ECLIPSE ANDROID PROJECT IMPORT SUMMARY

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Ignored Files:

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The following files were \*not\* copied into the new Gradle project; you

should evaluate whether these are still needed in your project and if

so manually move them:

\* ic\_launcher-web.png

\* proguard-project.txt

Replaced Jars with Dependencies:

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The importer recognized the following .jar files as third party

libraries and replaced them with Gradle dependencies instead. This has

the advantage that more explicit version information is known, and the

libraries can be updated automatically. However, it is possible that

the .jar file in your project was of an older version than the

dependency we picked, which could render the project not compileable.

You can disable the jar replacement in the import wizard and try again:

android-support-v4.jar => com.android.support:support-v4:19.1.0

Moved Files:

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Android Gradle projects use a different directory structure than ADT

Eclipse projects. Here's how the projects were restructured:

\* AndroidManifest.xml => app/src/main/AndroidManifest.xml

\* assets/ => app/src/main/assets/

\* libs/nineoldandroids-2.4.0.jar => app/libs/nineoldandroids-2.4.0.jar

\* res/ => app/src/main/res/

\* src/ => app/src/main/java/

Next Steps:

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You can now build the project. The Gradle project needs network

connectivity to download dependencies.

Bugs:

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If for some reason your project does not build, and you determine that

it is due to a bug or limitation of the Eclipse to Gradle importer,

please file a bug at http://b.android.com with category

Component-Tools.

(This import summary is for your information only, and can be deleted

after import once you are satisfied with the results.)