2,lambda,nu min,nu max):
>
        Mat product:=Matrix sqrt(Mat product):
        Mat:=RepRadial(ME Radial bm pl,lambda,nu min,nu max);
>
        Mat_product:=MatrixMatrixMultiply(Mat,Mat_product):
>
        if R>1 then
>
          Mat:=RepRadial_param(ME_Radial_id_pl,lambda+1,nu_min,
  nu_max, (R-1)/2);
          Mat product:=MatrixMatrixMultiply(Mat,Mat_product):
>
        fi:
      fi:
>
      return (Mat product):
    fi:
    # determine how to partition the lambda shift R amongst the
  individual terms
    # (we could do this in-line)
    lam_splits:=Lambda_Splits(K,T,R):
>
>
    # note that we have to account for there possibly being excess
```

```
variation,
    # this being the case if there are more entries in lam splits
  than |K|+T.
    # In such a case, lam splits[1] should be even becase the only
  possible
    # odd case (see Lambda_Splits() above) arises for K=T=0 and R
  odd,
    # and this has already been dealt with.
    n := abs(K) + T:
>
    if nops(lam_splits)>n then
>
>
      lamX:=lam splits[1]:
                                       # even extra variation - for
  identity op
>
      lam splits:=lam splits[2..-1]: # remove first element
      # below we then prepend or append the identity operator;
>
    else
>
      lamX:=0:
>
>
    fi:
>
    # we now work right to left building up the product, with the
    # current value of lambda being carried along
>
>
    # (the procedure Lambda Splits better deals with R->L).
>
    lambda run:=lambda:
    # We put an identity op on the right if lamX<0 (on left for
  lamX>0 below)
    if lamX<0 then
      Mat product:=RepRadial param(ME Radial id ml,lambda run,nu min,
>
 nu max,
>
                                                         -lamX/2);
      lambda run:=lambda run+lamX:
>
    # form required product, multiplying from the right, and changing
  the
    # lambdas as we go. First set up loop.
>
    i:=n:
>
    while i>0 do
>
>
      if lam_splits[i]>0 then
        if i<=K then # then K is +ve
>
          Mat:=RepRadial(ME_Radial_b_pl,lambda_run,nu_min,nu_max);
>
          Mat:=MatrixScalarMultiply(Mat, 1/anorm);
        elif i<=-K then # then K is -ve
>
>
          Mat:=RepRadial(ME Radial bm pl,lambda run,nu min,nu max);
>
          Mat:=MatrixScalarMultiply(Mat, anorm);
        else # then i>|K|
>
          Mat:=RepRadial(ME_Radial_Db_pl,lambda_run,nu_min,nu max);
>
          Mat:=MatrixScalarMultiply(Mat, anorm);
>
        fi:
```

```
>
        imm:=1:
      elif lam_splits[i]<0 then</pre>
        if i<=K then # then K is +ve => beta
          Mat:=RepRadial(ME_Radial_b_ml,lambda_run,nu_min,nu_max);
>
>
          Mat:=MatrixScalarMultiply(Mat, 1/anorm);
        elif i<=-K then # then K is -ve => beta^{-1}
          Mat:=RepRadial(ME_Radial_bm_ml,lambda_run,nu min,nu max);
>
>
          Mat:=MatrixScalarMultiply(Mat, anorm);
>
        else # then i> K
>
          Mat:=RepRadial(ME Radial Db ml,lambda run,nu min,nu max);
          Mat:=MatrixScalarMultiply(Mat, anorm);
        imm:=1:
>
      elif i>1 and lam splits[i-1]=0 then # pair 00 of lambda
  changers
        if i<=K then # then K is +ve => beta^2
>
          Mat:=RepRadial(ME Radial b2,lambda run,nu min,nu max);
>
          Mat:=MatrixScalarMultiply(Mat, 1/anorm^2);
        elif i<=-K then # then K is -ve => beta^{-2}
          Mat:=RepRadial(ME Radial bm2,lambda run,nu min,nu max);
          Mat:=MatrixScalarMultiply(Mat,anorm^2);
        elif i=K+1 then # then K is +ve => beta*d/d(beta)
          Mat:=RepRadial(ME Radial bDb,lambda run,nu min,nu max);
        elif i=-K-1 then # then K is -ve => beta^{-1}*d/d(beta)
>
          error("This shouldn't arise!"):
        else \# d^2/d(beta)^2
          Mat:=RepRadial(ME_Radial_D2b,lambda_run,nu_min,nu_max);
          Mat:=MatrixScalarMultiply(Mat,anorm^2);
        fi:
>
        imm:=2:
      else # an isolated 0 lambda change
        if i<=K then # then K is +ve => beta
          # obtain a matrix representing beta by taking the positive
>>>>>
          # definite square root of that representing beta^2.
          Mat:=RepRadial(ME_Radial_b2,lambda_run,nu_min,nu_max):
          Mat:=Matrix sqrt(Mat):
          Mat:=MatrixScalarMultiply(Mat,1/anorm);
        elif i<=-K then # then K is -ve => beta^{-1}
>>>>>
          # obtain a matrix representing 1/beta by taking the
          # inverse of the positive definite square root of that
          # representing beta^2.
          Mat:=RepRadial(ME_Radial_b2,lambda_run,nu_min,nu_max):
          Mat:=Matrix_sqrtInv(Mat):
>
          Mat:=MatrixScalarMultiply(Mat,anorm);
        else # then i>|K| => d/d(beta)
```

```
# obtain a matrix representing d/d(beta) by taking the
  inverse
          # of the positive definite square root of that representing
 beta<sup>2</sup>
          # multiplied by that for beta*d/d(beta).
>
          Mat:=RepRadial(ME_Radial_b2,lambda_run,nu_min,nu_max):
          >
>
 nu max))):
>
          Mat:=MatrixScalarMultiply(Mat,anorm);
>
        fi:
        imm:=1:
>
>
      fi:
>
      # multiply this term into product
      if i=n and lamX>=0 then # first in product
>
>
        Mat product:=Mat:
>
          # These matrices now have the same storage: but Mat product
  is not
          # then changed when Mat is reassigned to another Matrix in
  the next
          # instance of loop.
>
      else
          # It would be nice to use inplace multiplication here, but
>
  this
          # fails when the two matrices have entries of different
  types.
>
       Mat product:=MatrixMatrixMultiply(Mat,Mat product):
>
      fi:
      lambda run:=lambda run+lam splits[i]: # update lambda along
  product
>
      i:=i-imm: # skip index to next op
    od:
>
    # We still might need to multiply on the left by an even lambda>0
  shifted
    # identity operator.
>
    if lamX>0 then
     Mat:=RepRadial param(ME Radial id pl,lambda run,nu min,nu max,
  lamX/2);
>
      if n>0 then
>
        Mat product:=MatrixMatrixMultiply(Mat,Mat product):
>
>
        Mat_product:=Mat:
>
      fi:
>
    fi:
>
    # In the following case, nothing has yet been formed:
    if n=0 and lamX=0 then
>
      Mat product:=Matrix([seq(1,i=nu min..nu max)],scan=diagonal):
>
    fi:
    # Maple sometimes has problems unless we specify the type of
  combine...
```

```
>
    combine(simplify(Mat product, sqrt), radical):
> end:
> # The following procedure is (only) called by the above
 RepRadial bS DS:
> # it considers a term of the form beta^K * d^T/d(beta)^T, and for
> # a specific overall lambda shift R, indicates how to sensibly
  assign
 # lambda shifts of 0,+1 or -1 to each term
> # (there are various constraints - for one, the zero shifts should
> # be paired apart from one case which we put at start; another is
> # that a beta*d/d(beta) is split first (because the beta might be
  beta^(-1)).
> # The return is a list of integers of length |K|+T or |K|+T+1.
> # In the former case, it is just the list of shifts;
> # in the latter case, an extra entry is put at the start:
> # the calling procedure is required to test for this.
> # This value is the shift required for an extra identity operator
 # (it is even in as many cases as possible -
>
             but is odd in only one case: iff K=T=0 and R is odd).
> Lambda_Splits:=proc(K::integer, T::nonnegint, R::integer)
    local KT, IR, Z, ZT, shifts:
    KT:=abs(K)+T: # shiftings to be assigned
>
>
    IR:=abs(R)-KT: # +ve if we need extra lambda shift
>
    if IR>0 then
                   # put extra shift at start
if type(IR, even) then
        shifts:=[IR,1$KT]:
      elif KT>0 then # cannot do this if KT=0
        shifts:=[IR+1,0,1$(KT-1)]:
        shifts:=[IR]: # odd flag - extra processsing needed later
      fi:
    else
      Z:=iquo(-IR,2): # no of zero pairs to be assigned
      ZT:=min(Z,iquo(T,2)): # no of these for the Ts
      shifts:=[0$(KT-abs(R)-2*ZT),1$abs(R),0$(2*ZT)]:
>
      # special case to prevent beta^(-1)*d/d(beta) being assigned
  00.
>
      if K<O and R=O and type(T,odd) then
>
        shifts[-K]:=1:
> >
        shifts[-K+1]:=-1:
      fi:
    fi:
>
    if R<0 then
>
      -shifts
>
    else
      shifts
    fi:
> end:
 # The following returns, for a certain Op determined by rps_op,
> # the explicit matrix of elements
>
        F^{(anorm)}_{lambda+R,mu_f}{lambda,mu_i}(Op),
>
  # nu_min <= mu_i,mu_f <= nu_max.</pre>
```

```
> # Here Op is a product formed from beta, d/d(beta), and the su(1,1)
> # operators Sp,Sm,S0. In rps_op, it is given as a list of elements
> # of types [K,T] and S, the former obtained using RepRadial_bS_DS
 below
> # and the latter directly from RepRadial (here K,T and S are
  integers,
> # with T nonnegative, and S=+1,-1,0).
> # For each element in the list rps op, the lambda shift is
  specified
> # by the corresponding element of lambda shfs (the two lists should
> # then be the same size).
> RepRadialshfs Prod:=proc(rps op::list, anorm::algebraic,
                             lambda::algebraic, lambda_shfs::list,
>
>
                             nu_min::nonnegint, nu_max::nonnegint)
    option remember;
>
    local i,n,Mat,Mat product,lambda run,r op;
>
    n:=nops(rps_op);
    if n=0 then
                   # null product: require identity matrix
>
      Mat_product:=Matrix([seq(1,i=nu_min..nu_max)],scan=diagonal):
    else
>
>
      lambda run:=lambda:
      # form required product, multiplying from the right
      # with inplace multiplications ...
>
      for i from n to 1 by -1 do
>
        r_op:=rps_op[i]:
        if type(r_op,integer) then
>
          if lambda shfs[i]<>0 then
>
>
               'Non-zero lambda shift for S operator (this shouldn't
  arise!)"):
>
          fi:
>
          if r op=0 then
Mat:=RepRadial(ME Radial SO, lambda run, nu min, nu max);
          elif r op=1 then
            Mat:=RepRadial(ME_Radial_Sp,lambda_run,nu_min,nu_max);
          elif r_op=-1 then
            Mat:=RepRadial(ME Radial Sm,lambda run,nu min,nu max);
          else
            error("Unrecognised S operator"):
          fi:
        elif type(r_op,list(integer)) then
>
          # r_op[1]:
                       integer exponent of beta
          # r_op[2]:
                        non-neg integer, order of d/d(beta)
          Mat:=RepRadial bS DS(r op[1],r op[2],anorm,lambda run,
>
  lambda_shfs[i],
>
                                      nu_min,nu_max):
>
          lambda run:=lambda run+lambda shfs[i]:
>
        else
>
            error "radial operator %1 undefined", r_op;
>
        fi:
```

```
>
        if i=n then
>
          Mat product:=Mat:
            # These matrices now have the same storage: but
  Mat_product is not
            # then changed when Mat is reassigned to another Matrix
  in the next
            # instance of loop.
>
>
        else
>
          Mat product:=MatrixMatrixMultiply(Mat,Mat product):
>
      od:
>
    fi:
    # Maple sometimes has problems unless we specify the type of
  combine...
    combine(simplify(Mat product, sqrt), radical):
> end;
> # The following represents a product Op of radial operators,
  specified by a
> # list rbs_op, between two bases with the difference between their
 # values given by lambda_var. It returns the explicit matrix of
> # elements
> #
        F^{(anorm)}_{lambda+lambda_var,mu_f}{lambda,mu_i}(Op),
> # for nu_min <= mu_i,mu_f <= nu_max.</pre>
> # rbs op is a list of symbolic names of the "basic"
  Radial Operators
        Radial_b2, Radial_bm2, Radial_D2b, Radial_bDb,
        Radial_b, Radial_bm, Radial_Db,
> #
> # Radial_S0, Radial_Sp, Radial_Sm,
> # (for beta^2; 1/beta^2; d^2/d(beta)^2; beta*d/d(beta);
    beta; 1/beta; d/d(beta); S0; S+; S-; respectively).
> # The result might need evalf operating on it to ensure that the
  returned
> # matrix has float entries.
> # The matrix elements of the result are analytic (exact expressions
> # involving surds) unless anorm or lambda are floats, or the parity
> # of the operator rbs_op is opposite to that of lambda_var,
 # in which cases the matrix elements might be a mix of floats and
  surds.
> # This procedure might, via RepRadialshfs Prod, eventually call any
> # of the procedures
         RepRadial, RepRadial_param, RepRadial_bS_DS,
         Matrix_sqrt and Matrix_sqrtInv,
> # each of which uses a remember option.
> # We provide two versions, the first of which clears those remember
  table:
> # this is the one described in the manual (it is called only by
 ME_Radial
> # In this code.)
> # Note that they use Parse RadialOp List and Lambda RadialOp List
  below.
```

```
Implementation details:
> # The list rbs_op is parsed to split it up (using the procedure
> # Parse RadialOp List) into sequences of operators of the form
    (beta\overline{K} * d/d(\overline{b}eta)\overline{T}) and S+, S-, S0.
 # Then, the variation lambda_var in lambda is split (using the
>
 # procedure Lambda_RadialOp_List) amongst these operators
    (an extra operator 1 might get prepended at this point).
>
>
 # The representations of the operators with these lambda
>
  # variations is then obtained using RepRadialshfs_Prod
>
  # (this gets reps for S+, S-, S0 directly, but calls
>
  # RepRadial_bS_DS for (beta^K * d/d(beta)^T) ).
>
 # If lambda_var is of the same parity as rbs_op, then
>
 # the result will be analytic (however truncation effects
> # during matrix multiplication might affect the accuracy of the
> # outlying matrix elements). Otherwise, somewhere along the
> # line, a matrix square root is taken and this results in
> # floating point matrix elements, or combinations of such and
  surds.
> RepRadial_Prod:=proc(rbs_op::list, anorm::algebraic,
                             lambda::algebraic, lambda_var::integer,
>
                             nu_min::nonnegint, nu_max::nonnegint,
>
                             nu lap::nonnegint:=0,$)
>
      local parsed ops, lambda shfs, rep, nu min shift:
>
      if evalf(lambda) <= 0 then
> >
         error("Non-positive lambda value %1",lambda):
      elif evalf(lambda+lambda_var)<=0 then</pre>
         error("Non-positive lambda value %1",lambda+lambda_var):
>
>
      # parse into a list of [K,T] and S ops (S=0,+1,-1)
      parsed_ops:=Parse_RadialOp_List(rbs_op):
      # assign lambda shifts to each of [K,T] and S.
>
      lambda_shfs:=Lambda_RadialOp_List(parsed_ops,lambda_var):
>
      # if resulting list is one larger than given, then need to
>
      # prepend or append a [0,0] operator depending on whether
>
      # the extra variation is positive or negative
>>>>>>>>>
      if nops(lambda_shfs)>nops(parsed_ops) then
        if lambda_shfs[1]>0 then
          parsed_ops:=[ [0,0], op(parsed_ops) ]:
        else
          parsed_ops:=[ op(parsed_ops), [0,0] ]:
          lambda_shfs:=[op(2..-1,lambda_shfs),lambda_shfs[1]]:
        fi:
      fi:
>
      # the indices of the matrix must be extended by at most nu_lap
  in
>
      # both directions
>
      nu min shift:=min(nu lap,nu min):
      # now find representation of this product, with given
  lambda shifts
```

```
>
      rep:=RepRadialshfs Prod(parsed ops,anorm,lambda,lambda shfs,
>
                                    nu min-nu min shift, nu max+nu lap):
>
      forget(RepRadial):
>>>>>
      forget(RepRadial_param):
      forget(RepRadialshfs Prod):
      forget (RepRadial bS \overline{D}S):
      forget(Matrix_sqrt):
      forget(Matrix sqrtInv):
> > > > > > >
      # we need to return the matrix with index range nu_min..nu_max
      if nu_lap=0 then
        rep
      else
        SubMatrix(rep,1+nu min shift..1+nu max-nu min+nu min shift,
                       1+nu min shift..1+nu max-nu min+nu min shift)
>
      fi:
> end;
> # As above, but continues to remember everything.
 RepRadial Prod rem:=proc(rbs op::list, anorm::algebraic,
>
                              lambda::algebraic, lambda_var::integer,
>
                              nu min::nonnegint, nu max::nonnegint,
>
                              nu_lap::nonnegint:=0, \overline{\$}
      option remember;
>
      local parsed_ops,lambda_shfs,nu_min_shift:
> > >
      if evalf(lambda) <= 0 then
         error("Non-positive lambda value %1",lambda):
      elif evalf(lambda+lambda_var)<=0 then</pre>
         error("Non-positive lambda value %1",lambda+lambda_var):
>
      fi:
>
      # parse into a list of [K,T] and S ops (S=0,+1,-1)
      parsed ops:=Parse RadialOp List(rbs op):
      # assign lambda shifts to each of [K,T] and S.
>
>
      lambda shfs:=Lambda RadialOp List(parsed ops,lambda var):
      # if resulting list is one larger than given, then need to
>
      # prepend or append a [0,0] operator depending on whether
>
      # the extra variation is positive or negative
>
      if nops(lambda shfs)>nops(parsed ops) then
>>>>>
        if lambda shfs[1]>0 then
          parsed_ops:=[ [0,0], op(parsed_ops) ]:
        else
           parsed_ops:=[ op(parsed_ops), [0,0] ]:
           lambda shfs:=[op(2..-1, lambda shfs), lambda shfs[1]]:
        fi:
>
      fi:
      # now find representation of this product, with given
  lambda shifts
      \# (we need to return the matrix with index range nu min..
  nu max)
```

```
>
>
       if nu lap=0 then
> > > >
         RepRadialshfs_Prod(parsed_ops,anorm,lambda,lambda_shfs,
                                      nu min, nu max):
         nu_min_shift:=min(nu_lap,nu_min): # shift for lower index
>
         SubMatrix(
>
>
>
             RepRadialshfs_Prod(parsed_ops,anorm,lambda,lambda_shfs,
                                      nu_min-nu_min_shift,nu_max+nu_lap),
             1+nu min shift..1+nu max-nu min+nu min shift,
>
             1+nu min shift..1+nu max-nu min+nu min shift)
>
       fi:
> end;
    The following parses a list of the basic radial operators
    Radial_b2, Radial_bm2, Radial_D2b, Radial_bDb,
Radial_b, Radial_bm, Radial_Db,
Radial_S0, Radial_Sp, Radial_Sm,
(for beta^2; 1/beta^2; d^2/d(beta)^2; beta*d/d(beta);
>
>
>
>
     beta; 1/beta; d/d(beta); S0; S+; S-; respectively).
 # The return is a list of integers (-1,0 or 1) and pairs [K,T],
> # where the integers denote Radial Sm, Radial S0, Radial Sp resp.,
> # and [K,T] denotes (beta^K * d/d(beta)^T).
> Parse_RadialOp_List:=proc(rs_op::list)
>
    global Radial Operators:
>
    local i,T,K,POp List,Pstate,idx:
    >
>
>
            # (beta)^K
    K:=0:
>
    for i from nops(rs_op) to 1 by -1 do
>>>>>>
       if member(rs_op[i],[Radial_Sm,Radial_S0,Radial_Sp],'idx') then
         if K<>0 or T>0 then
           POp_List:=[ [K,T],op(POp_List) ]:
                                                   # write out [K,T]
           K := \overline{0} :
           T:=0:
         fi:
>
         POp_List:=[ idx-2,op(POp_List) ]:
                                                 \# write out -1,0,1 for
  Sm, SO, Sp resp.
>
       elif member(rs_op[i],[Radial_Db,Radial_D2b],'idx') then
if K<>0 then
           POp List:=[ [K,T],op(POp List) ]:
                                                   # write out [K,T]
           K:=0:
           T:=0:
         fi:
         T:=T+idx:
       elif rs_op[i]=Radial_bDb then
         if K<>0 then
           POp_List:=[ [K,T],op(POp_List) ]:
                                                 # write out [K,T]
           T:=\overline{0}:
         fi:
         T:=T+1:
         K:=1:
       elif member(rs op[i],[Radial b,Radial b2],'idx') then
         K:=K+idx:
```

```
>
      elif member(rs op[i],[Radial bm,Radial bm2],'idx') then
        K:=K-idx:
>
      else
>
        error "operator %1 undefined", rs op[i];
>
>
    od:
>
    if K<>0 or T>0 then
>
      POp_List:=[ [K,T],op(POp_List) ]: # write out any remaining
  [K,T]
>
    fi:
    POp List:
>
> end:
> # Takes a list obtained from above, and assigns a lambda variation
> # to each term, so that we get the correct overall lambda change.
> # The elements of rsp op are either integers (-1,0 or 1) or pairs
> # The returned list is usually the same size as that passed.
> # Otherwise, the returned list will be one longer, with the
> # first element corresponding to an extra [0,0] (i.e. identity op)
> # that should be prepended or appended to the list being passed.
> # This is implemented by partitioning lambda var amongst the
> # of rsp_op, each of which has a nominal maximal value which is 0
> # for the integers (-1,0 or 1) and (|K|+T) for pairs [K,T].
> # We permit at most only one value exceeding the nominal maximal
> # value, and at most one that is of opposite parity.
> # The parity violation is in the leftmost possible position,
> # while the violation over the max is leftmost for lambda_var>0 and
> # rightmost for lambda_var<0.</pre>
> # Beware that having lambda variation on the Sm, S0, Sp operators
  is
> # open to confusion in that it doesn't change the lambda of the
> # SU(1,1) operators.
> Lambda RadialOp List:=proc(rsp op::list,lambda var::integer)
    local i,n,var,oddin,max_vars,max_count,odd_vars,odd_count,
>
>
           lambda rem, lambda list:
    lambda rem:=abs(lambda var):
>
    n:=nops(rsp_op):
    lambda list:=[0$n]:
                            # variations to be determined: initially
  all 0.
    max vars:=[0$n]:
                            # nominal maximal variations: determined in
  loop below
    for i to n do
>>>>>
      if type(rsp op[i],list(integer)) then
        \max_{z} [i] := abs(rsp_op[i][1]) + rsp_op[i][2]:
      elif not type(rsp_op[i],integer) then
  error "operator %1 undefined", rsp_op[i];
      fi:
    od:
>
    max count:=add(i,i in max vars):
```

```
odd vars:=map(irem, max vars, 2): # take remainders mod 2
     odd count:=add(i,i in odd vars): # number of odd entries
>
>
     # set position of first odd (only needed for odd difference)
     if type(lambda rem-max count, even) or not member(1, odd vars,
   oddin') then
       oddin:=0
>
>
     fi:
     if lambda rem<odd count then
       # set all odd entries to +/- 1 to get sum to be close to
  lambda_rem
       lambda_list:=odd_vars: # initially set all odd positions to 1
>
>
       # then change first few to -1
>>>>>>
       for i to n while lambda rem<odd count do
         if lambda_list[i]=1 then
            lambda Tist[i]:=-1:
            odd count:=odd count-2:
         fi:
       od:
       # if difference is odd, then need to set first odd position var
  to zero.
       if oddin>0 then
>
         lambda list[oddin]:=0:
>
>
       # entries in lambda list here now add up to odd count.
>>>>>>
       # There is a small benefit in working from left to right above,
       # in that if a d/d(beta) precedes a beta, they appear in rsp_op
# in separate terms. If lambda_var is 0, then the first gets
# -1 and the second +1. The resulting matrix for beta is
# then upper diagonal and the natural truncation in the product
       # automatically gives the correct result.
> > >
     elif lambda rem<max count then
       lambda list:=odd vars: # initially set all odd positions to 1
       lambda rem:=lambda rem-odd count:
       for i to n while lambda rem>0 do
>
         \# ensure we only add \overline{	ext{even}} values to each (perhaps 1 tooo
  much)
         var:=2*iquo(min(lambda rem+1,max vars[i]-odd vars[i]),2):
>
>
         lambda list[i]:=lambda list[i]+var:
>
         lambda rem:=lambda rem-var:
>
       od:
       if lambda_rem<0 then # 1 tooo many added, but no max is</pre>
>
  exceeded
>
         if oddin>0 then
>>>>>
            lambda list[oddin]:=lambda list[oddin]-1:
         else # remove 1 from previous addition
            lambda_list[i-1]:=lambda_list[i-1]-1:
         fi
       fi:
> > > >
       # put all values at maximum, with any excess going on the
       # first, although if that excess is odd, increase it by 1
       # and decrease the first odd maximum by 1.
       lambda list:=max vars:
       lambda rem:=lambda rem-max count:
```

```
>
      if oddin>0 then
        # reduce first odd case by 1 (making lambda rem even)
>
        lambda list[oddin]:=lambda list[oddin]-1:
>
>
>
        lambda rem:=lambda rem+1:
      if lambda rem>0 then # deal with excess lambda variation
>
        if lambda var>0 and n>0 and type(rsp op[1],list(integer))
  then
          # put remaining lambda_rem on first, which is [K,T]
lambda_list[1]:=lambda_list[1]+lambda_rem:
>
>
>
        elif lambda_var<0 and n>0 and type(rsp_op[n],list(integer))
  then
>
          # put remaining lambda rem on last, which is [K,T]
>
          lambda list[n]:=lambda list[n]+lambda rem:
>
        else # extend list at start (calling routine needs to test
>
          lambda_list:=[lambda_rem,op(lambda_list)]:
>
        fi:
>
      fi:
>
    fi:
>
    if lambda_var>=0 then
>
      lambda Tist:
>
    else
>
      -lambda list:
    fi:
 end:
> # The following procedure is similar to RepRadial Prod above, but
  is able to
> # represent linear combinations of products of the basic radial
  operators.
> # The arguments anorm, lambda, lambda_var, nu_min, nu_max are same
  as above,
> # the first, rlc_op, is of the form
            [ [coeff1,rs\_op1], [coeff2,rs\_op2], ...],
> # where rs_op1, rs_op2 are lists of basic radial operators, as in
  the first
> # argument above.
> # The return value is a Matrix, whose elements might need to be
> # upon by evalf to ensure that they are floats.
> # This procedure might eventually call any of the procedures
> #
      RepRadial_Prod_rem, RepRadialshfs_Prod, RepRadial,
> #
      RepRadial param, Matrix sqrt, Matrix sqrtInv,
> # each of which uses a remember option.
> # We provide two versions, which differ only in that the first
  clears the
> # remember tables, while the second doesn't.
> # The first is the one described in the manual: it is not called by
> # anything in this code. The second is called only by the
  procedures
> # RepXspace_Pi, RepXspace_PiPi and RepXspace_PiqPi.
> RepRadial_LC:=proc(rlc_op::list(list), anorm::algebraic,
>
                             lambda::algebraic, lambda_var::integer,
>
                             nu min::nonnegint, nu max::nonnegint,
>
                             nu lap::nonnegint:=0)
```

```
>
      local i,n,Mat;
>
    n:=nops(rlc_op);
>
    if n=0 then
>
      Mat:=Matrix(nu_max-nu_min+1); #Null matrix
>
>
      Mat:=MatrixScalarMultiply(
>
                evalf(RepRadial_Prod_rem(rlc_op[1][2], anorm,
>
 #
                                         lambda, lambda var, nu min,
  nu_max,nu_lap)),
>
               RepRadial_Prod_rem(rlc_op[1][2], anorm,
>
                                        lambda,lambda var,nu min,nu max,
  nu_lap),
               rlc_op[1][1]);
>
      for i from \overline{2} to n do
                                 # removed assignment (4/8/2015:
        MatrixAdd(Mat,
  unnecessary)
                evalf(RepRadial Prod_rem(rlc_op[i][2],anorm,
>
>
                                         lambda,lambda_var,nu_min,
  nu_max,nu_lap)),
               RepRadial_Prod_rem(rlc_op[i][2],anorm,
>
                                        lambda,lambda_var,nu_min,nu_max,
  nu_lap),
               1,rlc op[i][1],inplace);
>
      od:
    fi:
>
>
    # forget all possible remembered procedures this has called:
>
    forget(RepRadial Prod rem):
>
    forget (RepRadialshfs Prod):
>
>
>
    forget(RepRadial):
    forget(RepRadial_param):
    forget(Matrix_sqrt):
>
    forget(Matrix_sqrtInv):
>
>
    Mat;
>
  end:
  # As above, but everything is remembered.
  RepRadial_LC_rem:=proc(rlc_op::list(list), anorm::algebraic,
>
                              Tambda::algebraic, lambda_var::integer,
>
                              nu_min::nonnegint, nu_max::nonnegint,
>
                              nu lap::nonnegint:=0)
>
      option remember;
>
      local i,n,Mat;
>
    n:=nops(rlc_op);
    if n=0 then
>
>
      Mat:=Matrix(nu_max-nu_min+1); #Null matrix
>
>
>
    else
      Mat:=MatrixScalarMultiply(
               evalf(RepRadial_Prod_rem(rlc_op[1][2], anorm,
>
                                        lambda, lambda var, nu min, nu max,
  nu_lap)),
>
               rlc_op[1][1]);
>
      for i from \overline{2} to n do
        MatrixAdd(Mat,
                                 # removed assignment (4/8/2015:
  unnecessary)
```

```
>
             evalf(RepRadial Prod rem(rlc op[i][2],anorm,
                                  lambda, lambda var, nu min, nu max,
 nu lap)),
             1,rlc op[i][1],inplace);
>
>
     od:
>
    fi:
>
   Mat;
 end:
 > ####----
           ----- Representations on the spherical space ------
########
> # The following two give the dimensions of SO(3) and SO(5)
> # irreducible representations (symmetric).
> dimSO3:=(L::nonnegint) -> 2*L+1:
                                                  # SO(3) irrep
  dimension
> dimSO5:=(v::nonnegint) -> (v+1)*(v+2)*(2*v+3)/6:
                                                  # SO(5) irrep
  dimension
> # The following returns the total number of SO(3) irreps
> # (some possibly equivalent) in the SO(5) irrep of seniority v.
> dimSO5r3 \ allL:=(v::nonnegint) -> iquo(v*(v+3), 6) + 1:
> # The following sums the previous over the range v min...v max of
  seniorities.
 dimSO5r3_rngVallL:=(v_min::nonnegint,v_max::nonnegint)
     -> add(dimSO5r3_allL(v), v=v_min..v_max):
>
>
 # The following procedure gives the multiplicity of SO(3) irreps of
 # angular momentum L in the SO(5) irrep of seniority v. It uses (6)
 # It then provides the maximum value of the "missing" label alpha
   (the minimum value is 1).
> dimSO5r3:=proc(v::integer,L::integer,$)
>
    local b,d;
    if v<0 or L<0 or L>2*v then
>
>
     0:
>>>>>>>>>
    else
     b:=(L+3*irem(L,2))/2;
     if v>=b then
       d:=1+iquo(v-b,3);
     else
       d:=0;
     fi:
     if v>=L-2 then
       d:=d-iquo(v-L+2,3);
     fi:
     d:
>
    fi:
  end:
```

```
> # We now provide formulae similar to those above, counting SO(3)
  irreps,
> # but with L fixed or taking a range L min,...,Lmax
> # (if Lmax is not given, then it is assumed that Lmin=Lmax).
> # The following counts SO(3) irreps for fixed v and a range of L.
> dimSO5r3 rngL:=(v::nonnegint,L min::nonnegint,L max::nonnegint)
      -> add( dimSO5r3(v,j), j=L_min..L_max):
> # The following counts SO(3) irreps for a range of v and fixed L.
> dimSO5r3_rngV:=(v_min::nonnegint,v_max::nonnegint,L::nonnegint)
      \rightarrow add( dimSO5r3(i,L),i=v min..v max):
> # The following counts SO(3) irreps for a range of v and a range of
 L.
 dimSO5r3 rngVrngL:=(v min::nonnegint,v max::nonnegint,
                     L min::nonnegint,L max::nonnegint)
>
      -> add(dimSO5r3_rngL(i,L_min,L_max),i=v_min..v_max):
> # The following also counts SO(3) irreps for a range of v and a
  range of L,
> # but if Lmax is not given, then it is assumed that Lmin=Lmax.
> dimSO5r3 rngVvarL:=(v min::nonnegint,v max::nonnegint,
                     L_min::nonnegint,L_max::nonnegint)
>
      -> `if`(_npassed>3,dimSO5r3_rngVrngL(_passed),
>
                        dimSO5r3 rngV( passed)):
########
> # We now specify procedures which give lists of labels that
  correspond
> # to the above counting/dimension formulae. In all but the first,
> # the labels are triples [v,alpha,L], where L gives the SO(3)
> # momentum and alpha is the "missing label" which distinguishes
> # SO(3) irreps having identical L and seniority v.
> # (Note that these are "reduced" labels for the states:
> #
     the magnetic quantum label M is not included ---
> #
     it would vary over the 2L+1 values -L,-L+1,-L+2,...,L.)
> # These lists are used to label the states between which
  representation
> # matrices are constructed. In these lists of states, L varies
  slowest,
> # then v, with the missing label alpha varying quickest.
> # The following returns a list of labels [alpha,L] for all the
> # SO(3) irreps in a single SO(5) irrep of seniority v.
> lbsS05r3 allL:=proc(v::nonnegint,$)
      [seq(seq([a,LL],a=1..dimS05r3(v,LL)),LL=0..2*v)]:
> end:
> # The following returns a list of labels [v,alpha,L] for the
> # range v min...v max of seniorities.
> lbsS05r3 rngVallL:=proc(v min::nonnegint,v max::nonnegint,$)
```

```
>
    if v min>v max then
      error("Seniority range invalid");
>
>
>
      [seq(seq([u,a,LL],a=1..dimSO5r3(u,LL)),u=v_min..v_max),
  v_max)]:
>
    fi:
> end:
> # The following returns a list of labels [v,alpha,L] for a fixed
  seniority
> # v, but L restricted to the range L min...L max of SO(3) angular
 momenta.
> lbsS05r3 rngL:=proc(v::nonnegint,L min::nonnegint,L max::nonnegint,
>
    if L_min>L_max then
>
      error("Parameter range invalid");
>
>
      [seq(seq([v,a,LL],a=1..dimSO5r3(v,LL)),LL=L min..L max)]:
>
    fi:
  end:
> # The following returns a list of labels [v,alpha,L] for a range of
> # seniorities v min,..,vmax, but fixed SO(3) angular momentum L.
> lbsS05r3_rngV:=proc(v_min::nonnegint,v_max::nonnegint,L::nonnegint,
>
    if v min>v max then
>
      error("Seniority range invalid");
>
    else
>
      [seq(seq([u,a,L],a=1..dimSO5r3(u,L)),u=v min..v max)]:
>
> end:
> # The following returns a list of labels [v,alpha,L] for ranges of
> # seniorities v min,..,vmax, and SO(3) angular momenta L min,..,
  Lmax.
 lbsS05r3 rngVrngL:=proc(v min::nonnegint,v max::nonnegint,
                          L_min::nonnegint,L_max::nonnegint,$)
>
    if v_min>v_max or L_min>L_max then
>
      error("Seniority range Invalid");
>
    else
>
      [seq(seq(seq([u,a,LL],a=1..dimSO5r3(u,LL)),u=v_min..v_max),
>
                                     LL=L min..L max) :
>
    fi:
> end:
> # The following returns a list of labels [v,alpha,L] for ranges of
> # seniorities v min,..,vmax, and SO(3) angular momenta L min,..,
 Lmax,
> # but the final argument L max may be omitted, in which case L max=
 L min
> # (it may be used instead of the previous two procedures).
> lbsS05r3_rngVvarL:=proc(v_min::nonnegint,v_max::nonnegint,
>
                          L min::nonnegint,L max::nonnegint,$)
>
    if v_min>v_max then
>
      error("Seniority range invalid");
>
    elif npassed>3 then
>
      [seq(seq([u,a,LL],a=1..dimSO5r3(u,LL)),u=v min..v max),
```

```
>
                                   LL=L min..L max)]:
>
    else
>
      [seq(seq([u,a,L_min],a=1..dimSO5r3(u,L_min)),u=v min..v max)]:
>
 end:
########
 #### SO(5) Clebsch-Gordon coefficients and reps of spherical
  harmonics ####
#######
> # The files that contain the SO(5)>SO(3) CG coefficients
> # (v1,a1,L1,v2,a2,L2||v3,a3,L3) are assumed to lie below
> # the directory given in the global variable SO5CG_directory
> # (which must be set somewhere by the user).
> # The names of these files are of the form SO5CG_v1_v2-a2-L2_v3.
> # The are assumed to lie in directories named SO5CG_v1_v2_v3 which
> # themselves lie in directories named "v2=1/", "v2=2/", "v2=3/"
> # each a subdirectory of the directory specified in
  SO5CG directory.
> # There are no v2=0 files because the data is easily generated
> # (and is done so in the procedure load CG table below).
> # The following procedure SO5CG filename returns the full pathname
  of the
> # file that contains the SO(5)>SO(3) CG coefficients
> # (v1,a1,L1,v2,a2,L2||v3,a3,L3) for particular values of v1, v2,
  a2, L2, v3.
 SO5CG filename:=proc(v1::nonnegint,
                       v2::nonnegint,a2::posint,L2::nonnegint,
>
>
                       v3::nonnegint)
      cat(S05CG_directory, "v2=",v2,"/S05CG_",v1,"_",v2,"_",v3,
"/S05CG_",v1,"_",v2,"-",a2,"-",L2,"_",v3);
>
>
> end:
> # The following procedure CG labels returns, for the given v1,L2,
> # a list of all quartets [a1,L1,a3,L3], where [v1,a1,L1] and [v3,
  a3,L3] are
> # valid SO(5)>SO(3) state labels, and for which |L1-L2| \le L3 \le
  L1+L2.
> # In this list L1 varies slowest, then a1 next slowest, then L3,
> # with a3 quickest.
> # The ordering (and length) of the list then accords with the order
  of the
 # SO(5)>SO(3) CG coefficients in the data files SO5CG v1 v2-a2-
> # The output of this routine is then used to correctly label the
  data
> # from the data file.
> # (Note that the data files contain all nine labels v1,a1,L1,v2,a2,
 L2,
> #
    v3,a3,L3 alongside the CG coefficient, but these nine labels are
>
     not read - they are assumed to accord with the labels given by
>
     CG labels (we could thus make the data files smaller).)
```

```
(Note that the list returned here is generally smaller than the
     direct product of the sets obtained from calling
     lbsS05r3_allL(v1) and lbsS05r3_allL(v3).)
  CG_labels:=proc(v1::nonnegint,
>
                  L2::nonnegint,
>
                  v3::nonnegint)
>
    local L1,L3,a1,a3,label list;
>
    label_list:=[]:
>
    for L1 from 0 to 2*v1 do
>
    for al to dimSO5r3(v1,L1) do
>
      for L3 from abs(L1-L2) to min(L1+L2,2*v3) do
>
      for a3 to dimSO5r3(v3,L3) do
>
          label_list:=[op(label_list),[a1,L1,a3,L3]]:
>
      od: od:
    od: od:
    label list:
> end:
> # The following procedure get_CG_file reads the
 # SO(5)>SO(3) CG coefficients from the data file SO5CG_v1_v2-a2-
  L2 v3 .
  # It returns a list of two values, the first of which is a list
> # of floats giving the coefficients, and the second of which is
> # the list of corresponding labels [a1,L1,a3,L3], the latter
  obtained
  # using the procedure CG_labels above.
>
 # It is only used by the subsequent procedure.
>
>
 get CG file:=proc(v1::nonnegint,
>
                    v2::nonnegint,a2::posint,L2::nonnegint,
>
                    v3::nonnegint)
>
    local CG_data,CG_list:
>
    if v1>v2+v3 or v2>v3+v1 or v3>v1+v2 or type(v1+v2+v3,odd)
>
                         # data is obtained from v3>v1 cases
        or v3<v1
>
        or a2>dimSO5r3(v2,L2) then
>
      error "No CG file for these parameters!":
    CG data:=readdata( SO5CG filename(v1,v2,a2,L2,v3), float):
>
>
    CG_list:=CG_labels(v1,L2,v3):
>
    [CG_data,CG_list]:
  end:
> # The following procedure show_CG_file displays the
> # SO(5)>SO(3) CG coefficients from the data file SO5CG_v1_v2-a2-
  L2 v3.
> # For each label [a1,v1,a3,L3], it prints the label followed by the
> # value of the corresponding CG coefficient.
 # The procedure is useful for testing that the CG coefficients are
  being
 # accessed correctly. It is not used subsequently.
>
>
 show_CG_file:=proc(v1::nonnegint,
>
                      v2::nonnegint,a2::posint,L2::nonnegint,
>
                      v3::nonnegint)
>
    local cg_table,count,i:
>
    cg_table:=get_CG_file(v1, v2, a2, L2, v3):
```

```
>
    count:=nops(cg table[1]):
>
    if count=1 then
      print(`This file contains ` || count || ` CG coefficient`):
>
>
      print(`This file contains ` || count || ` CG coefficients`):
>
>
    fi:
>
    for i to count do
>
      print(cg_table[2][i],cg_table[1][i]):
>
> end:
> # The following procedure load CG table loads all the
> # SO(5)>SO(3) CG coefficients for a particular (v1,v2,a2,L2,v3)
> # from the data file SO5CG v1 v2-a2-L2 v3 .
> # They are loaded into the table CG_coeffs (which was initialised
> # from where they can be readily accessed.
> # Subsequent attemps to load the same data will be silently
  ignored.
> # Note that no checking is done here on the correct ranges of the
> # arguments (this is left to the functions that call this).
> # We should restrict to
> #
      v1 <= v2 + v3 and v2 <= v3 + v1 and v3 <= v1 + v2 and type(v1 + v2 + v3, odd)
> #
         and a2 \le dimSO5r3(v2,L2).
 # We should also restrict to v values at most the maximal seniority
> # of that of the data files (currently 6), else a "file does not
  exist"
> # error will be generated.
> # Note that if v1>v3, then the data for (v3,v2,a2,L2,v1) is loaded
  instead
> # because the SO(5)>SO(3) CG coefficients for (v1,v2,a2,L2,v3) are
  easily
> # obtained from the former using (4.164) of [RowanWood].
> # Also note that for v2=0, no data is read, but each coefficient
> # is set correctly to 1.0.
 load CG table:=proc(v1::nonnegint,
                       v2::nonnegint,a2::posint,L2::nonnegint,
>
>
                       v3::nonnegint)
>
    local CG data,CG list,vt1,vt3;
>
    global CG_coeffs;
>
    if v1>v3 then
>
      vt1:=v3: vt3:=v1:
>>>>>
    else
      vt1:=v1: vt3:=v3:
    fi:
    if evalb([vt1,v2,a2,L2,vt3] in [indices(CG coeffs)] ) then
      return:
>
    fi:
>
    CG list:=CG labels(vt1,L2,vt3):
> > > >
    if v2>0 then # read data from file
      CG_data:=readdata( SO5CG_filename(vt1,v2,a2,L2,vt3), float):
         # generate data
    else
      CG_data:=[1.0$nops(CG_list)]:
>
>
    CG_coeffs[vt1,v2,a2,L2,vt3]:=table([seq( (op(CG_list[i]))=CG_data
```

```
[i],
                                    i=1..nops(CG list) )));
 end:
> # The following procedure CG SO5r3 returns the SO(5)>SO(3) CG
  coefficient
> # (v1,a1,L1;v2,a2,L2||v3,a3,L3) [no renormalisation required].
> # The return value is a float.
> # If not already present in CG_coeffs, the data file for
 \# (v1,v2,a2,L2,v3) is loaded.
> # Note that if v1>v3, then the data for (v3,v2,a2,L2,v1) is used
  instead,
> # and a factor is included (see (4.164) of [RowanWood]).
> # (A faster version that does no testing of indices could be
  written).
 CG_SO5r3:=proc(v1::nonnegint,a1::posint,L1::nonnegint,
>
                  v2::nonnegint,a2::posint,L2::nonnegint,
>
                  v3::nonnegint,a3::posint,L3::nonnegint)
>
    global CG coeffs;
>
    if v1+v2<\overline{v3} or v1+v3<v2 or v2+v3<v1 or
>
       L1+L2<L3 or L1+L3<L2 or L2+L3<L1 or
>
       a1>dimSO5r3(v1,L1) or a2>dimSO5r3(v2,L2)
>
                           or a3>dimS05r3(v3,L3) or type(v1+v2+v3,odd)
  then
>
          0;
>>>>>
    else
       load CG table(v1,v2,a2,L2,v3);
       if v\overline{1} < = \overline{v}3 then
         CG_coeffs[v1, v2, a2, L2, v3][a1, L1, a3, L3]:
       else
         CG coeffs[v3,v2,a2,L2,v1][a3,L3,a1,L1]
>
           \overline{*} (-1)^(L3+L2-L1)
>
           * sqrt( dimSO5(v3) * dimSO3(L1) / dimSO5(v1) / dimSO3(L3)
  ):
>
       fi:
    fi:
>
 end:
#######
> # The following procedure CG SO3 returns the usual SO(3) Clebsch-
 # coefficients CG(j1,m1,j2,m2;j3,m3). Here the arguments are each
> # 1/2 integers (rationals). The return value is expressed as a
  surd.
> # The formula used is that of eqn. (3.6.10) of Edmond's book.
> # In the ACM code, this procedure is only used, in some instances,
> # to calculate transition amplitudes from transition rates.
> # It's not used elsewhere.
> # We could use it, for example, via (36) to get full matrix
> # elements of spherical harmonics Y^v_{aLM}, by
      CG_SO3(L_i,M_i,0,0,L_f,M_f)*ME_SO5r3(v_f,al_f,L_f,v,a,L,,v_i,
  al i,L i):
 CG_SO3:=proc(j1::rational,m1::rational,j2::rational,m2::rational,
                                           j3::rational,m3::rational)
```

```
>
    if abs(m1)>j1 or abs(m2)>j2 or abs(m3)>j3 then RETURN (0) fi;
>
    if not(type(j1+m1,integer) and type(j2+m2,integer)
>
                                and type (j3+m3,integer)) then
 RETURN (0) fi;
    if m1+m2 <> m3 then RETURN (0) fi;
>
    if j3 < abs(j1-j2) or j3 > j1+j2 then RETURN (0) fi;
>
>
    (-1)^{(j1-j2+m3)}*
>
        simplify(Wigner_3j(j1,j2,j3,m1,m2,-m3)*sqrt(2*j3+1),sqrt);
>
 end:
 Wigner 3j:=proc(j1,j2,j3,m1,m2,m3)
>
       (-1)^{(2*j1-j2+m2)}
>
         * sqrt((j1+j2-j3)!*(j1-m1)!*(j2-m2)!*(j3-m3)!*(j3+m3)!/
>
                ((j1+j2+j3+1)!*(j1-j2+j3)!*(-j1+j2+j3)!*(j1+m1)!*(j2+
 m2)!))
         * add((-1)^s*(j1+m1+s)!*(j2+j3-m1-s)!/
>
>
                     (s!*(j1-m1-s)!*(j2-j3+m1+s)!*(j3+m3-s)!),
>
              s=max(0,j3-j2-m1)..min(j3+m3,j1-m1))
 end:
 ############### Representations of spherical harmonics
  ##################
########
> # The following procedure ME_SO5red returns the doubly reduced
 # element \langle u|||w|||v\rangle *4*Pi for SO(5) spherical harmonic tensor
 operators.
> # It uses (45).
> # The return value is algebraic and exact (and probably a surd).
 ME SO5red:=proc(u::nonnegint,w::nonnegint,v::nonnegint)
>
    local sigma, halfsigma;
>
    if u+v<w or u+w<v or v+w<u or type(u+v+w,odd) then
>
      RETURN(0);
>
    fi:
    sigma:=(v+w+u); halfsigma:=sigma/2;
(halfsigma+1)! / (halfsigma-u)! / (halfsigma-v)! / (halfsigma-w)!
>
>
      * sqrt((2*v+3)*(2*w+3)*(sigma+4)/(u+2)/(u+1)
>
              (sigma-2*u+1)! * (sigma-2*w+1)! * (sigma-2*v+1)! /
  (sigma+3)!);
 end:
 # The following nine functions are useful instances of the above,
 # with different normalisations: they provide SO(5) (doubly)
 reduced
>
  # matrix elements for Q and [QxQ]_(v=2) and [QxQxQ]_(v=3).
    They may be obtained from ME_SO5red by using
>
>
        Q=4*Pi/sqrt(15) * Y_{112},
>
        [QxQ]^2_4=4*Pi*sqrt(2/105) * Y_{214}, and
        [QxQxQ]^3_6=4*Pi*sqrt(2/315) * Y_{316}
>
>
    (we need to take care with different signs for
>
          [QxQ]^2_2=-4*Pi*sqrt(2/105) * Y_{212} and
```

```
> #
                      [QxQxQ]^3 0=-4*Pi*sqrt(2/315) * Y {310} ).
   # The following gives \langle v+1|||Q|||v\rangle and \langle v-1|||Q|||v\rangle
> Qred_p1:=(v) -> sqrt((v+1)/(2*v+5)):
> Qred_m1:=(v) -> sqrt((v+2)/(2*v+1)):
> # The following gives \langle v+2|||QxQ||||v\rangle, \langle v|||QxQ||||v\rangle &
    < v-2 | | | QxQ | | | v >
> QxQred_p2:=(v) -> sqrt((v+1)*(v+2)/(2*v+5)/(2*v+7)):
> QxQred_0:=(v) -> sqrt(6*v*(v+3)/5/(2*v+1)/(2*v+5)):
> QxQred m2:=(v) -> sqrt((v+1)*(v+2)/(2*v+1)/(2*v-1)):
> # The following gives <v+3|||QxQxQ||||v>, <v+1|||QxQxQ||||v>
                                                   <v-1|||QxQxQ|||v>, <v-3|||QxQxQ|||v>
> QxQxQred_p3:=(v) -> sqrt((v+1)*(v+2)*(v+3)/(2*v+5)/(2*v+7)/(2*v+9))
> QxQxQred p1:=(v) -> 3*sqrt(v*(v+1)*(v+4)/7/(2*v+1)/(2*v+5)/(2*v+7))
   QxQxQred m1:=(v) -> 3*sqrt((v-1)*(v+2)*(v+3)/7/(2*v-1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+1)/(2*v+
    v+5)):
> QxQxQred_m3:=(v) -> sqrt(v*(v+1)*(v+2)/(2*v-3)/(2*v-1)/(2*v+1)):
   # The following procedure ME SO5r3 returns the (alternative SO(3)
    reduced)
   # matrix element
>
>
                   4*Pi
                             ----- * <v f,al f,L f || Y^v_{al,L} || v_i,al_i,L_i>
>
>
             sqrt (2*L_f+1)
>
    # for the SO(5) spherical harmonic Y^v_{al,L}. It uses (37) & (39).
>
>
   # The return value might be (partly) algebraic, so it might be
   # necessary to apply evalf to it.
        To obtain alternative reduced matrix elements of cos(3q), use
                                    Y310 = (3/4/Pi) \cos(3g).
   # So to get the matrix element of cos(3g) from this, we must mult
    by (1/3).
> ME_SO5r3:=proc(v_f::integer,al_f::integer,L_f::integer,
>
                                    v::integer,al::integer,L::integer,
                                    v_i::integer,al_i::integer,L i::integer)
>
          CG_SO5r3(v_i,al_i,L_i,v,al,L,v_f,al_f,L_f) * ME_SO5red(v_f,v,
    v i):
> end;
        The following procedure RepSO5_Y_rem returns a Matrix of
         (alternative SO(3) reduced) matrix elements
>
>
>
                   4*Pi
                              ---- * <v_f,al_f,L_f || Y^v_{al,L} || v_i,al_i,L_i>
>
>
             sqrt (2*L f+1)
>
>
       for v_min <= v_i, v_f <= v_max and L_min <= L_i, L_f <= L_max.
>
       It thus provides a representation of the spherical harmonic
        Y^v_{al,L} (but lacking sqrt(2L_f+1)/4/Pi factors).
```

```
> # The elements of the returned Matrix are all floats (evalf used
  within).
> # If the L max argument is omitted, then L max=L min, and thus
> # a single value of angular momentum is used.
> # If [v,al,L] doesn't label a spherical harmonic, then a matrix of
  Os is
> # returned.
> # The remember option is used, but these stored values are cleared
> # each time the (much later) RepXspace() routine is invoked.
> RepSO5 Y rem:=proc(v::integer,al::integer,L::integer,
>
                      v min::integer,v max::integer,
>
                      L min::integer, L max::integer, $)
>
    option remember;
    local states:
    states:=lbsS05r3_rngVvarL(_passed[4..-1]):
>
    Matrix( nops(states), (i,j)->evalf(
>
                   ME_S05r3(op(states[i]),v,al,L,op(states[j])) )):
> end:
> # The following procedure RepSO5_Y_alg is the same as RepSO5_Y_rem
> # except that evalf is not used, and thus the elements of the
> # returned matrix come out (partially) algebraic.
> # Also, the remember option is not used.
> # This procedure is not used elsewhere.
> RepSO5 Y alg:=proc(v::integer,al::integer,L::integer,
>
                      v_min::integer,v_max::integer,
>
                      L_min::integer,L_max::integer,$)
>
    local states:
    states:=lbsS05r3_rngVvarL(_passed[4..-1]):
>
    Matrix( nops(states), (i,j)->
>
                   ME_SO5r3(op(states[i]),v,al,L,op(states[j])) ):
> end:
> # The following procedure RepSO5 sqLdim returns a Matrix acting on
> # the states with v min <= v i,v f <= v max and L min <= L i,L f <=</pre>
> # which is diagonal with entries (-1)^L i*sqrt(2L i+1).
> RepSO5_sqLdim:=proc(v_min::integer,v_max::integer,
                      L min::integer, L max::integer, $)
>
    local states:
    states:=lbsS05r3 rngVvarL( passed): # obtain labels for states
    Matrix(map(x->evalf(eval((-1)^(x[3])*sqrt(dimSO3(x[3]))))),
  states),
>
                                  shape=diagonal, scan=diagonal);
> end:
> # The following procedure RepSO5_sqLdiv returns a Matrix acting on
> # the states with v min <= v i,v f <= v max and L min <= L i,L f <=</pre>
 # which is diagonal with entries (-1)^L i/sqrt(2L i+1).
```

```
> RepSO5 sqLdiv:=proc(v min::integer,v max::integer,
                       L min::integer, L max::integer, $)
>
    local states:
    states:=lbsS05r3_rngVvarL(_passed): # obtain labels for states
    Matrix(map(x->evalf(eval((-1)^(x[3])/sqrt(dimSO3(x[3]))))),
  states),
                                   shape=diagonal, scan=diagonal);
> end:
> # The following procedure RepSO5r3 Prod returns a Matrix that
  represents
> # (up to a normalisation given below) the product of spherical
  harmonics
> # on the space of states with v min <= v i,v f <= v max and</pre>
> # L min <= L_i,L_f <= L max. The Matrix has entries of type float.</pre>
> # If the L max argument is omitted, then L_max=L_min.
> # The argument ys_op is a list, each element of which denotes
> # a single spherical harmonic. Each of these elements is either one
  of
 # the symbolic names
        SpHarm_112, SpHarm_212, SpHarm_214, ..., SpHarm_61C
> # (see SpHarm Table above for the full list),
> # or is a triple [v,alpha,L] which designates the Spherical
> # explicitly. In addition, two other operators are also permitted:
  they are
      1) SpDiag sqLdim, which provides a diagonal operator with
  entries
                           (-1)^{L_i}*sqrt(2L_i+1)
      2) SpDiag sqLdiv, which provides a diagonal operator with
  entries
                           (-1)^{L i}/sqrt(2L i+1).
> # The returned Matrix is obtained simply by multiplying
> # together the individual Matrixes for the entries of ys op.
> # Therefore, the result is meaningful only for certain products:
> #
      1. at most one entry having non-zero angular momentum;
>
      2. Same, but also with products of the form
>
                [..., SpDiag_sqLdim, Y1, SpDiag_sqLdiv, Y2, ...]
>
         with Y1 and Y2 having identical AM.
 # In these cases, on multiplying the returned Matrix by (4*Pi)^(-
  N),
> # where N is the number of genuine spherical harmonics in the list,
> # the result is a Matrix of alternative SO(3)-reduced matrix
  elements.
> # (N may be obtained using the procedure NumSO5r3_Prod below,
> # and is not necessarily the length of ys op because this list may
> # contain non-harmonics such as SpDiag terms).
> # To obtain genuine SO(3)-reduced matrix elements, the result
> # needs to be further multiplied by (a matrix of) sqrt(2L f+1).
> # This procedure clears the RepSO5_Y_rem remember tables.
> RepSO5r3_Prod:=proc(ys_op::list,v_min::integer,v_max::integer,
>
                                    L_min::integer,L_max::integer,$)
>
    local rep:
>
    rep:=RepSO5r3_Prod_wrk(_passed):
    forget(RepSO5 Y rem):
>
    rep:
```

```
> end:
> # The following procedure RepSO5r3 Prod rem is exactly the same as
> # the above except that has the remember option, and doesn't clear
 # the remember tables for RepSO5_Y_rem.
 RepSO5r3 Prod rem:=proc(ys op::list,v min::integer,v max::integer,
>
                                        L min::integer, L max::integer,
  Ş)
      option remember;
    RepSO5r3_Prod_wrk(_passed):
> end:
> # The following procedure RepSO5r3_Prod_wrk is as the above two,
> # but does all the work for those, without being concerned by
> # remembering stuff.
> # Note the use of "copy" in this procedure. This is necessary
  otherwise
> # the remember table for RepSO5 Y rem gets messed up!
> RepSO5r3_Prod_wrk:=proc(ys_op::list,v_min::integer,v_max::integer,
                                        L_min::integer,L_max::integer,
  $)
      local i,n,Mats,Mat product,this op;
>
>
      global SpHarm_Operators, SpHarm Table;
>
    n:=nops(ys_op);
>
    if n=0 then
                   # require identity matrix
>
      return Matrix([seq(1,i=1..dimSO5r3 rngVvarL( passed[2..-1]))],
>
                                       scan=diagonal):
>
    else
>
      for i from 1 to n do
>
        if type(ys op[i],list(nonnegint)) and nops(ys op[i])=3 then
>
          this_op:=ys_op[i];
>
        elif member(ys_op[i],SpHarm_Operators) then
>
          this op:=SpHarm Table[ys op[i]];
>
        elif ys op[i]=SpDiag sqLdim then
>
          if i=1 then # cannot make copy because that'd force diag
  data matrix
>
            Mat_product:=Matrix(RepSO5_sqLdim(_passed[2..-1]));
>
>
            MatrixMatrixMultiply(Mat product,
>
                                   Rep\overline{SO5}_sqLdim(passed[2..-1]),
  inplace);
>
          fi:
>
                     # tackle next i in for loop
>>>>>
        elif ys_op[i]=SpDiag_sqLdiv then
          if i=\overline{1} then
            Mat_product:=Matrix(RepSO5_sqLdiv(_passed[2..-1]));
          else
            MatrixMatrixMultiply(Mat product
>
                                  Rep\overline{S}05\_sqLdiv(\_passed[2..-1]),
  inplace);
>
>
                     # tackle next i in for loop
          next;
        else
>
          error "Invalid SO(5) harmonic designator %1", ys op[i]:
```

```
>
       fi:
       # Now multiply in the spherical harmonic denoted by this op.
>
       if i=1 then
>
>
         Mat product:=copy(RepSO5 Y rem( op(this op), passed[2..-1]
  ));
>
> > > >
         MatrixMatrixMultiply(
                   Mat_product,
                   RepSO5_Y_rem( op(this_op), _passed[2..-1]),
                   inplace);
>
       fi:
>
     od:
>
    fi:
>
>
    To get genuine alternative reduced matrix elements, we now need
> # multiply by (4*Pi)^(-N) for N the number of SpHarms in the list
    Mat_product;
> end:
> # The following procedure NumSO5r3 Prod examines the list ys op,
 # determines how many of its entries denote spherical harmonics,
> # either from
> #
       SpHarm 112, SpHarm 212, SpHarm 214, ..., SpHarm 61C
> # (see SpHarm_Table above for the full list),
> # or a triple [v,alpha,L] (but no checking that the entries
 actually
> # correspond to a genuine spherical harmonic).
> # This is useful for getting the correct 4*Pi normalisation in the
> # previous few procedures.
> NumSO5r3 Prod:=proc(ys op::list,$)
   local ī,ct:
   ct:=0:
>
   for i from 1 to nops(ys_op) do
>
     if type(ys_op[i],list(nonnegint)) and nops(ys_op[i])=3 then
>
         ct:=ct+1:
>
     elif member(ys_op[i],SpHarm_Operators) then
>
         ct:=ct+1:
>
     fi:
   od:
   ct;
> end:
 ########
 ####----
          ------ Specification of Operators --------
  ---####
 ########
```

```
> #
    In the ACM, operators on the full Hilbert space are encoded using
> # a particular list structure. These lists are each of the form
> #
         [ [co1, [op11,op12,...] ],
           [co2, [op21,op22,...]],
[co3, [op31,op32,...]],
>
>
>
>
           [coN, [opN1,opN2,...]]
>
  # where each co# is a constant, and each op## is a symbolic name
>
 # from table I,II or III, or SpDiag_sqLdim or SpDiag_sqLdiv.
> # This then corresponds to the operator which is the sum of
  operators
                   co# * Op#1 * Op#2 * Op#3 * ...
>
> # where Op#i is the operator denoted by the symbolic name op#i,
> # and SpDiag sqLdim and SpDiag_sqLdiv are diagonal operators that
>
 # multiply the basis state [nu;v,alpha,L] by
>
                (-1)^L*sqrt(2L+1) and (-1)^L/sqrt(2L+1)
 # respectively.
> # (The full list of acceptable symbolic names is given in the
  variables
     Radial Operators, Spherical Operators, Xspace Operators.)
> # In addition to simple numerical constants, the coefficients
> # can be functions of SENIORITY, ANGMOM, NUMBER, ALFA
> # (anything else will cause problems!) -
> # these will be substituted for according to the [nu;v,alpha,L]
 # of the state being operated on by setting SENIORITY=v, ANGMOM=L,
> # NUMBER=nu, ALFA=alpha.
> # See Section 7.3 for more details.
########
> # The procedure ACM_Hamiltonian below produces the encoding of
> # operators of certain (rational) types. Thus for these operators,
> # the user doesn't need to know anything about the encoding method.
> # This procedure takes up to 14 parameters that specify
  coefficients
 # of (b denotes beta, g denotes gamma)
       Laplacian, 1, b^2, b^4, b^6(-2),
> #
         b*cos(3g), b^3*cos(3g), b^5*cos(3g), b^(-1)*cos(3g), cos(3g)^2, b^2*cos(3g)^2, b^4*cos(3g)^2, b^(-2)*cos(3g)^2,
>
>
>
         [pi \times q \times pi]_{(v=3,L=0)}.
  # Each of the arguments is a numeric value, or a function of
  # SENIORITY, ANGMOM, NUMBER, ALFA, as described above.
 ACM Hamiltonian:=proc(c11:=0,c20:=0,c21:=0,c22:=0,c23:=0,
>
                              c30:=0,c31:=0,c32:=0,c33:=0,
>
                              c40:=0, c41:=0, c42:=0, c43:=0,
>
                              c50:=0,\$)
>
      local our op:
>
    if c11<>0 then
                      # build laplacian using eqn (57)
> > >
      our_op:=[ [c11,[Radial_D2b]],
                 [-c11*(2+SENIORITY*(SENIORITY+3)),[Radial bm2]]]:
    else
      our_op:=[]:
>
    fi:
    if c20<>0 then our_op:=[ op(our_op),
                 [c20,[]] ]: fi:
```

```
>
    if c21<>0 then our op:=[ op(our op),
>
                  [c21,[Radial_b2]] ]: fi:
    if c22<>0 then our_op:=[ op(our_op),
>
>>>>>>
                  [c22, [Radial_b2, Radial b2]] ]: fi:
    if c23<>0 then our_op:=[ op(our_op),
                  [c23, [Radial_bm2]] ]: fi:
    if c30<>0 then our op:=[ op(our op),
                  [c30*Convert_310,[Radial_b,SpHarm_310]] ]: fi:
    if c31<>0 then our_op:=[ op(our_op)
>
                  [c31*Convert_310, [Radial_b2,Radial_b,SpHarm_310]] ]
  : fi:
>
    if c32<>0 then our_op:=[ op(our_op),
>
                  [c32*Convert 310, [Radial b2, Radial b2,
> > > >
                                      Radial b, SpHarm 310|| |: fi:
    if c33<>0 then our_op:=[ op(our_op),
                  [c33*Convert_310, [Radial_bm,SpHarm 310]] ]: fi:
    if c40<>0 then our_op:=[ op(our_op),
                  [c40*Convert_310^2, [SpHarm_310,SpHarm_310]] ]: fi:
>
    if c41<>0 then our_op:=[ op(our_op),
                  [c41*Convert_310^2, [Radial_b2,SpHarm 310,
  SpHarm_310]] ]: fi:
    if c\overline{4}2 <> 0 then our_op:=[ op(our_op),
>
>
                  [c42*Convert_310^2, [Radial_b2, Radial_b2,
>
                                        SpHarm_310,SpHarm_310]] ]: fi:
>
    if c43<>0 then our op:=[ op(our op),
                  [c43*Convert 310^2, Radial bm2, SpHarm 310,
  SpHarm 310]] ]: fi:
>
    if c\overline{5}0 <> 0 then our_op:=[ op(our_op),
                  [c50, [Xspace_PiqPi]] ]: fi:
    our op:
> end:
> # The procedure ACM_HamRigidBeta below produces the encoding of
> # certain Hamiltonians that are appropriate for rigid-beta models
> #
    (they don't involve beta). There are up to eight numerical
>
    arguments that stipule the coefficients of
> #
       SO(5) Casimir, 1, cos(3g)
       \cos(3g)^2, \cos(3g)^3, \cos(3g)^4, \cos(3g)^5, \cos(3g)^6.
>
> # The final argument (0 or 1, the former the default) indicates
  whether
 # to encode using only the spherical harmonic SpHarm_310 (for 0),
  or use
> # the spherical harmonic SpHarm 610 as much as possible (for 1).
> ACM_HamRigidBeta:=proc(cas:=0,con:=0,c1:=0,c2:=0,c3:=0,
                                         c4:=0, c5:=0, c6:=0,
  flag::integer:=0,$)
>
      local our op:
    if flag=0 then
>
      our_op:=ACM_HamSH3(_params[2..8]):
> > >
    elif flag=1 then
      our op:=ACM HamSH6( params[2..8]):
    else
      error "Unrecognised flag %1", flag:
>
    fi:
>
    if cas<>0 then
                      # build casimir using eqn (58)
>
      if our op<>[] then
>
        our_op:=[ [cas*SENIORITY*(SENIORITY+3),[]], op(our_op) ]:
```

```
>
      else
>
        our op:=[ [cas*SENIORITY*(SENIORITY+3),[]] ]:
>
      fi:
>
    fi:
    our_op:
 end:
 # The procedure ACM HamSH3 below provides the ACM encoding for
  linear
 # combinations of
>
       1, \cos(3g), \cos(3g)^2, \cos(3g)^3, \cos(3g)^4, \cos(3g)^5, \cos(3g)^6
  (3g)<sup>6</sup>,
       \cos(3g)^7, \cos(3g)^8,
 # in terms of the spherical harmonic SpHarm 310.
 # Its nine arguments give the coefficients of these terms.
 # It's used by the above procedure ACM_HamRigidBeta.
> ACM HamSH3:=proc(c0:=0,c1:=0,c2:=0,c3:=0,c4:=0,c5:=0,c6:=0,c7:=0,
      local our_op:
>
    if c0<>0 then
>
         our_op:=[ [c0,[]] ]:
>
    else
>
         our_op:=[]:
>
    fi:
>
    if c1<>0 then our op:=[ op(our_op),
>
                 [c1*Convert 310, [SpHarm 310]] ]: fi:
>
>
    if c2<>0 then our_op:=[op(our_op),
                 [c2*Convert_310^2,[SpHarm_310,SpHarm_310]] ]: fi:
>
    if c3<>0 then our_op:=[ op(our_op),
>
                 [c3*Convert_310^3, [SpHarm_310, SpHarm_310, SpHarm_310]]
  ]: fi:
    if c4<>0 then our op:=[ op(our op),
>
>
                 [c4*Convert_310^4, [SpHarm_310, SpHarm_310, SpHarm_310,
>
                                     SpHarm 310|| |: fi:
> > >
    if c5<>0 then our_op:=[ op(our_op),
                 [c5*Convert_310^5, SpHarm_310, SpHarm_310, SpHarm_310,
                                     if c6<>0 then our_op:=[ op(our_op),
>
                 [c6*Convert_310^6, [SpHarm_310, SpHarm_310, SpHarm_310,
>
                                     SpHarm 310, SpHarm 310, SpHarm 310]]
  ]: fi:
>
    if c7<>0 then our_op:=[ op(our_op),
>
                 [c7*Convert_310^7,[SpHarm_310,SpHarm_310,SpHarm_310,
>>>>>
                                     SpHarm 310, SpHarm 310, SpHarm 310,
                                     SpHarm_310]] ]: fi:
    if c8<>0 then our op:=[ op(our_op),
                 [c8*Convert_310^8, SpHarm_310, SpHarm_310, SpHarm_310,
                                     SpHarm 310, SpHarm 310, SpHarm 310,
>
                                     SpHarm 310, SpHarm 310]] ]: fi:
>
    our op:
>
  end:
 # The procedure ACM_HamSH6 below provides the ACM encoding for
  linear
  # combinations of
>
       1, \cos(3g), \cos(3g)^2, \cos(3g)^3, \cos(3g)^4, \cos(3g)^5, \cos(3g)^6
```

```
(3g)^6,
>
       \cos(3g)^7, \cos(3g)^8,
    in terms of the spherical harmonics SpHarm 310 and SpHarm 610,
 # preferring the latter as much as possible.
 # Its nine arguments give the coefficients of these terms.
> # It's used by the above procedure ACM_HamRigidBeta.
 ACM HamSH6:=proc(c0:=0,c1:=0,c2:=0,c3:=0,c4:=0,c5:=0,c6:=0,c7:=0,
  c8:=0,\$)
      local our op, d0, d1, d2, d3, d4, d5, d6, d7, d8:
      First convert into coefficients d[2n+m] of
>
         (Convert 310*SpHarm 310)^m * (Convert 610*SpHarm 610)^n
>
    # where m=0 \overline{\text{or}} 1, and \overline{\text{n}}=0.
    d0:=c0+c2/3+c4/9+c6/27+c8/81:
    d1:=c1+c3/3+c5/9+c7/27:
>
>>>>>>
    d2:=c2/3+c4*2/9+c6/9+c8*4/81:
    d3:=c3/3+c5*2/9+c7/9:
    d4:=c4/9+c6/9+c8*2/27:
    d5 := c5/9 + c7/9 :
    d6:=c6/27+c8*4/81:
    d7 := c7/27 :
    d8:=c8/81:
    if d0<>0 then
>
          our_op:=[ [d0,[]] ]:
>
    else
          our_op:=[]:
>
    fi:
    if d1<>0 then our_op:=[ op(our_op),
>
                 [d1*Convert_310, [SpHarm_310]] ]: fi:
>
>
>
    if d2<>0 then our_op:=[op(our_op),
                 [d2*Convert_610, [SpHarm_610]] ]: fi:
>
    if d3<>0 then our op:=[ op(our op),
>
                 [d3*Convert_610*Convert_310, [SpHarm_610,SpHarm_310]]
    if d4<>0 then our_op:=[ op(our_op),
                 [d4*Convert_610^2, [SpHarm_610, SpHarm_610]] ]: fi:
>
    if d5<>0 then our_op:=[op(our_op),
>
                 [d5*Convert 610^2*Convert 310,
>
                              [SpHarm 610, SpHarm 610, SpHarm 310]] ]:
  fi:
>
    if d6<>0 then our_op:=[ op(our_op),
>
                 [d6*Convert 610^3,
>
                              [SpHarm_610,SpHarm_610,SpHarm 610]] ]:
    if d7<>0 then our op:=[ op(our_op),
>
>
                 [d7*Convert 610<sup>3</sup>*Convert 310,
>
                              [SpHarm_610,SpHarm_610,SpHarm_610,
  SpHarm_310]] ]: fi:
    if d8 <> 0 then our_op:=[ op(our_op),
>
                 [d8*Convert 610^4,
                              [SpHarm 610, SpHarm 610, SpHarm 610,
  SpHarm_610]] ]: fi:
    our_op:
 end:
 # The following procedure Op AM returns the SO(3) AM of an
```

```
operator.
> # This operator is given in the form described above.
> # If the operator doesn't have definite AM then minus the largest
  value
> # is returned.
> # This procedure is only used by the procedure ACM_set_transition
> # to set glb rat TRopAM to be the AM of the transition operator.
 Op_AM:=proc(WOp::list(list))
      local am, first, i, t, Wterm:
>
      if nops(WOp)=0 then return 0 fi:
>
      for i to nops(WOp) do
>
        Wterm:=WOp[i][2]:
>>>>>>>>
        am:=0:
        for t in Wterm do
          if t in SpHarm_Operators then
            am:=am+SpHarm Table[t][3]:
          elif t in [Xspace_Pi, Xspace_PiPi2] then
            am:=am+2:
          elif t = Xspace PiPi4 then
            am:=am+4:
          fi:
>
        od:
        if i=1 then
>
>
          first:=am:
>
        elif first>=0 and am<>first then
                                            #there are terms of
  different AM
>
          first:=-max(first,am):
>
        elif first<0 and am>-first then
>
          first:=-am:
>
        fi:
      od:
      first:
> end:
> # The following procedure Op Parity returns the parity of an
  operator.
> # This operator is given in the form described above.
> # It returns 0 or 1 accordingly. If the operator has indeterminate
> # parity then -1 is returned.
> # This procedure is not used elsewhere.
 Op_Parity:=proc(WOp::list(list))
      local parity,first,i,t,Wterm:
>
      if nops(WOp)=0 then return 0 fi:
>
      for i to nops(WOp) do
>
>
>
        Wterm:=WOp[i][2]:
        parity:=0:
        for t in Wterm do
>
          if t in [ Radial_b, Radial_bm, Radial_Db, Xspace_Pi,
                    SpHarm_112, SpHarm_310, SpHarm_313, SpHarm 314,
  SpHarm_316,
                     SpHarm_512, SpHarm_514, SpHarm_515, SpHarm_516,
  SpHarm 517,
                     SpHarm 518, SpHarm 51A | then
```

```
parity:=parity+1:
          fi:
>
        od:
>
        if i=1 then
>
          first:=irem(parity,2):
                                           #terms of different
        elif type(parity-first,odd) then
  parity
>
          return -1
>
        fi:
>
      od:
      first:
> end:
 # The following procedure Op_Tame determines whether an operator
 # doesn't contain either of
              Xspace_Pi, Xspace_PiPi2, Xspace_PiPi4.
>
> # If not, it returns true (boolean), otherwise false.
> # Later, this is used, in the case of a Hamiltonian, to indicate
  whether
 # we need only to calculate representation matrices on individual
  L-spaces.
> # (Otherwise, we need to use the full truncated Hilbert space).
> Op Tame:=proc(WOp::list(list))
      local parity,first,i,t,Wterm:
>
      if nops(WOp)=0 then return 0 fi:
>
      for i to nops(WOp) do
>
        Wterm:=WOp[i][2]:
> > > >
        parity:=0:
        for t in Wterm do
          if t in [ Xspace_Pi, Xspace_PiPi2, Xspace_PiPi4 ] then
            return false:
          fi:
>
        od:
      od:
      true:
> end:
> # The following three values specify particular (linear
  combinations of)
> # operators.
> # laplacian_op encodes the SO(5) Laplacian.
> # The latter two may be used as a check on commutation relations:
> # comm sull op encodes a sum of three SU(1,1) operators
> # which should produce a zero matrix;
> # comm bdb op encodes [d/d(beta) * beta, beta * d/d(beta)] - id.
> # which should also produce a zero matrix (note that an empty
  operator
> # product [] denotes the identity operator).
 laplacian_op:=[ [1,[Radial_D2b]],
                        [-(2+SENIORITY*(SENIORITY+3)),[Radial bm2]]]:
  comm sull op:=[ [ 1,[Radial Sm,Radial Sp]],
                        [-1, [Radial Sp, Radial Sm]],
```

```
>
                     [-2,[Radial S0]] ]:
 comm_bdb_op:=[ [-1,[Radial_b,Radial_Db]],
>
                    [1, [Radial_Db, Radial_b]],
                    [-1,[]]:
 ########
 ####----
          ----- Representing operators on full Xspace ------
 ---####
########
> # Here, we obtain representations on the full Hilbert space by
> # combining representations on the radial and spherical spaces
> # that are obtained using the procedures given above.
> # The following procedure dimXspace returns the dimension of the
> # truncated Hilbert space for the nu range of the radial space
> # nu min,..,nu max, and for the spherical space, the seniority
 range
 # v_min,..,v_max, and for the angular momentum range L min,..,
 L max.
> # If the L max argument is omitted, then L max=L min.
 dimXspace:=proc(nu min::nonnegint,nu max::nonnegint,
>
                v min::nonnegint, v max::nonnegint,
>
                L_min::nonnegint,L_max::nonnegint,$)
     dimRadial(nu min,nu max)*dimSO5r3 rngVvarL( passed[3..-1]):
> end:
> # The following procedure lbs%space returns a list of labels [nu,v,
 alpha,L]
> # for the basis states of the truncated Hilbert space:
> # nu takes the range nu_min,..,nu_max, v takes the range v_min,..,
 # while L is restricted to the range L min,..,L max.
 # If the L_max argument is omitted, then L_max=L_min.
 # The nu label varies fastest, then alpha, then \overline{v}, and L is slowest
   (as elsewhere).
> # If the L max argument is omitted, then L max=L min.
 lbsXspace:=proc(nu min::nonnegint,nu max::nonnegint,
>
                v_min::nonnegint,v_max::nonnegint,
>
                L_min::nonnegint,L_max::nonnegint,$)
>
     local rad labels, sph labels;
   rad labels:=lbsRadial(nu min,nu max);
                                                # radial labels
   sph labels:=lbsS05r3 rngVvarL( passed[3..-1]): # S0(5) labels
    [seq( seq( [nu,op(s)], nu in rad_labels), s in sph_labels)];
> end:
#######
 # The procedure RepXspace below returns the (alternative SO(3)-
```

```
reduced)
> # Matrix of polynomials of the operators listed in tables I,II and
> # together with the diagonal operators SpDiag sqLdim and
  SpDiag sqLdiv,
> # on the truncated subspace of the full Hilbert space specified by
> # the ranges nu min,..,nu max of radial states, v min,..,v max of
> # seniorities, and L_min,...,L_max of SO(3) angular momentum.
> # The operator is specified in the argument x_oplc, whose format is
> # the ACM encoding of operators described above (or in Section 7.3)
> # The arguments anorm and lambda base specify the parameters that
> # determine the radial basis.
> # The returned matrix elements are all floating point numbers
> # (if the list of operators is empty, the null matrix is returned).
> # The correct 4*Pi normalisation factors are included.
> # The final argument L max is optional - if omitted then L max=
  L min,
> # so that a single angular momentum value is used.
> # By alternative, we mean that the matrix elements should be
  mulitplied by
> # sqrt(2*L f+1) to get the genuine SO(3)-reduced matrix elements of
  the
> # operator in question (see (37)). These are useful in practical
> # because this 1/sqrt(2*L f+1) appears in the Wigner-Eckart theorem
> # (see (36)). In the case of Hamiltonians, then L=M=O and
> # (L_i M_i 0 0 | L_f M_f)=1, and the returned matrix elements give
> # the required amplitudes directly.
> # With regard to labelling [nu,v,alpha,L] of the basis vectors of
  the
> # tensor product space, the index L varies slowest (if it varies at
  all),
> # v next slowest, then alpha, with the index nu varying quickest.
> # When L varies, it does so most slowest (so that the matrices
> # for a range of L values are obtained by simply adjoining those
  obtained
> # for the individual L values).
> # This corresponds to the order of the state labels output by
  lbsXspace.
> # The values of anorm and lambda base help to determine the radial
> # basis states (they do not affect the SO(5) action).
> # The value of lambda associated with a particular state [nu,v,
  alpha,L]
> # in the cross product space is determined by lambda base+
  glb_lam_fun(v),
> # where the function glb lam fun has been previously set
> # (by ACM_set_basis_type or ACM_set_lambda_fun).
> # The initial and final bases are identical.
> RepXspace:=proc(x oplc::list, anorm::algebraic,
  lambda base::algebraic,
                        nu_min::nonnegint, nu_max::nonnegint,
>
                        v_min::nonnegint, v_max::nonnegint,
>
                        L::nonnegint, L max::nonnegint,$)
>
        local Rmat,Pmat,i,n,Xlabels;
```

```
>
    n:=nops(x oplc);
    Xlabels:=lbsXspace(_passed[4..-1]): # list of all states in X-
  space.
                    # null sum: require zero matrix
>
    if n=0 then
>
      Rmat:=Matrix( dimXspace( passed[4..-1]), datatype=float );
  #Null matrix
>
    else
>
      # first obtain rep matrix on X-space of 1st operator product
      Rmat:=RepXspace Prod(x oplc[1][2], passed[2..-1]);
>
>
      if type(x_oplc[1][1],constant) then
        # simply multiply by the coefficient (which is a numeric
  value)
        MatrixScalarMultiply(Rmat,evalf(x_oplc[1][1]),inplace);
>
      else
        # post-multiply by a diagonal matrix that is formed by
  evaluating
        # the coefficient (a function of number, seniority, alfa,
  angmom)
        # at each state in the X space
>
        MatrixMatrixMultiply(Rmat,
>
              Matrix(map(x->evalf(eval(x_oplc[1][1],
>
                             [NUMBER=x[1], SENIORITY=x[2], ALFA=x[3],
  ANGMOM=x[4])),
>
                          Xlabels),
                          shape=diagonal, scan=diagonal), inplace);
>
      fi:
      # now do similar for every other operator product - and sum
  results
      for i from 2 to n do
>
        if type(x_oplc[i][1],constant) then
>
          MatrixAdd(Rmat, RepXspace_Prod(x_oplc[i][2],_passed[2..-1]
  ),
>
                                        1, evalf(x_oplc[i][1]),
  inplace);
        else
>
          Pmat:=RepXspace_Prod(x_oplc[i][2],_passed[2..-1]):
>
          MatrixMatrixMultiply(Pmat,
>
                Matrix(map(x->evalf(eval(x oplc[i][1],
>
                            [NUMBER=x[1], SENIORITY=x[2], ALFA=x[3],
  ANGMOM=x[4]])),
                            Xlabels),
>
>
                            shape=diagonal, scan=diagonal), inplace);
>
          MatrixAdd(Rmat, Pmat, inplace);
>
        fi:
>
      od:
>
       for i from 2 to n do
>
         Pmat:=RepXspace_Prod(x_oplc[i][2],_passed[2..-1]):
>
         if type(x_oplc[i][1],constant) then
>
           MatrixScalarMultiply(Pmat, evalf(x oplc[i][1]), inplace);
>
         else
```

```
MatrixMatrixMultiply(Pmat,
>
>
                 Matrix(map(x->evalf(eval(x oplc[i][1],
>
 #
                             [NUMBER=x[1], SENIORITY=x[2], ALFA=x[3],
  ANGMOM=x[4]])),
>
>
                             shape=diagonal, scan=diagonal), inplace);
>
>
         MatrixAdd(Rmat, Pmat, inplace);
>
       od:
>
    fi:
    # now clear all the remember tables used so that the next
  calculation
    # can start afresh (with a different Xspace).
    # (In this list, we have given each procedure a number, and
  following that
       in parentheses, the numbers of these precedures that get
  called by it:
    # this is useful for debugging).
    forget(RepRadial):
>
    forget(RepRadial_param):
>
    forget(Matrix_sqrt):
>
                                      # 4.
    forget(Matrix_sqrtInv):
>>>>>
                                      # 5.
    forget(RepRadial bS DS):
                                             (1,2,3,4)
                                      # 6.
    forget(RepRadialshfs Prod):
                                             (1,5)
                                      # 7.
    forget(RepRadial Prod rem):
                                             (6)
    forget(RepRadial_LC rem):
                                             (7)
    forget(RepXspace_Pi):
                                             (8)
    forget(RepXspace_PiPi):
                                      # 10.
                                            (8)
    forget(RepXspace PiqPi):
                                      # 11.
                                            (8)
>
    forget(RepSO5 Y rem):
                                      # 12.
>
                                      # 13. (12)
    forget(RepSO5r3 Prod rem):
    Rmat;
> end:
  MMMMMM
> # The procedure RepXspace Prod below returns the (alternative SO(3)
> # Matrix of a product of the operators listed in tables I,II and
  III,
> # together with the diagonal operators SpDiag sqLdim and
  SpDiag sqLdiv,
> # on the truncated subspace of the full Hilbert space specified by
> # the ranges nu_min,..,nu_max of radial states, v_min,..,v_max of
> # seniorities, and L_min,...,L_max of SO(3) angular momentum.
> # It is thus exactly as the procedure RepXspace above, but only
  applies
> # to products of operators (RepXspace calls this RepXspace_Prod).
> # The operator is specified in the argument x_ops, which is simply
> # a list of the symbolic names of the operators.
 # The arguments anorm and lambda_base specify the parameters that
 # determine the radial basis.
 # The returned matrix elements are all floating point numbers
>
 # (if the list of operators is empty, the identity matrix is
  returned).
```

```
> # The correct 4*Pi normalisation factors are included.
> # The final argument L max is optional - if omitted then L max=
  L min,
> # so that a single angular momentum value is used.
 RepXspace Prod:=proc(x ops::list,
>
                        anorm::algebraic,lambda_base::algebraic,
> >
                        nu_min::nonnegint,nu_max::nonnegint,
                        v_min::nonnegint,v_max::nonnegint,
                        L_min::nonnegint,L_max::nonnegint,$)
>
      local sph ops, nu ops, run Mat, xsp Mat, this op, up running;
>
      global Radial Max, Spherical Min,
>
             Xspace Pi, Xspace PiPi2, Xspace PiPi4, Xspace PiqPi;
>
    # Run through the list of operators left to right, storing
>
    # independently those that act on the radial and spherical
  spaces.
    # If/When we see the pi or [pi x pi] or [pi x q x pi] operators,
    # we form the matrices and multiply them out.
>
>
    up_running:=0:
                               # Flag to indicate that run Mat
  contains summat
    sph ops:=[]: nu ops:=[]: # Accumulates operators from the left
>
>
>
    for this_op in x_ops do
>
      if member(this_op,Radial_Operators) then
>
        nu_ops:=[op(nu_ops),this_op];
                                            # store Radial Ops
>
      elif member(this_op,Spherical_Operators) then
>
        sph_ops:=[op(sph_ops),this_op];
                                           # store Sph Ops
>
        # we now expect an operator on the full Xspace, so we need to
  multiply
        # out all those on the Radial and Spherical spaces so far
  accumulated.
        if nu_ops<>[] or sph_ops<>[] then
>
          xsp Mat:=RepXspace Twin(nu ops,sph ops, passed[2..-1]):
>>>>>>
                         \overline{\#} used, so reset
          nu_ops:=[]:
                         # ditto
          sph ops:=[]:
          if up running>0 then
            MatrixMatrixMultiply(run_Mat,xsp_Mat,inplace):
          else
                         # nothing yet, so use xsp_Mat (not a copy)
            run_Mat:=xsp_Mat:
            up_running:=\overline{1}:
>
          fi:
>
        fi:
>
        # generate the Xspace operator as required
        if this_op=Xspace_PiqPi then
                                         # For operator [pi x q x pi]_
  \{v=3, L=0\};
            xsp_Mat:=RepXspace_PiqPi(_passed[2..-1]):
        elif this op=Xspace PiPi2 then
                                          # For operator
                                                           [pi x pi]
  \{v=2, L=2\};
>
             xsp_Mat:=RepXspace_PiPi(2,_passed[2..-1]):
        elif this op=Xspace PiPi4 then # For operator [pi x pi]
```

```
\{v=2, L=4\};
            xsp Mat:=RepXspace PiPi(4, passed[2..-1]):
>
                                      # For operator [pi] {v=1,L=2};
        elif this op=Xspace Pi then
>
            xsp_Mat:=RepXspace_Pi(_passed[2..-1]):
        # could put other Xpsace operators here!
>
          error "Operator %1 undefined", this op:
>
        fi:
        # Now multiply in this Xspace operator
>
        if up running>0 then
>
          MatrixMatrixMultiply(run Mat,xsp Mat,inplace);
>
        else
>
          run_Mat:=copy(xsp_Mat): # need a copy because of remember
  tables
>
          up_running:=1:
>
        fi:
>
      fi:
>
    od:
    # And we must multiply out any remaining operators.
>
    if nu ops<>[] or sph ops<>[] then
>
      xsp_Mat:=RepXspace_Twin(nu_ops,sph_ops,_passed[2..-1]):
>
      if up running>0 then
> > > >
        MatrixMatrixMultiply(run Mat,xsp Mat,inplace):
                     # nothing yet, so use xsp Mat (not a copy)
        run_Mat:=xsp_Mat:
        up_running:=\overline{1}:
      fi:
>
    fi:
>
                            # empty operator - need identity matrix
    if up running=0 then
>
      run Mat:=Matrix([seq(1,i=1..dimXspace( passed[4..-1]))],scan=
  diagonal):
    fi:
    run Mat:
>
> end:
> # The following procedure RepXspace_Twin does much of the work
> # for RepXspace Prod above, and has similar arguments, except
> # that it takes two lists of operators, rad_ops and sph_ops.
> # The former is a product of the radial operators from Table I,
> # while the latter is a product of spherical operators from Table
  II
> # together with the diagonal operators SpDiag_sqLdim and
  SpDiag sqLdiv.
> # The Matrix that is returned is the combined action on the
  truncated
> # cross-product Hilbert space that is determined by the remaining
> # arguments as above. The radial and spherical actions are
  independent,
 # although the radial states have a dependence on seniority (see
  (8)).
```

```
> # Note that the correct 4*Pi factors are applied here, so that the
> # matrix elements returned are genuine alternative SO(3)-reduced.
> # The final argument L max is optional - if omitted then L max=
> # so that a single angular momentum value is used.
> # Note that the matrix elements are all determined analytically if
> # and only if, the degree of the radial operator has the same
  parity
> # (odd or even) as the total seniority of the spherical operator.
> # Otherwise, they are determined non-analytically (through the
  taking
> # of a matrix square root).
 # It might be thought that constructing the representation matrix
    directly from blocks coming from the tensor product, as follows,
>
     direct Mat:=
>
     Matrix(
     [ seq( [ seq(
>
>
        if`(sph_Mat[i2,j2]=0,Matrix(rad_dim,fill=0.0),
>
              sph_Mat[i2,j2]*evalf(RepRadial_Prod_rem(rad_ops,anorm,
>
                                     lambda_base+glb_lam_fun
  (sph_labels[j2][1]),
#
>
                                     glb lam fun(sph labels[i2][1])-
>
                                                glb lam fun
  (sph_labels[j2][1]),
>
                                     nu_min,nu_max,glb_nu_lap))),
>
                   j2=1..sph_dim ) ],
>
                   i2=1..sph dim ) ],
>
            datatype=float
>
  # would be more efficient, but it is actually a lot slower (over
  10x).
  # It's even slower if we take out the 0 test.
 RepXspace Twin:=proc(rad ops::list, sph ops::list,
>
                       anorm::algebraic, lambda base::algebraic,
>>>>>
                       nu_min::nonnegint, nu_max::nonnegint,
                       v_min::nonnegint, v_max::nonnegint,
                       L_min::nonnegint, L_max::nonnegint,$)
      sph_dim,sph_labels,sph_Mat,sph_ME,
>
            direct Mat;
      global glb_lam_fun,glb_nu_lap:=0,glb_time:
    # Obtain dim, labels, and representation matrix for the spherical
  operator
    sph_dim:=dimSO5r3_rngVvarL(_passed[7..-1]);
    sph labels:=lbsS05r3_rngVvarL(_passed[7..-1]);
>
>
    sph Mat:=RepSO5r3 Prod rem(sph ops, passed[7..-1]);
>
    # Now include the (4*Pi) factors in the latter:
>
    sph_Mat:=MatrixScalarMultiply(sph_Mat,
>
                evalf(Convert red^NumSO5r3 Prod(sph ops)));
>
    # dimension of radial space:
```

```
>
    rad dim:=dimRadial(nu min,nu max);
    # Now form the direct product representations on the space of
    # dimension sph dim*rad dim.
    direct Mat:=Matrix(sph dim*rad dim,datatype=float);
>
    # Place the entries one-by-one into the direct product matrix.
    # (j1;j2) is initial state, (i1;i2) is final state
    # 1st label is radial and varies quickest, 2nd is spherical and
  slowest.
    # For the radial (nu) part, the rep matrix depends on the initial
    # and final values of v: these determine the lambdas mapped
  between.
> # st:=time():
    for j2 to sph_dim do
>
      jdisp:=(j\overline{2}-\overline{1})*rad dim:
>
>
      lambda_disp_init:=glb_lam_fun(sph_labels[j2][1]):
>
    for i2 to sph_dim do
>
      idisp:=(i\overline{2}-\overline{1})*rad dim:
>
      lambda disp fin:=glb lam fun(sph labels[i2][1]):
>
      sph ME:=sph Mat[i2,j\overline{2}]:
>
      if sph ME=0 then # skip zero cases of spherical MEs.
        next
>
      fi:
      # Form representation on the radial space, taking account
>
>
      # of the correct lambda variation. Use the version with the
>
      # remember option because it might need to be reused here.
>
      rad_Mat:=RepRadial_Prod_rem(rad_ops,anorm,
>
                                      lambda base+lambda disp init,
>
                                      lambda disp fin-lambda disp init,
>
                                      nu min, nu max, glb nu lap):
>
      for il to rad dim do
>
      for j1 to rad dim do
>
        direct Mat[idisp+i1,jdisp+j1]:=evalf(rad Mat[i1,j1]*sph ME);
>
      od: od:
>
    od: od:
    direct Mat;
> end:
> # The following procedure RepXpsace Pi returns the Matrix
  representation
> # of the pi/(-i\hbar) operator on the truncated Hilbert space
> # determined by the arguments as above.
> # The returned matrix elements are alternative SO(3)-reduced matrix
  elements.
> # They are calculated using (53). The result should be
  antihermitian.
> # If an exotic coefficient (such as a function of NUMBER,
  SENIORITY,
> # ANGMOM or ALFA) is required, the procedure RepXspace can be used
```

```
> # (it calls this one).
 RepXspace Pi:=proc( anorm::algebraic, lambda base::algebraic,
>
                        nu_min::nonnegint, nu_max::nonnegint,
v_min::nonnegint, v_max::nonnegint,
                        L_min::nonnegint, L_max::nonnegint,$)
       option remember;
       local j2,i2,j1,i1,jdisp,idisp,lambda_disp_init,lambda_disp_fin,
             v_init,al_init,L_init,v_fin,al_fin,L_fin,v_chg,
             sph_dim,sph_labels,
             rad_dim,rad_Mat,direct_Mat,CG2;
>
      global glb lam fun, Radial Db, Radial bm;
>
    # dimension of radial space:
>
    rad dim:=dimRadial(nu min,nu max);
     # Obtain dim and labels for S5 space.
>
    sph dim:=dimSO5r3 rngVvarL(_passed[5..-1]);
    sph_labels:=lbsSO5r3_rngVvarL(_passed[5..-1]);
    # Will form the representation on the sph_dim*rat_dim dimensional
    # direct product space in the following Matrix, which is
  returned.
    direct_Mat:=Matrix(sph_dim*rad_dim,datatype=float);
    # Place the entries one-by-one into the direct product matrix.
     # (j1;j2) is initial state, (i1;i2) is final state.
    # 1st label is radial, 2nd is spherical, and varies slowest.
    # For the radial (nu) part, the rep matrix depends on the initial
# and final values of v: these determine the lambdas mapped
  between.
>
    for j2 to sph dim do
>>>>>
       v_init:=sph_labels[j2][1]:
                                       # seniority of initial state
       al_init:=sph_labels[j2][2]:
                                       # alpha of same
       L_Init:=sph_Tabels[j2][3]:
                                       # L of same
       j\overline{d}isp:=(j2-\overline{1})*rad_{\overline{d}im}:
       lambda_disp_init:=glb_lam_fun(v_init):
>
    for i2 to sph_dim do
      L_fin:=sph_labels[i2][3]:
>
                                       # L of final state
       if L_fin-L_init>2 or L_fin-L_init<-2 then next fi:
  becos q has L=\overline{2}.
       v fin:=sph_labels[i2][1]:
                                       # seniority of final state
>
       \overline{aI} fin:=\overline{sph} labels[i2][2]:
                                       # alpha of same
>
       v_chg:=v_fin-v_init:
                                       # change in seniority
>
       i\overline{d}isp:=(\overline{1}2-1)*\overline{r}ad_{dim}:
       lambda_disp_fin:=glb_lam_fun(v_fin):
      # Now obtain the (SO(5) reduced) representation matrix between
  these
      # subspaces having constant spherical labels by treating
  separately
>
       # the cases v_{chg} = 1 (using (53a)) and -1 (using (53b)).
       if v_chg = 1 then
```

```
>
         rad Mat:=RepRadial LC rem(
>
                          [ [1, [Radial Db]], [-v init-2, [Radial bm]] ],
>
                          anorm, lambda base+lambda disp init,
                          lambda disp fin-lambda disp init, nu min,
  nu max):
        # multiply this rad Mat radial action by the SO(5) reduced ME
>
          from (45).
        # Note that we can't do this 'inplace' because this will
>
  affect the
        # remember tables in RepRadial_LC_rem.
        rad Mat:=MatrixScalarMultiply(rad Mat,evalf(Qred p1(v init)))
  ;
>
      elif v chg = -1 then
         rad Mat:=RepRadial LC rem(
>
                          [ [1, [Radial Db]], [v init+1, [Radial bm]] ],
>
                          anorm, lambda base+lambda disp init,
>
                          lambda disp fin-lambda disp init, nu min,
  nu max):
        # multiply this nu Mat radial action by the SO(5) reduced ME
>
        rad Mat:=MatrixScalarMultiply(rad Mat,evalf(Qred m1(v init)))
>
  ;
      else
                        # skip this (j1,i1) case (because it is zero).
>
        next
>
      fi:
      # The "alternative" SO(3)-reduced matrix element is obtained
  from the
      # SO(5)-reduced ME calculated above by multiplying with the
  following
      # (we could also multiply by sqrt(dimSO3(L fin)) here to get
  genuine
        SO(3)-reduced matrix elements):
>
      CG2:=CG_SO5r3(v_init,al_init,L_init,1,1,2,v_fin,al_fin,L_fin):
      # fill in the Xspace elements for these constant spherical
>
      # parameters (i2,j2).
      for i1 to rad dim do
>
      for j1 to rad dim do
>
        direct_Mat[idisp+i1,jdisp+j1]:=evalf(CG2*rad_Mat[i1,j1]);
>
      od: od:
>
    od: od:
    direct Mat:
 end:
> # The following procedure RepXpsace PiPi returns Matrix
  representations
  # of the operators
>
               [pi \times pi]_{(v=2,L=2)}
                                              [pi \times pi]_{v=2,L=4}
>
                                      and
>
                      hbar^2
                                                   hbar^2
    for PiPi L = 2 or 4 respectively, on the truncated Hilbert spaces
```

```
> # determined by the other arguments as above.
> # The returned matrix elements are alternative SO(3)-reduced matrix
> # They are calculated using (D11), with (D3).
> # The result deviates slightly from being hermitian due to
  truncation effects.
> # If an exotic coefficient (such as a function of NUMBER,
  SENIORITY,
> # ANGMOM or ALFA) is required, the procedure RepXspace can be used
> # (it calls this one).
> RepXspace_PiPi:=proc(PiPi_L::nonnegint,
>
                         anorm::algebraic, lambda base::algebraic,
^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^
                         nu_min::nonnegint, nu_max::nonnegint,
                         v_min::nonnegint, v_max::nonnegint,
                         L_min::nonnegint, L_max::nonnegint,$)
      option remember;
      sph_dim, sph_labels,
             rad_dim,rad_Mat,direct_Mat,CG2;
      global glb_lam_fun, Radial_D2b, Radial_bm2, Radial_bDb;
>
    # dimension of radial space:
>
    rad dim:=dimRadial(nu min,nu max);
    # Obtain dim and labels for S5 space.
    sph dim:=dimSO5r3 rngVvarL( passed[6..-1]);
    sph labels:=lbsS05r3 rngVvarL( passed[6..-1]);
    # Will form the representation on the sph_dim*rat_dim dimensional
    # direct product space in the following Matrix, which is
  returned.
>
    direct Mat:=Matrix(sph dim*rad dim,datatype=float);
    # Place the entries one-by-one into the direct product matrix.
    # (j1;j2) is initial state, (i1;i2) is final state.
# 1st label is radial, 2nd is spherical, and varies slowest.
>
    # For the radial (nu) part, the rep matrix depends on the initial
# and final values of v: these determine the lambdas mapped
  between.
>>>>>>
    for j2 to sph_dim do
      v init:=sph labels[j2][1]:
                                      # seniority of initial state
                                      # alpha of same
      a\overline{1}_{init}:=sp\overline{h}_{labels}[j2][2]:
      L init:=sph labels[j2][3]:
                                      # L of same
      j\overline{d}isp:=(j2-\overline{1})*rad_{\overline{d}im}:
      lambda_disp_init:=glb_lam_fun(v_init):
>
    for i2 to sph_dim do
>
      L_fin:=sph_Tabels[i2][3]:
                                      # L of final state
>
      if L_fin-L_init>PiPi_L or L_fin-L_init<-PiPi_L then next fi: #</pre>
  zero
                                      # seniority of final state
      v_fin:=sph_labels[i2][1]:
                                      # alpha of same
>
      al_fin:=sph_labels[i2][2]:
>
                                      # change in seniority
      v_chg:=v_fin-v_init:
```

```
idisp:=(i2-1)*rad dim:
      lambda disp fin:=qlb lam fun(v fin):
      # Now obtain the (SO(5) reduced) representation matrix on this
      # subspace with constant spherical labels by treating
  separately
      \# the cases v chg = 2 and -2 and 0 (all using (D11) ).
      if v chg = 2 then
>
          rad Mat:=RepRadial_LC_rem( [ [1,[Radial_D2b]],
                                         [(v_{init+2})^{*}(v_{init+4}),
  [Radial_bm2]],
                                        [-2*v init-5, [Radial bm2,
  Radial_bDb]] ],
                                    anorm, lambda_base+lambda_disp_init,
>
                                    lambda disp fin-lambda disp init,
>
                                    nu min, nu max):
         # multiply this nu_Mat radial action by the SO(5) reduced ME
        # from (D2) (the minus sign comes from the i^2 (*hbar^2) )
# Note that we can't do this 'inplace' because this will
>
  affect the
         # remember tables in RepRadial LC rem.
        rad Mat:=MatrixScalarMultiply(rad Mat,-evalf(QxQred p2
  (v init))\overline{)};
      elif v chg = -2 then
>
>
         rad_Mat:=RepRadial_LC_rem( [ [1,[Radial_D2b]],
>
                                        [(v_{init-1})^*(v_{init+1}),
  [Radial_bm2]],
                                        [2*v init+1,[Radial bm2,
  Radial_bDb]] ],
                                    anorm, lambda base+lambda disp init,
>
>
                                    lambda disp fin-lambda disp init,
>
                                    nu min, nu max):
         # multiply this nu Mat radial action by the SO(5) reduced ME
        rad Mat:=MatrixScalarMultiply(rad Mat,-evalf(QxQred m2
  (v_{init}));
>
      elif v chg = 0 then
          rad_Mat:=RepRadial_LC_rem( [ [1,[Radial_D2b]],
>
                                         [-(v init+1)*(v init+2),
  [Radial_bm2]] ],
                                    anorm, lambda base+lambda disp init,
>
                                    lambda disp fin-lambda disp init,
>
                                    nu_min, nu_max):
         # multiply this nu Mat radial action by the SO(5) reduced ME
>
        rad_Mat:=MatrixScalarMultiply(rad_Mat,-evalf(QxQred_0(v_init))
  ));
>
      else
>
                         # skip this (j1,i1) case (because it is zero).
        next
>
      fi:
```

```
# The "alternative" SO(3)-reduced matrix element is obtained
  from the
      # SO(5)-reduced ME calculated above by multiplying with the
  following
>
      # (we could multiply by sqrt(dimSO3(L_fin)) here to get genuine
         SO(3)-reduced matrix elements)
>
>
      # (PiPi L should be 2 or 4 here, else we'll get 0):
      CG2:=CG_SO5r3(v_init,al_init,L_init,2,1,PiPi_L,v_fin,al_fin,
  L fin):
      # fill in the Xspace elements for these constant spherical
>
      # parameters (i2,j2).
      for il to rad dim do
>
      for j1 to rad dim do
>
        direct_Mat[īdisp+i1,jdisp+j1]:=evalf(CG2*rad_Mat[i1,j1]);
>
      od: od:
>
    od: od:
    # This now correct for PiPi L=4, but the sign needs to change for
  PiPi L=2
>
    \# (see sign in (D3)).
    if PiPi L=2 then
>
>
        MatrixScalarMultiply(direct Mat,-1,inplace);
>
    fi:
    direct_Mat:
> end:
> # The following procedure RepXpsace Pi returns the Matrix
  representation
 # of the operator
> #
                              [pi \times q \times pi]_{(v=3,L=0)}
> #
>
                                      hbar<sup>2</sup>
> # on the truncated Hilbert space determined by the arguments as
  above.
> # The returned matrix elements are alternative SO(3)-reduced matrix
  elements.
> # They are calculated using (D12) & (D14).
> # The result deviates slightly from being hermitian due to
  truncation effects.
> # If an exotic coefficient (such as a function of NUMBER,
  SENIORITY,
> # ANGMOM or ALFA) is required, the procedure RepXspace can be used
> # (it calls this one).
> RepXspace_PiqPi:=proc( anorm::algebraic, lambda_base::algebraic,
>>>>>>
                           nu_min::nonnegint, nu_max::nonnegint,
                          v_min::nonnegint, v_max::nonnegint,
L_min::nonnegint, L_max::nonnegint,$)
      option remember;
      local j2,i2,j1,i1,jdisp,idisp,lambda_disp_init,lambda_disp_fin,
             v_init,al_init,L_init,v_fin,al_fin,L_fin,v_chg,
             sph dim, sph labels,
>
             rad dim, rad Mat, rad Mat2, direct Mat, CG2;
>
      global glb lam fun, Radial bm2, Radial D2b, Radial bDb,
```

```
>
                              Radial b, Radial Db, Radial bm;
     # dimension of radial space:
>
     rad dim:=dimRadial(nu min,nu max);
>
>
     # Obtain dim and labels for S5 space.
     sph dim:=dimSO5r3_rngVvarL(_passed[5..-1]);
     sph labels:=lbsSO5r3 rngVvarL( passed[5..-1]);
     # Will form the representation on the sph dim*rat dim dimensional
     # direct product space in the following Matrix, which is
  returned.
     direct Mat:=Matrix(sph dim*rad dim,datatype=float);
     # Place the entries one-by-one into the direct product matrix.
     # (j1;j2) is initial state, (i1;i2) is final state.
# 1st label is radial, 2nd is spherical, and varies slowest.
    # For the radial (nu) part, the rep matrix depends on the initial
# and final values of v: these determine the lambdas mapped
  between.
>
     for j2 to sph dim do
>>>>>
       v init:=sph labels[j2][1]:
                                         # seniority of initial state
       aI_init:=sph_labels[j2][2]:
                                         # alpha of same
       L_init:=sph_labels[j2][3]:
                                         # L of same
       j\overline{d}isp:=(j2-\overline{1})*rad_dim:
       lambda disp init:=glb lam fun(v init):
     for i2 to sph_dim do
  L_fin:=sph_labels[i2][3]:  # L of final state
>
>
       i\overline{f} L_fin<>\overline{L}_init then next fi: # need L's equal for this
  operator
>
       v fin:=sph labels[i2][1]:
                                          # seniority of final state
>
       a\bar{1} fin:=sp\bar{h}_labels[i2][2]:
                                          # alpha of same
>
       v chg:=v fin-v init:
                                          # change in seniority
>
       i\overline{d}is\overline{p}:=(\overline{1}2-1)*\overline{r}ad_dim:
       lambda disp fin:=qlb lam fun(v fin):
>
       # Now obtain the (SO(5) reduced) representation matrix on this
>
       # subspace with constant spherical labels by treating
  separately
       # the cases v_chg = 3 (using (D12a)) and -3 (using (D12b))
# and 1 (using (D14a)) and -1 (using (D14b)).
>
>
>
       # The SO(5)>SO(3) CG coefficient is left until the end.
>
       # (Note that here, we use a sixth parameter 1 to
  RepRadial LC rem:
>
       # this temporarily expands the size of the radial space used -
>
       # to get a more accurate matrix).
       if v chg = 3 then
>
>
           rad_Mat:=RepRadial_LC_rem( [ [1,[Radial_b,Radial_D2b]],
                                            [(v_{init+2})^{*}(v_{init+4}),
  [Radial_bm]],
>
                                            [-2*v_init-5,[Radial_Db]] ],
>
                                       anorm, lambda_base+lambda_disp_init,
>
                                       lambda disp fin-lambda disp init,
                                       nu_min, nu_max,1):
```

```
>
         # multiply this rad Mat radial action by the SO(5) reduced ME
         # from (D4) (the minus sign in (D4) cancels that in (D12),
  which
        # comes from the i^2 (*hbar^2) ).
# Note that we can't do this 'inplace' because this will
>
  affect the
         # remember tables in RepRadial LC rem.
        rad Mat:=MatrixScalarMultiply(rad Mat,evalf(QxQxQred p3
  (v_{init}));
      elif v chg = -3 then
>
          rad_Mat:=RepRadial_LC_rem( [ [1,[Radial_b,Radial_D2b]],
                                         [(v init-1)^{\overline{*}}(v init+\overline{1}),
  [Radial_bm]],
                                    [2*v_init+1,[Radial_Db]] ],
anorm, lambda_base+lambda_disp_init,
>
>
>
                                    lambda_disp_fin-lambda_disp_init,
>
                                    nu min, nu max,1):
>
         # multiply this rad Mat radial action by the SO(5) reduced ME
        rad Mat:=MatrixScalarMultiply(rad Mat,evalf(QxQxQred m3
  (v_init)));
      elif v chg = 1 then
>
>
          rad_Mat:=RepRadial_LC_rem( [ [1,[Radial_b,Radial_D2b]],
>
                                        [-(v init+1)*(v init+2),
  [Radial_bm]] ],
>
                                    anorm, lambda_base+lambda_disp_init,
>>>>>
                                    lambda_disp_fin-lambda_disp_init,
                                    nu_min, nu_max):
          rad_Mat2:=RepRadial_LC_rem( [ [1,[Radial_Db]],
                                      [-v_init-2,[Radial_bm]]]
                                    anorm, lambda base+lambda disp init,
                                    lambda disp fin-lambda disp init,
                                    nu min, nu max):
         # combine rad Mat and rad Mat2 radials with appropriate SO(5)
  reduced MEs
         # Note that for the first term, the minus sign in (D4)
  cancels one in (D14a).
         rad_Mat:=MatrixAdd(rad_Mat,rad_Mat2,
>
                     +evalf(QxQxQred_p1(v_init)),
                    +evalf((2*v init+5)*QixQxQred(v init,v fin,
  v fin+1)))
      elif v chg = -1 then
          rad_Mat:=RepRadial_LC_rem( [ [1,[Radial_b,Radial_D2b]],
>
>
                                         [-(v init+1)*(v init+2),
  [Radial_bm]] ],
>
                                    anorm, lambda_base+lambda_disp_init,
> > >
                                    lambda_disp_fin-lambda_disp_init,
                                    nu_min, nu_max):
          rad_Mat2:=RepRadial_LC_rem( [ [1,[Radial_Db]],
                                      [v init+1, [Radial bm]]],
                                    anorm, lambda base+lambda disp init,
```

```
>
                                     lambda disp fin-lambda disp init,
>
                                     nu min, nu max):
         # combine rad Mat and rad Mat2 radials with appropriate SO(5)
  reduced MEs
         rad Mat:=MatrixAdd(rad Mat,rad Mat2,
>
>
                     +evalf(QxQxQred_m1(v_init)),
                     -evalf((2*v_init+1)*QixQxQred(v_init,v_fin,
  v fin-1)))
       else
                          # skip this (j1,i1) case (because it is zero).
         next
       fi:
      # The "alternative" SO(3)-reduced matrix element is obtained
       # SO(5)-reduced ME calculated above by multiplying with the
  following
       # (we could multiply by sqrt(dimSO3(L_fin)) here to get genuine
>
       # SO(3)-reduced matrix elements)
>
       CG2:=CG_SO5r3(v_init,al_init,L_init,3,1,0,v_fin,al_fin,L_fin):
       # fill up the Xspace elements for these constant spherical
>
       # parameters (i2,j2).
>
       for il to rad dim do
> >
       for j1 to rad dim do
         direct_Mat[idisp+i1,jdisp+j1]:=evalf(CG2*rad_Mat[i1,j1]);
    od: od:
    direct Mat:
 end:
> # The following procedure QixQxQred returns the genuine SO(5)
  # matrix elements
>
                        [[Q^+ x Q x Q]]^3
               <v_{f}
  # \langle v_f | | [[\tilde{Q}^- \times \tilde{Q} \times \tilde{Q}]]^3 | | v_i \rangle, (* for v_f = v_i + /-1, calculated by making use of (D15) & (D17)
>
>
>
     (Note that (D15) is independent of L and alpha i and alpha f,
>
     which (D17) exploits by choosing particular values of these.)
  # Because v_f=v_i +/- 1, there are actually four cases,
# where, for (**), the "intermediate" seniority v_int=v_f-1,
>
>
> # and for (***), v_int=v_f+1.
>
 # However, only two cases are required in the ACM. These are
> # those considered in (D17), which are for which v f-v i=v int-v f.
> # The return value is a mixture of surds and floats, and should
> # be acted upon by evalf to give a sensible value.
> # Summing over the two possible v_int should give the SO(5) reduced
> # matrix element - < v_f | | | [QxQxQ]^3 | | | v_i > ( [QxQxQ]^3 prop to
  Y^3 610 )
> QixQxQred:=proc(v_i::nonnegint,v_f::nonnegint,v_int::nonnegint)
>
    local mediates, \overline{L} i;
>
    L i:=2*min(v i,v f): # initial and final value of L
```

```
>
    # obtain the list of intermediate states with seniority v int
>
    mediates:=lbsS05r3_rngL(v_int,L_i-2,L_i+2):
    # Using (D16), sum over them to get a SO(3) reduced matrix
  element.
    # Note that Q=4*Pi/sqrt(15) * Y112; [QxQ] 2=-4*Pi*sqrt(2/105) *
  Y212.
    # (note that a factor of sqrt(dimSO3(L i)) is cancelled with
  below.)
    - ME_SO5red(v_f,1,v_int) * ME_SO5red(v_int,2,v_i) * sqrt(2/7) /
>
  15
>
      * add( CG_SO5r3(v_int,m[2],m[3],1,1,2,v_f,1,L_i)
                * CG_SO5r3(v_i,1,L_i,2,1,2,v_int,m[2],m[3])
* sqrt(dimSO3(m[3])) * (-1)^m[3], m in mediates)
>
    # then convert this to a SO(5) reduced matrix element by dividing
>
>
      /CG_S05r3(v_i,1,L_i,3,1,0,v_f,1,L_i)/sqrt(5*dimS03(L_i)):
 end;
> # The four cases are also implemented separately by the following
> # procedures (we don't use these procedures, but they are
  instructive!)
> # The correspondence is
> #
       QpxQxQred_p1(v)
                         <->
                              QixQxQred(v,v+1,v)
>
       QmxQxQred_p1(v)
                         <->
                              QixQxQred(v,v+1,v+2)
       QpxQxQred m1(v)
>
                         <->
                              QixQxQred(v,v-1,v-2)
>
       QmxQxQred m1(v)
                         <->
                              QixQxQred(v,v-1,v)
> # Note that, although all v>=0 are accepted as arguments for each,
> # the first two don't make physical sense for v=0,
> # and the last two don't make physical sense for v<=1 (both give
  errors).
> # However, these exceptional values aren't required.
> QpxQxQred p1:=proc(v::nonnegint)
    local mediates, L1;
>
    L1:=2*v: # initial value of L
>
    # obtain the list of intermediate states
>
    mediates:=lbsSO5r3_rngL(v,L1-2,L1):
    # sum over them to get a singly reduced matrix element
>
    Qred p1(v) * QxQred O(v) *
      add( CG SO5r3(v,m[2],m[3],1,1,2,v+1,1,L1)
>
>
             * CG_SO5r3(v,1,L1,2,1,2,v,m[2],m[3])
>
            * sqrt(dimSO3(m[3])) * (-1)^m[3], m in mediates)
    # then convert this to a doubly reduced matrix element by
  dividing
      /CG_SO5r3(v,1,L1,3,1,0,v+1,1,L1)/sqrt(5*dimSO3(L1)):
 end;
```

```
>
  QmxQxQred p1:=proc(v::nonnegint)
    local mediates, L1;
    L1:=2*v:
              # initial value of L
>
    # obtain the list of intermediate states
>
>
    mediates:=lbsSO5r3 rngL(v+2,L1-2,L1+2):
    # sum over them to get a singly reduced matrix element
>
    Qred m1(v+2) * QxQred p2(v) *
>
>
      add (CG_SO5r3(v+2,m[2],m[3],1,1,2,v+1,1,L1)
>
            * CG SO5r3(v,1,L1,2,1,2,v+2,m[2],m[3])
>
            * sqrt(dimSO3(m[3])) * (-1)^m[3] , m in mediates)
    # then convert this to a doubly reduced matrix element by
  dividing
>
      /CG S05r3(v,1,L1,3,1,0,v+1,1,L1)/sqrt(5*dimS03(L1)):
> end;
 QpxQxQred_m1:=proc(v::posint)
    local mediates, L1;
    L1:=2*v-2:
                # initial value of L
>
>
    \# this case has only one intermediate state [v-1,1,2v-4]
>
    # get singly reduced matrix element
    Qred_p1(v-2) * QxQred_m2(v)
>
            * CG_SO5r3(v-\overline{2},1,L1-2,1,1,2,v-1,1,L1)
>
            * CG_SO5r3(v,1,L1,2,1,2,v-2,1,L1-2)
>
            * sqrt(dimSO3(L1-2))
    # then convert this to a doubly reduced matrix element by
  dividing
>
      /CG_SO5r3(v,1,L1,3,1,0,v-1,1,L1)/sqrt(5*dimSO3(L1)):
> end;
  QmxQxQred m1:=proc(v::posint)
    local mediates, L1;
                # initial value of L
    L1:=2*v-2:
>
>
    # obtain the list of intermediate states
    mediates:=lbsS05r3 rngL(v,L1-2,L1+2):
>
>
    # sum over them to get a singly reduced matrix element
>
    Qred m1(v) * QxQred O(v) *
>
      add( CG_SO5r3(v,m[2],m[3],1,1,2,v-1,1,L1)
>
            * CG_SO5r3(v,1,L1,2,1,2,v,m[2],m[3])
>
            * sqrt(dimSO3(m[3])) * (-1)^m[3] , m in mediates)
    # then convert this to a doubly reduced matrix element by
  dividing
```

```
>
      /CG S05r3(v,1,L1,3,1,0,v-1,1,L1)/sqrt(5*dimS03(L1)):
> end;
 ####---- Diagonalisation and Eigenbasis transformation -----
  ---####
########
> # The following procedure DigXspace represents the operator encoded
> # in ham op on the truncated Hilbert space specified by the other
> # arguments, and then diagonalises it.
> # The return value is a quartet of values
             [eigen_vals, eigen_bases, Xparams, Lvals].
> # Here Xparams lists the parameters [anorm, lambda, nu min, nu max,
  v_min,v_max]
> # (without L). Here, Lvals is a list of the values of angular
 momentum L
> # between L min..L max which are of non-zero dimension in the
  truncated
> # Hilbert space. The elements of the other two values pertain to
  these
> # values of L. eigen vals is a list, each element of which contains
  a list
> # of eigenvalues in a constant L-space.
> # eigen_bases is the list of transformation matrices to the
 eigenspaces.
> # It's probably not a good idea to display this output!
> # The values in eigen_vals are probably best displayed using
> # the Show Eigs procedure below.
> # The other output values may be directly used as input to the
> # procedure AmpXspeig to calculate transition rates/amplitudes.
> # Note that diagonalisation (via the procedure Eigenfiddle below)
> # is always carried out separately on each L-space.
> # However, the calculation of the representation itself might not
 be done
 # separately on these spaces if the Hamiltonian encoded by ham op
> # makes use of the contraction features.
 DigXspace:=proc(ham op::list,
>
                      anorm::algebraic, lambda_base::algebraic,
> >
                      nu_min::nonnegint, nu_max::nonnegint,
                      v_min::nonnegint, v_max::nonnegint,
                      L_min::nonnegint, L_max::nonnegint,$)
>
        local LL, LLM, eigen bases, eigen result, Lvals,
>
             Xparams, eigen vals, rep matrix, L matrix,
>
             rad dim, sph dim, Lstart;
>
    if _npassed<9 then # no L_max</pre>
>
     LLM:=L min;
>
    else
      LLM:=L max
>
    Xparams:=[anorm,lambda_base,nu_min,nu_max,v_min,v_max]; # 6
  params (no L)
    # Use Lvals to store those L with non-zero dimension.
```

```
>
    # Then only diagonalise on these spaces.
>
    Lvals:=[]:
                           # for eigenvalues for these L
    eigen vals:=[];
    eigen_bases:=[];
                           # corresponding matrices of column vectors
    # We decide now whether to calculate the representation matrix on
  the
    # whole (truncated) space, or individually on the component L-
  spaces.
    # The latter is sufficient if the Hamiltonian (AM=0) contains no
    # terms of non-zero angular momentum.
    # However, in both cases, we still diagonalise only the
  individual
>
    # L-spaces.
>
    if Op_Tame(ham_op) then # work on L-spaces seperately...
      for LL from L min to LLM do
>
        sph dim:=dimSO5r3_rngV(v_min,v_max,LL):
>
>
        if sph dim>0 then
>
          Lvals:=[op(Lvals),LL];
>
          L_matrix:=RepXspace(ham_op,op(Xparams),LL);
>
          eigen result:=Eigenfiddle(L matrix);
>
          # store eigenvalue lists, one LL at a time.
          eigen_vals:=[op(eigen_vals),eigen_result[1]];
          # store matrix of eigenvectors (inverses to be obtained
  elsewhere)
          eigen bases:=[op(eigen bases),eigen result[2]];
        fi:
>
      od:
>
    else
>
      rep_matrix:=RepXspace(ham_op,op(Xparams),L_min,LLM);
>
      rad dim:=dimRadial(nu min,nu max);
      Lstart:=1:
>
      for LL from L min to LLM do
>
        sph_dim:=dimSO5r3_rngV(v_min,v_max,LL):
>
        if sph dim>0 then
>
          Lvals:=[op(Lvals),LL];
          L_matrix:=SubMatrix(rep_matrix,[Lstart..Lstart+rad_dim*
  sph dim-1,
                                        [Lstart..Lstart+rad dim*
  sph_dim-1]):
          eigen result:=Eigenfiddle(L matrix);
>
          eigen_vals:=[op(eigen_vals),eigen_result[1]];
          eigen_bases:=[op(eigen_bases),eigen_result[2]];
> >
          Lstart:=Lstart+rad dim*sph dim;
        fi:
      od:
>
    fi:
>
    [eigen vals, eigen bases, Xparams, Lvals];
```

```
> end;
> # The following procedure Eigenfiddle diagonalises the Matrix which
> # passed to it, and returns a pair
> # ascending order, and the second element of the pair is the matrix
> # which transforms the original matrix H to the diagonal matrix P^
  \{-1\}HP
> # whose diagonal elements are those given in the first element of
  the pair.
> # Thus, its columns are the eigenvectors corresponding to those
  eigenvalues.
> # The matrix (H) that is passed to Eigenfiddle is diagonalised
  using
> # Maple's Eigenvectors procedure.
> # This matrix ought to be Hermitian but might not be because of
  truncation
> # effects. Thus, before being diagonalised, it is averaged with its
  transpose
> # to ensure that it is symmetric, and therefore yields real
  eigenvalues.
> # Note that Maple attempts to diagonalise retaining the datatype
> # of the passed Matrix. If this datatype is not a float, then
> # the procedure is very slow. For ACM calculations, we should
> # therefore ensure that Hmatrix has float entries.
> Eigenfiddle:=proc(Hmatrix::Matrix,$)
      local i,n,real_eigens,eigenstuff,eigen_order;
>
>
>
    n:=RowDimension(Hmatrix);
    # The Maple function Eigenvectors returns a pair, the first of
>
    # which is a list of eigenvalues, and the second is a matrix
>
    # whose columns are the corresponding eigenvectors.
>
    # We ensure that the Matrix being processed is diagonal by
    # averaging it with its transpose.
    eigenstuff:=Eigenvectors(Matrix(n,n,(i,j)->(Hmatrix[i,j]+Hmatrix
  [j,i])/2,
                                      scan=diagonal[upper],shape=
  symmetric));
    # The following list contains pairs [eig,i], where i is the index
    # in the list. The idea is to sort the eigenvalues into
  increasing
>
    # order, but keep track of their original i's, so that we can
>
    # then use the same order for the eigenvectors.
>
>
    real_eigens:=[seq([eigenstuff[1][i],i],i=1..n)];
    # Now sort these into increasing values of the eigenvalues using
>
    # the pair_order function defined below.
>
    real eigens:=sort(real eigens,pair order);
```

```
>
    # Get the index order - to be applied to the eigenvectors below.
>
    eigen_order:=map2(op,2,real_eigens);
    # Return pair,
>
        element 1 lists all (real) e-values
>
>
        element 2 is a transformation matrix, with the
                   columns e-vectors of above e-values.
    [ map2(op,1,real_eigens), Matrix([Column(eigenstuff[2],
  eigen_order)]) ];
> end:
> # The following procedure pair order compares two lists, by
> # their first elements: it returns true if the first element of the
> # first argument is less than the first element of the second.
> # This is only used by Eigenfiddle above, in order to order
  eigenvectors.
> pair order:=proc(eigenpair1::list(numeric),eigenpair2::list
  (numeric))
    evalb(eigenpair1[1]<eigenpair2[1]);
> end:
> # The following procedure AmpXspeig represents the operator encoded
> # in tran_op on the truncated Hilbert space specified by the
  elements
> # of Xparams and Lvals, and then transforms it to the basis
  specified
> # in eigen bases (which is possibly an eigenbasis of some other
 operator).
> # The return value is a "block matrix" of Matrices, each of which
> # gives the alternative SO(3)-reduced transition amplitudes
> #
> #
              <n_f,L_f || W || n_i,L_i>
>
>
                   sqrt (2*L f+1)
>
> # between the set of states of angular momentum L i and the set of
  states
> # of angular momentum L f (the states are indexed by n i & n f
  respectively).
> # Note that the (i1,i2) block matrix element corresponds to the
> # angular momenta Lvals[i1] and Lvals[i2].
> # The output from this procedure is probably best displayed using
  the
> # Show Rats and Show Amps procedures below.
> # These apply the correct functions to the raw matrix elements,
> # and also apply current values of the scaling factors.
> AmpXspeig:=proc(tran op::list, eigen bases::list,
                                             Xparams::list,
 Lvals::list)
>
        local i,j,LL,L_min,L_max,L_dims,L_ends,L_count,
>
              eigen_invs,tran_mat,block_tran_mat;
>
    L count:=nops(Lvals);
```

```
>
    if Lcount=0 then return fi: # nothing to do
    L min:=Lvals[1]:
    L max:=Lvals[L count]:
>
    # For the alternative SO(3)-reduced transition operator, form the
>
    # transformation matrix encompassing all L values
>
    # (we cut it into blocks below).
>
    tran mat:=RepXspace(tran op,op(Xparams),L min,L max);
    # Obtain the sizes of the blocks (one for each good L value).
>
    L dims:=[seq(dimXspace(op(3..6,Xparams),LL),LL in Lvals)];
>
    L ends:=[seq(dimXspace(op(3..6,Xparams),L min,LL),LL in Lvals)];
    # Form the block matrix, each element of which is itself a
  matrix.
    # The (i,j) block is of size L dims[i] x L dims[j].
    block_tran_mat:=Matrix(L_count,
          (i,j)->SubMatrix(tran mat,[L ends[i]-L dims[i]+1..L ends[i]
  ],
                                     [L_ends[j]-L_dims[j]+1..L_ends[j]
  ]));
    # Here we simply transform to the basis (an eigenbasis) specified
    # matrices eigen basis, after first forming inverse transition
  matrices.
    # (calculating the inverse matrices each time this procedure is
       called is probably not inefficient because this procedure will
>
       usually only be called once for a given set of parameters.)
    eigen invs:=map(MatrixInverse, eigen_bases);
    Matrix(L count, (i,j)->eigen invs[i].block tran mat[i,j].
  eigen bases[j]);
> end;
#######
> # The following procedure Show Eigs displays in a convenient format
> # lists of eigenvalues. It is designed to use directly the
> # items "eigenvals" and "Lvals" of the lists returned by the
> # procedures DigXspace, ACM_Scale and ACM_Adapt.
> # The latter is a list of angular momentum values, and the former
> # is a list, each item of which pertains to the corresponding
 # angular momentum value, and itself is a list of eigenvalues.
  # The lowest eigenvalue across all angular momenta is obtained and
  # displayed, and all values displayed are taken with respect to it.
 # Eigenvalues are displayed for each angular momentum in the
>
> # range L_min..L_max, with those of constant angular momentum
> # displayed as a horizontal list. to_show restricts the maximum
> # number of eigenvalues displayed for each angular momentum.
 # The relative eigenvalues are displayed after being scaled
  (divided)
# by the value of the global parameter glb_eig_sft.
> # The value returned is the lowest eigenvalue (unscaled).
```

```
> # If L max is omitted then a single value L min is used. If both
> # are omitted then all values are used (wel\overline{1}, 0..1000000).
  Show Eigs:=proc(eigen vals::list,Lvals::list,
>
                        toshow::nonnegint:=glb_eig_num,
                        L_min::nonnegint:=0, L_max::nonnegint:=
>
  1000000,$)
>
        local LL,i,eigen_low,L_count,L_top;
        global glb low pre, glb rel wid, glb rel pre, glb eig sft,
  glb_eig_rel;
>
    if toshow=0 or nops(eigen_vals)=0 then return NULL fi:
>
    if _npassed=4 then
                           # only in this case, use a single value.
>
      L top:=L min:
>
>
    else
      L_top:=L_max:
>
    fi:
>
    L count:=nops(Lvals):
>
    # Count how many L to output in range
>>>>>>
    i:=0:
    for LL to L count do
      if Lvals[\overline{L}L]>=L min and Lvals[LL]<=L top then
    od:
    if i=0 then
>
>
      return NULL
>
                           # use relative eigenvalues
>
    if glb eig rel then
        # Find smallest eigenvalue across all L spaces (assuming all
>
  are real!)
        # Each sublist is assumed to be increasing.
>
      eigen_low:=min_head(eigen_vals);
>
      printf("Lowest eigenvalue is %.*f. Relative eigenvalues follow"
                  (each divided by %.*f):\n"
>
                          glb_low_pre,eigen_low,glb low pre,
>
  glb_eig_sft);
>
    else
>
      eigen low:=0;
      printf("Scaled eigenvalues follow (each divided by %.*f):\n",
>
                           glb_low_pre,glb_eig_sft);
    fi:
>
    # display all required eigenvalues, with scaling given by
  glb_eig_sft.
    for LL to L count do
>
      if Lvals[\overline{L}L]>=L min and Lvals[LL]<=L top then
>
        # print L and first relative eigenvalue
```

```
printf(" At L=%2d: [%*.*f",Lvals[LL],glb rel wid,
  glb_rel_pre,
                          (eigen_vals[LL][1]-eigen_low)/glb_eig_sft);
>>>>>
        # print remaining eigenvalues
        for i from 2 to min(nops(eigen_vals[LL]),toshow) do
          printf(",%*.*f",glb_rel_wid,glb_rel_pre,
                           (eigen vals[LL][i]-eigen_low)/glb_eig_sft);
        od:
        # finish writing line
        printf("]\n");
      fi:
>
    od:
    eigen low; # return smallest eigenvalue (in case it's needed!)
> end;
> # The following functions min head and fsel are used to obtain,
> # within a list of lists, the minimal value amongst the first
> # These procedures are only used within Show Eigs above.
> min_head:=(alist)->min(op(map(fsel,alist)));
> fsel:=(nlist)->`if`(nops(nlist)>0,nlist[1],NULL);
########
> # The procedure Show Mels below is a very versatile procedure for
> # displaying functions of (alternative) SO(3)-reduced matrix
  elements,
> # in a convenient format, with the actual elements displayed
> # specified in the list mel_lst of "designators". NULL is returned.
  # This procedure is called directly by the procedures Show_Rats
>
 # and Show_Amps, which are intended to display transition rates
>
 # and transition amplitudes respectively (but can do otherwise)
>
 # calculated from the matrix elements.
>
 # The argument Lvals is a list of angular momenta. The argument
 # Melements is a Matrix of which each element is itself a Matrix
 # which pertains to a particular pair of angular momenta.
> # Specifically, if ki and kf are such that Li=Lvals[ki] and Lf=
  Lvals[kf]
> # then Melements[kf,ki][nf,ni] is assumed to be the alternative
>
 # SO(3)-reduced matrix element
>
              <nf,Lf || W || ni,Li>
>
>
>
                  sqrt (2*Lf+1)
>
>
  # If we denote such a value by Mele, then the value actually
  # displayed is mel fun(Li,Lf,Mele)/scale
 # (the argument mel fun should itself be a procedure taking three
  arguments).
> # The values of Li, Lf, ni and nf for which values are displayed
> # is determined by the list showlist, each element of which should
> # itself be a list of up to five integers:
      1. A quartet [Li,Lf,ni,nf] designates the output of a single
  value;
>
      2. A triple of the form [Li,Lf,nf] outputs a vector of values
>
         formed from all possible values of ni (note strange order).
```

```
>
      3. A pair of the form [Li,Lf].
>
          Then a sequence of vectors of the above form is displayed
>
          for all possible values of nf.
>
      4. A single value [Lf]. Then sequence of vectors for
> > >
          [Li,Lf,nf] is output for all possible Li and nf.
      5. An empty list []. Then sequence of vectors for
      [Li,Lf,nf] is output for all possible Li, Lf and nf. 6. A quintet of the form [Li,Lf,ni,nf,L_mod].
>
          This produces all quartets [LiX,LfX,ni,nf]
>
          with LiX=Li+k*L_mod and LfX=Lf+k*L_mod for k>=0.
 # Note that if either \overline{L}i and Lf vary, then only those values are
  used
> # that differ by at most the value of the global variable
  glb_rat_TRopAM.
> # This is because glb_rat_TRopAM is (intended to be) the angular
> # momentum of the operator which produced the matrix elements
  Melements,
> # and therefore other angular momenta would give zero matrix
  elements.
> # The argument to show gives the maximum number of values to be
> # in the case of lists produced by the designators with 3 or fewer
  items.
> # The argument mel_format is a C-style format specification,
> # which should contain two "%s" specifiers. The first will be
> # substituted for by a string that gives the two states mapped
> # (this is determined by the global variable glb_tran_format which,
> # in the default implementation, takes the form "#(#) -> #(#)"),
> # and the second by the value of the function of the matrix
  element,
> # calculated as above.
> # The argument mel desg contains a simple phrase (such as "matrix
  elements")
> # used to introduce the output.
> # Note that the default values are determined each time the
  procedure
> # is invoked, and not when it is initially defined.
> # Also note that if the 3rd argument is not a list of lists,
> # or the 5th argument is not a procedure then an error will result
> # (with that argument taken to be the 7th and an excess of
  arguments
> # being flagged).
 Show Mels:=proc(Melements::Matrix, Lvals::list,
>
>
                     mel lst::list(list),
> > >
                     toshow::integer:=glb_rat_num,
                     mel fun::procedure:=def mel fun,
                     sca\overline{le}::constant:=1.0,
                     mel format::string:=def mel format,
>
                     mel desg::string:=def_mel_desg,$)
>
         local L1,L2,n1,n2,L1_off,L2_off,rate_ent,TR_matrix,
>
               TR cols, TR rows, Lmod, Lcount, item preformat, tran fmat1,
  tran_fmat2:
>
        global glb_low_pre,glb_rel_wid,glb_rel_pre,
>
                glb rat TRopAM,
>
                glb_tran_format,glb_tran_fill, # for "#(#) -> #(#)"
```

```
>
                glb mel f1,glb mel f2,
                                         # These three are set here
>
                glb item format:
>
    if nops(mel_lst)=0 then return NULL fi:
    if ColumnDimension(Melements)=0 then
>
      error "No matrix elements avaiable!"
>
>
>
    printf("Selected %s follow"
             (each divided by %.*f):\n", mel_desg,glb_low_pre,evalf
  (scale));
    # Specify format for the printing of each transition
  rate/amplitude.
    # Two stages - first sets the width and precision for values to
  output.
    item preformat:= "%%%d.%df":
>
    glb item format:=sprintf(item preformat,glb rel wid,glb rel pre):
    # Change the %s specifications in glb_tran_fmat to either
>
    # "%d" for integers, or a filler which is required for the lists.
    tran_fmat1:=sprintf(glb_tran_format,"%d","%d","%d","%d"):
>
>
    glb mel f1:=sprintf(mel format, tran fmat1, glb item format):
>
    tran_fmat2:=sprintf(glb_tran_format,"%d",glb_tran_fill,"%d","%d")
>
    glb mel f2:=sprintf(mel format, tran fmat2, "%s"):
    # Now output the (scaled) matrix elements designated in mel_lst.
# Note that those in the list that are not in the
>
>
    # range of those calculated are silently ignored.
>
    for rate ent in mel 1st do
>
      if nops(rate ent)>5 then
>
        printf(" Bad matrix element specification: %a\n", rate ent):
>
        next:
>
      fi:
>
      if nops(rate ent)>1 then
>
        L1:=rate_ent[1]:
>
        L2:=rate_ent[2]:
        if L1<0 or L2<0 then next fi:
>
      fi:
>
                                    # output 4-index specifiers
      if nops(rate ent)=4
>
          then
        # Locate indices in Lvals for these Ls.
>
        if member(L1,Lvals, 'L1_off') and member(L2,Lvals, 'L2_off')
  then
>
          TR_matrix:=Melements[L2_off,L1_off];
>
          TR cols:=ColumnDimension(TR matrix);
>
          TR rows:=RowDimension(TR matrix);
```

```
n1:=rate ent[3]:
           n2:=rate_ent[4]:
>
           if n1>0 and n2>0 and n1<=TR cols and n2<=TR rows then
> > >
               printf(glb_mel_f1,L1,n1,L2,n2,
                       evalf(mel_fun(L1,L2,TR_matrix[n2,n1])/scale)):
               printf("\n"):
           fi:
         fi:
                  # L1 & L2 members
                                       # output 5-index specifiers
      elif nops(rate_ent)=5
>
            then
        n1:=rate_ent[3]:
>
>
>
        n2:=rate ent[4]:
         if n1<=0 or n2<=0 then next fi:
        Lmod:=rate_ent[5]:
>>>>>>>>
         if Lmod>0 then
                            # Put Lcount+1 as number of rates required
             Lcount:=iquo(Lvals[-1]-max(L1,L2),Lmod):
        elif Lmod<0 then
             Lmod:=-Lmod:
             Lcount:=iquo(min(L1,L2),Lmod):
             L1:=L1-Lcount*Lmod:
             L2:=L2-Lcount*Lmod:
        else
             Lcount:=0:
        fi:
>
        while Lcount>=0 do
                                # loop through all Lcount+1 cases
           if member(L1,Lvals, 'L1_off') and member(L2,Lvals, 'L2_off')
  then
             TR_matrix:=Melements[L2_off,L1_off];
>
>
             TR cols:=ColumnDimension(TR matrix);
>
             TR_rows:=RowDimension(TR_matrix);
             if n1<=TR cols and n2<=TR rows then
> > > >
                 print\overline{f}(glb_mel_f1,L1,\overline{n}1,L2,n2,
                       evalf(mel_fun(L1,L2,TR_matrix[n2,n1])/scale)):
                 printf("\n"):
             fi:
           fi:
>
           L1:=L1+Lmod:
>
           L2:=L2+Lmod:
>
          Lcount:=Lcount-1;
        od
      elif nops(rate_ent)=3
                                 # output 3-index specifiers
>
           then
        Show Mels Row(Melements, Lvals, L1, L2, rate ent[3], toshow,
  mel fun, scale):
                                                              # 5th arg ->
  n2
      elif nops(rate ent)=2 # output 2-index specifiers
>
           then
```

```
>
        for n2 from 1 to toshow while
          Show Mels Row (Melements, Lvals, L1, L2, n2, to show, mel_fun,
  scale)>0 do
             # keep increasing n2 until no output
        od:
                                # output 1-index specifiers
      elif nops(rate_ent)=1
>
          then
        L2:=rate ent[1]:
                            # note switch
>
        if L2<0 then next fi:
        # now loop through all possible L1 for |L1-L2] in TR range.
>
>
        for L1 from max(0,L2-qlb rat TRopAM) to L2+qlb rat TRopAM do
>
        for n2 from 1 to toshow while
          Show Mels Row(Melements, Lvals, L1, L2, n2, to show, mel fun,
  scale)>0 do
>
        od:
            # keep increasing n2 until no output
>
        od:
      elif nops(rate ent)=0 # output 0-index specifiers
          then
        for L2 in Lvals do
>
        # now loop through all possible L1 for |L1-L2| in TR range.
>
        for L1 from max(0,L2-glb rat TRopAM) to L2+glb rat TRopAM do
>
>
        for n2 from 1 to toshow while
>
          Show Mels Row (Melements, Lvals, L1, L2, n2, to show, mel_fun,
  scale)>0 do
>
        od:
             # keep increasing n2 until no output
>
        od:
>
        od:
      fi:
>
>
    od:
>
    NULL;
 end;
> # The following procedure Show Mels Row is used by the above
  procedure
> # Show Mels to display, for the fixed values L1,L2,n2, the
  functions
 # of the matrix elements calculated for [L1,L2,n1,n2].
> # These are displayed as a horizontal list.
> # The arguments are the same as for Show_Mels.
 Show Mels Row:=proc(Melements::Matrix, Lvals::list,
>
                       L1::nonnegint,L2::nonnegint,n2::integer,
>
>
>
                       toshow::nonnegint,
                       mel_fun::procedure,
                       scale::constant,$)
        local n1,L1_off,L2_off,col_count,
              TR_matrix,TR_cols,TR_rows:
>
        global glb_mel_f2,glb_item_format: # These two are set in
  Show_Mels.
    if not member(L1,Lvals,'L1 off') or not member(L2,Lvals,'L2 off')
  then
```

```
return 0:
    fi:
>
    TR matrix:=Melements[L2 off,L1 off];
>
    TR_cols:=ColumnDimension(TR_matrix);
>
    TR_rows:=RowDimension(TR_matrix);
>
    if n2>TR_rows or TR_cols=0 then
>
      return 0:
>
>
    col count:=min(TR_cols, toshow):
    printf(glb_mel_f2,L1,L2,n2,
>>>>>>
             cat("[", sprintf(glb item format,
                   evalf(mel_fun(\bar{L}1,L2,TR_matrix[n2,1])/scale)),
                        ', sprintf(glb_item_format,
                   evalf(mel_fun(L1,L2,TR_matrix[n2,n1])/scale))),
                                           n1=2..col count),"]")):
    printf("\n"):
>
    return 1:
> end:
    The procedures Show Rats and Show Amps below call Show Mels
 # above with its final four arguments (of eight) taking
>
    particular values specified by certain global variables.
>
    Thus the description of Show Mels applies here.
>
  # For Show Rats, the alternative SO(3)-reduced matrix element
>
>
              <nf,Lf || W || ni,Li>
>
                  sqrt (2*Lf+1)
>
>
  # is displayed after being acted on by the function given by
>
  # the procedure glb_rat_fun, and then divided by the scale factor
    glb rat sft. Each value output is displayed using the format
    given in glb_rat_format; and the phrase given in glb_rat_desg
>
  # is used to introduce the output.
>
  # The procedure Show Amps is similar, except using different
>
    global values: the procedure glb amp fun is the function,
  # glb_amp_sft is the scaling factor, glb_amp_format is the format,
> # and glb amp desg is the phrase.
> # Both Show Rats and Show Amps take the required arguments
  Melements
> # and Lvals, which are as for Show Mels. Their third arguments are
> # lists of format designators: if not given, the global variables
 # glb_rat_lst and glb_amp_lst respectively are used instead.
 # Their fourth arguments specify the maximum number of values to
 # display in a list: if not given, the global variables glb_rat_num
> # and glb_rat_num respectively are used instead.
> # Both these procedures return NULL.
 Show_Rats:=proc(Melements::Matrix, Lvals::list,
>
                    rat_lst::list(list):=glb_rat_lst,
>
                    toshow::integer:=glb_rat_num,$)
>
        global glb_rat_sft, glb_rat_fun, glb_rat_format,
```

```
glb rat desg;
    Show Mels (Melements, Lvals,
>>>>>
                 rat 1st,
                 toshow,
                 glb_rat_fun,
                 glb rat sft,
                 glb_rat_format,
>
                 glb_rat_desg):
>
  end:
  Show_Amps:=proc(Melements::Matrix, Lvals::list,
>
                    amp lst::list(list):=glb amp lst,
>
                    toshow::integer:=glb amp num,$)
        global glb_amp_sft, glb_amp_fun, glb_amp_format,
  glb amp desg;
    Show Mels (Melements, Lvals,
>
>
                 amp 1st,
> > >
                 toshow,
                 glb_amp_fun,
                 glb_amp_sft,
                 glb amp format,
>
                 glb amp desg):
 end:
#######
> # The following procedure ACM ScaleOrAdapt combines many of those
> # previously described to provide a versatile user-friendly
> # means of analysing Hamlitonians, displaying their eigenvalues,
 # and calculating and displaying transition rates and amplitudes
> # of the operator in the global variable glb_rat_TRop (which is
> # the quadrapole operator in the default implementation).
> # This procedure is conveniently used through the procedures
  ACM Scale
> # and ACM Adapt, given below, which simply set the arguments
> # and fit_rat, and thus work in the same way.
> # Much of the functionality is controlled by values of the
> # global parameters.
> # The Hamiltonian is specified in ham op; the truncated Hilbert
  space
> # is specified by the arguments anorm, lambda_base, nu_min, nu max,
> # v_min, v_max, L_min, L_max as above.
> # The final argument L_max is optional - if omitted then L_max=
 # so that a single angular momentum value is used.
> # The values of fit_eig and fit_rat determine how the values that
> # displayed are scaled.
> # If the argument fit_eig is zero then the relative eigenvalues
> # (relative to the lowest value) are divided by the current values
 of
> # the global parameter glb_eig_sft. If fit_eig is non-zero then the
> # value of glb eig sft is first determined so that the relative
  eigenvalue
 # of the (qlb eig idx)th state of angular momentum qlb eig L comes
```

```
out
> # to be glb eig fit.
> # If the argument fit_rat is zero then the transition rates are
> # by the current values of the global parameter glb rat sft, and
  the
> # transition amplitudes are divided by the global parameter
  glb_amp_sft.
> # If fit_rat is non-zero then the value of glb_rat_sft is first
  determined
> # so that the transition rate from the (glb_rat_ldx)th state of
> # angular momentum glb_eig_L1 to the (glb_rat_2dx)th state of
  angular
> # momentum glb eig L2 comes out to be glb rat fit. In this latter
> # the scale parameter glb_amp_sft is then determined from
  glb_rat_sft
> # using the procedure given in glb_amp_sft_fun (it is the square
  root
> # by default).
> # Eigenvalues of the Hamiltonian are displayed using the procedure
> # Show_Eigs, and is thus of the format described for that procedure
> # above. The number of eigenvalues displayed for each angular
  momentum
> # is restricted to glb eig num.
> # Transition rates and amplitudes are displayed using the
  procedures
> # Show Rats and Show Amps, and thus have the format described above
  for
> # these procedures, the values displayed being determined by
  functions
> # given in the procedures glb_rat_fun and glb_amp_fun respectively.
> # The transition rates that are displayed are determined by the
> # designations listed in the global variable glb_rat_lst.
> # When lists of values are designated, the maximum number of states
> # for each angular momentum is restricted to glb rat num.
> # The transition amplitudes that are displayed are determined by
> # designations listed in the global variable glb amp lst.
> # When lists of values are designated, the maximum number of states
> # for each angular momentum is restricted to glb amp num.
> # The return value is the triple
                    [eigen_vals, Melements, Lvals],
> # where eigen vals is a Tist of lists of eigenvalues (one list for
  each
> # L-space in Lvals), and Melements are the alternative SO(3)-
  reduced matrix
> # elements of transition rates of the operator qlb rat TRop
> # (calculated in AmpXspeig) stored as a block matrix.
> # This latter is only calculated when either of the lists
  glb_rat_lst
  # (of transition rate designators) or glb amp_lst (or transition
> # amplitude designators) is non-empty. Otherwise, Melements is set
> # to be a 0x0 Matrix, indicating that none are available.
> # The first and third elements of the return value may be used as
  the
> # first two arguments to Show Eigs and the second and third as the
  first
> # two arguments to Show Rats and Show Amps to display further
  eigenenergies,
```

```
> # transition rates/amplitudes without the need for recalculation.
 ACM ScaleOrAdapt:=proc(fit eig::nonnegint,fit rat::nonnegint,
>
                        ham_op::list,
^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^
                        anorm::algebraic, lambda_base::algebraic,
                        nu_min::nonnegint, nu_max::nonnegint,
                        v_min::nonnegint, v_max::nonnegint,
L_min::nonnegint, L_max::nonnegint,$)
        local eigen_quin,tran_mat,Lvals,eigen_low,L_mx,L1_off,L2_off;
        global glb_eig_num, glb_rat_lst, glb_amp_lst,
                glb_eig_fit, glb_eig_L, glb_eig_idx, glb_eig_rel,
                glb rat TRop, glb rat fun,
                glb_rat_num, glb_amp_num,
>
                glb_rat_fit, glb_rat_L1, glb_rat_ldx, glb_rat_L2,
  glb_rat_2dx,
>
                glb_amp_sft_fun,
                glb_eig_sft, glb_rat_sft, glb_amp_sft; # these might
>
  be set here
    if _npassed<11 then # no L_max</pre>
>
      L mx:=L min;
>
    else
>
      L mx:=L_max
>
    fi:
>
    # When fitting values (if either fit eig or fit rat is non-zero)
>
    # we must ensure that the eigenvalue or transition rate with
    # respect to which we fit, and thus choose scaling parameters,
    # will actually be obtained. If not, we exit with an error
  message.
    # Note that we only perform this check when values of each
  variety
    # will actually be output (glb_eig_num>0 and nops(glb_rat_lst)>0
  resp.)
    # First check the eigenenergy parameters
    if fit_eig>0 and glb_eig_num>0 then
>
      if glb eig L<L min or glb eig L>L mx or
           glb eig idx>dimXspace(nu min,nu max,v min,v max,glb eig L)
  then
        error "Reference state %1(%2) not available", glb eig L,
  glb_eig_idx;
      fi:
>
    fi:
>
    # Now check the parameters for the transition rates
>
    if fit rat>0 and nops(qlb rat lst)>0 then
>
      if glb rat L1<L min or glb rat L1>L mx or
           glb_rat_1dx>dimXspace(nu_min,nu_max,v_min,v_max,
  glb_rat_L1) then
        error "Reference state %1(%2) not available", glb_rat_L1,
  glb_rat_1dx;
      if glb rat L2<L min or glb rat L2>L mx or
           glb_rat_2dx>dimXspace(nu_min,nu_max,v_min,v_max,
  glb_rat L2) then
        error "Reference state %1(%2) not available", glb rat L2,
  glb_rat_2dx;
```

```
>
      fi:
    fi:
    # diagonalise the Hamiltonian on the specified space.
>
    # output is [ eigenval_list, Lvals, Ps, Xparams ].
    eigen quin:=DigXspace(ham op, passed[4..-1]):
>
>
    Lvals:=eigen quin[4]:
>
    if glb eig num>0 then
                             # require eigenvalue output
                          # determine global scale factor for
      if fit eig>0 then
  eigenvalues
        if glb eig rel then
                             # take eigenvalues relative to smallest
>
          eigen_low:=min_head(eigen_quin[1]);
                                                 # smallest eigenvalue
>
        else
                          # take relative to 0
>
          eigen low:=0;
>
        fi:
        member(glb_eig_L,Lvals,'LL'):
>
                                        # find index for required L
        glb_eig_sft:=(eigen_quin[1][LL][glb_eig_idx]-eigen_low)
  /glb_eig_fit:
        if glb eig sft=0 then
>
          error "Cannot scale: reference state %1(%2) has lowest
  energy",
                                                       glb_eig_L,
  glb_eig_idx;
        fi
      fi:
      # display all required eigenvalues, with scaling given by
  glb eig sft.
      Show_Eigs(eigen_quin[1],Lvals,glb_eig_num):
    # Now turn attention to the transition rates, if any are
  required...
    if nops(glb_rat_lst)>0 or nops(glb_amp_lst)>0 then
>
>
      # obtain raw transition amplitudes
>
      tran mat:=AmpXspeig(glb rat TRop,op(2..-1,eigen quin)):
      if fit rat>0 then
                          # determine global scale factor for
  transition rates
        member(glb_rat_L1,Lvals,'L1 off'):
                                              # find indices for
 required Ls
        member(glb_rat_L2,Lvals,'L2_off'):
        glb_rat_sft:=abs(glb_rat_fun(glb_rat_L1,glb_rat_L2,
               tran mat[L2 off,L1 off][glb rat 2dx,glb rat 1dx]))
  /glb rat fit;
        if glb rat sft=0 then
          error "Cannot scale zero transition rate B(E2: %1(%2) -> %3
  (%4))",
                     glb rat L1,glb rat 1dx,glb rat L2,glb rat 2dx,
  glb_rat_fit;
```

```
>
        fi:
>
        # and set scaling factor for amplitudes
        glb_amp_sft:=glb_amp_sft_fun(glb_rat_sft);
>
      fi:
>
      # display required transition rates with scaling factor given
      # by glb rat sft, and then that for amplitudes with scaling
>
  factor
>
      # given by glb_amp_sft (these are global variables).
      Show_Rats(tran_mat, Lvals, glb_rat_lst, glb_rat_num):
>
      Show Amps(tran mat, Lvals, qlb amp lst, qlb amp num):
      # return the raw data in case more are required.
    else # set tran mat to a NULL matrix to indicate that there are
  no
         # matrix elements available (cannot simply set to NULL).
      tran mat:=Matrix(0,0):
>
    fi:
>
    [eigen quin[1],tran mat,Lvals]:
 end;
> # The following procedure ACM Scale invokes the procedure
  ACM ScaleOrAdapt
> # above with fit eig=0 and fit rat=0 so that the values of the
  scaling
> # parameters glb_eig_sft, glb_rat_sft and glb_amp_sft are used
  unchanged
> # to scale the displayed values of the eigenenergies, transition
  rates
> # and amplitudes.
> # For details, see the description of ACM ScaleOrAdapt above.
 ACM_Scale:=proc(ham_op::list,
>
                    anorm::algebraic, lambda base::algebraic,
>
                    nu_min::nonnegint, nu_max::nonnegint,
                   v_min::nonnegint, v_max::nonnegint,
L_min::nonnegint, L_max::nonnegint,$)
>
>
    ACM_ScaleOrAdapt(0,0,_passed):
> end;
> # The following procedure ACM Adapt invokes the procedure
 ACM ScaleOrAdapt
> # above with fit eig=1 and fit rat=1 so that the values of the
  scaling
> # parameters glb_eig_sft, glb_rat_sft and glb_amp_sft are
  recalculated
> # before being used to scale the displayed values of the
 eigenenergies,
> # transition rates and amplitudes.
> # For details, see the description of ACM ScaleOrAdapt above.
```

```
ACM Adapt:=proc(ham op::list,
>
                  anorm::algebraic, lambda base::algebraic,
>
                  nu min::nonnegint, nu max::nonnegint,
>
                  v_min::nonnegint,v_max::nonnegint,
                  L_min::nonnegint,L_max::nonnegint,$)
   ACM ScaleOrAdapt(1,1, passed):
> end;
 ####---- Aiding calculations for Hamitlonians in [RWC2009] ----
  ---####
#######
> # Here we provide procedures that may be used instead of
> # ones above to calculate for Hamiltonians considered in [RWC2009].
> # The following procedure RWC Ham obtains the ACM encoding of
 Hamiltonians
> # of the RWC form given in (B12) (see also (89) of [RWC2009], with
> # c1=1-2*alpha and c2=alpha, and eqns. (4.230) & (4.220) of
  [RowanWood].)
> RWC Ham:=(B,c1,c2,chi,kappa)->
   \overline{ACM} Hamiltonian(-1/2/B,0,B*c1/2,B*c2/2,0,-chi,0,0,0,kappa);
> # The following procedure RWC expt gives the expectation value of
 the above
> # Hamiltonian on the | (anorm,lambda0)0;0100> basis state, given by
  (B16).
> # (Note that (76) of [RWC2009] contains typos.)
> RWC expt:=proc(B::constant,c1::constant,c2::constant,
 kappa::constant,
                          anorm::constant,lambda0::constant,$)
>
   local aa:
   aa:=anorm^2:
>
   aa*(4+9/(lambda0-1))/8/B + B*lambda0*c1/2/aa
>
               + B*lambda0*(lambda0+1)*c2/2/aa^2 + kappa/3:
> end:
> # The following procedure RWC expt link gives the same expectation
 value
> # (B16) as that above, but lambda0 is assumed to depend on anorm
 through
> # the function RWC dav (see below).
> RWC_expt_link:=proc(B::constant,c1::constant,c2::constant,
 kappa::constant,
                          anorm::constant,$)
   RWC_expt(_passed,evalf(RWC_dav(c1,c2,anorm))):
> end:
 # The following procedure RWC_dav calculates lambda0 from anorm
 \# (and c1 and c2) using (B11) via (B15).
```

```
> RWC dav:=proc(c1::constant,c2::constant,anorm::constant,
  v::nonnegint:=0,$)
    lam_dav(anorm, beta_dav(c1,c2),v)
> end:
> # The following calculates lambda_v using (B7) - or using
> # B11 if the final argument is not given (it defaults to 0).
> lam_dav:=proc(a::constant,beta0::constant,v::nonnegint:=0,$)
      1+sqrt((v+3/2)^2 + a^4*beta0^4)
> end:
> # The following calculates beta 0 using (B15)
 beta_dav:=proc(c1::constant,c2::constant,$)
    if evalf(c1)>=0 then
>
      0
>
    else
>
      sqrt(-c1/c2/2)
>
    fi;
> end:
> # The following procedure RWC alam returns values of the ACM
  parameters
> # (anorm,lambda), which are "optimal" in the cases of the RWC
  Hamiltonians.
> # This seeks the minimal value of RWC expt, given above, by solving
> # for a turning point.
> # The fourth parameter is for seniority v, which is 0 for the
> # analysis given in [WR2015], but in the case of more general v,
> # (for L=0 (so 3\v) and no spherical dependence in the potential),
> # the 9/4 factor in the first term of (B.16) is replaced by
> # the more general (v+3/2)^2.
> RWC_alam:=proc(B::constant,c1::constant,c2::constant,v::nonnegint:=
  0,$)
>
    local RWC1,RWC2,muf,aa0,vshft,A;
    vshft:=(2*v+3)^2: # This is 9 for the v=0 case.
    if evalf(c1)<0 then
>
             Here lambda is a function of aa (i.e. a^2).
>
            # There is always one positive solution in this case
>
            # (in fact, I've never found other real solns).
      # We use mu=2(lambda-1) where lambda is given by (B11) via
  (B15).
      muf:=(aa) \rightarrow sqrt(vshft + (aa*c1/c2)^2):
>
      # The following is the derivative of (B16) noting that
      \# d(mu)/d(aa)=aa*(c1/c2)^2/mu. But multiplied by 4*aa^3*B*mu.
      RWC2:=(aa,mu) \rightarrow (c1/c2)^2 * (-vshft*aa^5/mu^2)
>
                                       + aa^3*B^2*c1 + aa^2*B^2*c2*
>
  (mu+3)
>
                          + aa^3*(2*mu+vshft)
>
                          - B^2*mu*(mu+2)*(aa*c1+c2*(mu+4)):
>
      aa0:=max(fsolve(RWC2(A,muf(A))=0,A)):
>
      return [sqrt(aa0),1+muf(aa0)/2]:
```

```
>
    else
           # (Here lambda is constant)
           # There is always 1 positive solution in this case
>
>
           # (fsolve produces real solns.) and possibly two others
  that
           # are negative. Use max to exclude them.
      RWC1:=(aa) -> aa^3 - B^2*c1*aa - (2*v+7)*B^2*c2:
>
      aa0:=max(fsolve(RWC1(A)=0,A)):
>
      return [sqrt(aa0),2.5]:
    fi:
> end:
> # The following procedure RWC_alam36 is a simplified algorithm
> # for obtaining "optimal" values of (anorm, lambda), obtained by
> # matching second derivatives at the turning point of the
  potential.
> # This only gives good results in certain cases.
> RWC alam36:=proc(B::constant,c1::constant,c2::constant,$)
    local RWC1, RWC2, muf, aa0;
>
    if evalf(c1)<0 then
      return evalf([sqrt(sqrt(-B^2*c1/2)),1+sqrt(36+B^2*c1^4/c2^2)/4]
  ):
    else
      return evalf([sqrt(sqrt(B*c1/4)),2.5]):
    fi:
> end:
> # The following procedure RWC alam clam is another alternative that
> # returns values of the ACM parameters (anorm,lambda), which are
> # obtained from the minimal value of the expectation value of
  RWC expt,
 # given above, with lambda assumed to take the constant value of
  2.5
> RWC alam clam:=proc(B::constant,c1::constant,c2::constant,$)
>
    local RWC1, RWC2, muf, aa0, A;
      RWC1:=(aa) -> aa^3 - B^2*c1*aa - 7*B^2*c2:
      aa0:=max(fsolve(RWC1(A)=0,A)):
      return [sqrt(aa0),2.5]:
> end:
 # The following procedure RWC alam fun returns a triple
> #
                     [anorm,lambda0,lambda fun]
> # where anorm and lambda0 are "optimal" values obtained as in
> # RWC_alam above, and lambda_fun is a procedure that takes an
  argument
> # v that gives the (optimal) value of lambda(v)-lambda(0),
> # an integer of same parity as v.
 # This is not used elsewhere.
```

```
> RWC alam fun:=proc(B::constant,c1::constant,c2::constant,$)
   local RWC1, RWC2, muf, aa0, A;
   if evalf(c1)<0 then
>
          # Here lambda is a function of aa (i.e. a^2).
>
>
          # There is always one positive solution in this case
>
          # (in fact, I've never found other real solns).
    # We use mu=2(lambda-1) where lambda is given by (B11) via
 (B15).
    muf:=(aa) -> sqrt(9+(aa*c1/c2)^2):
>
     # The following is the derivative of (B16) noting that
>
     \# d(mu)/d(aa)=aa*(c1/c2)^2/mu. But multiplied by 4*A^3*B*mu.
    RWC2 := (aa, mu) -> (c1/c2)^2 * (-9*aa^5/mu^2)
>
                              + aa^3*B^2*c1 + aa^2*B^2*c2*
 (mu+3))
>
                    + aa^3*(2*mu+9)
>
                    - B^2*mu*(mu+2)*(aa*c1+c2*(mu+4)):
     aa0:=max(fsolve(RWC2(A,muf(A))=0,A)):
>
    return [sqrt(aa0),1+muf(aa0)/2,lambda davi fun((aa0*c1/c2/2)^2)
>
 ]:
   else
         # (Here lambda is constant)
>
>
         # There is always 1 positive solution in this case
>
         # (fsolve produces real solns.) and possibly two others
 that
>
         # are negative. Use max to exclude them.
     RWC1:=(aa) -> aa^3 - B^2*c1*aa - 7*B^2*c2:
>
     aa0:=max(fsolve(RWC1(A)=0,A)):
>
     return [sqrt(aa0),2.5,lambda sho fun]:
>
   fi:
> end:
 ###
> # We now set default values for all the global parameters
> ACM set defaults(0):
 ### Changes from version 1.3 to this version 1.4.
1. New procedure MF Radial id poly() to calculate the
 polynomial
```

```
> #
           (34). Altered the procedures ME Radial id pl() and
           ME Radial id ml() to call it, and evaluate the return
  value.
>
        2. Altered the procedure load CG table() so that it
           now deals correctly with the \overline{v}2=0 case: for this
>
>>>>>
           case only, it doesn't load data from a file but generates
        the coefficients: the non-zero ones all being 1.0.

3. Made the variable 'A' local in procedures RWC_alam() etc.,
           in case it has been assigned non-locally
           (for then an error would occur).
        4. Changed the float[8] datatypes in the Matrix
>
           constructors to float so that things still work if
>
           Digits is increased beyond that for which hardware
>
           mathematical operations are possible (usually 15).
>
        5. Altered some procedure argument types numeric -> constant
>
           to make them more versatile. Then, to cope with surd
  arguments
           the 'if c1<0' tests have been changed to 'if evalf(c1)<0'.
>
        6. Coding of RWC dav has changed to call (new)
>
>
           procedures lam day and beta dev, making extensions
> >
           and testing easier. The functionality hasn't changed.
           Similarly, also added v argument to RWC_alam.
        7. Changed coding of RepRadial_Prod and RepRadial_Prod_rem
>
           to ensure that when the operator list contains SU(1,1)
>
           operators (Sm,Sp or S0), and a lambda-changing identity operator is required, it is multiplied on the left or
>
  right
>
           as appropriate (though such a calculation is probably
meaningless, c.f. eqns. (19) & (20) ).
8. The procedures RepRadial_Prod_rem, RepRadial_Prod_rem,
           and RepRadial bs DS now return errors if either of their
           lambda values are non-positive.
        9. Applied simplify to return values of RepRadial and
           RepRadial_param because Maple doesn't automatically
           perform GAMMA cancellations for large values (>100) of
>
           its arguments (one wonders why not just for large values!)
>
       Removed a couple of unncessary Matrix assigments,
           because the calculations were carried out 'inplace'.
 ###
       End of Maple code file acm1.4.mpl
###
```