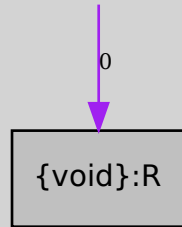
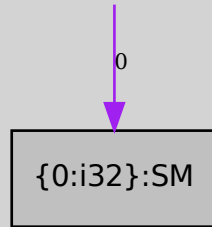


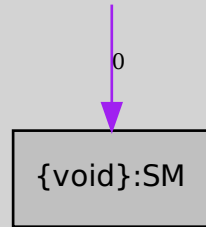
\_\_const.main.p1



%1 = alloca i32, align 4



%2 = alloca [4 x i8], align 1



%5 = call i8\* @malloc(i64 10)

%7 = load i8\*, i8\*\* %3, align 8

%3 = alloca i8\*, align 8

