# Z Specification for the W3C Editor's Draft Core SHACL Semantics

Arthur Ryman, arthur.ryman@gmail.com

November 1, 2015

# 1 Introduction

The W3C RDF Data Shapes Working Group [2] is developing SHACL, a new language for describing constraints on RDF graphs. A semantics for Core SHACL has been proposed [1], hereafter referred to as the *semantics draft*. The proposed semantics includes an abstract syntax, inference rules, and a definition of typing which allows for certain kinds of recursion. The semantics draft uses precise mathematical language, but is informal in the sense that it is not written in a formal specification language and therefore cannot benefit from tools such as type-checkers.

This document provides a formal translation of the semantics draft into Z Notation [5]. The LaTeX source for this article has been type-checked using the fUZZ type-checker [6] and is available in the GitHub repository [3] agryman/z-core-shacl-semantics.

We hope that the exercise of formalizing and type-checking the semantics draft will help to improve its quality and the ultimate design of SHACL.

# 2 Basic RDF Concepts

This section formalizes some basic RDF concepts. We reuse some formal definitions given in [4], modifying the identifiers to match those given in the semantics draft.

#### **2.1** *TERM*

Let TERM be the set of all RDF terms.

[TERM]

### 2.2 Iri, Blank, and Lit

The set of all RDF terms is partitioned into IRIs, blank nodes, and literals.

```
Iri, Blank, Lit : \mathbb{P} \ TERM
\langle Iri, Blank, Lit \rangle partition TERM
```

### **2.3** *IRI*

The semantics draft introduces the term Iri, but it uses the term IRI in the definitions of the abstract syntax. We treat IRI as a synonym for Iri.

$$IRI == Iri$$

# **2.4** *Triple*

An RDF triple is an ordered triple of RDF terms referred to as the subject, predicate, and object.

$$Triple == \{ s, p, o : TERM \mid s \notin Lit \land p \in IRI \}$$

- The subject is not a literal.
- The predicate is an IRI.

# 2.5 subject, predicate, and object

It is convenient to define generic functions that select the first, second, or third component of a Cartesian product of three sets.

$$\begin{split} &fst[X,\,Y,\,Z] == \left(\lambda\,x:X;\,y:\,Y;\,z:Z\bullet x\,\right)\\ &snd[X,\,Y,\,Z] == \left(\lambda\,x:X;\,y:\,Y;\,z:Z\bullet y\,\right)\\ &trd[X,\,Y,\,Z] == \left(\lambda\,x:X;\,y:\,Y;\,z:Z\bullet z\,\right) \end{split}$$

The subject, predicate, and object of an RDF triple are the terms that appear in the corresponding positions.

```
subject == (\lambda t : Triple \bullet fst(t))
predicate == (\lambda t : Triple \bullet snd(t))
object == (\lambda t : Triple \bullet trd(t))
```

# **2.6** *Graph*

An RDF graph is a finite set of RDF triples.

$$Graph == \mathbb{F} Triple$$

# 2.7 subjects, predicates, and objects

The subjects, predicates, and objects of a graph are the sets of RDF terms that appear in the corresponding positions of its triples.

```
subjects == (\lambda g : Graph \bullet \{ t : g \bullet subject(t) \})
predicates == (\lambda g : Graph \bullet \{ t : g \bullet predicate(t) \})
objects == (\lambda g : Graph \bullet \{ t : g \bullet object(t) \})
```

#### **2.8** *nodes*

The nodes of an RDF are its subjects and objects.

```
nodes == (\lambda g : Graph \bullet subjects(g) \cup objects(g))
```

# **2.9** PointedGraph

A pointed graph is a graph and a distinguished node in the graph. The distinguished node is variously referred to as the start, base, or focus node of the pointed graph, depending on the context.

```
PointedGraph == \{ g : Graph; n : TERM \mid n \in nodes(g) \}
```

# 3 Abstract Syntax

This section contains a translation of the abstract syntax into Z. The approach used here is to interpret each term or expression that appears in the abstract syntax as a mathematical set that is isomorphic to the set of abstract syntax tree fragments denoted by the term or expression. Care has been taken to preserve the exact spelling and case of each term so that there is a direct correspondence between the abstract syntax and Z. For example, the term Schema is interpreted as the set *Schema*.

There is a Z definition for each abstract syntax term that appears on the left-hand side of the definition operator (::=). The order in which these terms appear in the semantics draft has been preserved in this document.

A sequence of two or more abstract syntax terms is interpreted as the Cartesian product of the corresponding sets, i.e. A B is interpreted as  $A \times B$ .

The abstract syntax Kleene star (\*) and plus (\*) operators are interpreted as sequence (seq) and non-empty sequence (seq<sub>1</sub>) operators on the corresponding sets, i.e. A\* is interpreted as seq<sub>1</sub> A.

The abstract syntax optional operator (?) is interpreted as taking the set of singletons and empty set of the corresponding set using the generic function OPTIONAL (defined below), i.e. A? is interpreted as OPTIONAL[A].

Abstract syntax terms that are defined as alternations (I) of two or more expressions are translated into free types or unions. A side effect of this process is that constructors may be required for each branch of the alternation. In some

cases the name of the constructors can be derived from a corresponding element of the abstract syntax. For example, in ShapeDefinition, open and close are mapped to the constructors *open* and *close*. In the cases where there is no convenient element of the abstract syntax, we mint new constructor names.

We also introduce new Z identifiers when the element of the abstract syntax does not map to a valid alphanumeric Z identifier. For example the shape label negation operator (!) is mapped to *negate*.

#### **3.1** *OPTIONAL*

An optional value is represented by a singleton set, if the value is present, or the empty set, if the value is absent.

$$OPTIONAL[X] == \{ v : X \bullet \{v\} \} \cup \{\emptyset\}$$

#### 3.2 Schema

A schema is a sequence of one or more rules.

```
Schema == seq_1 Rule
```

#### **3.3** *Rule*

A rule consists of a shape label, a shape definition, and a sequence of zero or more extension conditions.

```
Rule == ShapeLabel \times ShapeDefinition \times seq ExtensionCondition
```

It is convenient to introduce functions that select the components of a rule.

```
shapeLabel == (\lambda r : Rule \bullet fst(r))

shapeDef == (\lambda r : Rule \bullet snd(r))

extConds == (\lambda r : Rule \bullet trd(r))
```

### **3.4** ShapeLabel

A shape label is an identifier drawn from some given set.

```
[ShapeLabel]
```

### **3.5** ShapeDefinition

A shape definition is either a closed shape or an open shape.

```
ShapeDefinition ::= \\ close \langle ShapeExpr \rangle | \\ open \langle OPTIONAL[InclPropSet] \times ShapeExpr \rangle
```

Note that abstract syntax terms that are defined using alternation are naturally represented as free types in Z Notation.

- *close* is the constructor for closed shapes. A closed shape consists of a shape expression.
- *open* is the constructor for open shapes. An open shape consists of an optional included properties set and a shape expression.

Given a shape definition d, let shapeExpr(d) be its shape expression.

```
shapeExpr : ShapeDefinition \longrightarrow ShapeExpr
\forall x : ShapeExpr \bullet
shapeExpr(close(x)) = x
\forall o : OPTIONAL[InclPropSet]; x : ShapeExpr \bullet
shapeExpr(open(o, x)) = x
```

# **3.6** ClosedShape

The set of closed shapes is the range of the *close* shape definition constructor.

```
ClosedShape == ran \ close
```

### **3.7** OpenShape

The set of open shapes is the range of the *open* shape definition constructor.

```
OpenShape == ran open
```

# **3.8** InclPropSet

An included properties set is a properties set.

$$InclPropSet == PropertiesSet$$

Note that there seems little motivation to introduce the term InclPropSet since it is identical to PropertiesSet.

### **3.9** PropertiesSet

A properties set is a set of IRIs.

$$PropertiesSet == \mathbb{P} IRI$$

# 3.10 Shape Expr

A shape expression defines constraints on RDF graphs.

```
ShapeExpr ::= \\ emptyshape \mid \\ triple \langle \langle DirectedTripleConstraint \times Cardinality \rangle \rangle \mid \\ someOf \langle \langle seq_1 ShapeExpr \rangle \rangle \mid \\ oneOf \langle \langle seq_1 ShapeExpr \rangle \rangle \mid \\ group \langle \langle seq_1 ShapeExpr \rangle \rangle \mid \\ repetition \langle \langle ShapeExpr \times Cardinality \rangle \rangle
```

- *emptyshape* is the empty shape expression.
- *triple* is the constructor for triple constraint shape expressions. A triple constraint shape expression consists of a directed triple constraint and a cardinality.
- *someOf* is the constructor for some-of shape expressions. A some-of shape expression consists of a sequence of one or more shape expressions.
- *oneOf* is the constructor for one-of shape expressions. A one-of shape expression consists of a sequence of one or more shape expressions.
- *group* is the constructor for grouping shape expressions. A grouping shape expression consists of a sequence of one or more shape expressions.
- repetition is the constructor for repetition shape expressions. A repetition shape expression consists of a shape expression and a cardinality.

#### **3.11** EmptyShape

The set of empty shape expressions is the singleton set that contains the empty shape.

```
EmptyShape == \{emptyshape\}
```

### **3.12** DirectedPredicate

A directed predicate is an IRI with a direction that indicates its usage in a triple. *nop* indicates the normal direction, namely the predicate relates the subject node to the object node. *inv* indicates the inverse direction, namely the predicate relates the object node to the subject node.

```
\begin{array}{c} DirectedPredicate ::= \\ nop \langle \langle IRI \rangle \rangle \mid \\ inv \langle \langle IRI \rangle \rangle \end{array}
```

The semantics draft uses the notation  $\hat{p}$  for inv(p).

# ${f 3.13}$ Directed Triple Constraint

A directed triple constraint is value or shape constraint on the object of a triple, or a shape constraint on the subject of a triple.

```
\begin{aligned} DirectedTripleConstraint &== \\ \{ dp : DirectedPredicate; C : Constraint \mid \\ dp &\in \text{ran } inv \Rightarrow C \in ShapeConstr \} \end{aligned}
```

The semantics draft uses the notation p::C for (nop(p), C) and p::C for (inv(p), C).

```
predDTC: DirectedTripleConstraint \longrightarrow IRI
\forall dp: DirectedPredicate; C: Constraint \mid (dp, C) \in DirectedTripleConstraint \bullet predDTC(dp, C) = predDP(dp)
constrDTC: DirectedTripleConstraint \longrightarrow Constraint
\forall dp: DirectedPredicate; C: Constraint \mid (dp, C) \in DirectedTripleConstraint \bullet
```

# **3.14** TripleConstraint

A triple constraint places conditions on triples whose subject is a given focus node and whose predicate is a given IRI.

constrDTC(dp, C) = C

### **3.15** Inverse Triple Constraint

An inverse triple constraint places conditions on triples whose object is a given focus node and whose predicate is a given IRI.

```
InverseTripleConstraint: \mathbb{P} \ DirectedTripleConstraint
InverseTripleConstraint = \{ p: IRI; C: ShapeConstr \bullet (inv(p), C) \}
```

#### **3.16** Constraint

A constraint is a condition on the object node of a triple or the subject node of an inverse triple.

```
Constraint ::= \\ valueSet \langle \langle P(Lit \cup IRI) \rangle \rangle \mid \\ datatype \langle LiteralDatatype \times OPTIONAL[XSFacet] \rangle \rangle \mid \\ kind \langle \langle NodeKind \rangle \rangle \mid \\ or \langle \langle seq_1 \ ShapeLabel \rangle \rangle \mid \\ and \langle \langle seq_1 \ ShapeLabel \rangle \rangle \mid \\ nor \langle \langle seq_1 \ ShapeLabel \rangle \rangle \mid \\ nand \langle \langle seq_1 \ ShapeLabel \rangle \rangle \rangle
```

- valueSet is the constructor for value set values constraints. A value set values constraint consists of a set of literals and IRIs.
- datatype is the constructor for literal datatype value constraints. A literal datatype value constraint consists of a literal datatype and an optional XML Schema facet.
- *kind* is the constructor for node kind value constraints. A node kind value constraint consists of a specification for a subset of RDF terms.
- or is the constructor for disjunction shape constraints. A node must satisfy at least one of the shapes.
- and is the constructor for conjunction shape constraints. A node must satisfy all of the shapes.
- *nor* is the constructor for negated disjunction shape constraints. A node must satisfy none of the shapes.
- nand is the constructor for negated conjunction shape constraints. A node must satisfy none of the shapes.

## **3.17** Cardinality

Cardinality defines a range for the number of elements in a set.

```
Cardinality == MinCardinality \times MaxCardinality
```

A cardinality consists of a minimum cardinality and a maximum cardinality.

### **3.18** MinCardinality

Minimum cardinality is the minimum number of elements required to be in a set.

```
MinCardinality == \mathbb{N}
```

# **3.19** *MaxCardinality*

Maximum cardinality is the maximum number of elements required to be in a set.

 $MaxCardinality ::= maxCard \langle \langle \mathbb{N} \rangle \rangle \mid unbound$ 

- maxCard is the constructor for finite maximum cardinalities. A finite maximum cardinality is a natural number. Note that a maximum cardinality of 0 means that the set must be empty.
- unbound indicates that the maximum number of elements in a set is unbounded.

#### **3.20** *inBounds*

A natural number k is said to be in bounds of a cardinality when k is between the minimum and maximum limits of the cardinality.

# 3.21 Notation

Let a be an IRI, let C be a value or shape constraint, let n and m be nonnegative integers. The semantics draft uses the notation listed in Table 1 for some shape expressions.

Notation	Meaning
a::C[n;m]	triple(nop(a, C), (n, maxCard(m)))
^a::C[n;m]	triple(inv(a, C), (n, maxCard(m)))
a::C	a::C[1;1]
^a::C	^a::C[1;1]
!a::C	a::C[0;0]
!^a:C	^a::C[0;0]

Table 1: Meaning of shape expression notation

- If the cardinality is [1;1] it may be omitted.
- The negated shape expressions are semantically equivalent to the corresponding non-negated shape expressions with cardinality [0;0].

### **3.22** *none*, *one*

It is convenient to define some common cardinalities.

```
none == (0, maxCard(0))

one == (1, maxCard(1))
```

- A cardinality of *none* = [0;0] is used to indicate a negated triple or inverse triple constraint.
- A cardinality of one = [1;1] is the default cardinality of a triple or inverse triple constraint when no cardinality is explicitly given in the notations a::C and ^a::C.

### **3.23** Negated Triple Constraint

A negated triple constraint shape expression is a triple constraint shape expression that has a cardinality of *none*.

### 3.24 Negated Inverse Triple Constraint

A negated inverse triple constraint shape expression is an inverse triple constraint shape expression that has a cardinality of *none*.

### **3.25** ValueConstr

A value constraint places conditions on the object nodes of triples.

```
ValueConstr == ran\ valueSet \cup ran\ datatype \cup ran\ kind
```

### 3.26 ValueSet

The set of value set value constraints is the range of the valueSet constructor.

```
ValueSet == ran \ valueSet
```

### **3.27** LiteralDatatype

A literal datatype is an IRI that identifies a set of literal RDF terms. We assume that this subset of IRIs is given.

```
LiteralDatatype : \mathbb{P}IRI
```

We also assume that we are given an interpretation of each literal datatype as a set of literals.

```
literalsOfDatatype: LiteralDatatype \longrightarrow \mathbb{P} \ Lit
```

### 3.28 NodeKind

A node kind identifies a subset of RDF terms.

```
NodeKind ::= iri \mid blank \mid literal \mid nonliteral
```

- *iri* identifies the set of IRIs.
- blank identifies the set of blank nodes.
- *literal* identifies the set of literals.
- nonliteral identifies the complement of the set of literals, i.e. the union of IRIs and blank nodes.

Each node kind corresponds to a set of RDF terms.

```
termsOfKind: NodeKind \longrightarrow \mathbb{P}\ TERM
termsOfKind(iri) = IRI
termsOfKind(blank) = Blank
termsOfKind(literal) = Lit
termsOfKind(nonliteral) = TERM \setminus Lit
```

### **3.29** *XSFacet*

An XML Schema facet places restrictions on literals. We assume this is a given set.

```
[XSFacet]
```

We also assume that we are given an interpretation of facets as sets of literals.

• The literals that correspond to a facet of a datatype are a subset of the literals that correspond to the datatype.

# 3.30 Shape Constr

A shape constraint requires that a node satisfy logical combinations of one or more other shapes which are identified by their shape labels.

```
ShapeConstr == \operatorname{ran} or \cup \operatorname{ran} and \cup \operatorname{ran} nor \cup \operatorname{ran} nand
```

# 3.31 DisjShapeConstr

The set of all disjunctive shape constraints is the range of the or constructor.

DisjShapeConstr == ran or

### **3.32** ConjShapeConstraint

The set of all conjunctive shape constraints is the range of the and constructor.

ConjShapeConstraint == ran and

# **3.33** SomeOfShape

The set of some-of shape expressions is the range of someOf.

SomeOfShape == ran someOf

# **3.34** OneOfShape

The set of one-of shape expressions is the range of oneOf.

OneOfShape == ran oneOf

# **3.35** GroupShape

The set of grouping shape expressions is the range of group.

GroupShape == ran group

### **3.36** RepetitionShape

The set of repetition shape expressions is the range of repetition.

RepetitionShape == ran repetition

### **3.37** Extension Condition

An extension condition is the definition of a constraint written in an extension language

 $\textit{ExtensionCondition} == \textit{ExtLangName} \times \textit{ExtDefinition}$ 

# **3.38** ExtLangName

An extension language name is an identifier for an extension language, such as JavaScript. We assume this is a given set.

[ExtLangName]

### **3.39** ExtDefinition

An extension definition is a program written in some extension language that implements a constraint check. We assume this is a given set.

```
[ExtDefinition]
```

An extension condition represents a function that takes as input a pointed graph, and returns as output a boolean with the value true if the constraint is violated and false is satisfied. We assume we are given a mapping that associates each extension condition with the set of pointed graphs that violate it.

```
violatedBy: ExtensionCondition \longrightarrow \mathbb{P}\ PointedGraph
```

# 3.40 ShapeLabel Definitions

Given a schema S, let defs(S) be the set of all shape labels defined in S.

```
defs == (\lambda S : Schema \bullet \{ r : ran S \bullet shapeLabel(r) \} )
```

Each rule in a schema must be identified by a unique shape label.

```
SchemaUL == \{ S : Schema \mid \#S = \#(defs(S)) \}
```

• In a schema with unique rule labels there are as many rules as labels.

## **3.41** *rule*

Given a schema S with unique rule labels, and a label T defined in S, let rule(T,S) be the corresponding rule.

```
rule : ShapeLabel \times SchemaUL \rightarrow Rule
dom rule = \{ T : ShapeLabel; S : SchemaUL \mid T \in defs(S) \}
\forall S : SchemaUL \bullet
\forall r : ran(S) \bullet
let T == shapeLabel(r) \bullet
rule(T, S) = r
```

## 3.42 ShapeLabel References

Given a schema S, let refs(S) be the set of shape labels referenced in S.

```
refs == (\lambda S : Schema \bullet \bigcup \{ r : ran S \bullet refsRule(r) \} )
```

• The set of references in a schema is the union of the sets of references in its rules.

Given a rule r, let refsRule(r) be the set of shape labels referenced in r.

```
refsRule == (\lambda r : Rule \bullet refsShapeDefinition(shapeDef(r)))
```

• The set of references in a rule is the set of references in its shape definition.

Given a shape definition d, let refsShapeDefinition(d) be the set of shape labels referenced in d.

```
refsShapeDefinition: ShapeDefinition \rightarrow \mathbb{F}\ ShapeLabel
\forall d: ShapeDefinition \bullet
refsShapeDefinition(d) = refsShapeExpr(shapeExpr(d))
```

- The set of references in a closed shape definition is the set of references in its shape expression.
- The set of references in an open shape definition is the set of references in its shape expression.

Given a shape expression x, let refsShapeExpr(x) be the set of shape labels referenced in x.

- The empty shape expression references no labels.
- A directed triple constraint shape expression references the labels referenced in the directed triple constraint.
- A some-of or one-of or group shape expression references the union of the labels referenced in each component shape expression.
- A repetition shape expression references the labels referenced in its unrepeated shape expression.

Given a directed triple constraint dtc, let refsDirectedTripleConstraint(dtc) be the set of shape labels referenced in dtc.

```
refsDirectedTripleConstraint: \\ DirectedTripleConstraint \rightarrow \mathbb{F} \ ShapeLabel
\forall a: IRI; \ C: ValueConstr \bullet \\ refsDirectedTripleConstraint((nop(a), C)) = \varnothing
\forall a: IRI; \ C: ShapeConstr \bullet \\ refsDirectedTripleConstraint((nop(a), C)) = \\ refsDirectedTripleConstraint((inv(a), C)) = \\ refsShapeConstr(C)
```

- A value triple constraint references no labels.
- A shape triple constraint references the labels in its shape constraint.

Given a shape constraint C, let refsShapeConstr(C) be the set of shape labels referenced in C.

```
refsShapeConstr: ShapeConstr \rightarrow \mathbb{F} \ ShapeLabel
\forall \ ls: seq_1 \ ShapeLabel \bullet
refsShapeConstr(or(ls)) =
refsShapeConstr(and(ls)) =
refsShapeConstr(nor(ls)) =
refsShapeConstr(nand(ls)) =
ran \ ls
```

• A shape constraint references the range of its sequence of shape labels.

Every shape label referenced in a schema must be defined in the schema.

```
SchemaRD == \{ s : Schema \mid refs(s) \subseteq defs(s) \}
```

A schema is well-formed if its rules have unique labels and all referenced shape labels are defined.

```
SchemaWF == SchemaUL \cap SchemaRD
```

# 4 Evaluation

This section defines the interpretation of shapes as constraints on RDF graphs. All functions that are defined in the semantics draft are given formal definitions here. We assume that from this point on whenever the semantics draft refers to schemas they are well-formed.

# **4.1** *shapes*

Given a well-formed schema S, let shapes(S) be the set of shape labels that appear in S.

```
shapes == (\lambda S : SchemaWF \bullet defs(S))
```

# **4.2** *expr*

Given a shape label T and a well-formed schema S, let expr(T, S) be the shape expression in the rule with label T in S.

```
expr: ShapeLabel \times SchemaWF \rightarrow ShapeExpr
dom \ expr = \{ \ T: ShapeLabel; \ S: SchemaWF \mid \ T \in shapes(S) \}
\forall \ T: ShapeLabel; \ S: SchemaWF \mid \ T \in shapes(S) \bullet
let \ r == rule(T, S) \bullet
expr(T, S) = shapeExpr(shapeDef(r))
```

• The shape expression for a shape label T is the shape expression in the shape definition of the rule r that has shape label T.

### **4.3** *incl*

Given a shape label T defined in a well-formed schema S, let incl(T, S) be the, possibly empty, set of included properties.

• The included properties set for a shape label T is the included properties set in the shape definition of the rule r that has shape label T.

Given a shape definition d, let inclShapeDefinition(d) be its included properties set.

```
inclShapeDefinition: ShapeDefinition \longrightarrow InclPropSet
\forall x: ShapeExpr \bullet \\ inclShapeDefinition(close(x)) = \\ inclShapeDefinition(open(\{\varnothing\}, x)) \\ = \varnothing
\forall ips: InclPropSet; x: ShapeExpr \bullet \\ inclShapeDefinition(open(\{ips\}, x)) = ips
```

- The included property set of a closed shape definition or an open definition with no included property set is the empty set.
- The included property set of an open shape definition with an included property set is that included property set.

### 4.4 properties

Given a shape expression x, let properties(x) be the set of properties that appear in some triple constraint in x.

```
properties: ShapeExpr \rightarrow PropertiesSet
properties(emptyshape) = \emptyset
\forall tc: TripleConstraint; c: Cardinality \bullet
properties(triple(tc, c)) =
propertiesTripleConstraint(tc)
\forall itc: InverseTripleConstraint; c: Cardinality \bullet
properties(triple(itc, c)) =
\emptyset
\forall xs: seq_1 ShapeExpr \bullet
properties(someOf(xs)) =
properties(oneOf(xs)) =
properties(group(xs)) =
U\{x: ran xs \bullet properties(x)\}
\forall x: ShapeExpr; c: Cardinality \bullet
properties(repetition(x, c)) = properties(x)
```

- An empty shape expression has no properties.
- The properties of a triple constraint shape expression or an negated triple constraint shape expression are the properties of their triple constraints.
- Inverse triple constraint shape expressions and negated inverse triple constraint shape expressions have no properties.
- The properties of a some-of, one-of, or grouping shape expression is the union of the properties of their component shape expressions.
- The properties of a repetition shape expression are the properties of the shape expression being repeated.

Given a triple constraint tc, let propertiesTripleConstraint(tc) be its set of properties.

• The properties of a triple constraint is the singleton set that contains its IRI.

### 4.5 invproperties

Given a shape expression x, let invproperties(x) be the set of properties that appear in some inverse triple constraint in x.

```
invproperties: ShapeExpr \rightarrow PropertiesSet
invproperties(emptyshape) = \emptyset
\forall tc: TripleConstraint; c: Cardinality \bullet
invproperties(triple(tc, c)) =
\emptyset
\forall itc: InverseTripleConstraint; c: Cardinality \bullet
invproperties(triple(itc, c)) =
invpropertiesInverseTripleConstraint(itc)
\forall xs: seq_1 ShapeExpr \bullet
invproperties(someOf(xs)) =
invproperties(oneOf(xs)) =
invproperties(group(xs)) =
invproperties(group(xs
```

- An empty shape expression has no inverse properties.
- A triple constraint shape expression or an negated triple constraint shape expression has no inverse properties.
- The inverse properties of an inverse triple constraint shape expression or negated inverse triple constraint shape expression are the inverse properties in its inverse triple constraint.
- The inverse properties of a some-of, one-of, or grouping shape expression is the union of the inverse properties of their component shape expressions.
- The inverse properties of a repetition shape expression are the inverse properties of the shape expression being repeated.

Given an inverse triple constraint itc, let invpropertiesInverseTripleConstraint(tc) be its set of inverse properties.

• The inverse properties of an inverse triple constraint is the singleton set that contains its IRI.

# **4.6** *dep\_graph*

#### **4.6.1** *DiGraph*

A directed graph consists of a set of nodes and a set of directed edges that connect the nodes.

```
\begin{array}{c} DiGraph[X] \\ nodes : \mathbb{P} \ X \\ edges : X \longleftrightarrow X \\ \hline edges \in nodes \longleftrightarrow nodes \end{array}
```

• Each edge connects a pair of nodes in the graph.

### 4.6.2 DepGraph

Given a well-formed schema S, let the shapes dependency graph be the directed graph whose nodes are the shape labels in S and whose edges connect label T1 to label T2 when the shape expression that defines T1 refers to T2.

```
DepGraph \\ S: SchemaWF \\ DiGraph[ShapeLabel] \\ nodes = shapes(S) \\ edges = \{ T1, T2 : nodes \mid T2 \in refsShapeExpr(expr(T1, S)) \}
```

## **4.6.3** *dep\_graph*

Let  $dep\_graph(S)$  be the dependency graph of S.

```
\frac{dep\_graph : SchemaWF \longrightarrow DiGraph[ShapeLabel]}{dep\_graph} = \{ DepGraph \bullet S \mapsto \theta DiGraph \}
```

# 4.7 $dep\_subgraph$

#### 4.7.1 reachable

Given a directed graph g and a node T in g, a node U is reachable from T if there is a directed path of one or more edges that connects T to U.

```
[X] = \underbrace{ [X] }_{reachable : DiGraph[X] \times X \longrightarrow \mathbb{P} X}
\forall g : DiGraph[X]; T : X \bullet
\mathbf{let} \ edges == g.edges \bullet
reachable(g, T) = \{ U : X \mid T \mapsto U \in edges^+ \}
```

# ${f 4.7.2}$ DepSubgraph

Given a well-formed schema S and a shape label T in S, the shapes dependency graph is the subgraph induced by the nodes that are reachable from T.

```
DepSubgraph \\ S: SchemaWF \\ T: ShapeLabel \\ DiGraph[ShapeLabel] \\ \hline T \in shapes(S) \\ \textbf{let } g == dep\_graph(S) \bullet \\ nodes = reachable(g, T) \land \\ edges = g.edges \cap (nodes \times nodes)
```

- $\bullet$  The nodes of the subgraph consist of all the nodes reachable from T.
- The edges of the subgraph consist of all edges of the graph whose nodes are in the subgraph.

Note that the above formal definition of the dependency subgraph is a literal translation of the text in the semantics draft. In particular, this literal translation does not explicitly include the label T as a node. Therefore T will not be in the subgraph unless it is in a directed cycle of edges.

#### 4.7.3 $dep\_subgraph$

Let  $dep\_subgraph(T, S)$  be the dependency subgraph of T in S.

```
\frac{dep\_subgraph : ShapeLabel \times SchemaWF \rightarrow DiGraph[ShapeLabel]}{dep\_subgraph} = \{ DepSubgraph \bullet (T, S) \mapsto \theta DiGraph \}
```

# 4.8 negshapes

The definition of negshapes makes use of several auxilliary definitions. In the following we assume that S is a well-formed schema and that T is a shape label in S.

#### **4.8.1** *inNeg*

Let inNeg(S) be the set of labels that appear in some negated shape constraint.

Given a shape expression x, let inNegExpr(x) be the set of labels that appear in some negated shape constraint in x.

```
inNegExpr: ShapeExpr \rightarrow \mathbb{F} ShapeLabel
inNegExpr(emptyshape) = \emptyset
\forall tc: TripleConstraint; c: Cardinality \bullet
inNegExpr(triple(tc, c)) =
inNegTripleConstraint(tc)
\forall itc: InverseTripleConstraint; c: Cardinality \bullet
inNegExpr(triple(itc, c)) =
inNegInverseTripleConstraint(itc)
\forall xs: seq_1 ShapeExpr \bullet
inNegExpr(someOf(xs)) =
inNegExpr(someOf(xs)) =
inNegExpr(group(xs)) =
inNegExpr(group(xs)) =
inNegExpr(group(xs)) =
inNegExpr(constraint(x, c)) = inNegExpr(x)
```

Given a triple constraint tc, let inNegTripleConstraint(tc) be the set of labels that appear in some negated shape constraint in tc.

```
inNegTripleConstraint : TripleConstraint \longrightarrow \mathbb{F} ShapeLabel
\forall a : IRI; C : ValueConstr \bullet
inNegTripleConstraint((nop(a), C)) = \emptyset
\forall a : IRI; C : ShapeConstr \bullet
inNegTripleConstraint((nop(a), C)) = inNegShapeConstr(C)
```

Given an inverse triple constraint itc, let inNegInverseTripleConstraint(tc) be the set of labels that appear in some negated shape constraint in itc.

Given a shape constraint C, let inNegShapeConstr(C) be the set of labels that appear in C when it is negated, or the empty set otherwise.

#### 4.8.2 under One Of

Let underOneOf(S) be the set of labels that appear in some triple constraint or inverse triple constraint under a one-of constraint in S.

Given a shape expression x, let underOneOfExpr(x) be the set of labels that appear in some triple constraint or inverse triple constraint under a one-of constraint in x.

#### 4.8.3 in Triple Constr

Let inTripleConstr(S) be the set of labels T such that there is a shape label T1 and a triple constraint p::C or an inverse shape triple constraint p::C x in expr(T1,S), and T appears in x. Note that this definition looks wrong since it does not involve negation of shapes. Nevertheless, a literal translation is given here. The only difference between inTripleConstr(S) and refs(S) seems to be that the cardinality on the triple and inverse triple constraints is [1,1] since it is not explicitly included in the notations p::C and p::C.

```
inTripleConstr: SchemaWF \rightarrow \mathbb{F} ShapeLabel
\forall S: SchemaWF \bullet
inTripleConstr(S) =
\bigcup \{ T1: shapes(S) \bullet inTripleConstrExpr(expr(T1, S)) \}
```

Given a shape expression x, let inTripleConstrExpr(x) be the set of labels T such that x contains a triple constraint p::C or an inverse shape triple constraint p::C and T appears in x.

```
 in Triple Constr Expr : Shape Expr \longrightarrow \mathbb{F} \ Shape Label   in Triple Constr Expr (empty shape) = \varnothing   \forall \ dtc : Directed Triple Constraint; \ c : Cardinality \bullet   in Triple Constr Expr (triple (dtc, c)) =   \mathbf{if} \ c = one   \mathbf{then} \ refs Directed Triple Constraint (dtc)   \mathbf{else} \ \varnothing   \forall \ xs : \mathbf{seq_1} \ Shape Expr \bullet   in Triple Constr Expr (some Of (xs)) =   in Triple Constr Expr (one Of (xs)) =   in Triple Constr Expr (group (xs)) =   \bigcup \{\ x : \mathbf{ran} \ xs \bullet in Triple Constr Expr (x) \}   \forall \ x : Shape Expr; \ c : Cardinality \bullet   in Triple Constr Expr (repetition (x, c)) = in Triple Constr Expr (x)
```

#### 4.8.4 negshapes

The semantics draft makes the following statement.

Intuitively, negshapes(S) is the set of shapes labels for which one needs to check whether some nodes in a graph do not satisfy these shapes, in order to validate the graph against the schema S.

Let negshapes(S) be the set of negated shape labels that appear in S.

• A negated shape label is a shape label that appears in a negated shape constraint, or in a triple or inverse triple constraint under a one-of shape expression, or in a triple or inverse triple constraint that has cardinality [1,1].

Note that, as remarked above, the definition of *inTripleConstr* seems wrong.

# 4.9 Shape Verdict

The semantics draft defines the notation !T for shape labels T to indicate that T is negated. The semantics of a schema involves assigning sets of shape labels and negated shape labels to the nodes of a graph, which indicates which shapes must be satisfied or violated at each node.

A shape verdict indicates if a shape must be satisfied or violated. An asserted label must be satisfied. A negated label must be violated.

```
Shape Verdict ::= 
assert \langle \langle Shape Label \rangle \rangle |
negate \langle \langle Shape Label \rangle \rangle
```

The notation !T corresponds to negate(T).

### **4.10** *allowed*

Given a value constraint V, let allowed(V) be the set of all allowed values defined by V.

```
allowed: ValueConstr \longrightarrow \mathbb{P}(Lit \cup IRI)
\forall vs: \mathbb{P}(Lit \cup IRI) \bullet
allowed(valueSet(vs)) = vs
\forall dt: LiteralDatatype \bullet
allowed(datatype(dt, \emptyset)) = literalsOfDatatype(dt)
\forall dt: LiteralDatatype; f: XSFacet \bullet
allowed(datatype(dt, \{f\})) = literalsOfFacet(dt, f)
\forall k: NodeKind \bullet
allowed(kind(k)) = termsOfKind(k)
```

#### 4.10.1 DAG

A directed, acyclic graph is a directed graph in which no node is reachable from itself.

```
DAG[X] = DiGraph[X]
let g == \theta DiGraph \bullet
\forall T : nodes \bullet T \notin reachable(g, T)
```

# **4.11** ReplaceShape

The semantics draft introduces the notation  $S_{ri}$  for a reduced schema where S is a schema, r is a rule-of-one node in a proof tree, and i corresponds to a premise of r. The reduced schema is constructed by replacing a shape with one

in which the corresponding one-of component is eliminated. This replacement operation is described here. The full definition of  $S_{ri}$  is given below following the definition of proof trees.

Given a schema S, a shape label T defined in S, and a shape expression Expr', the schema replaceShape(S, T, Expr') is the schema S' that is the same as S except that expr(T, S') = Expr'.

```
ReplaceShape.
S, S': SchemaWD
T: Shape Label
Expr': Shape Expr
l:\mathbb{N}_1
d, d': Shape Definition
ecs: seq Extension Condition
l \in \text{dom } S
S(l) = (T, d, ecs)
\forall o: OPTIONAL[InclPropSet]; Expr: ShapeExpr
     d = open(o, Expr) \bullet
          d' = open(o, Expr')
\forall Expr : ShapeExpr
     d = close(Expr) \bullet
          d' = close(Expr')
S' = S \oplus \{l \mapsto (T, d', ecs)\}
```

```
replaceShape: \\ SchemaWF \times ShapeLabel \times ShapeExpr \longrightarrow SchemaWF
replaceShape = \{ ReplaceShape \bullet (S, T, Expr') \mapsto S' \}
```

### 4.12 SchemaWD

Given a well-formed schema S, it is said to be well-defined if for each negated label T in negshapes(T), the dependency subgraph  $dep\_subgraph(T,S)$  is a directed, acyclic graph.

The semantics of shape expression schemas is sound only for well-defined schemas. Only well-defined schema will be considered from this point forward.

# 5 Declarative semantics of shape expression schemas

Recall that negated triple and inverse triple shape expressions are represented by the corresponding non-negated expressions with cardinality none = [0;0].

# **5.1** Labelled Triple

A labelled triple is either an incoming or outgoing edge in an RDF graph.

```
LabelledTriple ::= \\ out \langle\!\langle Triple \rangle\!\rangle \mid \\ inc \langle\!\langle Triple \rangle\!\rangle
```

Sometimes labelled triples are referred to simply as triples.

#### **5.2** matches

A labelled triple matches a directed triple constraint when they have the same direction and predicate.

```
matches: LabelledTriple \leftrightarrow DirectedTripleConstraint \\ matches = matches\_out \cup matches\_inc
```

#### 5.2.1 matches\_out

matches\_out matches outgoing triples to triple constraints.

```
matches\_out == \\ \{ s, p, o : TERM; C : Constraint \mid \\ (s, p, o) \in Triple \bullet \\ out(s, p, o) \mapsto (nop(p), C) \}
```

Note that this definition ignores any value constraints defined in C. The absence of restrictions imposed by value constraints makes matching weaker than it could be. This may be an error in the semantics draft.

The semantics drafts contains the following text.

The following definition introduces the notion of satisfiability of a shape constraint by a set of triples. Such satisfiability is going to be used for checking that the neighbourhood of a node satisfies locally the constraints defined by a shape expression, without taking into account whether the shapes required by the triple constraints and inverse triple constraints are satisfied.

Read literally, only shape constraints should be ignored, so unless value constraints are handled elsewhere, the semantics draft has an error in the definition of matches.

#### 5.2.2 $matches\_inc$

matches\_inc matches incoming triples to inverse triple constraints.

```
\begin{array}{l} matches\_inc == \\ \{\, s, p, o : TERM; \, C : ShapeConstr \mid \\ (s, p, o) \in Triple \, \bullet \\ inc(s, p, o) \mapsto (inv(p), C) \, \} \end{array}
```

# **5.3** satisfies

A set of labelled triples Neigh is said to satisfy a shape expression Expr if the constraints, other than shape constraints, defined in Expr are satisfied.

Note that the definition of *matches* ignores both value and shape constraints.

```
satisfies : \mathbb{F} LabelledTriple \longleftrightarrow ShapeExpr
```

This relation is defined recursively by inference rules for each type of shape expression.

```
satisfies = \\ rule\_empty \cup \\ rule\_triple\_constraint \cup \\ rule\_inverse\_triple\_constraint \cup \\ rule\_some\_of \cup \\ rule\_one\_of \cup \\ rule\_group \cup \\ rule\_repeat
```

### 5.3.1 InfRule

An inference rule defines a relation between a set of labelled triples and a shape expression. It is convenient to define a base schema for the inference rules.

# 5.3.2 rule\_empty

An empty set of triples satisfies the empty shape expression.

```
Rule Empty
InfRule
Expr = emptyshape
Neigh = \emptyset
```

### $\textbf{5.3.3} \quad rule\_triple\_constraint$

A set of triples satisfies a triple constraint shape expression when each triple matches the constraint and the total number of constraints is within the bounds of the cardinality.

```
Rule Triple Constraint \\ Inf Rule \\ k: \mathbb{N} \\ p: IRI \\ C: Constraint \\ c: Cardinality \\ Expr = triple((nop(p), C), c) \\ k = \#Neigh \\ k \ \underline{inBounds} \ c \\ \forall \ t: Neigh \bullet t \ \underline{matches} \ (nop(p), C)
```

```
rule\_triple\_constraint : \mathbb{F} \ LabelledTriple \longleftrightarrow ShapeExpr
rule\_triple\_constraint = \{ RuleTripleConstraint \bullet Neigh \mapsto Expr \}
```

#### 5.3.4 rule\_inverse\_triple\_constraint

A set of triples satisfies an inverse triple constraint shape expression when each triple matches the constraint and the total number of constraints is within the bounds of the cardinality.

```
RuleInverseTripleConstraint \\ InfRule \\ k: \mathbb{N} \\ p: IRI \\ C: Constraint \\ c: Cardinality \\ \\ Expr = triple((inv(p), C), c) \\ k = \#Neigh \\ k \ \underline{inBounds} \ c \\ \forall \ t: Neigh \bullet t \ \underline{matches} \ (inv(p), C)
```

```
rule\_inverse\_triple\_constraint : \mathbb{F} \ LabelledTriple \longleftrightarrow ShapeExpr
rule\_triple\_constraint = \{ RuleInverseTripleConstraint \bullet Neigh \mapsto Expr \}
```

#### **5.3.5** *rule\_some\_of*

A set of triples satisfies a some-of shape expression when the set of triples satisfies one of the component shape expressions.

```
RuleSomeOf \_
InfRule
Exprs : seq_1 ShapeExpr
i : \mathbb{N}
Expr = someOf(Exprs)
i \in dom Exprs
Neigh \underline{satisfies} Exprs(i)
```

```
\begin{array}{c} rule\_some\_of : \mathbb{F} \ LabelledTriple \longleftrightarrow ShapeExpr\\ \hline \hline rule\_some\_of = \\ \{ \ RuleSomeOf \bullet Neigh \mapsto Expr \} \end{array}
```

#### **5.3.6** *rule\_one\_of*

A set of triples satisfies a one-of shape expression when the set of triples satisfies one of the component shape expressions.

```
RuleOneOf
InfRule
Exprs: seq_1 ShapeExpr
i: \mathbb{N}
Expr = oneOf(Exprs)
i \in dom Exprs
Neigh satisfies Exprs(i)
```

The semantics draft contains the following text.

Note that the conditions for some-of and one-of shapes are identical. The distinction between both will be made by taking into account also the non-local, shape constraints.

#### **5.3.7** *rule\_group*

A set of triples satisfies a group shape expression when the set of triples can be partitioned into a sequence of subsets whose length is the same as the sequence of component shape expressions, and each subset satisfies the corresponding component shape expression.

```
RuleGroup
InfRule
Neighs: seq_1(\mathbb{F}\ LabelledTriple)
Exprs: seq_1\ ShapeExpr
Expr = group(Exprs)
Neighs\ partition\ Neigh
\#Neighs = \#Exprs
\forall\ j: dom\ Neighs ullet
Neighs(j)\ satisfies\ Exprs(j)
```

### 5.3.8 $rule\_repeat$

A set of triples satisfies a repetition shape expression when the set of triples can be partitioned into a sequence of subsets whose length is in the bounds of the cardinality, and each subset satisfies the component shape expression of the repetition shape expression.

```
rule\_repeat : \mathbb{F} \ LabelledTriple \longleftrightarrow ShapeExpr
rule\_repeat = \{ RuleRepeat \bullet Neigh \mapsto Expr \}
```

### 5.4 Proof Trees

The preceding definition of *satisfies* is based on the existence of certain characteristics of the set of triples. For example, a set of triples satisfies one of a sequence of shape expressions when it satisfies exactly one of the them, but the *satisfies* relation forgets the actual shape expression that the set of triples satisfies. We can remember this type of information in a proof tree.

#### **5.4.1** *Rule Tree*

A rule tree is a tree of inference rules and optional child rule trees. Child rule trees occur in cases where the inference rule depends on other inference rules.

```
Rule Tree ::= \\ rule Empty \langle \langle Rule Empty \rangle \rangle \mid \\ rule Triple Constraint \langle \langle Rule Triple Constraint \rangle \rangle \mid \\ rule Inverse Triple Constraint \langle \langle Rule Inverse Triple Constraint \rangle \rangle \mid \\ rule Some Of \langle \langle Rule Some Of \times Rule Tree \rangle \rangle \mid \\ rule One Of \langle \langle Rule One Of \times Rule Tree \rangle \rangle \mid \\ rule Group \langle \langle Rule Group \times \operatorname{seq}_1 Rule Tree \rangle \rangle \mid \\ rule Repeat \langle \langle Rule Repeat \times \operatorname{seq}_1 Rule Tree \rangle \rangle
```

#### 5.4.2 baseRule

Each node in a rule tree contains an inference rule and, therefore, a base inference rule.

```
baseRule: RuleTree \longrightarrow InfRule
\forall RuleEmpty \bullet
     let rule == \theta Rule Empty;
           base == \theta InfRule \bullet
                 baseRule(ruleEmpty(rule)) = base
\forall \, Rule Triple Constraint \, \bullet \,
     let rule == \theta Rule Triple Constraint;
            base == \theta InfRule \bullet
                 baseRule(ruleTripleConstraint(rule)) = base
\forall \, Rule Inverse Triple Constraint \, \bullet \,
     let rule == \theta RuleInverseTripleConstraint;
            base == \theta InfRule \bullet
                 baseRule(ruleInverseTripleConstraint(rule)) = base
\forall RuleSomeOf; tree : RuleTree \bullet
     let rule == \theta RuleSomeOf;
            base == \theta InfRule \bullet
                 baseRule(ruleSomeOf(rule, tree)) = base
\forall RuleOneOf; tree : RuleTree \bullet
     let rule == \theta Rule One Of;
           base == \theta InfRule \bullet
                 baseRule(ruleOneOf(rule, tree)) = base
\forall RuleGroup; trees : seq_1 RuleTree \bullet
     let rule == \theta RuleGroup;
           base == \theta InfRule \bullet
                 baseRule(ruleGroup(rule, trees)) = base
\forall \, RuleRepeat; \, trees : \operatorname{seq}_1 \, RuleTree \, \bullet \,
     let rule == \theta RuleRepeat;
           base == \theta InfRule \bullet
                 baseRule(ruleRepeat(rule, trees)) = base
```

### 5.4.3 baseNeigh

Each node in a rule tree has a base set of labelled triples.

```
\begin{array}{|c|c|c|c|c|} \hline baseNeigh: RuleTree \longrightarrow \mathbb{F} \ LabelledTriple \\ \hline \hline \forall \ tree: RuleTree \bullet \\ baseNeigh(tree) = (baseRule(tree)).Neigh \\ \hline \end{array}
```

#### 5.4.4 baseExpr

Each node in a rule tree has a base shape expression.

```
baseExpr: RuleTree \longrightarrow ShapeExpr
\forall tree: RuleTree \bullet
baseExpr(tree) = (baseRule(tree)).Expr
```

#### **5.4.5** *ProofTree*

A proof tree is a rule tree in which the child trees prove subgoals of their parent nodes.

```
ProofTree : \mathbb{P} RuleTree
```

The definition of proof tree is recursive so it is given by a set of constraints, one for each type of node.

Any rule tree whose root node contains an empty shape expression is a proof tree since it has no subgoals.

```
\operatorname{ran} ruleEmpty \subset ProofTree
```

Any rule tree whose root node node contains a triple constraint shape expression is a proof tree since it has no subgoals.

```
ran rule Triple Constraint \subset Proof Tree
```

Any rule tree whose root node node contains an inverse triple constraint shape expression is a proof tree since it has no subgoals.

```
ran rule Inverse Triple Constraint \subset Proof Tree
```

A rule tree whose root node contains a some-of shape expression is a proof tree if and only if its child rule tree correspond to the distinguished shape expression at index i and it is a proof tree.

```
\forall \, RuleSomeOf; \, tree: RuleTree \bullet \\ ruleSomeOf(\theta RuleSomeOf, tree) \in ProofTree \Leftrightarrow \\ baseNeigh(tree) = Neigh \land \\ baseExpr(tree) = Exprs(i) \land \\ tree \in ProofTree
```

A rule tree whose root node contains a one-of shape expression is a proof tree if and only if its child rule tree correspond to the distinguished shape expression at index i and it is a proof tree.

```
 \forall \ RuleOneOf; \ tree: RuleTree \bullet \\ ruleOneOf(\theta RuleOneOf, tree) \in ProofTree \Leftrightarrow \\ baseNeigh(tree) = Neigh \land \\ baseExpr(tree) = Exprs(i) \land \\ tree \in ProofTree
```

A rule tree whose root node contains a group shape expression is a proof tree if and only if its sequence of child rule trees correspond to its sequence of component neighbourhood and shape expressions and each child rule tree is a proof tree.

```
 \forall \, RuleGroup; \, trees : \operatorname{seq}_1 \, RuleTree \, \bullet \\ ruleGroup(\theta RuleGroup, trees) \in ProofTree \, \Leftrightarrow \\ \# Exprs = \# trees \, \land \\ (\forall \, i : \operatorname{dom} \, trees \, \bullet \\ baseNeigh(trees(i)) = Neighs(i) \, \land \\ baseExpr(trees(i)) = Exprs(i) \, \land \\ trees(i) \in ProofTree)
```

A rule tree whose root node contains a repetition shape expression is a proof tree if and only if its sequence of child rule trees correspond to its sequence of component neighbourhoods and each child rule tree is a proof tree.

```
 \forall \ RuleRepeat; \ trees : \operatorname{seq}_1 \ RuleTree \bullet \\ ruleRepeat(\theta RuleRepeat, trees) \in ProofTree \Leftrightarrow \\ \#Neighs = \#trees \land \\ (\forall \ i : \operatorname{dom} \ trees \bullet \\ baseNeigh(trees(i)) = Neighs(i) \land \\ baseExpr(trees(i)) = Expr1 \land \\ trees(i) \in ProofTree)
```

We have the following relation between proof trees and the *satisfies* relation.

```
\vdash satisfies = \\ \{ \mathit{tree} : \mathit{ProofTree} \bullet \mathit{baseNeigh}(\mathit{tree}) \mapsto \mathit{baseExpr}(\mathit{tree}) \, \}
```

#### 5.5 Reduced Schema for rule-one-of

As mentioned above, inference rules and proof trees treat rule-one-of exactly the same as rule-some-of. The difference between these rules appears when considering valid typings, which are described in detail later.

Let t be a valid typing of graph G under schema S. Let n be a node in G and let T be a shape label in t(n). Let Expr = expr(T, S) be the shape expression for T. Let tree be a proof tree that the neighbourhood of n satisfies Expr. Let r be a node of the proof tree that contains an application of rule-one-of and let i be the index of the component expression used in the application of the rule. The intention of the one-of shape expression is that the triples match exactly one of the component expressions. Therefore, if the matched shape expression is removed from the one-of expression then there must not be any valid typings of G under the reduced schema  $S_{ri}$ .

Note that a one-of shape expression may have one or more components. The number of components is denoted by k in the inference rule. However, if it contains exactly one component then there no further semantic conditions

that must hold and there is no corresponding reduced schema. Therefore, the definition of the reduced schema only applies to the case where the number of components is greater than one, i.e. k > 1.

Rule trees are ordered trees. A child tree can be specified by giving its index among all the children. The maximum index of a child depends on the type of rule. For leaf trees, the maximum child index is 0.

Given a tree *tree* and a valid child index j, the child tree at the index is childAt(tree, j).

```
childAt : RuleTree \times \mathbb{N}_1 \rightarrow RuleTree
dom \ childAt = \{ \ tree : RuleTree; \ ci : \mathbb{N}_1 \mid ci \leq maxChild(tree) \}
\forall \ r : RuleSomeOf; \ tree : RuleTree \bullet \\ childAt(ruleSomeOf(r, tree), 1) = tree
\forall \ r : RuleOneOf; \ tree : RuleTree \bullet \\ childAt(ruleOneOf(r, tree), 1) = tree
\forall \ r : RuleGroup; \ trees : \operatorname{seq}_1 RuleTree \bullet \\ \operatorname{let} \ tree = = ruleGroup(r, trees) \bullet \\ childAt(tree, ci) = trees(ci)
\forall \ r : RuleRepeat; \ trees : \operatorname{seq}_1 RuleTree \bullet \\ \operatorname{let} \ tree = = ruleRepeat(r, trees) \bullet \\ \forall \ ci : 1 \ldots maxChild(tree) \bullet \\ childAt(tree, ci) = trees(ci)
```

The location of a node within a rule tree can be specified by giving a sequence of positive integers that specify the index of each child tree. The root of the tree is specified by the empty sequence. Such a sequence of integers is referred to as a rule path. Given a rule tree tree, the set of all of its rule paths is rulePaths(tree).

```
rulePaths: RuleTree \longrightarrow \mathbb{F}(\text{seq }\mathbb{N}_1)
\forall tree: RuleTree \mid maxChild(tree) = 0 \bullet
rulePaths(tree) = \{\langle\rangle\}
\forall tree: RuleTree \mid maxChild(tree) > 0 \bullet
rulePaths(tree) =
\bigcup \{ ci: 1... maxChild(tree) \bullet
\{ path: rulePaths(childAt(tree, ci)) \bullet \langle ci \rangle \cap path \} \}
```

Given a rule tree tree and a rule path path, the tree node specified by the path is treeAt(tree, path),

```
treeAt : RuleTree \times \operatorname{seq} \mathbb{N}_1 \to RuleTree
dom \operatorname{treeAt} = \{ \operatorname{tree} : \operatorname{RuleTree}; \operatorname{path} : \operatorname{seq} \mathbb{N}_1 \mid \operatorname{path} \in \operatorname{rulePaths}(\operatorname{tree}) \}
\forall \operatorname{tree} : \operatorname{RuleTree} \bullet \operatorname{treeAt}(\operatorname{tree}, \langle \rangle) = \operatorname{tree}
\forall \operatorname{tree} : \operatorname{RuleTree}; \operatorname{ci} : \mathbb{N}_1; \operatorname{path} : \operatorname{seq} \mathbb{N}_1 \mid
\langle \operatorname{ci} \rangle \cap \operatorname{path} \in \operatorname{rulePaths}(\operatorname{tree}) \bullet
\operatorname{treeAt}(\operatorname{tree}, \langle \operatorname{ci} \rangle \cap \operatorname{path}) = \operatorname{treeAt}(\operatorname{childAt}(\operatorname{tree}, \operatorname{ci}), \operatorname{path})
```

Given a one-of shape expression Expr that has more than one component, and an index i of one component, elimExpr(Expr, i) is the reduced expression in which component i is eliminated.

```
ElimExpr \\ Expr, Expr' : ShapeExpr \\ Exprs, ExprsL, ExprsR : seq_1 ShapeExpr \\ i : \mathbb{N} \\ Expr = oneOf(Exprs) \\ \#Exprs > 1 \\ i \in \text{dom } Exprs \\ Exprs = ExprsL ^ \langle Exprs(i) \rangle ^ ExprsR \\ Expr' = oneOf(ExprsL ^ ExprsR)
```

```
\begin{array}{|c|c|c|c|c|}\hline elimExpr : ShapeExpr \times \mathbb{N} & \rightarrow ShapeExpr \\\hline \hline elimExpr & = \{ElimExpr \bullet (Expr, i) \mapsto Expr'\} \end{array}
```

Given a proof tree tree with the shape expression Expr as its base, and a path path to some application r of rule-one-of in tree in which the rule-of expression has more than one component,

```
RuleOneOfApplication \\tree: ProofTree\\path: seq N_1\\r, rChild: ProofTree\\R: RuleOneOf\\path \in rulePaths(tree)\\r = treeAt(tree, path) = ruleOneOf(R, rChild)\\\#R.Exprs > 1
```

- The path is a valid rule path in the proof tree.
- The tree at the path is an application of rule-one-of.
- There are more than one components in the one-of shape expression.

reduceExpr(tree, path) is the reduced base shape expression with the corresponding one-of expression in Expr replaced by the reduced one-of expression.

```
reduceExpr: ProofTree \times \operatorname{seq} \mathbb{N}_1 \to ShapeExpr
dom\ reduceExpr = \{ RuleOneOfApplication \bullet (tree, path) \}
\forall RuleOneOfApplication \mid
path = \langle \rangle \wedge
tree = r \bullet
reduceExpr(r, \langle \rangle) = elimExpr(R.Expr, R.i)
```

- The domain of this function requires that the path be a valid rule path in the proof tree.
- In the case of an empty path, the tree must be a one-of tree and the branch taken is eliminated.
- When the path is not empty, this function is defined recursively by additional constraints which follow. There are four possible cases in which the proof tree has children. These cases correspond to applications of rule-some-of, rule-one-of, rule-group, and rule-repeat. Each case is defined by a schema below.

```
ReduceSomeOf
   Rule One Of Application
  RuleSomeOf
   child: ProofTree \\
   tail : seq \mathbb{N}_1
   ExprsL, ExprsR: seq ShapeExpr
   Expr': Shape Expr
  tree = ruleSomeOf(\theta RuleSomeOf, child)
  path = \langle 1 \rangle \hat{\ } tail
  Exprs = ExprsL \cap \langle Exprs(i) \rangle \cap ExprsR
   Expr' = someOf(ExprsL \cap \langle reduceExpr(child, tail) \rangle \cap ExprsL)
\forall ReduceSomeOf \bullet
     reduceExpr(tree, path) = Expr'
   ReduceOneOf_{-}
   Rule One Of Application
   RuleOneOf
   child: ProofTree
   tail : seq N_1
  ExprsL, ExprsR: seq ShapeExpr
  Expr': Shape Expr
  tree = ruleOneOf(\theta RuleOneOf, child)
  path = \langle 1 \rangle \hat{\ } tail
  Exprs = ExprsL \cap \langle Exprs(i) \rangle \cap ExprsR
   Expr' = oneOf(ExprsL \cap \langle reduceExpr(child, tail) \rangle \cap ExprsL)
\forall ReduceOneOf \bullet
```

reduceExpr(tree, path) = Expr'

```
Reduce Group.
   Rule One Of Application
   RuleGroup
   children : seq_1 ProofTree
   ci: \mathbb{N}_1
   tail : seq N_1
   ExprsL, ExprsR: seq ShapeExpr
  Expr': Shape Expr
   tree = ruleGroup(\theta RuleGroup, children)
  path = \langle ci \rangle ^{\smallfrown} tail
   Exprs = ExprsL \cap \langle Exprs(ci) \rangle \cap ExprsR
   Expr' = group(ExprsL \cap \langle reduceExpr(children(ci), tail) \rangle \cap ExprsL)
\forall ReduceGroup \bullet
     reduceExpr(tree, path) = Expr'
   ReduceRepeat
   Rule One Of Application
   RuleRepeat
   children : seq_1 ProofTree
   ci:\mathbb{N}_1
   tail : seq N_1
  Expr': Shape Expr
   tree = ruleRepeat(\theta RuleRepeat, children)
  path = \langle ci \rangle \hat{\ } tail
   Expr' = repetition(reduceExpr(children(ci), tail), c)
```

 $\forall \, ReduceRepeat \bullet \\ reduceExpr(tree, path) = Expr'$ 

• Something looks wrong here because if a repetition expression has a one-of expression as a child then there is no way to associate the reduced one-of expression with just the path taken in the proof tree since all the children of a repetition expression share the same shape expression. However, a rule-repeat node in the proof tree has many children and there is no requirement that all children would use the same branch of the one-of expression. To make progress, I'll assume that all children of the repeat will eliminate the same branch of the one-of. I will report this to the mailing list later, along with the observation that the reduction should only one done when a one-of expression has more than one component.

# 5.6 Witness Mappings

Given a set of labelled triples Neigh, a shape expression Expr and a proof tree tree that proves Neigh satisfies Expr, each labelled triple triple appears in a unique leaf node of the proof tree whose rule matches triple with a directed triple constraint dtc. This association of triple with dtc is called a witness mapping, wm(triple) = dtc.

## **5.7** WitnessMapping

 $Witness Mapping == Labelled Triple \rightarrow Directed Triple Constraint$ 

#### **5.7.1** *witness*

```
witness: ProofTree \longrightarrow WitnessMapping
\forall r : RuleEmpty \bullet
     let tree == ruleEmpty(r) \bullet
           witness(tree) = \emptyset
\forall r : RuleTripleConstraint; dtc : DirectedTripleConstraint; c : Cardinality |
      r.Expr = triple(dtc, c) \bullet
           let tree = rule Triple Constraint(r) \bullet
                 witness(tree) = baseNeigh(tree) \times \{dtc\}
\forall r : Rule Inverse Triple Constraint; dtc : Directed Triple Constraint; c : Cardinality |
      r.Expr = triple(dtc, c) \bullet
           let tree = ruleInverseTripleConstraint(r) \bullet
                 witness(tree) = baseNeigh(tree) \times \{dtc\}
\forall r : RuleSomeOf; subtree : ProofTree \bullet
     let tree = ruleSomeOf(r, subtree) \bullet
           tree \in ProofTree \Rightarrow
                 witness(tree) = witness(subtree)
\forall r : RuleOneOf; subtree : ProofTree \bullet
     let tree == ruleOneOf(r, subtree) \bullet
           tree \in ProofTree \Rightarrow
                 witness(tree) = witness(subtree)
\forall r : RuleGroup; subtrees : seq_1 ProofTree \bullet
     let tree == ruleGroup(r, subtrees) \bullet
           tree \in ProofTree \Rightarrow
                 witness(tree) = \{ \{ subtree : ran subtrees \bullet witness(subtree) \} \}
\forall r : RuleRepeat; subtrees : seq_1 ProofTree \bullet
     let tree == ruleRepeat(r, subtrees) \bullet
           tree \in ProofTree \Rightarrow
                 witness(tree) = \bigcup \{ subtree : ran subtrees \bullet witness(subtree) \}
```

## **5.8** outNeigh

The outgoing neighbourhood of a node n in an RDF graph G is the set of outgoing labelled triples that correspond to triples in G with subject n.

## **5.9** *incNeigh*

The ingoing neighbourhood of a node n in an RDF graph G is the set of ingoing labelled triples that correspond to triples in G with object n.

## **5.10** *Typing*

Given a schema S and a graph G, a typing t is a map that associates to each node n of G a, possibly empty, set t(n) of shape labels and negated shape labels such that if T is a negated shape label then either T or !T is in t(n). Here I infer that T and !T are mutually exclusive.

A typing map associates a finite, possibly empty, set of shape verdicts to nodes.

 $Typing == TERM \rightarrow \mathbb{F} Shape Verdict$ 

```
TypingMap \\ G: Graph \\ S: SchemaWD \\ t: Typing \\ \hline \\ dom \ t = nodes(G) \\ \forall \ n: nodes(G); \ T: ShapeLabel \mid assert(T) \in t(n) \bullet \\ T \in shapes(S) \\ \\ \forall \ n: nodes(G); \ T: ShapeLabel \mid negate(T) \in t(n) \bullet \\ T \in negshapes(S) \\ \\ \forall \ n: nodes(G); \ T: negshapes(S) \bullet \\ assert(T) \in t(n) \lor negate(T) \in t(n) \\ \\ \forall \ n: nodes(G); \ T: shapes(S) \bullet \\ assert(T) \notin t(n) \lor negate(T) \notin t(n) \\ \hline
```

- The typing associates a set of shape verdicts to each node in the graph.
- ullet If a node is required to satisfy T then T must be a shape label of the schema.
- ullet If a node is required to violate T then T must be a negated shape label of the schema.
- $\bullet$  If T is a negated shape label of the schema then each node must be required to either satisfy or violate it.
- No node must be required to both satisfy and violate the same shape.

```
\begin{array}{|c|c|c|c|}\hline typings: Graph \times SchemaWD \longrightarrow \mathbb{P} \ Typing \\ \hline \forall G: Graph; S: SchemaWD \bullet \\ typings(G,S) = \{ m: TypingMap \mid m.G = G \land m.S = S \bullet m.t \} \end{array}
```

## **5.11** TypingSatisfies

Given a typing t, a node u, and a shape constraint C, the typing satisfies the constraint at the node if the boolean conditions implied by the shape constraint hold.

```
TypingSatisfies \_
TypingMap
u: TERM
C: ShapeConstr
Ts: seq_1 ShapeLabel
u \in nodes(G)
C = and(Ts) \Rightarrow \qquad (\forall T: ran Ts \bullet assert(T) \in t(u))
C = or(Ts) \Rightarrow \qquad (\exists T: ran Ts \bullet assert(T) \in t(u))
C = nand(Ts) \Rightarrow \qquad (\exists T: ran Ts \bullet negate(T) \in t(u))
C = nor(Ts) \Rightarrow \qquad (\forall T: ran Ts \bullet negate(T) \in t(u))
```

- The node is in the graph.
- The node is required to satisfy every shape in an and shape constraint.
- The node is required to satisfy some shape in an or shape constraint.
- The node is required to violate some shape in a nand shape constraint.

• The node is required to violate every shape in a nor shape constraint.

```
\begin{array}{|c|c|c|c|}\hline typingSatisfies: Typing \times TERM \leftrightarrow ShapeConstr\\\hline\hline typingSatisfies = \\ \{ TypingSatisfies \bullet (t,u) \mapsto C \} \end{array}
```

## **5.12** *Matching*

Given a node n in graph G, a typing t, and a directed triple constraint X, let Matching(G, n, t, X) be the set of triples in the graph with focus node n that match X under t.

```
 \begin{array}{l} \textit{MatchingTriples} \\ \textit{TypingMap} \\ \textit{n, p}: \textit{TERM} \\ \textit{X}: \textit{DirectedTripleConstraint} \\ \textit{C}: \textit{Constraint} \\ \textit{triples}: \mathbb{F} \textit{LabelledTriple} \\ \hline \\ \textit{C} \in \textit{ValueConstr} \land \textit{X} = (nop(p), \textit{C}) \Rightarrow \\ \textit{triples} = \{\textit{u}: \textit{TERM} \mid (n, p, u) \in \textit{G} \land \\ \textit{u} \in \textit{allowed}(\textit{C}) \bullet \textit{out}(n, p, u) \} \\ \\ \textit{C} \in \textit{ShapeConstr} \land \textit{X} = (nop(p), \textit{C}) \Rightarrow \\ \textit{triples} = \{\textit{u}: \textit{TERM} \mid (n, p, u) \in \textit{G} \land \\ (t, u) \textit{typingSatisfies} \textit{C} \bullet \textit{out}(n, p, u) \} \\ \\ \textit{C} \in \textit{ShapeConstr} \land \textit{X} = (inv(p), \textit{C}) \Rightarrow \\ \textit{triples} = \{\textit{u}: \textit{TERM} \mid (u, p, n) \in \textit{G} \land \\ (t, u) \textit{typingSatisfies} \textit{C} \bullet \textit{inc}(u, p, n) \} \\ \hline \end{array}
```

- An outgoing triple matches a value constraint if its object is an allowed value.
- An outgoing triple matches a shape constraint if the typing of its object satisfies the constraint.
- An incoming triple matches a shape constraint if the typing of its subject satisfies the constraint.

## **5.13** valid Typings

The definition of what it means for a graph to satisfy a shape schema is given in terms of the existence of a valid typing. Given a graph G and a schema S, a valid typing of G by S is a typing that satisfies certain additional conditions at each node n in G.

#### $5.13.1 \quad Valid Typing Node Label$

The definition of a valid typing is given in terms of a series of conditions that must hold at each node and for each shape verdict at that node. It is convenient to introduce the following base schema for conditions.

```
\begin{tabular}{ll} Valid Typing Node Label \\ Typing Map \\ n: TERM \\ T: Shape Label \\ rule T: Rule \\ def T: Shape Definition \\ Expr: Shape Expr \\ Xs: \mathbb{F} \begin{tabular}{ll} Directed Triple Constraint \\ \hline t \in valid Typings(G,S) \\ n \in nodes(G) \\ assert(T) \in t(n) \lor negate(T) \in t(n) \\ rule T = rule(T,S) \\ def T = shape Def(rule T) \\ Expr = expr(T,S) \\ Xs = triple Constraints(Expr) \\ \hline \end{tabular}
```

## ${f 5.13.2} \quad triple Constraints$

Given a shape expression Expr let tripleConstraints(Expr) be the set of all triple or inverse triple constraints contained in it.

```
tripleConstraints: ShapeExpr \rightarrow \mathbb{F} \ DirectedTripleConstraint tripleConstraints(emptyshape) = \varnothing \forall \ dtc: \ DirectedTripleConstraint; \ c: \ Cardinality \bullet \\ tripleConstraints(triple(dtc, c)) = \{dtc\} \forall \ Exprs: \ seq_1 \ ShapeExpr \bullet \\ tripleConstraints(someOf(Exprs)) = \\ tripleConstraints(oneOf(Exprs)) = \\ tripleConstraints(group(Exprs)) = \\ \bigcup \{\ Expr: \ ran \ Exprs \bullet \ tripleConstraints(Expr)\} \forall \ Expr: \ ShapeExpr; \ c: \ Cardinality \bullet \\ tripleConstraints(repetition(Expr, c)) = \ tripleConstraints(Expr)
```

#### **5.13.3** NegatedShapeLabel

The semantics draft states:

for all negated shape label !T, if !T  $\in$  t(n), then t1 is not a valid typing, where t1 is the typing that agrees with t everywhere, except for T  $\in$  t1(n)

```
NegatedShapeLabel \\ ValidTypingNodeLabel \\ negate(T) \in t(n)
```

• The shape T is negated at node n.

#### **5.13.4** AssertShape

```
\_AssertShape \_\_
NegatedShapeLabel
t1: Typing
t1 = t \oplus \{n \mapsto (t(n) \setminus \{negate(T)\} \cup \{assert(T)\})\}
```

• The typing t1 is the same as t except that at node n the shape label T is asserted instead of negated.

In a valid typing if any node has a negated shape, then the related typing with this shape asserted is invalid.

```
\forall AssertShape \bullet t1 \notin validTypings(G, S)
```

Although this condition on t(n) is recursive in terms of the definition of validTypings, it is well-founded since t1(n) has one fewer negated shapes than t(n). Therefore it remains to define the meaning of validTypings for typings that contain no negated shapes.

#### **5.13.5** assertShape

Given a typing t, node n, and shape label T such that  $negate(T) \in t(n)$ , define assertShape(t, n, T) to be the typing t1 that is the same as t except that  $assert(T) \in t1(n)$ .

#### **5.13.6** AssertedShapeLabel

The semantics draft defines the meaning of valid typings t by imposing several conditions that must hold for all nodes n and all asserted shape labels  $assert(T) \in t(n)$ .

• The shape label T is asserted at node n.

The semantics draft states that the following conditions must hold for all valid typings t and all nodes n such that T is asserted at n:

for all shape label T, if  $T \in t(n)$ , then there exist three mutually disjoint sets Matching, OpenProp, Rest such that

- 1.  $out(G, n) \cup inc(G, n) = Matching \cup OpenProp \cup Rest$ , and
- 2.  $Rest = Rest_{out} \cup Rest_{inc}$ , where
  - $Rest_{out} = \{(out, n, p, u) \in out(G, n) \mid p \notin properties(expr(T, S))\},$  and
  - $Rest_{inc} = \{(inc, u, p, n) \in inc(G, n) \mid p \notin invproperties(expr(T, S))\},\$  and
- 3. Matching is the union of the sets Matching(n, t, X) for all triple constraint or inverse triple constraint X that appears in expr(T, S), and
- 4. if T is a closed shape, then  $Rest_{out} = \emptyset$  and  $OpenProp = \emptyset$
- 5. if T is an open shape, then  $OpenProp \subseteq \{(out, n, p, u) \in out(G, n) \mid p \in incl(T, S)\}$
- 6. there exists a proof tree with corresponding witness mapping wm for the fact that Matching satisfies expr(T, S), and s.t.

- for all outgoing triple (out, n, p, u), it holds  $(out, n, p, u) \in Matching(n, t, wm((out, n, p, u)))$ , and moreover if wm((out, n, p, u)) is a shape triple constraint, then there is no value triple constraint p::C in  $expr(T, S)s.t.(out, n, p, u) \in Matching(n, t, p :: C)$ , and
- for all incoming triple  $(inc, u, p, n) \in G$ , it holds  $(inc, u, p, n) \in Matching(n, t, wm((inc, u, p, n)))$ , and
- for all node r that corresponds to an application of ruleone-of in the proof tree, there does not exist a valid typing t1 of G by  $S_{ri}$  s.t.  $T \in t1(n)$ , and
- 7. for all extension condition (lang, cond), associated with the type  $T, f_{lang}(G, n, cond)$  returns true or undefined.

#### 5.13.7 Matching Open Rest

for all shape label T, if  $T \in t(n)$ , then there exist three mutually disjoint sets Matching, OpenProp, Rest

```
\_MatchingOpenRest \_AssertedShapeLabel \_MatchingNeigh, OpenProp, Rest : \mathbb{F} \ LabelledTriple \_disjoint \ \langle MatchingNeigh, OpenProp, Rest \rangle
```

- There are three mutually disjoint sets of labelled triples.
- Note that the name *MatchingNeigh* is used to avoid conflict with the previously defined *Matching* function.

```
\forall \, Asserted Shape Label \bullet \\ \exists \, Matching Neigh, \, Open Prop, \, Rest : \mathbb{F} \, Labelled Triple \bullet \\ Matching Open Rest
```

#### **5.13.8** PartitionNeigh

```
out(G, n) \cup inc(G, n) = Matching \cup OpenProp \cup Rest
```

## $\forall AssertedShapeLabel \bullet$

 $\exists \ Matching Neigh, Open Prop, Rest : \mathbb{F} \ Labelled Triple \bullet \\ Partition Neigh$ 

#### **5.13.9** *RestDef*

 $Rest = Rest_{out} \cup Rest_{inc}$ , where

- $Rest_{out} = \{(out, n, p, u) \in out(G, n) \mid p \notin properties(expr(T, S))\},$  and
- $Rest_{inc} = \{(inc, u, p, n) \in inc(G, n) \mid p \notin invproperties(expr(T, S))\},\$  and

```
RestDef \\ MatchingOpenRest \\ Rest\_out, Rest\_inc : \mathbb{F} \ LabelledTriple \\ Rest = Rest\_out \cup Rest\_inc \\ Rest\_out = \\ \{p, u : TERM \mid \\ out(n, p, u) \in outNeigh(G, n) \land \\ p \notin properties(expr(T, S)) \bullet \\ out(n, p, u)\} \\ Rest\_inc = \\ \{p, u : TERM \mid \\ inc(u, p, n) \in incNeigh(G, n) \land \\ p \notin invproperties(expr(T, S)) \bullet \\ inc(u, p, n)\} \\ \end{cases}
```

```
 \forall \, MatchingOpenRest \bullet \\ \exists_1 \, Rest\_out, Rest\_inc : \mathbb{F} \, LabelledTriple \bullet \\ RestDef
```

#### **5.13.10** *MatchingDef*

Matching is the union of the sets Matching(n, t, X) for all triple constraint or inverse triple constraint X that appears in expr(T, S)

 $\forall MatchingOpenRest \bullet MatchingDef$ 

#### ${f 5.13.11}$ Closed Shapes

if T is a closed shape, then  $Rest_{out} = \emptyset$  and  $OpenProp = \emptyset$ 

```
ClosedShapes \\ RestDef \\ defT \in \operatorname{ran} close \Rightarrow \\ Rest\_out = \emptyset \land \\ OpenProp = \emptyset
```

 $\forall RestDef \bullet \\ ClosedShapes$ 

## **5.13.12** OpenShapes

if T is an open shape, then

```
OpenProp \subseteq \{(out, n, p, u) \in out(G, n) \mid p \in incl(T, S)\}
```

 $\forall MatchingOpenRest \bullet OpenShapes$ 

## $\textbf{5.13.13} \quad \textit{ProofWitness}$

there exists a proof tree with corresponding witness mapping wm for the fact that Matching satisfies expr(T, S), and s.t.

- for all outgoing triple (out, n, p, u), it holds  $(out, n, p, u) \in Matching(n, t, wm((out, n, p, u)))$ , and moreover if wm((out, n, p, u)) is a shape triple constraint, then there is no value triple constraint p::C in  $expr(T, S)s.t.(out, n, p, u) \in Matching(n, t, p :: C)$ , and
- for all incoming triple  $(inc, u, p, n) \in G$ , it holds  $(inc, u, p, n) \in Matching(n, t, wm((inc, u, p, n)))$ , and

• for all node r that corresponds to an application of rule-one-of in the proof tree, there does not exist a valid typing t1 of G by  $S_{ri}$  s.t.  $T \in t1(n)$ , and

```
ProofWitness \_
MatchingDef
tree: ProofTree
wm: WitnessMapping
baseNeigh(tree) = MatchingNeigh
baseExpr(tree) = Expr
wm = witness(tree)
```

## $\forall MatchingDef \bullet$

 $\exists tree : ProofTree; wm : WitnessMapping \bullet ProofWitness$ 

#### **5.13.14** Outgoing Triples

for all outgoing triple (out, n, p, u), it holds

```
(out, n, p, u) \in Matching(n, t, wm((out, n, p, u))),
```

and moreover if wm((out, n, p, u)) is a shape triple constraint, then there is no value triple constraint p::C in expr(T, S) s.t.

```
(out, n, p, u) \in Matching(n, t, p :: C)
```

```
Outgoing Triples Proof Witness
\forall \ triple : outNeigh(G,n); \ p,u: TERM \mid
triple = out(n,p,u) \bullet
let \ X == wm(triple) \bullet
triple \in Matching(G,n,t,X) \land
(constrDTC(X) \in ShapeConstr \Rightarrow
\neg \ (\exists \ C: ValueConstr \mid (nop(p),C) \in Xs \bullet
triple \in Matching(G,n,t,(nop(p),C))))
```

 $\forall \, ProofWitness \, \bullet \\ OutgoingTriples$ 

## $\textbf{5.13.15} \quad \textit{Incoming Triples}$

```
for all incoming triple (inc, u, p, n) \in G, it holds (inc, u, p, n) \in Matching(n, t, wm((inc, u, p, n)))
```

```
Incoming Triples
Proof Witness

\forall \ triple : inc Neigh(G, n) \bullet
\mathbf{let} \ X == wm(triple) \bullet
triple \in Matching(G, n, t, X)
```

 $\forall ProofWitness \bullet IncomingTriples$ 

#### **5.13.16** *OneOfNodes*

for all node r that corresponds to an application of rule-one-of in the proof tree, there does not exist a valid typing t1 of G by  $S_{ri}$  s.t.  $T \in t1(n)$ 

Let OneOfNodes describe the situation where we are given a graph G, a schema S, a typing t of G under S, a node n in G, a shape label T in t(n), a proof tree tree for the triples MatchNeigh and the expression Expr = expr(T, S) and an application of rule-one-of r in the proof tree.

```
One Of Nodes \_
Proof Witness
Rule One Of Application
Expr\_ri: Shape Expr
S\_ri: Schema WD
Expr\_ri = reduce Expr(tree, path)
S\_ri = replace Shape(S, T, Expr\_ri)
```

Whenever rule-one-of is applied in the proof tree, there must not be any valid typings t1 for the reduced schema  $S_-ri$  in which the selected component of the one-of shape expression is eliminated.

```
\forall OneOfNodes \bullet 
\neg (\exists t1 : validTypings(G, S_ri) \bullet 
assert(T) \in t1(n))
```

#### **5.13.17** Extension Conditions

for all extension condition (lang, cond), associated with the type T,  $f_{lang}(G, n, cond)$  returns true or undefined

The semantics of an extension condition is given by a language oracle function that evaluates the extension condition cond on a pointed graph (G, n) and returns a code indicating whether the pointed graph satisfies the extension condition, or if an error condition holds, or if the extension condition is undefined.

```
f: ExtLangName \times Graph \times TERM \times ExtDefinition \longrightarrow ReturnCode
\forall G: Graph; n: TERM \mid (G, n) \in PointedGraph \bullet
\forall lang: ExtLangName; cond: ExtDefinition \bullet
let \ returnCode == f(lang, G, n, cond) \bullet
returnCode = trueRC \Rightarrow (G, n) \notin violatedBy(lang, cond) \land
returnCode = falseRC \Rightarrow (G, n) \in violatedBy(lang, cond)
```

- If the oracle returns true then the pointed graph satisfies the extension condition.
- If the oracle returns false then the pointed graph violates the extension condition.

Let the return codes for the language oracles be ReturnCode.

```
ReturnCode ::= trueRC \mid falseRC \mid errorRC \mid undefinedRC
```

- true means the extension condition is satisfied.
- false means the extension condition is violated.
- error means an error occurred.
- undefined means the extension condition is undefined.

```
Extension Conditions \\ Matching Open Rest \\ lang: ExtLang Name \\ cond: ExtDefinition \\ \\ \textbf{let } ecs == extConds(ruleT) \bullet \\ (lang, cond) \in ran \ ecs
```

• (lang, cond) is an extension condition for T.

```
\forall ExtensionConditions \bullet f(lang, G, n, cond) \in \{trueRC, undefinedRC\}
```

# References

- [1] BONEVA, I., AND PRUD'HOMMEAUX, E. Core SHACL Semantics. W3C Editor's Draft, World Wide Web Consortium, June 2015. http://w3c.github.io/data-shapes/semantics/.
- [2] LE HORS, A. RDF Data Shapes Working Group. wiki page, World Wide Web Consortium, Sept. 2014. https://www.w3.org/2014/data-shapes/wiki/Main\_Page.
- [3] RYMAN, A. agryman/z-core-shacl-semantics. source code repository, GitHub, 2015. https://github.com/agryman/z-core-shacl-semantics.
- [4] RYMAN, A. Recursion in RDF Data Shape Languages. Article, World Wide Web Consortium, May 2015. http://arxiv.org/abs/1505.04972.
- [5] Spivey, M. *The Z Notation: a reference manual.* Prentice Hall, 2001. https://spivey.oriel.ox.ac.uk/mike/zrm/index.html.
- [6] Spivey, M. The fuzz type-checker for Z. web page, Oxford University, 2008. https://spivey.oriel.ox.ac.uk/mike/fuzz/.