Assignment 2

Experiment 4 and 5

Title: ANN Learning Rules

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DoP5: 12 Aug

Title: ANN Learning Rules

Aim: Implement a Program to Train XOR Gate Using Hebbian Learning with

Bipolar Input and Targets

Objective: Students will learn and implement

• Unsupervised Learning model

• Hebbian learning

* Theory:
-> Hessian Learning Rule:
It is an unsupervised learning rule
that adjusts neights in neural networks
based on the principle that simultaneous
actination of reurons strengthens their
connection. In this emperiment, the
XOR gate, which outputs true only
when impute differ, is trained
using Meblian learning with bipolar
imports (-/ &) and targets. The
weights and his one iteratively
updated based on the product of
the input and target, continuing
over multiple epochs until the
the correct XOR output.
the lorsest XOK output.

* Procedure:

1) Initialize Inputs and Targets for the XOR in Bipolar form.

2) Initialize the weights and blos with random values.

3) Define the learning rate for Melbian learning rule.

4) Train the network for a specified rumber of epochs.

5) Compute the output using the trained weights and vials to apply sign function to determine the output.

6) Print the final outputs of the trained retwork.

Code:

```
inputs = [-1 -1; -1 1; 1 -1; 1 1];
targets = [-1; 1; 1; -1];
weights = randn(2, 1);
bias = randn();
learning_rate = 0.1;
```

```
% Hebbian learning rule implementation
epochs = 100;
for epoch = 1:epochs
   for i = 1:size(inputs, 1)
       x = inputs(i, :)';
       t = targets(i);
       y = dot(weights, x) + bias;
       weights = weights + learning_rate * x * t;
       bias = bias + learning_rate * t;
   end
end
% Compute the output
outputs = zeros(size(targets));
for i = 1:size(inputs, 1)
   y = dot(weights, inputs(i, :)') + bias;
   outputs(i) = sign(y);
end
disp('Final output:');
disp(targets');
```

Output:

Command Window

```
>> Assignment_4
Final output:
    -1     1     1     -1
```

* Conclusion: The Hebbian learning implementation for the XOR gate effectively trained the renal network to produce correct outputs. This enperiment demonstrates the potential of Helbian learning in renal network training

Experiment 5

Title: ANN Learning Rules

Aim: Design and simulate program for implementation of Single discrete single layer Perceptron Learning Algorithm (SDPTA). To Simulate Recall for SDPTA.

Objective: Students will learn and implement

Perceptron Model

• Neural Networks Fundamentals

Explanation/Stepwise Procedure/ Algorithm:

* Theory;

-> Single Discrete Perceptron

Learning Pergorithm (SDPTA):

It is used for himary classification

tasks in rewral networks. It

updates neight based on imput

features and target outputs,

iteratively minimizing classification

error. The algorithm adjusts

neight proportionally to the

error until all samples are

correctly classified or a set of

number of iterations is reached.

SOFTA is fundamental for

understanding more complex rewral

networks and learning algorithms.

```
Define the input matrin & desired outputs & initialize the weight and set the learning rule.

2) Set total error to Infinity & Initialize iterations sount.

3) Calculate the net input, determine the output, sompute the error, update weights based on error & assumulate total error.

4) Therement iteration sount.

5) Print the final neight restor, total error & no of iterations

6) Simulate Recall for each input vector.
```

Input & Output:

```
Enter the x1 value
[1 -1 1 -1]
Enter the x2 value
[1 1 -1 -1]
x1=1 x2=1 ta=1 yin=0 y=0
                                          W2 = 1
                                                  b=1
                                   W1 = 1
x1=-1 x2=1 ta=-1 yin=1 y=1
                                                  b=0
                                   W1 = 2
                                          w2=0
x1=1 x2=-1 ta=-1 yin=2 y=1
                                   W1=1
                                          W2 = 1
                                                  b=-1
x1=-1 x2=-1 ta=-1 yin=-3 y=-1
                                   W1 = 1
                                          w2=1
                                                  b=-1
>>
```

Code:

```
desired outputs = np.array([-1, -1, 1])
weights = np.array([1, -1, 0, 0.5])
learning rate = 1
iterations = 0
total_error = float('inf')
while total error != 0:
   total_error = 0
   for i in range(len(inputs)):
       net_input = np.dot(weights, inputs[i, :])
       output = 1 if net input >= 0 else -1
       error = desired_outputs[i] - output
       total_error += abs(error)
       weights = weights + learning_rate * error * inputs[i, :]
   iterations+=1
print("Final weight vector:", weights)
print("Total error:", total_error)
print("Number of iterations:", iterations)
for i in range(len(inputs)):
   net_input = np.dot(weights, inputs[i, :])
   output = 1 if net_input >= 0 else -1
   print(f"Input: {inputs[i]} -> Output: {output}")
```

Output:

Final weight vector: [-3. 2. 2. 2.5]

Total error: 0

Number of iterations: 2

Input: [1. -2. 0. -1.] -> Output: -1

Input: [0. 1.5 -0.5 -1.] -> Output: -1

Input: [-1. 1. 0.5 -1.] -> Output: 1

Conclusion:

A Conclusion: The SDPTA implementation effectively adjusted weights to classify imputs carrectly. This emperiment demonstrates the basics of perception learning and effectiveness of iterative weight updates.