CURRICULUM VITAE

BIO DATA

Name: Agwa Daniel

Date of birth: 5th November 1996

Sex: Male
Marital Status: Single
Nationality: Ugandan

Physical Address: Kampala, Uganda

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LinkedIn: https://www.linkedin.com/in/daniel-agwa-1019ab133/

GitHub: https://github.com/agwadan

Skype: live:agwa.dan

PERSONA

I am a hardworking and ambitious individual with a great passion for technology. I hold a Bachelor's degree in Science in Computer Science. I have excellent communication skills, enabling me to effectively communicate with a wide range of people. I am eager to be challenged in order to grow and further improve my computing skills.

CAREER OBJECTIVE

To pursue a job opportunity in a competitive environment that will challenge me to push my boundaries and expand my knowledge in the field of software engineering while allowing me to fully employ my skills to add value to the dynamics of the company.

EDUCATIONAL BACKGROUND

YEAR	INSTITUTION	QUALIFICATION
2016 - 2020	Makerere University	BSc. Computer Science
2014-2015	Naalya Senior Secondary School Namugongo	Uganda Advanced Certificate of Education
2010-2013	Naalya Senior Secondary School Namugongo	Uganda Certificate of Education
2003-2009	Hormisdallen Primary School	Primary Leaving Examinations

WORK EXPERIENCE

Internship at Service and Computer Industries (SCI).

- Configuring networking devices.
- Assisted in fixing computer hardware problems for both PCs and networking devices.

Data entry at Makerere University.

Part-time job as an Agency Banker at Kenya Commercial Bank (KCB) Uganda Limited.

Games Programmer at Makerere University.

- Preparing Game environments with Three Dimensional (3D) models using Unity Gaming Engine.
- Programming the game using C# and Unity Gaming Engine.

Internship as a fullstack developer at Delv Careers.

- Building ReactJS components for the clientside of the web application.
- Fixing bugs.

Software Engineer at AYA Holding Limited Liability Company

- Building the frontend of the web application.
- Building microservices for the web application.

PROJECTS

Touch A Heart (Recess term 2017) – A school project to develop a system to assist in giving donations to the needy.

- Team Leader.
- Developed the UI for the mobile phone application in Android.
- Wrote code for the web application.

SKILLS

Programming / Scripting Languages: C, C#, PHP, CSS, SQL.

- Markup Languages: HTML5, XML.
- Frameworks: Git, NodeJS, ReactJS, ExpressJS, Bootstrap.
- NodeJS platform.
- Fast typing skill.
- Knowledge on computer maintenance.
- Knowledge on hardware and software installation.
- Project management skills.
 - Project Management tools: Trello

ACHIEVEMENTS

A certificate for completing a reading series by Daily Monitor (2007).

LANGUAGE PROFICIENCY

LANGUAGE	SPEAKING	READING
English	Fluent	Excellent
Luo	Fluent	Fair
Luganda	Fluent	Fair
Kiswahili	Fair	Fair

HOBBIES

- Playing musical instruments.
- Traveling.
- Playing video games.

REFERENCES

Name: Prof. Benjamin Kanagwa

Occupation: Project Manager, Games Development Project Makerere University.

Email: <u>bkanagwa@gmail.com</u> tel: +256 776 495 020

Name: Mr. Mike Mwanje

Occupation: Lead Software Engineer, Delv Careers.

Email: mwanjemike767@gmail.com

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Name: Orogot Joseph

Occupation: Operations Manager, Kenya Commercial Bank (KCB) Uganda

Limited, Luwum Street Branch

Email: jorogot@kcbbankgroup.com

tel: +256 774 602 311