

To be human is to have the desire to learn, help, and admire. To create art is to have a deep desire to learn, improve, and admire.

To love art is to learn and admire. The desire to learn, help, and admire, and create something worth of a visual or emotional admiration have been life long goals of mine.

As an artist and designer, my goal is to create. Creation and its purposes can vary, and in this lifetime, I wish to create visuals that resonate with audiences whether or not their experiences in life are akin to mine.

These visuals are inspired by the ultra-feminine. By pink and aesthetics that have been deemed girly, Barbie-esque in a sense, and there is a reason for that.

Above all things, I am a Mexican American woman navigating a world where adulthood has approached me, but I am still reminiscing and enjoying the aesthetics of my girlhood. This girlhood is present in my personal designs, whereas my less personal works created for others are modern and inspired by current design and art trends.

In other areas of my life as an artist, I think of others. How will people navigate and perceive this design? Is this easy to understand? These are questions present when I design graphics and user interfaces that I hope allow me to flourish as a designer.

These wishes and aspirations, however, rose and bloomed from my desire to create. To be a designer that helps and to be an artist who creates something worth learning and admiring.