

Advanced Macroeconomics II

Handout 2 - Dynamic Programming, VFI+

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What does a typical problem look like?

1. A dynamic programming problem with:
 - ▶ At least two choice variables (c, ℓ)
 - ▶ Two to four continuous state variables ($a/k, h, \epsilon, z$)
 - ▶ At least two discrete state variables (age, occupation)
 - ▶ Non-concavities (fixed costs, adjustment costs, asymmetries)

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 - ▶ At least two prices (r, w) solved as function of aggregate state
 - ▶ Keep track of distribution of agents
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Dynamic programming

Prototypical DP problem:

$$\begin{aligned} V(k, z) &= \max_{\{c, k'\}} u(c) + \beta E \left[V(k', z') \mid z \right] \\ \text{s.t. } c + k' &= f(k, z) \\ z' &= h(z, \eta); \eta \text{ stochastic} \end{aligned}$$

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- ▶ Useful in representative and heterogeneous agent problems
- ▶ What constitutes a solution?
 - ▶ Value function (**V**) and policy functions (**g^c, g^k**)

Dynamic programming PROBLEMS

1. We are looking for functions V and g^c, g^k

$$V(k, z) = \max_{\{c, k'\}} u(c) + \beta E \left[V(k', z') | z \right]$$

$$\text{s.t. } c + k' = f(k, z)$$

$$z' = h(z, \eta); \eta \text{ stochastic}$$

- Functions are infinite-dimensional objects... unclear how to find them

Dynamic programming PROBLEMS

2 The problem involves solving a maximization

$$\begin{aligned} V(k, z) &= \max_{\{c, k'\}} u(c) + \beta E \left[V(k', z') | z \right] \\ \text{s.t. } c + k' &= f(k, z) \\ z' &= h(z, \eta); \eta \text{ stochastic} \end{aligned}$$

- ▶ Maximization depends on the solution to the problem!
- ▶ Control variables can be continuous (hard... we need derivatives)
- ▶ Control variables can be discrete (also hard... no derivatives)
- ▶ Choice set can be non-convex

Dynamic programming PROBLEMS

3 The problem involves taking expectations

$$\begin{aligned} V(k, z) &= \max_{\{c, k'\}} u(c) + \beta \mathbf{E} \left[\mathbf{V}(k', z') \mid z \right] \\ \text{s.t. } c + k' &= f(k, z) \\ z' &= h(z, \eta); \eta \text{ stochastic} \end{aligned}$$

- ▶ Expectation is over the solution of the problem!
- ▶ Expectations are hard... they involve integrals... integrals are the worst

Importance of analytical results

- ▶ How do you know if there is a (unique) solution to your problem?
- ▶ What do you know about how your solution looks like?
 - ▶ Monotone? Increasing? Concave? Linear?

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 - ▶ Key for stability and speed of numerical methods
- ▶ Answers let you contrast numerical solution to predictions
 - ▶ How do you know if you found the right answer?

Contraction mappings - Quick review

Contraction Mapping: Let (S, d) be a metric space and $T : S \rightarrow S$ be a mapping of S into itself. T is a contraction with modulus β , if for some $\beta \in (0, 1)$ we have:

$$\forall_{v_1, v_2 \in S} \quad d(Tv_1, Tv_2) \leq \beta d(v_1, v_2)$$

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- Turns out the DP problem above defines a contraction on the space of functions (verify with Blackwell's sufficient conditions)

$$\begin{aligned} Tv(k, z) &= \max_{\{c, k'\}} u(c) + \beta \mathbf{E} \left[\mathbf{v}(k', z') \mid z \right] \\ \text{s.t. } c + k' &= f(k, z) \\ z' &= h(z, \eta); \eta \text{ stochastic} \end{aligned}$$

- Solution to DP problem is a fixed point of the contraction: $V = \mathbf{T}V$

Contraction mapping theorem

Turns out all contractions have a unique fixed point!

Contraction Mapping Theorem: Let (S, d) be a **complete** metric space and $T : S \rightarrow S$ a contraction mapping on S . Then, T has a unique fixed point $v^* \in S$ such that:

$$\forall v_0 \in S \quad v^* = Tv^* = \lim_{n \rightarrow \infty} T^n v_0$$

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The CMT is the best result you can ever hope for

1. Gives you a solution
2. Gives you a unique solution
3. Gives you an algorithm that converges globally

But it gets better!

Contraction mapping corollary

Corollary - Contraction Mapping Theorem: Let (S, d) be a complete metric space, $T : S \rightarrow S$ a contraction mapping on S and v^* the fixed point of T on S .

- ▶ If \bar{S} is a closed subset of S , and $T(\bar{S}) \subset \bar{S}$, then $v^* \in \bar{S}$.
- ▶ If in addition there is a set \tilde{S} such that $T(\bar{S}) \subset \tilde{S} \subset \bar{S}$, then $v^* \in \tilde{S}$.

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The corollary lets us apply the CMT to non-complete spaces

- ▶ S can be the space of continuous, bounded functions
- ▶ \bar{S} can add weak concavity
- ▶ \tilde{S} can add strict concavity

Analytical solution

Some problems can be solved analytically

1. Guess and verify
2. Manual VFI or backwards induction (finite horizon)
3. Euler equations

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2. Manual VFI or backwards induction (finite horizon)
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Very limited in practice

- ▶ Very few problems can be solved this way
 - ▶ Exceptions: Angeletos (2007), Moll (2014), Itskhoki & Moll (2019), Achoud, et al (2020), Benhabib, Bisin (2018), Akira Toda, et al (2019)
- ▶ Euler equations still useful - Reduce problem
- ▶ Problems provide good initial conditions

Analytical solution: Guess and verify

$$V(k) = \max_{\{c, k'\}} \log(c) + \beta V(k') \quad \text{s.t. } c + k' = zk^\alpha$$

Guess and verify (problem set): $V(k) = a_0 + a_1 \log k$

1. Get Euler equation given guess.
2. Solve for policy function given guess.
3. Replace back and solve for coefficients.

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1. Get Euler equation given guess.
2. Solve for policy function given guess.
3. Replace back and solve for coefficients.

Result:

$$a_1 = \frac{\alpha}{1 - \beta\alpha} \quad k' = g^{k'}(k) = \beta\alpha zk^\alpha \quad c = g^c(k) = (1 - \beta\alpha) zk^\alpha$$

Analytical solution: VFI/Backward induction

$$V^{n+1}(k) = \max_{\{c, k'\}} \log(c) + \beta V^n(k') \quad \text{s.t. } c + k' = zk^\alpha$$

1. Start from initial value, say $V^0(k) = 0$
2. Iterate: $V^1(k) = \max_{k'} \log(zk^\alpha - k') = \log z + \alpha \log k$
3. Iterate, again: $V^2 = \max_{k'} \log(zk^\alpha - k') + \beta \log z + \beta \alpha \log k'$
 - 3.1 Euler: $\frac{1}{zk^\alpha - k'} = \frac{\beta \alpha}{k'} \longrightarrow k' = \frac{\beta \alpha}{1 + \beta \alpha} zk^\alpha$
 - 3.2 Replace back: $V^2(k) = [\text{Constant}] + (1 + \beta \alpha) \alpha \log k^\alpha$
4. Keep going... you can see that $1 + \beta \alpha + (\beta \alpha)^2 + \dots = \frac{1}{1 - \beta \alpha}$

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Result:

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Analytical solution: Euler equation

$$V(k) = \max_{\{c, k'\}} \log(c) + \beta V(k') \quad \text{s.t. } c + k' = zk^\alpha$$

Euler equation (obtained with envelope theorem):

$$\frac{1}{zk^\alpha - g(k)} = \frac{\beta \alpha z (g(k))^{\alpha-1}}{z (g(k))^\alpha - g(g(k))}$$

Objective is to find the policy function g directly

Analytical solution: Euler equation

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Objective is to find the policy function g directly

- ▶ Guess and verify works here: $g(k) = szk^\alpha \rightarrow s = \beta\alpha$
- ▶ More generally we might try to solve this problem numerically
- ▶ Fit a parametric function that approximates the solution
- ▶ Particularly useful for life cycle models - No need to solve V

Value Function Iteration

Value Function Iteration

Objective is to solve Bellman's equation:

$$\begin{aligned} V(k, z) &= \max_{\{c, k'\}} u(c) + \beta E \left[V(k', z') | z \right] \\ \text{s.t. } c + k' &= f(k, z) \\ z' &= h(z, \eta); \eta \text{ stochastic} \end{aligned}$$

Value Function Iteration

Solution is fixed point of the mapping T :

$$\begin{aligned} V(k, z) = \mathbf{TV}(\mathbf{k}, \mathbf{z}) &= \max_{\{c, k'\}} u(c) + \beta E \left[V(k', z') | z \right] \\ \text{s.t. } c + k' &= f(k, z) \\ z' &= h(z, \eta); \eta \text{ stochastic} \end{aligned}$$

Value Function Iteration

CMT gives us a solution by iterating over functions:

$$\begin{aligned}\mathbf{V}^{n+1}(k, z) &= T\mathbf{V}^n(k, z) = \max_{\{c, k'\}} u(c) + \beta E \left[\mathbf{V}^n(k', z') \mid z \right] \\ \text{s.t. } c + k' &= f(k, z) \\ z' &= h(z, \eta); \eta \text{ stochastic}\end{aligned}$$

CMT lets us start from an arbitrary function

VFI - Algorithm

Algorithm 1: Value Function Iteration

Result: Fixed Point of Bellman Operator T

```
 $n = 0; V^0 \in S; dist_V = 1;$   
while  $n \leq N$  &  $dist_V > tol_V$  do  
     $V^{n+1} = TV^n;$   
     $dist_V = d(V^{n+1}, V^n);$   
end  
if  $dist_V \leq tol_V$  then  
    Obtain  $g$  from  $TV^n$ ;  
else  
    You are in trouble... something went wrong;  
end
```

VFI - Algorithm implementation I

Algorithm 2: VFI: Discrete grid with loops

input : Grid size n_k , model par. z, α, β , code par. $\max_iter, \text{tol_}V$

output: Value function V and policy functions G_kp, G_c

$k_grid = \text{range}(1E-5, 2*k_ss; \text{length}=n_k)$;

$V_old = \text{zeros}(n_k)$; $iter = 0$; $V_dist = 1$;

while $iter \leq \max_iter \ \&\& \ dist_V > \text{tol_}V$ **do**

$V_new, G_kp, G_c = T(V_old, k_grid, z, \alpha, \beta)$;
 $dist_V = \text{maximum}(\text{abs}(V_new./V_old.-1))$;
 $iter += 1$;

if $dist_V \leq \text{tol_}V$ **then**

 return V_new, G_kp, G_c ;

else

 error("You are in trouble... something went wrong");

VFI - Algorithm implementation II

Algorithm 3: VFI: Discrete grid with loops

input : Grid size n_k , model par. z, α, β , code par. $\max_iter, \text{tol_V}$

output: Value function V and policy functions G_kp, G_c

$k_grid = \text{range}(1E-5, 2*k_ss; \text{length}=n_k) ;$

$V_old = \text{zeros}(n_k) ; \text{iter} = 0 ; V_dist = 1 ;$

for $iter = 1:\max_iter$ **do**

$V_new, G_kp, G_c = T(V_old, k_grid, z, \alpha, \beta);$

$\text{dist_V} = \text{maximum}(\text{abs.}(V_new./V_old.-1)) ;$

if $\text{dist_V} \leq \text{tol_V}$ **then**

 return $V_new, G_kp, G_c;$

$\text{error}(\text{"You are in trouble... } \max_iter \text{ reached"}) ;$

VFI - What does it actually mean?

- ▶ It means solving a maximization problem many times
- ▶ Inside maximization problem you need expectations

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This is hard... and slow... convergence at rate β ... but $\beta \approx 1$

- ▶ How to speed up?
 1. Speed up solution (EGM)
 2. Skip solution (Howard's PFI)
 3. Speed up update (MPB)

VFI - Grid Search

We will start with the simplest implementation of VFI

- ▶ No continuous choice
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Why is this useful?

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- ▶ Robust to kinks, asymmetries, etc.
- ▶ Easy to implement

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Limitations

- ▶ It is an approximation... not very precise
- ▶ Low rate of convergence
- ▶ Curse of dimensionality - Pay for precision (and even then)

VFI - Grid Search

Original problem:

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Approximation:

$$V(k_i) = \max_{k' \in \{k_1, \dots, k_I\}} \log(zk_i^\alpha - k') + \beta V(k')$$

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Note: Everything is a vector or a matrix now

$$\vec{V} = [V_1, \dots, V_I]^T \quad \vec{k} = [k_1, \dots, k_I]^T \quad \vec{U} = [U_{ij} = u(zk_i^\alpha - k_j)]$$

VFI - Grid Search - Code I

Algorithm 4: Bellman Operator: Discrete grid with loops

Function $T(V_old, k_grid, z, \alpha, \beta)$:

```
n_k = length(k_grid)
V = zeros(n_k); G_kp = fill(0, n_k); G_c = zeros(n_k)
for i = 1:n_k do
    V_aux = zeros(n_k)
    for j = 1:n_k do
        V_aux[j] = u(k_grid[i], k_grid[j], z,  $\alpha$ ,  $\beta$ ) +  $\beta * V\_old[j]$ 
    end
    V[i], G_kp[i] = findmax(V_aux)
    G_c[i] = z * k_grid[i]^ $\alpha$  - k_grid[G_kp[i]]
end
return V, G_kp, G_c
```

VFI - Grid Search - Code II

Algorithm 5: Bellman Operator: Discrete grid with matrices

Function $T(V_old, U_mat, k_grid, z, \alpha, \beta)$:

$n_k = \text{length}(V_old)$

$V, G_kp = \text{findmax}(U_mat .+ \beta * \text{repeat}(V_old', n_k, 1), \text{dims}=2)$

$G_kp = [G_kp[i][2] \text{ for } i \text{ in } 1:n_k]$

$G_c[i] = z * k_grid[i]^\alpha - k_grid[G_kp[i]]$

 return V, G_kp, G_c

Where:

$U_mat = [\text{utility}(k_grid[i], k_grid[j], z, \alpha, \beta) \text{ for } i \text{ in } 1:n_k, j \text{ in } 1:n_k]$

How do we judge the solution?

- ▶ Plot as much as you can
- ▶ Summary statistics can hide large mistakes
- ▶ Report what is most relevant for what you are doing

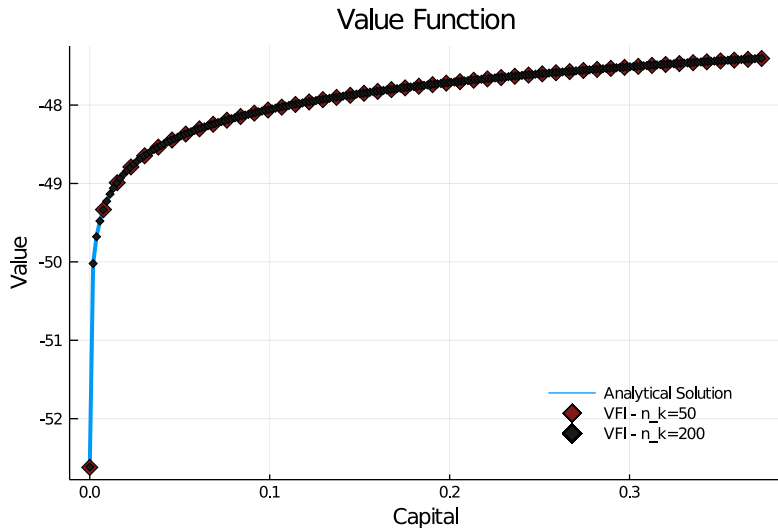
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In this case we know the solution

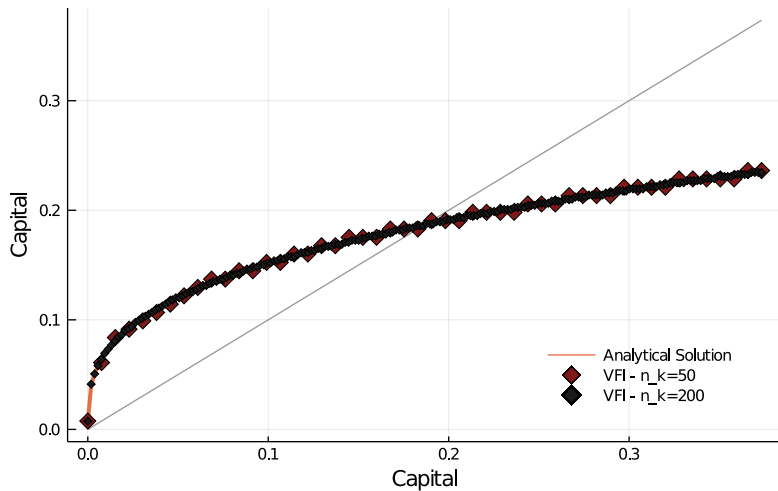
1. Plot value function
2. Plot policy function

Value and policy functions



Value and policy functions

Policy Function - K



Judging the solution

- ▶ Graphs point at a great fit
 - ▶ Even with $n_k = 50$ the fit is really good
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 - ▶ They are approximations: Discrete problem vs continuous problem

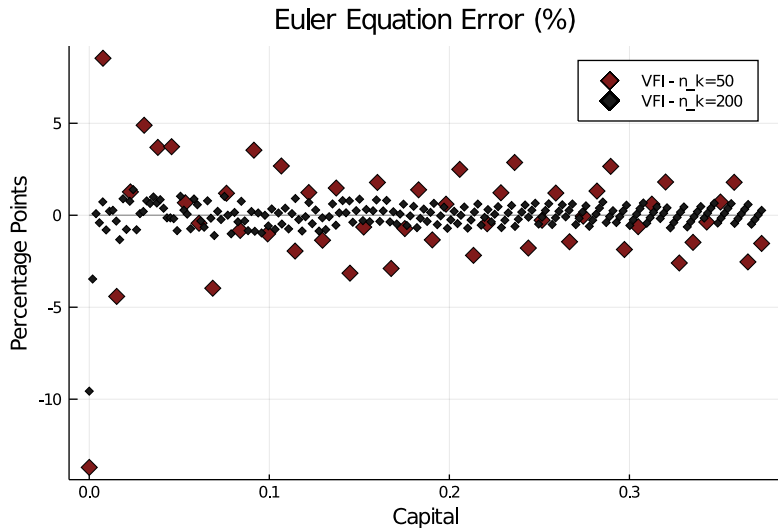
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Judge the solution with the optimization of the agent:

$$\frac{1}{zk^\alpha - g(k)} = \frac{\beta \alpha z (g(k))^{\alpha-1}}{z (g(k))^\alpha - g(g(k))}$$
$$0 = \underbrace{\frac{\beta \alpha z (g(k))^{\alpha-1} zk^\alpha - g(k)}{z (g(k))^\alpha - g(g(k))}}_{\% \text{ Error in Euler Equation}} - 1$$

Euler Equation - Not a great fit



Howard's Policy Iteration

Howard's policy iteration: The idea

- ▶ The hardest step for VFI is the maximization step
 - ▶ Even for discrete grid

Using the policy function only once is such a waste...

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- ▶ The hardest step for VFI is the maximization step
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Using the policy function only once is such a waste...

- ▶ Howard's policy iteration:
Solve for the policy function once and use it to update many times!

$$V^{n+1}(k) = T^H V^n = u(\bar{c}(k)) + \beta V^n(\bar{k}'(k))$$

where \bar{c} and \bar{k}' are fixed policy functions

Howard's policy iteration: The idea

Why would applying the same policy function many times work?

- ▶ Turns out the mapping T^H with given \bar{c} and \bar{k}' is also a contraction.
- ▶ So the iteration process will converge to a unique fixed point...
just not to the solution to our original problem

Howard's policy iteration: The idea

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just not to the solution to our original problem

So, why do policy iteration?

- ▶ Algorithm does not necessarily take us where we want, but it (can) take us close and fast (mostly fast)

Howard's policy iteration

Algorithm 6: VFI with Howard's Policy Iteration

Result: Fixed Point of Bellman Operator T

$n = 0; V^0 \in S; dist_V = 1;$

while $n \leq N$ & $dist_V > tol_V$ **do**

 % Compute current policy function ;

$G^n = \operatorname{argmax} \{TV^n\} ;$

 % Obtain fixed point under G^n ;

$V^{n+1} = \lim_{m \rightarrow \infty} T_{G^n}^m V^n ;$

$dist_V = d(V^{n+1}, V^n);$

end

Howard's policy iteration: Properties

Results from Puterman & Brumelle (1979)

- ▶ Policy iteration is equivalent to the Newton-Kantorovich method in the context of dynamic programming
- ▶ HPI behaves like Newton's method:
 1. The method is guaranteed to converge if initial guess is in some neighborhood of the true solution ("Basin of Attraction").
 2. If $V_0 \in$ "Basin of Attraction" the method converges at a quadratic rate in the iteration index n .

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 - ▶ Each iteration takes a long time because we want the fixed point of T_G

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But it no longer has the global convergence properties of VFI
- ▶ Quadratic convergence is misleading because it operates over n
 - ▶ Each iteration takes a long time because we want the fixed point of T_G
- ▶ Overall it is not clear that it is faster...
To make matters worse the “Basin of Attraction” can be small (and is definitely unknown)

Howard's policy iteration

- ▶ So the new algorithm is potentially very fast ...
But it no longer has the global convergence properties of VFI
- ▶ Quadratic convergence is misleading because it operates over n
 - ▶ Each iteration takes a long time because we want the fixed point of T_G
- ▶ Overall it is not clear that it is faster...
To make matters worse the “Basin of Attraction” can be small (and is definitely unknown)

Solution: Use the policy iteration only for n_H steps

(Modified) Howard's policy iteration

Algorithm 7: VFI with Howard's Policy Iteration

Result: Fixed Point of Bellman Operator T

$n = 0; V^0 \in S; dist_V = 1;$

while $n \leq N$ & $dist_V > tol_V$ **do**

 % Compute current policy function ;

$G^n = \operatorname{argmax} \{TV^n\} ;$

 % Iterate n_H times under G^n ;

$V^{n+1} = T_{G^n}^{n_H} V^n ;$

$dist_V = d(V^{n+1}, V^n);$

end

HPI: Algorithm Implementation

Algorithm 8: Howard's Policy Iteration

Function $T^{HPI}(V_old, U_mat, k_grid, z, \alpha, \beta, n_H)$:

$n_k = \text{length}(V_old)$

$V, G_kp = \text{findmax}(U_mat .+ \beta * \text{repeat}(V_old', n_k, 1), \text{dims}=2)$

$U_vec = U_mat[G_kp]$

for $i=1:n_H$ **do**

$V = U_vec .+ \beta * \text{repeat}(V_old', n_k, 1)[G_kp]$

if $\text{maximum}(\text{abs.}(V./V_old.-1)) \leq \text{tol}$ **then**

break

$V_old = V$

$G_kp = [G_kp[i][2] \text{ for } i \text{ in } 1:n_k]$

$G_c[i] = z * k_grid[i]^\alpha - k_grid[G_kp[i]]$

return V, G_kp, G_c

MacQueen-Porteus Bounds

Convergence and Stopping Criteria

How do we know when we are close to the solution?

- ▶ The CMT gives us an answer for VFI:

$$d(V^*, V^n) \leq \frac{1}{1 - \beta} d(V^n, V^{n-1})$$

- ▶ Stop if ϵ away from solution: $d(V^n, V^{n-1}) \leq \epsilon(1 - \beta)$

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This bound on distance is not too informative:

- ▶ Bound is a worst case scenario (and covers all the function's domain)

MacQueen-Porteus Bounds

Can we get a better bound for how far we are from the solution?

- ▶ The MacQueen-Porteus Bounds (MPB) provide us with better bounds
 - ▶ New bounds close faster, they are more informative
 - ▶ But for a different specification of the DP problem

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Discrete-State Dynamic Programming:

$$V(x_i) = \max_{y \in \Gamma(x_i)} \left\{ U(x_i, y) + \beta \sum_{j=1}^{N_x} \pi_{ij}(y) V(x_j) \right\}$$

- ▶ State x is discrete but control y is continuous
- ▶ Transition matrix depends on control: $\Pi(y)$
- ▶ Very common in other fields
 - ▶ See Bertsekas & Shreve (1996) or Bertsekas & Ozdaglar (2003)

MacQueen-Porteus Bounds

Theorem

Consider the discrete-state dynamic programming problem

$$V^n(x_i) = TV^{n-1}(x_i) = \max_{y \in \Gamma(x_i)} \left\{ U(x_i, y) + \beta \sum_{j=1}^{N_x} \pi_{ij}(y) V^{n-1}(x_j) \right\}$$

Define $\underline{c}_n = \frac{\beta}{1-\beta} \min \{V_n - V_{n-1}\} \quad \wedge \quad \bar{c}_n = \frac{\beta}{1-\beta} \max \{V_n - V_{n-1}\}$

Then, for all $x \in X$ and V^0 , it holds that:

$$T^n V^0(x) + \underline{c}_n \leq V^*(x) \leq T^n V^0(x) + \bar{c}_n$$

Further, the two bounds approach the solution monotonically as n grows.

MacQueen-Porteus Bounds - Algorithm

Algorithm 9: VFI with MacQueen-Porteus Bounds

Result: Fixed Point of Bellman Operator T

$n = 1; V^0 \in S; dist_V = 1;$

while $n \leq N$ & $dist_V > tol_V$ **do**

$V^n = TV^n - 1;$

$\underline{c}_n = \frac{\beta}{1-\beta} \min \{V^{n+1} - V^n\}; \quad \bar{c}_n = \frac{\beta}{1-\beta} \max \{V^{n+1} - V^n\};$

$dist_V = \bar{c}_n - \underline{c}_n;$

end

$V = V^n + \frac{\bar{c}_n + \underline{c}_n}{2};$

$G = \operatorname{argmax} TV;$

MacQueen-Porteus Bounds - Properties

Results from Bertsekas (1987)

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 - ▶ For an AR(1) process the subdominant eigenvalue is ρ (persistence)
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 - ▶ If persistence is low convergence is very fast
- ▶ Compare with VFI:
 - ▶ Convergence proportional to dominant eigenvalue
 - ▶ Always 1 because Π is a stochastic matrix
 - ▶ Multiplied by β gives convergence rate... but we often have $\beta \approx 1$

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- ▶ Value functions critical for welfare comparisons