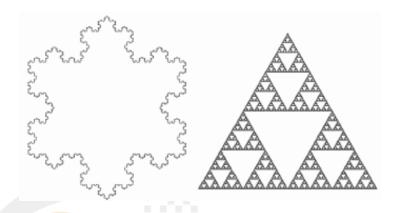


Fractals

Jojo's father is teaching him about fractals. A fractal is a never-ending pattern. These objects display self-similar structure over an extended, but finite, scale range. Some objects displaying this property includes snowflakes, cauliflower and broccoli.



Jojo is curious if this pattern can be made using a program. Help Jojo to create the fractal pattern.

Format Input

A single line with an integer N denoting the size of the fractal.

Format Output

A size N fractal. Do not print extra whitespaces behind the last '*' character in each line.

Constraints

• $0 \le N \le 9$

Sample Input 1

1

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Sample Output 1

*			
**			
*			

Sample Input 2

2

Sample Output 2

*	•
**	
*	

*	
**	
*	

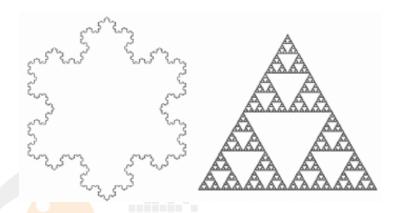
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Fractals

Ayah Jojo sedang mengajari Jojo tentang fraktal. Fraktal adalah pola yang terus berulang. Fraktal menampilkan struktur yang mirip dengan dirinya sendiri dalam rentang skala yang diperpanjang, tetapi terbatas. Beberapa objek yang menampilkan properti fraktal adalah salju, kembang kol, dan brokoli.



Jojo penasaran apa<mark>kah pola i</mark>ni bisa dibuat dengan menggunakan sebuah program. Bantulah Jojo dalam membuat pola fraktal.

Format Input

Satu baris berisi bilangan bulat N yang menyatakan ukuran fraktal.

Format Output

Sebuah fraktal berukuran N. Jangan mencetak spasi setelah karakter '*' terakhir di setiap baris.

Constraints

• 0 < N < 9

Sample Input 1

1

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Sample Output 1

*			
**			
*			

Sample Input 2

2

Sample Output 2

*	•
**	
*	

*	
**	
*	

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