

# Alexander George Travis

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[www.linkedin.com/in/alexander-george-travis](https://www.linkedin.com/in/alexander-george-travis) | [github.com/agtravis](https://github.com/agtravis) | [agtravis.github.io](https://agtravis.github.io)

Full-Stack Web Developer with a focus on JavaScript, Node.js, and a strong rapport with SQL. Always willing to approach any objective with lateral and creative thinking, my insight shapes the flow of work in many directions at the same time, whilst simultaneously streamlining and improving the code wherever possible. Thrilled at the prospect of being able to turn my skills outward to the professional world and create projects that could find their way into the public domain.

## Technical skills:

JavaScript (ES8), Node.JS (Express/Handlebars/Sequelize), SQL (Microsoft SQL Server, MySQL, SQLite), MongoDB, jQuery, HTML5, CSS, CSS Frameworks, VS Code, Git, GitHub, Version Control, Web APIs, RESTful APIs (JSON/AJAX)

## Projects:

**Restaurant Simulator** [github.com/agtravis/burger](https://github.com/agtravis/burger) | [agtravis-burger.herokuapp.com/](https://agtravis-burger.herokuapp.com/)

- Mobile first app that runs in the browser, takes a food order and presents a 'burger' that represents the order (via Giphy API), then provides interactive CRUD choices continuing restaurant theme.
- Solo project, I wrote the MVC, the database and a custom ORM, the view using Handlebars, & Node server
- Hard coded SQL (as opposed to sequelize) in my custom made ORM, and the app is written in JavaScript with HTML and CSS styling, through Handlebars View Engine and Node.

**Pocket Bartender** [github.com/agtravis/pocket-bartender](https://github.com/agtravis/pocket-bartender) | [agtravis.github.io/pocket-bartender/index.html](https://agtravis.github.io/pocket-bartender/index.html)

- Mobile first app that runs in the browser, users enter a beverage or ingredient from a cocktail, and the app calls an API to produce images and recipes, and stock a virtual cabinet.
- This was a group project, I wrote everything for the static front end and also the API for the cocktail database interaction.
- Uses JavaScript to dynamically interact with the API, and HTML and CSS for the front end.

**Gaming Community** [github.com/agtravis/RINQYDINK](https://github.com/agtravis/RINQYDINK) | [rinqydinky.herokuapp.com/](https://rinqydinky.herokuapp.com/)

- Open source gaming community providing a platform for custom games written in JavaScript, chat feature, and user-profiles with encrypted password protection
- This was also a group project, I wrote most of the back-end server code, the routing, and sequelize database interactions. I also wrote the original game itself (using the Phaser 3 library, and free sprites and sounds)
- Uses JavaScript via Node.JS and Sequelize along with many other interlaced technologies to provide a fun and good-looking interactive social experience for users

## Work Experience:

Lowell's Restaurant – General Manager (2013-current, 7 years):

Responsible for maintaining consistent drink and labor costs to target, ordering supplies, creating and pricing menus, handling guest complaints, maintaining guest expectations, opening & closing the restaurant, weekly inventory. Skills include: Project Management, Team Leadership, Inter-Personal Relationship Management, Customer Service, Human Resources, some Legal, Accounting & Payroll, Recruitment & Terminations

## Education:

University of Washington, Full Stack Web Development Coding Bootcamp - 2020

Brighton University, Music Production Higher National Diploma - 2006