

Final

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Problem 1.0:

Prove

$$L_1 \diamond L_2 = \{xy \mid x \in L_1, y \in L_2, \text{ and } |x| = 2|y|\} \quad (1.1)$$

is not context free.

Let $L_1 = \{0^{2n}1^{2n}\}$ and $L_2 = \{0^n1^n\}$. Then,

$$L_1 \diamond L_2 = \{0^{2n}1^{2n}0^n1^n \mid x \in L_1, y \in L_2, \text{ and } |x| = 2|y|\} \quad (1.2)$$

*Proof.*Towards contradiction assume $L_1 \diamond L_2$ is context-free.

- By the pumping lemma \exists pumping length p .
- Let $w = 0^{2p}1^{2p}0^p1^p \in L_1 \diamond L_2$ and $|w| \geq p$.
- By pumping lemma $0^{2p}1^{2p}0^p1^p = abcde$ s.t:

1. $|bd| \geq 1$
2. $|bcd| \leq p$

Case 1: $bcd = 0^\alpha 1^\beta$ (on the left side)

- We pump down then we have either:

1. $ace = 0^{2p-\alpha}1^{2p}0^p1^p \notin L_1 \diamond L_2$, since $2p - \alpha + 2p = 4p \implies \alpha = 0$ and $1 \leq \alpha \leq p$
 $\implies \Leftarrow$
2. $ace = 0^{2p}1^{2p-\beta}0^p1^p \notin L_1 \diamond L_2$, since $2p - \beta + 2p = 4p \implies \beta = 0$ and $1 \leq \beta \leq p$
 $\implies \Leftarrow$
3. $ace = 0^{2p-\alpha}1^{2p-\beta}0^p1^p \notin L_1 \diamond L_2$, since $2p - \alpha + 2p - \beta = 4p \implies \alpha + \beta = 0$ and $1 \leq \alpha + \beta \leq p \implies \Leftarrow$

Case 2: $bcd = 0^\alpha 1^\beta$ (on the right side)

- We pump up then we have either:

1. $ace = 0^{2p}1^{2p}0^{p+\alpha}1^p \notin L_1 \diamond L_2$, since $2(p + \alpha + p) = 4p \implies \alpha = 0$ and $1 \leq \alpha \leq p$
 $\implies \Leftarrow$
2. $ace = 0^{2p}1^{2p}0^{p+\beta}1^p \notin L_1 \diamond L_2$, since $2(p + \beta + p) = 4p \implies \beta = 0$ and $1 \leq \beta \leq p$
 $\implies \Leftarrow$

3. $ace = 0^{2p}1^{2p}0^{p+\alpha}1^{p+\beta} \notin L_1 \diamond L_2$, since $2(p + \alpha + p + \beta) = 4p \implies \alpha + \beta = 0$ and $1 \leq \alpha + \beta \leq p \implies \Leftarrow$

Case 3: $bcd = 1^\alpha 0^\beta$ (middle)

- We pump down then we have either:

1. $ace = 0^{2p}1^{2p-\alpha}0^{p-\beta}1^p \notin L_1 \diamond L_2$, since $2p - \alpha + 2p = 4p \implies \alpha = 0$ and $1 \leq \alpha \leq p \implies \Leftarrow$
2. $ace = 0^{2p}1^{2p}0^{p-\beta}1^p \notin L_1 \diamond L_2$, since $2(p - \beta + p) = 4p \implies \beta = 0$ and $1 \leq \beta \leq p \implies \Leftarrow$
3. $ace = 0^{2p}1^{2p-\alpha}0^{p-\beta}1^p \notin L_1 \diamond L_2$, since $2p - \alpha + 2p = 2(p - \beta + p) \implies \beta = \alpha$. This is true if $\alpha = \beta = 0$ but $1 \leq \beta \leq p \implies \Leftarrow$. We can also have that $\alpha = \beta$ is true if p is even and each is half of p . However this destroys symmetry in L_1 and L_2 , $0^{2p}1^{2p-\alpha} \notin L_1$ and $0^{p-\beta}1^p \notin L_2 \implies \Leftarrow$.

□

Problem 2.0:

(a)

Show that

$$HALT = \{(\langle M \rangle, x) \mid M \text{ halts on input } x\} \quad (2.3)$$

is oracle decidable.

Proof.

We construct OBTM $O(\langle M \rangle, x)$:

- O writes $\langle M \rangle$ to machine tape and w to input tape.
- O enters query state:
 - 1: $x \in L(M)$ then accept.
 - 2: $x \notin L(M)$ then reject.

The query is immediate therefore if $x \notin L(M)$, we can reject without looping. Therefore O always terminates thus it is a decider for HALT. □

(b)

Show that

$$NEQ = \{(\langle M_1 \rangle, \langle M_2 \rangle) \mid L(M_1) \neq L(M_2)\} \quad (2.4)$$

is oracle recognizable.

Proof.

We construct OBTM $O(\langle M_1 \rangle, \langle M_2 \rangle)$:

Tapes:

In class we showed that a multiple tapes can be simulated with a single tape so we split the regular tape into 4 tapes w_1 , w_2 , w_3 , and w_4 .

- 1 Write $\langle M_1 \rangle$ onto w_1
- 2 Write $\langle M_2 \rangle$ onto w_2
- 3 Will keep a binary count starting at 0 in w_3 .
 - We are assuming that all strings can be converted to binary.
- 4 Will maintain a tuple starting at $(\$, \$)$ in w_4

States:

We will have states S_1 , S_{oracle} , S_3 , S_4 , q_{accept}

S_1 : Write contents of tape w_1 onto the machine tape and contents of w_3 onto the input tape.

S_{oracle} : Enter query state and write the contents of the first cell in the input tape onto w_4 and move head of w_4 right.

S_3 : Clear the machine tape and write the contents of w_2 onto machine tape. Clear input tape and write w_3 onto input tape.

S_4 : Reset tape w_4 to $(\$, \$)$ and increment tape w_3 by one.

Transitions:

$$\delta(S_1, w_4 = (\$, \$)) \rightarrow (S_{oracle}) \quad (2.5)$$

$$\delta(S_{oracle}, w_4 = (x, \$)) \rightarrow (S_3), \quad x \in \{0, 1\} \quad (2.6)$$

$$\delta(S_3, w_4 = (x, \$)) \rightarrow (S_{oracle}) \quad (2.7)$$

$$\delta(S_3, w_4 = (x, y)) \rightarrow (q_{accept}) \text{ if } x \neq y \quad (2.8)$$

$$\delta(S_3, w_4 = (x, y)) \rightarrow (S_4) \text{ if } x = y \quad (2.9)$$

$$\delta(S_4, w_4) \rightarrow (S_1) \quad (2.10)$$

This is still an OBTM as we have not changed the function of query and do not misuse the input and machine tapes. We make use of the regular tape like a tape of any TM and supplied states

which allow us to recognize NEQ by determining whether the binary representations of strings is ever accepted by one and rejected by the other if so we will accept. If not the machine will continue to process strings and potentially loop if these two machines indeed accept the same language. \square

(c)

The language:

$$Infinite = \{\langle M \rangle \mid |L(M)| = \infty\} \quad (2.11)$$

is not oracle recognizable. An OBTM that would try to recognize this language would have to check an infinite amount of strings to determine whether they all belong to M and so it would never halt.

Problem 3.0:

(a)

Show that

$$CLOSEBY = \{(\langle M_1 \rangle, \langle M_2 \rangle) \mid \forall x \in L(M_1) \exists y \in L(M_2) : \|x - y\| \leq 1\} \quad (3.12)$$

is undecidable.

Proof. Assume for contradiction \exists a decider D for CLOSEBY, create a TM N :

- $N(w)$:
 - Let $u = \langle N \rangle$, by Recursion Theorem.
 - Let $\langle M \rangle$ be a TM that only accepts ε .
 - Run $D(u, \langle M \rangle)$:
 - 1: $D(u, \langle M \rangle)$: Accepts
 - Accept all w
 - 2: $D(u, \langle M \rangle)$: Rejects
 - Accept w iff $w = \varepsilon$

Analysis:

- Case 1: $D(u, \langle M \rangle)$: **Accepts** $\implies L(N) = L(M) = \{\varepsilon\}$. This is true since the length of ε is zero \implies the only string in $L(N)$ is ε . However we accept all $w \implies L(N) = \{0, 1\}^*$ and this is contradiction.
- Case 2: $D(u, \langle M \rangle)$: **Rejects** $\implies L(N) \neq L(M)$, since $L(M) = \{\varepsilon\}$. However we only accept $\varepsilon \implies L(N) = \{\varepsilon\}$ and this is a contradiction.

\square

(b)

Show that

$$CLOSEBY = \{(\langle M_1 \rangle, \langle M_2 \rangle) \mid \forall x \in L(M_1) \exists y \in L(M_2) : \|x - y\| \leq 1\} \quad (3.13)$$

is unrecognizable.

Proof. Assume for contradiction \exists a recognizer R for $CLOSEBY$, create a TM N :

- $N(w)$:
 - Let $u = \langle N \rangle$, by Recursion Theorem.
 - Let $\langle M \rangle$ be a TM that only accepts ε .
 - if $w = \varepsilon$ accept.
 - Run $R(u, \langle M \rangle)$:
 - 1: $R(u, \langle M \rangle)$: Accepts
 - Accept all w
 - 2: $R(u, \langle M \rangle)$: Rejects
 - Accept w iff $w = \varepsilon$

Analysis:

- Case 1: $R(u, \langle M \rangle)$: **Accepts** $\implies L(N) = L(M) = \{\varepsilon\}$. This is true since the length of ε is zero \implies the only string in $L(N)$ is ε . However we accept all $w \implies L(N) = \{0, 1\}^*$.
 $\implies \Leftarrow$
- Case 2: $R(u, \langle M \rangle)$: **Rejects** $\implies L(N) \neq L(M)$, since $L(M) = \{\varepsilon\}$. However we only accept $\varepsilon \implies L(N) = \{\varepsilon\}$. $\implies \Leftarrow$
- Case 3: $R(u, \langle M \rangle)$: **Loops** $\implies L(N) \neq L(M)$, since $L(M) = \{\varepsilon\}$. But by construction $L(N) = \{\varepsilon\}$. $\implies \Leftarrow$

□

(c)

Show that

$$LEQ - HALT = \{(\langle M \rangle, \langle N \rangle) \mid \forall x \in \Sigma^* : M(x) \text{ halts in fewer steps than } N(x)\} \quad (3.14)$$

is unrecognizable.

Proof. Assume for contradiction $LEQ - HALT$ is regular \implies exists an enumerator E for $LEQ - HALT$. We construct M :

- $M(w)$:
 - Let $z = \langle x \rangle$, by Recursion Theorem.
 - $task_A = \text{run } E(\varepsilon)$.
 - $task_B =$ look at the sequence of produced by E . Wait until we find a tuple of form $(z, \langle N \rangle)$ is found.
 - run $task_A$ and $task_B$ in parallel.
 - When $task_B$ finishes, run $N(w)$.

This is a contradiction because $\langle N \rangle$ now takes longer than $\langle N \rangle$ despite $(\langle M \rangle, \langle N \rangle) \in LEQ - HALT$. \square

Problem 4.0:

Show that

$$ALICE = \{(M, R) \mid (M, R) \text{ is recognizable}\} \quad (4.15)$$

is undecidable.

We can convert this problem into a tiling problem and we also convert a turing machine into the tiling,

Tiles: have the following elements within them

- 1 $w_i \in \{ON, OFF\}$
- 2 $q_i \in Q$ if head is in cell or \odot if head is not in cell.
- 3 r , the result of $i \% M$, where $\%$ is the modulo operator and i is the position of the head on the tape.

There are boundry tiles which are marked by an X .

Rules:

Initial State: For simplicity assume $\sqcup = \sqcup \setminus \odot$

X	$\begin{array}{c} \diagup q_0 \\ \sqcup \end{array}$	\sqcup
X	X	X

$\begin{array}{c} \diagup q_0 \\ \sqcup \end{array}$	\sqcup	\sqcup
X	X	X

\sqcup	\sqcup	\sqcup
X	X	X

The rules $(b_1, \dots, b_n) \rightarrow (c_1, \dots, c_n)$ in Alice in Turing Land correspond to tiling rules where different n will create a different tiling size. These tiling rules correspond to a set of transitions for a TM. For simplicity assume that $w_i = w_i \setminus \odot, r$ we always start with the head in a position where $r = 0$.

Transition Right:

w_{i-1}	w_i	w'_{i+1}	w'_{i+2}	\dots	w'_{i+n}
w_{i-1}	w_i	w'_{i+1}	w'_{i+2}	\dots	$\begin{array}{c} \diagup q_{i+n} \\ w_{i+n} \end{array}$
\dots	\dots	\dots	\dots	\dots	\dots
w_{i-1}	w_i	w'_{i+1}	w'_{i+2}	\dots	w_{i+n}
w_{i-1}	w_i	w'_{i+1}	$\begin{array}{c} \diagup q_{i+2} \\ w_{i+2} \end{array}$	\dots	w_{i+n}
w_{i-1}	w_i	$\begin{array}{c} \diagup q_{i+1} \\ w_{i+1} \end{array}$	w_{i+2}	\dots	w_{i+n}
w_{i-1}	$\begin{array}{c} \diagup 0, q_i \\ w_i \end{array}$	w_{i+1}	w_{i+2}	\dots	w_{i+n}

$$\left\{ \begin{array}{l} \delta(w_i, q_i) \rightarrow (w_i, q_{i+1}, R) \\ \delta(w_{i+1}, q_{i+1}) \rightarrow (w'_{i+1}, q_{i+2}, R) \\ \delta(w_{i+2}, q_{i+2}) \rightarrow (w'_{i+2}, q_{i+3}, R) \\ \dots \\ \delta(w_{i+(n-1)}, q_{i+(n-1)}) \rightarrow (w'_{i+(n-1)}, q_{i+n}, R) \\ \delta(w_{i+n}, q_{i+n}) \rightarrow (w'_{i+n}, q_{i+(n+1)}, R) \end{array} \right. \quad (4.16)$$

Transition Left:

w'_{i-n}	\dots	w'_{i-2}	w'_{i-1}	w_i	w_{i+1}
w_{i-n}	q_{i-n}	w'_{i-2}	w'_{i-1}	w_i	w_{i+1}
\dots	\dots	\dots	\dots	\dots	\dots
w_{i-n}	\dots	w'_{i-2}	w'_{i-1}	w_i	w_{i+1}
w_{i-n}	\dots	w'_{i-2}	w'_{i-1}	w_i	w_{i+1}
w_{i-n}	\dots	w_{i-2}	w_{i-1}	w_i	w_{i+1}
w_{i-n}	\dots	w_{i-2}	w_{i-1}	w_i	w_{i+1}

$$\left\{ \begin{array}{l} \delta(w_i, q_i) \rightarrow (w_i, q_{i-1}, L) \\ \delta(w_{i-1}, q_{i-1}) \rightarrow (w'_{i-1}, q_{i-2}, L) \\ \delta(w_{i-2}, q_{i-2}) \rightarrow (w'_{i-2}, q_{i-3}, L) \\ \dots \\ \delta(w_{i-(n-1)}, q_{i-(n-1)}) \rightarrow (w'_{i-(n-1)}, q_{i-n}, L) \\ \delta(w_{i-n}, q_{i-n}) \rightarrow (w'_{i-n}, q_{i-(n+1)}, L) \end{array} \right. \quad (4.17)$$

Edge Cases:

Head in left corner

w_i	w'_{i+1}	w'_{i+2}	\dots	w'_{i+n}
w_i	w'_{i+1}	w'_{i+2}	\dots	q_{i+n}
\dots	\dots	\dots	\dots	w_{i+n}
w_i	w'_{i+1}	w'_{i+2}	\dots	w_{i+n}
w_i	w'_{i+1}	w_{i+2}	\dots	w_{i+n}
w_i	w_{i+1}	w_{i+2}	\dots	w_{i+n}
w_i	w_{i+1}	w_{i+2}	\dots	w_{i+n}

$$\left\{ \begin{array}{l} \delta(w_i, q_i) \rightarrow (w_i, q_{i+1}, R) \\ \delta(w_{i+1}, q_{i+1}) \rightarrow (w'_{i+1}, q_{i+2}, R) \\ \delta(w_{i+2}, q_{i+2}) \rightarrow (w'_{i+2}, q_{i+3}, R) \\ \dots \\ \delta(w_{i+(n-1)}, q_{i+(n-1)}) \rightarrow (w'_{i+(n-1)}, q_{i+n}, R) \\ \delta(w_{i+n}, q_{i+n}) \rightarrow (w'_{i+n}, q_{i+(n+1)}, R) \end{array} \right. \quad (4.18)$$

w_i	w_{i+1}	w_{i+2}	\dots	w_{i+n}
w_i	w_{i+1}	w_{i+2}	\dots	w_{i+n}
w_i	w_{i+1}	w_{i+2}	\dots	w_{i+n}
$\begin{array}{c} 0, q_i \\ w_i \end{array}$	w_{i+1}	w_{i+2}	\dots	w_{i+n}

$$\left\{ \begin{array}{l} \delta(w_i, q_i) \rightarrow (w_i, q_{i-1}, L) \\ \delta(w_{i-1}, q_{i-1}) \rightarrow (w'_{i-1}, q_{i-2}, L) \\ \delta(w_{i-2}, q_{i-2}) \rightarrow (w'_{i-2}, q_{i-3}, L) \\ \dots \\ \delta(w_{i-(n-1)}, q_{i-(n-1)}) \rightarrow (w'_{i-(n-1)}, q_{i-n}, L) \\ \delta(w_{i-n}, q_{i-n}) \rightarrow (w'_{i-n}, q_{i-(n+1)}, L) \end{array} \right. \quad (4.19)$$

Head in right corner:

w'_{i-n}	\dots	w'_{i-2}	w'_{i-1}	w_i
$\begin{array}{c} q_{i-n} \\ w_{i-n} \end{array}$	\dots	w'_{i-2}	w'_{i-1}	w_i
\dots	\dots	\dots	\dots	\dots
w_{i-n}	\dots	w'_{i-2}	w'_{i-1}	w_i
w_{i-n}	\dots	$\begin{array}{c} q_{i-2} \\ w'_{i-2} \end{array}$	w'_{i-1}	w_i
w_{i-n}	\dots	w_{i-2}	$\begin{array}{c} q_{i-1} \\ w_{i-1} \end{array}$	w_i
w_{i-n}	\dots	w_{i-2}	w_{i-1}	$\begin{array}{c} 0, q_i \\ w_i \end{array}$

$$\left\{ \begin{array}{l} \delta(w_i, q_i) \rightarrow (w_i, q_{i-1}, L) \\ \delta(w_{i-1}, q_{i-1}) \rightarrow (w'_{i-1}, q_{i-2}, L) \\ \delta(w_{i-2}, q_{i-2}) \rightarrow (w'_{i-2}, q_{i-3}, L) \\ \dots \\ \delta(w_{i-(n-1)}, q_{i-(n-1)}) \rightarrow (w'_{i-(n-1)}, q_{i-n}, L) \\ \delta(w_{i-n}, q_{i-n}) \rightarrow (w'_{i-n}, q_{i-(n+1)}, L) \end{array} \right. \quad (4.20)$$

w_{i-n}	\dots	w_{i-2}	w_{i-1}	w_i
w_{i-n}	\dots	w_{i-2}	w_{i-1}	w_i
w_{i-n}	\dots	w_{i-2}	w_{i-1}	w_i
w_{i-n}	\dots	w_{i-2}	w_{i-1}	$\begin{array}{c} 0, q_i \\ w_i \end{array}$

$$\left\{ \begin{array}{l} \delta(w_i, q_i) \rightarrow (w_i, q_{i+1}, R) \\ \delta(w_{i+1}, q_{i+1}) \rightarrow (w'_{i+1}, q_{i+2}, R) \\ \delta(w_{i+2}, q_{i+2}) \rightarrow (w'_{i+2}, q_{i+3}, R) \\ \dots \\ \delta(w_{i+(n-1)}, q_{i+(n-1)}) \rightarrow (w'_{i+(n-1)}, q_{i+n}, R) \\ \delta(w_{i+n}, q_{i+n}) \rightarrow (w'_{i+n}, q_{i+(n+1)}, R) \end{array} \right. \quad (4.21)$$

Head occupying corner after transition:

$\begin{array}{c} r, q_i \\ w_i \end{array}$	w_{i+1}	w_{i+2}	\dots	w_{i+n}	w_{i-n}	\dots	w_{i-2}	w_{i-1}	$\begin{array}{c} r, q_i \\ w_i \end{array}$
w_i	w_{i+1}	w_{i+2}	\dots	w_{i+n}	w_{i-n}	\dots	w_{i-2}	w_{i-1}	w_i

In class we showed that if D decides Tiling then we can decide $M(\varepsilon)$ halts. Therefore since we can convert Alice in Turing Land into a Tiling problem and convert a turing machine into this tiling then we cannot decide Alice in turing land.