EXPERIMENT NUMBER 7

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Title: Understand Network monitoring tool

Aim: Study and demonstrate Wireshark for packet capturing and monitoring

Objective: To make students learn and demonstrate Wireshark as network monitoring tool

Theory: [Source - https://www.wireshark.org/docs/wsug https://www.wireshark.org/wsug https://www.wireshark.org/wsug <a href="https://www.wireshark.org/wsug

Wireshark is a network packet analyzer. A network packet analyzer presents captured packet data in as much detail as possible. Wireshark is available for free, is open source, and is one of the best packet analyzers available today.

Here are some reasons to use Wireshark:

- Network administrators use it to troubleshoot network problems
- Network security engineers use it to examine security problems
- QA engineers use it to verify network applications
- Developers use it to debug protocol implementations
- People use it to learn network protocol internals

The following are some of the many features Wireshark provides:

- Available for UNIX and Windows.
- Capture live packet data from a network interface.
- Open files containing packet data captured with tcpdump/WinDump, Wireshark, and many other packet capture programs.
- Import packets from text files containing hex dumps of packet data.
- Display packets with very detailed protocol information.
- Save packet data captured.
- Export some or all packets in a number of capture file formats.
- Filter packets on many criteria.
- Search for packets on many criteria.
- Colorize packet display based on filters.
- Create various statistics.

Here are some things Wireshark does not provide:

• Wireshark isn't an intrusion detection system. It will not warn you when someone does strange things on your network that he/she isn't allowed to do. However, if strange things happen, Wireshark might help you figure out what is really going on.

• Wireshark will not manipulate things on the network, it will only "measure" things from it. Wireshark doesn't send packets on the network or do other active things (except domain name resolution, but that can be disabled).

A Brief History Of Wireshark

In late 1997 Gerald Combs needed a tool for tracking down network problems and wanted to learn more about networking so he started writing Ethereal (the original name of the Wireshark project) as a way to solve both problems. Ethereal was initially released after several pauses in development in July 1998 as version 0.2.0. Within days patches, bug reports, and words of encouragement started arriving and Ethereal was on its way to success.

In October, 1998 Guy Harris was looking for something better than tcpview so he started applying patches and contributing dissectors to Ethereal. In late 1998 Richard Sharpe, who was giving TCP/IP courses, saw its potential on such courses and started looking at it to see if it supported the protocols he needed. While it didn't at that point new protocols could be easily added. So he started contributing dissectors and contributing patches. In 2006 the project moved house and re-emerged under a new name: Wireshark.

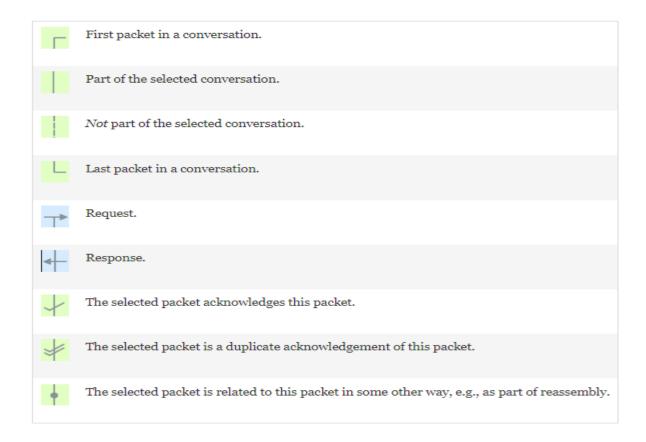
In 2008, after ten years of development, Wireshark finally arrived at version 1.0. This release was the first deemed complete, with the minimum features implemented. Its release coincided with the first Wireshark Developer and User Conference, called Sharkfest. In 2015 Wireshark 2.0 was released, which featured a new user interface. In 2023 Wireshark moved to the Wireshark Foundation, a nonprofit corporation that operates under section 501(c)(3) of the U.S. tax code. The foundation provides the project's infrastructure, hosts SharkFest, our developer and user conference, and promotes low-level network education.

There are many different columns available. You can choose which columns are displayed in the preferences. See <u>Section 11.5</u>, <u>"Preferences"</u>.

The default columns will show:

- No. The number of the packet in the capture file. This number won't change, even if a display filter is used.
- Time The timestamp of the packet. The presentation format of this timestamp can be changed, see <u>Section 6.12</u>, <u>"Time Display Formats And Time References"</u>.
- Source The address where this packet is coming from.
- · Destination The address where this packet is going to.
- Protocol The protocol name in a short (perhaps abbreviated) version.
- Length The length of each packet.
- [Info] Additional information about the packet content.

Related packet symbols



Tools for Study:

- 1) WinPcap
- 2) Wireshark

Reference web links:

- 1) https://www.winpcap.org/
- 2) https://www.wireshark.org/
- 3) https://www.imperva.com/learn/ddos/high-orbit-ion-cannon/
- 4) https://www.kali.org/tools/hping3/
- 5) https://www.wireshark.org/docs/wsug https://www.wireshark.org/wsug https://

Theory question:

1) Differentiate between HOIC and LOIC

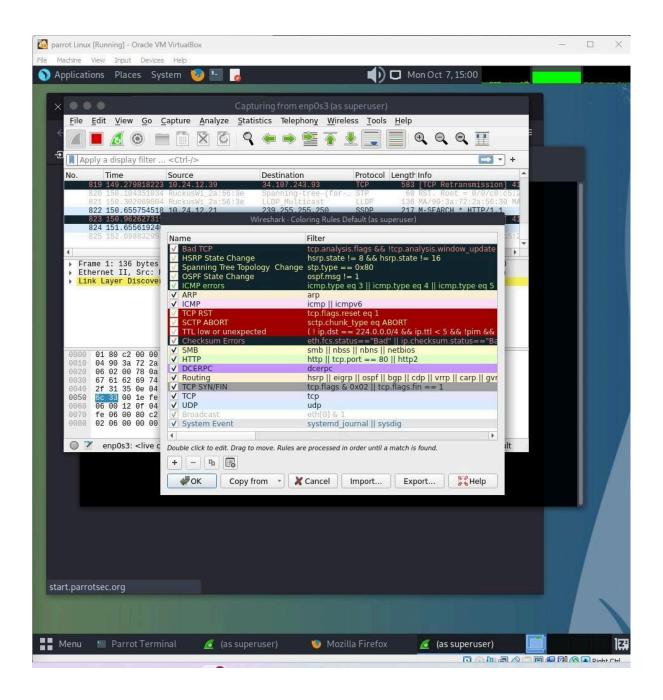
Aspect	HOIC (High Orbit Ion Cannon)	LOIC (Low Orbit Ion Cannon)
Attack Type	HTTP-based DoS/DDoS	TCP/UDP/ICMP DoS/DDoS
Targeting	Multi-threaded, can target multiple URLs	Single-target at a time
Usability	More advanced, requires configuration	Simple and user-friendly
Power	More powerful, harder to mitigate	Less powerful but still dangerous
Usage	Used in larger-scale DDoS attacks	Commonly used in basic DDoS attacks
Anonymity	Requires proxy for anonymity	No built-in anonymity features

2) Differentiate between Winpcap and Wireshark

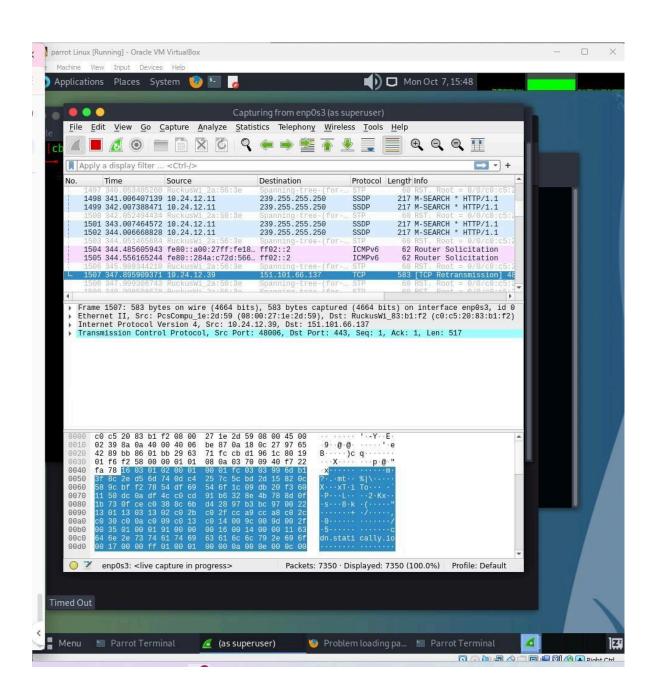
Aspect	WinPcap	Wireshark
Functionality	Packet capture library (API)	Full packet capture and analysis tool
Role	Backend for packet capturing	Frontend for packet analysis
Operating Environment	CLI/Programmatic use	GUI-based interface
Platform Dependency	Windows-only	Cross-platform (Windows, macOS, Linux)
Usage	Used by apps like Wireshark for capturing	Complete tool for capturing and analyzing packets
Replacement	Deprecated (replaced by Npcap)	Actively maintained and updated

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3) Perform DoS/DDoS attack using any open source tool of Kali OS or Windows OS and capture the packets during attack using wireshark.



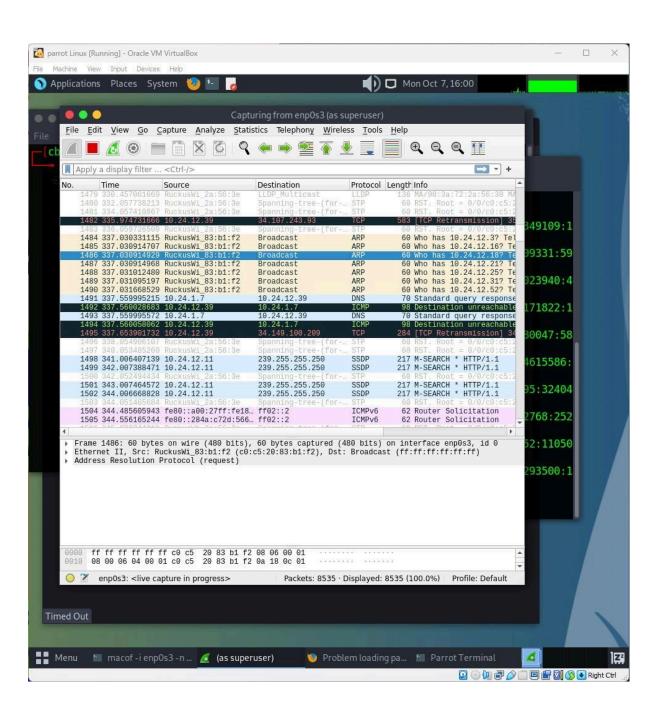
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ip a - Parrot Terminal
  cbcadmin@parrot]-[~]
    $sudo su
sudo] password for cbcadmin:
  root@parrot]-[/home/cbcadmin]
    #ip a
l: lo: <LOOPBACK,UP,LOWER UP> mtu 65536 qdisc noqueue state UNKNOWN group defaul
 glen 1000
   link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
   inet 127.0.0.1/8 scope host lo
      valid lft forever preferred lft forever
   inet6 ::1/128 scope host
      valid lft forever preferred lft forever
2: enp0s3: <BROADCAST,MULTICAST,UP,LOWER UP> mtu 1500 gdisc fg codel state UP gr
oup default glen 1000
   link/ether 08:00:27:1e:2d:59 brd ff:ff:ff:ff:ff
   inet 10.24.12.39/26 brd 10.24.12.63 scope global dynamic noprefixroute enp0s
      valid lft 82700sec preferred lft 82700sec
   inet6 fe80::86:9a40:5e0:f0fd/64 scope link noprefixroute
      valid lft forever preferred lft forever
```

```
macof -i enp0s3 -n 10 - Parrot Terminal
  [root@parrot]-[/home/cbcadmin]
    #macof -i enp0s3 -n 10
73:12:7:6c:d2:90 e2:df:1b:74:73:fc 0.0.0.0.14095 > 0.0.0.0.24533: S 1718349109:1
718349109(0) win 512
3a:47:cc:33:dc:dd 49:31:1f:33:4e:c9 0.0.0.0.2477 > 0.0.0.0.43813: S 597909331:59
7909331(0) win 512
o5:10:61:3d:84:b0 de:de:78:76:d4:72 0.0.0.0.55223 > 0.0.0.0.11940: S 446023940:4
46023940(0) win 512
da:e2:8e:13:14:e2 94:32:bb:78:66:ca 0.0.0.0.36041 > 0.0.0.0.5528: S 1553171822:1
553171822(0) win 512
f8:13:e2:1b:57:dd a5:6:a3:37:42:94 0.0.0.0.22574 > 0.0.0.0.45140: S 583880047:58
3880047(0) win 512
ab:cd:2b:58:52:be 41:ea:67:21:2d:fb 0.0.0.0.53022 > 0.0.0.0.35039: S 1974615586:
1974615586(0) win 512
41:15:1b:e:3d:2a 0:6:ce:e:ab:4e 0.0.0.0.53463 > 0.0.0.0.33134: S 324040095:32404
0095(0) win 512
cc:b3:c:2e:c9:b8    3e:c4:f3:4b:21:20    0.0.0.0.25911 > 0.0.0.0.9531: S 252532768:252
532768(0) win 512
bl:a0:af:5f:4:8d 9c:f:2b:4:9:8c 0.0.0.0.4411 > 0.0.0.0.22353: S 1105005552:11050
95552(0) win 512
986293500(0) win 512
```

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4) Explain important details about the packets captured in the previous question.

I. Source and Destination IPs:

- The source IP represents the machine from which the attack originated or appeared to originate. In a DoS attack, this is typically the IP address of the targeted system.
- The destination IP refers to the IP address of the machine being targeted by the attack.

II. Types of Packets:

- Depending on the nature of the attack, packets may include ICMP (used in ping floods), TCP SYN (used in SYN floods), or UDP packets.
- For HTTP floods, a large number of HTTP GET or POST requests are typically observed.

III. Packet Volume and Frequency:

 A DoS attack is characterized by a high frequency of identical or nearly identical packets, usually transmitted in rapid succession, as seen in attacks like ICMP or SYN floods.

IV. Flags (in TCP packets):

- o In TCP-based attacks, such as SYN floods, multiple TCP packets with the SYN flag are transmitted, indicating repeated attempts to establish connections without completing them.
- The targeted server may respond with SYN-ACK packets, but the attacker fails to complete the handshake.

V. Packet Size:

• Packet sizes may vary depending on the tools used. For instance, UDP floods may include large packets to maximize bandwidth consumption, while ICMP floods typically involve uniform packet size.

Note: Students are suggested to use Linux OS-based tools or free Windows OS-based tools.

Conclusion: We have successfully implemented Wireshark for packet capturing and network monitoring. This study provided students with hands-on experience in analyzing network traffic, enhancing their skills in detecting patterns and identifying potential threats effectively.