Especificacion de TADs

Ejercicio 1

```
TAD NumeroRac\{
       obs num: \mathbb{Z}
       obs den: \mathbb{Z}
       proc nuevoRac (in n, d : \mathbb{Z}): NumeroRac {
             requiere \{d \neq 0\}
             asegura \{res.num = n \land res.den = d\}
       }
       proc suma (inout a: NumeroRac, in b: NumeroRac): NumeroRac {
             requiere \{a = A_0\}
             asegura \{a.num = A_0.num * b.den + A_0.dem * b.num\}
       proc resta (inout a: NumeroRac, in b: NumeroRac): NumeroRac {
             requiere \{a=A_0\}
             asegura \{a.num = A_0.num * b.den - A_0.dem * b.num\}
       proc multiplicacion (inout a: NumeroRac, in b: NumeroRac): NumeroRac {
             requiere \{a = A_0\}
             asegura \{a.num = A_0.num * b.num \land a.den = A_0.den * b.den\}
       \verb"proc division" (inout $a:NumeroRac, in $b:NumeroRac):NumeroRac \ \{a:NumeroRac, in $b:NumeroRac\} \}
             requiere \{a = A_0\}
             asegura \{a.num = A_0.num * b.den \land a.den = A_0.den * b.num\}
       }
       proc iguales (in a, b: NumeroRac): Bool {
             requiere \{True\}
             asegura \{res = True \leftrightarrow a.num * b.den = a.dem * b.num\}
       }
Ejercicio 2
TAD Rectangulo2D\{
       obs vsi: tupla(\mathbb{R}, \mathbb{R})
       obs vsd: tupla(\mathbb{R}, \mathbb{R})
       obs vii: tupla(\mathbb{R}, \mathbb{R})
       obs vid: tupla(\mathbb{R}, \mathbb{R})
       aux resta (in a,b:tupla(\mathbb{R},\mathbb{R})):tupla(\mathbb{R},\mathbb{R})=(a_0-b_0,a_1-b_1)
       aux prod (in a, b: tupla(\mathbb{R}, \mathbb{R})): \mathbb{R}=a_0*b_o+a_1*b_1
       pred noRepes (in t : seq\langle \mathbb{R} \rangle){
             (\forall i, j : \mathbb{Z})(0 \le i, j < |t| \land i \ne j \rightarrow_L t[i] \ne t[j])\}
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proc nuevoRectangulo (in a,b,c,d:\mathbb{R}): Rectangulo2D {
              requiere \{noRepes(\langle a, b, c, d \rangle)\}
              \texttt{asegura} \ \{prod(resta(a.vsi, b.vsd), resta(a.vsi, c.vii)) = 0\}
              asegura \{prod(resta(d.vid, b.vsd), resta(d.vid, c.vii)) = 0\}
              asegura \{prod(resta(c.vii, a.vsi), resta(c.vii, d.vid)) = 0\}
              asegura \{prod(resta(b.vsd, a.vsi), resta(b.vsd, d.vid)) = 0\}
        }
        \  \, \textbf{proc mover (inout } r: Rectangulo 2D, \textbf{in } dx, dy: \mathbb{R}): Rectangulo 2D \,\, \{
              requiere \{r = R_0\}
              asegura \{r.vsi = (R_0.vsi_0 + dx, R_0.vsi_1 + dy)\}
              asegura \{r.vsi = (R_0.vsd_0 + dx, R_0.vsd_1 + dy)\}
              asegura \{r.vsi = (R_0.vii_0 + dx, R_0.vii_1 + dy)\}
              asegura \{r.vsi = (R_0.vid_0 + dx, R_0.vid_1 + dy)\}
        }
Ejercicio 3
  a) TAD Cola\langle T \rangle \{
              obs s: seq\langle T \rangle
              proc nuevaCola (in s:seq\langle T\rangle):cola\langle T\rangle {
                    requiere \{True\}
                    asegura \{|res.s|=0\}
              }
              proc estaVacia (in c : cola\langle T \rangle):Bool {
                    requiere \{True\}
                    asegura \{res = True \leftrightarrow |c.s| = 0\}
              }
              proc encolar (inout c : cola\langle T \rangle, e : T) : cola\langle T \rangle {
                    requiere \{c = C_0\}
                    asegura \{c.s = concat(C_0.s, \{e\})\}
               }
              proc desencolar (inout c : cola\langle T \rangle):T {
                    requiere \{c = C_0\}
                    asegura \{c.s = tail(C_0.s) \land res = head(C_0.s)\}
               }
 b) TAD Pila\langle T \rangle \{
              obs s: seq\langle T \rangle
              proc nuevaPila (in s:seq\langle T\rangle):pila\langle T\rangle {
                    requiere \{True\}
                    asegura \{|res.s|=0\}
               }
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proc estaVacia (in c:pila\langle T\rangle):Bool {
                 requiere \{True\}
                 asegura \{res = True \leftrightarrow |c.s| = 0\}
            }
           proc apilar (inout c:pila\langle T \rangle, e:T):pila\langle T \rangle {
                 requiere \{c = C_0\}
                 asegura \{c.s = concat(\{e\}, C_0.s)\}
           }
           \texttt{proc desapilar (inout } c:pila\langle T\rangle):T \ \{
                 requiere \{c = C_0\}
                 asegura \{c.s = tail(C_0.s) \land res = head(C_0.s)\}
           }
c) TAD dobleCola\langle T \rangle \{
           obs elems: seq\langle T \rangle
           proc nuevaDobleCola ( ):dobleCola\langle T\rangle {
                 requiere \{True\}
                 asegura \{|res.elems| = 0\}
           }
           proc estaVacia (in c:dobleCola\langle T\rangle):Bool {
                 requiere \{True\}
                 asegura \{|res.elems| = 0\}
           }
           proc encolarAdelante (inout c: dobleCola\langle T \rangle, in e:T): {
                 requiere \{c = C_0\}
                 asegura \{c.elems = \{e\} + +C_0.elems\}
           }
           proc encolarAtras (inout c: dobleCola\langle T \rangle, in e:T): {
                 requiere \{c = C_0\}
                 asegura \{c.elems = C_0.elems + +\{e\}\}
           }
           proc desencolar (inout c:dobleCola\langle T \rangle):T {
                 requiere \{c = C_0\}
                 asegura \{res = C_0.elems[|C_0.elems|/2] \land c.elems =
    subseq(C_0.elems, 0, |C_0.elems|/2) + + subseq(C_0.elems, |C_0.elems|/2, |C_0.elems|)\}
           }
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Ejercicio 4

}

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a) TAD Diccionario\langle K, V \rangle {
                obs elem: conj\langle tupla\langle K, V \rangle \rangle
                proc nuevoDict ( ):Diccionario\langle K, V \rangle {
                      asegura \{|res.pares| = 0\}
                }
                proc definir (inout d:Diccionario(K, V), in k: K, in t: T): {
                      requiere \{d = D_0\}
                      asegura \{(\exists t': tupla\langle K, V\rangle)(t' \in D_0 \land t'_0 = k) \Leftrightarrow d.pares = (D_0.pares - \langle t'\rangle) \cup \langle \langle k, t \rangle \rangle \}
                      asegura \{\neg(\exists t': tupla\langle K, V\rangle)(t' \in D_0 \land t'_0 = k) \Leftrightarrow d.pares = D_0.pares \cup \langle\langle k, t\rangle\rangle\}
                }
                proc obtener (in d:Diccionario(K,V), in k:K):T {
                      requiere \{claveInDict(d,k)\}
                      asegura \{\langle k, res \rangle \in d.pares\}
                }
                proc esta (in d:Diccionario(K, V), in k:K):Bool {
                      requiere \{True\}
                      asegura \{res = True \Leftrightarrow claveInDict(d, k)\}
                }
                proc borrar (inout d:Diccionario(K, V), in k:K): {
                      requiere \{d = D_0 \wedge claveInDict(D_0, k)\}
                      asegura \{(\exists t: T)(\langle k, t \rangle \in D_0.pares) \Leftrightarrow d.pares = D_0.pares - \langle \langle k, t \rangle \rangle \}
                }
                pred claveInDict (in d:Diccionario(K, V), in k:K) {
                      (\exists t : tupla\langle K, V \rangle)(t \in d.pares \land t_0 = k)
Ejercicio 5
  b) TAD conjunto\langle T \rangle \{
                obs esta(x:T): Bool
                proc nuevoConj ( ):conjunto\langle T \rangle {
                      asegura \{(\forall x:T)(\neg res.esta(x))\}
                }
                proc agregar (inout c:conjunto\langle T \rangle, in e:T): {
                      requiere \{c = C_0\}
                      asegura \{C_0.esta(e) \Leftrightarrow (\forall x:T)(C_0.esta(x) \rightarrow c.esta(x))\}
                      asegura \{\neg C_0.esta(e) \Leftrightarrow (\forall x: T)(C_0.esta(x) \land x \neq e \rightarrow c.esta(x) \land c.esta(e))\}
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proc eliminar (inout c:conjunto\langle T\rangle, in e:T): {
                                                 requiere \{c = C_0 \land C_0.esta(e)\}
                                                  asegura \{(\forall x:T)(C_0.esta(x) \land x \neq e \leftrightarrow c.esta(x) \land \neg c.esta(e))\}
                                   }
                                  proc intersec (in a,b:conjunto\langle T\rangle):conjunto\langle T\rangle {
                                                 requiere \{True\}
                                                 asegura \{(\forall x:T)(a.esta(x) \land b.esta(x) \leftrightarrow res.esta(x))\}
                                  }
                                  proc union (in a, b: conjunto\langle T \rangle): conjunto\langle T \rangle {
                                                 requiere \{True\}
                                                 asegura \{(\forall x:T)(a.esta(x) \lor b.esta(x) \leftrightarrow res.esta(x))\}
                                  }
d) TAD punto{
                                  obs rad: \mathbb{R}
                                  obs ang: \mathbb{R}
                                  proc crearPunto (in r,a\mathbb{R}):punto {
                                                 asegura \{res.rad = r \land res.ang = a\}
                                  }
                                  proc dist (in p1, p2: punto):\mathbb{R} {
                                                 requiere \{True\}
                                                  asegura \{res = norma(x(p1) - x(p2), y(p1) - y(p2))\}
                                  }
                                  proc distOrig (in p:punto):\mathbb{R} {
                                                 requiere \{True\}
                                                 asegura \{norma(x(p), y(p))\}
                                  }
                                  proc mover (inout p: punto, in dx, dy: \mathbb{R}): {
                                                 requiere \{p = P_0\}
                                                 asegura \{(\exists r, a : \mathbb{R})(r * cos(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx \land r * sen(a) = P_0.rad * cos(P_0.ang) + dx 
             P_0.rad * sen(P_0.ang) + dy) \leftrightarrow p.rad = r \land p.ang = a
                                  aux x (in p:punto): \mathbb{R}=cos(p.ang)*p.rad
                                  aux y (in p:punto): \mathbb{R}=sen(p.ang) * p.rad
                                  aux norma (in x, y : \mathbb{R}): \mathbb{R} = \sqrt{x^2 + y^2}
```

Ejercicio 6

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a) TAD multiConjunto\langle T \rangle \{
                                  obs esta(x:T): Bool
                                  obs mult(x:T): \mathbb{Z}
                                  proc nuevoMultiConjunto ( ):multiConjunto\langle T \rangle {
                                                  asegura \{(\forall t: T)(\neg res.esta(t) \leftrightarrow res.mult(t) = 0)\}
                                  }
                                  proc agregar (inout c: multiConjunto\langle T \rangle, in t:T): {
                                                  requiere \{c = C_0\}
                                                  \texttt{asegura} \ \{ (\forall x:T) (C_0.esta(x) \land x \neq t \leftrightarrow c.esta(x) \land c.esta(t) \land C_0.mult(x) = c.mult(x) \land c.esta(x) \land c.es
                                                                                       c.mult(t) = C_0.mult(t) + 1)
                                  }
                                  proc quitar (inout c: multiConjunto\langle T \rangle, in t:T): {
                                                  requiere \{c = C_0\}
                                                  asegura \{C_0.mult(t) > 1 \land (\forall x : T)(C_0.esta(x) \land x \neq t \leftrightarrow c.esta(x) \land c.esta(t) \land t\}\}
                                                                                        C_0.mult(x) = c.mult(x) \land c.mult(t) = C_0.mult(t) - 1)
                                                  asegura \{C_0.mult(t) \leq 1 \land (\forall x:T)(C_0.esta(x) \land x \neq t \leftrightarrow c.esta(x) \land \neg c.esta(t) \land a\}
                                                                                        C_0.mult(x) = c.mult(x) \land c.mult(t) = 0)
                                  }
                                  proc pertenece (in c: multiConjunto\langle T \rangle, in t:T):Bool {
                                                  requiere \{True\}
                                                  asegura \{res = c.esta(t)\}
                                  }
                                  proc multiplicidad (in c: multiConjunto\langle T \rangle, in t:T):\mathbb{Z} {
                                                  requiere \{True\}
                                                  asegura \{res = c.mult(t)\}
                                   }
b) TAD multiDict\langle K, V \rangle {
                                  obs data: seq\langle tupla\langle K, V \rangle \rangle
                                  proc nuevoMultiDIct ( ):multiDict\langle K, V \rangle {
                                                  asegura \{|res.data| = 0\}
                                  }
                                  proc definir (inout md: multiDict(K, V), in k: K, in t: T): {
                                                  requiere \{md = Md_0\}
                                                  asegura \{cantApariciones(\langle K, V \rangle, md.data) = cantApariciones(\langle K, V \rangle, Md_0.data) + 1\}
                                   }
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requiere \{True\}
                     asegura \{(\forall t : tupla\langle K, V \rangle)(t \in md.data \land t_0 = k \leftrightarrow t_1 \in res)\}
               }
               proc pertenece (in md: multiDict(K, V), in k:K): Bool {
                     requiere \{True\}
                     \texttt{asegura} \ \{res = True \leftrightarrow claveInDict(md, k)\}
               }
               proc borrar (inout md: multiDict(K, V), in k:K): {
                     requiere \{md = Md_0\}
                     asegura \{(\forall t : tupla\langle K, V \rangle)(t \in Md_0.data \land t_0 = k \leftrightarrow \neg(t \in md.data))\}
               }
               pred claveInDict (in md: multiDict(K, V), in k: K) {
                     (\exists t : tupla\langle K, V \rangle)(t \in md.data \land t_0 = k)
               aux cantApariciones (in t:T, in s:seq\langle T \rangle): \mathbb{Z}=\sum\limits_{i=0}^{|s|-1}ifThenElse(s[i]=t,1,0)
Ejercicio 7
  i) TAD contador{
               obs list: seq\langle T \rangle
               obs cont(x:T): \mathbb{Z}
               proc nuevoContador (in s: seq\langle T \rangle):contador {
                     asegura \{(\forall t: T)(t \in s \rightarrow res.cont(t) = cantApariciones(t, s))\}
               }
               proc cantEventos (in c:contador, in t:T):\mathbb{Z} {
                     requiere \{True\}
                     asegura \{res = c.cont(t)\}
               }
               proc incrementarEvento (inout c:contador, in t:T): {
                     requiere \{t \in c.list \land c = C_0\}
                     asegura \{c.list = C_0.list + +\langle t\rangle \land c.cont(t) = C_0.cont(t) + 1\}
               }
 ii) TAD contador{
               obs list: seq\langle T \rangle
               obs cont(x:T): dict(\mathbb{Z},\mathbb{Z})
               proc nuevoContador (in s: seq\langle T \rangle, in fecha: \mathbb{Z}):contador {
                     asegura \{(\forall t: T)(t \in s \leftrightarrow setKey(res.cont(t), fecha, cantApariciones(t, s)))\}
                     asegura \{(\forall t:T)(t\in s \leftrightarrow t\in c.list)\}
               }
```

proc obtener (in md: multiDict(K, V), in k:K): seq(V) {

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requiere \{True\}
                    asegura \{(\exists f: \mathbb{Z})(f \in c.cont(t) \land (\forall f': \mathbb{Z})(f' \in c.cont(t) \Leftrightarrow f' \leq f \leq fecha)) \leftrightarrow f' \leq f \leq fecha)\}
                                  res = d[f]
              }
              proc incrementarEvento (inout c:contador, in t:T, in fecha:\mathbb{Z}): {
                    requiere \{t \in c.list \land c = C_0\}
                    asegura \{c.list = C_0.list + +\langle t \rangle\}
                    asegura \{cantApariciones(t, c.list) = cantApariciones(t, C_0.list) + 1\}
                    asegura \{ setKey(c.cont(t), fecha, cantApariciones(t, C_0.list) + 1) \}
              }
              proc eventosPorFecha (in c:contador, in t:T, in fecha:\mathbb{Z}):\mathbb{Z} {
                    requiere \{fecha \in c.cont(t)\}
                    asegura \{res = c.cont(t)[fecha]\}
              }
Ejercicio 8
  i) TAD CacheFIFO\langle K, V \rangle \{
              obs data: dict(K, V)
              obs time: dict(K, \mathbb{Z})
              obs capacidad: \mathbb{Z}
              proc nuevoCacheFIFO (in cap: \mathbb{Z}): CacheFIFO\langle K, V \rangle {
                    requiere \{cap \ge 0\}
                    asegura \{res.capacidad = cap\}
                    asegura \{|res.data| = 0 \land |res.time| = 0\}
              }
              proc esta (in c: CacheFIFO(K, V), in k: K): Bool {
                    requiere \{True\}
                    asegura \{res = True \leftrightarrow k \in c.data \land k \in c.time\}
              }
              proc obtener (in c: CacheFIFO\langle K, V \rangle, in k:K):V {
                    requiere \{k \in c.data \land k \in c.time\}
                    asegura \{res = c.data[k]\}
              }
              proc definir (inout c: CacheFIFO(K, V), in k: K, \in v: V): {
                    requiere \{c = C_0\}
                    asegura \{C_0.cap = 0 \leftrightarrow c.cap = 0 \land c.data = \{\} \land c.time = \{\}\}
                    asegura \{C_0.cap = |C_0.data| \land k \in C_0.data \leftrightarrow setKey(c.data, k, v) \land asegura \}
                                  setKey(c.time, k, horaActual())}
                    asegura \{C_0.cap = |C_0.data| \land \neg(k \in C_0.data) \leftrightarrow setKey(delKey(c.data, m), k, v) \land asegura \}
                                  setKey(delKey(c.time, m), k, horaActual) \land claveMasVieja(C_0, m)
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proc cantEventos (in c:contador, in t:T, in $fecha:\mathbb{Z}$): \mathbb{Z} {

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asegura \{C_0.cap > |C_0.data| \leftrightarrow setKey(c.data, k, v) \land setKey(c.time, k, horaActual())\}
                                      asegura \{c.cap = C_0.cap\}
                          }
                         pred claveMasVieja (c: CacheFIFO\langle K, V \rangle, k: K) {
                                      (\forall p: K)(p \in c.time \leftrightarrow c.time[p] \geq c.time[k])
ii) TAD CacheLRU\langle K, V \rangle \{
                          obs data: dict(K, V)
                          obs time: dict(K, \mathbb{Z})
                          obs access: dict(K, \mathbb{Z})
                          obs capacidad: \mathbb{Z}
                         proc nuevoCacheLRU (in cap: \mathbb{Z}): CacheLRU\langle K, V \rangle {
                                      requiere \{cap \geq 0\}
                                      asegura \{res.capacidad = cap\}
                                      asegura \{|res.data| = 0 \land |res.time| = 0 \land |res.access| = 0\}
                          }
                         proc esta (in c: Cache(K, V), in k: K): Bool {
                                      requiere \{True\}
                                      asegura \{res = True \leftrightarrow k \in c.data \land k \in c.time\}
                          }
                         proc obtener (in c: Cache(K, V), in k: K):V {
                                      requiere \{k \in c.data \land k \in c.time\}
                                      asegura \{res = c.data[k] \land setKey(c.access, k, horaActual())\}
                          }
                          proc definir (inout c: CacheLRU(K, V), in k: K, \in v: V): {
                                      requiere \{c = C_0\}
                                      asegura \{C_0.cap = 0 \leftrightarrow c.cap = 0 \land c.data = \{\} \land c.time = \{\} \land c.access = \{\}\}
                                      asegura \{C_0.cap = |C_0.data| \land k \in C_0.data \leftrightarrow c.data = setKey(c.data, k, v) \land c.data = setAex(c.data, k, v) \land c.data = setA
                                                                   c.time = setKey(c.time, k, horaActual()) \land (\forall k' : K)(k' \in C_0.access \Leftrightarrow k' \in c.access) \}
                                      asegura \{C_0.cap = |C_0.data| \land \neg(k \in C_0.data) \leftrightarrow a
                                                                  c.data = setKey(delKey(C_0.data, m), k, v) \land
                                                                  c.time = setKey(delKey(C_0.time, m), k, horaActual) \land
                                                                   ((oldestAccess(C_0, m) \land c.access = delKey(C_0.access, m)) \lor
                                                                   \neg oldestAccess(C_0, m) \land claveMasVieja(C_0, m))
                                      asegura \{C_0.cap > |C_0.data| \leftrightarrow c.data = setKey(C_0.data, k, v) \land asegura \}
                                                                  c.time = setKey(C_0.time, k, horaActual()) \land (\forall k' : K)(k' \in C_0.access \Leftrightarrow k' \in c.access)
                                      asegura \{c.cap = C_0.cap\}
                          }
                         pred oldestKey (c: CacheLRU\langle K, V \rangle, k: K){
                                      (\forall p: K)(p \in c.time \leftrightarrow c.time[p] \geq c.time[k])
                         pred oldestAccess (c: CacheLRU\langle K, V \rangle, k: K){
                                      (\forall p: K)(p \in c.access \leftrightarrow c.access[p] \ge c.access[k])
```

```
iii) TAD CacheTTL\langle K, V \rangle \{
              obs data: dict(K, V)
              obs time: dict(K, \mathbb{Z})
              obs tmax:
              proc nuevoCacheTTL (in tiempoMax : \mathbb{Z}) : CacheTTL\langle K, V \rangle  {
                    requiere \{cap \geq 0\}
                    asegura \{res.tmax = tiempoMax\}
                    asegura \{|res.data| = 0 \land |res.time| = 0\}
              }
              proc esta (in c: CacheTTL\langle K, V \rangle, in k: K): Bool {
                    requiere \{True\}
                    asegura \{res = True \leftrightarrow k \in c.data \land k \in c.time \land c.time[k] < c.tmax\}
              }
              proc obtener (in c: CacheTTL\langle K, V \rangle, in k:K):V {
                    requiere \{k \in c.data \land k \in c.time \land c.time[k] < c.tmax\}
                    \texttt{asegura}\ \{res = c.data[k]\}
              }
              proc definir (inout c: CacheLRU(K, V), in k: K, \in v: V): {
                    requiere \{c = C_0\}
                    asegura \{c.data = setKey(C_0.data, k, v) \land c.time = setKey(C_0.time, k, time)\}
                    asegura \{c.tmax = C_0.tmax\}
              }
Ejercicio 9
TAD robot{
       obs pos: struct\langle x: \mathbb{Z}, y: \mathbb{Z}\rangle
       obs cont(p: struct\langle x: \mathbb{Z}, y: \mathbb{Z}\rangle): \mathbb{Z}
       proc nuevoRobot (in posx, posy : \mathbb{Z}):robot {
             asegura \{res.pos.x = posx \land res.pos.y = posy\}
             asegura \{(\forall a, b : \mathbb{Z})(a \neq posx \land b \neq posy \leftrightarrow res.cont(\langle x : a, y : b \rangle) = 0)\}
             asegura \{res.cont(\langle x:posx,y:posy\rangle)=1\}
       }
       proc arriba (inout r:robot): {
             requiere \{r = R_0\}
             asegura \{r.pos.x = R_0.pos.x \land r.pos.y = R_0.pos.y + 1\}
             asegura \{r.cont(\langle x: r.pos.x, y: r.pos.y \rangle) = R_0.cont(\langle x: R_0.pos.x, y: R_0.pos.y \rangle) + 1\}
       proc abajo (inout r:robot): {
             requiere \{r = R_0\}
             asegura \{r.pos.x = R_0.pos.x \land r.pos.y = R_0.pos.y - 1\}
             asegura \{r.cont(\langle x:r.pos.x,y:r.pos.y\rangle)=R_0.cont(\langle x:R_0.pos.x,y:R_0.pos.y\rangle)+1\}
       }
```

```
proc derecha (inout r:robot): {
             requiere \{r = R_0\}
             asegura \{r.pos.x = R_0.pos.x + 1 \land r.pos.y = R_0.pos.y\}
             asegura \{r.cont(\langle x:r.pos.x,y:r.pos.y\rangle)=R_0.cont(\langle x:R_0.pos.x,y:R_0.pos.y\rangle)+1\}
       }
       proc izquierda (inout r:robot): {
             requiere \{r = R_0\}
             asegura \{r.pos.x = R_0.pos.x - 1 \land r.pos.y = R_0.pos.y\}
             asegura \{r.cont(\langle x: r.pos.x, y: r.pos.y \rangle) = R_0.cont(\langle x: R_0.pos.x, y: R_0.pos.y \rangle) + 1\}
       proc masDerecha (in r: robot): \langle x: \mathbb{Z}, y: \mathbb{Z} \rangle {
             requiere \{True\}
             \texttt{asegura} \ \{res = c \leftrightarrow res.cont(c) > 0 \land (\forall c': \langle x: \mathbb{Z}, y: \mathbb{Z} \rangle) (res.cont(c') > 0 \leftrightarrow c'.x \leq c.x) \}
       }
       proc cuantas Veces Paso (in r: robot, in \ t: \langle x: \mathbb{Z}, y: \mathbb{Z} \rangle): \mathbb{Z} {
             requiere \{True\}
             asegura \{res = r.cont(t)\}
       }
Ejercicio 10
TAD vivero{
       obs stock: dict(K, \mathbb{Z})
       obs precios: dict(K, \mathbb{R})
       obs balance: \mathbb{R}
       proc nuevoVivero (in capital):Vivero {
             asegura \{|res.data| = 0 \land |res.stock| = 0 \land res.balance = capital\}
       proc comprar (inout v: vivero, in planta: string, in cant: \mathbb{Z}, in precio: \mathbb{R}): {
             requiere \{capital \geq cant * precio \land cant > 0 \land precio > 0\}
             requiere \{v = V_0\}
             asegura \{planta \in v.stock \leftrightarrow v.stock = setKey(V_0.stock, planta, V_0.stock[planta] + cant)\}
             asegura \{planta \notin v.stock \leftrightarrow v.stock = setKey(V_0.stock, planta, cant)\}
             asegura \{v.balance = V_0.balance - cant * precio\}
             asegura \{v.precios = V_0.precios\}
       }
       proc a signar Precio (inout v: vivero, in planta: string, in p: precio): {
             requiere \{v = V_0 \land planta \in V_0.stock \land p > 0\}
             asegura \{v.precios = setKey(V_0.stock, planta, p) \land v.stock = V_0.stock \land \}
                           v.balance = V_0.balance
       }
       proc venta (inout v: vivero, in planta: string): {
```

```
requiere \{V_0.stock[planta] > 0 \land planta \in V_0.precios \land v = V_0\}
             asegura \{v.stock[planta] = V_0.stock[planta] - 1 \land v.precios = V_0.precios\}
             asegura \{v.balance = V_0.balance + v.precios[planta]\}
       }
       proc balance (in v:vivero):\mathbb{R} {
             requiere \{True\}
             asegura \{res = v.balance\}
       }
Ejercicio 11
TAD dobleCola\langle T \rangle \{
       obs cola1: seq\langle T \rangle
       obs cola2: seq\langle T \rangle
       obs lastCola: \mathbb{Z}
       proc nuevaDobleCola (in c1, c2 : seq\langle T \rangle):dobleCola\langle T \rangle {
             requiere \{noHayRepetidos(c1++c2)\}
             asegura \{res.cola1 = c1 \land res.cola2 = c2 \land lastCola = 2\}
       }
       proc encolar (inout dc:dobleCola\langle T \rangle in elem:T, in cola:\mathbb{Z}): {
             requiere \{dc = Dc_0 \land (cola = 1 \lor cola = 2)\}
             asegura \{cola = 1 \leftrightarrow dc.cola1 = Dc_0.cola1 + + \{elem\} \land dc.cola2 = Dc_0.cola2\}
             asegura \{cola = 2 \leftrightarrow dc.cola2 = Dc_0.cola2 + \{elem\} \land dc.cola1 = Dc_0.cola1\}
             asegura \{dc.lastCola = Dc_0.lastCola\}
       }
       proc desencolar (inout dc:dobleCola\langle T\rangle):T {
             requiere \{dc = Dc_0 \land (|Dc_0.cola1| > 0 \lor |Dc_0.cola2| > 0)\}
             asegura \{Dc_0.lastCola = 2 \land |Dc_0.cola1| > 0 \leftrightarrow \}
                           dc.cola1 = tail(Dc_0.cola1) \land res = head(Dc_0.cola1) \land dc.lastCola = 1
             asegura \{Dc_0.lastCola = 1 \land |Dc_0.cola2| > 0 \leftrightarrow \}
                           dc.cola2 = tail(Dc_0.cola2) \land res = head(Dc_0.cola2) \land dc.lastCola = 2
             asegura \{Dc_0.lastCola = 2 \land |Dc_0.cola1| = 0 \land |Dc_0.cola2| > 0 \leftrightarrow a
                           dc.cola2 = tail(Dc_0.cola2) \land res = head(Dc_0.cola2) \land dc.lastCola = 1
             asegura \{Dc_0.lastCola = 1 \land |Dc_0.cola2| = 0 \land |Dc_0.cola1| > 0 \leftrightarrow a
                           dc.cola1 = tail(Dc_0.cola1) \land res = head(Dc_0.cola1) \land dc.lastCola = 2
       }
       proc mudarElemento (inout dc:dobleCola\langle T \rangle, in elem:T):
             requiere \{elem \in (Dc_0.cola1 + +Dc_0.cola2) \land dc = Dc_0\}
             asegura \{esIndice(i, elem, Dc_0.cola1) \leftrightarrow
                           dc.cola1 = subseq(Dc_0.cola1, 0, i) + + subseq(Dc_0.cola1, i + 1, |Dc_0.cola1|) \land
                           dc.cola2 = Dc_0.cola2 + \{elem\}\}
             asegura \{esIndice(i, elem, Dc_0.cola2) \leftrightarrow
                           dc.cola2 = subseq(Dc_0.cola1, 0, i) + + subseq(Dc_0.cola2, i + 1, |Dc_0.cola2|) \land
                           dc.cola1 = Dc_0.cola1 + \{elem\}\}
```

```
}
       pred noHayRepetidos (s: seq\langle T \rangle) {
             (\forall i, j : T)(i \in s \land j \in s \rightarrow i \neq j)\}
       pred esIndice (i: \mathbb{Z}, elem: T, s: seq\langle T \rangle){
             res = True \leftrightarrow 0 \le i < |s| \land_L s[i] = elem \}
Ejercicio 12
TAD CallOfDuty: The Arrival of AED{
       obs batallones: dict(K, seq\langle \mathbb{Z} \rangle)
       obs money: \mathbb{R}
       obs lands: seq\langle T \rangle
Nota: por comodidad se usara la equivalencia cod=CallOfDuty:The Arrival of AED
       proc CoDInit (in m : \mathbb{R}, in land : K, in ):cod \{
             requiere \{m \ge 0\}
             asegura \{res.batallones = \{\} \land res.money = m \land res.lands = land\}
       proc contratarMercenario (inout c: cod, in bat: K, in mer: struct \langle power: \mathbb{Z}, prize: \mathbb{R} \rangle):
             requiere \{c = C_0 \land C_0.money \ge mer.prize\}
             requiere \{mer.prize \geq 0 \land mer.power \geq 0\}
             asegura \{|C_0.batallones[bat]| > 0 \leftrightarrow
                           c.batallones = setKey(C_0.batallones, bat, C_o.batallones[bat] + +\{mer.power\})\}
             asegura \{|C_0.batallones[bat]| = 0 \leftrightarrow c.batallones = setKey(C_0.batallones, bat, \{mer.power\})\}
             asegura \{(\forall k: K)(k \in C_0.batallones \land k \neq bat \leftrightarrow c.batallones[k] = C_0.batallones[k])\}
             asegura \{c.money = C_0.money - mer.prize\}
             asegura \{c.lands = C_0.lands\}
       proc atacarTerritorio (inout c: cod, in bat: k, in terr: T, in power: \mathbb{Z}): {
             requiere \{c = C_0\}
             requiere \{terr \notin C_0.lands \land power \ge 0 \land C_0.money \ge 500\}
             \texttt{asegura} \ \{poderBat(C_0, bat) > power \leftrightarrow c.money = C_0 - money + 1000 \ \land \\
                           c.lands = C_0.lands + +\{terr\}\}
             asegura \{poderBat(C_0, bat) \leq power \leftrightarrow c.money = C_0 - money - 500 \land c.lands = C_0.lands\}
             asegura \{c.batallones = C_0.batallones\}
       }
       proc cantTerritorios (in c:cod):\mathbb{Z} {
             asegura \{res = |c.lands|\}
       }
       aux poderBat (in c:cod, in bat:K): \mathbb{Z}=\sum_{i=0}^{|c.batallones[bat]|-1} c.batallones[bat][i]
```