



A summary of the architecture:

- The VOQ is a purely combinatorial circuit. Each has 1 input port and  $n$  output ports, corresponding to the  $n$  output port addresses of the top module.
- Thus, there are  $2n$  VOQs:  $n$  for the buf-data and another  $n$  for the exp-data.
- The arbiter takes as input  $2n$  ports:  $n$  ports corresponding to the exp-data, and another  $n$  ports corresponding to the buf-data. It has a single output port, corresponding to the the appropriate output port of the top module.
- Each arbiter maintains  $2n$  packet buffers corresponding to each of the input ports. Whenever the `output_data_rd` is '1', it begins sending a completely-arrived-packet from the packet-buffer to the `output_data`. Higher priority is given to the exp-data.

The high level algorithm for arbiter is as follows:

```

while some exp-data-av port is high
    transfer data to output-exp-buffer
similarly for buf-data
note: two separate buffers are maintained
  
```

```

while output-exp-buffer is non-empty
    whenever output-data-rd is high
        transfer one packet from buffer to output
while output-exp-buffer is empty
    and output-buf-buffer is non-empty
    whenever output-data-rd is high
        transfer one packet from buffer to output
  
```

Whenever the `output_data_rd` is high, a round-robin algorithm is run on the packet-buffers, to send the completely-arrived packets to the `output_data`. The next packet is sent only after the current packet is completely sent.