Apprentice Lectures

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Chapter 1

Lecture 1- Combinatorics and Isometries

1.1 Combinatorics

Example.

How many subsets of $A = \{1, 2, \dots, n\}$? 2^n .

Proof. (By Induction)

- 1. If $A=\{1\}$ then there exists \emptyset and $\{1\}$ as subsets of A. Thus there exist $2^1=2$ subsets.
- 2. If $A = \{1, 2, \dots, n-1\}$, then assume that there exist 2^{n-1} subsets of A.
- 3. If n, then let $Y = \{1, 2, ..., n-1\}$ and $X = \{1, 2, ..., n\}$. Evidently, there exists an isomorphism between Y and A, and thus there are 2^{n-1} subsets in Y. Let $f: X \to X \setminus \{n\}$. Now, X is in bijective correspondence with A, and thus there are 2^{n-1} subsets in X. Therefore, there are $2^{n-1} + 2^{n-1} = 2^n$

Proof. (With Linear Algebra)

It will suffice to show that $[2^n]$ (the power set of any set with cardinality n, is isomorphic to \mathbb{F}_2^n .)

First, to show that $[2^n]$ is a valid vector field of \mathbb{F}_2 with multiplication and addition defined as follows: If $X, Y \in [2^n]$, then:

$$X + Y = X\Delta Y = (X \setminus Y) \cup (Y \setminus X)$$
 $1 \cdot X = X$ $0 \cdot X = \emptyset$

1. Commutativity, to prove that X+Y=Y+X, it will suffice to show that the symmetric difference is commutative, which it is.

- 2. Δ is associative.
- 3. There exists a \emptyset in $[2^n]$ such that $X + \emptyset = X\Delta\emptyset = X$.
- 4. The additive inverse is -X = X. To prove this, note that $-X + X = X\Delta X = \emptyset$.
- 5. 1 is multiplicative identity by definition.
- 6. All the rest of the axioms are similarly proved.

Definition 1.1.1: Binomial Coefficients

The number of subsets of size k in the set $\{1, 2, \dots, n\}$, usually denoted by $\binom{n}{k}$

Remark.

From the previous example, it is evident that

$$\sum_{i=1}^{n} \binom{n}{i} = 2^n$$

Theorem 1.1.2: Binomial Coefficient Identity

$$\binom{n}{k} = \binom{n}{n-k}$$

Proof. Let X be a subset of $A = \{1, 2, ..., n\}$ of size k. Let $f: X \to A \setminus X$ be a function and $g: Y \to A \setminus Y$ be a function, where Y is a set in the domain of f. It will suffice to show that $g \circ f$ is a bijection. Let $gf(X_1) = gf(X_2)$. Therefore, because $A \setminus (A \setminus X_1) = X_1$ and $A \setminus (A \setminus X_2) = X_2$, then $X_1 = X_2$, and so $g \circ f$ is injective. Assume that there exists some X such that $X \neq A \setminus (A \setminus X)$. However, this is impossible.

Remark.

This result (and the next) lead to an interesting way to represent binomial coefficients:

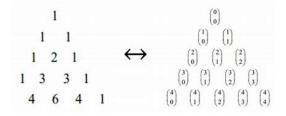


Figure 1.1: Pascal's Triangle for Binom. Coefficients

Theorem 1.1.3: Morgan's Identity

$$\binom{n}{k} = \binom{n-1}{k} + \binom{n-1}{k-1}$$

Proof. Let X be the subsets of size k containing the element n and let Y be the subsets of size k not containing n. Like in Example 1, Y is in bijective correspondence with the subsets of $\{1, 2, \ldots, n-1\}$ of size k. Moreover, X is also in bijective correspondence with subsets of $\{1, 2, \ldots, n-1\}$ of size k-1 (since you must take away an element, the sizes of the subsets decreases).

1.2 Isometries

Definition 1.2.1: Isometry

A map $f: \mathbb{R}^2 \to \mathbb{R}^2$ is an isometry if:

- 1. It is bijective.
- 2. Distance is preserved, i.e, for all $x, y \in \mathbb{R}^2$, |xy| = |f(x)f(y)|

Example.

- 1. The identity map is an example of an isometry.
- 2. We call the map $\mathbb{S}_O : \mathbb{R}^2 \to \mathbb{R}^2$ a symmetric difference, as it reflects points across some specified point, O. Thus, $\mathbb{S}_O(X) = Y$, where O is the middle of the segment [XY]. Note that \mathbb{S}_O preserves distances as given any $X_1, X_2 \in \mathbb{R}^2$, the triangles $\triangle X_1 O X_2 \sim Y_1 O Y_2$, and thus $|X_1 X_2| = |Y_1 Y_2|$.

Remark.

$$\mathbb{S}_O \circ \mathbb{S}_O = \mathrm{Id}$$

3. A translation, or a parallel transport, is a function, $T_{\mathbf{v}}: \mathbb{R}^2 \to \mathbb{R}^2$ such that given some vector \mathbf{v} and some $X \in \mathbb{R}^2$, then $T_{\mathbf{v}}(X) = Y$ such that $\overrightarrow{XY} = \mathbf{v}$.

Remark.

A vector, \mathbf{v} , is defined as follows:

(a)

$$\mathbf{v} = (\text{segment} + \text{orientation}) \mod \sim \sim \sim \sim$$

where, given any $ABCD \in \mathbb{R}^2$, \sim is defined by:

- i. |AB||||CD|| (equivalent vectors are parallel).
- ii. |AB| = |CD| (equivalent vectors have the same magnitude).
- iii. B, D are on the same side of AC (equivalent vectors have the same orientation).
- 4. A rotation around some point, $O \in \mathbb{R}^2$, by φ degrees, is a map $R_O^{\varphi}(X) = Y$ such that |OX| = |XY| and there is a counterclockwise rotation from \overline{OX} to \overline{XY} by φ degrees

Fact 1.2.2

If $f, g \in \text{Isom}(\mathbb{R}^2)$, then $f \circ g \in \text{Isom}(\mathbb{R}^2)$.

- **Proof.** 1. The compositions of bijections is a bijection, and thus $f \circ g$ is a bijection.
 - 2. Given any $X_1X_2 \in \mathbb{R}^2$, since g and f preserves distances since it's an isometry, then

$$|(f \circ g)(X_1)(f \circ g)(X_2)| = |fg(X_1)fg(X_2)| = |g(X_1)g(X_2)| = |X_1X_2|.$$

Chapter 2

Lecture 2- The Binomial Theorem/Formula and Groups

2.1 The Binomial Formula

Theorem 2.1.1: The Binomial Theorem

$$(a+b)^n = \sum_{k=0}^n \binom{n}{k} a^{n-k} b^k$$

Before this proof, it will be useful to understand how this works for $(a+b)^3$. To do this, let's decompose the expression:

$$(a+b)^3 = (a+b) \cdot (a+b) \cdot (a+b)$$

This, of course, yields

$$aaa + aab + aba + baa + abb + bba + bab + bbb$$

and this is equal to

$$a^3 + 3a^2b + 3ab^2 + b^3$$
.

Note that if we count the brackets in the first expression as say, 1, 2, 3, thus we have the set $\{1, 2, 3\}$, where each element encodes a pair of brackets, then for the second expression we could denote this as all the possible subsets of $\{1, 2, 3\}$, where if the element appears, an a is placed, and if not, then a b is placed. Thus, the subset $\{1, 3\}$ corresponds to aba and the emptyset corresponds to bbb. Therefore,

$$a^3 + 3a^2b + 3ab^2 + b^3 = \sum_{X \subseteq \{1,2,3\}} \prod_{1 \le i \le 3} (\text{an } a \text{ if } i \in X \text{ and } b \text{ if } i \notin X.) = \sum_{X \in \{1,2,3\}} a^{|X|} b^{3-|X|}$$

Proof. As the example above hows,

$$(a+b)^n = (a+b) \cdot (a+b) \cdot \cdots (a+b) \{\text{n-times}\} = \sum_{X \subseteq \text{set of } \{1,2,3,\ldots,n\}} a^{|X|} b^{n-|X|} = \sum_{k=0}^n \binom{n}{k} a^k b^{n-k}$$

Remark.

One could pretty easily do binomial expansion using Pascal's Triangle, the coefficients are just the numbers in the triangle.

Corollary 2.1.2

$$2^{n} = \binom{n}{0} + \binom{n}{1} + \binom{n}{2} + \dots + \binom{n}{n}$$

Proof.

$$2^{n} = (1+1)^{n} = \binom{n}{0} + \binom{n}{1} + \binom{n}{2} + \dots + \binom{n}{n}$$

Theorem 2.1.3: The Binomial Coefficient Formula

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

Before this proof, consider 5 = 5. This is a trivial statement, but it can mean a lot of things. Do 5 crocodiles equal 5 ducks? That's ridiculous! 5 = 5 but not in a unique way. In fact,

permuting a set of n obects = # bijections from $\{1, 2, ..., n\}$ to itself = $n! = \mathbb{S}_n$

Proof. Count the number of permutations in two different ways. The first is by permuting everything using a factorial. The second is to choose k elements out of the n, then seeing how many permutations can occur within those k elements, then seeing how many can occur in the n-k elements. Thus $n! = \binom{n}{k} k! (n-k)!$, and we are done, as rearranging this yields the thesis.

Corollary 2.1.4

A set of size n has 2^{n-1} even subsets

Proof. 1. If n is even, then $(-1+1)^n = \binom{n}{0} - \binom{n}{1} + \binom{n}{2} + \cdots + \binom{n}{n} = 0$, and so by moving all the negative terms to the right,

$$\sum_{k=2i} \binom{n}{k} = \sum_{k=2i+1} \binom{n}{k}$$

and thus because there are the same number of even and odd subsets, we get 2^{n-1} subsets.

2. If n is odd, then let $f: 2^A \to 2^A$ such that if $X \in 2^A$, then $f(X) = A \setminus X$, and thus because this map is bijective, then there are the same number of X as $A \setminus (X)$, and since those have different parity, then there are the same number of even and odd sets.

Remark.

One could also try this using Linear Algebra, as consider the subspace $W \subseteq 2^A = V$ of all the even subsets. Note that because addition was defined on this vector space as Δ , and Δ is mantains parity of evens, then W is a valid subspace. Consider that $|V| = 2^n = 2^{\dim(V)}$. Thus, $|W| = 2^{\dim(W)}$. Consider that $\beta = \{\{1, 2\}, \{2, 3\}, \dots, \{n-1, n\}\}$ is a valid basis of W, and thus we are done.

2.2 Introduction to Groups

Example.

Consider the following two statements:

$$T_{\mathbf{v}} \circ T_{\mathbf{w}} = T_{\mathbf{v}+\mathbf{w}} \qquad S_{O_2} \circ S_{O_2} = T_{2\overrightarrow{O_1O_2}}$$

These proves should be clear geometrically.

Definition 2.2.1: Group

A group, G, is a set with an operation $G \times G \to G$ such that $(g_1, g_2) \to g_1 * g_2$ such that:

- 1. For all $g_1, g_2, g_3 \in G$, $(g_1 * g_2) * g_3 = g_1 * (g_2 * g_3)$.
- 2. There exists a unit, $e \in G$, such at that g * e = e * g = g.
- 3. For all $g \in G$, there exists a g', usually denoted as g^{-1} , or then inverse of g, such that $g * g^{-1} = e$.

	Object	Operation $(*)$
1	${\mathbb Z}$	+
2	$\mathbb R$	+
3	$\mathbb{R}\setminus\{0\}$	×
4	$\mathrm{Isom}(\mathbb{R}^2)$	0
5	\mathbb{S}_n	0
6	$GL_n(F)$, or Invertible matrices of size $n \times n$	×

Table 2.1: Common Groups

Chapter 3

Lecture 3- Groups and Catalan Numbers

3.1 Groups

Definition 3.1.1: Abelian Group

An Abelian Group is a group in which, *, the operation of the group, is commutative.

$\mathbf{E}\mathbf{x}$ ample.

For Isom(\mathbb{R}^2), it is generally not the case that $f \circ g = g \circ f$, as is evidenced by the first example in 2.2

Example.

More examples of groups:

- 1. $G = \{e\}$
- 2. $G=\{e,x\}$ and thus x must be its own inverse. Some examples include $G=\{-1,1\}, \times$ and $G=\{0,1\}\subset \mathbb{F}_2, +$
- 3. $G = \{e, x, y\}$

Table for ex 2:

 $\begin{array}{cccc} * & e & x \\ e & e & x \\ r & r & e \end{array}$

Table for ex 3:

Definition 3.1.2: Isomorphism

Let G_1, G_2 be 2 groups. A map: $\varphi: G_1 \to G_2$ is an isomorphism if:

- 1. φ is a bijection.
- 2. For all $g_1, g_2 \in G_1$, $\varphi(g_1 *_{G_1} g_2) = \varphi(g_1) *_{G_2} \varphi(g_2)$.

For example, example $G = \{e, x\}$ only has one isomorphism, as the multiplication table is unique, but something like |G| = 4, which has 2 multiplication tables, has two isomorphism.

Corollary 3.1.3

The following are properties of any group, G:

- 1. The identity element is unique.
- 2. If g' is an inverse such that g * g' = e, then g' * g = e.
- 3. Inverses are unique.

Proof.:

- 1. Let e, e' be identity elements of a group, then e = e * e' = e.
- 2. Let g' be the inverse of g and g'' the inverse of g'.

$$g * g' = e$$

$$g' * (g * g') = g' * e$$

$$(g' * g) * g' = g'$$

$$(g' * g) * g' * g'' = g' * g''$$

$$(g' * g) * e = e$$

$$g' * g = e$$

3. Let g' and g'' be inverses of g, then:

$$g * g' = g * g''$$

$$g' * (g * g') = g' * (g * g'')$$

$$(g' * g) * g' = (g' * g) * g''$$

$$e * g' = e * g''$$

$$g'g''$$

3.2 Catalan Numbers

How many ways are there to arrange parenthesis on

$$g_1 * g_2 * g_3 * g_4$$
?

- 1. $(((g_1 * g_2) * g_3) * g_4)$
- 2. $((g_1 * (g_2 * g_3)) * g_4)$
- 3. $(g_1 * (g_2 * (g_3 * (g_4))))$
- 4. $(g_1 * ((g_2 * g_3) * g_4))$
- 5. $(g_1 * g_2) * (g_3 * g_4)$

Thus, we can let C_{n-1} be the number of ways to arrange parenthesis on $g_1 * g_2 * \cdots * g_n$ (By the exercise above, $C_3 = 5$.)

Fact 3.2.1

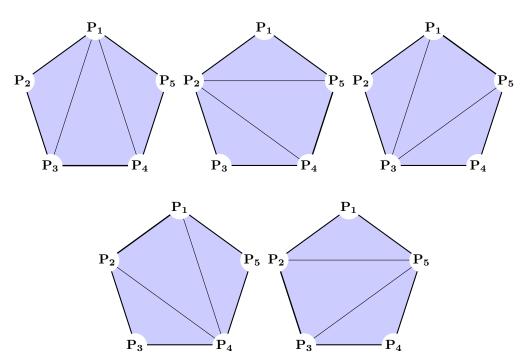
There exists a bijection between the number of ways to put parenthesis in $g_1 * g_2 * \cdots * g_n$ and number of ways to triangulate an n+1 polygon

Remark.

Note that in an n+1-gon, there are n-1 triangles

Example.

For the n=4 case:

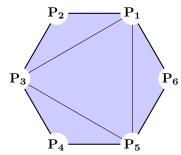


Thus, because there are 5 ways to triangulate a polygon, then there are 5 ways to rearrange the parenthesis.

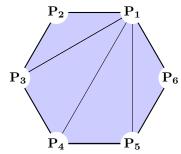
Example.

For the n = 5 case, consider a hexagon:

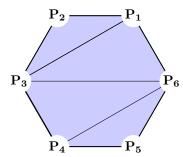
There are two possible combinations of this triangulation:



6 possible combinations of this triangulation:



and 6 more combinations of this triangulation:

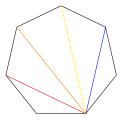


Thus, $C_5 = 14$.

Theorem 3.2.2: Catalan Numbers Formula

$$C_{n-1} = \sum_{i+j=n-1} C_i C_j$$

Proof.



One can create different polygons with each different line, so for example, with the red line, C_5 , then with the orange, and so on and on.

Chapter 4

Lecture 4- Symmetries of Shapes and Modulo Arithmetic

4.1 Symmetries

Definition 4.1.1: A figure

A figure \mathcal{F} is a subset of \mathbb{R}^2 . $\mathcal{F} \subset \mathbb{R}^2$.

Example.

 \triangle

Definition 4.1.2: Symmetry

A symmetry is defined as $\operatorname{Sym}(\mathcal{F}) = \{ f \in \operatorname{Isom}(\mathbb{R}^2) | f(\mathcal{F}) = \mathcal{F} \}$

Definition 4.1.3: Subgroup

We define H to be a group, G, if:

- 1. $e \in H$.
- 2. For all $h_1, h_2 \in H$, $h_1 * h_2 \in H$.
- 3. For all $h \in H$, there exists a $h^{-1} \in H$.

Remark.

Note that symmetries are subgroups of Isom(\mathbb{R}^2).

Example.

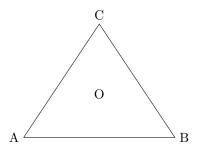
Various symmetries:

1. $|\operatorname{Sym}(\triangle)| = 6$. 2. $|\operatorname{Sym}(\square)| = 8$.

3. Sym(rectangle) = 4.

4. Sym(pentagon) = 10.

But how do we prove, say, that $Sym(\triangle) = 6$? Consider the following reference:



The key is that any symmetry, $f(\Delta) = \Delta$, will send vertices to vertices, that is $f(\{A, B, C\}) = \{A, B, C\}$. That is to say, f is a bijection from $\{A, B, C\}$ to itself, and so it permutes $\{A, B, C\}$. Therefore, we can construct a map

$$\varphi: \mathrm{Sym}(\triangle) \to \mathbb{S}_n$$

, where \mathbb{S}_3 is defined as in Theorem 2.1.3.

Proposition 4.1.4

 $\varphi: \mathrm{Sym}(\triangle) \to \mathbb{S}_n$ is an isomorphism

- **Proof.** 1. To first show that φ is a homomorphism, that is, $\varphi(g_1 * g_2) = \varphi(g_1) * \varphi(g_2)$, it is obvious that the composition of symmetries is the same as the symmetry of compositions.
 - 2. To show that φ is surjective, consider first the space of all possible ways to permute \mathbb{S}_3 :

$$\begin{pmatrix} A & B & C \\ A & B & C \\ \varphi(\mathrm{Id}) \end{pmatrix} \qquad \begin{pmatrix} A & B & C \\ A & C & B \\ \varphi(\mathbb{S}_{OA}) \end{pmatrix} \qquad \begin{pmatrix} A & B & C \\ B & A & C \\ \varphi(\mathbb{S}_{OC}) \end{pmatrix}$$

$$\begin{pmatrix} A & B & C \\ B & C & A \\ \varphi(R_O^{240^\circ}) \end{pmatrix} \qquad \begin{pmatrix} A & B & C \\ C & A & B \\ \varphi(R_O^{120^\circ}) \end{pmatrix} \qquad \begin{pmatrix} A & B & C \\ C & B & C \\ \varphi(\mathbb{S}_{OC}) \end{pmatrix}$$

And thus, because every permutation has some symmetry relating to it, then φ is surjective.

3. Before proving that φ is injective, it will be helpful to prove a little lemma and a corollarly:

Lemma 4.1.5

If $A, B, C \in \mathbb{R}^2$ are not on the same line and $f \in \text{Isom}(\mathbb{R}^2)$ such that f(A) = A, f(B) = B, and f(C) = C, then f = Id

Proof. Consider two circles of the same size, C_1 and C_2 , who's centers are at A and B, respectively. Consider then a third circle at C, C_3 , that is a bit bigger. Then let $x \in C_1 \cap C_2 \cap C_3$, and because $f \in \text{Isom}(\mathbb{R}^3,)$, then it preserves distances, and so $f(x) \in C - 1 \cap C_2 \cap C_3$. Consider just C_1 and C_2 , if they touch at just one point, then it is impossible for f(x) to be such point, since C_C doesn't intersect the circle as both points. If they touch at all points, then $C_1 = C_2$ and so $A = C_3$. Therefore, they must touch at two points and f(x) = x with a geometric argument.

Corollary 4.1.6

If $A, B, C \in \mathbb{R}^2$ are not on the same line and $f, g \in \text{Isom}(\mathbb{R}^2)$ such that f(A) = g(A), f(B) = g(B), and f(C) = g(C), then f = g

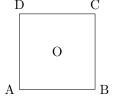
Proof. Consider that f(A) = g(A), and so $fg^{-1}(A) = A$, and the same for the rest, and so by the lemma, $fg^{-1} = Id$, and thus f = g.

Thus, back to the proof: Suppose $\varphi(g_1) = \varphi(g_2)$, then by the corollary above, $g_1 = g_2$, and so φ is injective.

However, this bijection does not hold for something like a square! Specifically, the surjectiveness breaks down, since, for example, there exists the permutation of vertices $\{A, B, C, D\}$ into vertices $\{A, B, D, C\}$, but that is impossible as a symmetry, as is clear by just trying to think of a symmetry which only change two vertices but not the other.

Fact 4.1.7

A symmetry keeps vertices together



Theorem 4.1.8: $Sym(P_n) = 2n$

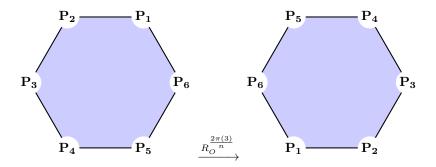
A regular polygon has 2n symmetries, were n is the number of vertices of a polygon.

Proof. Consider that a symmetry, f, must send $f(A_i) = \{A_1, A_2, \dots, A_n\}$. Therefore, if $A_1 = A_k$, then, by the fact above, either:

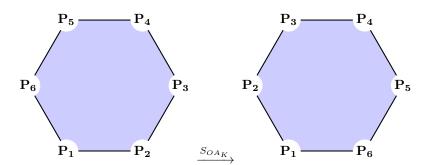
- 1. $f(A_2) = A_{k-1}$ and $f(A_n) = A_{k+1}$
- 2. $f(A_2) = A_{k+1}$ and $f(A_n) = A_{k-1}$

(Note that by the corollary above, this is enough to construct the symmetry)

1. In the second case, we are dealing with a rotation by $\frac{2\pi}{n}(k-1)$, or $R_O^{\frac{2\pi}{n}(k-1)}$.



2. In the second case, we can think of it as the same rotation as the first case, and then a symmetry across the A_k line:



Thus, because we can do these two symmetries for any $i \in [n]$, then we get 2n symmetries.

Now, think of a cube, which has 48 symmetries, however, only 24 of which are *orientation* preserving (symmetries not due to reflections). This is 4!, which makes sense, since we are reflecting across the inner diagonals.

4.2 Modulo Arithmetic

Theorem 4.2.1: Division with Remainder Theorem

Let $a, b \in \mathbb{Z}$, then there exists unique $q, r \in \mathbb{Z}$ such that:

$$a = qb + r$$
 $0 \le r \le |b|$

Proof. :

1. Existence: Let $A = \{a - qb \in \mathbb{Z} | a - qb \ge 0\} \ne \emptyset$. By the Minimal Element Principle, since every subset of the integers contains its infemum, then let $r = \inf(A) \in A$. Thus:

$$r = a - qb \implies a = qb + r$$

Assume that $r \geq |b|$:

- (a) If b > 0, then $r b \in A$
- (b) If b < 0, then $r + b \in A$

which is a contradiction because both those terms are less than r, the minimum term of A.

2. Uniqueness: Let $a=q_1b+r_1$ and $a=q_2b+r_2$, (where $0 \le r_1, r_2 \le |b|$). Then $q_1b+r_1=q_2b+r_2$, and thus $|q_1-q_2|b=|r_2-r_1|$. Note that this is possible if an only if $|q_1-q_2|=0$, which implies that $q_1=q_2$ and $r_1=r_2$.)

Definition 4.2.2: Congruency Classes

If $a, b \in \mathbb{Z}$, then we say that $a \equiv b$ if n|a-b if and only if there exists a $q \in \mathbb{Z}$ such that a-b=qn.

Remark.

We denote the class containing a by [a]

Example.

In $\mathbb{Z}/5n\mathbb{Z} = [[0], [1], [2], [3], [4]].$

Chapter 5

Lecture 5- Orientation Preserving Symmetries with $\mathbb{Z}/n\mathbb{Z}$ and Complex Numbers

5.1 Orientation Preserving Symmetries

Definition 5.1.1: A cyclic group of order n

$$\operatorname{Sym}^{+}(\mathbb{P}_{n}) = \{ R_{O}^{\frac{2\pi}{n}k} | 0 < k < n-1 \}$$

Lemma 5.1.2

If $a \equiv b$ and $c \equiv d$, then:

1.
$$a+b \equiv c+d$$
.

$$2. \ a-c \equiv b-d.$$

3.
$$ac \equiv bd$$
.

4.
$$ka \equiv kb$$
.

5.
$$a^k \equiv b^k$$

Proof.

2)
$$(a-b) = q_1 n$$
 $(b-d) = q_2 n$, and thus $(a-b) - (c-d) = (q_1 - q_2) n$, and thus $(a-b) \equiv (c-d)$.

3)
$$ac \cdot bd = (q_1n + b)(q_2n + d) - bd = n[q_1q_2n + bq_2 + dq_1].$$

Example.

What are the last digits of:

- 1. 9^{100} . Notice that $9 \equiv -1$, and thus by the lemma, $9^{100} \equiv -1^{100} = 1$.
- $2. 2^{300}$. Notice that

$$2^0 \quad 2^1 \quad 2^2 \quad 2^3 \quad 2^4 \quad 2^5 \quad 2^7 \quad 2^8$$

and thus consider that 300 $\mod 4 = 0,$ and thus it is the first one in the sequence, which is 6.

Definition 5.1.3

If $[a], [b] \in \mathbb{Z}/n\mathbb{Z}$, then:

- 1. [a] + b = [a + b].
- 2. [a] [b] = [a b].
- 3. $[a] \cdot [b] = [ab]$.

Definition 5.1.4: Ring

A ring is has the same axioms as a field, except without there is no inverse required axiom.

Example.

- $1. \mathbb{Z}.$
- 2. $\mathbb{Z}/n\mathbb{Z}$ is a ring without inverses for non-prime n.

Define $\varphi: \mathbb{Z}/n\mathbb{Z} \to \operatorname{Sym}^+(P_n)$ such that if $[k] \in \mathbb{Z}/n\mathbb{Z}$, then $\varphi([k]) \to R_O^{\frac{2\pi k}{n}}$

Proposition 5.1.5

 φ is an isomorphism

Proof.:

- 1. φ is obviously surjective.
- 2. φ is injective because $|\mathbb{Z}/n\mathbb{Z}| = |\operatorname{Sym}(P_n)|$.
- 3. φ is a homomorphism because:

$$\varphi([k_1] + [k_2]) = \varphi([k_1 + k_2]) = R_O 6\left[\frac{2\pi}{n}(k_1 + k_2)\right] = R_O^{\frac{2\pi k_1}{n}} \circ R_O^{\frac{2\pi k_2}{n}}$$

5.2 Complex Numbers

Definition 5.2.1: Complex Numbers

The *complex numbers* are defined as $\mathbb{C} = \mathbb{R}^2\{(a,b) \in \mathbb{R}^2\}$. Multiplication and addition is defined as follows:

$$(a,b) + (c,d) = (a+c,b+d)$$

$$(a,b)(c,d) = (ac - bd, ad - bc)$$

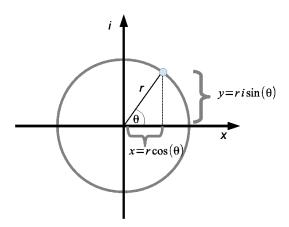


Figure 5.1: Complex Plane

Remark.

A complex number, (a, b), is usually denoted by z = (a, b) = a + bi.

Remark.

One can check to verify that \mathbb{C} is indeed a field.

Theorem 5.2.2: $i^2 = 1$

We denote i = (0, 1). Thus, by definition:

$$i^2 = (0,1)(0,1) = (-1,0) = -1$$

Remark.

Note that the only tricky axiom to check in the above remark is the inverse one, as division is tricky with complex numbers. However, as long as $a^2 + b^2 \neq 0$, then we can write $(a+bi)(\frac{a-bi}{a^2+b^2}) = 1$

Definition 5.2.3: —**z**— and arg(z)

$$r = |z| = \sqrt{a^2 + b^2}$$

$$\phi = \angle = \arg(z)$$

Proposition 5.2.4

 $a = |z|\cos(\varphi), b = |z|\sin(\varphi), \text{ and thus } z = a + bi = |z|(\cos(var\phi) + i\sin(\varphi)).$

Fact 5.2.5

- 1. $|z_1 \cdot z_2| = |z_1| \cdot |z_2|$
- 2. $\arg(z_1 z_2) = \arg(z_1) + \arg(z_2)$.

Multiplying complex numbers scales them by multiplying their magnitudes and adds the angles.

Definition 5.2.6: Conjugate Complex Number

Given $z = a + bi \in \mathbb{C}$, we define its *conjugate*, \overline{z} , to be $\overline{z} = a - bi$.

Corollary 5.2.7

$$\overline{z_1} + \overline{z_2} = \overline{z_1 + z_2}$$

$$\overline{z_1} \cdot \overline{z_2} = \overline{z_1 z_2}$$

Lemma 5.2.8: Powers

$$(\cos(\varphi) + i\sin(\varphi))^n = \cos(n\phi) + i\sin(n\phi)$$

Proof. Apply the above remark n times

Definition 5.2.9: Exponents

We define $e^{i\varphi} = \cos(\varphi) + i\sin(\varphi)$

Remark.

From this, we get the identity that:

$$cos(x) = \frac{e^{ix} + e^{-ix}}{2}$$
 $cos(x) = \frac{e^{ix} - e^{-ix}}{2i}$

Lemma 5.2.10: Euler's Identity

$$e^{i\pi} = -1$$

5.3 A Complex Isometry

Theorem 5.3.1: All complex isometries

Let $f: \mathbb{C} \to \mathbb{C}$ be a function. f(z) = mz + b is an isometry if an only if |m = 1|.

Proof. Let f(z) = w. This is only possible if and only if $z = \frac{w-b}{m}$. Note that because an explicit inverse formula was given, then f is a bijection. Moreover,

$$|f(z_1) - f(z_2)| = |mz_1 + b - mz_2 - b| = |m(z_1 - z_2)| = |z_1 - z_2|.$$

Theorem 5.3.2: All \mathbb{R}^2 isometries

Any isometry $f: \mathbb{R}^2 \to \mathbb{R}^2$ is either z = mz + b or $z = m\overline{z} + b$ for |m| = 1.

Example.

1.
$$z \to z + b$$
 (T_b).

$$2. z \rightarrow -z$$
 $(S_O).$

3.
$$z \to mz$$
 (R_O^{ϕ}) .

4.
$$z \to \overline{z}$$
 (S_R).

Chapter 6

Lecture 6- Roots of Unity and Classifications of Isometries

6.1 Roots of Unity

Theorem 6.1.1: Fundamental Theorem of Algebra

If P(x) is a polynomial $(P(x) \in \mathbb{P}[x])$, then it has a complex root

Example.

Consider $x^n - a = 0$. Let

$$a = r(\cos(\varphi) + i\sin(\varphi))$$
 $x = R((\cos(\Theta) + i\sin(\Theta))$

It is evident that $R = \sqrt{n}$ and $\Theta = \frac{\varphi}{n} + 2\pi \frac{k}{n}$, for $0 \le k \le n - 1$.

Example.

With the same example as above, consider a=1. Then if $\varepsilon_k=\cos(\frac{2\pi k}{n})+i\sin(\frac{2\pi k}{n})=e^{\frac{2\pi ik}{n}}$, then $\mu_0=\{\varepsilon_0,\varepsilon_1,\ldots,\varepsilon_{n-1}\}$ are the verticities of n-regular polygons

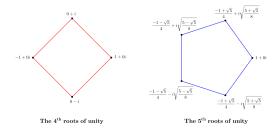


Figure 6.1: Roots of Unity

Example.

If n=3, then $x^3-1=0$, and so $(x-1)(x^2+x+1)=0$, and thus $x=\{1,\frac{-1\pm\sqrt{3}}{2}\}$

Theorem 6.1.2

 $\mathbb{Z}/n\mathbb{Z}$ is isomorphic to μ_n .

Proof. Let $\varphi:[k] \to \varepsilon_k$.

1.

$$\varepsilon_k \varepsilon_\ell = (\cos(\frac{2\pi k}{n}) + i\sin(\frac{2\pi k}{n}))(\cos(\frac{2\pi \ell}{n}) + i\sin(\frac{2\pi \ell}{n})) = \cos(\frac{2\pi (k+\ell)}{n}) + i\sin(\frac{2\pi (k+\ell)}{n}) = \varepsilon_{k+\ell}$$

2. This is obviously bijective since $|\mu_0| = |\mathbb{Z}/n\mathbb{Z}|$.

Theorem 6.1.3: Classifications of Isometries

Every isometry $f: \mathbb{C} \to \mathbb{C}$ is one of the following:

- 1. $z \to mz + b$ (orientation-preserving).
- 2. $z \to m\overline{z} + b$ (orientation-reversing).

Proof. Let f be an isometry and consider f(0), f(1), and f(i). Define $f_1(z) = f(z) - f(0)$, and notice that

$$f_1(0) = 0$$

 $f_1(1) = 1 \implies |1 - 0| = |f_1(1) - f_1(0)| = |f_1(1)| = 1$

Define:

$$f_2(z) = \frac{f(z) - f(0)}{f(1) - f(0)} \implies f(0) = 0, \quad f(1) = 1$$

Thus, there are two cases:

- 1. If $z = \frac{f(z) f(0)}{f(1) f(0)}$, then f(z) = (f(1) f(0))z + f(0).
- 2. If $\overline{z} = \frac{f(z) f(0)}{f(1) f(0)}$, then $f(z) = (f(1) f(0))\overline{z} + f(0)$.

Theorem 6.1.4: Classification of Orientation Preserving Isometries

 $\operatorname{Isom}(\mathbb{R}^2)$ is a subgroup, and every element in Isom^+ is either:

- 1. An identity.
- 2. A translation.
- 3. A rotation.

Proof. 1. Consider that if $f_1, f_2 \in \text{Isom}^+(\mathbb{R}^2)$, then $f_1 \circ f_2 = m((m)z + b') + b' = mm'z + (m'b + b')$, $f_I = f(z) = mz$, m = 1.

- 2. f(z) = z + b is a translation.
- 3. f(z) = mz + b is a rotation, with a fixed point at $z_0 = \frac{b}{1-m}$

Theorem 6.1.5: Chasle's Theorem

Every isometry $f: \mathbb{R}^2 \to \mathbb{R}^2$ is one of the following:

- 1. Identity
- 2. Rotation
- 3. $T_{\mathbf{v}}$
- $4. \, \mathbb{S}_{\ell}$
- 5. $\mathbb{S}_{\ell}T_{\mathbf{v}}$

Corollary 6.1.6

$$R_{O_1}^{\varphi_1} \circ R_{O_2}^{\varphi_2} = \begin{cases} R_{O_3}^{\varphi_1 + \varphi_3} & \varphi_1 + \varphi_2 \neq 2\pi k \\ T_{\mathbf{v}} & \varphi_1 + \varphi_2 = 2\pi k \end{cases}$$

Proof. Consider the following functions:

$$z \to e^{i\varphi_1}z + b_1$$
 $z \to e^{i\varphi_2}z + b_2$

and thus by multiplying, $e^{i(\varphi_1+\varphi_2)z+(b_1e^{i\varphi_2}+b_2)}$.

Theorem 6.1.7: Napoleon's Theorem

Given a $\triangle ABC$ and creating equilateral triangles on each edge and having the center points be O_A, O_B, O_C , then $\triangle O_A O_B O_C$ is a regular triangle.

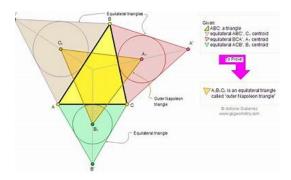


Figure 6.2: Napoleon's Theorem

 \mathbf{S}

Definition 6.1.8: Similarities

A function $f: \mathbb{R}^2 \to \mathbb{R}^2$ is a similarity if there exists a $k \in \mathbb{R}$ such that for all $A, B \in \mathbb{R}^2$,

$$|f(A)f(B)| = k|AB|$$

Example.

Given $H_O^{\lambda}: \mathbb{R}^2 \to \mathbb{R}^2$, with $\lambda \neq 0$ such that $H_O^{\lambda}(X) = Y$ with $\lambda \overrightarrow{OX} = \overrightarrow{OY}$

Chapter 7

Lecture 7- Fundamental Theorem of Arithmetic and Euler's Function for $\mathbb{Z}/n\mathbb{Z}$.

7.1 Prime Numbers and FTA.

Recall the integer remained theorem:

Fact 7.1.1

For all $a, b \in \mathbb{Z}$, with $b \neq 0$, there exists unique $q, r \in \mathbb{Z}$ such that a = qb + r and $0 \leq r \leq |b|$.

Remark.

We say that b|a if and only if there exists a $q \in \mathbb{Z}$ such that a = bq. Moreover, we say that $a_1 \equiv a_2$ if and only if $n|(a_1 - a_2)$

Definition 7.1.2: Greatest Common Divisor

The greatest common divisor, or gcd, between $a,b\in\mathbb{Z}$, is $\gcd(a,b)=(a,b)=\max\{d\in\mathbb{N}|d|a,d|b\}$

Proposition 7.1.3

- 1. (a,b) = (a-b,b).
- 2. (a,b) = (b,a).
- 3. (3,0) = 3.

Theorem 7.1.4: Euclid's Algorithm

- 1. If b = 0, then (a, b) = a.
- 2. Use fact 7.1.1 to write $(a, b) = (q_1b + r_1, b) = (r_1, b) = (b, r_1)$. If $r_1 = 0$, then (a, b) = b.
- 3. Use fact 7.1.1 to write $(b, r_1) = (q_2r_1 + r_2, r_1)$, and keep going until $r_n = 0$, and thus $(a, b) = r_{n-1}$. Note that this process terminates eventually because integers eventually decrease down to 0.

Corollary 7.1.5

Suppose $a, b \in \mathbb{Z}$ with (a, b) = d, then there exists $u, v \in \mathbb{Z}$ such that d = ua + vb.

Proof. This comes from the fact that in Euclid's Algorithm, $d = \langle r_{n-1}, r_n \rangle$, and so on and on.

Example.

(31,22)

$$(31, 22) = (9, 22)$$

= $(9, 4)$
= $(1, 4)$

And thus (31, 22) = 1. Moreover, we can write 1 as

$$1 = 9 - (2 \cdot 4) = (9 - 2 \cdot (22 - 9 \cdot 2)) = 5 \cdot 9 - 2 \cdot 22 = 5(31 - 22) - 2(22) = 5(31) - 7(22)$$

Definition 7.1.6: Coprime

We say that $a, b \in \mathbb{Z}$ are coprime if (a, b) = 1.

Remark.

By the above corollary, $a, b \in \mathbb{Z}$ are coprime if and only if there exist $u, v \in \mathbb{Z}$ such that 1 = ua + vb.

Definition 7.1.7: Prime

We say that $p \in \mathbb{N}$ is prime if an only if p has exactly two divisors, namely, 1 and p.

Theorem 7.1.8

Every $n \in \mathbb{Z}$ is a product of primes

Proof. induct

Proposition 7.1.9

There exists an infinite amount of prime numbers

Proof. Assume there exists N primes. Therefore, consider $a = p_1 p_2 \cdots p_N + 1$. By the above theorem, there exists some p_i prime such that $p_i|a$. However, this is a contradiction, as any prime dividing a would result with remainder 1.

Theorem 7.1.10

For any $a \in \mathbb{Z}$, either p|a or (p, a) = 1.

Theorem 7.1.11

The following statements hold:

- 1. If $ma \equiv mb$ and (m, n) = 1, then $a \equiv b$.
- 2. If n|(ma) and (m, n) = 1, then n|a.
- 3. If p|(ab), then p|a or p|b.

Proof. 1. Because $ma \equiv mb$ implies that n|(a-b)m, then by (2), we have that n|(a-b), and thus $a \equiv b$

2. Because (m, n) = 1, then

$$1 = um + vn \implies a = uma + vna$$

Because the RHS is divisible by n (n|(ma)), then n|a.

3. If p|a, we are done. If not, assume $p \not|b$, then we have, by Theorem 7.1.10, that p|a, which is a contradiction.

Theorem 7.1.12: Fundamental Theorem of Arithmetic

If $a \in \mathbb{Z}$ and $a \neq 0$, then we can write $a = p_1^{n_1} \cdot p_2^{n_2} \cdots p_k^{n_k}$ in 1 distinct way (up to the ordering of the factors)

Proof. 1. Already proven in Theorem 7.1.8.

2. Assume

$$a = p_1^{n_1} \cdot p_2^{n_2} \cdots p_k^{n_k} = s_1^{n_1} \cdot s_2^{n_2} \cdots s_k^{n_k}.$$

If $q_s \notin \{p_1, \ldots, p_k\}$, then q_s is coprime with all p. Because $q_s | p_1 \cdots p_k$, then by Theorem 7.1.11.3, we are done.

7.2 $\mathbb{Z}/n\mathbb{Z}$ Rings

Recall that $\mathbb{Z}/n\mathbb{Z}$ is a ring.

Define $R^* = \{x \in R | \exists y \in R; xy = 1\}$. Note that R^* is therefore an Abelian Group.

Remark.

Note that R is a field if and only if for all $x \in R$ such that $x \neq 0$, we have that $x \in R^*$.

Theorem 7.2.1: When is [a] Invertible?

 $[a] \in (\mathbb{Z}/n\mathbb{Z})^*$ if and only if (an) = 1, that is, a, n coprime.

Proof. Consider that [a] is invertible if and only if there exists a $[b] \in \mathbb{Z}/n\mathbb{Z}$ such that [a][b] = 1, which exists if and only if there exists a b such that n|((a-b)-1), which exists if an only if there exists $b, q \in \mathbb{Z}$ such that (a-b)-1=qn, and thus 1=ab-qn.

Example.

What is $[22]^{-1}$ in $\mathbb{Z}/31\mathbb{Z}$? Consider that 1 = 5(31) - 7(22), and thus [1] = [5][31] - [7][22] = [-7][22], and so $[22]^{-1} = [-7] = [24]$.

Corollary 7.2.2

- 1. $|\mathbb{Z}/n\mathbb{Z}| = \varpi(n)$ (Euler's function). Note that $|\mathbb{Z}/p\mathbb{Z}| = p-1$ where p is prime.
- 2. $\mathbb{Z}/p\mathbb{Z}$ is a field.

Theorem 7.2.3: Euler's Theorem

Let $a \in \mathbb{Z}$ and $n \in \mathbb{N}$ such that (a, n) = 1, then $a^{\varphi(n)} \equiv 1$.

Proof. Suppose $(\mathbb{Z}/n\mathbb{Z}) = \{[a_1], [a_2], \dots, [a_{\varphi(n)}]\}.$

Let $A = \{[a][a_1], [a][a_2], \ldots, [a][a_{\varphi(n)}]\}$. I claim that these are the same set, up to the order of the elements. This holds because (1) the first question on PSET 3 and (2) because for any $i \neq j \in [\varphi(n)]$, we have that $[a][a_i] = [a][a_j]$, then $[a_i] = [a_j]$. Therefore:

$$[a_1], [a_2], \dots, [a_{\varphi(n)}] = [a][a_1], [a][a_2], \dots, [a][a_{\varphi(n)}]$$

, and thus

$$[1] = [a]^{\varphi(n)}$$

Theorem 7.2.4: Fermat's Last Theorem

If p is a prime and (a, p) = 1, then $a^{p-1} n1$

Corollary 7.2.5

(Wilson's Theorem) Let p be a prime and $p\geq 3,$ then $(p-1)! \begin{subarray}{c} -1 \\ n \end{subarray}$

Proof. Consider that

$$[(p-1)!] = [p-1][p-2] \cdots [2][1] = [1][p-1] \prod_{1 < x < p-1} [x][x]^{-1} = -1 \cdot 1$$

Consider that $[x] = [x]^{-1}$ when $[x^2] = 1$ when $p|x^2 - 1$, and thus p|x - 1 or p|x + 1, and thus either [x] = [1] or [x] = -1. Therefore, the last equality holds.

Lecture 8- Fields and Polynomials, Inversions

8.1 Fields and Polynomials

Example.

Examples of Fields:

- 1. $\mathbb{C}, \mathbb{R}, \mathbb{Q}$;
- 2. $\mathbb{Q}(\sqrt{2}) = \{a + b\sqrt{2} | a, b \in \mathbb{Q}\}$, where inverses are defined by multiplying by conjugates: $\frac{1}{a+b\sqrt{2}} = \frac{a-b\sqrt{2}}{a^2-2b^2}$.
- 3. \mathbb{F}_2 .

Definition 8.1.1: Characteristics of Fields

1. We say a field, F, has characteristic zero if

$$\underbrace{1+1+\cdots+1}_{n \text{ times}} \neq 0, \qquad \forall n \in \mathbb{N}$$

Remark.

With such a field we can build an injective map $\mathbb{Q} \to F$ by sending

$$\frac{n}{m} \to \underbrace{(1+1+\dots+1)^{-1}}_{m \text{ times}} \underbrace{(1+1+\dots+1)}_{n \text{ times}}$$

Therefore, we get a notion of Inclusion of Fields, which implies that a 'copy' of \mathbb{Q} is found in every field of characteristic zero.

2. We say a field, F, has characteristic p, if there exists some $N \in \mathbb{N}$ such that

$$\underbrace{1+1+\cdots+1}_{n \text{ times}} = 0.$$

Remark.

We know the smallest such n must be prime, as otherwise, either factor of n would be the one contributing the zero, which is a contradiction, since if its a factor, then its smaller than n. Thus, we can build an injective map $\mathbb{Z}/p\mathbb{Z} \to F$ by sending

$$[k] \to \underbrace{1 + 1 + \dots + 1}_{k \text{ times}},$$

and thus we get the notion that $\mathbb{F}_p \subset F$.

Theorem 8.1.2

Suppose F is a finite field, then $|F|^p = p^n$ for some $n \in \mathbb{N}$.

Proof. F cannot have characteristic 0, as it is finite, and thus $\operatorname{char}(F) = p$ for some p prime. Notice then that F is a vector space of \mathbb{F}_p , and we know also that because $\dim(F) < \infty$, then $\dim(F) = n$ for some $n \in \mathbb{N}$. Therefore, we know that $F \cong F_p^n$, and thus $|F| = |F_p^n| = p^n$. \square

Definition 8.1.3: Polynomial

A polynomial with coefficients in F is a sequence $(a_0, a_1, ...)$ with each $a_i \in F$ such that there exists some $N \in \mathbb{N}$ with all $n \geq N$ yielding $a_n = 0$. Addition and multiplication are defined as follows:

$$+:((a_0,a_1,\ldots)+(b_0,b_1,\ldots)=(a_0+b_0,a_1+b_1,\ldots)$$

$$\times : (a_0, a_1, \dots) \times (b_0, b_1, \dots) = (a_0b_0, a_0b_1 + a_1b_0, \dots)$$

Fact 8.1.4

A polynomial is a ring

Proof. While tedious, it is useful to note that the identity element is

$$1 = (1, 0, 0, \dots),$$

and to arrive at a usual notion of a polynomial, simply use the fact that:

$$x = (0, 1, 0 \dots)$$

and thus

$$x^n = (\underbrace{0, 0, \dots, 1}_{n+1 \text{ times}}, 0, \dots)$$

8.2 Inversions

Definition 8.2.1: Inversion

Let S be a circle of radius R and with a center at O. Then we define as inversion to be the map $I_S: \mathbb{R}^2 \setminus \{O\} \to \mathbb{R}^2 \setminus \{O\}$ such that $I_S(X) = Y$ if:

- 1. $Y \in \text{line connecting } O, X$.
- 2. $|OX||OY| = R^2$.

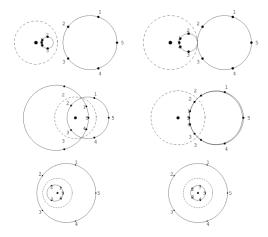


Figure 8.1: Inversion

Proposition 8.2.2

- 1. Points on S are fixed;
- 2. Points inside of S are mapped outside, and vice-versa;
- 3. $I_S^2 = \text{Id};$
- 4. If $A, B \in \mathbb{R}^2$, then

$$\frac{|OA|}{OI(B)} = \frac{|OB|}{|OI(A)|}$$

i.e, Figure 8.2 below;

- 5. Lines containing O are unchanged under inversions;
- 6. Lines not containing O are sent to circles with A, B, O on the circle;
- 7. Circles not containing O are sent to circles containing O.

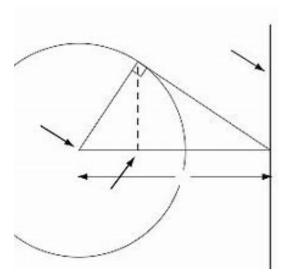


Figure 8.2: Triangle Inversion

Definition 8.2.3: Riemann Sphere

A Riemann sphere, or a projective line over \mathbb{C} , is $\mathbb{C} \cup \{\infty\} = \tilde{\mathbb{C}} = \mathbb{P}'_{\mathbb{C}}$.

Remark.

A line in \mathbb{R}^2 is mapped to a line $\cup \{\infty\}$, and

$$I_S(\infty) = 0, \qquad I_S(0) = \infty.$$

Lecture 9- Roots of Polynomials, Lagrange Interpolation, and Mobius Groups

9.1 Roots of Polynomials

Theorem 9.1.1: Polynomial Division with Remainder Theorem

If $A(x), B(x) \in F[x]$, and $Q(x) \neq 0$, then there exists unique polynomials R(x), Q(x) such that A(x) = Q(x)B(x) + R(x) and $0 < \deg(R(x)) < \deg(B(x))$.

Proof. The proof follows exactly the same as Theorem 4.2.1, but just with polynomials and degrees. \Box

Definition 9.1.2: Roots

Given that $P(x) \in F[x]$ and $x_0 \in F$, we say that x_0 is a root of P(x) if $P(x_0) = 0$.

Definition 9.1.3: Polynomial Divisions

Suppose $A(x), B(x) \in P(x)$, then we say that A(x)|B(x) if and only if there exists a $Q(x) \in F[x]$ such that B(x) = A(x)B(x).

Lemma 9.1.4

Suppose that $P(x) \in F[x]$, then $x_0 \in F$ is a root of P(x) if and only if $(x - x_0)|P(x)$.

Proof. • (\Longrightarrow :) Divide P(x) by $(x-x_0)$ with remainder. Then $P(x)=Q(x)(x-x_0)$

 $(x_0) + R(x)$, and thus $P(x_0) = 0 = Q(x_0)(x_0 - x_0) + R(x)$, and thus R(x) = 0, meaning that there is no remainder, and thus $(x - x_0)|P(x)$.

• (\iff :) If $(x-x_0)|P(x)$, then $P(x)=(x-x_0)Q(x)$, and thus, $P(x_0)=0$.

Corollary 9.1.5

:

- 1. Suppose $P(x) \in F[x]$ and $\deg(P(x)) = n$, then P(x) has at most n roots.
- 2. If $P(x) \in F[x]$ has roots x_1, \ldots, x_n and is of degree n, then we can write:

$$P(x) = (x - x_1)P_1(x) = (x - x_0)(x - x_2)P_2(x) = \dots = a_n(x - x_1)\dots(x - x_n)$$

3. If $P(x) = a_n(x - x_1) \cdots (x - x_n)$, then

$$\frac{-a_{n-1}}{a_n} = x_1 + \dots + x_n, \frac{\pm a_{n-k}}{a_n} = \sum_{1 < < k} x_1 \cdots x_k, \qquad (-1)^n \frac{a_1}{a_n} = x_1 \cdots x_n$$

4. Let $P(x), Q(x) \in F[x]$ and $\deg(P, Q) \leq n$ and let there exist (n+1) distinct $x_1, \ldots, x_{n+1} \in F$ such that $P(x_i) = Q(x_j)$, then P = Q.

Proof. Proofs mostly use previous lemma.

Theorem 9.1.6

Let F be an infinite field. If for all $a \in F$, P(a) = Q(a), then P = Q.

Proof. Let P, Q, have degree n, then because there exists more than n + 1 such $a \in F$ (since it is infinite), by the last part of the corollary, we are done.

9.2 Lagrange Interpolation

Theorem 9.2.1: Lagrange Interpolation Theorem

Let x_0, x_1, \ldots, x_n and y_0, y_1, \ldots, y_n be elements of F. Then There exists a unique $P(x) \le F[x]$ such that $P(x_1) = y_1, \ldots, P(x_n) = y_n$ of $\deg(P) < n-1$

Remark.

Intuitively, this says that if we have n points, say 3, we can create a unique polynomial of degree n-1, say a quadratic, that passes through all those points

Proof. Uniqueness by Corollary. Consider

$$P(x) = y_1 \frac{(x - x_2)(x - x_3) \cdots (x - x_n)}{(x_1 - x_2)(x_1 - x_3) \cdots (x_1 - x_n)} + y_2 \frac{(x - x_1)(x - x_3) \cdots (x - x_n)}{(x_2 - x_1)(x_2 - x_3) \cdots (x_2 - x_n)} + \dots + y_n \frac{(x - x_1)(x - x_2) \cdots (x - x_n)}{(x_n - x_1)(x_n - x_2) \cdots (x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)(x_n - x_n)}{(x_n - x_n)(x_n - x_n)} + \dots + y_n \frac{(x - x_n)$$

Example.

Fermat's Little Theorem:

1.

$$\mathbb{F}_3: \qquad x^2 - [1] = (x - [1])(x - [2])$$

2.

$$\mathbb{F}_5: \qquad x^4 - [1] = (x - [1])(x - [2])(x - [3])(x - [4])$$

3.

$$\mathbb{F}_p$$
: $x^{p-1} - [1] = (x - [1])(x - [2]) \cdots (x - [p-1])$

9.3 Mobius Groups and Fractional Linear functions

Definition 9.3.1: Mobius Group

Consider the group of bijections $\mathbb{P}'_{\mathbb{C}} \to \mathbb{P}'_{\mathbb{C}}$, then we define a *Mobius Group* to be the subgroup generated by $\operatorname{Sym}(\mathbb{R}^2)$ and inversions.

Definition 9.3.2: Fractional Linear Functions

A fractional linear function is a map $f: \mathbb{P}'_{\mathbb{C}} \to \mathbb{P}'_{\mathbb{C}}$ such that $f(z) = \frac{az+b}{cz+d}$ given that $ad-bc \neq 0$ and

- 1. If c = 0, then we have that $z \to \frac{az}{d} + \frac{b}{d}$ and $\infty \to \infty$.
- 2. If $c \neq 0$, then we have that $f(\frac{-d}{c}) = \infty$ and $f(\infty) = \frac{a}{c}$.

Theorem 9.3.3

Fractional linear functions form a group (denoted by $PGL_Q(\mathbb{C})$.)

Lagrange's Theorem and The Gauss Theorem for Cyclic Groups

10.1 Lagrange's Theorem

Theorem 10.1.1: Lagrange's Theorem

Let G be a finite group and let $a \in G$, then $a^{|G|} = e$.

Corollary 10.1.2

Fermat's Little Theorem: Consider any $a \in (\mathbb{Z}/p\mathbb{Z})^*$, then $[a]^{p-1} = [1]$ if and only if $p|a^{p-1}$

Proof. Let $a \in G$, and let $G = \{g_1, g_2, \dots, g_n\}$. Consider a graph where $g_i \to g_j$ if there is an edge whenever $g_i = ag_j$. Note that for every vertex, there exists a unique outgoing and incoming edge. Therefore, the group creates various loops. For example, $g_1, ag_1, a^2g_1, \dots, a^{k-1}g_1$ is a loop where each element is distinct and $a^kg_1 = g_1$. Define

$$k := \{ S_{\geq 1} : a^S = e \} =: \operatorname{ord}(a)$$

, then |G|=k(# cycles), and thus $a^k=a^{|G|}=e$ for any $a\in G.$

Corollary 10.1.3

Let $a \in G$ and G be finite, then $\operatorname{ord}(a)||G|$.

Corollary 10.1.4

If |G| = p, then $G \cong (\mathbb{Z}/p\mathbb{Z}, +)$

Proof. The map sends $[k] \to a^k$.

10.2 Cyclic Groups and Gauss' Theorem

Definition 10.2.1: Cyclic Groups

A group G is cyclic if it is generated by 1 element, i.e, there exists an $a \in G$ such that for all $g \in G$, g is a power of a.

Proposition 10.2.2

If G is cyclic, then either $G \cong (\mathbb{Z}, +)$ or $G \cong (\mathbb{Z}/n\mathbb{Z}, +)$

Theorem 10.2.3: Gauss' Theorem

If $(\mathbb{Z}/p\mathbb{Z})^*$ is cyclic, then it is isomorphic to $(\mathbb{Z}/(p-1)\mathbb{Z},+)$.

Lemma 10.2.4

Consider the cyclic group of order n, $\mathbb{Z}/n\mathbb{Z}$. Then there exists $\varphi(d)$ number of elements with order d.

Proof. This proof is mostly done by exploring examples, but an important corollary is

$$n = \sum_{d|n} \varphi(d)$$

Proof. Proof for Gauss consists of showing that $\Psi(p-1) \neq 0$, where Ψ is the number of elements of order d in \mathbb{F}_p^* .

Definition 10.2.5: Action

An action of a group G on a set X is a map

$$G \times X \to X$$

such that $(g,x) \to gx$ that satisfies $g_1(g_2x) = (g_1g_2)x$ and (e,x) = x.

Remark.

Every element in G defines a bijection $X \to X$ by $x \to gx$.

Lecture 11- Quadratic Residuals and Projective Geometry

11.1 Quadratic Residuals

Definition 11.1.1: Quadratic Residue

We say that $[a] \in \mathbb{F}_p$ is quadratic residue if there exists an x such that apx^2 .

Example.

- 1. If p = 5, then QR: $[1]\underline{5}[1]$, $[4]\underline{5}[2]$.
- 2. If p = 7, then QR: $[1]_{\underline{7}}[1]$, $[2]_{\underline{7}}[4]$, $[4]_{\underline{7}}[2]$.

Definition 11.1.2: Legendre Symbol

Lecture 12

Definition 12.0.1: Determinants

The determinant of a matrix, det(A), where $A \in M_{n \times n}$ is defined as follows,

$$\det(A) = \sum_{\sigma \in S_n} \operatorname{sign}(\sigma) a_{1,\sigma(1)} a_{2,\sigma(2)}, \dots, a_{n,\sigma(n)}$$

Example.

Let
$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$
, then $\det(A) = ad - bc$

Example.

Let
$$A = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}$$
, then $\det(A) = aei + bfg - ceg + cdh - bdi - afh$

Proposition 12.0.2

Let $A, B \in M_{n \times n}$, then $\det(AB) = \det(A \det(B))$.

Definition 12.0.3: Alternating Polynomials

We say that a polynomial in n-variables, $P(x_1, ..., x_n)$ is alternating if for any permutation, $\sigma \in \mathbb{S}_n$,

$$P(x_1,\ldots,x_n) = \operatorname{sgn}(\sigma)P(x_{\sigma(1)},\ldots,x_{\sigma})$$

Example.

For n = 2, consider $P(x_1, x_2) = x_1 - x_2$.

Definition 12.0.4: Alternation of a Polynomial

Let $P(x_1, \ldots, x_n)$ be a polynomial, then we define

$$Alt(P) = \sum_{\sigma \in \mathbb{S}_n} sgn(\sigma) P(x_{\sigma(1)}, \dots, x_{\sigma(n)})$$

Example.

Consider $P(x_1, x_2, x_3) = x_1$, then

$$Alt(x_1) = x_1 - x_2 - x_3 - x_1 + x_2 + x_3 = 0$$

Example.

Consider $P(x_1, x_2) = x_1 x_2$, then

Alt =
$$x_1x_2 - x_1x_2 - x_3x_2 - x_1x_3 + x_2x_3 + x_1x_3 = 0$$

Example.

Consider $P(x_1, x_2) = x_1 - x_2$, then

Fact 12.0.5

 $Alt(P(x_1,...,x_n))$ is always an alternating polynomial

Remark.

Suppose $\alpha_1 > \alpha_2 \cdots > \alpha_n$ is a decreasing sequence of natural numbers, then consider

$$x_1^{\alpha_1}, \dots, x_2^{\alpha_n},$$

then define

$$A_{\alpha} := \operatorname{Alt}(x_1^{\alpha_1}, \dots, x_2^{\alpha_n}) = \det \begin{pmatrix} \begin{bmatrix} x_1^{\alpha_1} & x_2^{\alpha_1} & \dots & x_n^{\alpha_1} \\ x_1^{\alpha_2} & x_2^{\alpha_2} & \dots & x_n^{\alpha_2} \\ \vdots & \vdots & \ddots & \vdots \\ x_1^{\alpha_n} & x_2^{\alpha_n} & \dots & x_n^{\alpha_n} \end{bmatrix} \end{pmatrix}.$$

Let

 $\delta := (n-1, n-2, \dots, 1, 0)$

 $A_{\delta} = \det \begin{pmatrix} \begin{bmatrix} x_1^{n-1} & x_2^{n-1} & \dots & x_n^{n-1} \\ x_1^{n-2} & x_2^{n-2} & \dots & x_n^{n-2} \\ \vdots & \vdots & \ddots & \vdots \\ x_1 & x_2 & \dots & x_n \\ 1 & 1 & 1 & 1 \end{bmatrix} = \prod_{i < j} (x_i - x_j)$

This is famously known as the Vandermonde determinant.

Definition 12.0.6: Schur Polynomial

Let $\lambda = {\lambda_1 \ge \lambda_2 \ge \cdots \ge \lambda_{n-1} \ge \lambda_n}$, where $\lambda_i = \alpha_i - (n-i)$, and α is defined as above be a partition of some natural number. Then we define the *Schur polynomial* to be

 $S_{\lambda} = \frac{A_{\lambda + \delta}}{A_{\delta}}$

Theorem 12.0.7

Schur polynomials are symmetric