

pacsim

Class AbstractPlayer

java.lang.Object
pacsim.AbstractPlayer

All Implemented Interfaces:

java.io.Serializable, java.lang.Cloneable, PacAction

```
public abstract class AbstractPlayer
extends java.lang.Object
implements PacAction, java.lang.Cloneable, java.io.Serializable
```

See Also:

Serialized Form

Field Summary

Fields

Modifier and Type	Field and Description
protected MorphCell	morph
protected int	morphID
protected PacTeam	morphTeam

Constructor Summary

Constructors

Constructor and Description
AbstractPlayer()

Method Summary

All Methods

Instance Methods

Concrete Methods

Modifier and Type	Method and Description
int	<code>getID()</code>
<code>PacTeam</code>	<code>getTeam()</code>
void	<code>morphReport()</code>
java.lang.String	<code>morphStatus()</code>
void	<code>setMorph(MorphCell morph)</code>
void	<code>setMorph(MorphCell morph, int morphID)</code>
void	<code>setTeam(PacTeam morphTeam)</code>

Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

Methods inherited from interface pacsim.PacAction

action, init

Field Detail

morph

protected MorphCell morph

morphID

protected int morphID

morphTeam

protected PacTeam morphTeam

Constructor Detail

AbstractPlayer

```
public AbstractPlayer()
```

Method Detail

setMorph

```
public void setMorph(MorphCell morph,
                    int morphID)
```

setMorph

```
public void setMorph(MorphCell morph)
```

getID

```
public int getID()
```

getTeam

```
public PacTeam getTeam()
```

setTeam

```
public void setTeam(PacTeam morphTeam)
```

morphStatus

```
public java.lang.String morphStatus()
```

morphReport

```
public void morphReport()
```

